

NEWCASTLE UNIVERSITY

SEMESTER 1 2010/11

SOFTWARE VERIFICATION TECHNOLOGY

Time allowed – 1½ Hours

Instructions to candidates:

Answer ALL questions

Marks shown for subsections are indicative only

[Turn over

Question 1.

Answer ALL parts of this question.

- a) Briefly explain the difference between partial correctness and total correctness in software verification. Explain the role of a variant in proving the total correctness of a while loop, illustrating your answer with a total correctness rule for such a loop. [4 marks]
- b) Consider a simple programming language defined using the Floyd/Hoare rules printed opposite. Using these rules, prove:
 $\{Y = x+z \text{ and } z > 0\}$
 $x := x+1; z := z-1$
 $\{Y = x+z \text{ and } z \geq 0\}$
[5 marks]
- c) Suppose that we wish to add an **until** loop statement to the programming language. The statement has the following form:

do S until b

where S is a statement and b is a Boolean expression. The meaning of the loop is as follows: execute S and then evaluate b; if b is true, exit the loop, otherwise repeat. Note that S is always executed at least once.

Suggest a Floyd/Hoare rule for partial correctness of **until** loops. Explain your reasoning. [6 marks]

Floyd-Hoare Rules for Partial Correctness

Assignment:

$$\frac{}{\{P[E/x]\} \ x := E \ \{P\}}$$

Sequential composition:

$$\frac{\{P\} \ S1 \ \{Q\}, \ \{Q\} \ S2 \ \{R\}}{\{P\} \ S1;S2 \ \{R\}}$$

Conditional:

$$\frac{\{P \ \mathbf{and} \ C\} \ S1 \ \{R\}, \ \{P \ \mathbf{and} \ \mathbf{not} \ C\} \ S2 \ \{R\}}{\{P\} \ \mathbf{if} \ C \ \mathbf{then} \ S1 \ \mathbf{else} \ S2 \ \{R\}}$$

Consequence:

$$\frac{P' \Rightarrow P, \ \{P\} \ S \ \{Q\}, \ Q \Rightarrow Q'}{\{P'\} \ S \ \{Q'\}}$$

While Loop:

$$\frac{\{I \ \mathbf{and} \ C\} \ S \ \{I\}}{\{I\} \ \mathbf{while} \ C \ \mathbf{do} \ S \ \mathbf{end} \ \{I \ \mathbf{and} \ \mathbf{not} \ C\}}$$

Question 2.

Answer ALL parts of this question. For reference, a basic VDM language summary is printed opposite.

- a) An abstract design for a database system views the database as a set of records, with each record containing two fields: a key field and the associated data. This is specified in VDM as follows (the definitions of the types Identifier and Data are not significant):

```
DBA = set of Record
Record :: key : Identifier
         d   : Data
```

The type Record is not constrained by any invariants. It is decided to realise the design as a mapping from keys to data:

```
DBC = map Identifier to Data
```

Define and informally explain the totality and adequacy proof obligations that must be met by this design. [4 marks]

- b) The following retrieve function is proposed:

```
retr: DBC -> DBA
retr(dbc) == {mk_Record(k, dbc(k)) | k in set dom dbc}
```

The function creates a set consisting of records, each of which contains a key and the data to which that key mapped in the concrete model.

Do you believe this retrieve function to be *adequate*? If so, give an argument in support of your claim. If not, give a counter-example and suggest what additional conditions would have to be met in order to ensure adequacy. [6 marks]

- c) The following operation adds a new record to the abstract database of type DBA. Give a concrete refinement of this operation over the type DBC and define the domain and result proof obligations arising from your proposed refinement.

```
NewRecA(k:Identifier, d:Data)
ext wr dba:DBA
pre not exists r in set dba & r.key = k
post dba = dba~ union {mk_Record(k, d)}
```

[5 marks]

Basic VDM Language Summary

Base Types

nat, **nat1** Natural numbers (from 0 or 1)
bool Booleans
char Characters
token Structureless tokens

Records

R :: **f1**: **T1**
 ...
 fn: **Tn** Record Type (n fields)
mk_Record(**x1**, ..., **xn**) record constructor
r.f1 field selector

Collections

set of T Finite sets of values from type T
 (duplicates are immaterial)
seq of T Finite sequences of values from type T
 (duplicates are significant; indexing starts at 1)
map T1 to T2 Finite mappings from elements of T1 to T2
 (mappings are many-to-one, not one-to-many)

Basic operators

Sets: Consider **s**, **s1**, **s2**: **set of X**
card s cardinality of **s**
union set formed by union of **s1** and **s2**
inter set formed by intersection of **s1** and **s2**
s1\s2 set formed by removing elements of **s2** from **s1**

Sequences. Consider **s**, **s1**, **s2**: **seq of X**
s(n) nth element of sequence **s**
hd first element of **s**
tl sequence formed from **s(2, ..., len s)**
elems set of elements of **s**
len length of **s**
s1^s2 concatenation of sequences **s1** and **s2**

Mappings: Consider **m**, **m1**, **m2**: **map X to Y**
m(x) range value (of type **Y**) mapped to by domain value **x**
dom m domain of **m** (a set of type **set of X**)
rng range of **m** (a set of type **set of Y**)
m1 ++ m2 **m1** overridden by **m2**.

Question 3.

Answer ALL parts of this question

- a) Use a code example of your own choosing to explain the *Design by Contract* approach for Software Development. Give two advantages for this approach, illustrated by your example. [6 marks]

In the code fragment shown below, a, b, x and w are positive integer variables. Line numbers are shown on the left for ease of reference.

```
1.      read(a);
2.      read(b);
3.      if a > b
4.      then read(x);
5.      endif
6.      a:= a+1;
7.      w:= a;
8.      if a-b > 1
9.      then w:=x;
10.     endif
```

- b) Use the code fragment to show how a Control-Flow Graph (CFG) is used to model a piece of code. [3 marks]
- c) Use the code fragment and the CFG to show how a static analyser checks code for variable usage [4 marks]
- d) Explain why the process of static analysis described in your answer to c) may not always produce a definite answer. [2 marks]