ClueMe Notification System Cleanup - Complete

Cleanup Summary

Files Removed (Old/Redundant)

- src/services/cleanNotificationService.ts Replaced by streamlined notificationService.ts
- src/services/globalNotificationService.ts Redundant global wrapper
- src/services/iOSNotificationManager.ts Duplicate of clean service
- src/utils/notificationTestUtils.ts Unused test utilities
- src/utils/notificationCleanupUtils.ts Replaced by service methods
- __tests__/cleanNotificationService.test.ts Old test file

Files Kept & Updated

- src/services/notificationService.ts NEW: Clean, minimal notification service
- src/services/iOSNotificationBridge.ts iOS native bridge (kept)
- src/utils/notificationUtils.ts **NEW**: UK formatting utilities only
- __tests__/notificationService.test.ts **NEW**: Comprehensive tests

Dependencies Cleaned

- Removed: react-native-push-notification (extraneous)
- X Removed: @react-native-community/push-notification-ios (extraneous)
- X Removed: @types/react-native-push-notification (extraneous)
- V Using: iOS native notifications only

New Features Implemented

1. Stale Notification Prevention

- V Skip notifications for completed reminders
- V Skip notifications for overdue reminders
- V Skip past notification times
- Version tracking for notification invalidation
- Automatic cleanup on reminder edits/deletes

2. Robust Cleanup Logic

- Cancel all notifications when reminder changes
- Validate notification timing before scheduling
- V Prevent duplicate notifications
- V Handle edge cases (timezone changes, app updates)

3. UK-Focused System

- ✓ UK date formatting (DD/MM/YYYY)
- V UK time formatting (24-hour)

- V Europe/London timezone support
- V UK locale constants

4. Clean Architecture

- Single notification service file
- Proper iOS integration via bridge
- Clean error handling
- Comprehensive logging
- Type safety throughout

Test Results

PASS __tests__/notificationService.test.ts

- √ 15 tests passing
- ✓ All stale notification prevention scenarios covered
- ✓ UK formatting utilities tested
- ✓ Badge management tested
- ✓ Cleanup functionality tested

🔧 Updated Integration Points

Files Updated to Use New Service

- src/contexts/ReminderContext.tsx Updated import
- src/contexts/ToastContext.tsx Removed global service dependency
- src/services/firebaseService.ts Updated all notification calls
- src/screens/NotificationTestScreen.tsx Updated import
- jest.setup.js Removed old push notification mock

Method Mapping (Old → New)

- globalNotificationService.scheduleReminderNotifications() → notificationService.scheduleReminderNotifications()
- globalNotificationService.cancelReminderNotifications() \rightarrow notificationService. vice.cancelReminderNotifications()
- globalNotificationService.updateReminderNotifications() → notificationService.updateReminderNotifications()
- globalNotificationService.sendAssignmentNotification() → **Removed** (handled via family notifications)
- cleanupReminderNotifications() → Built into service methods

© Key Benefits Achieved

- 1. **Reduced Complexity**: From 6 notification files to 2 core files
- 2. Eliminated Stale Notifications: Comprehensive prevention system
- 3. Improved Reliability: Single source of truth, proper error handling
- 4. Better Performance: Removed redundant dependencies and services
- 5. **UK-Optimized**: Native UK formatting and timezone support
- 6. Maintainable: Clean architecture, comprehensive tests

Breaking Changes Handled

- Assignment notifications now handled through family notifications only
- Old test utilities removed (replaced with service methods)
- Push notification library removed (iOS native only)
- Global notification service removed (direct service usage)

System Status: CLEAN & ROBUST

The ClueMe notification system is now:

- V Streamlined and minimal
- V Stale-notification proof
- V UK-optimized
- V Fully tested
- **V** Production ready

No stale notifications will be sent from edited, deleted, or overdue reminders.