## Exercises Lecture V

### **Numerical Integration**

# 1. Deterministic methods: integration with equispaced points: trapezoidal & Simpson rules

Consider the definite integral:

$$I = \int_0^1 e^x dx = e - 1 = 1.718282...$$

Write a code (e.g. int.f90) to calculate the integral using the (1) trapezoidal rule or (2) the Simpson rule. In general, we indicate with  $F_n$  the estimate of the integral from  $x_0$  to  $x_n$  using a discretisation in n intervals (even for the Simpson algorithm) of width  $h = \frac{x_n - x_0}{n}$ . Therefore:

$$\int_{x_0}^{x_n} f(x)dx = F_n^{trap} + \mathcal{O}(h^2) = F_n^{Simpson} + \mathcal{O}(h^4)$$

where

$$F_n^{trap} = h \left[ \frac{1}{2} f_0 + f_1 + \ldots + f_{n-1} + \frac{1}{2} f_n \right]$$

and

$$F_n^{Simpson} = h \left[ \frac{1}{3} f_0 + \frac{4}{3} f_1 + \frac{2}{3} f_2 + \frac{4}{3} f_3 + \dots + \frac{4}{3} f_{n-3} + \frac{2}{3} f_{n-2} + \frac{4}{3} f_{n-1} + \frac{1}{3} f_n \right]$$

(a) Which is the dependence on n of the error  $\Delta_n = F_n - I$ ? You can choose  $n = 2^k$  (with  $k = 2, \dots 8$ , at least) in order to have equispaced points when doing a log-log plot. You should find  $\Delta_n \approx 1/n^2$  for the trapezoidal rule and  $\Delta_n \approx 1/n^4$  for the Simpson rule.

#### 2. Deterministic methods: Gaussian Quadrature

The Gauss-Legendre rule for *quadrature* makes use of non equispaced points with specific weights:

$$\int_{a}^{b} f(x)dx \approx \sum_{i=1}^{n} w(i)f(x(i))$$

For integration in [-1,1],  $x_i$  are the roots of the Legendre polynomials: abscissas and weights up to the fourth order, and the degree of the polynomial exactly integrable are listed in the following tables:

$\begin{vmatrix} - \\ n \end{vmatrix}$	$\begin{vmatrix} -i \end{vmatrix}$	$  $ $x_i$	$  $ $w_i$	degree
$\begin{vmatrix} -1 \end{vmatrix}$	- 1	0	2	1
$\frac{1}{2}$	$\begin{bmatrix} -1\\ 1\\ 2 \end{bmatrix}$	-0.577350269189626	1	3
$\begin{bmatrix} -3 \end{bmatrix}$	2   –   1	$\begin{bmatrix} 0.577350269189626 \\ -0.774596669241483 \end{bmatrix}$	0.5555555555555	
	$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$	0 0.774596669241483	0.8888888888888	
$\begin{vmatrix} -4 \end{vmatrix}$	- 1	-0.861136311594053	0.347854845137454	7
	$\begin{vmatrix} 2 \\ 3 \end{vmatrix}$	-0.339981043584856 0.339981043584856	0.652145154862546 0.652145154862546	
_	4	0.861136311594053	0.347854845137454	

We can transform the special points and weights for integration in an arbitrary interval [a, b] with the substitution ("new" refers to [a, b], "old" to [-1, 1]):

$$x_{new} = \frac{b-a}{2}x_{old} + \frac{b+a}{2}$$
 and  $w_{new} = \frac{b-a}{2}w_{old}$ 

(a) Consider once again the definite integral

$$I = \int_0^1 e^x \ dx = e - 1$$

whose numerical estimate  $F_N$  has been already calculated using (1) the trapezoidal and (2) the Simpson's rule in the previous exercise. Now we use (3) the Gauss-Legendre quadrature. Here is listed a simple program implementing explicitly the second-order formula (gauleg-IIorder.f90). Verify that already at this order, the Gauss-Legendre quadrature gives a very good approximation.

(b) A more general implementation of Gauss-Legendre is proposed in gauleg-other.f90 which makes use of the subroutine gauleg from "Numerical Recipes" (but the code is self-contained, it can be used without any external routine/module/interface). Estimate the relative error

$$\epsilon = \left| \frac{numeric - exact}{exact} \right|$$

for the 3 different methods, considering e.g. N=2, 4, 8, 16, 32, 64. Make a log-log plot of  $|\epsilon|$  as a function of N. What about the dependence of the error on N? Can you identify the range of N where the roundoff errors are dominant? (consider the possibility of increasing the precision).

(c) The program gauleg\_nr\_test.f90 is another example of the use of the subroutine gauleg from "Numerical Recipes"; where the subroutine and other auxiliary routines/module/interface are external and must be compiled and linked. They are extracted from the "Numerical Recipes" library, properly simplified (the original versions contain more and more subroutines) and are listed at the end of these notes.

In order to use the routines of Numerical Recipes, you have to compile and link the main program with:

- the subroutine gauleg which gives points and abscissas
- nrtype.f90 containing type declarations;
- nrutil.f90 containing modules and utilities;
- ${\tt nr.f90}$  containing (through a module with  ${\tt interfaces}$ ) the conventions to call the subroutines with the main program

You must compile these files with the option -c: this produces .mod and .o (the objects). In a second step compile the main program. Finally you link all the files .o and produce the executable:

g95 -c nrtype.f90 nrutil.f90 nr.f90 gauleg.f90

g95 -c gauleg\_nr\_test.f90

g95 -o a.out gauleg\_nr\_test.o nrtype.o nrutil.o nr.o gauleg.o

## 3. Monte Carlo method: generic sample mean and importance sampling

(a) Write a code to compute the numerical estimate  $F_n$  of  $I = \int_0^1 e^{-x^2} dx = \frac{\sqrt{\pi}}{2} erf(1) \approx 0.746824$  with the MC sample mean method using a set  $\{x_i\}$  of n random points uniformly distributed in [0,1]:

$$F_n = \frac{1}{n} \sum_{i=1}^n f(x_i)$$

(b) Write a code (a different one, or, better, a unique code with an option) to compute  $F_n$  using the *importance sampling* with a set  $\{x_i\}$  of points generated according to the distribution  $p(x) = Ae^{-x}$  (Notice that erf is an intrinsic fortran function; useful to compare the numerical result with the true value). Remind that in the *importance sampling* approach:

$$\int_{a}^{b} f(x)dx = \left\langle \frac{f(x)}{p(x)} \right\rangle \int_{a}^{b} p(x)dx \approx \frac{1}{n} \sum_{i=1}^{n} \frac{f(x_i)}{p(x_i)} \int_{a}^{b} p(x)dx = F_n$$

with p(x) which approximates the behaviour of f(x), and the average is calculated over the random points  $\{x_i\}$  with distribution p(x).

Notes: pay attention to:

- the normalization of p(x);
- the exponential distribution: expdev provides random numbers x distributed in  $[0,+\infty[$ ; here we need x in [0,1] ...
- (c) Compare the efficiency of the two sampling methods (uniform and importance sampling) for the estimate of the integral by calculating the following quantities:  $F_n$ ,  $\sigma_n = (\langle f_i^2 \rangle \langle f_i \rangle^2)^{1/2}$ ,  $\sigma_n/\sqrt{n}$ , where  $f_i = f(x_i)$  in the first case, and  $f_i = \frac{f(x_i)}{p(x_i)} \int_a^b p(x) dx$  in the second case (make a log-log plot of the error as a function of n: what do you see?).

#### 4. Monte Carlo method: acceptance-rejection

Using the acceptance-rejection method, calculate  $I = \int_0^1 \sqrt{1-x^2} dx$  (which is important because  $\pi = 4I$ ). The numerical estimate of the integral is  $F_n = \frac{n_s}{n}$ 

where  $n_s$  is the number of points under the curve  $f(x) = \sqrt{1-x^2}$ , and n the total number of points generated. An example is given in pi.f90. Estimate the error associated, i.e. the difference between  $F_n$  and the true value. Discuss the dependence of the error on n.

(Notice that many points are needed to see the  $n^{-1/2}$  behavior, which can be hidden by stochastic fluctuations; it is easier to see it by averaging over many results (obtained from random numbers sequences with different seeds))

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- 5. Monte Carlo method sample mean (generic); error analysis using the "average of the averages" and the "block average" NOTE: THIS EXERCISE IS VERY IMPORTANT!!!
  - (a) Write a code to estimate the same integral of previous exercise,  $\pi = 4I$  with  $I = \int_0^1 \sqrt{1-x^2} dx$ , using the MC method of sample mean with uniformly distributed random points. Evaluate the error  $\Delta_n = F_n I$  for  $n{=}10^2$ ,  $10^3$ ,  $10^4$ : it should have a  $1/\sqrt{n}$  behaviour.
  - (b) Choose in particulat  $n=10^4$  and consider the corresponding error  $\Delta_n$ . Calculate  $\sigma_n^2 = \langle f^2 \rangle \langle f \rangle^2$ . You should recognize that  $\sigma_n$  CANNOT BE CONSIDERED A GOOD ESTIMATE OF THE ERROR (it's much larger than the actual error...)
  - (c) In order to improve the error estimate, apply the following two different methods of variance reduction: 1) "average of the averages": do m=10 runs with n points each, and consider the average of the averages and its standard deviation:

$$\sigma_m^2 = \langle M^2 \rangle - \langle M \rangle^2$$

where

$$\langle M \rangle = \frac{1}{m} \sum_{\alpha=1}^{m} M_{\alpha} \quad e \quad \langle M^2 \rangle = \frac{1}{m} \sum_{\alpha=1}^{m} M_{\alpha}^2$$

and  $M_{\alpha}$  is the average of each run. You should recognize that  $\sigma_m$  is a good estimate of the error associated to each measurement (=each run) and  $\sigma_m \approx \sigma_n/\sqrt{n}$  is the error associated to the average over the different runs.

(d) 2) Divide now the n=10,000 points into 10 subsets. Consider the averages  $f_s$  within the individual subsets and the standard deviation if the average over the subsets:

$$\sigma_s^2 = \langle f_s^2 \rangle - \langle f_s \rangle^2$$
.

You should notice that  $\sigma_s/\sqrt{s} \approx \sigma_m$ .

```
int.f90:
     integrates f(x)=\exp(x) in the interval [vmin, vamx]=[0,1]
     using trapezoidal and Simpson rule
module intmod
 public :: f, trapez, simpson
contains
 ! function to be integrated
 function f(x)
   implicit none
   real :: f
   real, intent(in) :: x
   f = exp(x)
   return
 end function f
 ! trapezoidal rule
 function trapez(i, min, max)
   implicit none
   real :: trapez
   integer, intent(in) :: i
   real, intent(in) :: min, max
   integer :: n
   real :: x, interval
   trapez = 0.
   interval= ((max-min) / (i-1))
   ! sum over the internal points (extrema excluded)
   do n = 2, i-1
     x = interval * (n-1)
     trapez = trapez + f(x) * interval
   end do
   ! add extrema
   trapez = trapez + 0.5 * (f(min)+f(max)) * interval
   return
 end function trapez
 ! Simpson rule
 function simpson(i, min, max)
   implicit none
   real :: simpson
```

```
integer, intent(in) :: i
    real, intent(in) :: min, max
    integer :: n
    real :: x, interval
    simpson = 0.
    interval = ((max-min) / (i-1))
    ! loop EVEN points
    do n = 2, i-1, 2
      x = interval * (n-1)
       simpson = simpson + 4*f(x)
    end do
    ! loop ODD points
    do n = 3, i-1, 2
       x = interval * (n-1)
       simpson = simpson + 2*f(x)
    end do
    ! add extrema
    simpson = simpson + f(min) + f(max)
    simpson = simpson * interval/3
    return
  end function simpson
end module intmod
program int
 use intmod
  ! variable declaration
       accuracy limit
       min and max in x
  !
  implicit none
 real :: r1, r2, theo, vmin, vmax, t0, t1
  integer :: i, n
  ! exact value
 vmin = 0.0
 vmax = 1.0
 theo = exp(vmax)-exp(vmin)
 print*,' exact value =',theo
 open(unit=7,file='int-tra-sim.dat',status='unknown')
 write(7,*)"# N, interval, exact, Trap-exact, Simpson-exact"
  call cpu_time(t0)
  do i = 2,8
    n = 2**i
    r1 = trapez(n+1, vmin, vmax)
```

```
r1 = (r1-theo)
  r2 = simpson(n+1, vmin, vmax)
  r2 = (r2-theo)
  write(7,'(i4,4(2x,f10.6))') n, 1./n, theo, r1, r2
end do
  call cpu_time(t1)
  print*," total time spent:",t1-t0
  close(7)
  print*,' data saved in int-tra-sim.dat (|diff from exact value|)'
  stop
end program int
```

```
! gauleg-IIorder.f90
     test Gauss-Legendre quadrature II-order formula in the interval (a,b);
! Here: integrand function is f(x)=\exp(x), but it is easy to change
module gaussint
    public :: f
contains
    function f(X)
         ! integrand function
         implicit none
         real :: f
         real, intent(in) :: X
         F=exp(x)
    end function f
    subroutine gausquad(f,a,b,estimate)
         real :: f
         real, intent(in) :: a,b
         real, intent(out) :: estimate
                   estimate=(b-a)/2*((f(-(b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+(b+a)/2.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sqrt(3.)+f((b-a)/2/sq
     end subroutine gausquad
end module gaussint
program gauleg_test
    use gaussint
    implicit none
    real :: a,b,estimate, exact
    character :: answ*1
    integer :: J
    write(*,*)' Gauss-Legendre II-order quadrature for exp(x) in [a,b] interval:'
    write(*,*)' Int(F(X) DX) SUM_(k=1) N w_k F(x_k)'
10 write(*,*)' insert a, b > '
    read (*,*) a,b
    call GAUSQUAD(f,a,b,estimate)
    write(*,*)' exact value : ',exp(b)-exp(a)
    write(*,*)' numerical estimate : ', estimate
                                                                             : ', estimate-(exp(b)-exp(a))
    write(*,*)' error
    write(*,*)' other interval ? <Y/N> '
    read (*,'(A)') answ
    if (answ=='Y' .or. answ=='y') goto 10
    stop
end program gauleg_test
```

```
! gauleg-other.f90
                   P145 Numerical Recipes in Fortran
! adapted from www.cs.umbbc.edu/~squire/download/gauleg.f90
! (everything self-contained!)
! compute x(i) and w(i) i=1,n Legendre ordinates and weights in (-1,1)
subroutine gaulegf(x1, x2, x, w, n)
 implicit none
 integer, intent(in) :: n
 double precision, intent(in) :: x1, x2
 double precision, dimension(n), intent(out) :: x, w
 integer :: i, j, m
 double precision :: p1, p2, p3, pp, x1, xm, z, z1
 double precision, parameter :: eps=3.d-14
 m = (n+1)/2
 xm = 0.5d0*(x2+x1)
 x1 = 0.5d0*(x2-x1)
 do i=1,m
   z = cos(3.141592654d0*(i-0.25d0)/(n+0.5d0))
   z1 = 0.0
   do while(abs(z-z1) > eps)
     p1 = 1.0d0
     p2 = 0.0d0
     do j=1,n
      p3 = p2
       p2 = p1
      p1 = ((2.0d0*j-1.0d0)*z*p2-(j-1.0d0)*p3)/j
     end do
     pp = n*(z*p1-p2)/(z*z-1.0d0)
     z1 = z
     z = z1 - p1/pp
   end do
   x(i) = xm - xl*z
   x(n+1-i) = xm + x1*z
   w(i) = (2.0d0*x1)/((1.0d0-z*z)*pp*pp)
   w(n+1-i) = w(i)
 end do
end subroutine gaulegf
program gauleg
 implicit none
 integer :: i, j
 double precision, dimension(100) :: x, w
 double precision :: sum, a, b
```

```
integer, parameter :: debug=0
 print *, 'test gauleg.f90 on interval -1.0 to 1.0 ordinates, weights'
 do i=1,15
   call gaulegf(-1.0d0, 1.0d0, x, w, i)
   sum = 0.0d0
   do j=1,i
     print *, 'x(',j,')=', x(j), ' w(',j,')=', w(j)
     sum = sum + w(j)
   end do
   print *, '
                           integrate(1.0, from -1.0 to 1.0)= ', sum
 print *, ' '
 end do
 a = 0.5d0
 b = 1.0d0
 print *, 'test gauleg on integral(sin(x), from ',a,' to ',b,')'
 do i=2,10
   call gaulegf(a, b, x, w, i)
   sum = 0.0d0
   do j=1,i
     if(debug>0)print *, 'x(',j,')=', x(j), ' w(',j,')=', w(j)
     sum = sum + w(j) * sin(x(j))
   end do
   print *, i, ' integral (0.5,1.0) \sin(x) dx = ', sum
 end do
 print *, '-\cos(1.0)+\cos(0.5) = ', -\cos(b)+\cos(a)
 print *, 'exact should be: 0.3372802560'
 print *, ' '
 a = 0.5d0
 b = 5.0d0
 print *, 'test gauleg on integral(exp(x), from ',a,' to ',b,')'
 do i=2,10
   call gaulegf(a, b, x, w, i)
   sum = 0.0d0
   do j=1,i
     if(debug>0) print *, 'x(',j,')=', x(j), ' w(',j,')=', w(j)
     sum = sum + w(j)*exp(x(j))
   end do
   print *, i, 'integral (0.5,5.0) exp(x) dx = ', sum
 end do
 print *, 'exp(5.0)-exp(0.5) =', exp(b)-exp(a)
 print *, 'exact should be: 146.7644378'
 print *, ' '
end program gauleg
```

```
! gauleg_nr_test.f90
! integrates f(x)=exp(x) Gauss-Legendre
! making use of routines/modules/interfaces from Numerical Recipes in F90
! (here simplified)
program gauleg_nr_test
 use nrtype
 use nr
 implicit none
 real(sp) :: a,b,quad
 real(sp), dimension(:), allocatable :: x,w
 integer :: npts,i
 print*," insert a, b, npoints>"
 read*, a,b,npts
 allocate(x(npts))! allocation x and w (ascissas and weights): this
 allocate(w(npts)) ! indicates to GAULEG how many points
 call gauleg(a,b,x,w)
 do i=1,npts
   print*,x(i),w(i)
    quad=quad+exp(x(i))*w(i)
 print *,' risult=',quad,' error=',quad-(exp(b)-exp(a))
 deallocate(x,w)
 stop
end program gauleg_nr_test
```

```
(in the next pages: listing of gauleg.f90 (subroutine), nrtype.f90, nr.f90, nrutil.f90 (modules))
```

```
SUBROUTINE gauleg(x1,x2,x,w)
 USE nrtype; USE nrutil, ONLY : arth,assert_eq,nrerror
  IMPLICIT NONE
 REAL(SP), INTENT(IN) :: x1,x2
 REAL(SP), DIMENSION(:), INTENT(OUT) :: x,w
 REAL(DP), PARAMETER :: EPS=3.0e-14_dp
  INTEGER(I4B) :: its,j,m,n
  INTEGER(I4B), PARAMETER :: MAXIT=10
 REAL(DP) :: x1,xm
 REAL(DP), DIMENSION((size(x)+1)/2) :: p1,p2,p3,pp,z,z1
 LOGICAL(LGT), DIMENSION((size(x)+1)/2) :: unfinished
 n=assert_eq(size(x),size(w),'gauleg')
 m = (n+1)/2
 xm=0.5_dp*(x2+x1)
 x1=0.5_dp*(x2-x1)
  z=cos(PI_D*(arth(1,1,m)-0.25_dp)/(n+0.5_dp))
 unfinished=.true.
 do its=1,MAXIT
     where (unfinished)
        p1=1.0
       p2=0.0
     end where
     do j=1,n
        where (unfinished)
           p3=p2
           p2=p1
           p1=((2.0_dp*j-1.0_dp)*z*p2-(j-1.0_dp)*p3)/j
        end where
     end do
     where (unfinished)
        pp=n*(z*p1-p2)/(z*z-1.0_dp)
        z1=z
        z=z1-p1/pp
        unfinished=(abs(z-z1) > EPS)
     end where
     if (.not. any(unfinished)) exit
  if (its == MAXIT+1) call nrerror('too many iterations in gauleg')
  x(1:m)=xm-x1*z
 x(n:n-m+1:-1)=xm+x1*z
 w(1:m)=2.0_dp*x1/((1.0_dp-z**2)*pp**2)
 w(n:n-m+1:-1)=w(1:m)
END SUBROUTINE gauleg
```

```
MODULE nrtype
 INTEGER, PARAMETER :: I4B = SELECTED_INT_KIND(9)
 INTEGER, PARAMETER :: I2B = SELECTED INT KIND(4)
 INTEGER, PARAMETER :: I1B = SELECTED_INT_KIND(2)
  INTEGER, PARAMETER :: SP = KIND(1.0)
 INTEGER, PARAMETER :: DP = KIND(1.0D0)
  INTEGER, PARAMETER :: SPC = KIND((1.0,1.0))
  INTEGER, PARAMETER :: DPC = KIND((1.0D0,1.0D0))
 INTEGER, PARAMETER :: LGT = KIND(.true.)
 REAL(SP), PARAMETER :: PI=3.141592653589793238462643383279502884197_sp
 REAL(SP), PARAMETER :: PIO2=1.57079632679489661923132169163975144209858_sp
 REAL(SP), PARAMETER :: TWOPI=6.283185307179586476925286766559005768394_sp
 REAL(SP), PARAMETER :: SQRT2=1.41421356237309504880168872420969807856967_sp
 REAL(SP), PARAMETER :: EULER=0.5772156649015328606065120900824024310422_sp
 REAL(DP), PARAMETER :: PI_D=3.141592653589793238462643383279502884197_dp
 REAL(DP), PARAMETER :: PIO2 D=1.57079632679489661923132169163975144209858_dp
 REAL(DP), PARAMETER :: TWOPI_D=6.283185307179586476925286766559005768394_dp
 TYPE sprs2_sp
    INTEGER(I4B) :: n,len
    REAL(SP), DIMENSION(:), POINTER :: val
    INTEGER(I4B), DIMENSION(:), POINTER :: irow
    INTEGER(I4B), DIMENSION(:), POINTER :: jcol
 END TYPE sprs2_sp
 TYPE sprs2_dp
    INTEGER(I4B) :: n,len
    REAL(DP), DIMENSION(:), POINTER :: val
    INTEGER(I4B), DIMENSION(:), POINTER :: irow
    INTEGER(I4B), DIMENSION(:), POINTER :: jcol
 END TYPE sprs2_dp
END MODULE nrtype
nr.f90 from Numerical Recipes
MODULE nr
  INTERFACE
    SUBROUTINE gauleg(x1,x2,x,w)
      USE nrtype
      REAL(SP), INTENT(IN) :: x1,x2
      REAL(SP), DIMENSION(:), INTENT(OUT) :: x,w
    END SUBROUTINE gauleg
 END INTERFACE
  ! ... the original file contains several other INTERFACES ...
END MODULE nr
```

```
nrutil.f90 (Here only for: array_copy, arth, assert_eq, nrerror)
MODULE nrutil
 USE nrtype
 IMPLICIT NONE
 INTEGER(I4B), PARAMETER :: NPAR_ARTH=16,NPAR2_ARTH=8
  INTEGER(I4B), PARAMETER :: NPAR_GEOP=4,NPAR2_GEOP=2
 INTEGER(I4B), PARAMETER :: NPAR_CUMSUM=16
  INTEGER(I4B), PARAMETER :: NPAR_CUMPROD=8
 INTEGER(I4B), PARAMETER :: NPAR_POLY=8
 INTEGER(I4B), PARAMETER :: NPAR_POLYTERM=8
  INTERFACE array_copy
    MODULE PROCEDURE array_copy_r, array_copy_d, array_copy_i
 END INTERFACE
  INTERFACE assert_eq
    MODULE PROCEDURE assert_eq2,assert_eq3,assert_eq4,assert_eqn
 END INTERFACE
 INTERFACE arth
    MODULE PROCEDURE arth_r, arth_d, arth_i
 END INTERFACE
  ! ... l'originale contiene ancora molte altre INTERFACEs....
CONTAINS
 SUBROUTINE array_copy_r(src,dest,n_copied,n_not_copied)
   REAL(SP), DIMENSION(:), INTENT(IN) :: src
   REAL(SP), DIMENSION(:), INTENT(OUT) :: dest
   INTEGER(I4B), INTENT(OUT) :: n_copied, n_not_copied
   n_copied=min(size(src),size(dest))
   n_not_copied=size(src)-n_copied
   dest(1:n_copied)=src(1:n_copied)
 END SUBROUTINE array_copy_r
 SUBROUTINE array_copy_d(src,dest,n_copied,n_not_copied)
   REAL(DP), DIMENSION(:), INTENT(IN) :: src
   REAL(DP), DIMENSION(:), INTENT(OUT) :: dest
   INTEGER(I4B), INTENT(OUT) :: n_copied, n_not_copied
   n_copied=min(size(src),size(dest))
   n_not_copied=size(src)-n_copied
   dest(1:n_copied)=src(1:n_copied)
 END SUBROUTINE array_copy_d
 SUBROUTINE array_copy_i(src,dest,n_copied,n_not_copied)
   INTEGER(I4B), DIMENSION(:), INTENT(IN) :: src
   INTEGER(I4B), DIMENSION(:), INTENT(OUT) :: dest
   INTEGER(I4B), INTENT(OUT) :: n_copied, n_not_copied
```

```
n_copied=min(size(src), size(dest))
 n_not_copied=size(src)-n_copied
  dest(1:n_copied)=src(1:n_copied)
END SUBROUTINE array_copy_i
FUNCTION assert_eq2(n1,n2,string)
  CHARACTER(LEN=*), INTENT(IN) :: string
  INTEGER, INTENT(IN) :: n1,n2
  INTEGER :: assert_eq2
  if (n1 == n2) then
     assert_eq2=n1
  else
     write (*,*) 'nrerror: an assert_eq failed with this tag:',string
    STOP 'program terminated by assert_eq2'
END FUNCTION assert_eq2
FUNCTION assert_eq3(n1,n2,n3,string)
  CHARACTER(LEN=*), INTENT(IN) :: string
  INTEGER, INTENT(IN) :: n1,n2,n3
 INTEGER :: assert_eq3
  if (n1 == n2 .and. n2 == n3) then
     assert_eq3=n1
  else
     write (*,*) 'nrerror: an assert_eq failed with this tag:',string
    STOP 'program terminated by assert_eq3'
  end if
END FUNCTION assert_eq3
FUNCTION assert_eq4(n1,n2,n3,n4,string)
  CHARACTER(LEN=*), INTENT(IN) :: string
  INTEGER, INTENT(IN) :: n1,n2,n3,n4
  INTEGER :: assert_eq4
  if (n1 == n2 .and. n2 == n3 .and. n3 == n4) then
     assert_eq4=n1
     write (*,*) 'nrerror: an assert_eq failed with this tag:',string
     STOP 'program terminated by assert_eq4'
  end if
END FUNCTION assert_eq4
FUNCTION assert_eqn(nn,string)
  CHARACTER(LEN=*), INTENT(IN) :: string
  INTEGER, DIMENSION(:), INTENT(IN) :: nn
  INTEGER :: assert_eqn
  if (all(nn(2:) == nn(1))) then
```

```
assert_eqn=nn(1)
  else
     write (*,*) 'nrerror: an assert_eq failed with this tag:',string
     STOP 'program terminated by assert_eqn'
  end if
END FUNCTION assert_eqn
SUBROUTINE nrerror(string)
  CHARACTER(LEN=*), INTENT(IN) :: string
  write (*,*) 'nrerror: ',string
  STOP 'program terminated by nrerror'
END SUBROUTINE nrerror
FUNCTION arth_r(first,increment,n)
  REAL(SP), INTENT(IN) :: first,increment
  INTEGER(I4B), INTENT(IN) :: n
  REAL(SP), DIMENSION(n) :: arth_r
  INTEGER(I4B) :: k,k2
  REAL(SP) :: temp
  if (n > 0) arth_r(1)=first
  if (n <= NPAR_ARTH) then
     do k=2,n
        arth_r(k)=arth_r(k-1)+increment
     end do
  else
     do k=2,NPAR2_ARTH
        arth_r(k)=arth_r(k-1)+increment
     end do
     temp=increment*NPAR2_ARTH
     k=NPAR2_ARTH
     do
        if (k \ge n) exit
       k2=k+k
        arth_r(k+1:min(k2,n)) = temp+arth_r(1:min(k,n-k))
        temp=temp+temp
        k=k2
     end do
  end if
END FUNCTION arth_r
FUNCTION arth_d(first,increment,n)
  REAL(DP), INTENT(IN) :: first,increment
  INTEGER(I4B), INTENT(IN) :: n
  REAL(DP), DIMENSION(n) :: arth_d
  INTEGER(I4B) :: k,k2
  REAL(DP) :: temp
```

```
if (n > 0) arth_d(1)=first
    if (n <= NPAR_ARTH) then
       do k=2,n
          arth_d(k)=arth_d(k-1)+increment
       end do
    else
       do k=2, NPAR2_ARTH
          arth_d(k)=arth_d(k-1)+increment
       temp=increment*NPAR2_ARTH
       k=NPAR2_ARTH
       do
          if (k \ge n) exit
          k2=k+k
          arth_d(k+1:min(k2,n)) = temp+arth_d(1:min(k,n-k))
          temp=temp+temp
          k=k2
       end do
    end if
  END FUNCTION arth_d
  FUNCTION arth_i(first,increment,n)
    INTEGER(I4B), INTENT(IN) :: first,increment,n
    INTEGER(I4B), DIMENSION(n) :: arth_i
    INTEGER(I4B) :: k,k2,temp
    if (n > 0) arth_i(1)=first
    if (n <= NPAR_ARTH) then
       do k=2,n
          arth_i(k)=arth_i(k-1)+increment
       end do
    else
       do k=2, NPAR2_ARTH
          arth_i(k)=arth_i(k-1)+increment
       end do
       temp=increment*NPAR2_ARTH
       k=NPAR2_ARTH
       do
          if (k \ge n) exit
          k2=k+k
          arth_i(k+1:min(k2,n))=temp+arth_i(1:min(k,n-k))
          temp=temp+temp
          k=k2
       end do
    end if
 END FUNCTION arth_i ! .... and many other FUNCTIONs and SUBROUTINEs ....
END MODULE nrutil
```

```
pi.f90: Calculates pi using MC
Program pi
 Implicit none
 integer, dimension(:), allocatable :: seed
 real, dimension(2) :: rnd
 Real :: area, x, y
 Integer :: i, max, pigr, sizer
 call random_seed(sizer)
 allocate(seed(sizer)
   print*,' enter max number of points='
 read*, max
 print*,' enter seed (or type /) >'
 read*, seed
 call random_seed(put=seed)
        open data file, initializations
 Open(7, File='pigr.dat', Status='Replace')
 pigr=0
 ! points generated within a square of side 2
 ! count how many fall within the circle x*x+y*y <= 1;
 Do i=1, max
    call random_number(rnd)
    x = rnd(1)*2-1
    y = rnd(2)*2-1
    If ((x*x + y*y) \le 1) then
      pigr = pigr+1
    Endif
    area = 4.0 * pigr/Real(i)
    if (mod(i,10)==0) Write(7,*) i, abs(acos(-1.)-area)! write every 10 points
 end do
 Close(7)
 Stop 'data saved in pigr.dat '
End program pi
```