# Nickolaus Jackoski

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#### **EDUCATION**

## **Master Of Science in Computer Science:**

University of Colorado Boulder, Boulder, CO

August 2025 - May 2027

• **Relevant Information:** Nickolaus Jackoski is currently in his first semester of a thesis-based master's program at The University of Colorado Boulder.

Bachelor of Science: Computer Science; Minor: Mathematics, Cum Laude

Rhodes College, Memphis, TN August 2021 - May 2025

• Cumulative GPA: 3.51/4.0, Major GPA: 3.58/4.0

- Related Coursework: Linear Regression, Calculus 3, Discrete Math, Introduction to Statistics, Software Engineering, Programming Languages, Artificial Intelligence, Computer Vision & Image Processing, Computer Organization, Theory of Computation, Computer Graphics & Virtual Reality, Introduction to Computer Systems, Algorithms and data Structures, Object Oriented Programming.
- Honors and Awards: Rhodes Award Scholarship, Dean's List (Spring 2023)

#### RELEVANT EXPERIENCE

## Rhodes College Research Assistant, Memphis, TN, August 2022-Present

• Performed data manipulations on jazz MIDI files to enhance genre identification

## IEEE Software Programmer Internship, Chandler, AZ, May 2023 - August 2024

- Automated voting within the IEEE 802.15 standards using Visual Basic and Excel databases
- Created a new website using JavaScript, CSS, HTML, and WordPress

#### ADDITIONAL EXPERIENCE

Culture of Consent, Executive Board Member, Memphis, TN, September 2022-Present

Organized seminars for education and security for women on campus.

## Computer Science Club, Secretary, Memphis, TN August 2024- Present

Documented events and activities for the club to monitor progress and team activities.

#### **PROJECTS**

## **Naive Bayes Email Classifier:**

• Implemented a Naive Bayes Email Classifier project that showcases the development of a machine learning model to classify emails into spam and not spam categories. This project displays an understanding of the principles of probabilistic classification using Naive Bayes algorithms.

#### Connect 4 MiniMax with Alpha-Beta Pruning project:

• Created an AI that plays Connect Four by implementing algorithms such as minimax with alpha-beta pruning and an added heuristic. This project demonstrates proficiency in algorithm design, game theory, and Java programming.

## Statistically Analyzing Factors Influencing Electric and Hybrid Vehicle Adoption

• Utilized statistical methods such as linear regression, multicollinearity, bootstrapping techniques, and more to analyze current trends in electric and hybrid vehicle adoption in Washington state using R.

#### **SKILLS**

## **Programming Languages and Tools:**

• Java, Python, C, C#, R, SQL, CSS, HTML, Common LISP, Standard ML of New Jersey, Visual Basic, MIPS, Scikit Learn, NumPy, PyTorch, TensorFlow, Blender, Unity, git, WordPress