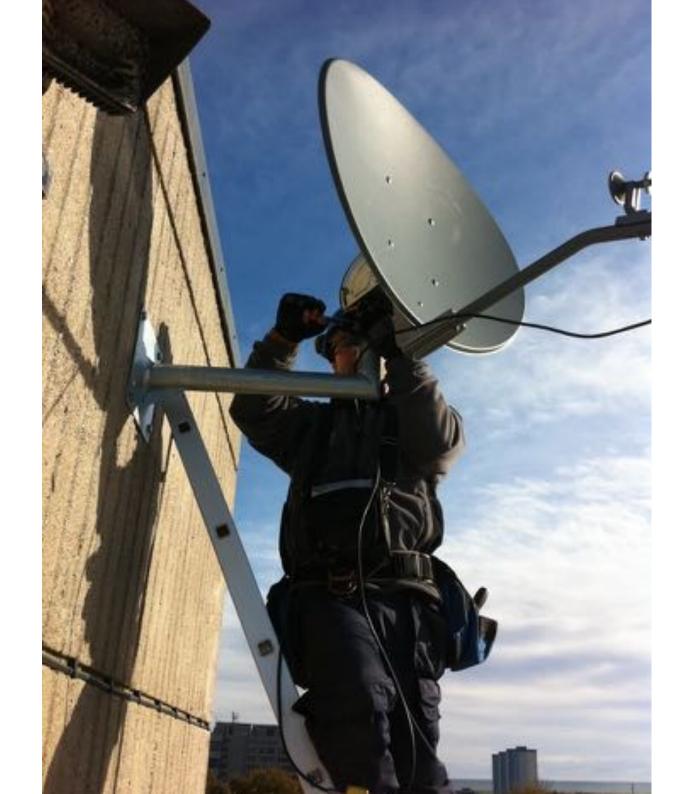
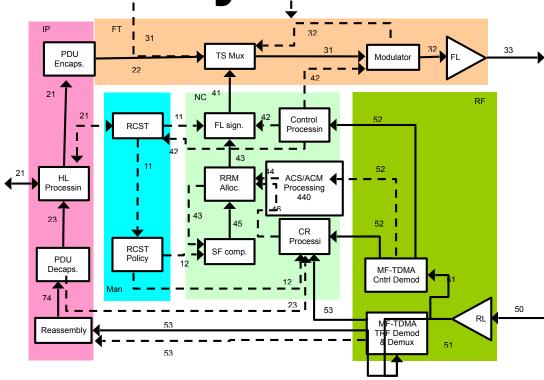
# QUIC & Satellite Return Link

QUIC-4-SAT
Gorry Fairhurst
Ana Custura
Tom Jones
University of Aberdeen



### TCP and Asymmetric Paths

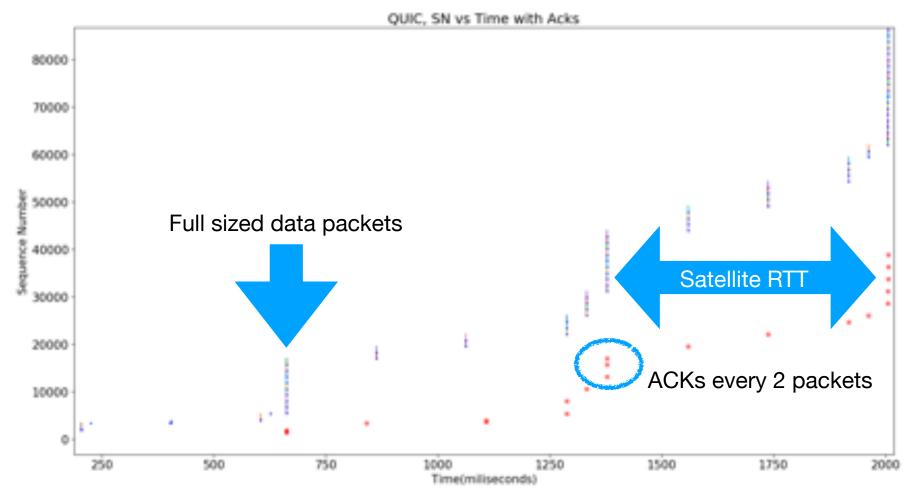


ACK traffic can constrain forward link throughput

Asymmetry in broadband satellite, cellular mobile, DOCSIS

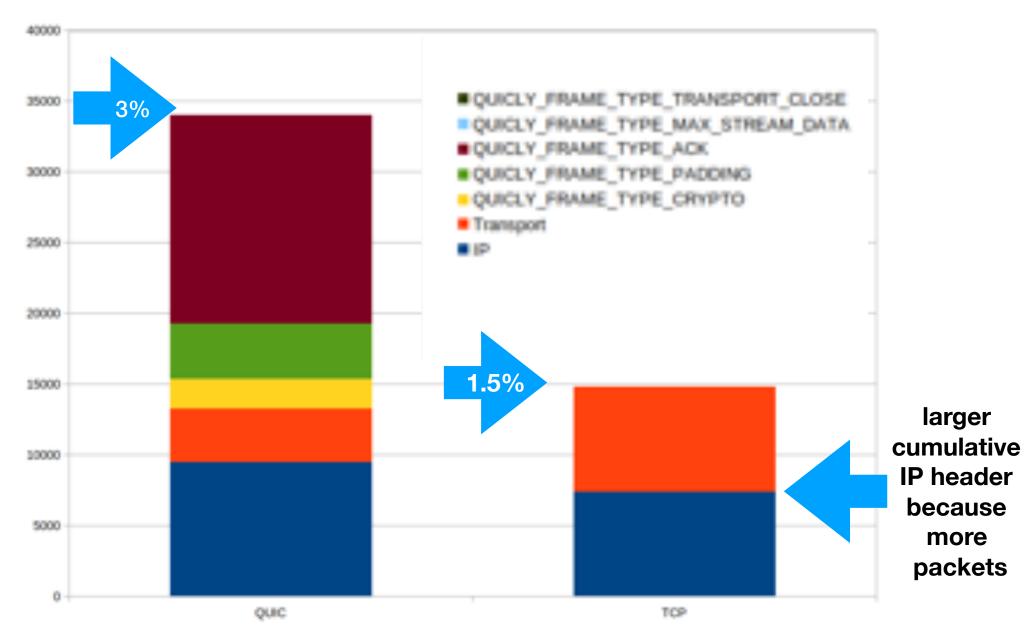
- ACKs are expensive (RRM allocation, LTE scheduling)
- Historically, ACK thinning (by PEPs and similar boxes)

#### **QUIC - Sender View**



There is an ACK delay interval (set to 25ms in Quicly)
ACKs every 2 packets (mimics TCP)
There is no DAASS (not needed)

Linux TCP vs Quicly draft 22 on a satellite path with an average delay of 430 ms; HTTP/TLS1.3 TCP transfers

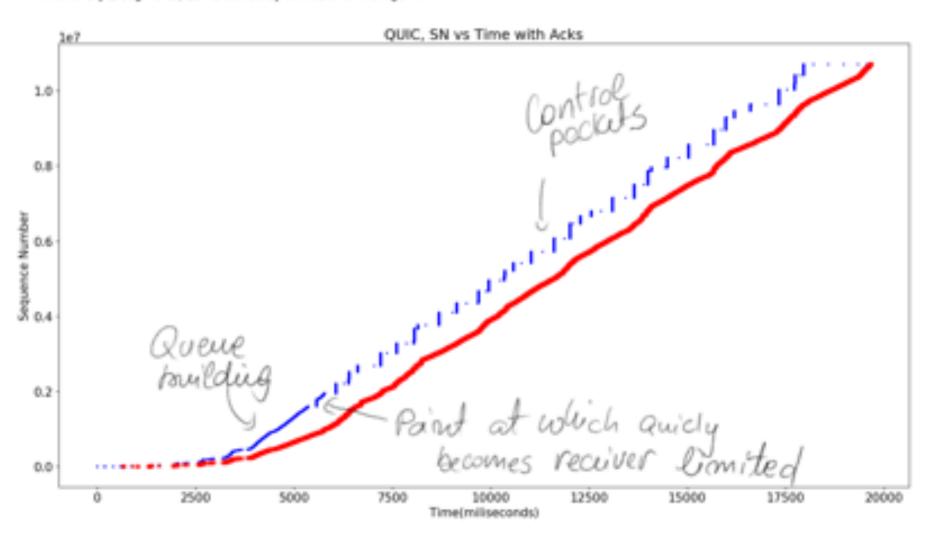


## Experiment: changing the QUIC ACKing policy

- Real satellite link + VDSL broadband (long RTT vs short RTT)
- We modified Quicly to ACK every 10 segments (not in spec)
- We performed 10MB downloads ACKing every 2 segments
- We repeated the download ACKing every 10 segments
- Effects on congestion control were evaluated in PN over Time plots

## Satellite: QUIC ACKs every 2 packets

Ack every 2 segments, 25ms ack delay and 630ms average RTT



# Satellite: QUIC ACKs every 10 packets

1.0.

Out of packets

Out of p

• Reduces total time of transfer (Throughput from 4 Mbps to 5 Mbps)

8000

Time(miliseconds)

10000

12000

14000

16000

6000

Reduces number of ACKs by a factor of ~5

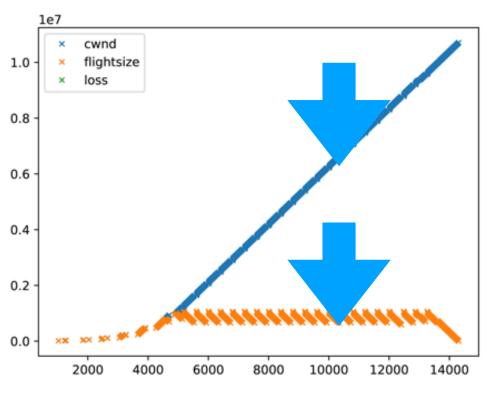
4000

2000

0.2

0.0

#### Flow Control for QUIC :-(



- Flow control limits performance:
  - Lower throughput because no PEP
  - H3 delegates flow control to QUIC
  - Uses periodic updates (compared to TCP rwnd updates)
  - Credit updates should not be delayed for a large RTT
  - Set a minimum update period
    - (e.g., at least every 50ms?)

#### Conclusion

- ACK rate can limit forward data rate/consume resources
- Changing ACK policy (1:10 segments) helps
- We need to do more work on this topic
  - Need to know when to use a 1:2 or 1:10 ACK Policy
- We believe this can be fixed for QUIC
- Finally, flow control complicates this!
  - Need to

