

# IMAGE PROCESSING WITH SIFT

Assignment 5

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## Basic Keypoint Detection, Description

```
def siftImg(img):  
    sift = cv2.xfeatures2d.SIFT_create()  
    #0 - get grayscale  
    grayImg = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)  
    #1 - Detect and overlap to original img  
    kp, des = sift.detectAndCompute(grayImg, None)  
    resultImg = copy.deepcopy(img)  
    cv2.drawKeypoints(grayImg, kp, resultImg,  
        flags=cv2.DRAW_MATCHES_FLAGS_DRAW_RICH_KEYPOINTS)  
    return kp, des, resultImg
```

Drawing Keypoints with  
Correct Sizes

Biggest Keypoint Selection and  
Drawing for Visual  
Comparison

Fun Fact: Keypoint object has **size** field,  
but also **response** (strength), **angle** of  
orientation and **pt** for coordinates  
access

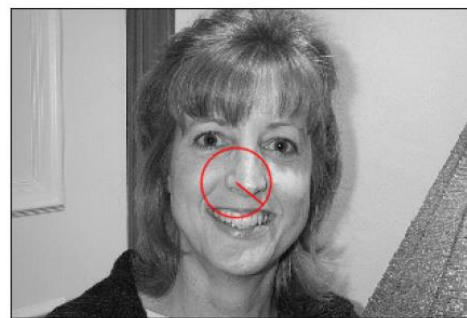
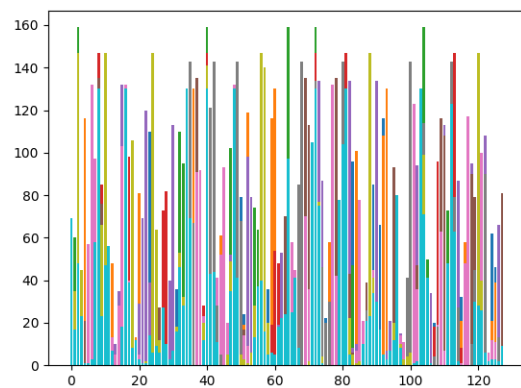
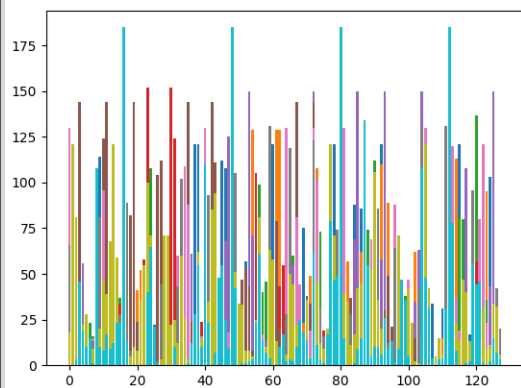
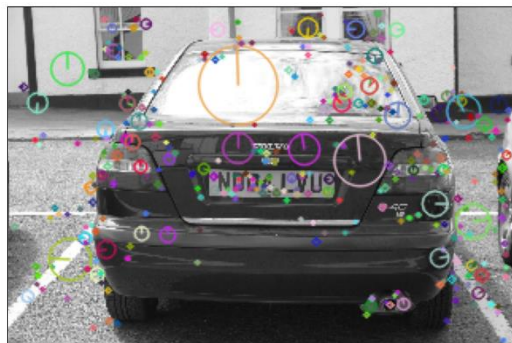
```
fig, ax = plt.subplots(nrows=2, ncols=2)  
for i in range(len(imgNames)):  
    img = cv2.imread(os.getcwd()+"\\chosen_imgs\\"+imgNames[i])  
    sift = cv2.xfeatures2d.SIFT_create()  
    # get grayscale  
    grayImg = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)  
    # Detect  
    kp, des = sift.detectAndCompute(grayImg, None)  
    sorted_kp_des = sorted(zip(kp, des),  
        key=lambda x : x[0].size, reverse=True) # order based on size  
    kp = [x for x, _ in sorted_kp_des]  
    des = [x for _, x in sorted_kp_des]  
    to_draw = 0 # biggest keypoint  
    cv2.drawKeypoints(grayImg, [kp[to_draw]], img,  
        flags=cv2.DRAW_MATCHES_FLAGS_DRAW_RICH_KEYPOINTS, color=color)  
    # preparing for plot  
    ax[i][0].imshow(img)  
    ax[i][1].bar(range(len(des[to_draw])),  
        des[to_draw], color=bar_color[i])  
fig.suptitle(f"Biggest size keypoint", fontsize=title_fontsize)  
plt.show(block=False)
```

```
bf = cv2.BFMatcher(cv2.NORM_L2, crossCheck=True)  
matches = bf.match(descriptors_1, descriptors_2)  
matches = sorted(matches, key = lambda x:x.distance)  
fig, ax = plt.subplots(nrows=2, ncols=2)  
to_print = matches[0] # print nearest keypoints between imgs  
img4 = cv2.drawKeypoints(img1, [keypoints_1[to_print.queryIdx]], img1,  
    flags=cv2.DRAW_MATCHES_FLAGS_DRAW_RICH_KEYPOINTS, color=(255,0,0))  
img5 = cv2.drawKeypoints(img2, [keypoints_2[to_print.trainIdx]], img2,  
    flags=cv2.DRAW_MATCHES_FLAGS_DRAW_RICH_KEYPOINTS, color=(255,0,0))  
ax[0][0].imshow(img4)  
ax[0][1].bar(range(len(descriptors_1[to_print.queryIdx])),  
    descriptors_1[to_print.queryIdx],  
    color='r')  
ax[1][0].imshow(img5)  
ax[1][1].bar(range(len(descriptors_2[to_print.trainIdx])),  
    descriptors_2[to_print.trainIdx],  
    color='b')  
fig.suptitle(f"Nearest Match\nEuclidean Distance: {round(to_print.distance,2)}")  
plt.show()
```

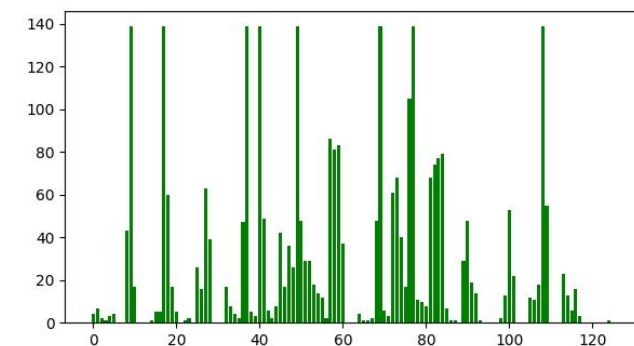
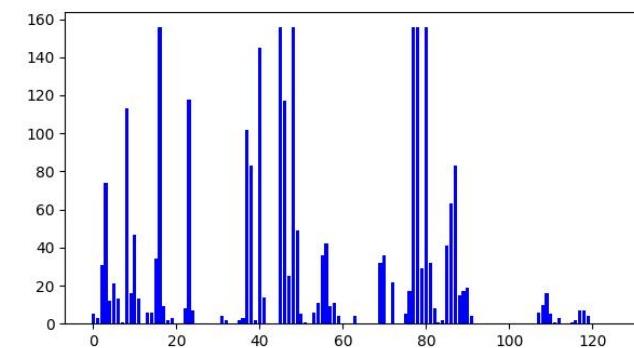
Finding Matching Keypoints and ordering  
by Euclidean Distance

Drawing Nearest Match and Print  
Distance

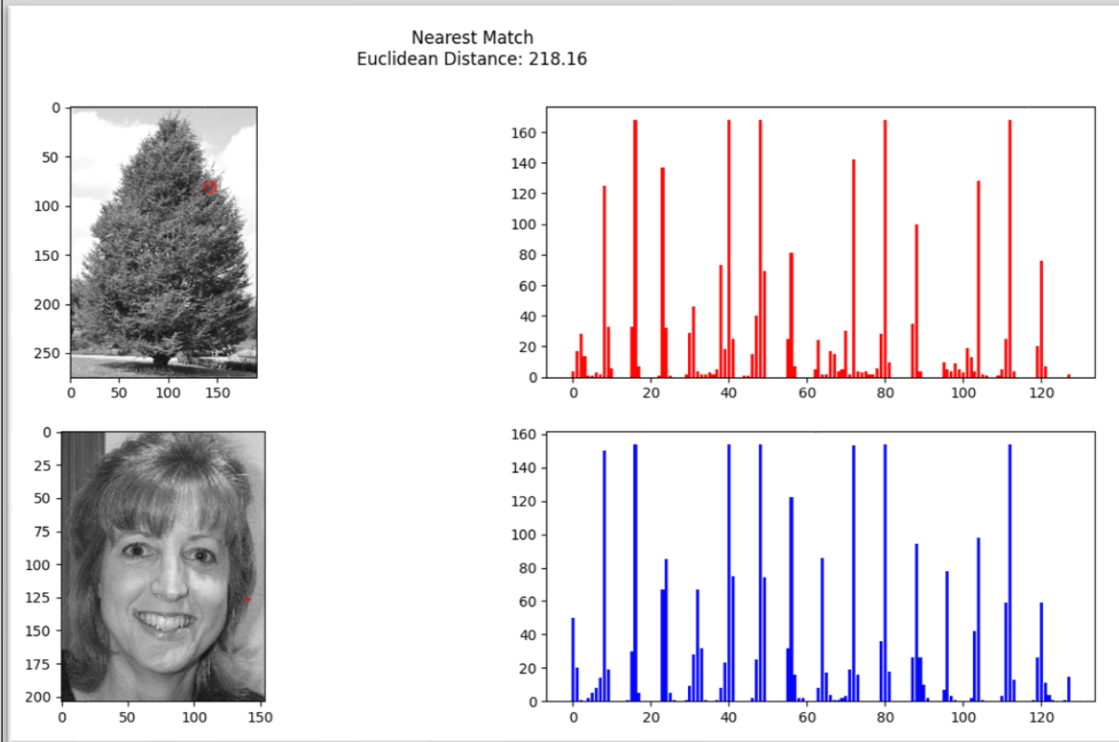
# Keypoint Overlapping and Biggest KP Comparison



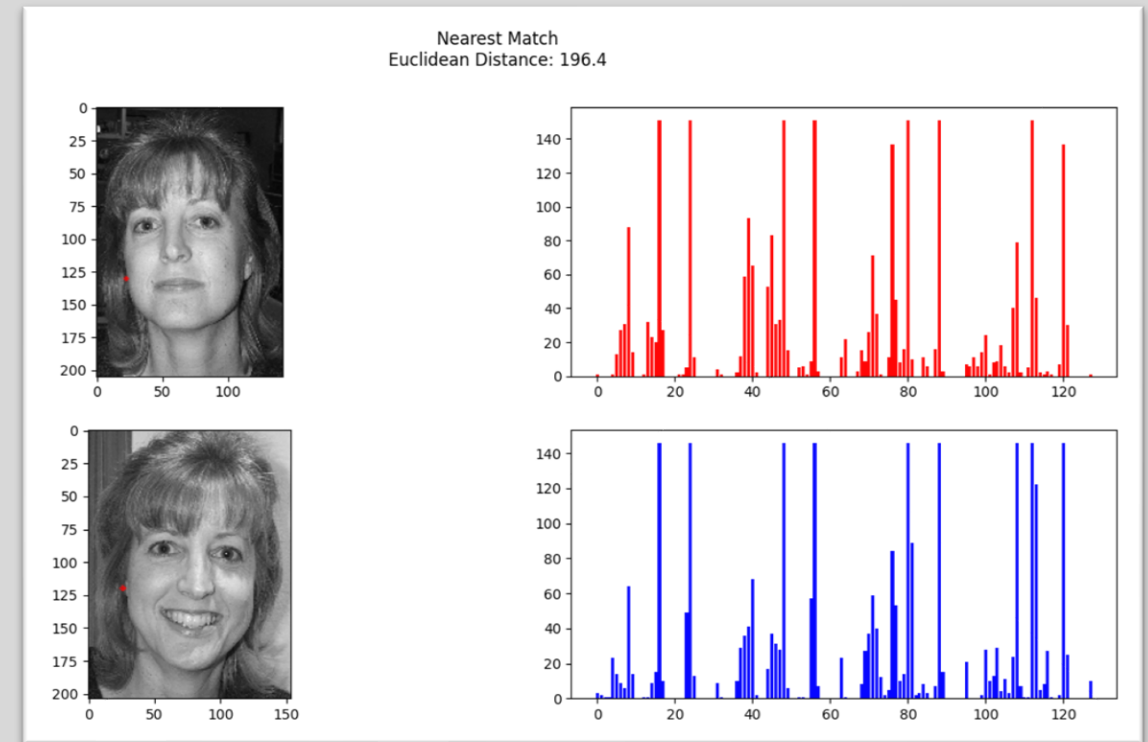
Biggest size keypoint



# Matching Nearest Descriptors



Extremely different images may have incredibly similar descriptors..



Nearest descriptors in similar images make much more sense.  
Single descriptors are NOT enough descriptive for the image, the set of descriptors are what makes the method work!

# An application: Object Recognition

```
# feature matching (Frame is image from video, Img is object to detect)
flannParam=dict(algorithm=0,tree=5)
matcher=cv2.FlannBasedMatcher(flannParam,{}) # faster than BF (bruteforce)

matches = matcher.knnMatch(descFrame,descImg, k=2) # take 2 nearest matches for single kp
goodMatches = []
minimumRate = 0.75
for m,n in matches:
    if m.distance < minimumRate * n.distance: # to check if match is "noisy" or not
        goodMatches.append(m)
if len(goodMatches)>=MIN_MATCHES: # good result, show matched img
    print("Found a match")
    resultImg = cv2.drawMatches(grayFrame, kpFrame, grayImg, kpImg, goodMatches,
                                grayImg, flags=cv2.DrawMatchesFlags_NOT_DRAW_SINGLE_POINTS)
else:
    print("Super sad, no match here, going on Tinder..")
    print(f"Found {len(goodMatches)}/{MIN_MATCHES}")
    resultImg = frame
return resultImg
```

## *Key Aspect*

Take first and second nearest match for each keypoint, if distance of first one is not much smaller than second one:  
**BAD MATCH** (not a good descriptor)  
Find enough **GOOD MATCHES** and you have recognized the object

## Quick Hints :

- Crop the image
- Use images with lot of details!



# Object Recognition in Practice



THANK YOU FOR  
THE ATTENTION

(FOR CODE CURIOSITIES, HERE)