

Game Features:

Number of players:

- 4
- Feature is representative of players which is essential for the game environment.

Player control:

- Each player controls a wizard character
- These wizards have various actions during their turn.

Wizard Features

Spell Book:

- Each Wizard has a spell book
- Spell books contain Spells
- Spells can be added and removed from the spell book
- The composition of spells in a spell book

Spell Casting:

- Wizards can cast spells
- Spells can target other wizards or themselves
- The choice of spells and their effects on the target

Health:

- Wizards have health points
- Spells can affect a wizard's health positively or negatively

Actions

Available Actions:

Players can choose from four possible actions during their turn:

- Gather Ingredients
- Create Spells

- Cast Spells at Self
- Cast Spells at Others

Win Condition:

Winning Condition: - The game ends when only one wizard remains. - Tracking the status of each wizard's health and their ability to cast spells is essential to determine the winner.