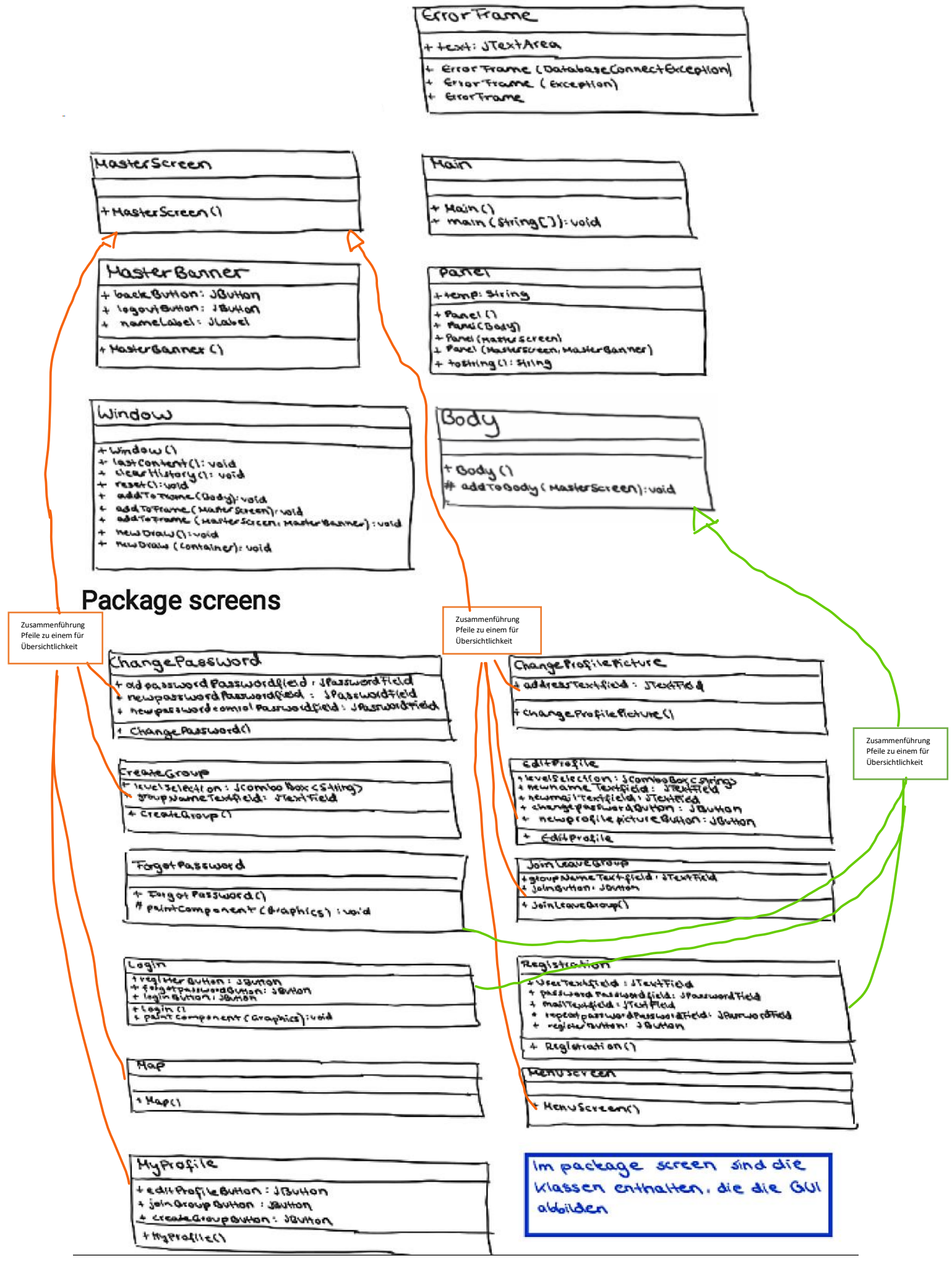
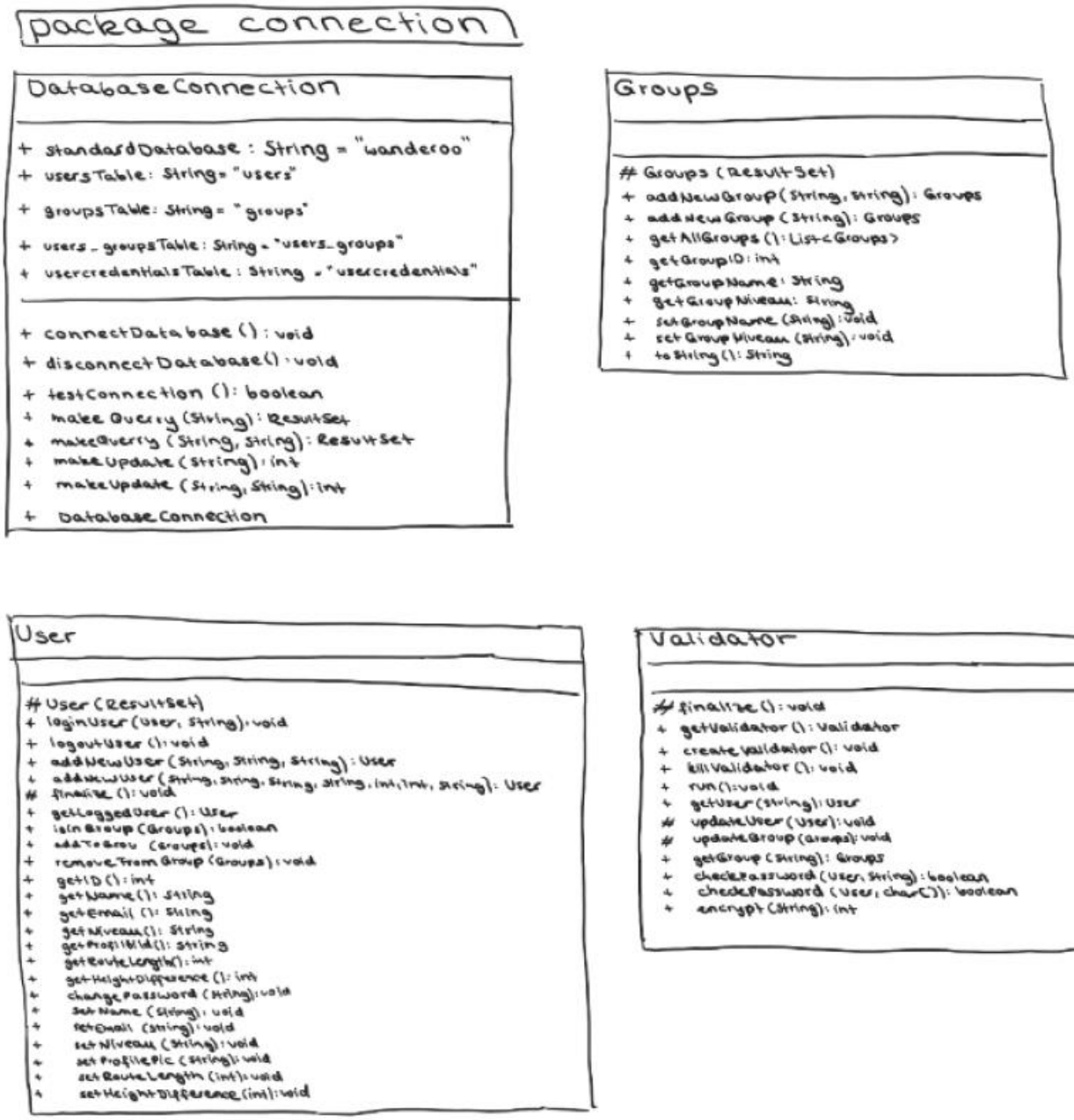
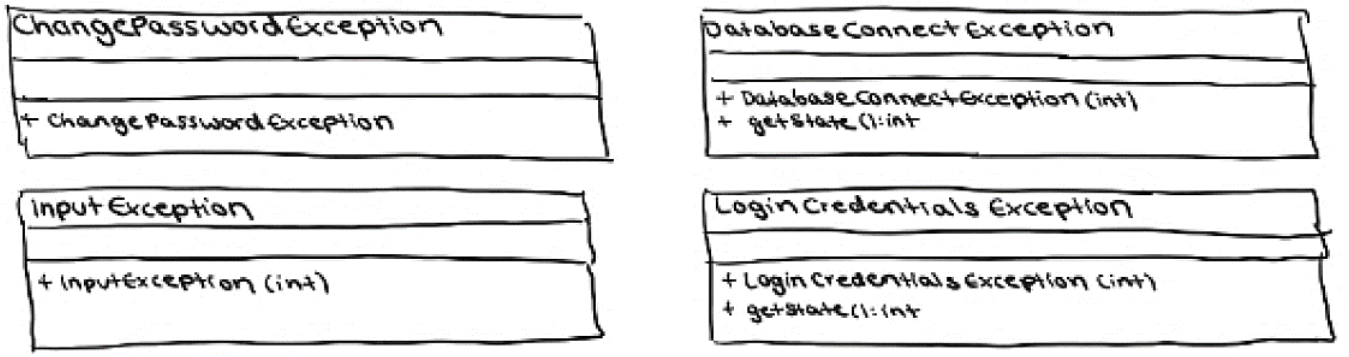
Package master



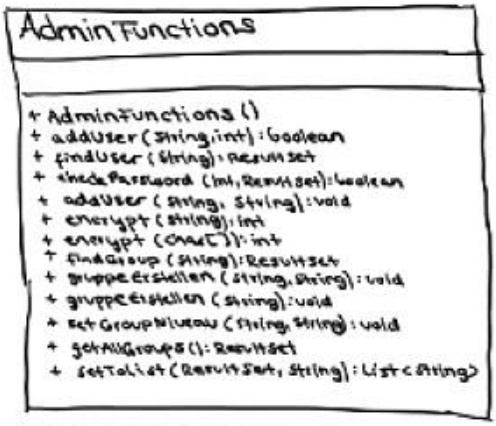
Package connection

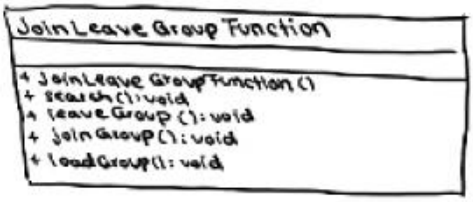


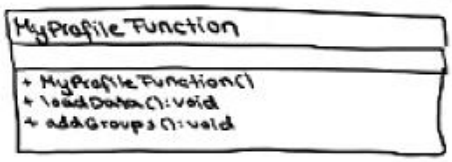
Package Exception

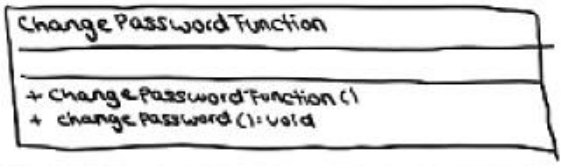


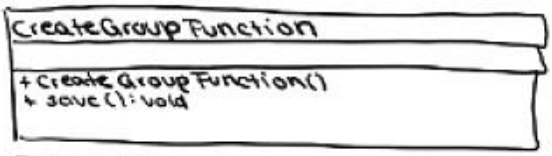
Package funktionen

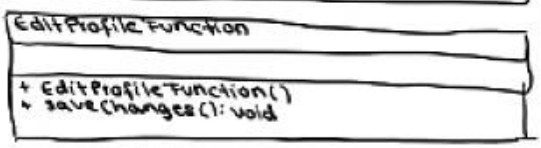


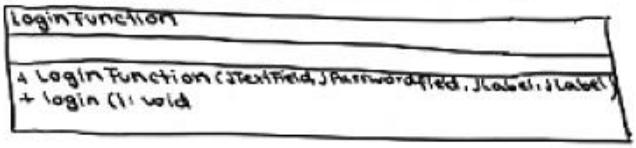


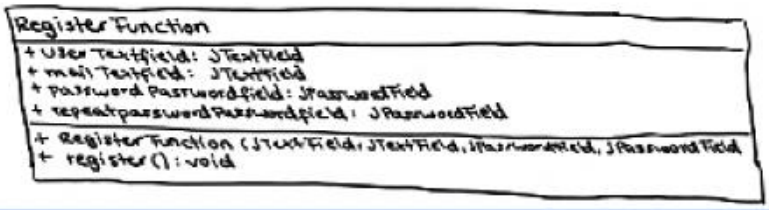












Im package funktionen sind die Klassen enthalten, die die zugehörigen Funktionen zu den „screens"-Klassen beinhalten.
Wir haben damit versucht zum größten Teil die Funktionen aus den GUI-Klassen auszulagern