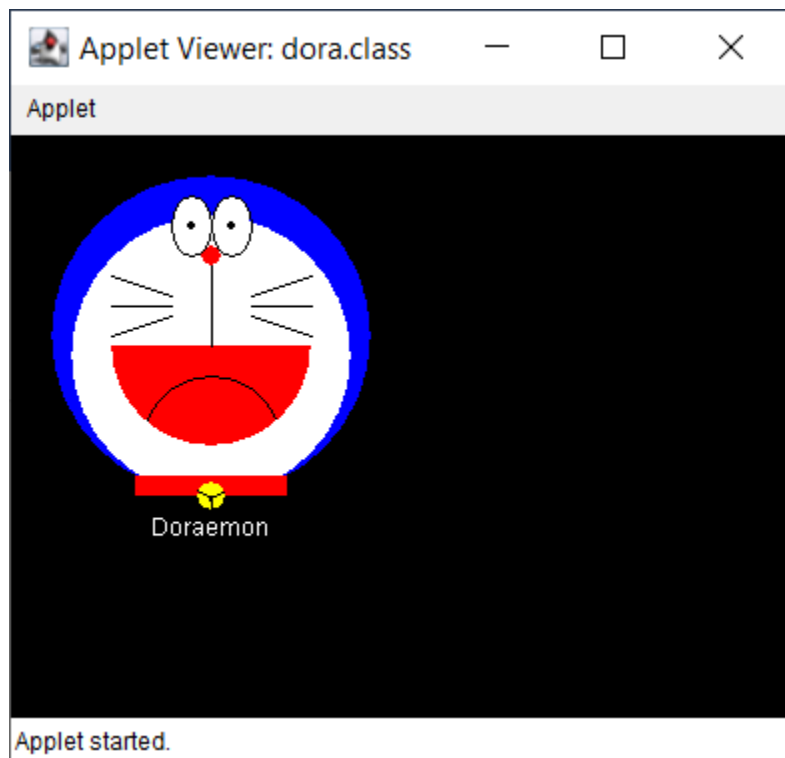


# Java\_work11 (Doraemon)



# [source code : dora.java]

```
import java.awt.*;
import java.applet.Applet;

public class nick extends Applet{
    public void paint(Graphics g){
        setBackground(Color.black);

        g.setColor(Color.blue);
        g.fillOval(20,20,160,160); //face1

        g.setColor(Color.white);
        g.drawString("Doraemon",70,200);
        g.fillOval(30,40,140,140); //face2
        g.fillOval(80,30,20,30); //leftEye
        g.fillOval(100,30,20,30); //rightEye

        g.setColor(Color.red);
        g.fillOval(95,55,10,10); //nose
        g.fillArc(50,55,100,100,0,-180); //smile
        g.fillRect(62,170,76,10); //belt

        g.setColor(Color.yellow);
        g.fillOval(93,173,14,14); //bell

        g.setColor(Color.black);
        g.drawArc(65,120,70,70,22,138); //smileHole
        g.fillOval(99,181,2,2); //bell1
        g.drawLine(100,183,100,187); //bell2
        g.drawArc(90,160,20,20,-45,-90); //bell3
        g.drawOval(80,30,20,30); //leftEyeLiner
        g.drawOval(100,30,20,30); //rightEyeLiner
        g.fillOval(88,42,4,6); //leftEyeBall
        g.fillOval(108,42,4,6); //rightEyeBall
        //beard
        g.drawLine(100,65,100,105);
        g.drawLine(50,70,80,80);
        g.drawLine(50,85,80,85);
        g.drawLine(50,100,80,90);
        g.drawLine(120,80,150,70);
        g.drawLine(120,85,150,85);
        g.drawLine(120,90,150,100);
```

```
}  
}  
/*  
<applet code="dora.class" width="200" height="205"></applet>  
*/
```

[source code : java.html]

```
<html><applet code="dora.class" width="500" height="500"></applet></html>
```