# Object-Oriented Programming in C++

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PHYS3072 Assignment 1

Semester 2 2023-24

## Assignment 1

### The Bohr Atom

• The Bohr model allows the photon energies of electron transition to be calculated as:

$$E_{ij} = 13.6Z^2 \left[ \frac{1}{n_j^2} - \frac{1}{n_i^2} \right] \text{eV},$$

where Z is the atomic number,  $n_i$  and  $n_j$  are the principal quantum numbers (integers) for the initial and final energy states of the electron, respectively. Write a C++ program to calculate the energy for a transition. It should

- Ask the user to enter the atomic number, and initial and final quantum numbers, and then ask the user whether to print out the energy of the transition in J or eV
- Make use of C++-specific features described in the prelecture and lecture.
- The code should ask whether to repeat ("y/n"), and stop if the answer is "n".
- Check at each stage for incorrect inputs (either in format or violating some physical conditions).

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# Assignment 1

- Some more information for you to test your code
  - It also shows the response expected from your code
  - The error message should reflect your code.

1 2 1 J	number on output in J
v	repeat
1 1 2	error n_in <n_fin< td=""></n_fin<>
3 5 1 e	number on output in eV
	_
n	stop



### Instructions

- You may use the skeleton code provided on the webpage, but you are encouraged to write the program from scratch.
- You will need to compile and run your program on lab computers.



# Marking Criteria

### Marks will be awarded for a program that:

- Compiles and runs successfully with requested input and output (1.25 mark).
- Makes use of at least two C++-specific features not in skeleton code (1.25 mark).
- Checks (and corrects) for bad input and formats precision of output (1.25 mark).
- Contains a separate function to return the energy of level (0.625 mark).
- The submission includes a screenshot of the code with the debugger running and a breakpoint set (0.625 marks).

### You will loose marks:

- For not following the house style (-0.5 mark).
- Not submitting .cpp file(s) and .h files if used (-1 mark).
- A further penalty for late submission (after 7 pm on 9th February 2024).



## Rubric

	Not at all	Partially	Completely
Programme compliles and runs	0 (0.00%)	<b>0.625</b> (12.50%)	<b>1.25</b> (25.00%)
Makes use of 2 C++ specific features not in skeleton code	<b>0</b> (0.00%)	<b>0.625</b> (12.50%)	<b>1.25</b> (25.00%)
		Only 1	Two
Tests for and recovers from bad input	<b>0</b> (0.00%)	<b>0.625</b> (12.50%)	<b>1.25</b> (25.00%)
		Reasonable job, with some omissions	Completeky
Separate funtion to return energy <b>0</b> (0.00%)	0 (0.00%)	<b>0.3125</b> (6.25%)	<b>0.625</b> (12.50%)
		An attempt, but some mistakes.	
Uses house style appropriately -0.5 (-10.00%)	<b>-0.5</b> (-10.00%)	<b>-0.25</b> (-5.00%)	0 (0.00%)
		Tried, but missed a few important points	Adheres to the spirit in good detailat this stage some small mistakes are allowed.
Able to demonstrate debugging by attached image	0 (0.00%)	<b>0.3125</b> (6.25%)	<b>0.625</b> (12.50%)



### Assignment Submission

- Your code must be your own (although you are free to discuss issues with the demonstrators) plagiarism will not be tolerated and will be checked for.
- Your code must run successfully in the PC Lab using Visual Studio Code and g++ 11 compiler by the deadline for each assignment. You are responsible for this, and if the code doesn't compile with this setup you will be marked down.
- Your code must be uploaded through Blackboard.
- You can submit multiple times, last submission will be marked.



### Feedback

- Marks and feedback will be released 5 working days after the submission deadline.
  - If anything is unclear, please talk to us in the lab.

