

- [Read the instructions.](#)
- [How JavaScript Works](#) by Douglas Crockford.
- [Report a bug or issue.](#)

Source

```
156     }
157   })
158 })
159
160 quitGame.addEventListener("click", () => {
161     alert("You have QUIT de game. Back to the beginning!!")
162 });
163
164
165
166
167 function apiTestReq() {
168     fetch("https://opentdb.com/api.php?amount=10")
169     .then(res => {
170         return res.json();
171     })
172     .then(loadedQuestions =>{
173         console.log(loadedQuestions.results)
174     })
175
176 }
```

JSLint

Clear Source

Clear Options

Options

Env...

Allow...

☐ browser

☐ devel

☐ node

☐ trace

☐ beta

☐ bitwise

☐ convert

☐ for

☐ getset

☐ indent2

☐ long

☐ name

☐ single

☐ this

☐ unordered

☐ variable

☐ white

imported globals (e.g. caches, indexedDb)

Report: Warnings (27)		
2. Expected property 'a' to be ordered before property 'question'.		10: 9
a: "respuesta a",		
3. Expected property 'correct' to be ordered before property 'd'.		14: 9
correct: "a"		
4. Expected property 'a' to be ordered before property 'question'.		19: 9
a: "respuesta a",		
5. Expected property 'correct' to be ordered before property 'd'.		23: 9
correct: "b"		
6. Expected property 'a' to be ordered before property 'question'.		28: 9
a: "respuesta a",		
7. Expected property 'correct' to be ordered before property 'd'.		32: 9
correct: "c"		
8. Expected property 'a' to be ordered before property 'question'.		37: 9
a: "respuesta a",		

Report: Properties (12)

```
/*property
  a, b, c, correct, d, forEach, getElementById, innerText, length, log,
  querySelectorAll, question
*/
```

Report: Functions (2)		
global answers, clearAnswerSelected, maxQuestionsNumber, nextQuestion, optionA, optionB, optionC, optionD, progressBar, progressBarFull, question, questionsContainer, questionsData, questionsTrackerCounter, quitGame, score, scorePoints, scoreTrackerCounter, startQuiz, submitBtn		
startQuiz()	variable questionArray	73: 1
clearAnswerSelected()		86: 1