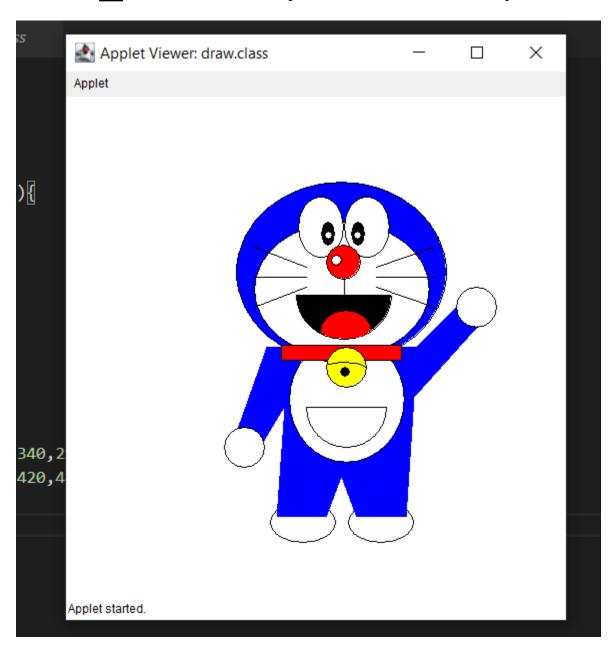
## Java\_work11 (Doraemon)



## [source code : draw.java]

```
import java.applet.Applet;
import java.awt.*;
public class nick extends Applet{
```

```
public void paint(Graphics gr){
 gr.setColor(Color.white);
 gr.fillOval(204,405,65,40);
 gr.setColor(Color.black);
 gr.drawOval(204,405,65,40);
 //left leg
 gr.setColor(Color.white);
 gr.fillOval(282,405,65,40);
 gr.setColor(Color.black);
 gr.drawOval(282,405,65,40);
//right leg
 int x[]=\{200,350,400,420,348,340,290,275,260,210,218,188,168\};
 int y[]={250,250,200,220,300,420,420,380,420,420,310,360,340};
 gr.setColor(Color.blue);
 gr.fillPolygon(x,y,13);
 gr.setColor(Color.blue);
 gr.fillPolygon(x,y,13);
 //body
 gr.setColor(Color.white);
 gr.fillOval(223,240,115,125);
 gr.setColor(Color.black);
 gr.drawOval(223,240,115,125);
 gr.drawLine(240,310,320,310);
 gr.drawArc(240,270,80,80,180,180);
 gr.setColor(Color.BLUE);
 gr.fillOval(170,85,210,180);
 gr.setColor(Color.black);
 gr.drawOval(170,85,210,180);
 //face
 gr.setColor(Color.WHITE);
 gr.fill0val(188,125,175,135);
 gr.setColor(Color.black);
 gr.drawOval(188,125,175,135);
 //mouth
 gr.setColor(Color.black);
 gr.drawLine(230,198,325,200);
 gr.drawArc(230,155,95,87,180,180);
 gr.setColor(Color.black);
 gr.fillArc(230,155,95,87,180,180);
 //tongue
 gr.setColor(Color.black);
 gr.drawArc(255,214,50,40,-170,-170);
 gr.setColor(Color.red);
 gr.fillArc(255,214,50,40,-170,-190);
```

```
gr.fillArc(255,227,48,15,180,180);
//left eye
gr.setColor(Color.white);
gr.fillOval(232,100,45,60);
gr.setColor(Color.black);
gr.drawOval(232,100,45,60);
//right eye
gr.setColor(Color.white);
gr.fillOval(278,100,45,60);
gr.setColor(Color.black);
gr.drawOval(278,100,45,60);
//left pupil
gr.setColor(Color.black);
gr.fillOval(255,125,14,24);
//right pupil
gr.setColor(Color.black);
 gr.fill0val(285,125,14,24);
//left inner eye part
 gr.setColor(Color.white);
 gr.fill0val(259,135,7,7);
//right inner eye part
   gr.setColor(Color.white);
   gr.fill0val(288,135,7,7);
//nose
gr.setColor(Color.red);
 gr.fillOval(260,148,34,34);
 gr.setColor(Color.black);
 gr.drawOval(260,148,34,34);
 gr.setColor(Color.white);
 gr.fillOval(265,158,10,10);
 gr.setColor(Color.black);
 gr.drawOval(265,158,10,10);
 //moustache line
 gr.drawLine(278,181,278,198);
 gr.drawLine(310,170,368,150);
 gr.drawLine(310,180,368,180);
 gr.drawLine(310,190,368,210);
 gr.drawLine(240,170,188,150);
 gr.drawLine(240,180,188,180);
 gr.drawLine(240,190,188,210);
      //necklace
 gr.setColor(Color.red);
 gr.fillRect(215,248,120,15);
```

```
gr.setColor(Color.black);
gr.drawRect(215,248,120,15);
//bell
gr.setColor(Color.yellow);
gr.fillOval(260,250,40,40);
gr.setColor(Color.black);
gr.drawOval(260,250,40,40);
gr.setColor(Color.black);
gr.fillOval(274,270,10,10);
gr.setColor(Color.black);
// bell lines
gr.drawArc(253,265,50,20,30,100);
//left hand
gr.setColor(Color.white);
gr.fillOval(158,330,40,40);
gr.setColor(Color.black);
gr.drawOval(158,330,40,40);
//right hand
gr.setColor(Color.white);
gr.fillOval(390,190,40,40);
gr.setColor(Color.black);
gr.drawOval(390,190,40,40);
```

## [source code : java.html]