

# Nicola Frachesen

Miami, FL

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## Education

**B.S. in Digital Arts and Sciences** (equivalent to Human-Computer Interaction)

**GPA: 3.87/4.00** – University of Florida, Graduated May 2017, Cum Laude

### Coursework

- Full Computer Science Curriculum
- User Experience Design & Multimedia Production
- Fiction Writing & Professional Communication

### Projects

- [\*Dying Dreams\*](#): Completely audio-based role-playing game designed to be inclusive of the visually impaired. Personal senior project created in Unity.
  - [\*Donator\*](#): Group project for client from the Royal Bank of Canada. Designing, testing, and wireframing an app for donating to those in need. Created in Invision.
  - [\*PKY EOC\*](#): Test prep web app created for local school. Uses MEAN stack.
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## Work Experience

**Field Organizer** – Florida Democratic Party *Sept. 2020 to Nov. 2020*

- Used remote software to train and coordinate activities for voters and volunteers.
- Led an official campaign event for local LGBTQ officials.

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**Programming Teaching Assistant** – University of Florida *Jan. 2017 to Apr. 2017*

- Taught weekly lab-style classes, designed and administered coursework.

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**UI/UX Design Intern** – Immersed Games *Jan. 2016 to Apr. 2016*

- Worked with a team to design and test educational software for young students.
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## Additional Skills

**Programming Languages** – Java, C++, C#, HTML/CSS, JavaScript

**Applications** – Invision, Balsamiq, Git, MEAN Stack, Unity, Maya 3D, Processing

**Public Speaking** – Competed in debate tournaments at state and national levels in high school. Awarded for excellence at national Harvard Model Congress.

**Languages & Nationalities** – Fluent in English & French. U.S. & French citizenship.