



# Front-end development: Basics

## JavaScript – while loops

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The following exercise contains the following subjects:

- while loop

### Instructions

1. create a guessing game to find out a number.
2. Create a random integer (full number, not 4.5, 3.54) between 0 and 50, and store it in a variable. (google how to do it!)
3. Create a prompt to ask the user for a guess. If the guess is correct – alert that the guess was write, and stop the game.
4. If the guess is too low – console.log that the guess was to low, and prompt again. Same for too high.
5. The game continues **while** the correct number was not guessed by the user.