

Note: In the interest of product improvement, specifications and design are subject to mange without prior notice (f-15 City War 0.1950 American Video Entertainment, Inc. Gazia program and graphics are property of American Video Entertainment. Inc. and may not be copied or duplicated in any way for any purpose. Nintendo & Nintendo Entertainment Systems are trademarks of Nintendo of America Inc.

Address all correspondence to American Video Entertainment, Inc. 1340 Public Park Dyse. San Issu. CA 95131.



IT'S A WAR OUT THERE AND IT'S HAPPENING IN YOUR OWN BACKYARD. NOW IT'S UP TO YOU TO DEFEND OUR CITY, YOU AND YOUR ALL-OUT FIGHTING MACHINE -- AN F-15 ITH SUPERSONIC SPEED

## YOU'RE PUMPED.



The adrenaline is rushing. Things are getting out of control. Choppers, Jets. Gun boats. Tanks. Giant robots. And they're coming at you non-stop through five hair-raising stages of battle. This is real-life action where you can blast-em with machine guns or fire missiles at your adversaries head on. Prepare to:

- ▶ Ambush tanks that are out to destroy your city streets
- ▶ Decimate gun boats and choppers from high above the deep blue
- ▶ Maneuver through the trenches as you dodge tanks and hostile robots
- ▶ Blow up missile silos as you launch your ocean assault
- Blast tanks and jets as you struggle to retain control in the deep, dark cave
- And the fighting isn't over until you wipe out the enemy's command vessel at the end of each and every stage.

Now turn on the power and prove that you're a hero.

## UNLEASH THE POWER.

- 1. Make sure the power switch on your control desk is OFF.
- 2. Insert F-15 City War game cartridge.
- 3. Turn the power switch CN You're in committed.

#### Initiate Action

Press the START button to activate one of your five available F-15s. The game action won't stop until every last one is shot down.

# YOU'RE IN CONTROL.

Before you take oil you should know your control pad like the back of your hand.

### START:

CONTROL PAD: Moves your F-15 up, down, left, right. You're a maneuvering machine To start a new game/to pause while playing the game.



BUTTON A:

To lacuch missiles.

SELECT: To continue game

BUTTON B:

To fire machine guns

## SCORING HIGH.



With five F-15s and endless ammunition, you've got the opportunity to score high.

At the end of each stage, the number of hostile enemies you've shot down will be calculated and your score will be displayed on screen.

Thank you for purchasing F-15 City War. We hope it will provide you with many hours of fun and excitment.

#### Compliance with FCC Regulations.

This equipment is an additing above neglection of rate led and condeposed that is into the conductive with the manufacturer's refined on a row paint and a control with the manufacturer's refined on a row paint and a control with the manufacturer's refined on a row paint and the second of the specific part of the FCC rows, which are despited to provide materials before a such in terms of the foreign and the residence of the specific part of the residence of the

- · Paperent to a receiving antesna.
- \* Relocate the NES with respect to the receiver
- . Violatine RES away from the received
- -PlugtherNES into a different out at some transcript for and receiver are and florent clieb to

If non-hard the perstock consist the control of a repersonal material restriction of editional aggregation. The user may first the labor to be set prepared by the Federal Communications Communications.

#### How to Identify and Resolve Radio-TV Interference Problems.

The Scores in available from the U.S. Government Princing Office Westington, D.C. 2009, Speck No. 100-000-00345-4.

#### American Video Entertainment 90-Bay Limited Warranty.

AMERICAN VICED ENTERDINMENT INC. various softs or grad purchaser of transchain product that the medium on which the computer program is recorded in hearing development and analysis for a period of medy 90 days from case of purchase AMERICAN VICED ENTERTAINENT INC. agrees to either upon an appear are soften in the of change any AMERICAN VICED ENTERTAINENT INC. agrees to either upon and to floor variety department (406-403 9088) or a might authorize for more appearance of the product purchase and appearance of the product purchase and appearance of the product purchase of the purchase

THIS WARPAN TY IS NOT APPLICABLE TO NORMAL WEAR AND TEND THIS WARPANTY SHALL NOT BY APPLICABLE IF A DEFECT. AN SESSOLT OF ABUSE LINK ASSAMBLE USE, MISTIGATIVES OR REGLECT OF THE SOFTWARE PRODUCT THIS WARPANTY IS IN LIFE OF ALL OTHER WARPANTIES WHETHER ORB. OR HIS THEY EXPRESS OR MISTIGO ANY MYFLED WARRANTIES OF MERCHANDARILITY AND PITALES FOR A PARTICULAR PURPOSE ARE FROM FOR LUDGE. THIS WARPANTY IS DIMITED TO THE DOWN PORTICE DESCRIBED ASOVERAD IN NO EYENT SHALL AMERICAN VIDED BY TERTANMENT, INC. BE LINGUE FOR COMBECUTE THIS WARPANTIES RELIGIOUS OF THE WARPANTIES RELIGIOUS.

The provisions of funkarizary are weld in the United States only Some states do not also females on how dry in implied warranty lasts or explained correspond to the control of the contro

# FREE GAMES!

American Video Entertainment Video Game Registration Card Fill out this card, send it in, and we'll enter your name in our monthly drawing for a free game. First Name Last Name Street Address Zio Code City Area Code & Phone Number Thank you for purchasing F-15 City War. Please take a moment to answer these questions: How many video games do you own? \_\_\_\_\_ How many of them are American Video Entertainment games? \_\_\_\_ Please rate the following aspects of the game (10 =excellent, 1 =poor): 10987654321 10987654321 Actions Playability: 10 9 8 7 6 5 4 3 2 1 Overall Rating: 10 9 8 7 6 5 4 3 2 1 Graphics: Where did you hear about this particular game? ☐ In a store ☐ From a friend ☐ An advertisement ☐ Press review ☐ Other: \_

Send this card to: American Video Entertainment, Inc., 1348 Ridder Park Drive, San Jose, CA 95131.