

## Nicola Fratchesen

### Summary of Qualifications:

Dynamic communicator with a focus on design and end user experience. Trained in all aspects of the agile software development pipeline. Proven ability to document, plan effectively within teams, and organize end users. Driven, empathetic individual that ensures every interaction is successful and impactful. Experience in and comfortable with at-home or in-office environments. Able to relocate or travel.

- Effective communication with peers and end users.
  - Confident with independent work, yet an enthusiastic team player.
  - Customer and goal oriented.
  - Ability to design, develop, and test applications.
  - Organized and adheres to Project Plan and expectations.
  - Finds new challenges enjoyable and adapts well to changing situations.
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### Professional Experience:

**Florida Democratic Party** – Miami, FL

September 2020 - November 2020

*Field Organizer*

- Directed field operations for Volusia County by organizing and leading campaign events.
- Created Project and Communication Plans for official campaign events, collaborating with and featuring local LGBTQ elected officials.
- Utilized remote software to train and coordinate activities for voters and volunteers.
- Recruited, trained, and managed teams of volunteers for phone banking and texting, following up on delegated work in a timely manner.
- Maximized local campaign outreach and visibility through collaboration with local organizations and social media groups.

**University of Florida** – Gainesville, FL

January 2017 - April 2017

*Programming Teaching Assistant*

- Generated class content and plans with clear expectations in collaboration with a professor and fellow teaching assistants for a class of around 300 students.
- Directly taught and mentored a group of 20 students in weekly interactive courses, furthering their talents in Java, Eclipse, and various programming fundamentals.
- Presented all aspects of the software development lifecycle (SDLC) to ensure students obtained a variety of skills and experience.

**Immersed Games** – Gainesville, FL

January 2016 - April 2016

*UI/UX Design Intern*

- Worked with a team designing educational software for students, using Balsamiq for wireframing and sign-off.
- Performed user research and created Personas to further accessibility of software for young students, a group often unacknowledged in software development.
- Contributed to prototyping and A/B testing to ensure usability of the end product.
- Worked often with Quality Assurance (QA) team to assist in testing the application.

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### Education:

**University of Florida** – Gainesville FL

Graduated May 2017

*B.S. in Digital Arts and Sciences*

Equivalent to Human-Computer Interaction. Included full computer science curriculum.

GPA: 3.87/4.00 – Graduated Cum Laude

### Technical Skills:

<i>Programming Languages</i>	Java, C++, C#, HTML/CSS, JavaScript
<i>Environments</i>	Eclipse, Sublime, Processing
<i>Applications/Design Tools</i>	Invision, Balsamiq, Git, MEAN Stack, Unity, Maya 3D
<i>Management Tools</i>	Google Suite (Gmail, Docs, Sheets, Slides, Drive, Meet), Microsoft Suite (Outlook, Word, Excel, PowerPoint, OneDrive)
<i>Communication</i>	Fluent in English & French. Competed in debate tournaments at state and national levels in high school, awarded for excellence at Harvard Model Congress.
<i>Citizenship</i>	United States and France

### Sample Projects:

- [Dying Dreams](#): Fully audio-based role-playing game designed to be inclusive of the visually impaired, created following comprehensive research and consulting with design professionals. Personal senior project created using Unity and 3D audio technology.
- [Donator](#): Group project for client from the Royal Bank of Canada. Designing, testing, and wireframing an app for donating to those in need. Included user research, interviews, generation of Personas, and reviews with the client. Created using Balsamiq and Invision.
- [PKY EOC](#): Group project creating a test prep web app to help a local school train students. Contributed to back-end, front-end, and testing using the MEAN stack.

To view projects in more detail, please visit <https://nicolafratchesen.com>

**References Available Upon Request**