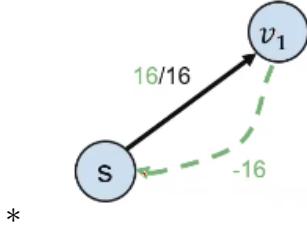


## Definition

A **flow network**  $(G, c)$  consists of a directed graph  $G = (V, E)$  together with

- a capacity function  $c: E \rightarrow \mathbb{N}_{\geq 0}$  (**set to  $c(u, v) = 0$  for  $(u, v) \notin E$** )
- a source  $s$ , a sink  $t$ : in-degree( $s$ ) = 0, out-degree( $t$ ) = 0
- a flow is a function which returns the throughput as real number for each edge
  - capacity constraints
    - \* flow  $f(u, v) <$  capacity  $c(u, v)$
  - skew symmetry
    - \*  $f(u, v) = -f(v, u)$



*We only note down positive flows.  
The other direction of flow is “implicit”*

- conservation of flow
  - \* incoming flow = outcoming flow
  - \* except for source and sink

## Ford-Fulkerson-Method

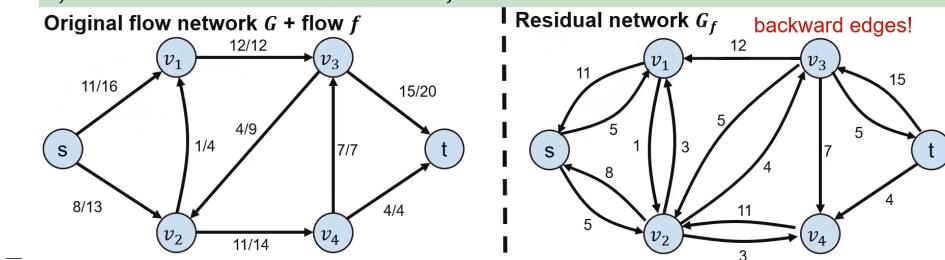
**Input:** Given a flow network  $(G, c)$  with source node  $s$ , and sink node  $t$

- **Output:** Compute a flow  $f$  from  $s$  to  $t$  of maximum value

- residual capacity:
  - $c_f(u, v) = c(u, v) - f(u, v)$

- residual network

The **residual network**  $G_f(V, E_f)$  is given via the edge set  
 $E_f = \{(u, v) \in V \times V \mid c_f(u, v) > 0\}$   
 $G_f$  is a flow network with capacities  $c_f$ .



- augmenting path
  - path from  $s$  to  $t$  in  $G_f$
  - $c_f(p) = \min_{(u, v) \in p} c_f(u, v)$
- augmenting a flow  $f$  along a path  $p$ 
  - for each flow along the path
    - \* add/subtract min residual capacity

$$f_p(u, v) = \begin{cases} c_p(u, v) & \text{if } (u, v) \in p \\ -c_p(u, v) & \text{if } (v, u) \in p \\ 0 & \text{otherwise} \end{cases}$$

$\Rightarrow f_p$  is a flow in  $G_f$

\*

\*  $f + f_p$

- pseudocode

```
Initialize flow f with 0
while there exists an augmenting path p in G_f do
    augment f along p (by  $f_p$ )
return f
```

- correctness

- augmented version is a flow

**Capacity constraint:**

$$(f + f_p)(u, v) = f(u, v) + f_p(u, v) \leq f(u, v) + c_f(u, v) \leq f(u, v) + (c(u, v) - f(u, v)) = c(u, v)$$

**Conservation of flow:**

$$\text{Let } u \in V \setminus \{s, t\}. \quad (f + f_p)(u, V) = f(u, V) + f_p(u, V) = 0 + 0 = 0$$

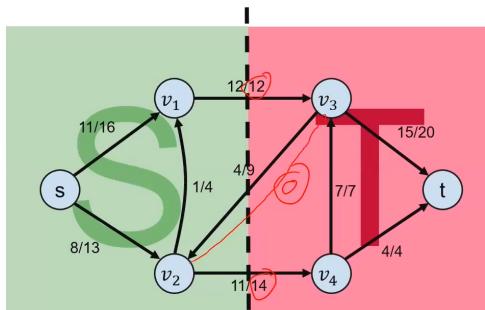
**Skew Symmetry:**

$$(f + f_p)(u, v) = f(u, v) + f_p(u, v) = -f(v, u) - f_p(v, u) = -(f(v, u) + f_p(v, u)) = -(f + f_p)(v, u)$$

- min-cut = maximum flow

Max-Flow = Min-Cut Theorem

An  $s$ - $t$ -cut  $(S, T)$  in  $G$  is a partition of  $V$  ( $V = S \cup T$ ,  $S \cap T = \emptyset$ ) with  $s \in S, t \in T$ .



The **capacity** of a cut is  
 $c(S, T) = \sum_{u \in S, v \in T} c(u, v)$

The **flow** over a cut is  
 $f(S, T) = \sum_{u \in S, v \in T} f(u, v)$

**Lemma A:** For each flow  $f$  and each cut  $(S, T)$  we have  $|f| = f(S, T)$ .

**Proof:**

$$\begin{aligned} f(S, T) &= f(S, V) - f(S, V \setminus T) && \text{insert definition} \\ &= f(S, V) - f(S, S) && f(S, S) = 0 \\ &= f(s, V) + f(S \setminus \{s\}, V) && f(s, V) = f(s, V) + \sum_{u \in S \setminus \{s\}} f(u, V) \\ &= f(s, V) && f(S \setminus \{s\}, V) = 0 \text{ as } f(u, V) = 0 \text{ for all } u \neq s, t \text{ due to flow conservation} \\ &= |f| \end{aligned}$$

**Notation:**

$$f(x, Y) = \sum_{y \in Y} f(x, y)$$

$$f(X, Y) = \sum_{x \in X} \sum_{y \in Y} f(x, y)$$

**Theorem:** Let  $f$  be an s-t-flow in a flow network  $(G = (V, E), c)$ .

The following are equivalent

1. flow  $f$  is a maximum flow
2. The residual network  $G_f$  contains no augmenting path
3.  $|f| = c(S, T)$  for a cut  $(S, T)$

• **Proof 1→2:**

Let  $f$  be a maximum flow.

Assume there is an augmenting path  $p$  in  $G_f$ .

Then  $f + f_p$  is a flow with  $|f + f_p| > |f|$ , a contradiction.

**Proof 2→3:**

Assume that  $G_f$  has no  $s-t$  path. Define:

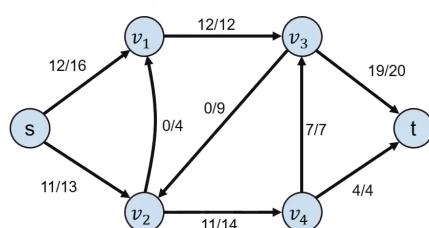
$$S := \{v \in V \mid \text{there is an } s-v \text{ path in } G_f\}, T := V \setminus S \text{ (note } T \neq \emptyset\text{)}$$

Then  $(S, T)$  is a cut and we have  $f(u, v) = c(u, v)$  for all  $u \in S, v \in T$ .

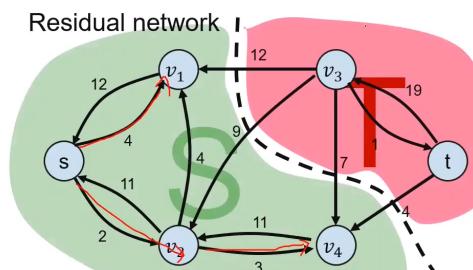
$$|f| = f(S, T) = \sum_{u \in S, v \in T} f(u, v) = \sum_{u \in S, v \in T} c(u, v) = c(S, T).$$

↑  
Lemma A

Flow network



Residual network



**Proof 3→1:**

Pick the cut  $(S, T)$  from 3 and an arbitrary flow  $f$ :

$$\text{Lemma A} \quad |f| = f(S, T) = \sum_{u \in S} \sum_{v \in T} f(u, v) \leq \sum_{u \in S} \sum_{v \in T} c(u, v) = c(S, T)$$

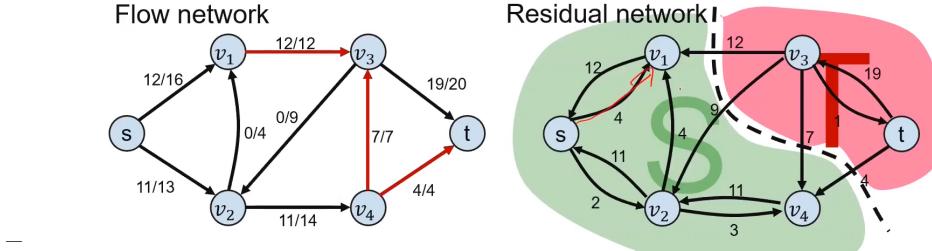
**Theorem:** If all capacities are integral, then the Ford-Fulkerson-method finds a maximum flow  $f$  after at most at most  $f^*$  (value of a maximum flow) augmentations. Further, all values of  $f(u, v)$  are integral.

**Proof:**

Integrality sounds innocent but it is crucial for many applications.

- $|f|$  increases by at least one in each iteration  $\rightarrow$  at most  $f^*$  iterations.
- By induction: The capacity of each augmenting path is integral, and  $f(u, v)$  remains integral.
  - does not hold for real-valued capacities
- finding a min-cut

1. Compute a max-flow
2. Let  $S$  consist of the vertices that one can reach from  $s$  via non-critical edges  
(An edge  $(u, v)$  is critical if  $c(u, v) = f(u, v)$ )
3. Let  $T = V \setminus S$ .



### Edmonds-Karp-Algorithm

- faster version of the Ford-Fulkerson-Method
  - FF can be very slow even for small networks
  - runtime depends on min capacity
- pseudo-code
 

```
Initialize flow f with 0
while there exists an augmenting path in Gf do
    find a shortest augmenting path p
    augment f along p
return f
```

**Theorem:** The runtime of the Edmonds–Karp–Algorithm is polynomial in the size of the network, regardless of the value of the capacities.

$f_i$ : the current flow before the  $i$ -th augmentation step.

$G_i = G_{f_i}$ : the residual network of  $f_i$  (note that  $G_1 = G$ )

$\text{level}_i(v)$ : the distance of  $s$  to  $v$  in  $G_i$

**Proof:**  $\text{level}_{i+1}(v) \geq \text{level}_i(v)$ .



For  $v = s$  the claim is trivial as  $\text{level}_i(s) = 0$ .

If there is no such path,  $\text{level}_{i+1}(v) = \infty$ , done!

Let  $v \neq s$  with minimal  $\text{level}_{i+1}(v)$ , contradicting the claim.

consider a shortest path from  $s$  to  $v$  in  $G_{i+1}$

(\*) We have  $\text{level}_{i+1}(v) = \text{level}_{i+1}(u) + 1 \geq \text{level}_i(u) + 1$

due to choice of  $v$ ,  $u$  doesn't contradict the claim !

**Case  $(u, v) \in G_i$ :**  $\text{level}_i(v) \leq \text{level}_i(u) + 1 \stackrel{(*)}{\leq} \text{level}_{i+1}(v)$   
(levels of adjacent vertices can differ by at most one)

**Case  $(u, v) \notin G_i$ :**  $(v, u)$  must be an edge in the  $i$ -th augmenting path  
 $(v, u)$  must lie on the shortest s-t-path in  $G_i$  as  $(u, v)$  in  $G_{i+1}$ , hence  
 $\text{level}_i(v) = \text{level}_i(u) - 1 \leq \text{level}_i(u) + 1 \stackrel{\text{trivial}}{\leq} \text{level}_{i+1}(v) \stackrel{(*)}{\leq} \text{level}_{i+1}(v)$



During the execution of the Edmonds-Karp-Algorithm, any edge  $(u, v)$  disappears from the residual graph at most  $V/2$  times.

**Proof:** Suppose  $u \rightarrow v$  is in two residual graphs  $G_i$  and  $G_{j+1}$ , but not in any of the intermediate residual graphs  $G_{i+1}, G_j$  for some  $i < j$ .

- $u \rightarrow v$  must be on the  $i$ -th augmenting path:  $\text{level}_i(v) = \text{level}_i(u) + 1$ ,
- $v \rightarrow u$  must be on the  $j$ -th augmenting path:  $\text{level}_j(v) = \text{level}_j(u) - 1$ .

By Lemma B, we have

$$\text{level}_j(u) \stackrel{j > i}{=} \text{level}_j(v) + 1 \geq \text{level}_i(v) + 1 = \text{level}_i(u) + 2.$$

The distance from  $s$  to  $u$  increased by at least 2 between the disappearance and reappearance of  $u \rightarrow v$ . Since every level is either less than  $V$  or infinite, the number of disappearances is at most  $V/2$

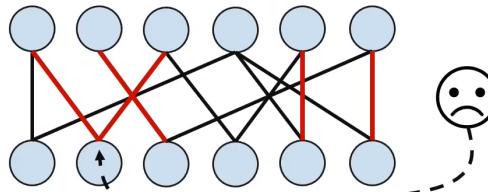
The Edmonds-Karp-Algorithm computes a maximum flow with runtime  $O(|E|^2|V|)$ .

**Proof:**

- As a special case of the Ford-Fulkerson Method, it computes a max-flow!
- Every augmentation requires  $O(|E|)$  steps as a shortest augmenting paths can be found via BFS and also  $G_f$  can be built with  $O(|E|)$  steps.
- There are at most  $O(|E| \cdot |V|)$  augmentations ( $\leq |V|/2$  augmentations per edge)

## Application

A **matching** of a graph  $G = (V, E)$  is a subset  $M \subseteq E$  of the edges such any vertex  $v \in V$  has at most one adjacent edge in  $M$ .

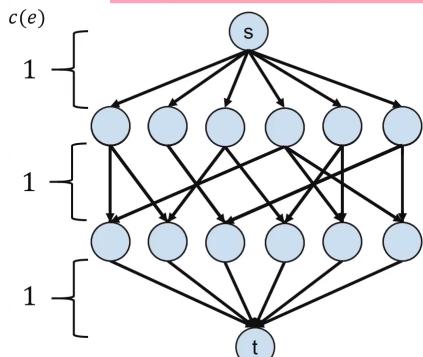


Maximum Bipartite Cardinality Matching: Given a bipartite graph, compute a matching that contains as many edges as possible.

Here, important special case: The graph is bipartite!

(match customers to products, ads to customers, ...)

Maximum Bipartite Cardinality Matching: Given a bipartite graph, compute a matching that contains as many edges as possible.



### Reduction to Max-Flow

**Given:** Bipartite graph  $B = (X \cup Y, E)$ .

1. Build flow network  
 $\tilde{B} = (X \cup Y \cup \{s, t\}, E', c)$  with  
 $E' = \{(s, x) | x \in X\} \cup \{(y, t) | y \in Y\}$   
 $\cup \{(x, y) | \{x, y\} \in E\}$   
and  $c(e') = 1$  for all  $e' \in E'$ .

2. Compute an **integral** max-flow of  $(\tilde{B}, c)$
3. Return the edges (of the original graph) with flow 1