

16/26

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Performance

Best Practices

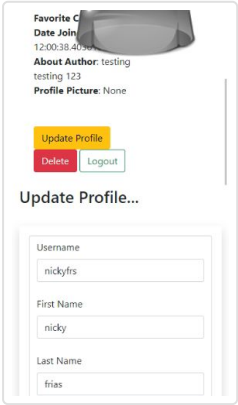
16/26

Performance

 0–49


50–89


90–100



METRICS

Expand view

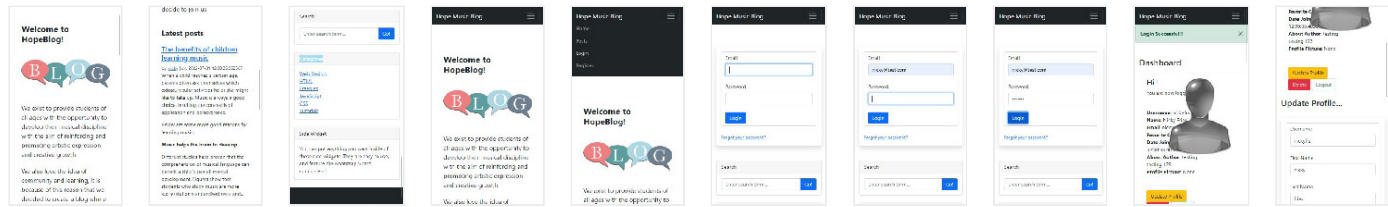
 Total Blocking Time
5,300 ms

 Cumulative Layout Shift
0.894

Interaction to Next Paint
170 ms

View Trace

View Treemap



Show audits relevant to:





All

TBT

CLS

INP

OPPORTUNITIES

Opportunity	Estimated Savings
 Reduce unused CSS	0.94 s 
 Enable text compression	0.89 s 

Serve images in next-gen formats















0.26 s 

Warnings:

- Unable to decode ...Blog_Pics/child-daylight-girl-1094930.jpg
- Unable to decode ...img/default_pic.png
- Unable to decode ...moono-lisa/icons_hidpi.png?t=8a12b04171

These suggestions can help your page load faster. They don't [directly affect](#) the Performance score.

DIAGNOSTICS

	Use HTTP/2 — 15 requests not served via HTTP/2	
	Minimize main-thread work — 21.0 s	
	Image elements do not have explicit width and height	
	Reduce JavaScript execution time — 3.1 s	
	Serve static assets with an efficient cache policy — 16 resources found	
	Keep request counts low and transfer sizes small — 64 requests • 951 KiB	
	Avoid long main-thread tasks — 20 long tasks found	
	Avoid non-composited animations — 4 animated elements found	

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (17) Show

7/7

Best Practices

PASSED AUDITS (7) Show

NOT APPLICABLE (1) Show

Captured at Jul 31, 2022, 2:12
PM GMT+1
Initial page load

Emulated Moto G4 with
Lighthouse 9.6.1
Slow 4G throttling

Single page load
Using Chromium 103.0.0.0
with devtools

Generated by **Lighthouse** 9.6.1 | [File an issue](#)