

VO Softwareentwicklungsprozess

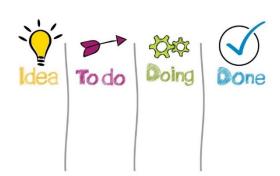
https://youtu.be/FbhcJXLiklo

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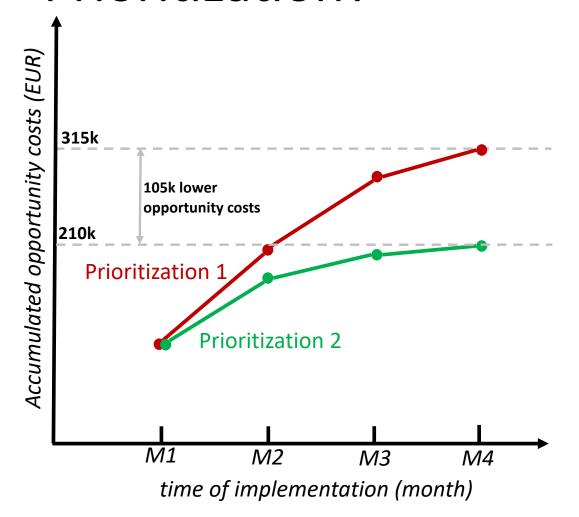
- Requirements Prioritization -

Requirements Prioritization in Software Projects



- Limited resources
- Dependencies between requirements
- Conflicting interests of stakeholders (customers, developers, and management)
- Different degree of market relevance of requirements
- Task: find an ordering of requirements such that the most relevant ones are implemented first

Why Requirements Prioritization?



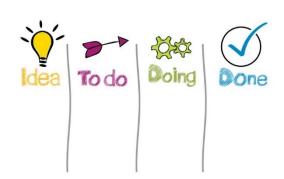


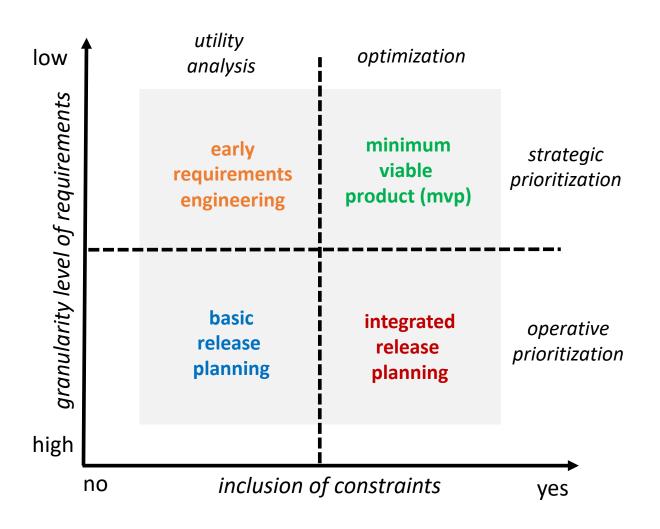
Requirement	Process improvements per month (EUR)
Req1	5k
Req2	20k
Req3	50k
Req4	30k

ID	Prioritization	Opportunity costs (M1M4)
1	Req1, Req2, Req3, Req4	(5+20+50+30) + (20+50+30) + (50+30) + (30)=315k
2	Req4, Req3, Req2, Req41	(30+50+20+5) + (50+20+5) + (20+5) + (5)=210k

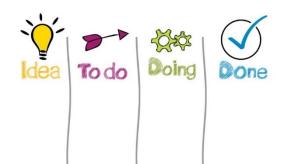
Assumption: implementation of one requirement / month.

Requirements Prioritization: Classification



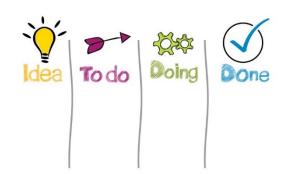


- Early RE: estimating the utility of individual high-level features
- MVP: figuring out and starting with the most relevant features
- Basic release planning: <u>detailed</u> <u>requirements</u>, <u>preferences</u> regarding releases, no view on resources
- Integrated release planning: <u>detailed</u> requirements, <u>dependencies</u>, <u>resources</u> (e.g., other releases, tasks, etc.)



I. Strategic Prioritization

Early Requirements Engineering (RE)



- Goal: evaluating high-level requirements (features) w.r.t. relevance for the market or specific customer communities
- High level requirements (features), for example, "the new e-learning software should include a motivation functionality that persuades users to intensively learn different course topics"
- No specific technical or resource-related constraints are defined and taken into account

Example Requirements (Early RE)





Example high-level requirements (features) of an **e-learning software**...

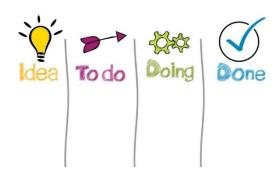
Requirement	Requirement Description ("e-learning" Software)
Req1	Inclusion of a motivation feature that persuades users to intensively learn different course topics.
Req2	Inclusion of a natural language understanding feature that manages to automatically estimate an answer to a question.
Req3	Inclusion of an emotion detection feature that helps to interpret a user's current emotional state and includes this knowledge in learning item recommendation.
Req4	Inclusion of a recommendation feature that helps user to prioritize their learning efforts and to figure out the next learning item.

Prioritization Example (Early RE)

_	Requirement	Effort	Profit	Risk
	Req1	2	4	8
stakenolder	Req2	4	5	8
take	Req3	7	10	3
7	Req4	3	5	6

7	Requirement	Effort	Profit	Risk
der 3	Req1	3	3	7
Stakeholder 2	Req2	4	4	7
take	Req3	8	9	2
S	Req4	4	5	7

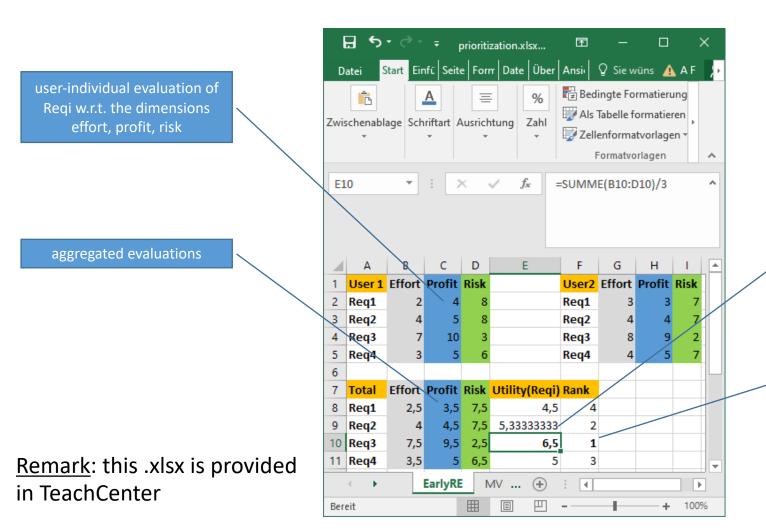
	Require- ment	Effort(e)	Profit(p)	Risk(r)	utility(Reqi)	Rank
	Req1	2.5	3.5	7.5	$\frac{2.5 + 3.5 + 7.5}{3} = 4.5$	4
Total	Req2	4.0	4.5	7.5	$\frac{4.0 + 4.5 + 7.5}{3} = 5.33$	2
	Req3	7.5	9.5	2.5	$\frac{7.5 + 9.5 + 2.5}{3} = 6.5$	1
	Req4	3.5	5.0	6.5	$\frac{3.5 + 5.0 + 6.5}{3} = 5.0$	3



- Utility-based prioritization (ranking) of requirements
- Each stakeholder evaluates Reqi w.r.t. dimensions effort, profit, risk
- Aggregated values (AVG) are used for ranking
- utility(Req) = e(Req) + p(Req) + r(Req)

Prioritization Example contd. (MS Excel)





utilities of individual

requirements Regi

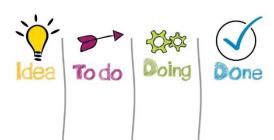
proposed ranking (prioritization)

Minimum Viable Product (MVP)



- Goal: figuring out the minimal set of features that should be part of a fully operable software that can be productively used by customers
- More fine-granular requirements, for example, "the motivation features of the e-learning software should solely take into account the aspect of social influence"
- Specifically, resource-related constraints are taken into account (e.g., availability of personnel)

Example Requirements (MVP)

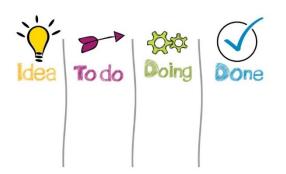




Example high-level requirements (features) regarding an **e-learning software**...

Requirement	Requirement Description ("e-learning" Software)
Req1	Inclusion of a motivation feature that persuades users to intensively learn different course topics. For the first version, this feature shall generate a text message based social factors (users who successfully completed the course, took a look at the following learning items).
Req2	Inclusion of a natural language understanding feature that manages to automatically estimate an answer to a question. For the first version, this feature shall be based on the similarity between pre-specified keywords and the answer given by the user.
Req3	Inclusion of an emotion detection feature that helps to interpret a user's current emotional state and includes this knowledge in learning item recommendation. For the first version, emotion detection shall simply be based on emoticons selected by the user.
Req4	Inclusion of a recommendation feature that helps users to prioritize their learning efforts and to figure out the next learning item. For the first version, this feature shall be based on collaborative filtering, i.e., a basic match estimate between learning items and users.

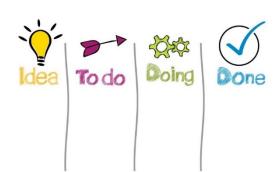
Prioritization Example (MVP)

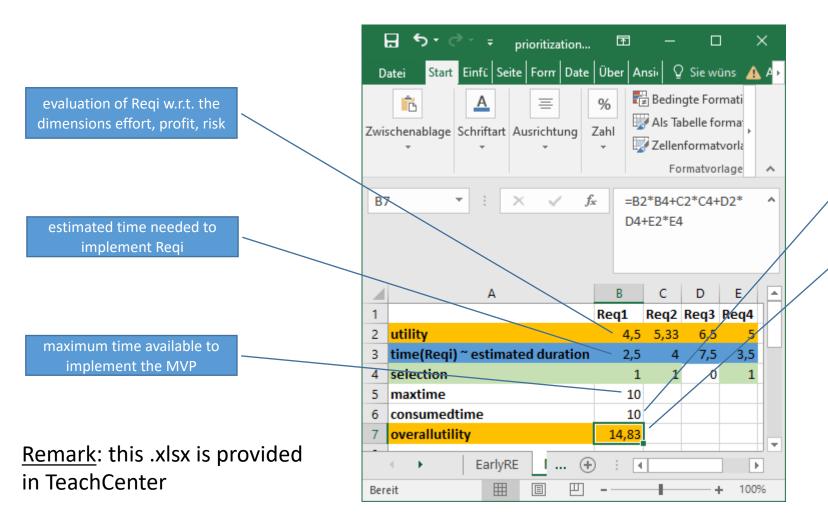


Requirement	Req1	Req2	Req3	Req4
utility(Reqi)	4.5	5.33	6.5	5.0
time(Reqi)	2.5	4.0	7.5	3.5
selected	1	1	0	1

- Optimization-based prioritization
- Example: maxtime = 10
- Goal: maximize overall utility
- Outcome: Req1,2,4 \rightarrow 14.83
- Time limit: time(Req1)*selected(Req1)*...
 - * time(Req4)*selected(Req4) <= maxtime
- Utility maximization: utility(Req1)*selected(Req1)*...
 - *utility(Req4)*selected(Req4) \rightarrow MAX

Prioritization Example contd. (MS Excel Solver)





time needed to implement selected requirements overall utility of requirements selected for MVP maximize the overall utility Ziel festlegen: SBS7 Max. O Min. ○ Wert: Durch Ändern von Variablenzellen: SBS4:SES4 Unterliegt den Nebenbedingungen: SB\$4:\$E\$4 = binär \$B\$6 <= \$B\$5



II. Operative Prioritization

Example Requirements (Low-Level)









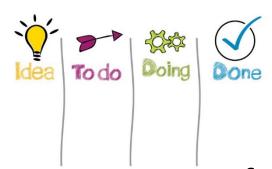
Example requirements regarding a **Conference Timer** ...

Requirement	Requirement Description ("Conference Timer" App)
Req1	The current time shall be shown in the chosen default setting (analog numbers).
Req2	The conference timer shall support the setting of current date and time (date, hh:mm:ss).
Req3	A mood feature shall support the selection of a clock mode (one out of "blue ocean", "arctic coolness", and "scientific quality".
Req4	The conference timer function shall support the definition of a conference schedule, i.e., which speaker should do from when until when his/her presentation.
Req5	For each speaker, the conference timer shall support the execution of the defined schedule, i.e., starting the schedule and displaying the remaining available time.
Req6	Speakers shall be notified via "beep" function and visual signal (red blinking timer) 2 minutes before the of the presentation slot.
Req7	After the end of the current presentation, the next speaker should be announced, i.e., the timer shall display the speaker surname, presentation title, and starting time of the talk.

Basic Release Planning

- Idea To do Doing Done
- Goal: prioritization of the requirements to be implemented in the next *n* releases (special case: n=1, the next-release problem)
- Fine-granular requirements, for example, "the user interface of the motivation function should show the recommended learning items and a 2-line persuasive message based on the typical learning behavior a user's social surrounding"
- Often, dependency constraints are taken into account (e.g., requirement A should be implemented before requirement B)

Prioritization Example (Basic Release Planning)



Requirement	User1	User2	User3	User4
Req1	1	2	1	1
Req2	2	1	1	1
Req3	3	1	2	1
Req4	3	3	3	2
Req5	1	2	4	2
Req6	2	2	2	2
Req7	2	2	2	3

- ur_{ij} = preferred release assignment of requirement j defined by user i
- for example: $ur_{17} = 2$
- ur'_{ij} = adaptation of ur_{ij}
- m = #users
- n = #requirements
- Consensus is needed: $\forall k$: $ur'_{1k}=ur'_{2k}=..=ur'_{mk}$ (k=1..n)
- Adaptation per user x requirement pair: chg_{ij} = |ur_{ij} ur'_{ij}|
- Minimize adaptations: $\sum_{i=1..m} \sum_{j=1..n} chg_{ij} \rightarrow MIN$

Prioritization Example contd. (Basic Release Planning)



Requirement	User1	User2	User3	User4
Req1	1	2	1	1
Req2	2	1	1	1
Req3	3	1	2	1
Req4	3	3	3	2
Req5	1	2	4	2
Req6	2	2	2	2
Req7	2	2	2	3

- $ur_{11} = 1$, $ur_{21} = 2$, $ur_{31} = 1$, ..., $ur_{47} = 3$
- ur'₁₁ = ur'₂₁ = ur'₃₁ = ur'₄₁
- ...
- ur'₁₇ = ur'₂₇ = ur'₃₇ = ur'₄₇
- ur'₂₁=1, ur'₁₂=1, ur'₁₃=1, ur'₃₃=1, ur'₄₄=3, ur'₁₅=2, ur'₃₅=2, ur'₄₇=2
- For example: $chg_{21}=1$, $chg_{12}=1$, ...
- Change per user i: $chg_i = \sum_{k=1}^{n} chg_{ik}$
- Fairness aspect: $\sum_{i=1..m} \sum_{j=1..m} |chgi chgj| \rightarrow MIN$

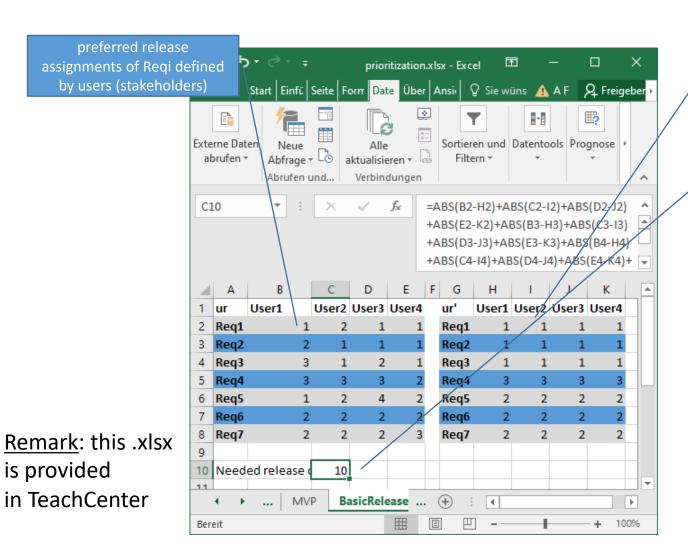
Prioritization Example contd. (MS Excel Solver)











minimal adaptations calculated by Excel Solver

optimization criteria: minimal release shifts compared to original user preferences

optimization criteria: minimize release shifts

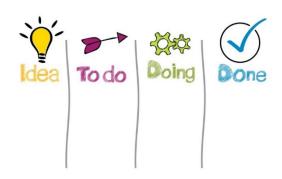
Bis: <u>Max.</u> • N	<u>n</u> . <u>W</u> ert:	0	
Durch Ändern von Varia <u>b</u> lenzellen:			
\$H\$2:\$K\$8			E
Unterliegt den Nebenbeding <u>u</u> ngen:			
\$H\$2 = \$I\$2		^	Hi <u>n</u> zufügen
\$H\$2:\$K\$8 <= 4			TII <u>II</u> Zalageli
\$H\$2:\$K\$8 = Ganzzahlig			¥ 1
\$H\$2:\$K\$8 >= 1			Ändern
\$H\$3 = \$I\$3			
\$H\$4 = \$I\$4			<u>L</u> öschen
\$H\$5 = \$I\$5			
\$H\$6 = \$I\$6			
\$H\$7 = \$I\$7			Alles zu <u>r</u> ücksetzen
\$H\$8 = \$I\$8			
\$I\$2 = \$J\$2			<u>L</u> aden/Speichern

Integrated Release Planning

- Idea To do Doing Done
- Goal: prioritization of the requirements to be implemented in the next *n* releases (special case: n=1, the next-release problem)
- Fine-granular requirements, similar to requirements specifications used in basic release planning
- Typically, dependency and resource constraints are taken into account (e.g., employee X is also engaged with 50% of his/her time in project Y)

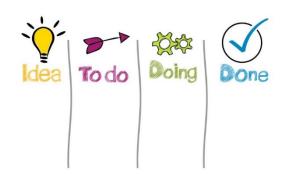
Integrated Release Planning: Constraints

Definition	Description
$req_i.rel = a$	req_i is assigned to release a
$req_i.rel < reqj.rel$	req_i must be implemented before req_j
$req_i.rel \leq reqj.rel$	req_j must not be implemented before req_i
$req_i.rel ! = reqj.rel$	req _i and req _j must have different releases
$req_i.rel < a$	implementation of req_i before release a
$req_i.rel \ge a$	implementation of req_i not before release a
$req_i.rel = n \ or \ reqj.rel = n$	req_i or req_j not in release plan
$not(req_i.rel - reqj.rel > k)$	req_i and req_j must be implemented timely
$ \{r \ in \ R : r. \ rel = rel\} \leq a$	not more than a requirements in release rel
$\sum_{req \ in \ R \ and \ req.rel=rel} req. dur \leq a$	not more than <i>a</i> hours bounded to <i>rel</i>



- req_i.rel = release of requirement i
- n = "empty" release
- R = set of req
- req_i.dur = estimated implementation duration of req_i
- example task: find solution, balance implementation efforts

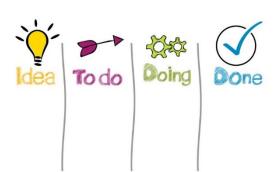
Prioritization Example contd. (Integrated Release Planning)

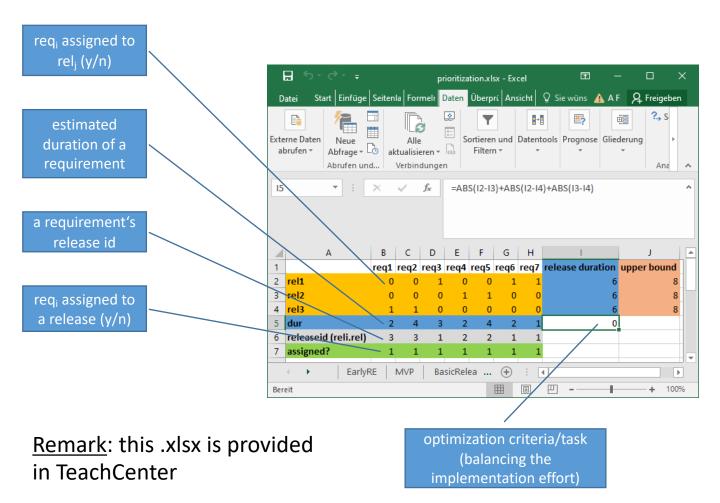


- Requirements $R = \{req_1, ..., req_7\}$
- Release domains: 1..3 (req_i.rel = $x \rightarrow x \in \{1,2,3\}$)
- Implementation durations: req₁.dur=2, req₂.dur=4, req₃.dur=3, req₄.dur=2, req₅.dur=4, req₆.dur=2, req₇.dur=1
- Constraints: req₁.rel <= req₂.rel, req₃.rel = 1, req₄.rel <= req₅.rel, req₆.rel = req₇.rel
- Maximum implementation efforts per release: 8
- Optimization task: balance the implementation efforts

$$\sum_{i=1..\#releases} \sum_{j=1..\#releases} |efforts(i) - efforts(j)| \rightarrow MIN$$

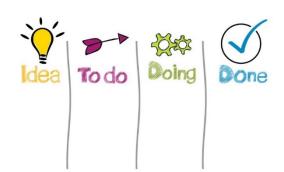
Prioritization Example contd. (MS Excel Solver)



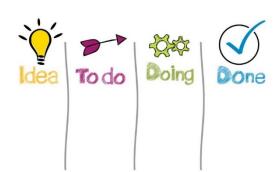


optimization criteria: minimize difference in implementation efforts SISS Ziel festlegen: Min. ○ Max. Wert: Durch Ändern von Variablenzellen: SBS6:SHS6 Unterliegt den Nebenbedingungen: \$B\$6 <= \$C\$6 Hinzufügen \$B\$6:\$H\$6 <= 3 \$B\$6:\$H\$6 = Ganzzahlig \$B\$6:\$H\$6 > = 1 Ändern SDS6 = 1 SES6 <= SFS6 Löschen SGS6 = SHS6 Alles zu<u>r</u>ücksetzen Laden/Speichern Nicht eingeschränkte Variablen als nicht-negativ festlegen Lösungsmethode EA (Evolutionärer Algorithmus) Optionen auswählen: req_i assigned to constraints regarding rel_i (1..3) release assignment

Repetition (R3)



- Visit: https://checkr.tugraz.at/ (a TU Graz software).
- Login with your TU Graz student account (single sign-on supported).
- Enter the following <u>participation code</u>: **rJACCg** (note: you can try to answer the individual questions as often as you like!). No fixed time slots for the repetitions, **deadline for all repetitions**: **June 20**th, **23:59:59**.
- Go to the category "Prioritization" and answer the questions.
- Your answers will be taken into account as mentioned in the organization slides.



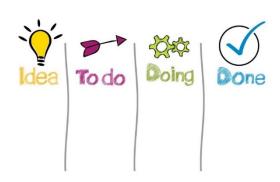
Thank You!

Univ.-Prof. DI Dr. Alexander Felfernig
Dr. Trang Tran
Applied Artificial Intelligence
Graz University of Technology, Austria





References



- [RUH2010] G. Ruhe. Product Release Planning Methods, Tools, and Applications, CRC Press, 2010.
- [QAQ2017] R. Qaddoura, A. Abu-Srhan, M. Qasem, and A. Hudaib. Requirements Prioritization Techniques Review and Analysis, IEEE Conference on New Trends in Computing Sciences, pp. 258-263, 2017.