

Union Find

Data Structures and Algorithms 2

Oswin Aichholzer



Union Find: Problem Definition

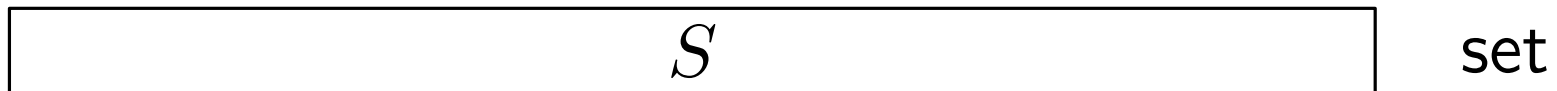
Union Find, setting:

- Set S of n elements: $S = \{s_1, s_2, \dots, s_n\}$
- S is partitioned into subsets S_1, S_2, \dots, S_k , that is, $S = \cup_{i=1, \dots, k} S_i$ and $S_i \cap S_j = \emptyset$ for $i \neq j$.

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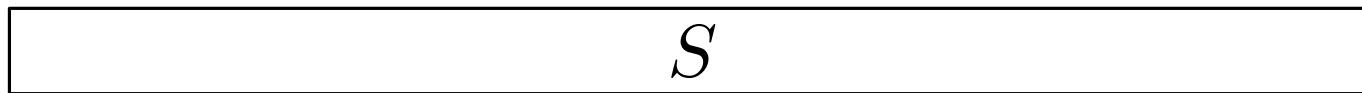
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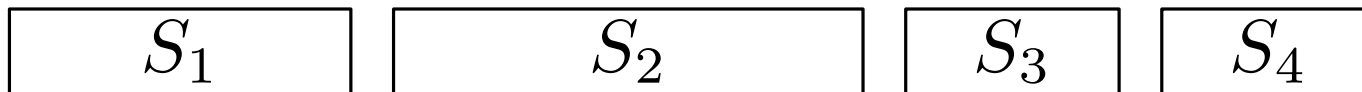
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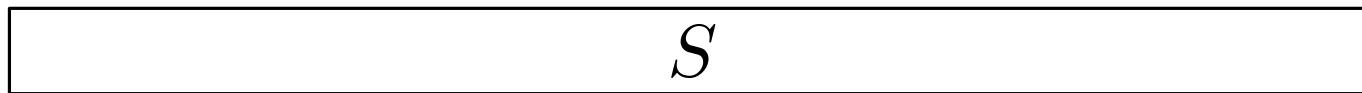


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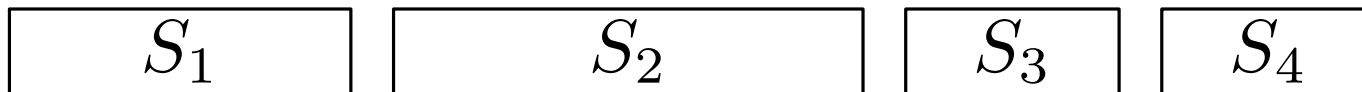
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Two operations:

- **Union**(S_i, S_j): Combine two subsets S_i and S_j to a new subset: $S_{new} = S_i \cup S_j$.
- **Find**(s_x): Find the subset S_i to which s_x belongs

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Question:

- How fast can a sequence of $n - 1$ unions and f finds (in arbitrarily interleaved order) be performed?

An Example

Initial setting:

- Initially there are n subsets $S_i = \{s_i\}$, $i = 1, \dots, n$
- Exampe: $S = \{A, B, C, D, E\}$
 $S_1 = \{A\}$, $S_2 = \{B\}$, $S_3 = \{C\}$, $S_4 = \{D\}$, $S_5 = \{E\}$,

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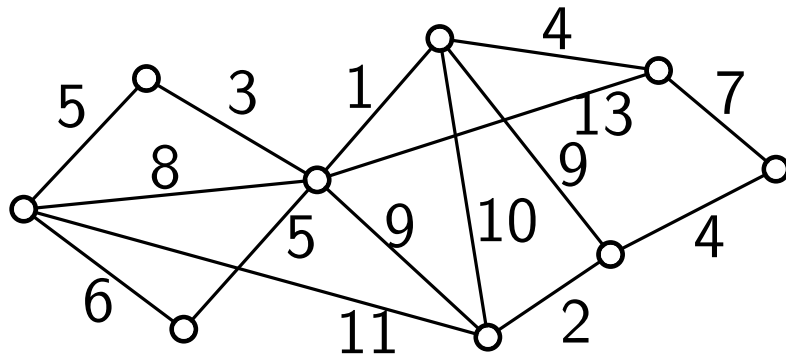
FIND(E)= S_2

$\Rightarrow S_1 = \{A, C, D\}, S_2 = \{B, E\}$

Motivation: Minimum Spanning Tree

Minimum Spanning Tree:

- Let G be a weighted graph.
- Compute a spanning tree $\in G$ of minimum weight

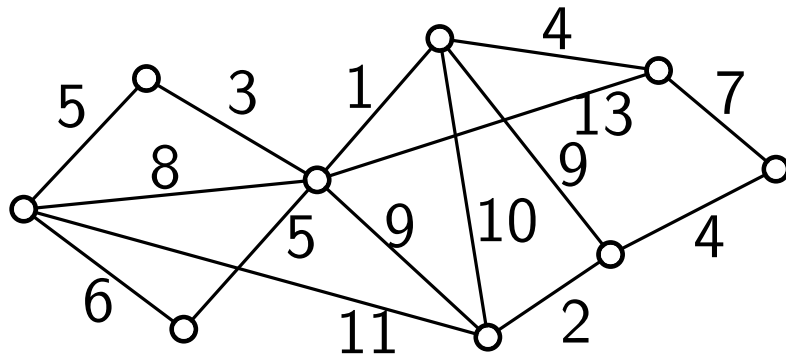


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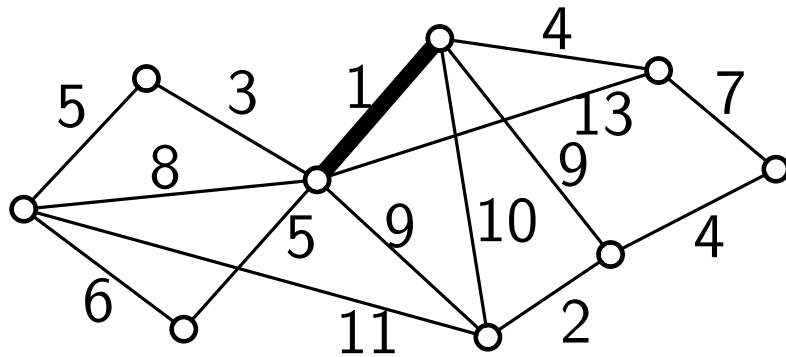
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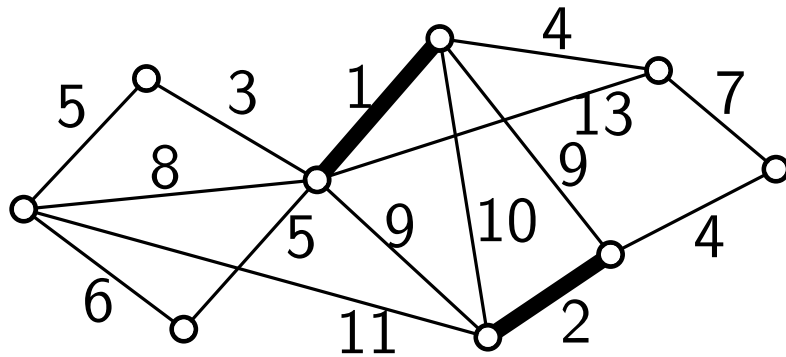
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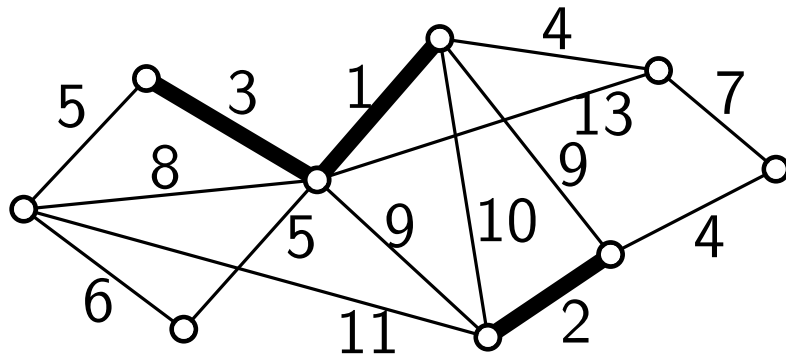
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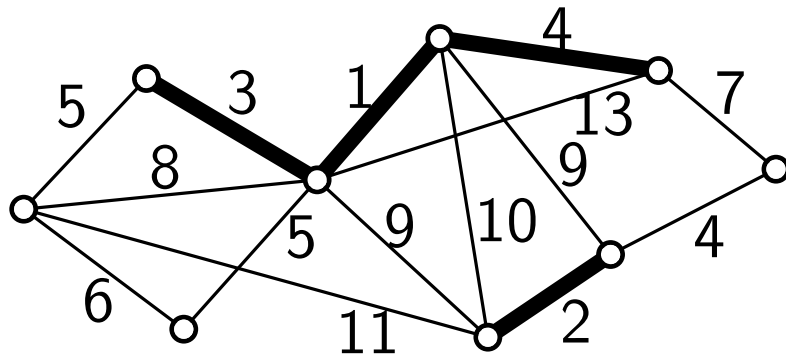
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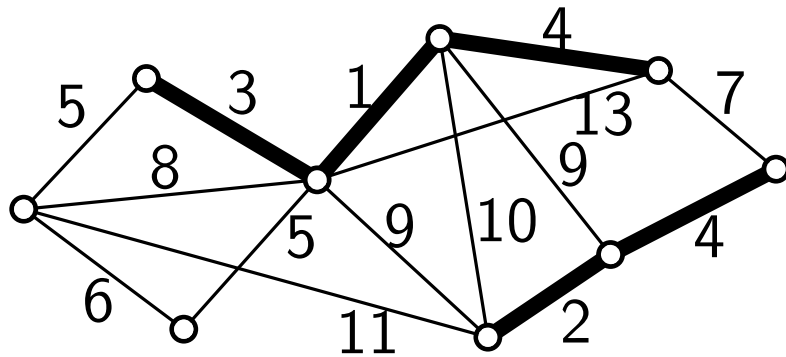
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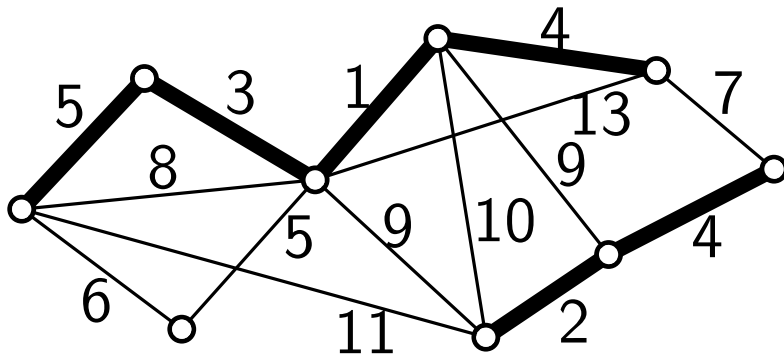
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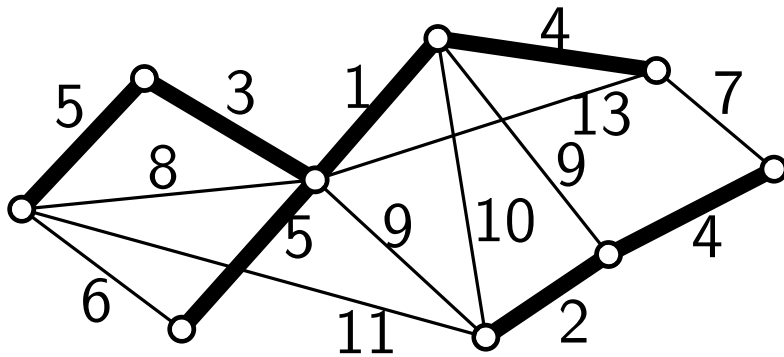
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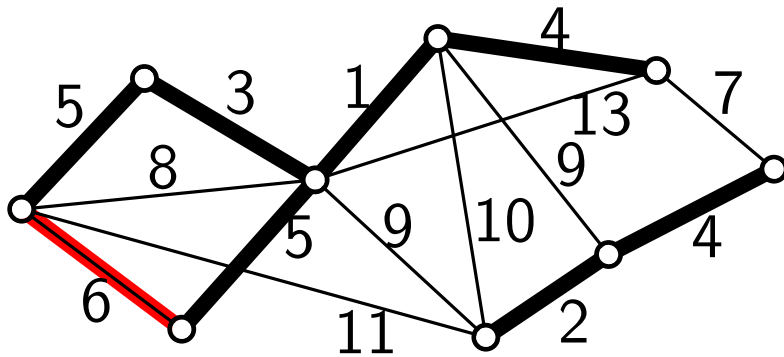
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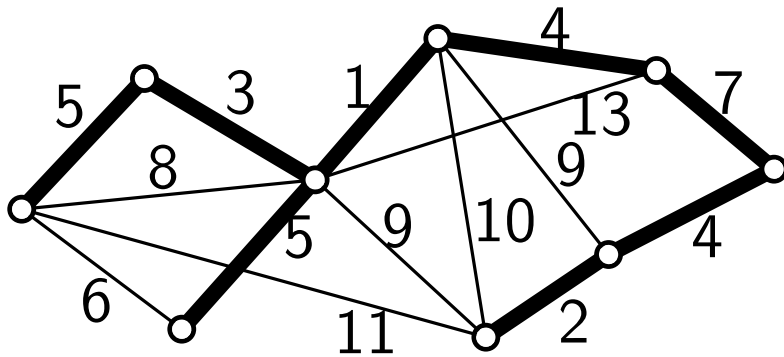
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How to check if an edge $e = p_i, p_j$ closes a cycle?

- Use UNION-FIND
- Initially each point is in its own set: $S_i = \{p_i\}$
- When inserting the edge $e = p_i, p_j$: $\text{UNION}(S_{p_i}, S_{p_j})$
- Edge $e = p_i, p_j$ closes a cycle $\Leftrightarrow \text{FIND}(p_i) = \text{FIND}(p_j)$

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Runtime:

- If G has n vertices and m edges, then we need $n - 1$ unions and $O(m)$ finds

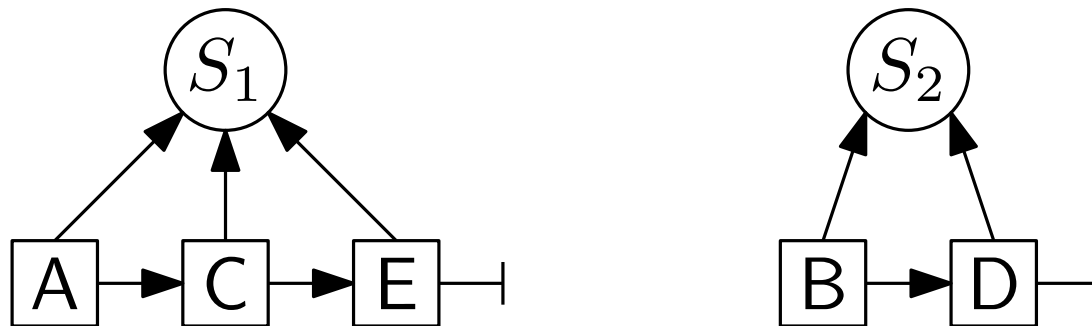
Version I: Fast FIND

Constant time FIND operation

Fast FIND

Store each set as a tree:

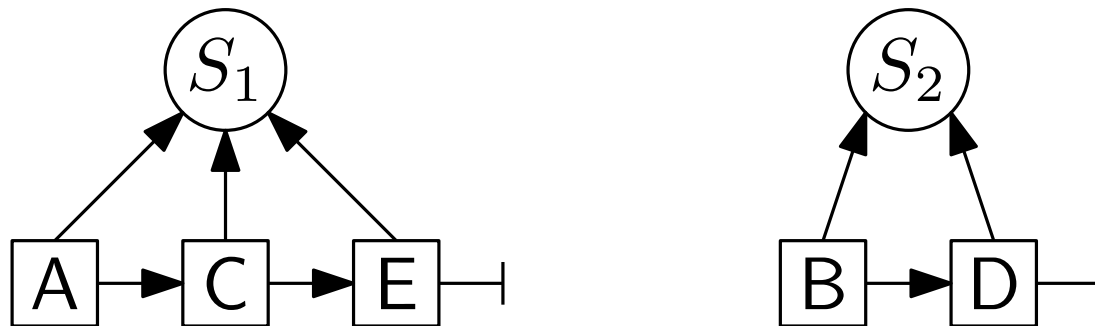
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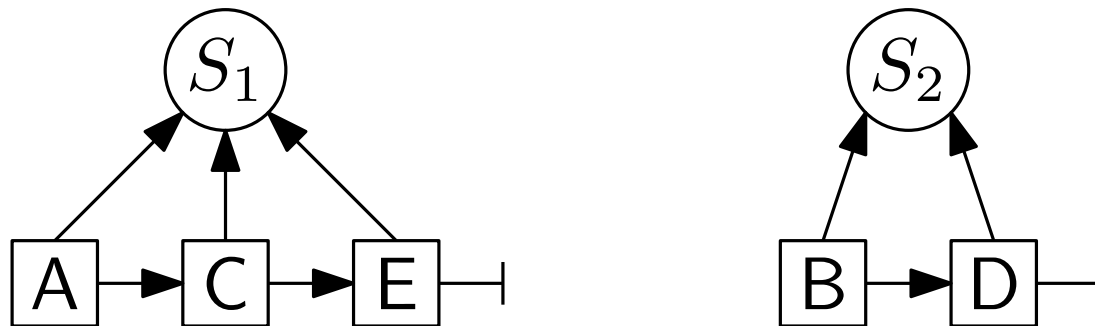


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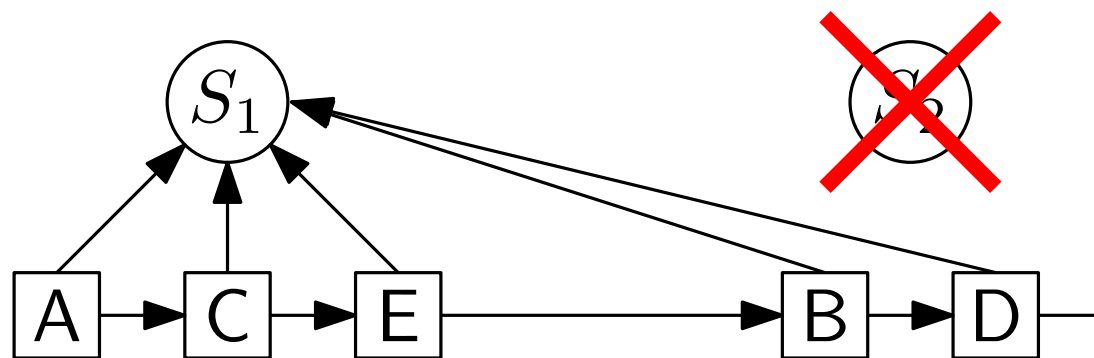


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Remark: root contains pointers to first and last element

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Then the sequence $\text{UNION}(S_{i-1}, S_i)$ for $i = n$ down to 2 needs $1 + 2 + 3 + \dots + (n - 1) = \Theta(n^2)$ pointer updates

- Then a $\text{UNION}()$ operation needs $\Theta(n)$ time in average.

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Idea: update smaller set (make u $\text{UNION}()$ operations)

- For a fixed element $x \in S$ in each $\text{UNION}()$ step which 'moves' x the size of the resulting set at least doubles
- After u_x $\text{UNION}()$ steps of x we get $2^{u_x} \leq |S_{u_x}| \leq u$
- $u_x = O(\log u)$: each element is updated $O(\log u)$ times
- So u $\text{UNION}()$ operations need $O(u \log u)$ time

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Lemma (Fast FIND):

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Remark: The minimum spanning tree of a graph with n vertices and m edges can be computed in $O(n \log n + m)$ time.

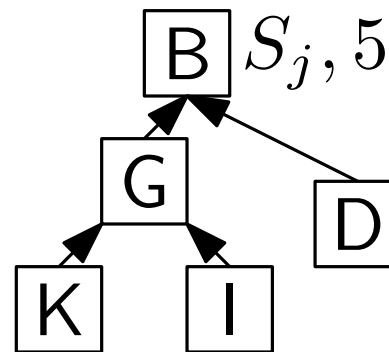
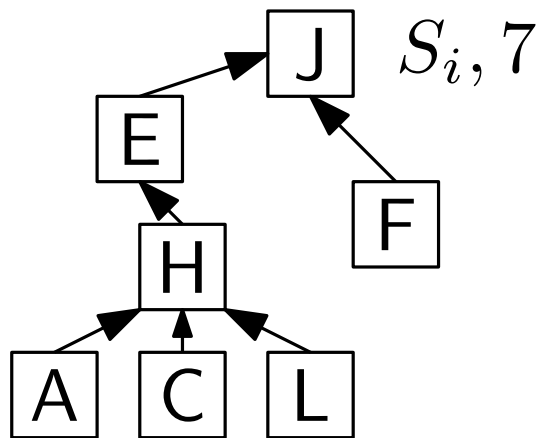
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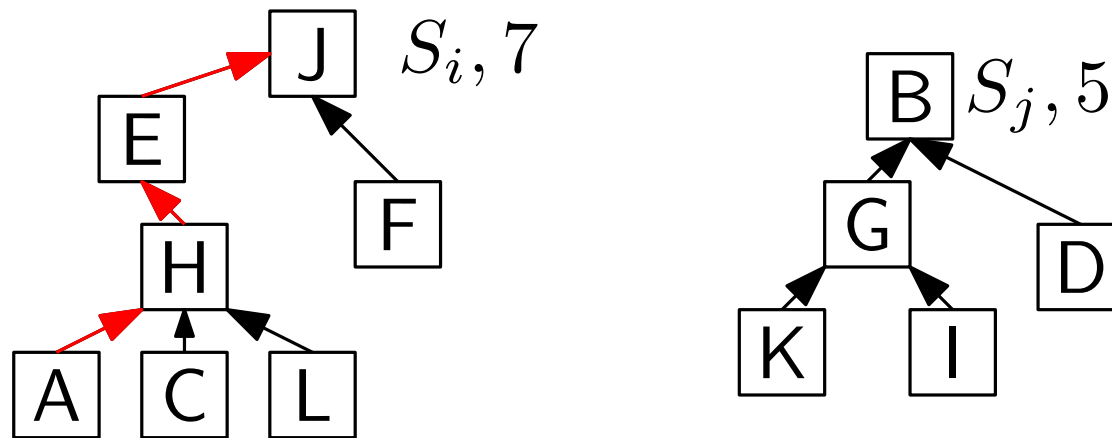
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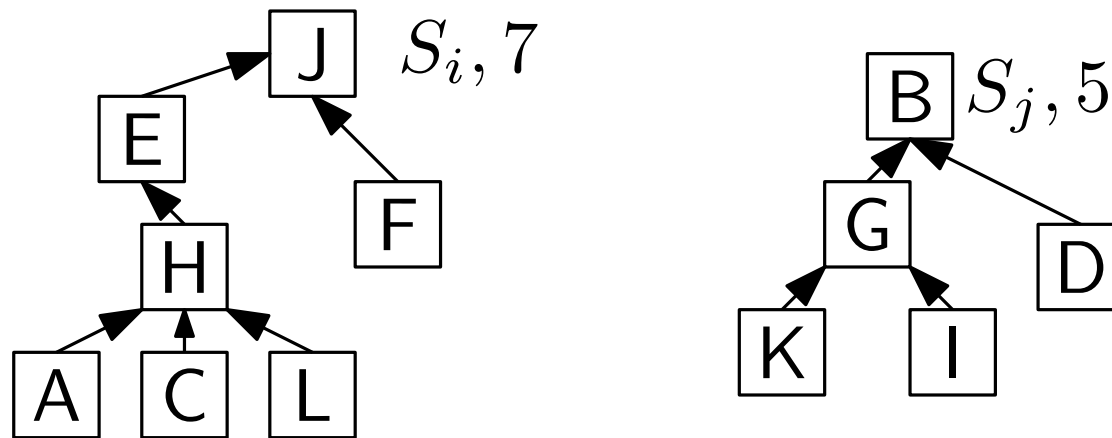


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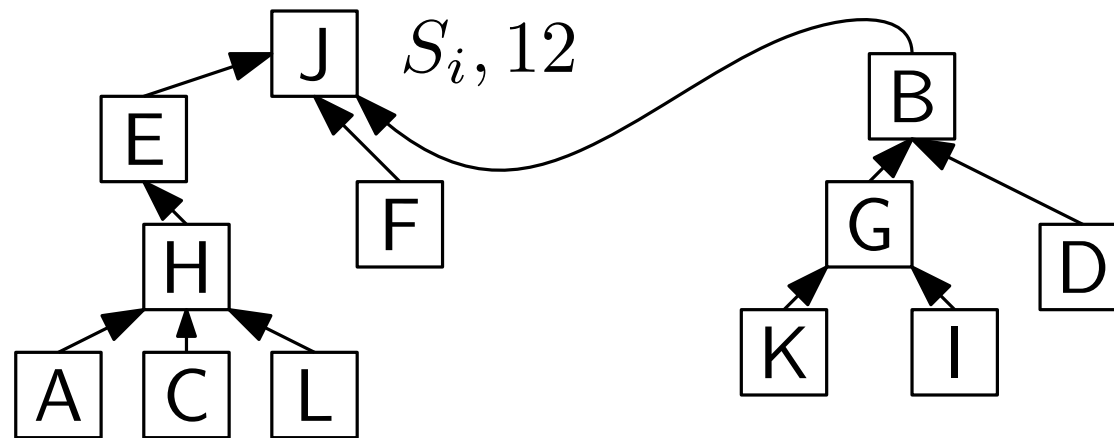


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- Induction step: $h_T > 0$
- Let s be the son with heighest subtree T_s , $h_{T_s} = h_T - 1$
- By induction we have $|T_s| \geq 2^{h_{T_s}} = 2^{h_T - 1}$
- Consider UNION() when s got a son of the root of $T \setminus T_s$: by the 'smaller' rule we know $|T \setminus T_s| \geq |T_s|$
- Thus $|T| \geq 2|T_s| = 2 \times 2^{h_T - 1} = 2^{h_T}$, q.e.d.

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Lemma (Fast UNION):

- A sequence of $n - 1$ unions and f finds can be performed in $O(n + f \log n)$ time.

Remark: For few finds ($f = o(n)$) this is faster than the previous approach

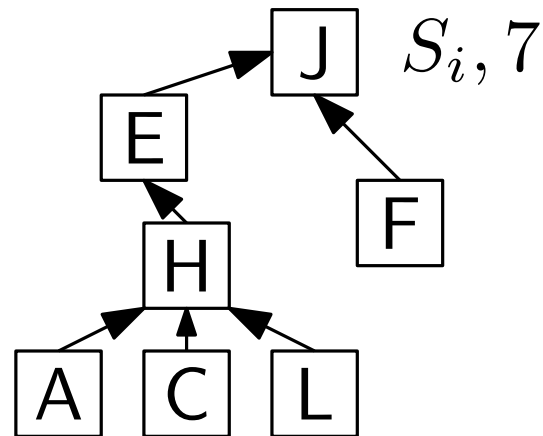
Version III: Almost Linear

Fast UNION and FIND operation

Almost Linear

Idea: shorten path to root

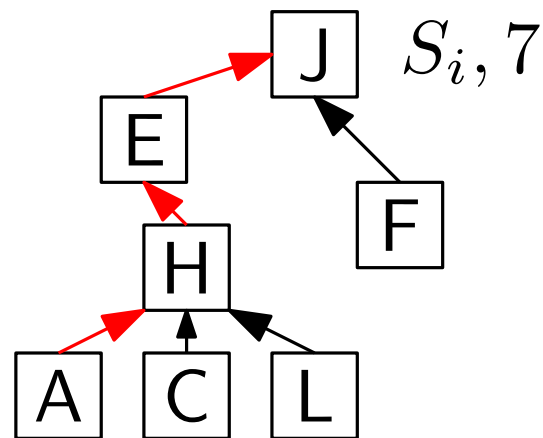
- For each FIND() of the previous approach link the visited nodes directly to the root



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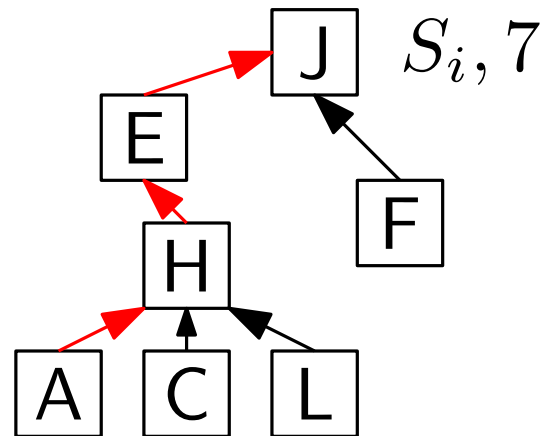


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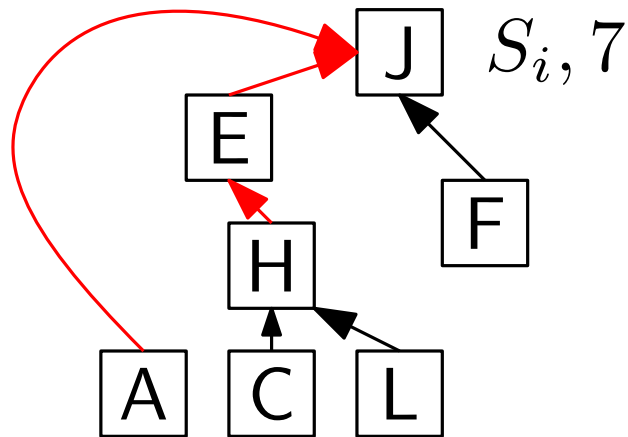


- First search for the root r as usual
- Then search a second time and relink all pointers to r

Almost Linear

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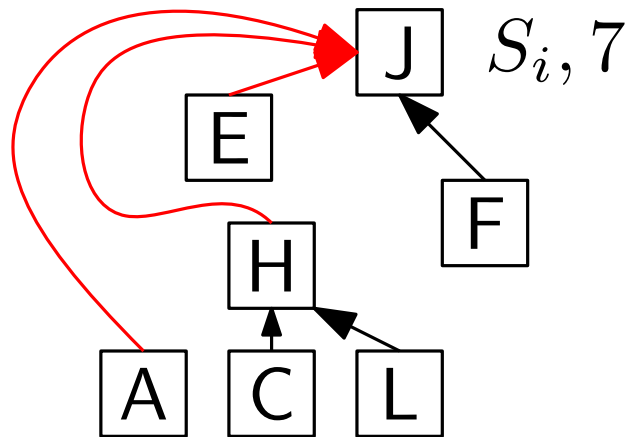


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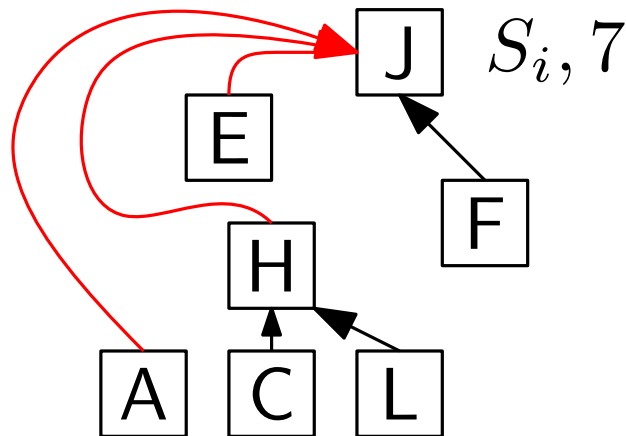


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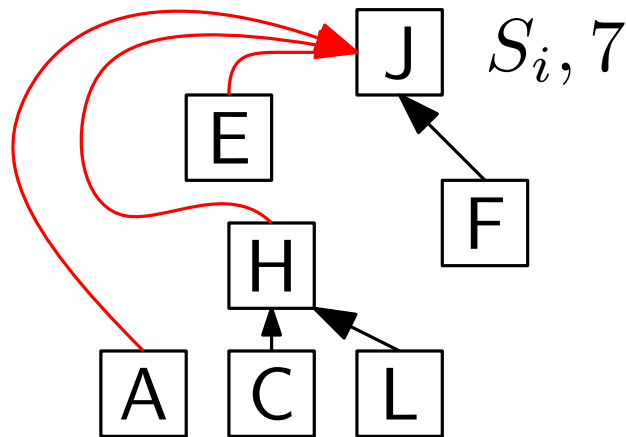


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- First search for the root r as usual
- Then search a second time and relink all pointers to r
- Further FIND() operations get potentially much faster

Almost Linear

Lemma (Almost Linear):

- A sequence of $n - 1$ unions and $f \geq n$ finds can be performed in $O(f \cdot \alpha(f, n))$ time.
- Lemma without proof
- $\alpha(f, n)$ is the inverse of the Ackermann-function $A(i, n)$

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- A sequence of $n - 1$ unions and $f \geq n$ finds can be performed in $O(f \cdot \alpha(f, n))$ time.
- Lemma without proof
- $\alpha(f, n)$ is the inverse of the Ackermann-function $A(i, n)$
- $A(1, n) = 2^n$ for $n \geq 1$
- $A(i, 1) = A(i - 1, 2)$ for $i \geq 2$
- $A(i, n) = A(i - 1, A(i, n - 1))$ for $i, n \geq 2$

Example: $A(2, n) = A(1, A(2, n - 1)) = 2^{A(2, n - 1)} =$
 $2^{2^{A(2, n - 2)}} = \dots = 2^{2^{2^{\dots^2}}} \quad (n \text{ times power of } 2)$

Almost Linear

Reasonable input: $\alpha(f, n) < 4$

- $\alpha(f, n)$ grows more than moderate:
- For $f \geq 3$ we have $\alpha(f, n) < \alpha(2, n) = \log_2^* n - 1$

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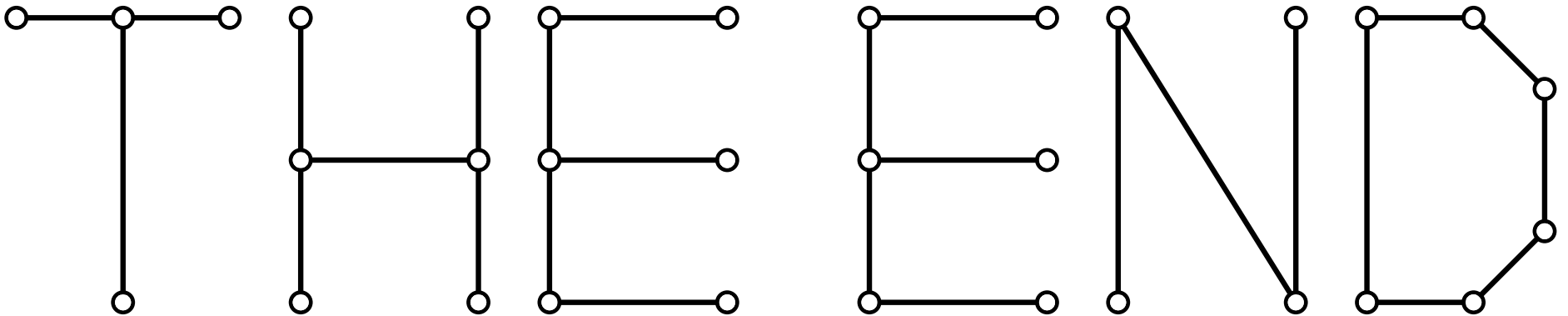
- $\alpha(f, n)$ grows more than moderate:
- For $f \geq 3$ we have $\alpha(f, n) < \alpha(2, n) = \log_2^* n - 1$
- $\log_2^* n = \min\{i \in \mathbb{N} \mid \log_2^{(i)} n \leq 1\}$ (iterative logarithm)
- $\log_2^{(i)} n = \log_2(\log_2(\log_2(\dots \log_2 n)))$ i times
- Example: $\log_2^*(65536) = 1 + \log_2^*(16) = 2 + \log_2^*(4) = 3 + \log_2^*(2) = 4$
- For $n \leq 2^{65536} \approx 10^{19728}$ we have $\log_2^* n \leq 5$.

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- Example: $\log_2^*(65536) = 1 + \log_2^*(16) = 2 + \log_2^*(4) = 3 + \log_2^*(2) = 4$
- For $n \leq 2^{65536} \approx 10^{19728}$ we have $\log_2^* n \leq 5$.
- So for any reasonable input $\log_2^* n \leq 5$
- Thus $O(f\alpha(f, n))$ is linear in f for all practical problems
- A lower bound of $\Omega(f\alpha(f, n))$ can be shown

UNION - FINAL



Lemma (Fast FIND): A sequence of $n - 1$ unions and f finds can be performed in $O(n \log n + f)$ time.

Lemma (Fast UNION): A sequence of $n - 1$ unions and f finds can be performed in $O(n + f \log n)$ time.

Lemma (Almost Linear): A sequence of $n - 1$ unions and $f \geq n$ finds can be performed in $O(f \cdot \alpha(f, n))$ time.