

## Terminology

- threat
  - potential violation of security
- vulnerability
  - concrete flaw in the implementation
- exploit/attack
  - concrete attempt to violate the security

## Passwords

- they suck :)
- can be based on what someone knows/has/is
- password storage
  - plain passwords
    - \* weak to eavesdropping (e.g. replay attack)
    - \* vulnerable password table
  - hashed passwords
    - \* still allows mass dictionary attacks
  - hashed passwords with salt
    - \* no more parallel attacks
    - \* no longer leaks users with identical password
- weak authentication is susceptible to replay attacks
  - challenge-response
  - prove you know the secret without telling
  - e.g. TOTP

## Authenticity using hash functions

3 Properties of Hash Functions:

- 1) Preimage resistance: T known, must be infeasible to find any message M that produces T ( $2^t$ )
  - 2) Second preimage resistance: M known, must be infeasible to find M' with same hash ( $2^t$ )
  - 3) Collision resistance: Must be infeasible to find two messages with the same hash ( $2^{t/2}$ )
- birthday paradox
    - $2^{t/2}$  messages  $\Rightarrow 2^{t-1}$  message pairs
    - collision probability for one pair is  $\frac{1}{2^t} = 2^{-t}$
    - probability for at least one collision  $\sim \frac{1}{2}$
  - Compression function
    - hash function for fixed-size input
  - MD-Hash
    - hash function for input of arbitrary size

- \* iterates a compression function
  - padding always applied so the input is a multiple of the block size
  - hash=tag
- MAC
  - hash function which uses symmetric key  $K$  (k-bits) to compute tag  $t$  (t-bits) for authentication of message  $M$
  - HMAC = hash based MAC
  - application
    - \* compute  $T$  for  $M$
    - \* send  $M$  and  $T$
    - \* receiver recomputes new tag  $T'$  on  $M$
    - \* receiver verifies  $T=T'$
  - unforgeability
    - \* infeasible for attacker to forge any new valid pair  $(M,T)$  even if they can query tags for any other messages
  - complexity
    - \* Exhaustive key search takes  $\sim 2^k$  offline trials
    - \* Guessing the tag takes  $\sim 2^t$  online trials
- Signatures
  - uses encryption instead of hashing
  - uses asymmetric private key  $K$  to encrypt message  $M$  to a signature  $S$
  - send  $M$  and  $S$
  - receiver decrypts  $S$  with public key to  $M'$  and verifies  $M=M'$

## Confidentiality using encryption

- block ciphers
  - bijective permutation  $E_K$  based on k-bit key  $K$  to encrypt n-bit message blocks  $M$  into n-bit cipher text blocks  $C$
  - inverse permutation  $D_K = E_K^{-1}$  for decryption
  - complexity
    - \*  $2^k$  possible keys(mappings)
    - \*  $2^n$  possible outputs for input
  - requirements
    - \* pseudorandomness
      - ◆ unable to learn  $M$  from  $C$  (or vice-versa)
    - \* key recovery security
      - ◆ unable to recover  $K$  given any arbitrary number of  $(M, C)$  pairs
- key-alternating using key schedule

- each round/iteration depends on different round key which has been derived from  $K$
- e.g. AES

- Block size  $n = 128$  bits
- Key size  $k \in \{128, 192, 256\}$  bits  $\rightarrow$  ciphers AES-128, AES-192, AES-256
- The 16-byte input block  $M = s_{00} || s_{10} || s_{20} || s_{30} || s_{01} || \dots || s_{33}$  is written as a  $4 \times 4$  matrix of bytes, the  $\{16, 24, 32\}$ -byte key  $K$  as a  $4 \times \{4, 6, 8\}$  matrix:

$$M = \begin{bmatrix} s_{00} & s_{01} & s_{02} & s_{03} \\ s_{10} & s_{11} & s_{12} & s_{13} \\ s_{20} & s_{21} & s_{22} & s_{23} \\ s_{30} & s_{31} & s_{32} & s_{33} \end{bmatrix}, \quad K = \begin{bmatrix} k_{00} & k_{01} & k_{02} & k_{03} & k_{04} & k_{05} & k_{06} & k_{07} \\ k_{10} & k_{11} & k_{12} & k_{13} & k_{14} & k_{15} & k_{16} & k_{17} \\ k_{20} & k_{21} & k_{22} & k_{23} & k_{24} & k_{25} & k_{26} & k_{27} \\ k_{30} & k_{31} & k_{32} & k_{33} & k_{34} & k_{35} & k_{36} & k_{37} \end{bmatrix}$$

- The state is initialized to  $M$  and updated in 10 rounds (for AES-128) or 12 rounds (AES-192) or 14 rounds (AES-256).

\*

\* SubBytes

- ♦ substitute using lookup table S-box with original byte as key
- ♦  $b_{ij} = S[a_{ij}]$

\* ShiftRows

- ♦ shift row  $i$  by  $i$  bytes to the left
- ♦  $b_{ij} = a_{i(j+i\%4)}$

\* MixColumns

- ♦ multiplication of each column with constant matrix  $M$

$$(b_{0j}, b_{1j}, b_{2j}, b_{3j}) = M \cdot (a_{0j}, a_{1j}, a_{2j}, a_{3j})$$

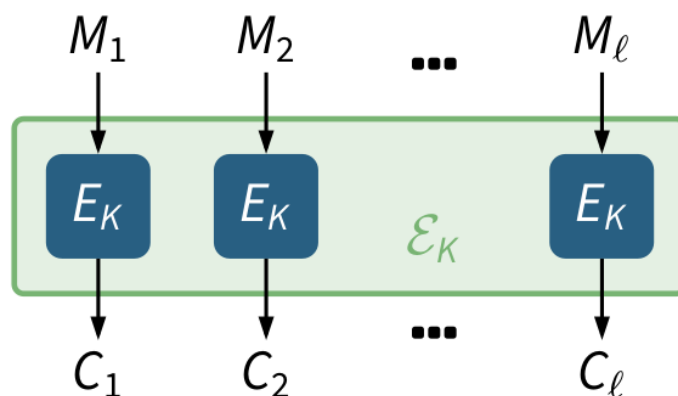
♦

\* AddRoundKey

- ♦ XOR with  $k^{(r)}$
- ♦  $b_{ij} = a_{ij} \oplus k^{(r)}$

• regular encryption

- does not provide authentication
- ECB



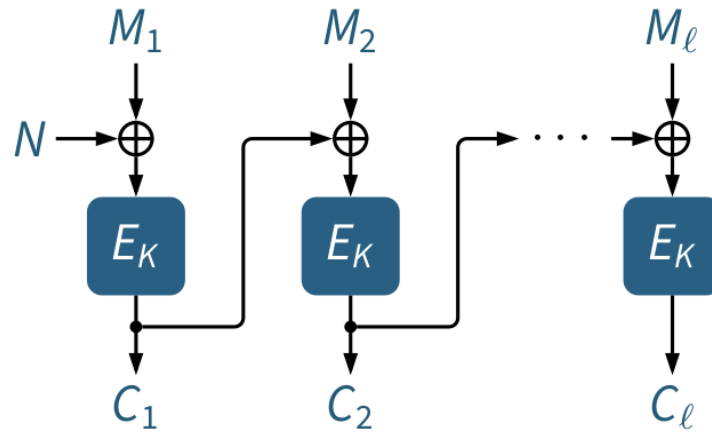
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▲ **Patterns:** Two identical blocks  $M_i, M_j$  get encrypted to the same  $C_i, C_j$

▲ **Context:** Two identical messages  $M, M'$  get encrypted to the same  $C, C'$

\*

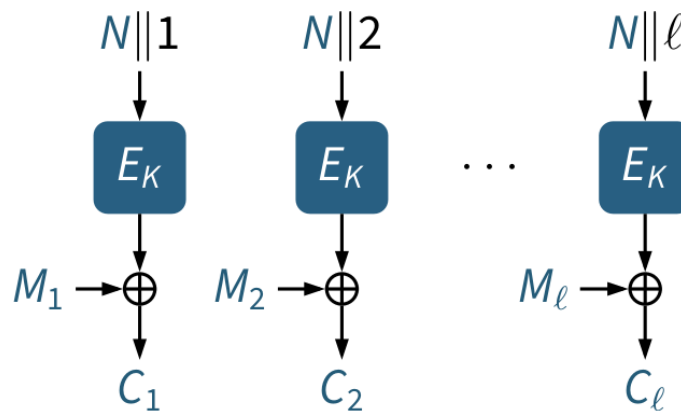
– CBC



\*

\* C also depends on nonce and previous blocks

– CTR



\*

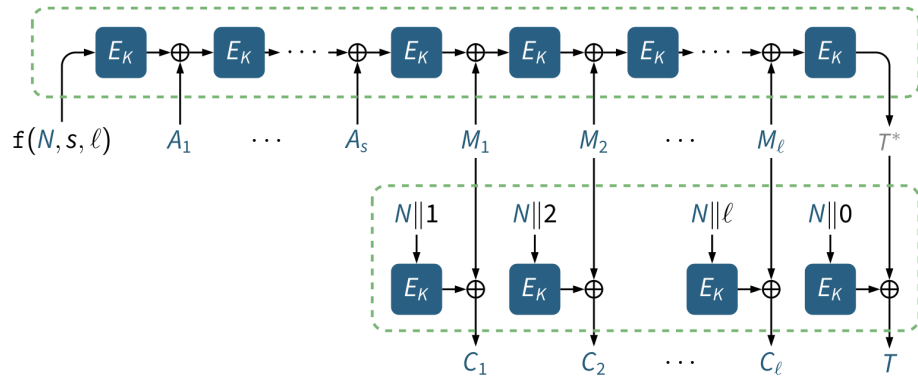
\* C also depends on nonce and block index

– Authenticated Encryption (with Associated Data)

\* produces cipher text  $C$  and tag  $T$  for message  $M$  using symmetric key  $K$ , nonce  $N$  and associated data  $A$  (e.g. metadata or system parameters)

\* some TLS 1.3 authenticated ciphers

◆ AES-CCM (CTR using AES encryption with CBC-MAC authentication)



◆ AES-GCM (default)

• Asymmetric encryption schemes

– Preliminary maths

- \* Euler function for product  $n$  of 2 primes  $p, q$

◆  $\varphi(n) = \varphi(pq) = (p-1)(q-1)$

- \* Euler theorem

◆  $a, n$  are coprime  $\Leftrightarrow a^{\varphi(n)} \equiv 1 \pmod{n}$

Discrete Logarithm Problem

Given a prime number  $p$ , a generator  $g \in \mathbb{Z}_p^*$ , and an element  $y \in \mathbb{Z}_p^*$ , find the integer  $x \in \{0, \dots, p-2\}$  such that  $\underbrace{g \cdot g \cdots g}_{x \text{ times}} = g^x \equiv y \pmod{p}$ .

\*

Integer Factorization Problem

Given  $n \in \mathbb{N}$ , find primes  $p_i$  and exponents  $e_i \in \mathbb{N}$  such that  $n = p_1^{e_1} \cdot p_2^{e_2} \cdots p_k^{e_k}$

\*

Diffie-Hellman Problem (DHP)

Given generator  $\alpha \in \mathbb{Z}_p^*$  and  $\alpha^a \pmod{p}$ ,  $\alpha^b \pmod{p}$ , find  $K_{AB} = \alpha^{a \cdot b}$ .

\*

RSA Problem (RSAP)

Given modulus  $n$ , exponent  $e$ , ciphertext  $C$ : find  $M$  such that  $M^e \equiv C \pmod{n}$ .

\*

– Key exchange

- \* agree on shared symmetric key while communicating over insecure channel

- \* Diffie-Hellman

- ◆ public: large prime  $p$  and generator  $\alpha$

- ◆ Alice chooses private key  $a \in 2, \dots, p-2$  and sends public key  $\alpha^a$  to Bob

- ◆ Bob chooses private key  $b \in 2, \dots, p-2$  and sends public key  $\alpha^b$  to Alice

- ◆  $K_{AB} \equiv (\alpha^b)^a \pmod{p} \equiv (\alpha^a)^b \pmod{p}$

– Asymmetric encryption

- \* uses private and public key

- \* RSA

**Key Generation**

- Choose 2 large, random primes  $p, q$
- Compute modulus  $n = p \cdot q$
- Choose public exponent  $e$  co-prime to  $\varphi(n)$
- Compute private exponent  $d \equiv e^{-1} \pmod{\varphi(n)}$

public key =  $(e, n)$       private key =  $(d, n)$

**Euler function:**  
 $\varphi(pq) = (p-1)(q-1)$

**Euler theorem:**  
 if  $a, n$  are coprime, then  
 $a^{\varphi(n)} \equiv 1 \pmod{n}$

**Encrypt  $\mathcal{E}(M)$**

Encrypt message  $M$ :

$$C \equiv M^e \pmod{n}$$

**Decrypt  $\mathcal{D}(C)$**

Decrypt ciphertext  $C$ :

$$M \equiv C^d \pmod{n} \equiv M^{e \cdot d} \equiv M^{1+k\varphi(n)} \equiv M$$

- ◆
- ◆ Square-and-Multiply  $b^e$ 
  - $result := 1$
  - for each bit in  $e$ 
    - ▲  $result := result^2$
    - ▲ if bit is set
      - $result := result * b$
- ◆ textbook RSA is deterministic
  - use padding scheme

**Indistinguishability (under Adaptive Chosen-Ciphertext Attack)**

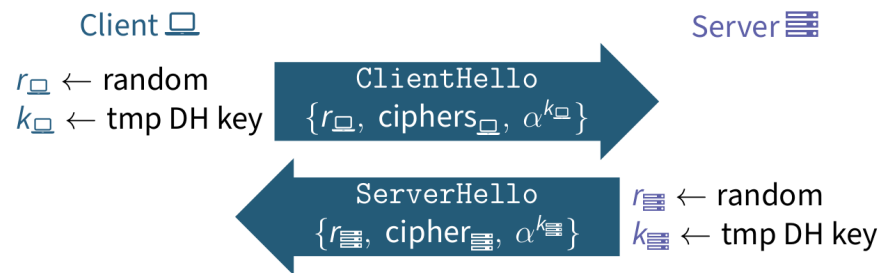
An attacker who knows the public key, chooses 2 messages  $M_0, M_1$ , and gets ciphertext  $C$  **can not distinguish** whether  $C = E(M_0)$  or  $C = E(M_1)$ , even if they can ask for decryption of any  $C^* \neq C$ .

- e.g. RSAES-OAEP

## Protocols

- problem with static asymmetric crypto
- no forward secrecy
  - if private key is leaked  $\Rightarrow$  all past communications compromised
- no authenticity
  - no assurance with whom the key is exchanged
- Ephemeral Diffie-Helman DHE
  - Alice and Bob both have long term private/public key pair
  - execute regular DH over insecure channel
    - \* both compute the same  $K_{AB}$
  - send each other the signed transcript (all previous message) of the exchange
    - \* signed with long term private keys
  - send each other MAC-tag of transcript
    - \* use  $K_{AB}$  to create tag

- throw away public/private keys  $a, b, \alpha^a, \alpha^b$  from DH
- Transport Layer Security TLS
  - Key exchange using DHE
    - \* exchange ephemeral public DH key, randomness and list of preferred symmetric ciphers



- \*
  - Authentication
    - \* server sends certificate, signature over transcript and HMAC of transcript
      - ◆ signature using long term private key
      - ◆ HMAC using  $K_A B$
    - \* client sends HMAC of transcript back



- \*
  - Sending application data
    - \* send messages encrypted with new symmetric keys derived from  $K_{AB}$  with HKDF
      - ◆ HMAC-based key derivation function

### Certificates + ties public key to an identity + X.509 standard contains + public key + identity information (e.g. name) + validity period + signature from a certificate authority CA + which issued the certificate

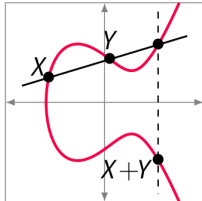
## Miscellaneous

- Kerckhoffs' Principle

A cryptosystem should be secure even if everything about the system, except the key, is public knowledge.

aka Shannon's Maxim: "The enemy knows the system"  
 \_ Opposite of "Security by obscurity"

- Elliptic Curve Cryptography ECC
  - An attractive alternative is the **Elliptic Curve group**, where each element is not an integer but a 2-dimensional point with two integer coordinates. The group operation is addition with special point addition formulas.



#### EC Discrete Logarithm Problem (ECDLP)

Given points  $P, Q$  on an elliptic curve with

$$Q = k \cdot P = \underbrace{P + P + \dots + P}_{k \text{ times}}$$

Find  $k$ .

- End-to-End Encryption
  - may require more security properties
  - Security properties: confidentiality, integrity, authentication, forward secrecy, post-compromise security, participant consistency, destination validation, causality preservation, message unlinkability, message repudiation, participation repudiation, asynchronicity, ...
  - \*
- Secure Multiparty Computation
  - multiple parties compute a result together without sharing their inputs
  - e.g. compute sum of consumed electricity without exposing each household's individual consumption
- Private Set Intersection
  - find intersection of two sets without sharing their content
  - e.g. tell new user which of their contacts also use Whatsapp without exposing all contacts to Whatsapp or all Whatsapp users to the new user
- RNG
  - nondeterministic hardware source
    - \* generate random number from physical process
  - deterministic pseudorandomness
    - \* PRNG generates random number (sequence) based on initial value
- Quantum Computing
  - new means of solving algorithms
  - Shor's algorithm solves IFP and DLP in polynomial time
    - \* breaks signatures (RSA) and key exchange (DH, ECC)
  - symmetric encryption is now slightly weaker
- Common crypto failures
  - using no/obsolete/backdoored/insufficient crypto
  - homebrew protocols
    - \* combining secure primitives in an insecure manner



- improper key usage
- improper password storage
- bad RNG, low entropy
- reusing nonces

[[Kryptographie]]