2a) Maximum and minimum time to know lost frame

Minimum = 5ms + 5ms = 10ms

maximum = 20ms + 20ms = 40ms

26) Average throughput considering no dropped frames

79 frames x 20 ms = 1580 ms

5000 bytes x 8 = 40.000 bits

2C) every looth frame is lost

Retransmissions =
$$\frac{10000}{100}$$
 = 100

2d) average time for transmitting frames $(10000+100)20\cdot10^{-3} = 202[5]$