

 **DTU Compute**  
Department of Applied Mathematics and Computer Science

# Exam Assignment

## 02612 Constrained Optimization

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Kongens Lyngby 2023



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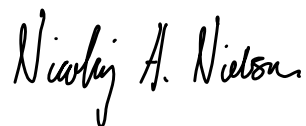
# Preface

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This report is prepared at DTU Compute in fulfillment of the requirements for the course 02612 - Constrained Optimization 2022. The following student has participated in the creation of the code used to make this report.

- Magne Egede Rasmussen, s183963

Kongens Lyngby, October 20, 2023

A handwritten signature in black ink, reading "Nicolaj A. Nielsen". The script is cursive and fluid, with the first name "Nicolaj" and last name "Nielsen" clearly legible.

Nicolaj Hans Nielsen, s184335



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# CHAPTER 1

# Equality Constrained Convex Quadratic Programming

---

In the following, we will work with the equality constrained convex QP

$$\begin{aligned} \min_x \quad & f(x) = \frac{1}{2}x^T Hx + g^T x \\ \text{subject to} \quad & A^T x = b \end{aligned} \tag{1.1}$$

Where  $H$  is positive definite i.e.  $H \succ 0$ .

## 1.1 Exercise 1.1

We now introduce the Lagrange function  $\mathcal{L}$  as a useful way to specify the constrained optimization problem. We construct the Lagrangian function according to the generic formulation on p. 44 [1].

$$\mathcal{L}(x, \lambda) = f(x) - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i c_i(x) \tag{1.2}$$

In this generic case,  $\mathcal{E}$  is the set of equality constraints and  $\mathcal{I}$  is the set of inequality constraints. Each of the constraints will have an associated Lagrangian multiplier  $\lambda_i$ . The sign in equation 1.2 is debated. We will stick with the negative sign and be very explicit if we change that, both in the introduced theory and subsequent implementations.

For our specific problem of equation 1.1, we see that the Lagrangian is:

$$\mathcal{L}(x, \lambda) = \frac{1}{2}x^T Hx + g^T x - \lambda^T (A^T x - b) \tag{1.3}$$

where in this case  $\lambda$  is a vector. If we use the notation introduced in [2], then we denote  $A \in M_{n \times m}(\mathbb{R})$  and hence  $\lambda \in \mathbb{R}^m$ .

## 1.2 Exercise 1.2

When we have a feasible solution, we want to know if it is optimal. We assess this using a set of optimality conditions. The first order optimality conditions for an EQP are the Karush-Kuhn-Tucker, KKT, conditions, Proposition 2.10 [1]:

$$\begin{aligned}
 \nabla_x \mathcal{L}(x, \lambda) &= \nabla f(x) - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i \nabla c_i(x) = 0 \\
 c_i(x) &= 0 & i \in \mathcal{E} \\
 c_i(x) &\geq 0 & i \in \mathcal{I} \\
 \lambda_i &\geq 0 & i \in \mathcal{I} \\
 c_i(x) &= 0 \quad \vee \quad \lambda_i = 0 & i \in \mathcal{I}
 \end{aligned} \tag{1.4}$$

For standard EQPs the first order conditions are only necessary but not sufficient. However, if the program is convex, then the first order conditions are also sufficient, Section 2.5 [1]. As  $H$  is positive definite, the problem is strictly convex and hence the KKT conditions are also sufficient.

### 1.2.1 Understanding the Defined Constraints

The following is a derivation of the optimality constraints. It can be of interest to consider how these conditions could be derived. Therefore, we rewrite the problem slightly and cover the more general case. Let  $\phi(x) : \mathbb{R}^{n_x} \rightarrow \mathbb{R}^{n_x}$  be the objective function such that in this case

$$\phi(x) = \frac{1}{2}xHx + g^\top x. \tag{1.5}$$

Then write  $h : \mathbb{R}^{n_x} \rightarrow \mathbb{R}^{n_x}$  for the equality constraint such that

$$h(x) = A^\top x - b \tag{1.6}$$

Consider a small step  $p \in \mathbb{R}^{n_x}$  that is small enough for the second order term in a Taylor expansion around  $x$  to be insignificant. Then

$$\phi(x) \approx \phi(x) + \nabla \phi(x)^\top p \tag{1.7}$$

A minimizer,  $x^*$ , of  $\phi$  must be at a point where the immediate neighbourhood has a larger objective

$$\phi(x^* + p) \geq \phi(x^*) \tag{1.8}$$

With the Taylor expansion of 1.7, we see that  $\phi(x^* + p) \geq \phi(x^*)$  if for that point  $p$ :

$$\nabla \phi(x^*)^\top p \geq 0 \tag{1.9}$$

Note, that in the unconstrained case, we would of course require that  $\nabla \phi(x^*)^\top p = 0$ , however, in the equality constrained problem, we must also insure that the point



$x + p$  is feasible. Therefore, consider likewise the Taylor expansion of the equality constraint. Let  $h_j$  denote the  $j$ 'th equality constraint out of  $n_h$  constraints:

$$h_j(x + p) \approx h_j(x) + \nabla h_j(x)^\top p \quad (1.10)$$

we require  $h_j(x + p) = 0$  for all constraints to be feasible. Therefore, we must require  $\nabla h_j(x)^\top p = 0$ . Now, we can formulate this conditions for all constraints by introducing the Jacobian  $\nabla h_j(x) = J_h \in M_{n_m \times n_x}(\mathbb{R})$ . Notice, that for the specific problem we have the Jacobian,  $J_h = A^\top$  hence we have  $J_h$  directly. We require that:

$$J_h(x)p = 0. \quad (1.11)$$

This condition is interesting as  $J_h(x)p = 0$  has a nice interpretation from linear algebra.  $J_h(x)p = 0$  means that the direction  $p$  must reside in the null space  $J_h$  i.e. the Jacobian of the constraints. From the dimension theorem, corollary 2.5.4 [2], we know that

$$\dim \text{null } J_h + \dim \text{col } J_h = n_x. \quad (1.12)$$

Recall that  $\dim \text{col } J_h = \text{rank } J_h$ . If  $\text{rank } J_h = \min\{n_h, n_x\}$ , then  $J_h$  has full rank. If  $\text{rank } J_h = n_x$ , then we have nothing to optimize as from equation 1.12 we have  $\dim \text{null } J_h = n_x - n_x = 0$  hence there would be no space to search in as we have just one feasible point. On the other hand, consider a problem with more design variable than constraints,  $n_x > n_h$ . Then  $\text{rank } J_h \leq n_h$  hence from equation 1.12 we would have

$$\dim \text{null } J_h \geq n_x - n_h. \quad (1.13)$$

As  $n_x > n_h$ , then  $n_x - n_h > 0$  hence  $\dim \text{null } J_h > 0$  and we have a feasible space in which we can optimize the objective.

In the above we have stipulated two conditions  $\phi(x^* + p) \geq \phi(x^*)$  and  $J_h(x)p = 0$ . However, because we work with equality constraints, then the feasible direction could be inverted and we could have;  $\nabla \phi(x)^\top p \geq 0$  and  $-\nabla \phi(x)^\top p \geq 0$  which only holds with equality hence we must require  $\nabla \phi(x)^\top p = 0$ . In essences, we require

$$\nabla \phi(x^*)^\top p = 0 \quad \text{for all } p \text{ where} \quad J_n(x^*)p = 0 \quad (1.14)$$

We can rewrite this requirement for the optimum in one equation [3]:

$$\nabla f(x^*) = - \sum_{j=1}^{n_h} \lambda_j \nabla h_j(x^*) \quad (1.15)$$

We now see that the gradient of the objective function must be a linear combination of the gradients of the constraints. These scalars  $\lambda_j$  are the Lagrangian multipliers.

Before we turn to the Lagrangian, we conclude the following from the analysis above:

- For  $x^*$  to be an optimum, we must have

$$\nabla f(x^*) = - \sum_{j=1}^{n_h} \lambda_j \nabla h_j(x^*) \quad (1.16)$$

and of course still

$$h(x^*) = 0 \quad (1.17)$$

- Before we start anything, we must insure that we have more design variables than constraints such that  $n_x \geq n_h$ .
- It would be beneficial to have consistent constraints which means that  $J_h$  has full rank,  $\text{rank } J_h = n_h$

Let us turn back to the Lagrangian function

$$\mathcal{L}(x, \lambda) = f(x) + h(x)^\top \lambda \quad (1.18)$$

If we take the gradient w.r.t.  $x$  and  $\lambda$  and set the equations equal to 0, we obtain the following:

$$\begin{aligned} \nabla_x \mathcal{L}(x, \lambda) &= \nabla_x f(x) + J_h(x)^\top \lambda = 0 \\ \nabla_\lambda \mathcal{L}(x, \lambda) &= h(x) = 0 \end{aligned} \quad (1.19)$$

which indeed are the first order conditions derived just before. This is why the Lagrangian is so useful as it allows us to reformulate the problem.

We now consider the specific problem at hand and write the conditions in matrix notation:

$$\begin{aligned} \begin{bmatrix} \nabla_x \mathcal{L}(x, \lambda) \\ \nabla_\lambda \mathcal{L}(x, \lambda) \end{bmatrix} &= \begin{bmatrix} \nabla_x f(x) + J_h(x)^\top \lambda \\ h(x) \end{bmatrix} \\ &= \begin{bmatrix} x^\top H + g - A\lambda \\ -A^\top x + b \end{bmatrix} \\ &= \begin{bmatrix} H & -A \\ -A^\top & 0 \end{bmatrix} \begin{bmatrix} x \\ \lambda \end{bmatrix} + \begin{bmatrix} g \\ b \end{bmatrix} \end{aligned} \quad (1.20)$$

We know that we have to set the above equation equal to zero. When we do that, we observed that we now have a system of equations to solve

$$\begin{bmatrix} H & A \\ A^\top & 0 \end{bmatrix} \begin{bmatrix} x \\ \lambda \end{bmatrix} = \begin{bmatrix} g \\ b \end{bmatrix} \quad (1.21)$$

Thus we have now written the KKT conditions in matrix vector format. The matrix of the system is the KKT matrix which we will denote  $K \in M_{(n_x+n_h) \times (n_x+n_h)}(\mathbb{R})$ . As the KKT conditions are necessary and sufficient for the problem, we now just have to find a way to solve a system of linear equations. In the following, we will present different ways to do that efficiently.

Before we introduce anything, notice that as soon as we introduce a constraint,  $n_h$ , then we would have a eigenvalue of 0 hence  $K$  would be indefinite [4]. Therefore, we have to consider methods that allow a factorization of such a matrix.

## 1.3 Exercise 1.3

In the following, we will solve these problems directly using various methods based on different matrix factorization. The driver for this exercise and subsequent exercise can be found in appendix A.3.

### 1.3.1 LU factorization

To solve a linear system, we have to find the inverse of  $K$ . First, we consider an LU factorization of  $K$  into a lower triangular matrix  $L$  and an upper triangular matrix  $U$ . To ensure numerical stability of the procedure, we will use LU factorization with partial pivoting, PLU, as suggested in the lecture slides, 05B\_EqualityConstrainedQP.

$$PK = LU \quad (1.22)$$

where  $P$  is a permutation matrix. As  $K$  could be sparse due to constraints not involving all design variables and of cause because the lower right corner of  $K$  is zeros, it would be beneficial to make a sparse representation of the matrices. Here we only save the non-zero values and indices of the matrices involved. Below, you will find the the Matlab code and pseudo code of the two implementations.

---

#### Algorithm 1 EQP solver with LU-factorization

---

```

1: procedure EQUALITYQPSOLVERLU( $H, g, A, b$ )
2:    $K \leftarrow \begin{bmatrix} H & -A \\ -A^\top & 0 \end{bmatrix}$ 
3:    $L, U \leftarrow \text{lu}(K)$ , ▷ LU-factorization of K
4:    $\begin{bmatrix} x \\ \lambda \end{bmatrix} = U^{-1} \left( L^{-1} \left( - \begin{bmatrix} g \\ b \end{bmatrix} \right) \right)$  ▷ Forward & backward substitution
5:   return  $x, \lambda$ 
6: end procedure
```

---

```

1 function [x, lambda] = EqualityQPSolverLUdense(H, g, A, b)
2 % EqualityQPSolverLUdense dense LU solver
3 %
4 %      min  x' * H * x + g' x
5 %      x
6 %      s.t.  A x = b
7 %
```

```

8 %
9 % Syntax: [x, lambda] = EqualityQPSolverLUdense(H,g,A,b)
10 %
11 %           x           : Solution
12 %           lambda      : Lagrange multiplier
13
14 % Created: 02.05.2022
15 % Author: Nicolaj Hans Nielsen
16
17 %%
18 % Construct KKT Matrix
19 KKT = [H -A; -A', zeros(size(A,2), size(A,2))];
20
21 % Factorize the KKT matrix
22 [L,U,p] = lu(KKT, 'vector');
23
24 % Solve
25 rhs = -[g;b];
26 clear sol;
27 sol = U \ (L \ (rhs(p)));
28 x = sol(1:size(H,1));
29 lambda = sol(size(H,1)+1:size(H,1)+size(b,1));
30 end

```

**Listing 1.1:** Dense LU-factorization solver for EQP

```

1 function [x, lambda] = EqualityQPSolverLUsparse(H,g,A,b)
2 % EqualityQPSolverLUsparse Sparse LU solver
3 %
4 %           min   x'*H*x+g'*x
5 %           x
6 %           s.t.  A x   = b
7 %
8 %
9 % Syntax: [x, lambda] = EqualityQPSolverLUsparse(H,g,A,b)
10 %
11 %           x           : Solution
12 %           lambda      : Lagrange multiplier
13
14 % Created: 02.05.2022
15 % Author: Nicolaj Hans Nielsen
16
17 %%
18 % Construct the sparse KKT matrix
19 KKT = sparse([H -A; -A', zeros(size(A,2), size(A,2))]);
20
21 % Factorize the sparse KKT matrix
22 [L,U,p] = lu(KKT, 'vector');
23
24 % Solve for x and lambda
25 rhs = [g;b];
26 sol = U \ (L \ (-rhs(p)));
27 x = sol(1:size(H,1));

```

```

28 lambda = sol(size(H,1)+1:size(H,1)+size(b,1));
29 end

```

**Listing 1.2:** Sparse LU-factorization solver for EQP

### 1.3.2 LDL factorization

In the following, we will consider the LDL decomposition. This method is slightly related to the Cholesky decomposition, however, it allows for decomposition of matrices that are not positive-definite. The factorization is:

$$K = LDL^*, \quad (1.23)$$

where  $L$  is a lower triangular matrix, and  $D$  a diagonal matrix. The LDL factorization requires only half the computation of LU factorization [5], hence we would expect this implementation to be faster. The implementation is both implemented with a sparse and dense matrix representation. In the Matlab implementation it should be noted that we need to permute the solution vector accordingly.

---

**Algorithm 2** EQP Solver Constructed with LDL-factorization

---

```

1: procedure EQUALITYQPSOLVERLDL( $H, g, A, b$ )
2:    $K \leftarrow \begin{bmatrix} H & -A \\ -A^\top & 0 \end{bmatrix}$ 
3:    $L, D \leftarrow \text{ldl}(K),$  ▷ LDL-factorization of  $K$ 
4:    $\begin{bmatrix} x \\ \lambda \end{bmatrix} = L^{-\top} \left( D^{-1} \left( L^{-1} \left( - \begin{bmatrix} g \\ b \end{bmatrix} \right) \right) \right)$  ▷ Forward & backward substitution
5:   return  $x, \lambda$ 
6: end procedure

```

---

```

1 function [x, lambda] = EqualityQPSolverLDLdense(H,g,A,b)
2 % EqualityQPSolverLDLdense   Dense LDL solver
3 %
4 %       min   x'*H*x+g'*x
5 %       x
6 %       s.t.  A x   = b
7 %
8 %
9 % Syntax: [x, lambda] = EqualityQPSolverLDLdense(H,g,A,b)
10 %
11 %       x           : Solution
12 %       lambda      : Lagrange multiplier
13 %
14 % Created: 02.05.2022
15 % Author: Nicolaj Hans Nielsen
16

```

```

17 %%
18 % Construct KKT Matrix
19 KKT = [H -A; -A', zeros(size(A,2), size(A,2))];
20
21 % Factorize the KKT matrix
22 [L,D,p] = ld1(KKT, 'lower', 'vector');
23
24 % Solve
25 clear sol;
26 rhs = -[g;b];
27 % note: the permutation vector p of the solution:
28 sol(p) = L' \ (D \ (L \ rhs(p)));
29 x = sol(1:size(H,1));
30 lambda = sol(size(H,1)+1:size(H,1)+size(b,1));
31 end

```

**Listing 1.3:** Dense LDL-factorization solver for EQP

```

1 function [x, lambda] = EqualityQPSolverLDLsparse(H, g, A, b)
2 % EqualityQPSolverLDLsparse Sparse LDL solver
3 %
4 %      min  x'*H*x+g'*x
5 %      x
6 %      s.t. A x = b
7 %
8 %
9 % Syntax: [x, lambda] = EqualityQPSolverLDLsparse(H,g,A,b)
10 %
11 %      x           : Solution
12 %      lambda      : Lagrange multiplier
13 %
14 % Created: 02.05.2022
15 % Author: Nicolaj Hans Nielsen
16 %
17 %%
18 % Construct the sparse KKT matrix
19 KKT = sparse([H -A; -A', zeros(size(A,2), size(A,2))]);
20
21 % Factorize the sparse KKT matrix
22 [L,D,p] = ld1(KKT, 'lower', 'vector');
23
24 % Solve for x and lambda
25 rhs = -[g;b];
26 % note: the permutation vector p of the solution:
27 sol(p) = L' \ (D \ (L \ rhs(p)));
28 x = sol(1:size(H,1));
29 lambda = sol(size(H,1)+1:size(H,1)+size(b,1));

```

**Listing 1.4:** Sparse LDL-factorization solver for EQP

### 1.3.3 Range-Space factorization

In this method, we use the cholesky factorization of  $H$ . This is possible as we know  $H$  is positive definite. The method works well when there is only a limited set of constraints compared to the number of design variables. We refer to section 16.2, [4] where it is described under the other commonly used name *Schur-Complement method*.

The pseudo code is provided matches closely that of the provided example in, 05B\_EqualityConstrainedQP:

---

**Algorithm 3** EQP solver constructed with range-space factorization
 

---

```

1: procedure EQUALITYQPSOLVERRANGESPACE( $H, g, A, b$ )
2:    $L = \text{chol}(H)$  ▷ Cholesky-factorization of A
3:    $h_g = L^{-1} (L^{-T} g)$ 
4:    $h_a = L^{-1} (L^{-T} A)$ 
5:    $\lambda = (A^T h_a)^{-1} (A^T h_g + b)$ 
6:    $x = h_a \lambda - h_g$ 
7:   return  $x, \lambda$ 
8: end procedure
  
```

---

Below is the code used to make the implementations:

```

1 function [x, lambda] = EqualityQPSolverRangeSpace(H,g,A,b)
2 % EqualityQPSolverRangeSpace   Range Space solver
3 %
4 %       min   x'*H*x+g'*x
5 %       x
6 %       s.t.  A x   = b
7 %
8 %
9 % Syntax: [x, lambda, time_R] = EqualityQPSolverRangeSpace(H,g,A,b)
10 %
11 %       x           : Solution
12 %       lambda      : Lagrange multiplier
13 %
14 % Created: 03.05.2022
15 % Author : Nicolaj Hans Nielsen , Technical University of Denmark
16 %
17 %%
18 % Factorize H using cholesky decomposition
19 L=chol(H);
20
21 % form intermediate quantities
22 h_g = L \ (L'\g);
23 h_a = L \ (L'\A);
24
25 % compute lambda and x
26 lambda = (A'*h_a)\(b+A'*h_g);
  
```

```

27     x = h_a*lambda-h_g;
28 end

```

**Listing 1.5:** Range-space factorization solver for EQP

### 1.3.4 Null Space Method

The null space method builds on the idea that we can rephrase our equality constraint problem into that of an unconstrained problem in the null space of  $A$ . We refer to exercise 2 where we go through the natural connection to the null space. For now we list the results related to the implementation. Note that the algorithm is built on a QR factorization of  $A$ , see e.g. section 6.5, [2]. Explicitly, the QR-factorization is:

$$\begin{aligned}
 A &= V \begin{bmatrix} R \\ 0 \end{bmatrix} \\
 &= [Q_r \quad Q_n] \begin{bmatrix} R \\ 0 \end{bmatrix}
 \end{aligned} \tag{1.24}$$

Where  $Q_R$  has orthonormal columns that constitutes a basis for the range space of  $A$ . We require  $A$  to be full rank and  $Q_n^T H Q_n$  be positive definite where  $Q_n$  is a matrix with columns that spans the null space of  $A$ . The method is useful when the number of constraints is close to the number of design variables, chapter 16.2 [4].

The pseudo code is provided below where we have used the a notation that follows quite closely that of lecture slides, 05B\_EqualityConstrainedQP:

---

**Algorithm 4** EQP solver constructed with null-space factorization

---

```

1: procedure EQUALITYQPSOLVERNULLSPACE( $H, g, A, b$ )
2:    $\begin{bmatrix} Q_R & Q_N \end{bmatrix} \begin{bmatrix} R \\ 0 \end{bmatrix} = \text{qr}(A)$  ▷ QR-factorization of A
3:    $x_y = (R^T)^{-1} b$ 
4:    $x_z = -(Q_n^T H Q_n)^{-1} [Q_n^T (H Q_r x_y + g)]$ 
5:    $x = Q_r x_y + Q_n x_z$ 
6:    $\lambda = (R^T)^{-1} Q_r (g + H x)$ 
7:   return  $x, \lambda$ 
8: end procedure

```

---

The Matlab code is provided below:

```

1 function [x,lambda] = EqualityQPSolverNullSpace(H,g,A,b)
2 % EqualityQPSolverNullSpace Null Space solver
3 %
4 %         min   x' * H * x + g' x
5 %         x

```



```

6 %           s.t. A x = b
7 %
8 %
9 % Syntax: [x,lambda,time_N] = EqualityQPSolverNullSpace(H,g,A,b)
10 %
11 %           x           : Solution
12 %           lambda      : Lagrange multiplier
13 %
14 % Created: 03.05.2022
15 % Author : Nicolaj Hans Nielsen, Technical University of Denmark
16 %
17 %%
18 [n,m] = size(A);
19
20 % Make QR factorization
21 [Q,R] = qr(A, 'vector');
22
23 % devide into q_r and q_n
24 Q_r = Q(:,1:m);
25 Q_n = Q(:,m+1:n);
26 R = R(1:m,1:m);
27
28 % calculate x_r
29 x_y = (R'\b);
30
31 % create help variable
32 intermediate_inv = Q_n'*H*Q_n;
33 L = chol(intermediate_inv);
34
35 x_z = -L \ (L'\(Q_n'*(H*Q_r*x_y+g)));
36 x = Q_r*x_y+Q_n*x_z;
37 lambda = R\Q_r'*(g+H*x);
38 end

```

**Listing 1.6:** Null-space factorization solver for EQP

### 1.3.5 The Interface for the Set of Solvers

The interface for the set of solvers has been included in appendix A.1.

## 1.4 Exercise 1.4

In the following, we will test the obtained result from each of the presented solver and in their sparse and dense forms. We will make the check on the following problem:

H =

5.0000	1.8600	1.2400	1.4800	-0.4600
1.8600	3.0000	0.4400	1.1200	0.5200
1.2400	0.4400	3.8000	1.5600	-0.5400
1.4800	1.1200	1.5600	7.2000	-1.1200
-0.4600	0.5200	-0.5400	-1.1200	7.8000

g =

-16.1000
-8.5000
-15.7000
-10.0200
-18.6800

A =

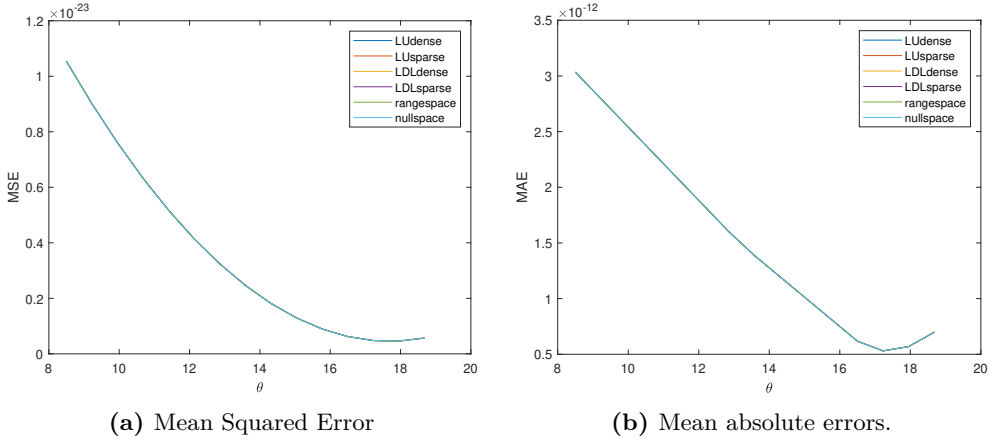
16.1000	1.0000
8.5000	1.0000
15.7000	1.0000
10.0200	1.0000
18.6800	1.0000

b =

$\theta$
1

The value  $\theta$  in  $b$  we will vary to test the implementations for different values. In our case, we will use 15 equidistant points in the interval  $[8.50:18.68]$ . The driver for this exercise can be seen in appendix A.3

Below, we see that for all of our implementations, the mean absolute error is below  $10^{-10}$  while for mean squared error, we are down to  $10^{-23}$  hence we conclude that the solvers all seem to be correct. Below we have depicted the errors as a function  $\theta$ .



**Figure 1.1:** The errors between the implemented solvers and quadprog solutions. As the scale of the y-axis indicated, all solvers are correct.

In the table below we provide a set of the computed solutions:

$\theta =$	8.5000	11.0450	13.5900	16.1350	18.6800
$\phi =$	-7.2816	-10.2037	-12.8724	-15.2877	-17.4497
$x =$	-0.2250	-0.0681	0.0888	0.2458	0.4027
	0.8575	0.5809	0.3043	0.0277	-0.2489
	0.1712	0.2368	0.3024	0.3680	0.4336
	0.1756	0.1376	0.0995	0.0615	0.0234
	0.0207	0.1128	0.2049	0.2971	0.3892

**Table 1.1:** Objective,  $\phi$ , and minimizer,  $x$ , as a function of  $\theta$

## 1.5 Exercise 1.5

Given that the solvers seems correct, we will now test the implementations on a new problem. Specifically, we will focus on the problem from week 5, denoted the recycle problem. In the following, we will define the problem.

### 1.5.1 Recycle Problem

$$\begin{aligned}
\min_x \quad & \phi = \frac{1}{2} \sum_{i=1}^{n+1} (x_i - \bar{x})^2 \\
\text{s.t.} \quad & -x_1 + x_n = -d_0 \\
& x_i - x_{i+1} = 0, \quad i = 1, 2, \dots, n-2 \\
& x_{n-1} - x_n - x_{n+1} = 0
\end{aligned} \tag{1.25}$$

where  $\bar{x}$  and  $d_0$  are parameters of the problem. We see that the number of constraints indeed scales with  $n$  in equation 1.25 but still the problems remain an EQP. The objective also only contains terms of at most second order hence we should be able to solve this problem with all the solvers introduced. We refer to week5 for thorough introduction to the problem with graphical representation etc. For now, we phrase the matrix form of the problem. To make the make the system match that of equation 1.1, we locate  $H$  and  $g$ :

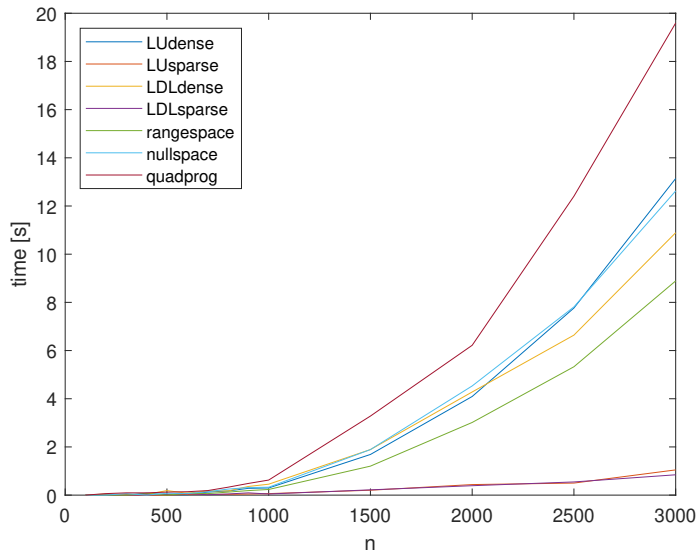
$$H = I_{((n+1) \times (n+1))}, \quad g = -\bar{x}_{(n+1)} \tag{1.26}$$

where  $I$  is the identity matrix. Consider now the constraints which we can write can write with  $A \in M_{((n+1) \times n)}(\mathbb{R})$  and  $b \in \mathbb{R}^n$

$$A = \begin{bmatrix} -1 & 1 & 0 & 0 \cdots & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 \cdots & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 \cdots & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \cdots & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \cdots & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \cdots & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 \cdots & 0 & -1 & 1 \\ 1 & 0 & 0 & 0 \cdots & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 \cdots & 0 & 0 & -1 \end{bmatrix}, \quad b = \begin{bmatrix} -d_0 \\ 0 \\ 0 \\ \vdots \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \tag{1.27}$$

With the explicit formulation of the matrices, we can use the same framework from before and test the solvers. Specifically, we will now focus on the time it takes the solvers to solve this system as we introduce more design variables and constraints. We have chosen  $\bar{x} = 0.2$  and  $d_0 = 1$ . We will test the problem for  $n$  from 100 to 3000. We will construct experiment with a vector  $n$

$$n = [100 \quad 200 \quad \dots \quad 1000 \quad 1500 \quad 2000 \quad \dots \quad 3000]^\top \tag{1.28}$$



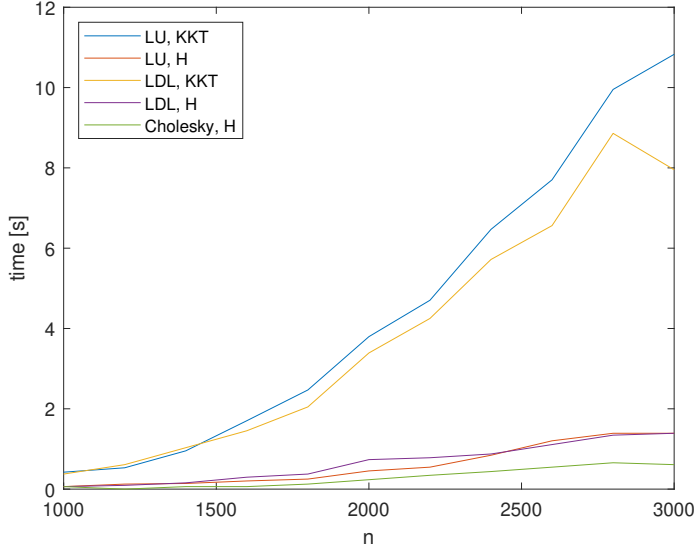
**Figure 1.2:** CPU-time as we increase  $n$  in the recycle problem

In figure 1.2, we see three different overall patterns. The built-in *quadprog* tends to take longer time to solve the problem. Especially, when it scales we see that the implementations with dense matrices becomes slow, and the solvers that utilized the sparse matrix structure are fastest.

We were initially surprised that the *quadprog* took longer than our solvers, however, *quadprog* is a very versatile solver hence must have an additional overhead of test it runs to figure out how to solve the passed problem must efficiently. Our solvers are more informed and implemented directly to a problem where we know they could be applied.

## 1.5.2 Underlying Matrix Factorization

Each methods has its own specific way to factorize either the KKT or the H matrix. After that some subsequent calculations follows. We wondered how much of the increased time could be explained by the different factorization alone. This time will use  $n \in [200, 400, 600, \dots, 3000]^T$ .



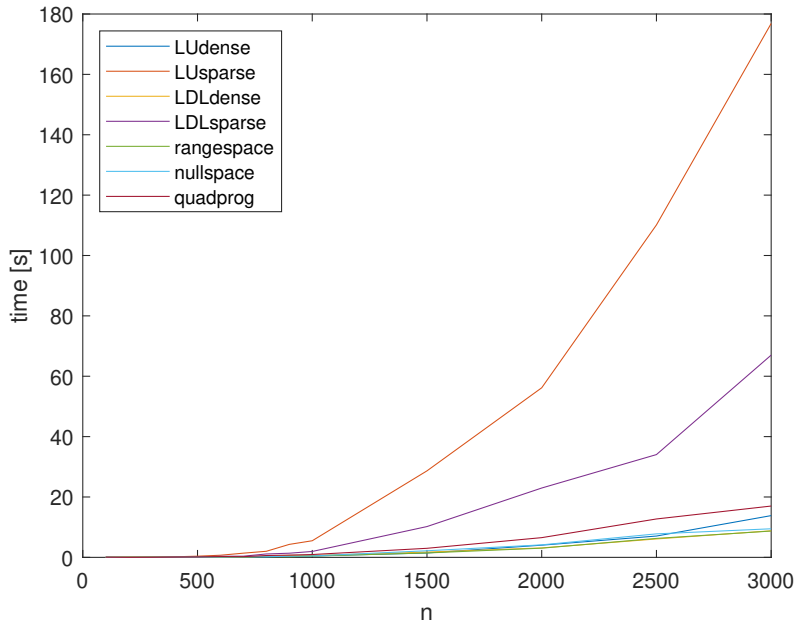
**Figure 1.3:** CPU-time as we increase  $n$  in the recycle problem with focus on decomposition method only.

In figure 1.3, we see that indeed it is the factorization of the KKT matrix that is most expensive which can partly explain why we see the patterns in figure 1.2.

### 1.5.3 Scalability in number of Constraints

We figured it would be interesting to test the implementation on problems with different design matrices and constraints. Therefore, we created a program that can generate new EQPs, see appendix section A.2. Here we simply have to ensure that we create a positive definite symmetric matrix  $H$  and a matrix  $A$  that has full rank. We used some inputs from Matlab fora to which we have left the references in the code. Here we introduced as many constraints as number of design variables and tested with  $n$ :

$$n = [100 \ 200 \ \dots \ 1000 \ 1500 \ 2000 \ \dots \ 3000]^T \quad (1.29)$$



**Figure 1.4:** CPU-time as we increase  $n$  and generate randomly EQPs. We introduce as many constraints as design variables.

In figure 1.4, we see quite an interesting pattern. When the number of constraints is equal to the number of design variables, then the sparse matrix methods seems to take much longer. Indeed, we also see that the *quadprog* takes longer than the rest of the methods but this is on a completely different scale. If we consider only the *rangespace* and *nullspace* methods, it is quite interesting that they lie this close. We see that the *nullspace* methods lies slightly above the *rangespace* method. This is indeed in accordance with results given in [4] but not of the magnitude one could expect.





# CHAPTER 2

## Quadratic Program

---

In the following, we will consider a quadratic program of the following form:

$$\begin{array}{ll} \min_x & \phi = \frac{1}{2}x'Hx + g'x \\ \text{s.t.} & A'x = b \\ & l \leq x \leq u \end{array}$$

where  $A$  has full column rank. We will rewrite the problem formulation slightly such that it matches the form introduced in the notation introduced in *Convex Quadratic Programming Primal-Dual Interior Point Algorithm*, [6]. We want the inequality constraints to be of the form  $C^\top x \geq d$ . Therefore, let  $I$  be the identity matrix, then we can introduce:

$$C = [I \quad -I]^\top, \quad d = [l, -u]^\top \quad (2.1)$$

such that we phrase the problem as follows:

$$\begin{array}{ll} \min_x & \phi = \frac{1}{2}x^\top Hx + g^\top x \\ \text{s.t.} & A^\top x = b \\ & [I \quad -I]^\top x \geq \begin{bmatrix} l \\ -u \end{bmatrix}. \end{array} \quad (2.2)$$

### 2.1 Exercise 2.1

We now let  $y$  be a vector of Lagrange multipliers for the equality constraints and  $z$  a vector of Lagrange multipliers for the inequality constraints. The Lagrangian matches quite closely the ones introduced in exercise 1.1. In short-hand notation we can write the Lagrangian as:

$$L(x, y, z) = \frac{1}{2}x^\top Hx + g^\top x - y^\top (A^\top x - b) - z^\top (C^\top x - d) \quad (2.3)$$

In the subsequent sections, we will cover the intuition and in-depth explanations of the meaning of each of the terms in the specified Lagrangian above.

## 2.2 Exercise 2.2

The necessary and sufficient conditions can be seen very explicitly as they are presented in section 2.4 [1].

$$\begin{aligned}
 \nabla_x \mathcal{L}(x, y, z) &= \nabla f(x) - \sum_{i \in \mathcal{E}} y_i \nabla c_i(x) - \sum_{i \in \mathcal{I}} z_i \nabla c_i(x) \\
 \nabla_y \mathcal{L}(x, y, z) &= c_i(x) = 0, \quad i \in \mathcal{E} \\
 \nabla_z \mathcal{L}(x, y, z) &= c_i(x) \geq 0, \quad i \in \mathcal{I} \\
 &\quad z_i \geq 0, \quad i \in \mathcal{I} \\
 &\quad c_i(x) z_i = 0, \quad i \in \mathcal{I}
 \end{aligned} \tag{2.4}$$

In the following, we will cover the intuition behind the optimality conditions for the QP-problems.

In the beginning of the chapter, we showed that we could write the problem in a more generic way to match that of the slides on Quadratic Optimisation Interior Point Algorithms. The next step is to extend the framework slightly and introduce slack variables such that for each inequality conditions we define

$$-C_j^T s + d = 0 \quad \text{where} \quad s \geq 0 \tag{2.5}$$

With this additional parameter, the Lagrangian is slightly different, however, we are still able to construct a Lagrangian where optimal points would be stationary points of the Lagrangian. For each of the optimality conditions, we can now define a specific residual as in [6]:

$$\begin{aligned}
 r_L &= Hx + g - Ay - Cz = 0 \\
 r_A &= -A'x + b = 0 \\
 r_C &= -C'x + s + d = 0 \\
 z &\geq 0 \\
 s &\geq 0 \\
 s_i z_i &= 0 \quad i = 1, 2, \dots, n_c
 \end{aligned}$$

We will now specify why each of the conditions accounts for and why they are needed

- $r_L$ : Can be seen as the conditions that ensures that the optimum  $x^*$  is a minimum of  $f$  in the feasible space of the constraints.
- $r_A$ : Ensures that  $x^*$  is feasible with respect to the equality constraints.
- $r_C$ : Ensures that  $x^*$  is feasible with respect to the inequality constraints after the introduction of the slack variables,  $s$ .

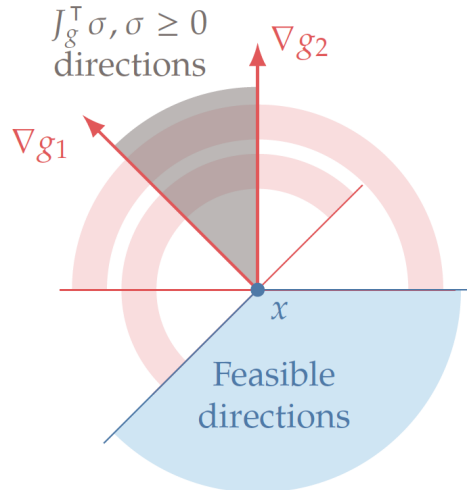
- $s \geq 0$ : We introduce the slack variable to the constraints  $c_j^\top x - d \geq 0$  and such that  $-c_j^\top x + s + d = 0$  and for that to be true we must require,  $s \geq 0$ . If  $s = 0$  such that  $-c_j^\top x + d = 0$ , the constraints is said to be active.
- $z \geq 0$  and  $s_i z_i = 0 \quad i = 1, 2, \dots, n_c$ : These need an introduction to the way of handling inequality constraints.

In the following, we will use the notation and approach used in the derivation of the optimality conditions for the equality constrained programs. The derivations are inspired by [3].

Let  $g_j(x)$  be the  $j$ 'th inequality constraint before an introduction of slack variables. As in section 1.2, we will now consider a Taylor expansion around a point and a small step  $p$ :

$$g_j(x+p) \approx g_j(x) + \nabla g_j(x)^\top p \leq 0 \quad \text{for} \quad i = 1, \dots, n_g \quad (2.6)$$

If  $g_j(x) < 0$ , then the constraint is inactive and  $p$  is assumed small enough that the constraint remains inactive after  $p$ . If  $g_j(x) = 0$ , then the constraint is active and we need to take the constraint into consideration. The argument is similar to that of the equality constraint though we are not as restrictive. We require  $\nabla g_j(x)^\top p \leq 0$  for all  $j$  active constraints which in matrix notation would be  $J_g(x)p \leq 0$ .  $J_g(x)p \leq 0$  means that we require the direction  $p$  to be in the intersection of the feasible subspace of each active inequality constraint, see figure 2.1.



**Figure 2.1:** Intersection between the feasible subspace of active inequality constraints will span the space of possible decent directions. The figure is a replica of Fig. 5.17 [3].

A great and interesting discussion of the cone formed by the active constraints and the polar cone formed by the feasible direction can be found in section 5.3.2, [3]. We will instead devote our attention to the question of how we can determine if there exists a direction  $p$  in the intersection between the feasible subset of the active constraints and the subset of possible decent directions. To determine this, we use Farkas' lemma that states that only one of the following two possibilities can occur:

1. There exists a feasible decent direction. This happens when  $p$  is in the feasible space  $J_g p \geq 0$  and the direction reduces the objective  $\nabla f^\top p < 0$ .
2. There exists a  $z$  where  $J_g^\top = z - \nabla f$  with  $z \geq 0$ . This can only happen if the first possibility does not occur.

In the latter case, then we are at a minimum and require  $\nabla f + J_g(x)^\top z = 0$  with  $z \geq 0$ . Notice the similarity with the optimality condition of the equality constraints program that

Remember, that  $J_g$  is only the Jacobian of the active constraints hence it requires a substantial amount of bookkeeping. This is where the slack variables come in handy. We introduce the slack variables,  $s$ , and we know that if  $s_j = 0$ , then the constraint is active, and if  $s_j > 0$  it is inactive. If it is inactive, we should consider it in  $J_g$  and the Lagrangian multiplier for that constraint should be 0.

We have formulated all of this in the optimality conditions. In the conditions  $s \geq 0$ ,  $z \geq 0$ , and the *complimentary slack condition*  $s_i z_i = 0$  for all  $i$ . If  $s_j = 0$  the constraint is active and  $\lambda_j > 0$ . If  $s_j > 0$ , then the constraint is not active and  $\lambda_j = 0$ .

To write the complimentary slack condition in a matrix-vector notation, we introduce two diagonal matrices  $S = \text{diag}(s_1, s_2, \dots, s_{n_h})$ , and  $Z = \text{diag}(z_1, z_2, \dots, z_{n_h})$  and a vector of ones  $e = \underbrace{[1, 1, \dots, 1]^\top}_{n_h}$  such that we can express  $s_i z_i = 0$  for all  $i$  as

$$r_{SZ} = SZe = 0 \quad (2.7)$$

Thus, we have now explained why this extra optimality condition is included.

**Necessary and sufficient conditions** If  $H$  is positive definite, then the problem is convex and it then follows from Section 2.5 [1] that the first order conditions are necessary and sufficient. If  $H$  is not positive definite, then we need to consider second order conditions.

## 2.3 Exercise 2.3

In the following, we will introduce Mehrotra's Predictor-Corrector Algorithm which builds heavily on the first order conditions introduced in the section 2.2 above.

First, we need to see how Newton's method can be applied to find a point that satisfies the optimality condition. Therefore, we introduce the optimality conditions

in term of  $F : M_{(2n_x+2n_m)}(\mathbb{R}) \mapsto M_{(2n_x+2n_m)}(\mathbb{R})$ :

$$\begin{aligned} F(x, y, z, s) &= \begin{bmatrix} r_L \\ r_A \\ r_C \\ r_{SZ} \end{bmatrix} = \begin{bmatrix} Hx + g - Ay - Cz \\ -A'x + b \\ -C'x + s + d \\ SZe \end{bmatrix} \\ &= \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, (s, z) \geq 0. \end{aligned} \quad (2.8)$$

We see that we can solve  $F = 0$  with  $(s, z) \geq 0$  using a Newton like method. Let  $J(x, y, z, s)$  be the Jacobian of  $F$  and introduce  $\Delta_F = [\Delta x, \Delta y, \Delta z, \Delta s]$ . Then we can formulate:

$$J(x, y, z, s)\Delta_F = -F(x, y, z, s) \quad (2.9)$$

which can be formulated explicitly in terms of the problem at hand as:

$$\begin{bmatrix} H & -A & -C & 0 \\ -A' & 0 & 0 & 0 \\ -C' & 0 & 0 & I \\ 0 & 0 & S & Z \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta z \\ \Delta s \end{bmatrix} = - \begin{bmatrix} r_L = Hx + g - Ay - Cz \\ r_A = -A'x + b \\ r_C = -C'x + s + d \\ r_{SZ} = SZe \end{bmatrix} \quad (2.10)$$

in the Newton step, we would solve for  $\Delta_F$  and update

$$\begin{bmatrix} x \\ y \\ z \\ s \end{bmatrix} \leftarrow \begin{bmatrix} x \\ y \\ z \\ s \end{bmatrix} + \alpha \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta z \\ \Delta s \end{bmatrix}, \quad (z, s) \geq 0$$

where we should note that  $(z, s) \geq 0$  and we have introduced a line search parameter  $\alpha \in ]0, 1[$ . This is a pure Newton update sometimes denoted the affine scaling direction, section 14.1 [4]. Now, we want fast convergence which would imply  $\alpha \gg 0$ , however, this would often lead to a violation of  $(z, s) \geq 0$ , see section 14.1 [4]. To avoid this, we will use path-following primal-dual interior-point methods. We will briefly introduce key concepts and refer to [4] and [7] for a thorough treatment of the topic. First, introduce the central path  $\mathcal{C}$  of strictly feasible points, [4]. We parameterize this path with a scale parameter  $\tau > 0$ :

$$\mathcal{C} = \{(x_\tau, y_\tau, z_\tau, s_\tau) : \tau > 0\}. \quad (2.11)$$

This  $\tau$  replaces the complementary slack condition such that

$$F(x_\tau, y_\tau, z_\tau, s_\tau) = \begin{bmatrix} Hx + g - Ay_\tau - Cz_\tau \\ -A'x_\tau + b \\ -C'x_\tau + s_\tau + d \\ S_\tau Z_\tau e^2 \end{bmatrix} = \begin{bmatrix} r_L \\ r_A \\ r_C \\ r_{SZ} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \tau e \end{bmatrix}, \quad (z, s) \geq 0$$

For each  $\tau > 0$ , there exists a uniquely defined set  $(x_\tau, y_\tau, z_\tau, s_\tau)$ , as stipulated in section 14.1 [4]. This means that the central path is uniquely defined for all  $\tau > 0$  and is always strictly feasible. If we let  $\tau \rightarrow 0_+$ , then  $\mathcal{C}$  converges towards a solution. We will not follow the central path directly. Instead, we will let it guide us towards the solutions where we maintain  $(s, z) > 0$  i.e. we let it impose some bias on our step. To control the amount of bias towards the central path, we introduce a new measure. This is the duality measure

$$\mu = \frac{1}{n_c} \sum_{i=1}^n z_i s_i = \frac{s^\top z}{n_c}. \quad (2.12)$$

Next, we introduce a controlling parameter,  $\sigma \in [0, 1]$ , which is denoted the *centering parameter* which is defined as

$$\tau = \sigma \mu. \quad (2.13)$$

We now see that the value of  $\sigma$  affects heavily the step we take. If  $\sigma = 1$ , then we take the centering direction which would bias the step heavily towards the central path. This step will not heavily reduce the duality measure, however, it would insure that we are not close to violating  $(s, z)$ . This would allow for a great reduction in the subsequent step, [4]. Conversely, if  $\sigma = 0$ , we take a full affine scale step that will reduce the duality measure greatly but would violate  $(s, z) > 0$  and force us to choose  $\alpha \ll 1$ . A way to find a balance between the two extremes is by use of predictor-corrector algorithms. The key concepts is that we alternate between a step in a heavily centered direction and a step heavily towards the affine-scaling direction. The steps are called the corrector and predictor step respectively.

### 2.3.1 Mehrota's algorithm

This framework can be modified to obtain better performance. We will introduce two modifications that are vital for Mehrota's algorithm [6].

1. A better way to adaptive set  $\sigma$
2. an extra corrector step to ensure the solutions follows more closely the primal-dual solution set

To be explicit about the modifications, we will introduce each step. The section is heavily inspired by [7, Ch. 10] and [6]. First consider each step and modification explicitly. Consider first the affine step where  $\sigma = 0$ :

$$\begin{bmatrix} H & -A & -C & 0 \\ -A' & 0 & 0 & 0 \\ -C' & 0 & 0 & I \\ 0 & 0 & S & Z \end{bmatrix} \begin{bmatrix} \Delta x^{aff} \\ \Delta y^{aff} \\ \Delta z^{aff} \\ \Delta s^{aff} \end{bmatrix} = \begin{bmatrix} -r_L \\ -r_A \\ -r_C \\ -r_{SZ} \end{bmatrix} \quad (2.14)$$

We now find the maximal step length that we can take which would still make the problem feasible for both the primal and dual variables:

$$\begin{aligned} \alpha_{\text{aff}}^{\text{pri}} &= \arg \max \{ \alpha \in [0, 1] \mid z + \alpha \Delta z^{\text{aff}} \geq 0 \} \\ \alpha_{\text{aff}}^{\text{dual}} &= \arg \max \{ \alpha \in [0, 1] \mid s + \alpha \Delta s^{\text{aff}} \geq 0 \} \end{aligned} \quad (2.15)$$

We were to take this full step, we could calculate the duality measure:

$$\mu_{aff} = \frac{(z + \alpha_{\text{aff}}^{\text{pri}} \Delta z^{\text{aff}})^\top (s + \alpha_{\text{aff}}^{\text{dual}} \Delta s^{\text{aff}})}{n_c}. \quad (2.16)$$

We can now compare this duality measure to the duality measure without this step,  $\mu$ . Now if, we see a substantial reduction  $\mu_{aff} \ll \mu$ , then it would be beneficial to move towards the full affine direction. If the improvement is small, we should take a more centered step and hopefully the next step in the affine direction will dramatically reduce the duality measure. To decide how much to favor each step type, we introduce the following heuristics for our controlling parameter:

$$\sigma = \left( \frac{\mu_{aff}}{\mu} \right)^3 \quad (2.17)$$

Now that we have found an adequate  $\sigma$ , we can calculate the centering step as:

$$\begin{bmatrix} H & -A & -C & 0 \\ -A' & 0 & 0 & 0 \\ -C' & 0 & 0 & I \\ 0 & 0 & S & Z \end{bmatrix} \begin{bmatrix} \Delta x^{cen} \\ \Delta y^{cen} \\ \Delta z^{cen} \\ \Delta s^{cen} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \sigma \mu e \end{bmatrix} \quad (2.18)$$

we could now just update

$$\begin{bmatrix} \Delta x \\ \Delta y \\ \Delta z \\ \Delta s \end{bmatrix} = \begin{bmatrix} \Delta x^{aff} \\ \Delta y^{aff} \\ \Delta z^{aff} \\ \Delta s^{aff} \end{bmatrix} + \begin{bmatrix} \Delta x^{cen} \\ \Delta y^{cen} \\ \Delta z^{cen} \\ \Delta s^{cen} \end{bmatrix} \quad (2.19)$$

This is the first modification. However, there is a problem and room for improvement that the second modification mitigates and leverages. This is the corrector step. When we calculate the affine step, we linearize around  $F$  and hence introduce approximation errors. Explicitly, consider the errors introduce in the calculation of pairwise products:

$$\begin{aligned} (x_i + \Delta x_i^{aff}) (s_i + \Delta s_i^{aff}) \\ = x_i s_i + x_i \Delta s_i^{aff} + s_i \Delta x_i^{aff} + \Delta x_i^{aff} \Delta s_i^{aff} = \Delta x_i^{aff} \Delta s_i^{aff} \end{aligned} \quad (2.20)$$

hence suddenly this product might no longer be 0. To compensate for that, we calculate the corrector step:

$$\begin{bmatrix} H & -A & -C & 0 \\ -A' & 0 & 0 & 0 \\ -C' & 0 & 0 & I \\ 0 & 0 & S & Z \end{bmatrix} \begin{bmatrix} \Delta x^{cor} \\ \Delta y^{cor} \\ \Delta z^{cor} \\ \Delta s^{cor} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -\Delta S^{aff} \Delta Z^{aff} e \end{bmatrix} \quad (2.21)$$

Where  $\Delta S^{aff} = \text{diag}(\Delta s_1^{aff}, \Delta s_2^{aff}, \dots, \Delta s_n^{aff})$  and likewise for  $\Delta Z^{aff}$ . Now:

$$\begin{aligned} (x_i + \Delta x_i^{aff} + \Delta x_i^{cor}) (s_i + \Delta s_i^{aff} + \Delta s_i^{cor}) \\ = \Delta x_i^{aff} \Delta s_i^{cor} + \Delta x_i^{cor} \Delta s_i^{aff} + \Delta x_i^{cor} \Delta s_i^{cor} \end{aligned} \quad (2.22)$$

It is stipulated in [7] that

$$\|(\Delta x^{aff}, \Delta s^{aff})\| = O(\mu), \quad \|(\Delta x^{cor}, \Delta s^{cor})\| = O(\mu^2) \quad (2.23)$$

when the system matrix is approaching a nonsingular limit. This in turn means that with this correction step, we will reduce the error from order  $O(\mu^2)$  to order  $O(\mu^3)$  thus the correction will make our method a second order approximation [7]. We will not cover further details on this but state that though  $\|(\Delta x^{cor}, \Delta s^{cor})\| = O(\mu^2)$  is not always of order  $O(\mu^2)$  when we approach a singular matrix, the corrector step usually enhances the effectiveness of the algorithm in practice [7, p. 197].

In essence, by introducing this correction, we would now add  $\Delta_{cor}$  to the update equation. In combination, the Mehrotra step is the sum of the affine, centering and correction step. We notice, that we can combine this to the calculation of just one combined direction, the *Mehrotra's direction*:

$$\begin{bmatrix} H & -A & -C & 0 \\ -A' & 0 & 0 & 0 \\ -C' & 0 & 0 & I \\ 0 & 0 & S & Z \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta z \\ \Delta s \end{bmatrix} = \begin{bmatrix} -r_L \\ -r_A \\ -r_C \\ -r_{SZ} - \Delta X^{aff} \Delta \Lambda^{aff} e + \sigma \mu e \end{bmatrix}. \quad (2.24)$$



Of course we will first have to do that affine step to find  $\sigma$  and  $\Delta X^{aff} \Delta \Lambda^{aff}$  but notice that in equation 2.24, the system matrix is the same. Therefore, we only need to factorize the matrix ones and then we reuse the factorization which reduces the computational cost to that of one backward-substitution.

The theoretical background above showed how the important steps in the algorithm is derived. The pseudo code of the algorithm can be found in 6. In the following, we will provide some results and factorizations to improve the efficiency of the code.

### 2.3.2 Implementation Related Theory

As the KKT matrix is relatively sparse, it would be beneficial for numerical stability and computational wise to try to reduce the matrix dimensions. In [6, slide 24-26] a couple of augmentations are introduced. We will use the following augmented equations:

$$\begin{bmatrix} H + C(S^{-1}Z)C' & -A \\ -A' & 0 \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} = \begin{bmatrix} -r_L + C(S^{-1}Z)(r_C - Z^{-1}\bar{r}_{SZ}) \\ -r_A \end{bmatrix} \quad (2.25)$$

Here we have introduced this  $\bar{r}_{SZ}$  as  $\bar{r}_{sz} = r_{sz} + \Delta S S^{aff} \Delta Z^{aff} e - \sigma \mu e$ . Hence the subsequent calculations can now be calculated as

$$\begin{aligned} \Delta z &= -(S^{-1}Z)C'\Delta x + (S^{-1}Z)(r_C - Z^{-1}\bar{r}_{sz}) \\ \Delta s &= -Z^{-1}\bar{r}_{sz} - Z^{-1}S\Delta z. \end{aligned} \quad (2.26)$$

Further details to the algorithm can be found in [6] which we will also rely heavily on.

To find a good initial point, we will use the heuristics introduced on slide 29 [6]. For this Initial Point Heuristics, we have created the pseudo code 5 below. The Matlab implementation of this code can be found in appendix B.1.

In the following, we will also provide the pseudo code for the implemented Mehrotra interior point methods which can be seen in 6. We have also implemented the solver in Matlab. This can be seen in appendix B.2.

---

**Algorithm 5** Heuristics for Initial Point for Mehrotra Interior Point Method
 

---

```

1: procedure INITIALPOINTHEURISTICS( $\bar{x}, \bar{y}, \bar{z}, \bar{s}$ )
2:
3:    $r_L = Hx + g - A\bar{y} - C\bar{z}$  ▷ Compute intial residuals
4:    $r_A = b - A^\top \bar{x}$ 
5:    $r_C = \bar{s} + d - C^\top \bar{x}$ 
6:    $r_{\bar{s}\bar{z}} = \bar{z}^\top \bar{s}$ 
7:    $\bar{H} = H + C(S^{-1}Z)C^\top$ 
8:    $\text{KKT} = \begin{bmatrix} \bar{H} & -A \\ -A^\top & 0 \end{bmatrix}$  ▷ Construct KKT matrix
9:    $L, D = \text{ldl}(\text{KKT})$  ▷ Make ldl decomposition of KKT matrix
10:
11:    $\bar{r}_L \leftarrow r_L - C(S^{-1}Z)(r_C - Z^{-1}r_{\bar{s}\bar{z}})$ 
12:    $\begin{bmatrix} \Delta x^{\text{aff}} \\ \Delta \gamma^{\text{aff}} \end{bmatrix} \leftarrow L^{-\top} \left( D^{-1} \left( L^{-1} \left( - \begin{bmatrix} \bar{r}_L \\ r_A \end{bmatrix} \right) \right) \right)$  ▷ Compute affine directions
13:    $\Delta \bar{z}^{\text{aff}} \leftarrow -(S^{-1}Z)C^\top \Delta x^{\text{aff}} + (S^{-1}Z)(r_C - Z^{-1}r_{\bar{s}\bar{z}})$ 
14:    $\Delta s^{\text{aff}} \leftarrow -Z^{-1}r_{s\xi} - Z^{-1}S\Delta \bar{z}^{\text{aff}}$ 
15:
16:    $x_{\text{init}} = \bar{x}$  ▷ Stipulate Initial Points
17:    $y_{\text{init}} = \bar{y}$ 
18:    $z_{\text{init}} = \max \{1, |\bar{z} + \Delta \bar{z}^{\text{aff}}|\}$  ▷ Compute Initial Points
19:    $s_{\text{init}} = \max \{1, |\bar{s} + \Delta \bar{s}^{\text{aff}}|\}$ 
20:   return  $x_{\text{init}}, y_{\text{init}}, z_{\text{init}}, s_{\text{init}}$ 
21:
22: end procedure

```

---

**Algorithm 6** Box Constraint QP solver using Mehrotra interior point method

---

```

1: procedure MPCMETHODSOLVINGQP( $H, g, A, b, C, d, x_0, y_0, z_0 > 0, s_0 > 0, \eta$ )
2:    $(x, y, z, s) = \text{InitialPointHeuristics}(x_0, y_0, z_0, s_0)$   $\triangleright$  See algorithm 5.
3:    $n_{\text{design}} = \text{len}(z)$ 
4:
5:    $r_L = Hx + g - Ay - Cz$   $\triangleright$  Compute the residuals
6:    $r_A = b - A^\top x$ 
7:    $r_C = s + d - C^\top x$ 
8:    $r_{sz} = z^\top s$ 
9:    $\mu, \mu_0 = (z^\top s)/n_{\text{design}}$   $\triangleright$  Computing dual gap
10:
11:  while not Stop do
12:     $\bar{H} = H + C(S^{-1}Z)C^\top$ 
13:     $\text{KKT} = \begin{bmatrix} \bar{H} & -A \\ -A^\top & 0 \end{bmatrix}$ 
14:     $L, D = \text{ldl}(\text{KKT})$   $\triangleright$  LDL-factorization of K
15:
16:     $\bar{r}_L = r_L - C(S^{-1}Z)(r_C - Z^{-1}r_{sz})$   $\triangleright$  Compute affine scaling direction
17:     $\begin{bmatrix} \Delta x^{\text{aff}} \\ \Delta y^{\text{aff}} \end{bmatrix} = L^{-\top} \left( D^{-1} \left( L^{-1} \left( - \begin{bmatrix} \bar{r}_L \\ r_A \end{bmatrix} \right) \right) \right)$ 
18:     $\Delta z^{\text{aff}} = -(S^{-1}Z)C^\top \Delta x^{\text{aff}} + (S^{-1}Z)(r_C - Z^{-1}r_{sz})$ 
19:     $\Delta s^{\text{aff}} = -Z^{-1}r_{sz} - Z^{-1}S\Delta z^{\text{aff}}$ 
20:     $\Delta \alpha^{\text{aff}} = \max_{\alpha} \alpha, \quad \text{s.t.} \quad (z + \alpha \Delta z^{\text{aff}}, s + \alpha \Delta s^{\text{aff}}) \geq 0$ 
21:
22:     $\mu^{\text{aff}} = (z + \alpha^{\text{aff}} \Delta z^{\text{aff}})^\top (s + \alpha^{\text{aff}} \Delta s^{\text{aff}}) / n_{\text{design}}$   $\triangleright$  Calculate cent. parm.
23:     $\sigma = (\mu^{\text{aff}}/\mu)^3$ 
24:
25:     $\bar{r}_{sz} = r_{sz} + \Delta S^{\text{aff}} + \Delta Z^{\text{aff}}e - \sigma \mu e$   $\triangleright$  Construct Mehrotra's direction
26:     $\bar{r}_L = r_L - C(S^{-1}Z)(r_C - Z^{-1}\bar{r}_{sz})$ 
27:     $\begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} = L^{-\top} \left( D^{-1} \left( L^{-1} \left( - \begin{bmatrix} \bar{r}_L \\ r_A \end{bmatrix} \right) \right) \right)$ 
28:     $\Delta z = -(S^{-1}Z)C^\top \Delta x + (S^{-1}Z)(r_C - Z^{-1}r_{sz})$ 
29:     $\Delta s = -Z^{-1}r_{sz} - Z^{-1}S\Delta z$ 
30:     $\Delta \alpha = \max_{\alpha} \alpha, \quad \text{s.t.} \quad (z + \alpha \Delta z, s + \alpha \Delta s) \geq 0$ 
31:
32:     $(x, y, z, s) = (x, y, z, s) + \eta \alpha (\Delta x, \Delta y, \Delta z, \Delta s)$   $\triangleright$  Update Variables
33:     $r_L = Hx + g - Ay - Cz$   $\triangleright$  Update Residuals
34:     $r_A = b - A^\top x$ 
35:     $r_C = s + d - C^\top x$ 
36:     $r_{sz} = z^\top s$ 
37:     $\mu, \mu_0 = (z^\top s)/n_{\text{design}}$   $\triangleright$  Compute Duality Gap
38:
39:    if  $\mu \leq \epsilon 0.01 \mu_0$  then  $\triangleright$  Check Convergence
40:      Stop
41:    end if
42:  end while
43:  return  $x, z, y, s$ 
44:
45: end procedure

```

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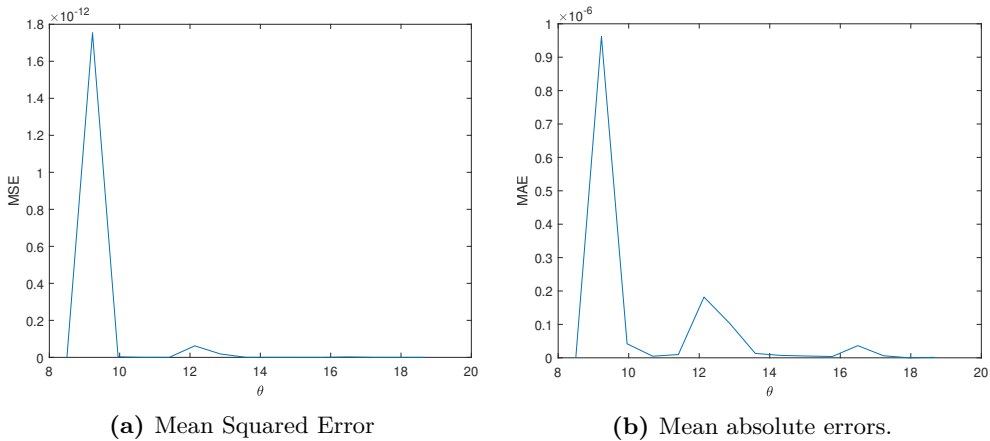
## 2.4 Consolidated section for Exercises 2.4-2.6

We have consolidated the the exercises from 2.4-2.6 as they are all related to the validation of the implemented solver and tests for performance.

Explicitly we state, that the implemented solver is to be found in appendix B.2. The driver for the test and presented figures is in appendix B.3. In the following, we will first test our solver on the problem introduced in section 1.4. Then we will consider the performance of our solver when we introduce larger problems with more constraints.

### 2.4.1 Correctness of the Implemented Solver

In the figures below, we will consider if the solver is correct. We will compare our implementation with that of the Matlab implemented *quadprog*.

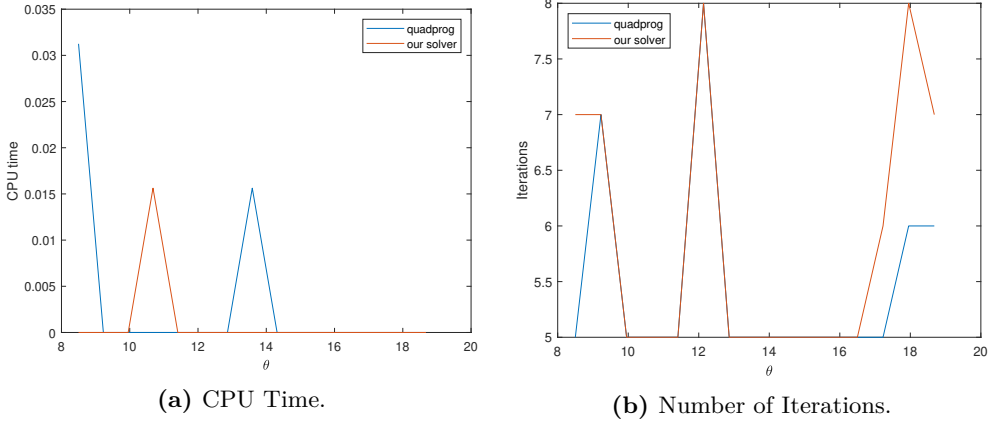


**Figure 2.2:** The errors between the implemented solvers and *quadprog* solutions on the problem introduced in section 1.4. As the scale of the y-axis indicated, all solvers are correct.

In figure 2.2, we see that the difference in the solution computed using our implementation and the *quadprog* is negligible. We see some spikes in the correctness, however, when we look at the scale on the y-axis we see that the difference is still very small.

### 2.4.2 Performance

Below, we will consider the performance of our solvers for the introduces problem both in terms of spent CPU time and number of iterations.



**Figure 2.3:** Performance statistics for *quadprog* and our solver when tested on the problem introduced in section 1.4. There is no huge performance gain using one solver over the other.

In figure 2.3, we see that there is no immediate advantage of using our solver or the generic Matlab *quadprog* implementation as the CPU-time and used number of iterations are almost identical.

#### 2.4.2.1 Performance Check on Problem of Scale

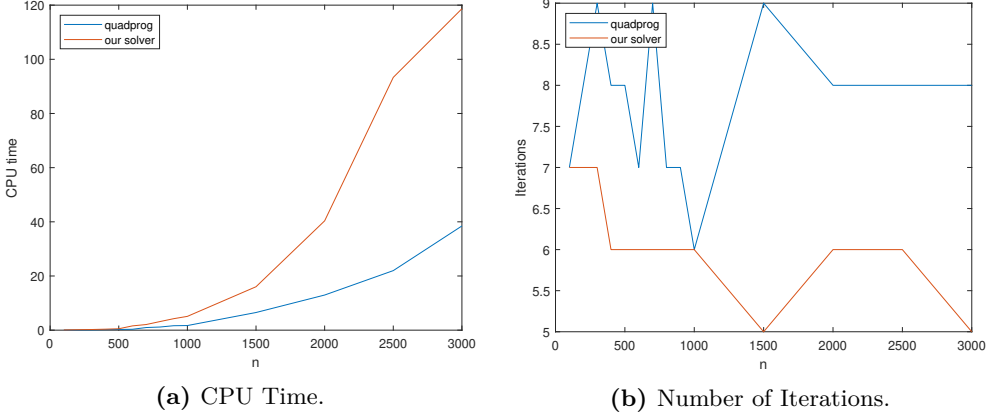
We will now test if the performance of our solver when we test on a problem of scale. In our case, we will randomly generate a equality constraint problem and then increase the number of design variables and constraints. The code to generate the EQP is the same as in Exercise 1. It can be found in appendix A.2. In the experiments, we tested

$$n = [100 \quad 200 \quad \dots \quad 1000 \quad 1500 \quad 2000 \quad \dots \quad 3000]^\top \quad (2.27)$$

Where we set number of constraints equal to half of that of design variables. We also just used the same box constraints such that:

$$[I \quad -I]^\top x \geq \begin{bmatrix} 0 \\ -1 \end{bmatrix} \quad (2.28)$$

In this case, we saw that our solver is not efficient for large problems:



**Figure 2.4:** Performance statistics for *quadprog* our solver when tested on generated EQPs with box-constraints. We see that our performs quite bad when we try to solve problems at scale.

In figure 2.4, we see that the *quadprog* solver outperforms our solver significantly when we increase  $n$  in terms of spent CPU time. However, on the flip side, our solver seems to keep run only a limited number of iterations. Here we really see the strong performance of the versatile *quadprog* as it is able to formulate an execution plan much more efficient than our solver. We speculate that it might be able to utilize some structure in the matrices or is better able to run computations in parallel.

Here we see that the additional overhead that seemed to hinder performance of the *quadprog* in the section 1 now turns out very useful as it greatly outperforms our solver.

# CHAPTER 3

## Linear Program

---

In this chapter we consider a linear program:

$$\begin{aligned} \min_x \quad & \phi = g^\top x \\ \text{s.t.} \quad & A^\top x = b \\ & l \leq x \leq u \end{aligned} \tag{3.1}$$

where we assume  $A$  has full column rank. As with the problems in the first two chapters, we will now rewrite the problem such that we obtain only inequality constraints of the form  $C^\top x \geq d$ . For the specific problem of interest we obtain

$$\begin{aligned} \min_x \quad & \phi = g^\top x \\ \text{s.t.} \quad & A^\top x = b \\ & [\mathbb{I} \quad -\mathbb{I}]^\top x \geq \begin{bmatrix} l \\ -u \end{bmatrix} \end{aligned} \tag{3.2}$$

### 3.1 Exercise 3.1

The Lagrangian of this problem is quite similar to that of EQP, equation 2.3. In this case, the first term is simply removed because we now deal with a linear objective hence the Lagrangian is:

$$L(x, y, z) = g^\top x - y^\top (A^\top x - b) - z^\top (C^\top x - d) \tag{3.3}$$

### 3.2 Exercise 3.2

In this case, we have a linear problem with inequality and equality constraints hence we can again state the first order optimality conditions:

$$\begin{aligned}
\nabla_x \mathcal{L}(x, \gamma, \xi) &= \nabla f(x) - \sum_{i \in \mathcal{E}} \gamma_i \nabla c_i(x) - \sum_{i \in \mathcal{I}} \xi_i \nabla c_i(x) \\
\nabla_\gamma \mathcal{L}(x, \gamma, \xi) &= c_i(x) = 0, \quad i \in \mathcal{E} \\
\nabla_\xi \mathcal{L}(x, \gamma, \xi) &= c_i(x) \geq 0, \quad i \in \mathcal{I} \\
&\quad \xi_i \geq 0, \quad i \in \mathcal{I} \\
&\quad c_i(x) \xi_i = 0, \quad i \in \mathcal{I}
\end{aligned} \tag{3.4}$$

We work with a linear problem and these are always convex. It, therefore, follows directly from section 2.5 [1] that the listed first order conditions are necessary and sufficient.

### 3.3 Exercise 3.3

In terms of the derivation necessary to explain the mechanisms for the primal-dual algorithm, we will not cover the interior point method extensively. Many of the step resembles that of interior point method for the quadratic program hence we refer to section 2.2. The main difference for a linear program is of cause that the  $r_L$  for the linear program:

$$r_L = b - A^\top s - C^\top z \tag{3.5}$$

If we compare this with the one we found for the quadratic program, we notice that the term with  $H$  is not there. Consult [8] for each explicit steps for the linear case but in turn we will obtain the Mehrotra's direction:

$$\begin{bmatrix} 0 & -A & -C & 0 \\ -A^\top & 0 & 0 & 0 \\ -C^\top & 0 & 0 & I \\ 0 & 0 & S & Z \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta z \\ \Delta s \end{bmatrix} = - \begin{bmatrix} r_L \\ r_A \\ r_C \\ r_{SZ} - \Delta Z^{aff} \Delta S^{aff} e + \sigma \mu e \end{bmatrix} \tag{3.6}$$

In [8] great suggestions on how to augment this problem to speed up calculation are presented. We have again used the presented initial point heuristics with the necessary changes to make it work in this LP setting.



**Algorithm 7** Box Constraint LP solver using Mehrotra interior point method

---

```

1: procedure MPCMETHODSOLVINGQP( $H, g, A, b, C, d, x_0, y_0, z_0 > 0, s_0 > 0, \eta$ )
2:    $(x, y, z, s) = \text{InitialPointHeuristics}(x_0, y_0, z_0, s_0)$   $\triangleright$  See algorithm 5.
3:    $n_{\text{design}} = \text{len}(z)$ 
4:
5:    $r_L = g - Ay - Cz$   $\triangleright$  Compute the residuals
6:    $r_A = b - A^\top x$ 
7:    $r_C = s + d - C^\top x$ 
8:    $r_{sz} = z^\top s$ 
9:    $\mu, \mu_0 = (z^\top s) / n_{\text{design}}$   $\triangleright$  Computing dual gap
10:
11:  while Not Stop do
12:     $\bar{H} = H + C(S^{-1}Z)C^\top$ 
13:     $\text{KKT} = \begin{bmatrix} \bar{H} & -A \\ -A^\top & 0 \end{bmatrix}$ 
14:     $R = \text{chol}(\text{KKT})$   $\triangleright$  Cholesky-factorization of KKT
15:
16:     $\bar{r}_L = r_L - C(S^{-1}Z)(r_C - Z^{-1}r_{sz})$   $\triangleright$  Compute affine scaling direction
17:     $\Delta y^{\text{aff}} = R^{-1} [R^{-\top} (\bar{r}_L)]$ 
18:     $\Delta x^{\text{aff}} = (S^{-1}Z) C^\top (-\bar{r}_L + A\Delta y^{\text{aff}})$ 
19:     $\Delta z^{\text{aff}} = -(S^{-1}Z)C^\top \Delta x^{\text{aff}} + (S^{-1}Z)(r_C - Z^{-1}r_{sz})$ 
20:     $\Delta s^{\text{aff}} = -Z^{-1}r_{sz} - Z^{-1}S\Delta z^{\text{aff}}$ 
21:     $\Delta \alpha^{\text{aff}} = \max_{\alpha} \alpha, \quad \text{s.t.} \quad (z + \alpha\Delta z^{\text{aff}}, s + \alpha\Delta s^{\text{aff}}) \geq 0$ 
22:
23:     $\mu^{\text{aff}} = (z + \alpha^{\text{aff}}\Delta z^{\text{aff}})^\top (s + \alpha^{\text{aff}}\Delta s^{\text{aff}}) / n_{\text{design}}$   $\triangleright$  Calculate cent. parm.
24:     $\sigma = (\mu^{\text{aff}} / \mu)^3$ 
25:
26:     $\bar{r}_{sz} = r_{sz} + \Delta S^{\text{aff}} + \Delta Z^{\text{aff}}e - \sigma\mu e$   $\triangleright$  Construct Mehrotra's direction
27:     $\bar{r}_L = r_L - C(S^{-1}Z)(r_C - Z^{-1}\bar{r}_{sz})$ 
28:     $\Delta y^{\text{aff}} = R^{-1} [R^{-\top} (\bar{r}_L)]$ 
29:     $\Delta x^{\text{aff}} = (S^{-1}Z) C^\top (-\bar{r}_L + A\Delta y^{\text{aff}})$ 
30:     $\Delta z = -(S^{-1}Z)C^\top \Delta x + (S^{-1}Z)(r_C - Z^{-1}r_{sz})$ 
31:     $\Delta s = -Z^{-1}r_{sz} - Z^{-1}S\Delta z$ 
32:     $\Delta \alpha = \max_{\alpha} \alpha, \quad \text{s.t.} \quad (z + \alpha\Delta z, s + \alpha\Delta s) \geq 0$ 
33:
34:     $(x, y, z, s) = (x, y, z, s) + \eta\alpha(\Delta x, \Delta y, \Delta z, \Delta s)$   $\triangleright$  Update Variables
35:     $r_L = g - Ay - Cz$   $\triangleright$  Update Residuals
36:     $r_A = b - A^\top x$ 
37:     $r_C = s + d - C^\top x$ 
38:     $r_{sz} = z^\top s$ 
39:     $\mu, \mu_0 = (z^\top s) / n_{\text{design}}$   $\triangleright$  Compute Duality Gap
40:
41:    if  $\mu \leq \epsilon 0.01\mu_0$  then  $\triangleright$  Check Convergence
42:      Stop
43:    end if
44:  end while
45:  return  $x, z, y, s$ 
46:
47: end procedure

```

---

### 3.4 Exercise 3.4

In appendix C.4 the driver for this exercise is presented. This has been created with collaboration with Magne Egede Rasmussen while the implementations of the primal-dual interior-point method with box constraints can be found in C.2 and the initial point heuristic algorithm can be found in appendix C.1.

### 3.5 Consolidated section for Exercises 3.5-3.6

In the following, we will test our solver on the following problem:

$$\begin{aligned}
 g &= [-16.1000 \quad -8.5000 \quad -15.7000 \quad -10.0200 \quad -18.6800]^\top \\
 A &= [1.0000 \quad 1.0000 \quad 1.0000 \quad 1.0000 \quad 1.0000]^\top \\
 b &= [1 \quad 1 \quad 1]^\top \\
 l &= [0 \quad 0 \quad 0 \quad 0 \quad 0]^\top \\
 u &= [1 \quad 1 \quad 1 \quad 1 \quad 1]^\top
 \end{aligned} \tag{3.7}$$

In the following, we will test our solver with built-in solvers in Matlab. Specifically, we will compare with the LP solver *linprog* and simplex solver.

We will first test the correctness of our solver which we will do by comparing the found minima for the three solver.

	Simplex	IP	Our Solver
$\phi =$	-18.6800	-18.6800	-18.6800
$\Delta\phi =$		0	$-4.5173 \cdot 10^{-1}$
$x =$	0	$1.8488 \cdot 10^{-17}$	$7.3925 \cdot 10^{-12}$
	0	$5.7270 \cdot 10^{-17}$	$-3.4713 \cdot 10^{-12}$
	0	$5.2980 \cdot 10^{-18}$	$-3.4713 \cdot 10^{-12}$
	0	$1.5358 \cdot 10^{-17}$	$-4.2366 \cdot 10^{-12}$
	1	$1.0000 \cdot 10^0$	$1.0000 \cdot 10^0$
MSE of x =		0	$3.8879e - 12$

**Table 3.1:** Comparison of our implementation with *linprog* simplex, *linprog* interior-point and our LP interior-point. The computed errors assumes the simplex algorithm is correct

In table 3.1, we see that they all find the same minimum hence the solver seems to work correctly.

We will now consider the performance in terms of the need CPU time and number of iterations needed for this problem. These can be seen in table below:

	Simplex	IP	Our Solver
Time =	1.1703 $10^{-2}$	1.8 $10^{-2}$	6.7022 $10^{-3}$
Iterations =	1	4	10

**Table 3.2:** Performance in terms of CPU time and number of iteration used

In table 3.2, it seems that the time spent by the solvers to solve this small problem is quite much alike. The simplex uses only 1 iteration, the IP uses 4 and ours uses 10, however, our solver is still the fastest. As the built-in solvers probably have some overhead with input checks, feasibility checks etc. we thought it would be interesting to investigate the performance of the solvers for larger problem sizes.

### 3.5.1 Solver Performance for a Problem of Scale

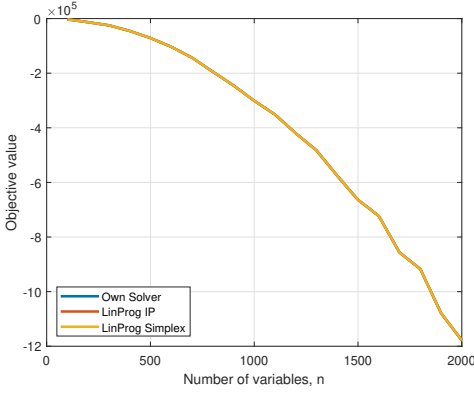
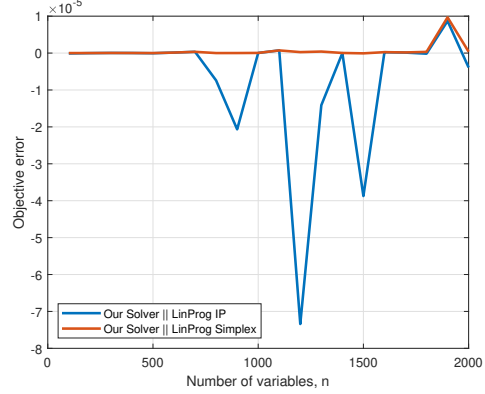
In the following, we will do as in exercise 1.5 and generate a random LP with  $n$  design variables and  $n/2$ . Specifically, we will generate 20 LPs of  $n$  design variables equidistantly sampled between 100 and 2000. We also introduce half the number of constraints for each of the constructed problems. For each of the generated LPs we also introduce the box constraints such the problems are more like the one stated above.

The code to generate the LPs can be seen in appendix C.3.

In the following, we will study if our solver retains its correctness when we work with problems at scale. Subsequently we will study the performance in terms of CPU time and number of iterations used.

#### 3.5.1.1 Correctness for problem at scale

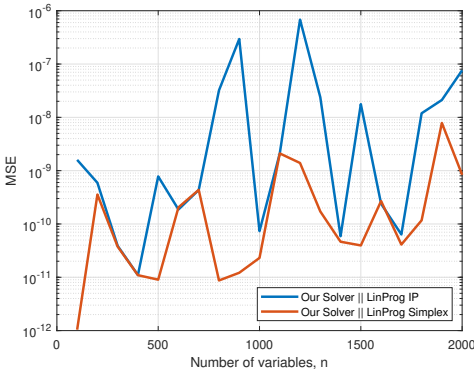
To understand the subsequent figures with the errors, it is important to understand how the objective changes with the  $n$ . In figure 3.1, we see that as we increase  $n$ , then the value of the objective decreases. As all lines are on top of each, we already have a good sign in the left figure. In the figure to the right we compare the error in the found objective between our solver and *fmincon* simplex and interior point methods. We see already that the difference is very small,  $\approx 10^{-5}$ , which really is nothing compared to the scale of the objective at  $10^5$ .

(a) The objective as a function of  $n$ 

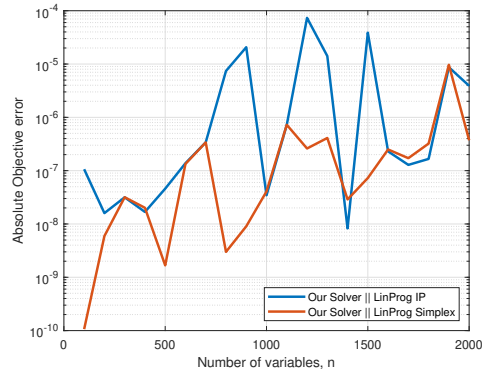
(b) Comparison of found Objective

**Figure 3.1:** Found objective and difference between the implemented solver and quadprog solutions.

In the figures below, we consider the MSE and MAE for the found objective for this problem at scale in semi-log figures.



(a) Mean Squared Error in semi-log plot.



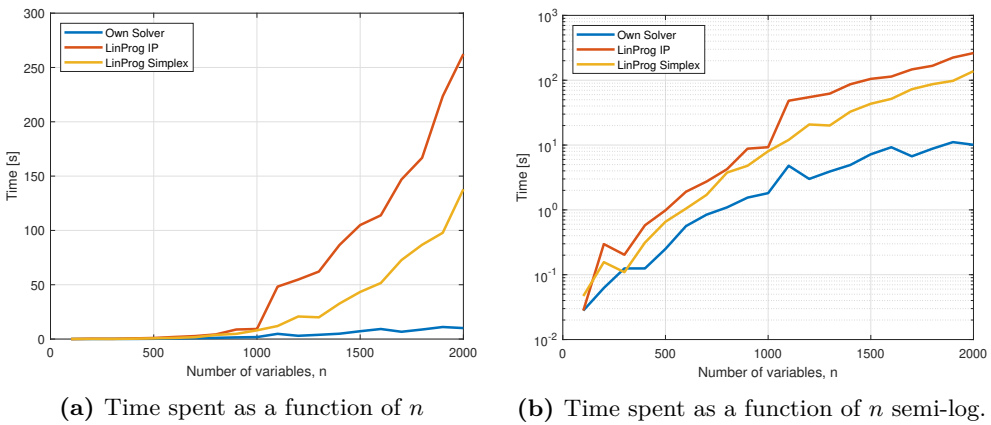
(b) Mean absolute errors in semi-log plot.

**Figure 3.2:** The errors in the found objective when we compare our solver with *quadprog* solutions.

In figure 3.2, we see that that the difference in the found objectives are very close with errors on a scale that we will consider negligible. With that we conclude that our solver seems correct also when we work with problems at scale. We will now consider the performance statistics in terms of spent CPU-time and iterations.

### 3.5.1.2 Performance of Solver

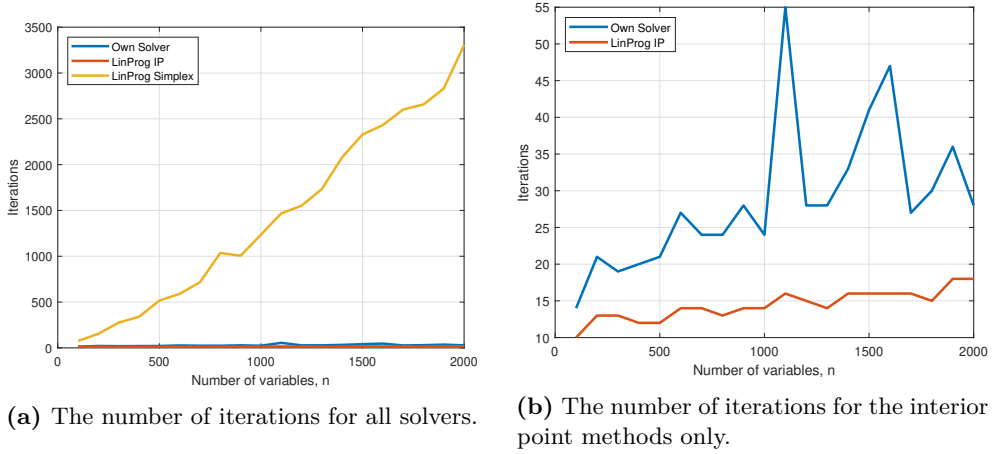
We will focus first on the CPU time spent by each solver and see how this changes as we start to scale-up the problem. Then we will consider the number of iterations used.



**Figure 3.3:** The CPU-time spent for the implemented solver and the built-in *quadprog* solver.

In figure 3.3, we see that as we increase  $n$ , then the *linprog* solvers still remains slower than the solver we have implemented. Especially, when  $n$  exceeds 1000 where our solver seems to reach a plateau in comparison to the other solvers that still scales exponentially with  $n$ . It seems that the interior-point method from the built-in *quadprog* quite much slower than the simplex as well.

When we consider the number of iterations used, we would expect that simplex could take a substantial amount of iterations as it can only go from vertex to vertex. Therefore, we have depicted this in one figure and excluded the simplex in the second figure to assess the performance of each of these interior-point methods.



**Figure 3.4:** The number of iterations used as a function of  $n$ .

In figure 3.4, we see that the simplex algorithm is well above 3000 iterations for the last set of problems whereas the interior points methods have below 100 iterations. We find it quite interesting that though the simplex uses a multitude of iterations, it is still faster than the *quadprog* interior-point method. We conclude that our solver works well for these kinds of problems both in terms of correctness, spent CPU time and number of iterations used.

# CHAPTER 4

## Nonlinear Program

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In this exercise, we will consider a non-linear problem of the form:

$$\begin{aligned} \min_x \quad & f(x) \\ \text{s.t.} \quad & g_l \leq g(x) \leq g_u \\ & x_l \leq x \leq x_u \end{aligned} \tag{4.1}$$

we assume that the functions are sufficiently smooth for the algorithms to work and that  $\nabla g(x)$  has full column rank.

In this case, we will also rewrite this problem. Initially, we write the constraints as:

$$\begin{aligned} [I \quad -I]^\top x &\geq \begin{bmatrix} x_l \\ -x_u \end{bmatrix} \\ [I \quad -I]^\top g(x) &\geq \begin{bmatrix} g_l \\ -g_u \end{bmatrix} \end{aligned} \tag{4.2}$$

Here we see directly that a very abbreviated version of the problem would be:

$$\begin{aligned} \min_x \quad & f(x) \\ \text{s.t.} \quad & \begin{bmatrix} x \\ -x \\ g(x) \\ -g(x) \end{bmatrix} \geq \begin{bmatrix} x_l \\ -x_u \\ g_l \\ -g_u \end{bmatrix} \end{aligned} \tag{4.3}$$

In the subsequent sections, we will use this notation for the constraints and problem formulation.

### 4.1 Exercise 4.1

With the problem on the form as in equation 4.3, we can now see directly how we should formulate the Lagrangian of the problem. It will be directly as in the previous sections and as described on [p.44, [1]]

$$\mathcal{L}(x, \lambda) = f(x) - z^\top \begin{bmatrix} x - x_l \\ x_u - x \\ g(x) - g_l \\ g_u - g(x) \end{bmatrix} \quad (4.4)$$

## 4.2 Exercise 4.2

The first order necessary condition for the non-linear program is a direct extension of section 1.2 and section 2.2.

$$\begin{aligned} \nabla_x \mathcal{L}(x, z) &= \nabla f(x) - z^\top \begin{bmatrix} I \\ -I \\ \nabla g(x) \\ -\nabla g(x) \end{bmatrix} = 0 \\ \nabla_z \mathcal{L}(x, z) &= \begin{bmatrix} x - x_l \\ x_u - x \\ g(x) - g_l \\ g_u - g(x) \end{bmatrix} \geq 0, \\ z_i &\geq 0, \quad i \in \mathcal{I} \\ g_i(x)z_i &= 0, \quad i \in \mathcal{I} \end{aligned} \quad (4.5)$$

Where we in this case use the notation from [4] and let  $\mathcal{I}$  be index for the set of inequality constraints. The ability to formulate the above follows directly from theorem 18.1, [4]

The formulated first order optimality condition are always necessary but not sufficient as the problem does not longer have guaranteed convexity. Here we must include second order information around the stationary point. We will cover this further in the next section.

## 4.3 Exercise 4.3

To be sure that we have found a minimum, we must include second order information. In proposition 2.14 in [1], they let  $F(x)$  be the space of all feasible directions, and introduce the second order condition for a non-linear program as:

$$h' \nabla_{xx}^2 \mathcal{L}(x, z) h > 0, \quad \forall h \in \mathcal{F}(x) \quad (4.6)$$

This in turn means that we require the curvature of the Lagrangian around a stationary point to be positive i.e.  $x$  would be a strictly local minimizer. This is equal to test if  $\nabla_{xx}^2 \mathcal{L}(x, z)$  positive definite.



Indeed if  $x$  satisfies equation 4.5, then we have a stationary point but for the stationary point to be a strictly local minimizer, we require the condition in equation 4.6 to also hold.

## 4.4 Exercise 4.4

In the following, we will work with Himmelblau's test problem:

$$\begin{aligned} \min_x \quad & f(x) = (x_1^2 + x_2 - 11)^2 + (x_1 + x_2^2 - 7)^2 \\ \text{s.t.} \quad & g_1(x) = (x_1 + 2)^2 - x_2 \geq 0 \\ & g_2(x) = -4x_1 + 10x_2 \geq 0 \end{aligned} \tag{4.7}$$

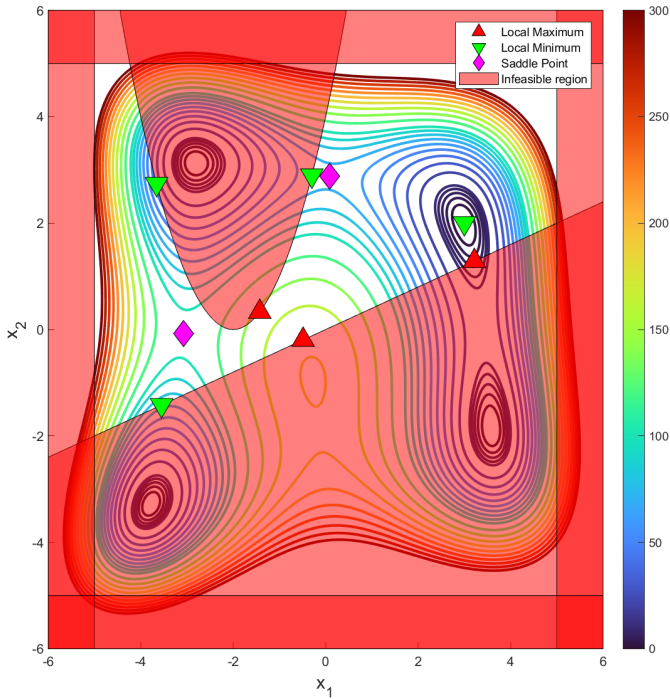
This problem, we will now rewrite to match that of the generic formulation in equation 4.1. We note immediately that there are no bounds on the design variables. Consider the objective  $f$  and we see that all the stationary points are contained in a box defined by the boundaries:

$$5 \geq x_1 \geq -5, \quad 5 \geq x_2 \geq -5 \tag{4.8}$$

We can calculate directly the boundaries we must impose on  $g_1(x)$  and  $g_2(x)$ . In effect, we rephrase the problem as:

$$\begin{aligned} \min_x \quad & f(x) = (x_1^2 + x_2 - 11)^2 + (x_1 + x_2^2 - 7)^2 \\ \text{s.t.} \quad & 54 \geq g_1(x) \geq 0 \\ & 70 \geq g_2(x) \geq 0 \\ & 5 \geq x_1 \geq -5 \\ & 5 \geq x_2 \geq -5 \end{aligned} \tag{4.9}$$

We will now plot the contours of the problem we formulated in 4.9 along with the stationary points in figure 4.1.



**Figure 4.1:** Contours of the Himmelblau problem along with contours for the constraints.

These figures have been created in collaboration with Magne Egede Rasmussen and the code can be seen in appendix D.1 and D.3. In figure 4.1, we see that we have the four main minima that our solver could converge towards. In the following, we will initially consider some built-in solver to solve the problem. Then we will describe and implement our own solver to solve this class of non-linear problems.

## 4.5 Exercise 4.5

In this section, we will use the library functions **fmincon** and **CasADi** to solve non-linear programs. The driver for this exercise can be seen in section D.8, developed with a fellow student Magne Egede Ramussen.

**fmincon** is a build-in NLP solver in Matlab. If one only passes the objective to this solver, it would use finite difference to compute the gradients. If the gradient is passed as close form, it would of cause use that. On the other hand, **CasADi** is an open-source solver for nonlinear optimization. It is highly efficient and built on C++

code. It differs significantly in its ability to compute the gradient in absence of a closed form solution for the gradient. **CasADi** uses automatic differentiation instead of finite difference. This is better if one favors accuracy, however, a drawback is that it can take longer to evaluate and a substantial number of gradients would have to be stored hence it will take up more memory.

### 4.5.1 Himmelblau's testproblem

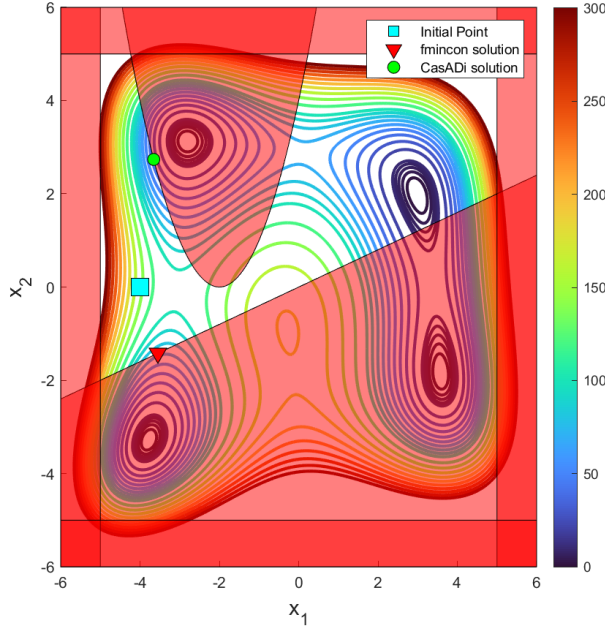
In the following, we will solve Himmelblau's test problem using the solvers presented. As we see in figure 4.1, there are multiple minimizers in the feasible region hence we will initialize the solvers at different point and see report where they end up.

Below is a couple of the found minima for different initial values.

	$x_0 = [0.0, 0.0]^\top$	$x_0 = [-4.0, 0.0]^\top$	$x_0 = [-4.0, 1.0]^\top$
<b>fmincom</b>			
$f(x) =$	0.00000	72.85555	35.92985
$x_1 =$	3.00000	-3.54854	-3.65461
$x_2 =$	2.00000	-1.41941	2.73772
$t[s] =$	0.01562	0.01562	0.00000
<b>CasADi</b>			
$f(x) =$	0.00000	35.92985	35.92985
$x_1 =$	3.00000	-3.65461	-3.65461
$x_2 =$	2.00000	2.73772	2.73772
$t[s] =$	0.01562	0.01562	0.01562

**Table 4.1:** Found solutions and spent CPU time for different initial points for the Himmelblau's test problem.

In table 4.1, we see that for all solvers converge towards the same minimum when we pass the initial values  $x_0 = [0.0, 0.0]^\top$  and  $x_0 = [-4.0, 0.0]^\top$ . The interesting instance is the one for  $x_0 = [-4 \ 0]^\top$ . Here we see that the solvers find a different minimum. This is depicted in figure 4.1.



**Figure 4.2:** Himmelblau problem with found solutions for the initial point  $x_0 = [-4 \ 0]^\top$ .

In figure 4.2, we see that the **CasADi** solver finds the a minimum different from the one found by **fmincon**. This is interesting as it we explicitly see that the solvers uses different algorithms. In the following, it will be interesting to see which minimum our solvers will go towards.

#### 4.5.2 Rosenbrock with Unit circle constraints.

To test the solvers, we will also pose a more challenging problem. It is a specific instance of the Rosenbrock problem where we introduce the unit circle constraints. This means that we essentially will solve the following problem

$$\begin{aligned}
 \min_x \quad & f(x) = 100(x_2 - x_1^2)^2 + (1 - x_1)^2 \\
 \text{s.t.} \quad & 1 \geq g_1(x) \geq 0 \\
 & 1 \geq x_1 \geq -1 \\
 & 1 \geq x_2 \geq -1
 \end{aligned} \tag{4.10}$$

In equation 4.10, we have  $g_1(x) = x_1^2 + x_2^2$  and explicitly  $f$  and  $g_1$  are twice differentiable. The Rosenbrock function is interesting as it can be hard to locate the

minimum for NLP solver due to the curvature around the minimum. We could have multiple possible minima depending on the initial conditions. Therefore, we consider multiple initial conditions and when we do this, we get the following minimum:

NLP Solver	$x_0 = [0.0, 0.0]^\top$	$x_0 = [-0.5, 0.0]^\top$	$x_0 = [-0.5, -0.5]^\top$
<b>fmincom</b>			
$f(x) =$	0.0457	0.0457	0.0457
$x_1 =$	0.7864	0.7864	0.7864
$x_2 =$	0.6177	0.6177	0.6177
$t[s] =$	0.0312	0.1719	0.0781
<hr/> <b>CasADi</b> <hr/>			
$f(x) =$	0.0457	0.0457	0.0457
$x_1 =$	0.7864	0.7864	0.7864
$x_2 =$	0.6177	0.6177	0.6177
time [s] =	0.0469	0.1094	0.0469

**Table 4.2:** Minimizer  $x$  and CPU time spent for different initial points for the program equation 4.10. In all cases, the solvers find the same minimum  $[x_1, x_2] = [0.7864, 0.6177]$ .

In table 4.2, we see that all the solvers find the same minimum and that for different initial conditions, then solvers still converges towards the same minimum. In figure 4.3, one can see an instance where we initialize at  $x_0 = [0, 0]^\top$  and that we end up on the boundary of the unit circle which we tend to end up at each time.

### 4.5.3 Rosenbrock with Box Constraints

In the following, we will try to change the constraints to formulate a new NLP. In this case, we will introduce box-constraints such that we have:

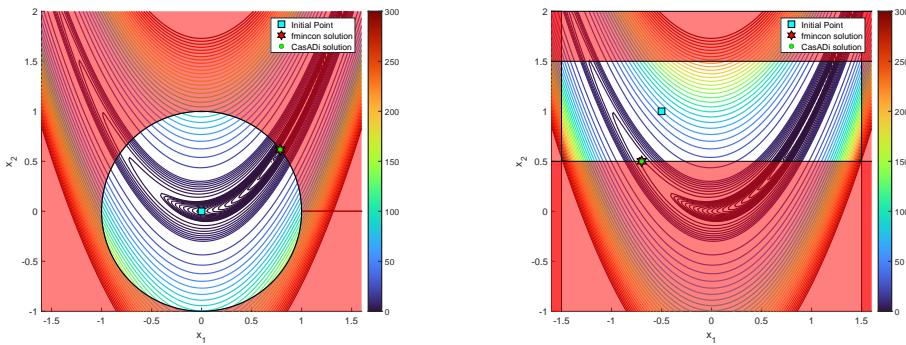
$$\begin{aligned}
 \min_x \quad & f(x) = 100(x_2 - x_1^2)^2 + (1 - x_1)^2 \\
 & 1.5 \geq x_1 \geq -1.5 \\
 & 1.5 \geq x_2 \geq 0.5.
 \end{aligned} \tag{4.11}$$

We will now again consider the problem for different initial conditions to see if we end up at different minima. Below we show the table of found minima:

NLP Solver	$x_0 = [0.0, 1.0]^\top$	$x_0 = [-1.2, 0.5]^\top$	$x_0 = [-0.5, 1.0]^\top$
<b>fmincom</b>			
$f(x) =$	0.0000	2.8995	2.8995
$x_1 =$	1.0000	-0.6985	-0.6985
$x_2 =$	1.0000	0.5000	0.5000
$t[s] =$	0.0781	0.0469	0.0938
<b>CasADi</b>			
$f(x) =$	0.0000	2.8995	2.8995
$x_1 =$	1.0000	-0.6985	-0.6985
$x_2 =$	1.0000	0.5000	0.5000
$t[s] =$	0.0469	0.0312	0.0469

**Table 4.3:** Minimizer  $x$  for different initial points for the program 4.11.

In table 4.3, we see that we converge towards different minima when we initialize different places. When we consider figure 4.3, we understand why this is the case as it seems more likely to find the local minimum with a positive  $x_1$  if the initial conditions for  $x_1$  is also positive.



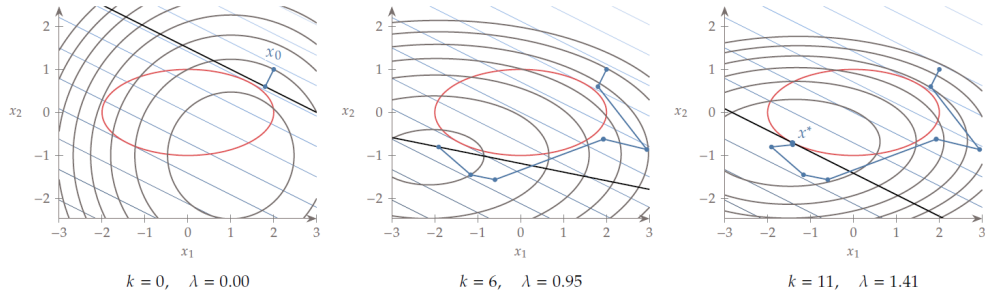
(a) Rosenbrock with unitcircle constraints

(b) Rosenbrock with box-constraints

**Figure 4.3:** Instances of found minima for different constraints for the Rosenbrock problem.

## 4.6 Exercise 4.6

In section 2.2, we saw the ease with which we could solve quadratic programs. The strong performance is leveraged when we go to non-linear programs. The idea is to make a local QP approximation of the non-linear program and do this iteratively i.e. solve a sequence of quadratic programs; hence the name SQP. In figure 4.4 we see how we form local quadratic approximations of the non-linear program. The figure is a direct replica of Fig. 5.42 [3]



**Figure 4.4:** Depiction of how we sequentially form local QP approximation of our non-linear problem. The figure is a replica of Fig. 5.42 [3].

### 4.6.1 Derivation of the SQP algorithm

In the following, we will move forward as in 1.2. Explicitly, we will start only with equality constraints and then move to inequality constraints. The section is heavily inspired by section 5.5 in [3]. We know that for e.g. the Himmelblau problem, we are only interested in problems with inequality constraints, however, we find the derivation more intuitive when we start from equality constraints. Consider, therefore, an NLP with equality constraints only:

$$\begin{aligned} \min_{\mathbf{x} \in \mathbb{R}^n} \quad & f(\mathbf{x}) \\ \text{s.t.} \quad & h(\mathbf{x}) = \mathbf{0}. \end{aligned} \quad (4.12)$$

Where the Lagrangian is  $\mathcal{L}(\mathbf{x}, \mathbf{y}) = f(\mathbf{x}) - \mathbf{y}^T h(\mathbf{x})$ . In the following, we let  $\nabla_{\mathbf{x}, \mathbf{x}}^2 \mathcal{L}(\mathbf{x}, \mathbf{y})$  be the Hessian of the Lagrangian. We make a local quadratic approximation of the Lagrangian and a linear approximation of the constraints to find the next step  $\Delta \mathbf{x}$  near the current point:

$$\begin{aligned} \min_{\Delta \mathbf{x} \in \mathbb{R}^n} \quad & \frac{1}{2} \Delta \mathbf{x}^T (\nabla_{\mathbf{x}, \mathbf{x}}^2 \mathcal{L}(\mathbf{x}, \mathbf{y})) \Delta \mathbf{x} + (\nabla_{\mathbf{x}} \mathcal{L}(\mathbf{x}, \mathbf{y}))^T \Delta \mathbf{x} \\ \text{s.t.} \quad & \nabla h(\mathbf{x})^T \Delta \mathbf{x} = -h(\mathbf{x}). \end{aligned} \quad (4.13)$$

*Note that we have removed the constant term in the objective as it will not change the solution when we calculate the next step to take.*

Now remember that  $\mathcal{L}_x = \nabla f^\top + \nabla h(x)y$  hence from the above, we see that we can substitute  $\nabla h(x)y = -h(x)$  to obtain the objective:

$$\min_{\Delta \mathbf{x} \in \mathbb{R}^n} \frac{1}{2} \Delta \mathbf{x}^T (\nabla_{xx}^2 L(\mathbf{x}, \mathbf{y})) \Delta \mathbf{x} + (\nabla_x f(\mathbf{x}))^T \Delta \mathbf{x} - \mathbf{y}^\top h(\mathbf{x}). \quad (4.14)$$

As  $\Delta \mathbf{x}$  is not present in the last term, we can for our part ignore it and hence we will end up with the reduced objective:

$$\begin{aligned} \min_{\Delta \mathbf{x} \in \mathbb{R}^n} \quad & \frac{1}{2} \Delta \mathbf{x}^T (\nabla_{xx}^2 L(\mathbf{x}, \mathbf{y})) \Delta \mathbf{x} + (\nabla_x f(\mathbf{x}))^T \Delta \mathbf{x} - \mathbf{y}^\top h(\mathbf{x}) \\ \text{s.t.} \quad & \nabla h(\mathbf{x})^T \Delta \mathbf{x} = -h(\mathbf{x}). \end{aligned} \quad (4.15)$$

We now recognize this as a QP that we can solve. Consider, therefore the above formulated with a system of linear equations:

$$\begin{pmatrix} \nabla_{xx}^2 L(\mathbf{x}, \mathbf{y}) & -\nabla h(\mathbf{x}) \\ -\nabla h(\mathbf{x})^T & \mathbf{0} \end{pmatrix} \begin{pmatrix} \Delta \mathbf{x} \\ \mathbf{y}_{k+1} \end{pmatrix} = - \begin{pmatrix} \nabla f(\mathbf{x}) \\ -h(\mathbf{x}) \end{pmatrix} \quad (4.16)$$

Now because  $y_{k+1} = \Delta y + y_k$ , we can rewrite the above to obtain:

$$\begin{pmatrix} \nabla_{xx}^2 L(\mathbf{x}, \mathbf{y}) & -\nabla h(\mathbf{x}) \\ -\nabla h(\mathbf{x})^T & \mathbf{0} \end{pmatrix} \begin{pmatrix} \Delta \mathbf{x} \\ \Delta \mathbf{y} \end{pmatrix} + \begin{pmatrix} \nabla h(\mathbf{x}) y_k \\ \mathbf{0} \end{pmatrix} = - \begin{pmatrix} \nabla f(\mathbf{x}) \\ -h(\mathbf{x}) \end{pmatrix}. \quad (4.17)$$

This we know that we can equivalently write as:

$$\begin{pmatrix} \nabla_{xx}^2 L(\mathbf{x}, \mathbf{y}) & -\nabla h(\mathbf{x}) \\ -\nabla h(\mathbf{x})^T & \mathbf{0} \end{pmatrix} \begin{pmatrix} \Delta \mathbf{x} \\ \Delta \mathbf{y} \end{pmatrix} = \begin{pmatrix} -\nabla_x \mathcal{L} \\ -h(\mathbf{x}) \end{pmatrix} \quad (4.18)$$

We recognize the above directly as the linear system we solve when we used Newton's method on the KKT system.

For inequality constraints, we would use the same derivation, however, we would focus only on the the inequality constraints that are active as we did in the derivation of the interior point method, section 2.2. In section 5.5 [3], they explicitly go through the inequality case as well.

## 4.6.2 Introduction of damped BFGS

In the sections above, we have assumed that we can compute the Hessian of the Lagrangian function and that we can calculate it quickly to make the sequential algorithm work efficiently. However, this might be prohibitively expensive. In the following, we let  $\tilde{H}_{\mathcal{L}_k}$  denote the Hessian of the Lagrangian at iteration  $k$  and introduce the following:

$$\begin{aligned} p_k &= x_{k+1} - x_k \\ q_k &= \nabla_x L(x^{k+1}, y^{k+1}, z^{k+1}) - \nabla_x L(x^k, y^{k+1}, z^{k+1}) \end{aligned} \quad (4.19)$$



Therefore, we use a BFGS update:

$$\tilde{H}_{\mathcal{L}_{k+1}} = \tilde{H}_{\mathcal{L}_k} - \frac{\tilde{H}_{\mathcal{L}_k} p_k p_k^\top \tilde{H}_{\mathcal{L}_k}}{p_k^\top \tilde{H}_{\mathcal{L}_k} p_k} + \frac{q_k q_k^\top}{q_k^\top p_k}, \quad (4.20)$$

Note that as  $y^{k+1}, z^{k+1}$  are used in both cases for calculation of  $q_k$  as we are interested in the curvature of the design variables space in this update. This is more clear after we have introduced a step more. In the SQP algorithm, we make an approximation, and we of course want this quadratic approximation to have a unique solution. From previous sections, we know that a strictly convex problem will only have one unique solution i.e. when  $\tilde{H}_{\mathcal{L}_k}$  is positive definite. We can ensure this by introducing:

$$r = \theta_k q_k + (1 - \theta_k)(\tilde{H}_{\mathcal{L}_k} p_k)$$

where we have introduced  $\theta_k$  which we define as

$$\theta_k = \begin{cases} 1 & p^\top q \geq 0.2 p^\top (\tilde{H}_{\mathcal{L}_k} p) \\ \frac{0.8 p^\top (\tilde{H}_{\mathcal{L}_k} p)}{p^\top (\tilde{H}_{\mathcal{L}_k} p) - p^\top q} & p^\top q < 0.2 p^\top (\tilde{H}_{\mathcal{L}_k} p) \end{cases}, \quad \theta_k \in [0, 1] \quad (4.21)$$

Consider now the following 3 scenarios for different values of  $\theta_3$ :

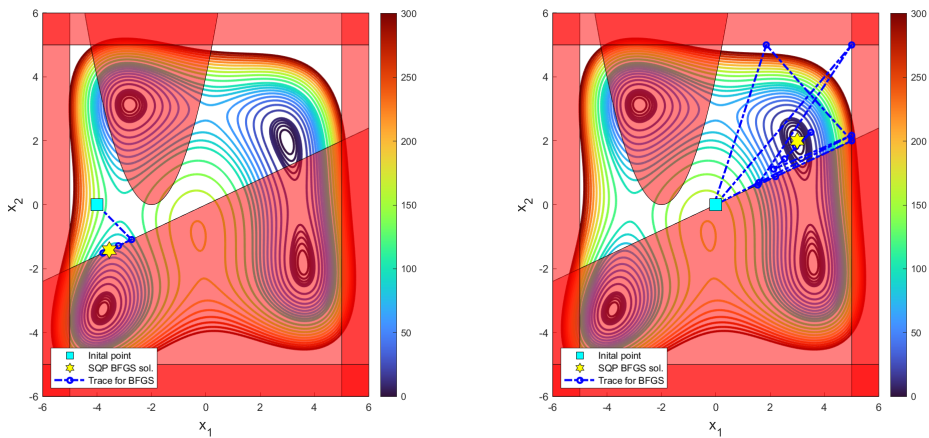
- $\theta_k = 0$ : we do not update the Hessian.
- $\theta_k = 1$ : We make a full BFGS update.
- $\theta_k \in ]0, 1[$ : This would happen if  $p^\top q < 0.2 p^\top (\tilde{H}_{\mathcal{L}_k} p)$ . Consider the  $p^\top q = (\Delta x_{k+1} - \Delta x_k)^\top (\nabla_x L(x^{k+1}, y^{k+1}, z^{k+1}) - \nabla_x L(x^k, y^{k+1}, z^{k+1}))$  which can be understood as the predicted contour in the next step.  $0.2 p^\top (\tilde{H}_{\mathcal{L}_k} p)$  can be understood as the contour of the last step. The condition states that if the predicted contour is below 1/5 of the latest contour, then we should be careful as it indicates that  $f$  is flattening and we should dampen the update.

We now have a introduced a framework that allows us to formulate and solve sequences of quadratic programs. We have created an interface for selecting the SQP solver which can be found in appendix D.4. The created dampened BFGS algorithm can be seen in appendix D.5.

We tested our solver on the Himmelblau's test problem. In the table below the results are presented and the iterations can be seen in figure 4.5 for two of the initial conditions.

	$x_0 = [0.0, 0.0]$	$x_0 = [-4.0, 0.0]$	$x_0 = [-4.0, 1.0]$
<b>fmincom</b>			
$f(x) =$	0.00000	72.85555	35.92985
$x_1 =$	3.00000	-3.54854	-3.65461
$x_2 =$	2.00000	-1.41941	2.73772
$t[s] =$	0.04688	0.06250	0.06250
<b>BFGS</b>			
$f(x) =$	0.00000	72.85554	35.92985
$x_1 =$	3.00000	-3.54854	-3.65461
$x_2 =$	2.00000	-1.41941	2.73772
$t[s] =$	0.04688	0.06250	0.09375
Iterations =	21	8	15
Function Calls =	44	18	32
MSE =	0	0	0

**Table 4.4:** Comparison of found solution of SQP BFGS and *fmincon* for three different solutions to the Himmelblau problem



(a) The iterations in the found solution using BFGS with initial point  $x_0 = [-4 \ 0]^T$ . (b) The iterations in the found solution using BFGS with initial point  $x_0 = [0 \ 0]^T$ .

**Figure 4.5:** The BFGS implementation tested on the Himmelblau’s test problem.

## 4.7 Exercise 4.7

To ensure that the stepsize is adequate and feasible with respect to the constraints, we introduce a linear search in the following section. Consider a situation where we have just calculated the step  $\Delta x$ . The next step is to find an  $\alpha$  that is optimal and ensures that the next step  $x_{k+1} = x_k + \Delta x$  is feasible. Recall, we have  $y$  as the Lagrangian multiplier for the equality constraint and  $z$  as the Lagrangian for the inequality constraint. We now introduce two penalty parameters:

$$\lambda \geq |y|y, \quad \mu \geq |z| \quad (4.22)$$

Both are used in Powell's exact  $\ell_1$ -merit function which we will use as merit function. This is defined as:

$$P(x, \lambda, \mu) = f(x) + \lambda^\top |h(x)| + \mu^\top |\min\{0, g(x)\}| \quad (4.23)$$

The implications of this is that we subsequently update the penalty parameters according to the rule:

$$\begin{aligned} \lambda_{k+1} &= \max \left\{ |y_k|, \frac{1}{2}(\lambda_k + |y_k|) \right\} \\ \mu_{k+1} &= \max \left\{ |z_k|, \frac{1}{2}(\mu_k + |z_k|) \right\} \end{aligned} \quad (4.24)$$

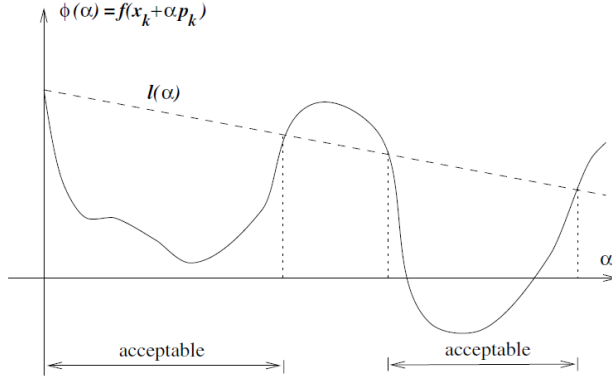
Let  $\phi(\alpha, k)$  be the merit function evaluated at time  $k$  such that:

$$\begin{aligned} \phi(\alpha, k) &= P(x^k + \alpha \Delta x, \lambda_k, \mu_k) \\ &= f(x^k + \alpha \Delta x) + \lambda_k^\top |h(x^k + \alpha \Delta x)| + \mu_k^\top |\min\{0, g(x^k + \alpha \Delta x)\}| \end{aligned} \quad (4.25)$$

We will now accept a step only if the Armijo condition is satisfied. Recall the generic Armijo condition [4, p.33]:

$$\phi(\alpha, k) \leq \phi(0, k) + c_1 \alpha \frac{d\phi}{d\alpha}(0), \quad c_1 \in ]0, 1[ \quad (4.26)$$

An illustration of the Armijo condition can be seen in figure 4.6:



**Figure 4.6:** Depiction of the Armijo condition. The figure is a replica of Fig. 3.3 [4].

In our case we explicitly have from direct calculations that [9]:

$$\begin{aligned}\phi(0) &= f(x^k) + \lambda^\top |h(x^k)| + \mu^\top |\min\{0, g(x^k)\}| \\ \phi'(0) &= \frac{d\phi}{d\alpha}(0) = \nabla f(x^k)^\top \Delta x^k - \lambda^\top |h(x^k)| - \mu^\top |\min\{0, g(x^k)\}| \end{aligned} \quad (4.27)$$

We would evaluate the above expression and set them into the expression for the Armijo condition in 4.6. If the Armijo condition is met, then we stop our search and use  $\alpha = 1$ . If not, we will modify  $\alpha$  according to the heuristics introduced on the slides in [9, p. 25]. Here we compute

$$\begin{aligned}a &= \frac{\phi(\alpha) - [\phi(0) + \alpha\phi'(0)]}{\alpha^2} \\ \alpha_{min} &= \frac{-\phi'(0)}{2a}. \end{aligned} \quad (4.28)$$

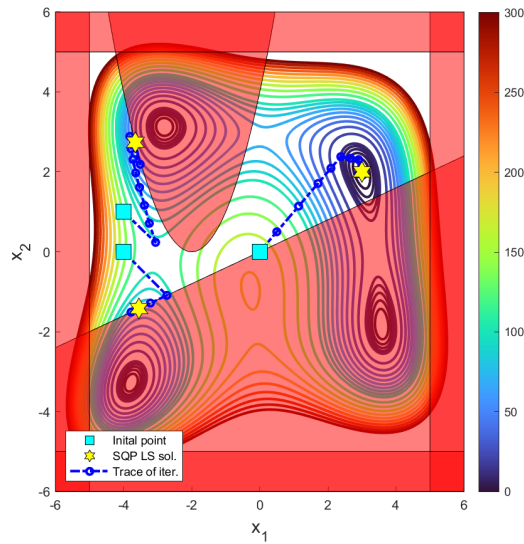
With these quantities we now use to update the  $\alpha$  values according to the rule:

$$\alpha = \min\{0.9\alpha, \max\{\alpha_{min}, 0.1\alpha\}\}. \quad (4.29)$$

The presented algorithm will sometimes accept very small step sizes. To alleviate this problem, we introduce a non-monotone strategy. This means that we will allow the algorithm to take a full step size if the step size calculated under the line search is below some tolerance  $\epsilon$ . In appendix D.6, the code for the implemented algorithm can be seen. In table 4.5, we see that the solvers seem correctly implemented as it finds exactly the same minima as *fmincom*. In figure 4.7, the iterations are depicted for the three initial conditions with linear search.

	$x_0 = [0.0, 0.0]$	$x_0 = [-4.0, 0.0]$	$x_0 = [-4.0, 1.0]$
<b>fmincom</b>			
$f(x) =$	0.00000	72.85555	35.92985
$x =$	3.00000	-3.54854	-3.65461
	2.00000	-1.41941	2.73772
$t[s] =$	0.00000	0.04688	0.04688
<b>SQP LS</b>			
$f(x) =$	0.00000	72.85554	35.92985
$x =$	3.00000	-3.54854	-3.65461
	2.00000	-1.41941	2.73772
$t[s] =$	0.03125	0.01562	0.18750
Iterations =	18	8	17
Function Calls =	152	50	146
MSE =	5.23347e-10	2.15061e-08	6.05941e-09

**Table 4.5:** SQP Line Search implementation and *fmincon* for different initial points for the Himmelblau test problem.



**Figure 4.7:** The three initial conditions depicted with their iterations for the linear search algorithm for the Himmelblau problem.

## 4.8 Exercise 4.8

The problem with the linear search and in combination with the methods described earlier is that we require the Hessian matrix to be positive definite. A way to alleviate this and introduce a new optimization possibility, is to use a trust region. The idea is to define a trust region in which we search for a solution, and limit our attention to this region only. We do not strictly require the solution to be feasible but we aim to find the solution that is the most feasible and reduces the Lagrangian mostly. In the literature there exists relaxation, penalty and filter methods for trust region based algorithms [4, Ch. 18]. We will consider a relaxation method denoted  $Sl_1QP$  [4, p. 50] and base the algorithm on the slides from [10].

For trust region algorithms, we talk about solving sequences of sub-problems. For  $Sl_1QP$ , we move a  $\ell_1$  penalty into the objective. It can be shown, that this creates the following sub problem [4, Ch 18]:

$$\begin{aligned}
 \min_{p_k, v, w, t} \quad & \frac{1}{2} p_k^\top \nabla_{xx}^2 \mathcal{L}_k p_k + \nabla f_k^\top p_k + \mu (e_v^\top v + e_w^\top w + e_t^\top t) \\
 \text{s.t.} \quad & c_i(x_k) + \nabla c_i(x_k)^\top p_k = v_i - w_i \quad i \in \mathcal{E} \\
 & c_i(x_k) + \nabla c_i(x_k)^\top p_k \geq -t_i \quad i \in \mathcal{I} \\
 & v, w, t \geq 0 \\
 & \|p\|_\infty \leq \Delta_k
 \end{aligned} \tag{4.30}$$

where we have introduced the  $v, w, t$  as slack variables,  $\mu$  is a penalty parameter, and  $e$  is a vector of ones.  $\|p\|_\infty \leq \Delta_k$  is constrain our step to be within the defined region. To have an idea about how well our trust region is approximating the actual problem, we introduce a merit function. In this case, the  $\ell_1$  merit function:

$$\phi_1(x; \mu) = f(x) + \mu \sum_{i \in \mathcal{E}} |c_i(x)| + \mu \sum_{i \in \mathcal{I}} [c_i(x)]^- \tag{4.31}$$

Where we have used the notation  $[y]^- = \max\{0, -y\}$

We can now find the acceptance ratio  $\rho_k$  as

$$\rho_k = \frac{\text{actual}}{\text{predicted}} = \frac{\phi_1(x_k; \mu) - \phi_1(x_k + p_k; \mu)}{q_\mu(0) - q_\mu(p_k)} \tag{4.32}$$

We can now either reject or accept the trust region and adjust region accordingly for the next step to be adequate. In both cases, introduce a region adjusting function  $\gamma$ , [11]:

$$\gamma(\rho) = \min \left\{ \max \left\{ (2\rho - 1)^3 + 1, 0.25 \right\}, 2 \right\} \tag{4.33}$$

We will accept the trust region if  $\rho > 0$  and reject if  $\rho < 0$  in each case we will update the region according to:

$$\Delta_{k+1} = \begin{cases} \gamma(\rho)\Delta_k, & \rho > 0 \\ \gamma(\rho) \|\Delta x_k\|_\infty & \rho < 0 \end{cases} \quad (4.34)$$

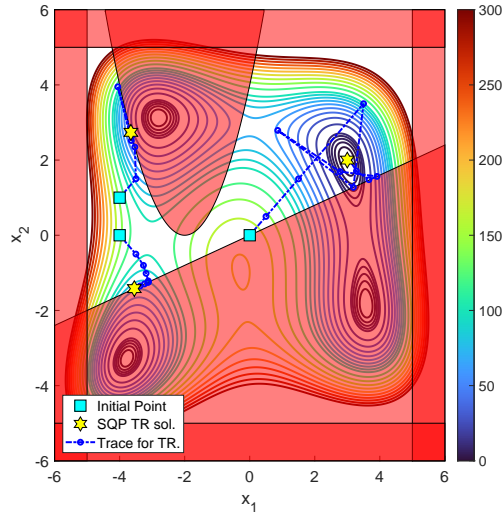
The last bid to complete this algorithm is to introduce the penalty parameter as in [12] according to the rule:

$$\mu_{k+1} = \max \left( \frac{1}{2}(\mu_k + \|\gamma_k\|_\infty), \frac{1}{2}(u_k + \|\xi_k\|_\infty), \|\gamma_k\|_\infty, \|\xi_k\|_\infty \right) \quad (4.35)$$

With the theory above, we have implemented this trust region extension which can be seen in appendix D.7. We will now consider again Himmelblau's testproblem and below are the obtained results in table 4.6.

	$x_0 = [0.0, 0.0]^\top$	$x_0 = [-4.0, 0.0]^\top$	$x_0 = [-4.0, 1.0]^\top$
<b>SQP TR</b>			
$f(x) =$	0.0000	72.8555	35.9299
$x_1 =$	3.0000	-3.5485	-3.6546
$x_2 =$	2.0000	-1.4194	2.7377
time, [s] =	0.2031	0.0781	0.0938
Iterations =	15	12	10
'func' calls =	75	62	52

**Table 4.6:** SQP TR, trust region, tested on the Himmelblau' testproblem. Compare the results to that of table 4.4, to see that the solver seems correct



**Figure 4.8:** The three initial conditions depicted with their iterations for the trust region algorithm for the Himmelblau problem.

## 4.9 Exercise 4.9

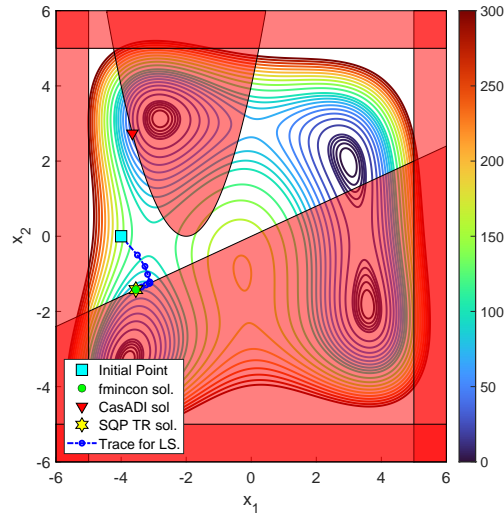
In this exercise, we will make a summary of the results obtained above and test our solvers on the more difficult Rosenbrock problem and assess the performance.

### 4.9.1 Himmelblau's testproblem

In the section above, we saw that solvers we implemented always seems to find the same minima as the *fmincon* solver for the Himmelblau's testproblem. Sometimes it seemed that *fmincon* was slightly faster.

One thing we find interesting is that our trust region solver seem to follow the *fmincon* solution more than the CasADi solution. We see this very explicitly in figure 4.9. Here our solver find the same minimum as *fmincon* while *CasADi* finds another one.





**Figure 4.9:** The found solutions for  $x_0 = [-4, 0]^T$  with iterations for the trust region implementation. Notice that our solver finds the same solution as *fmincon* while CasADI favors the other.

## 4.9.2 Rosenbrock with Unit Cycle Constraints

To challenge the implemented solvers, we will make them solve the Rosenbrock problem. Initially, we will test it where we impose the unit cycle constraints. These results can of course be compared directly with the results obtained in table 4.2. In table 4.7 we see that both the SQP dampened BFGS and the line search seems to find the correct minimum. On the other hand, it seems that the trust region solver finds a solution outside the feasible area defined by the unit circle hence it does not pass the Rosenbrock problem test.

When we compare the solvers in terms of used iterations and time spent, we see that SQP dampened BFGS uses fewest function calls and it is also the fastest for the first initial condition  $x_0 = [0.0, 0.0]^T$ . However, for the two other initial conditions, we see that the linear search algorithm seems faster than the other two. When we compare this to the spent time of the built-in solvers in table 4.2, we see that built-in solvers are faster or as fast as ours.

NLP Solver	$x_0 = [0.0, 0.0]$	$x_0 = [-0.5, 0.0]$	$x_0 = [-0.5, -0.5]$
<b>SQP BFGS</b>			
$f(x) =$	0.0457	0.0457	0.0457
$x_1 =$	0.7864	0.7864	0.7864
$x_2 =$	0.6177	0.6177	0.6177
$t[s] =$	0.0625	0.0781	0.1719
iterations =	33	34	35
function calls =	68	70	72
<b>SQP LS</b>			
$f(x) =$	0.0457	0.0457	0.0457
$x_1 =$	0.7864	0.7864	0.7864
$x_2 =$	0.6177	0.6177	0.6177
$t[s] =$	0.0938	0.0625	0.0469
iterations =	15	31	30
function calls =	134	236	220
<b>SQP TR</b>			
$f(x) =$	0.0132	0.0000	0.0000
$x_1 =$	0.8850	0.9950	0.9986
$x_2 =$	0.7828	0.9900	0.9972
$t[s] =$	0.1094	0.0938	0.1719
iterations =	31	33	37
function calls =	149	161	177

**Table 4.7:** The 3 SQP solvers tested on the Rosenbrock problem with unit circle constraints. Notice, that the SQP trust region solver seems to find a solution outside the feasible area. SQP BFGS and SQP LS find the correct solution.

### 4.9.3 Rosenbrock with Box Constraints

We will now proceed and test our solvers on the Rosenbrock problem with box constraints as we initially did with the *fmincon* and CasADi solver in section 4.5.3. In that section one can also see results. These we can compare directly with the results we obtain in table 4.8.

In terms of the found minima, they all find feasible local minima with these box constraints. One should notice that the SQP dampened BFGS finds the minimum with  $x^* = [-0.6985, 0.5000]^T$  instead of  $x^* = [1.0000, 1.0000]^T$  which the other solvers, *fmincon* and CasADi finds.

In terms function calls, we again see that the BFGS solver uses fewer function calls, however, it is not drastically faster than the other solvers. When we compare

our spent CPU time with the built-in solvers, we see that our solvers tends to be somewhat slower for the Rosenbrock problem with box constraints.

NLP Solver	$x_0 = [0.0, 1.0]$	$x_0 = [-1.2, 0.5]$	$x_0 = [-0.5, 1.0]$
<b>SQP BFGS</b>			
$f(x) =$	2.8995	2.8995	2.8995
$x_1 =$	-0.6985	-0.6985	-0.6985
$x_2 =$	0.5000	0.5000	0.5000
$t[s] =$	0.1563	0.1094	0.0312
iterations =	11	22	9
function calls =	24	46	20
<b>SQP LS</b>			
$f(x) =$	0.0000	2.8995	2.8995
$x_1 =$	1.0000	-0.6985	-0.6985
$x_2 =$	1.0000	0.5000	0.5000
$t[s] =$	0.2812	0.0938	0.0469
iterations =	100	10	9
function calls =	1472	66	58
<b>SQP TR</b>			
$f(x) =$	0.0000	2.8995	2.8995
$x_1 =$	1.0000	-0.6985	-0.6985
$x_2 =$	1.0000	0.5000	0.5000
$t[s] =$	0.2969	0.0312	0.0156
iterations =	34	6	7
function calls =	160	32	37

**Table 4.8:** We see that SQP TR now outputs feasible solutions for all three initial points. Note, however, that the dampened BFGS solver finds a different minimum when we use the initial condition  $x_0 = [0.0, 1.0]^T$ .

We conclude that all solvers seems to work adequately when we test them on the Himmelblau's testproblem, however, when we move to the Rosenbrock problem, one should choose the solver with care.



## CHAPTER 5

# Markowitz Portfolio Optimization

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In the following, we will demonstrate an application of quadratic programming in the domain of finance. It is well-known that a diverse portfolio leads to higher return on average as the exposure to individual risk factors and securities is reduced. It is quite intuitive that a concentration risk mitigation would lead to higher returns on average. Consider a bank with exposure to only one sector; a sector breakdown would lead to a substantial loss on all asset and equity holdings. A diversified portfolio with exposure to different sectors with low degree of covariance would take a minor loss in case of one sector breakdown. In the following, we will formulate this as a Markowitz Portfolio Optimization problem and show how it can be solved with the methods introduced in this course.

Suppose we are given the following financial market with 5 securities:

Security	Covariance					Return
1	2.50	0.93	0.62	0.74	-0.23	16.10
2	0.93	1.50	0.22	0.56	0.26	8.50
3	0.62	0.22	1.90	0.78	-0.27	15.70
4	0.74	0.56	0.78	3.60	-0.56	10.02
5	-0.23	0.26	-0.27	-0.56	3.90	18.68

### 5.1 Exercise 5.1

Consider a construction of a portfolio of  $n$  securities where and we want find an optimal way to distributed all the of available capital. Let  $x_i \in [0, 1]$  be the fractional amount invested in security  $i$ . As we require the portfolio be a convex combination of the securities, we explicitly have the constraint:

$$\sum_{i=1}^n x_i = 1 \quad (5.1)$$

Introduce  $r_i$  as the return on the  $i$ 'th security over a specified period and introduce  $R$  as the portfolio return over the same period. It follows that  $R$  must be the investment weighted returns on the securities in the portfolio:

$$R = \sum_{i=1}^n x_i r_i \quad (5.2)$$

In the following, we assume  $r_i \sim \mathcal{N}(\mu_i, \sigma_i^2)$  i.e. that the returns of the  $i$ 'th security follows a normal distribution with mean  $\mu_i$  and variance  $\sigma_i^2$ . We will not assume independence between the returns of securities in our portfolio hence we can write the joint distribution of the returns as a multivariate normal. Let  $\mathbf{r} \in \mathbb{R}^n$  be the vector of returns, then  $\mathbf{r} \sim \mathcal{N}_n(\mu, \Sigma)$  where  $\mu \in \mathbb{R}^n$  is the vector of mean values of returns and  $\Sigma \in M_{n \times n}(\mathbb{R}_+)$  is the covariance matrix of the returns of the securities which is of course positive definite. If we introduce  $\rho_{ij}$  as the covariance of security  $i$  and  $j$ , then we can write  $\Sigma$  as:

$$\Sigma_{ij} = \rho_{ij} \sigma_i \sigma_j. \quad (5.3)$$

As portfolio managers, we are interested in the moments of the returns on a portfolio level. As  $R$  is convex combination of the assets in our portfolio and due to the linearity of the expectation operator, we obtain the expected portfolio return as:

$$\begin{aligned} \mathbb{E}[R] &= \mathbb{E} \left[ \sum_{i=1}^n x_i r_i \right] \\ &= \sum_{i=1}^n x_i \mathbb{E}[r_i] \\ &= x^\top \mu. \end{aligned} \quad (5.4)$$

As managers, we would also like to know the volatilities of the expected returns to determine if it matches that of our risk appetite. As presented in e.g. section 22.4 [13], we can construct the portfolio variation using:

$$\begin{aligned} \text{Var}[R] &= \sum_{i=1}^n \sum_{j=1}^n x_i x_j \sigma_i \sigma_j \rho_{ij} \\ &= x^\top \Sigma x \end{aligned} \quad (5.5)$$

In any portfolio construction, we would like to invest in securities that maximizes the expectation of the portfolio returns and minimizes the variance. However, there is no free lunch on the financial markets and high returns would often be associated with high risk. Therefore, introduce  $\kappa \in [0, \infty[$  as a risk tolerance parameter and then we

can formulate our objective as:

$$\begin{aligned} \max_x \quad & x^\top \mu - \kappa x^\top \Sigma x, \\ \text{s.t.} \quad & \sum_{i=1}^n x_i = 1 \\ & x_i \geq 0 \end{aligned} \tag{5.6}$$

We now see that this takes more and more a form as that of a quadratic program from the earlier chapters. We would see this as a quadratic program immediately if we formulate it as a minimization problem and let the quadratic term be first such that:

$$\begin{aligned} \min_x \quad & -x^\top \mu + \kappa x^\top \Sigma x, \\ \text{s.t.} \quad & \sum_{i=1}^n x_i = 1 \\ & x_i \geq 0 \end{aligned} \tag{5.7}$$

In the section above, we have shown how we can pose Markowitz' Portfolio optimization problem as a quadratic optimization problem.

## 5.2 Exercise 5.2

There is no immediate answer to which minimum and maximum value the returns of a financial market can attain. In the introduced financial market and under the normal distribution the assumption, the returns could be any real number. Indeed one could under the distributional assumption find percentiles to quantify the value of possible returns with some certainty. On the flip side, we know that returns on financial markets tends to have heavier tails than what is described by the Gaussian distribution section 13, [14] hence they might not even be good measures.

If we focus only on minimum and maximum expected returns and forget about volatility, then we see directly from the market statistics table, that the minimum is 8.5 and the maximum is 18.68.

## 5.3 Exercise 5.3

To formulate this as a optimization problem, we rephrase slightly Markowitz' Portfolio optimization problem as we know what the return of the our portfolio should be and we only want to minimize volatility i.e. minimize the risk on our return. We, therefore, introduce  $\sum_{i=1}^n \mu_i x_i = 12$  as a constraint, take our  $x^\top \mu$  from the objective and remove

$\kappa$  as it would be irrelevant under a predetermined return:

$$\begin{aligned}
 \min_x \quad & x^\top \Sigma x \\
 \text{s.t.} \quad & \sum_{i=1}^n x_i = 1 \\
 & \sum_{i=1}^n \mu_i x_i = 12 \\
 & x_i \geq 0
 \end{aligned} \tag{5.8}$$

In E.1, we provide the code used to solve this problem. We have used *quadprog* to solve the problem. In the found solution, we of course retained  $\mathbb{E}[R] = 12$  and found the portfolio variance and optimal portfolio allocation to be:

$$\text{Var}[R] = 0.7654, \quad x = [0.0000 \quad 0.4765 \quad 0.2551 \quad 0.1234 \quad 0.1449]^\top \tag{5.9}$$

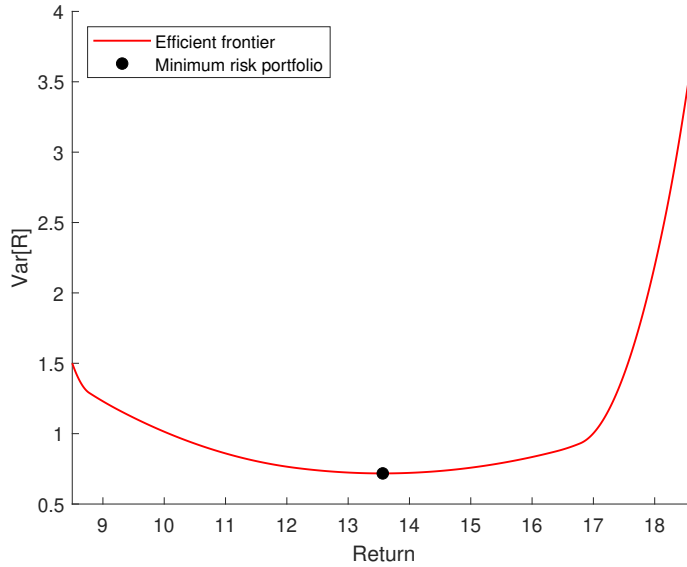
## 5.4 Exercise 5.4

Different investors will have different risk appetites and desires for a high return. For our artificial market of 5 securities, it would be interesting to see the risk taken as a function of the expected return of our portfolio. There of course exists a multitude of possible portfolio allocations for each desired return. We will focus on the efficient frontier which is the allocation that gives the minimal risk as a function of portfolio returns. We therefore formulate a sequence of problem as in equation 5.8:

$$\begin{aligned}
 \min_x \quad & x^\top \Sigma x \\
 \text{s.t.} \quad & \sum_{i=1}^n x_i = 1 \\
 & \sum_{i=1}^n \mu_i x_i = R \\
 & x_i \geq 0.
 \end{aligned} \tag{5.10}$$

In the sequence of problems in equation 5.10, we change  $R$  and in this case we found an interesting interval,  $R \in [8.5, 18.68]$  and sampled 1000 equidistant points in that interval. The found solutions are depicted below:



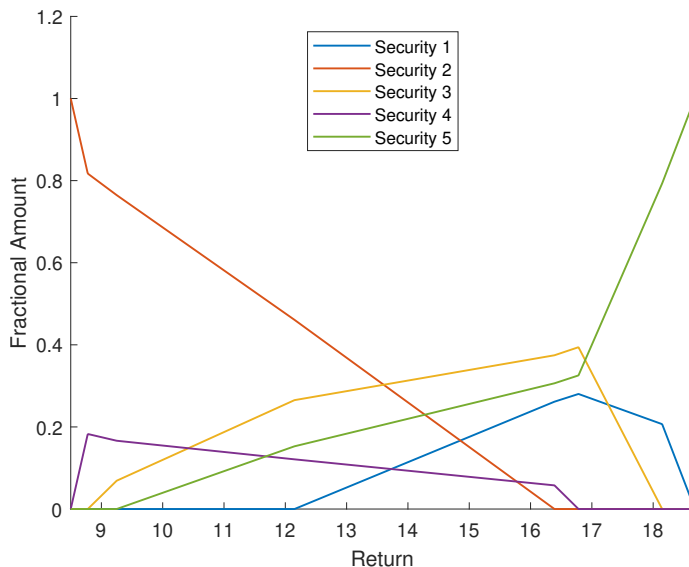


**Figure 5.1:** The efficient frontier as a function of the return on the portfolio

In figure 5.1, we made a dot. This is the tipping point at which we would get the highest return with minimal risk. For portfolio manager this points is often used to asses how to make the portfolio allocation. Explicitly, the points is attain at:

$$\text{Var}[R] = 0.7176, \quad R \approx 13.56, \quad x = [0.0873 \quad 0.3071 \quad 0.3017 \quad 0.0999 \quad 0.2040]^T \quad (5.11)$$

To analyse how the allocations changes with  $R$  and the efficient frontier, consider the figure below:



**Figure 5.2:** The fractional amount invested in each of the securities.

We will comment on three major shifts in portfolio allocation:

- Security 2 is decreasing as we increase the expected return  $R$ . If we consult the summary statistics table, we see that it has the lowest return but also the lowest variance of only 1.50. This means that it is the safest hold. Indeed, when  $R = 8.5$ , then we allocate all our available capital to security 1.
- Security 5 is increasing as we increase  $R$ . This also makes sense intuitively as it is the one that gives the highest return on average, however it also has the largest variance of 3.90.
- The minimal risk is seen when we allocate capital to all securities which we motivated as the benefit of diversification. To spot this directly, we see that some of the covariance are negative for security 5 and the other securities. We can hence *hedge* our exposures in asset 5 by also allocating capital to asset 1-4 which reduces the overall variance of our portfolio.

## 5.5 Bi-criterion optimization, Exercise 1

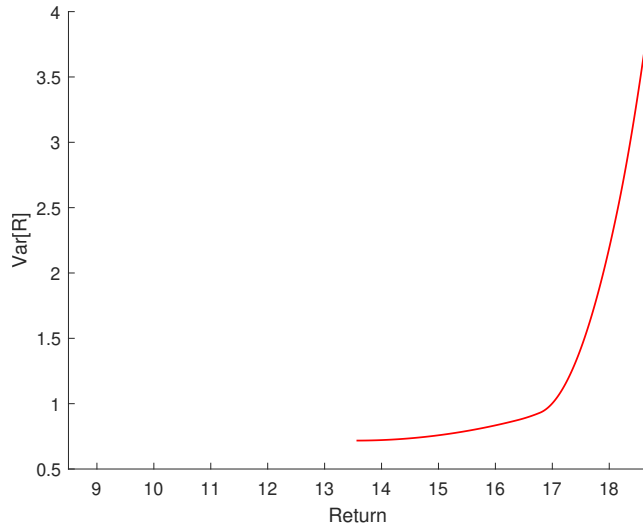
In the following, we will work with the bi-criterion optimization problem which can be formulated as

$$\min_x \alpha x^\top \Sigma x - (1 - \alpha)x^\top \mu, \quad \text{s.t.} \quad \sum_{i=1}^n x_i = 1, \quad x_i \geq 0 \quad (5.12)$$

In equation 5.12, we have introduced  $\alpha \in [0, 1]$  which we can interpret directly as a risk appetite parameter. If  $\alpha \ll 1$  then the portfolio manager has a high risk appetite and if  $\alpha \gg 0$ , then the portfolio manager is very risk adverse.

## 5.6 Bi-criterion optimization, Exercise 2

In the following, we will solve the bi-criterion problem using the interior point methods we developed in chapter 2 for EQPs. The driver for this exercise can be found in appendix E.1. The curve in figure 5.3 is created sampling  $\alpha$  for 1000 equidistant values.



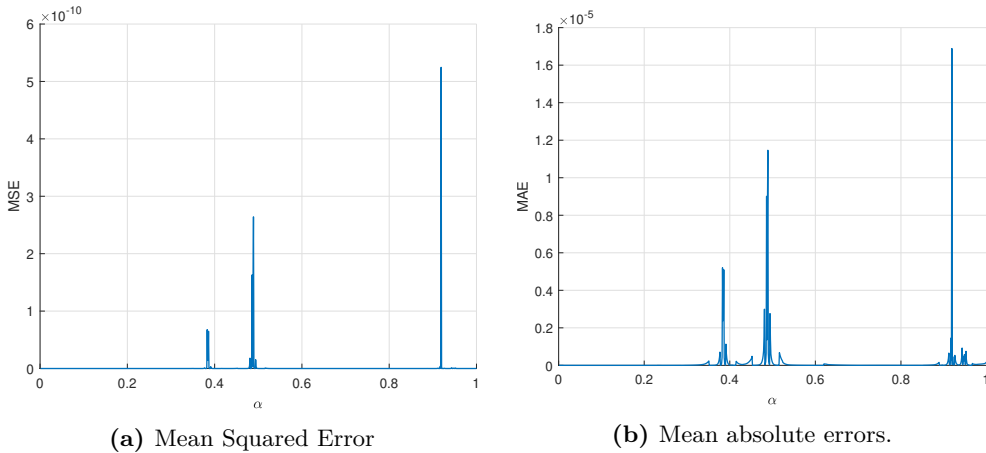
**Figure 5.3:** Solutions for the bi-criterion problem 1000 equidistant sampled  $\alpha$  values in the interval from 0 to 1.

In figure 5.3, we see that the solution is like figure 5.1 beyond the mentioned tipping point which also intuitively makes sense as we also have the return included in the objective; after all the manager will not accept a lower expected return and higher risk.

## 5.7 Bi-criterion optimization, Exercise 3

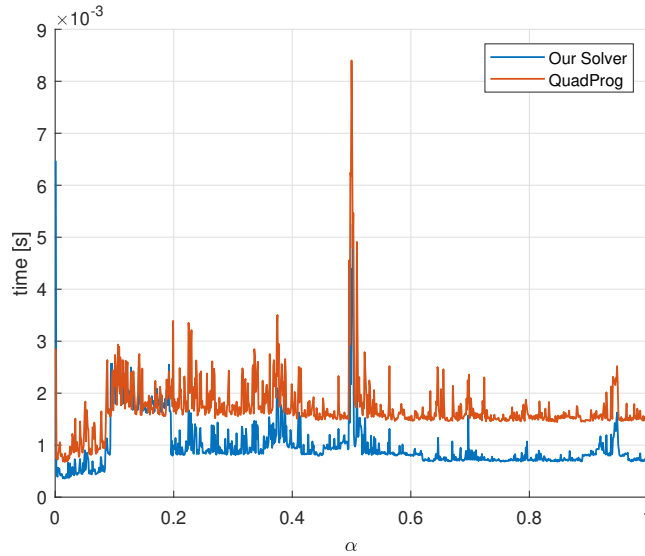
We will now test the computed results from our solver from exercise 2, with the built-in *quadprog* solver.

In the figures below we will first compare the difference in the found solutions in terms of MSE and MAE:



**Figure 5.4:** The errors between the implemented solvers and *quadprog* solutions. As the scale of the y-axis indicated, all solvers are correct.

In figure 5.4, we see that our solver seems correct with only minor, negligible differences. Instead, it would be of interest to test the performance in terms of time efficiency. In the figures below, we print the time it takes to solve the system for 1000 values of  $\alpha$  where we repeat each value of  $\alpha$  5 times. In figure 5.5, we see that our solver seems to perform slightly better, however, it is nothing hugely different from the *quadprog* solver.



**Figure 5.5:** Time-efficiency for our QP solver and quadprog for bi-criterion problem for each of the sampled 1000 equidistantly values of  $\alpha$ . The we repeat the experiment for each  $\alpha$  5 times.

## 5.8 Risk-free Asset, Exercise 1

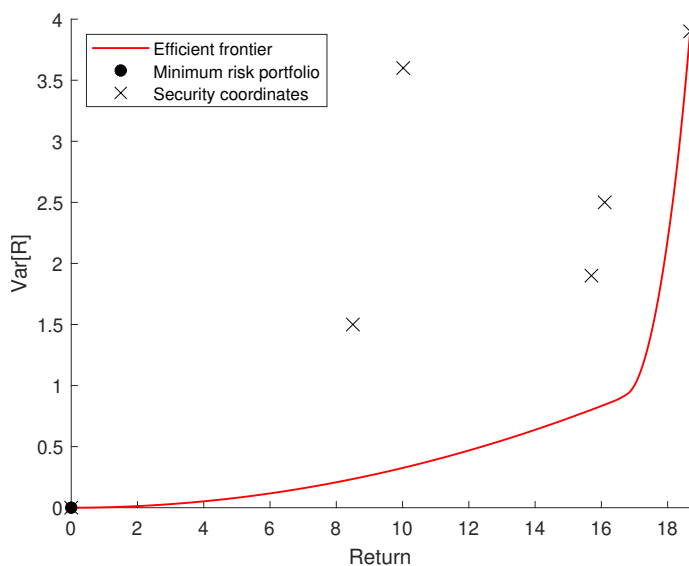
In the following, we will consider the impacts of including a risk-free security to our artificial financial market. This means that it would have 0 variance and we further assume that it would have 0 covariance with the other securities in our portfolio. We are further asked to assume that the return on the risk free security is 0. This now means that we will have the following summary table:

Security	Covariance						Return
1	2.50	0.93	0.62	0.74	-0.23	0	16.10
2	0.93	1.50	0.22	0.56	0.26	0	8.50
3	0.62	0.22	1.90	0.78	-0.27	0	15.70
4	0.74	0.56	0.78	3.60	-0.56	0	10.02
5	-0.23	0.26	-0.27	-0.56	3.90	0	18.68
6	0	0	0	0	0	0	0

In the table above we have included the risk free security as security no. 6.

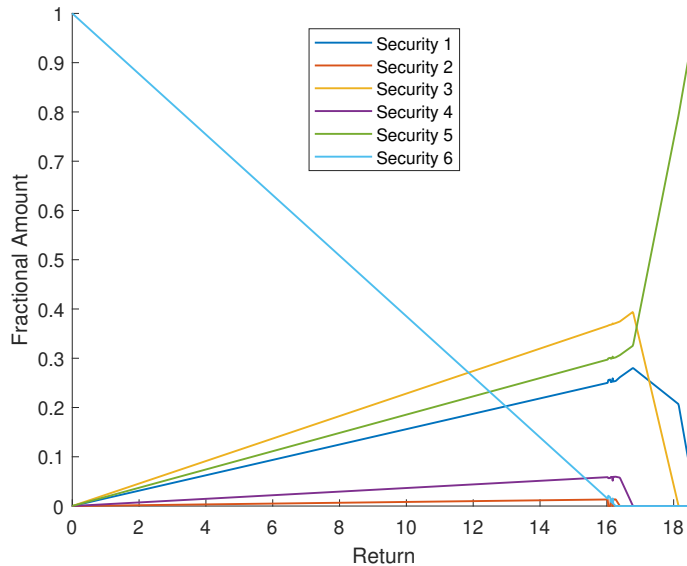
## 5.9 Risk-free Asset, Exercise 2

With the introduce security, we can now plot the efficient frontier as a function of the expected return. In the following, we have also included each of the securities as crosses.



**Figure 5.6:** The efficient frontier as a function of the return on the portfolio with risk-free security included.

In figure 5.6, we now see that we the return is 0 if invest only in the risk-free security. However, the risk is also 0, if invest only in the risk-free security. We will now consider the portfolio allocation as a function of the returns and see how the introduction of this risk-free security changes the allocation. We see this in figure 5.7.



**Figure 5.7:** The fractional amount invested in each of the securities with the risk-free security included.

We will now comment on the major changes in the portfolio allocation with the introduced risk-free security.

- Security 6 takes on the role of security 2. If we want lower risk and accept lower return, we should just allocate more capital to the risk-free security, security 6. This was the role that security 2 had before and now we see that we hardly allocate any capital to security 2.
- Security 5 still take on the role of the high-risk, high-reward security to which we allocate great amount of capital for a high return portfolio.
- Beyond a expected return of 16, the two markets are very alike hence the risk-free security is not relevant for relevant portfolios that accept a high risk which is quite intuitive.
- The risk-free security introduces a high degree of linearity in the allocation diagram which we did not see in the financial market in the exercise before.

## 5.10 Risk-free Asset, Exercise 3

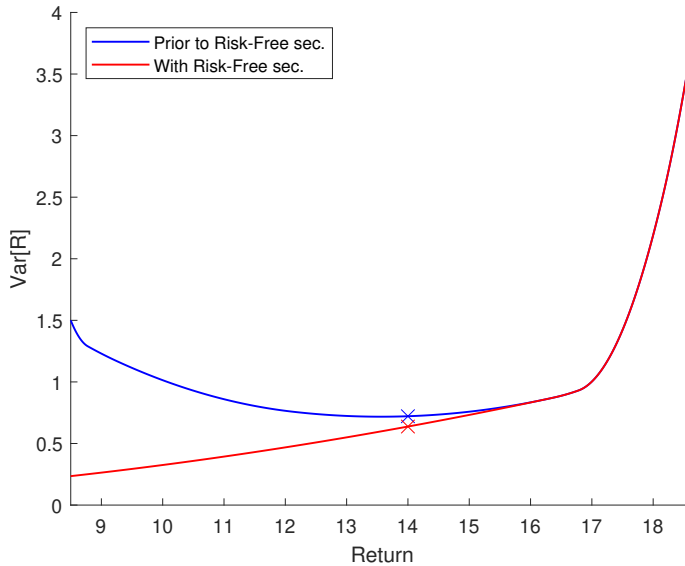
We will now find the optimal portfolio if we want a return of 14.00,  $R = 14.00$ . This we compare directly with the values found in the market without the risk-free security. We will comment on the obtained results in the subsequent exercise.

- **Prior** to risk-free security and  $R = 14.00$

$$\text{Var}[R] = 0.7214, \quad x = [0.1141, 0.2597, 0.3130, 0.0934, 0.2198]^T$$

- **With** to risk-free security and  $R = 14.00$

$$\text{Var}[R] = 0.6377, \quad x = [0.2185, 0.0116, 0.3196, 0.0512, 0.2598, 0.1393]^T$$



**Figure 5.8:** The Efficient Frontier with crosses for the return when  $R = 14$  for the market prior to the introduction of the risk-free security and with the risk-free security as a valid investment opportunity.

## 5.11 Risk-free Asset, Exercise 4

We find that the most interesting results of the above is the implications of the risk-free asset. In figure 5.8, we see that the the risk free security offers a much more adequate risk picture as we would expect risk to be reduced when we accept a lower expected return [14].

In terms of risk allocation for e.g.  $R = 14$ , we see that security 2 get a diminishing size of the allocation after the introduction of the risk-free security. Before the risk-free opportunity, it had a fractional amount of 0.2597 which is reduced to only 0.0116. We also obtain a sizeable reduction in the variance of the return which goes from 0.7214 to 0.6377 after we have introduce the risk-free security to the market.



# APPENDIX **A**

## Exercise 1

---

## A.1 EqualityQPSolver Interface

```

1 function [x, lambda,time] = EqualityQPSolver(H, g, A, b, solver)
2 % EqualityQPSolver      The solver interface for the equality EQP solvers
3 %
4 %           min  x'*H*x+g'*x
5 %           x
6 %           s.t. A x  = b
7 %
8 %
9 % Syntax: [x, lambda,time] = EqualityQPSolver(H, g, A, b, solver)
10 %
11 %           x           : Solution
12 %           z           : Lagrange multipliers
13 %           time        : Time used on factorization in some of the
14 %                        algorithms
15 %
16 % Created: 03.05.2022
17 % Author : Nicolaj Hans Nielsen, Technical University of Denmark
18 %
19 %%
20 time = 0;
21 if solver == "LDLdense"
22     [x, lambda] = EqualityQPSolverLDLdense(H,g,A,b);
23 elseif solver == "LDLsparse"
24     [x, lambda] = EqualityQPSolverLDLsparse(H,g,A,b);
25 elseif solver == "LUdense"
26     [x, lambda] = EqualityQPSolverLUdense(H,g,A,b);
27 elseif solver == "LUsparse"
28     [x, lambda] = EqualityQPSolverLUsparse(H,g,A,b);
29 elseif solver == "rangespace"
30     [x, lambda] = EqualityQPSolverRangeSpace(H,g,A,b);
31 elseif solver == "nullspace"
32     [x, lambda] = EqualityQPSolverNullSpace(H,g,A,b);
33 elseif solver == "quadprog"
34     options = optimset('Display', 'off');
35     [x, lambda] = quadprog(H,g,[],[],A',b,[],[],[],options);
36 else
37     error("the required solver is not implemented")
38 end

```

**Listing A.1:** Interface to select solver

## A.2 Generate EQP

```

1 function [H,g,A,b,x,lambda] = generateEQP(n_var,n_con)
2 % generateEQP      Generate a random EQP with n_var variables and n_con
3 %                  constraints

```

```

4 %
5 %
6 % Syntax: [H,g,A,b,x,lambda] = generateEQP(n,m)
7 %
8 %         x           : Solution
9 %         lambda      : Lagrange multiplier
10 %        H           : Hessian
11 %         g           : Linear term of the objective
12 %         A           : Matrix of the constraints
13 %         b           : lhs of the constraints
14
15 % Created: 15.05.2022
16 % Author: Nicolaj Hans Nielsen
17
18 %%
19 % Create positive symmetric matrix
20 % using input from
21 % https://se.mathworks.com/matlabcentral/answers/424565-how-to-generate-a-symmetric-positive-definite-matrix
22 H = rand(n_var);
23 H = H*H.';
24
25 % Create a matrix of full rank using
26 % https://se.mathworks.com/matlabcentral/answers/490698-random-matrix-full-rank
27 rand_matrix = rand(n_var);
28 rand_matrix_tril = tril(rand_matrix,-1);
29 full_rank_matrix = rand_matrix_tril + rand_matrix_tril'+eye(n_var).*rand(n_var);
30 A = full_rank_matrix(:,1:n_con);
31
32 % Create a random solution to the system
33 x = rand(n_var,1);
34 lambda = rand(n_con,1);
35
36 % Create the matching g and b
37 KKT = [H -A; -A' zeros(n_con)];
38 sol = [x; lambda];
39 rhs = KKT*sol;
40
41 g = -rhs(1:n_var);
42 b = -rhs(n_var+1:n_var+n_con);
43 end

```

**Listing A.2:** Generate an EQP with the necessary properties

## A.3 Driver for Exercise 1

```

1 % This is the Driver for Exercise 1 where we document that we have tested
2 % the implemented methods.

```

```

3
4 %% Testing correctness of the solvers
5 % define list of solvers
6 names = ["LUDense", "LUSparse", "LDLDense", "LDLSparse", "rangespace", "
    nullspace", "quadprog"];
7
8 % define the number of test as equidistant pts between 8.5 and 18.68
9 tests = 15;
10 bs = linspace(8.5, 18.68, tests);
11
12 % initialize output vectors
13 times = zeros(7,tests);
14 output_solution = zeros(5,tests,7);
15
16 % loop over each test
17 for test_i = 1:tests
18     b_i = bs(test_i);
19     n = 5;
20     H = [5.0 1.86 1.24 1.48 -0.46; ...
21         1.86 3.0 0.44 1.12 0.52; ...
22         1.24 0.44 3.8 1.56 -0.54; ...
23         1.48 1.12 1.56 7.2 -1.12; ...
24         -0.46 0.52 -0.54 -1.12 7.8];
25     g = [-16.1; -8.5; -15.7; -10.02; -18.68];
26     A = [16.1 8.5 15.7 10.02 18.68; 1.0 1.0 1.0 1.0 1.0]';
27     b = [b_i;1];
28
29     % We test all solvers and save the computed outputs
30     for solver_j = 1:length(names)
31         start = cputime;
32         [x, lambda] = EqualityQPSolver(H,g,A,b, names(solver_j));
33         output_solution(:, test_i, solver_j) = x;
34         times(solver_j, test_i) = cputime-start;
35     end
36 end
37
38 %% Compute errors to compare correctness of solvers
39
40 % the mean squared error
41 output_solution_mean_sq_diff = zeros(6,tests);
42 for i=1:6
43     output_solution_mean_sq_diff(i,:) = mean((output_solution(:, :, i) -
44         output_solution(:, :, 7)).^2);
45 end
46
47 % Mean absolute error
48 output_solution_MAE = zeros(6,tests);
49 for i=1:6
50     output_solution_MAE(i,:) = mean(abs(output_solution(:, :, i) -
51         output_solution(:, :, 7)));
52 end
53 %% Plot MSE
54

```

```

55 figure
56 for i=1:6
57     plot(bs, (output_solution_mean_sq_diff(i,:)))
58     hold on
59 end
60 legend(names(1:6))
61 xlabel("\theta")
62 ylabel("MSE")
63 saveas(gcf, './figures/Ex1/fig14MSE', 'epsc')
64
65 %% Plot MAE
66 figure
67 for i=1:6
68     plot(bs, (output_solution_MAE(i,:)))
69     hold on
70 end
71 legend(names(1:6))
72 xlabel("\theta")
73 ylabel("MAE")
74 saveas(gcf, './figures/Ex1/fig14MAE', 'epsc')
75
76 %% Results
77 latex(output_solution(:, [1,5,10,15], 7))
78
79 %% Plot the time it took the solver to solve the problem
80
81 hold off
82 for i=1:size(times,1)
83     plot(bs, times(i,:))
84     hold on
85 end
86 legend(names)
87 xlabel("b(1)")
88 ylabel("time [log s]")
89
90
91 %% Introduce the Recycling problem
92
93 ns = [100:100:900 1000:500:3000];
94 tests = length(ns);
95 times = ones(7, tests)*tests;
96
97 % test each solver with different values of n
98 for i = 1:tests
99     disp("running on n="+ ns(i))
100
101     [H, g, A, b] = ProblemEQPRecycling(ns(i), 0.2, 1);
102
103     for solver_j = 1:length(names)
104         start = cputime;
105         [x, lambda] = EqualityQPSolver(H,g,A,b, names(solver_j));
106         times(solver_j, i) = cputime-start;
107     end
108 end
109

```

```

110
111 %% Plot the CPU time for recycle problem of different size.
112 figure
113 hold off
114 for i=1:size(times,1)
115     plot(ns, times(i,:))
116     hold on
117 end
118 legend(names, 'Location','northwest')
119 xlabel("n")
120 ylabel("time [s]")
121 saveas(gcf, './figures/Ex1/recycleProblem','eps')
122
123 %% Factorization comparison with random EQP
124
125 ns = [1000:200:3000];
126 tests = length(ns);
127
128 times = ones(5,tests)*100;
129 %% We bench LU vs LDL versus Cholesky of varying sizes
130 for i = 1:tests
131     disp("running on n="+ ns(i))
132     j=1;
133
134     [H,g,A,b,x,lambda] = generateRandomEQP(ns(i),ns(i));
135     KKT = [H -A;-A', zeros(size(A,2), size(A,2))];
136     KKT_sparse = sparse(KKT);
137
138     start = cputime;
139     x = lu(KKT,'vector');
140     times(j, i) = min(cputime-start, times(j,i));
141     j = j+1;
142
143
144     start = cputime;
145     x = lu(KKT_sparse,'vector');
146     times(j, i) = min(cputime-start, times(j,i));
147     j = j+1;
148
149     start = cputime;
150     [x, , ] = ldl(KKT,'vector');
151     times(j, i) = min(cputime-start, times(j,i));
152     j = j+1;
153
154     start = cputime;
155     [x, , ] = ldl(KKT_sparse,'vector');
156     times(j, i) = min(cputime-start, times(j,i));
157     j = j+1;
158
159     start = cputime;
160     x = chol(H);
161     times(j, i) = min(cputime-start, times(j,i));
162     j = j+1;
163
164 end

```

```

165
166 %% Plot the CPU times for the factorizations
167
168 hold off
169 for test_i=1:5
170     plot(ns, times(test_i,:))
171     hold on
172 end
173 legend(["LU KKT", "LU KKT Sparse", "LDL KKT", "LDL KKT Sparse", "Cholesky H
        matrix"], 'Location','northwest')
174 xlabel("n")
175 ylabel("time [s]")
176
177 saveas(gcf, './figures/Ex1/matrixFactorization','eps')
178
179
180 %% Generate Numerous EQP and to test performance
181
182 ns = [100:100:900 1000:500:3000];
183 tests = length(ns);
184 times = ones(7,tests)*tests;
185
186 %% For each generated EQP, we test the solvers
187 for i = 1:tests
188     disp("running on n="+ ns(i))
189
190     [H,g,A,b,x,lambda] = generateEQP(ns(i), ns(i));
191
192     for solver_j = 1:length(names)
193         start = cputime;
194         [x, lambda] = EqualityQPSolver(H,g,A,b, names(solver_j));
195         times(solver_j, i) = cputime-start;
196     end
197 end
198
199 %% Show Performance on Randomly Generated EQPs
200
201 figure
202 hold off
203 for i=1:size(times,1)
204     plot(ns, times(i,:))
205     hold on
206 end
207 legend(names, 'Location','northwest')
208 xlabel("n")
209 ylabel("time [s]")
210 saveas(gcf, './figures/Ex1/random_eqp_large','eps')

```

**Listing A.3:** Driver for Exercise 1





# APPENDIX B

## Exercise 2

### B.1 Initial Point Heuristics Algorithm

```
1 function [x,y,z,s] = IntialPointHeuristics(H,g,A,b,l,u,x0,y0,z0,s0)
2 % IntialPointHeuristics This function finds the initial point using the
3 % heuristics introduced in reppart section 2.3
4 %
5 %
6 % Syntax: [x,y,z,s, iter, ldlttime] = IntialPointHeuristics(H,g,A,b,l,u,x0,y0
7 % ,z0,s0)
8 % x : Design variables
9 % y : Equality Lagrange multipliers
10 % z : Inequality Lagrange multipliers
11 % s : Slack variables
12
13 % Created: 15.05.2022
14 % Author: Nicolaj Hans Nielsen
15
16 % Set problem specific constants
17 n_design = length(x0);
18 n_eq_con = length(y0);
19
20 % Lagrange multipliers
21 sl = s0(1:n_design);
22 su = s0(n_design+1:n_design*2);
23 zl = z0(1:n_design);
24 zu = z0(n_design+1:n_design*2);
25
26 %initial residuals
27 r_l = H*x0+g-A*y0-(z0(1:n_design)-z0(n_design+1:n_design*2));
28 r_a = b-A'*x0;
29 r_c = s0+[1; -u] - [x0; -x0];
30
31 % Start point heuristic
32 zsl = zl./sl;
33 zsu = zu./su;
34 Hbar = H + diag(zsl + zsu);
35 KKT = [Hbar -A; -A' zeros(n_eq_con)];
36 KKT = sparse(KKT);
37
38 % make ldl factorization of the KKT matrix
```

```

39 [L,D,p] = ldl(KKT, 'vector');
40
41
42 %
43 r_cs = (r_c-s0);
44 r_l_bar = r_l - zsl.*r_cs(1:n_design) +zsu.*r_cs(1+n_design:2*n_design);
45 rhs = -[r_l_bar; r_a];
46
47 solution(p) = L' \ (D \ (L \ rhs(p)));
48
49 dxAff = solution(1:length(x0))';
50 dzAff = - [zsl.*dxAff; -zsu.*dxAff] + (z0./s0).*r_cs;
51 dsAff = -s0-(s0./z0).*dzAff;
52
53 %Update of starting point
54 x = x0;
55 y = y0;
56 z = max(1,abs(z0+dzAff));
57 s = max(1,abs(s0+dsAff));
58 end

```

**Listing B.1:** Initial Point Heuristics Algorithm

## B.2 Mehrota's Interior Point methods Algorithm

```

1 function [x,y,z,s, iter] = quadraticPrimalDualIM_box(H,g,A,b,l,u,x0,y0,z0,s0
2 )
3 % quadraticPrimalDualIM_box      An interior point solver based on
4 % Mehrota's predictor-corrector primal-dual interior point algorithm. It
5 % takes                          problems of the form
6 %
7 %           n_design      x'Hx+g'x
8 %           x
9 %           s.t.      Ax = b
10 %                   u>= x >= l
11 %
12 % Syntax: [x,y,z,s, iter, ldftime] = quadraticPrimalDualIM_box(H,g,A,b,l,u,
13 %           x0,y0,z0,s0)
14 %
15 %           x           : Solution
16 %           y           : Equality lagrange multipliers
17 %           z           : Inequality lagrange multipliers
18 %           s           : Slack variables
19 %           iter        : Iterations used
20 %           ldftime     : Time used on ldl factorization
21 % Created: 15.05.2022

```

```

22 % Author: Nicolaj Hans Nielsen
23
24 %%
25 % Sets constants for the algorithm
26
27 % Set problem specific constants
28 n_design = length(x0);
29 n_eq_con = length(y0);
30 epsilon = 0.000001;
31 ldftime = 0;
32 max_iter = 100;
33 eta = 0.995;
34 iter = 0;
35
36 % Using Intial Point Heuristics
37 [x, y, z, s] = IntialPointHeuristics(H,g,A,b,l,u,x0,y0,z0,s0);
38
39 % intialize identity matrix
40 e = ones(n_design*2,1);
41
42 % Update constraints
43 sl = s(1:n_design);
44 su = s(n_design+1:n_design*2);
45 zl = z(1:n_design);
46 zu = z(n_design+1:n_design*2);
47
48 % Update of initial residuals
49 rL = H*x+g-A*y-(zl-zu);
50 rA = b-A'*x;
51 rC = s+[1; -u] - [x; -x];
52
53 % Initial dual gap
54 dualGap = (z'*s)/(2*n_design);
55 dualGap0 = dualGap;
56
57
58 for i = 1:max_iter
59     iter = iter + 1;
60     zsl = zl./sl;
61     zsu = zu./su;
62     Hbar = H + diag(zsl + zsu);
63     KKT = [Hbar -A; -A' zeros(n_eq_con)];
64     KKT = sparse(KKT);
65     start = cputime;
66     [L,D,p] = ldl(KKT, 'vector');
67     ldftime = ldftime + cputime-start;
68
69 % Compute the direct affince step
70 rCs = (rC-s);
71 rLbar = rL - zsl.*rCs(1:n_design) + zsu.*rCs(1+n_design:2*n_design);
72
73 rhs = -[rLbar ; rA];
74 solution(p) = L' \ (D \ (L \ rhs(p)));
75
76 dxAff = solution(1:length(x))';

```

```

77     dzAff = - [zsl.*dxAff; -zsu.*dxAff] + (z./s).*rCs;
78     dsAff = -s-(s./z).*dzAff;
79
80
81     % Compute the maximum affine step
82     dZS = [dzAff; dsAff];
83     alphas = (- [z;s] ./dZS);
84     alphaAff = min([1; alphas(dZS<0)]);
85
86     dualGapAff = ((z + alphaAff * dzAff)'*(s + alphaAff * dsAff))/(2 *
87         n_design);
88     sigma = (dualGapAff/dualGap)^3;
89
90     % Affine-Centering-Correction Direction
91     rSZz = s + dsAff.*dzAff./z-dualGap * sigma * e./z;
92     rCs = (rC-rSZz);
93     rLbar = rL - zsl.*rCs(1:n_design) +zsu.*rCs(1+n_design:2 * n_design)
94         ;
95     rhs = -[rLbar ; rA];
96     solution(p) = L' \ (D \ (L \ rhs(p)));
97
98     dx = solution(1:length(x))';
99     dy = solution(length(x)+1:length(x)+length(y))';
100
101     dz = - [zsl.*dx; -zsu.*dx] + (z./s).*rCs;
102     ds = -rSZz-(s./z).*dz;
103
104     % Compute the max alpha
105     dZS = [dz; ds];
106     alphas = (-[z;s] ./dZS);
107     alpha = min([1; alphas(dZS<0)]);
108
109     alphaBar = eta*alpha;
110
111     % We can now update the position
112     x = x + alphaBar * dx;
113     y = y + alphaBar * dy;
114     z = z + alphaBar * dz;
115     s = s + alphaBar * ds;
116
117     % Make the correct subset of s and z to subsequently calculate
118     % the residuals.
119     sl = s(1:n_design);
120     su = s(n_design+1:n_design*2);
121     zl = z(1:n_design);
122     zu = z(n_design+1:n_design*2);
123
124     % Update the residuals
125     rL = H*x+g-A*y-(z(1:n_design)-z(n_design+1:n_design*2));
126     rA = b-A'*x;
127     rC = s+[1; -u] - [x; -x];
128
129     % Compute the dual gap

```

```

130     dualGap = (z'*s)/(2*n_design);
131
132     % Check for convergence
133     if(dualGap <= epsilon*0.01*dualGap0)
134         return
135     end
136 end
137 end

```

**Listing B.2:** Mehrota's Interior Point methods Algorithm

## B.3 Driver for Exercise 2

```

1 %% Testing correctness of the solvers for the given problem
2
3 % define the number of test as equidistant pts between 8.5 and 18.68
4 tests = 15;
5 bs = linspace(8.5, 18.68, tests);
6
7 % initialize output vectors
8 times = zeros(tests,2);
9 output_solution = zeros(5,tests,2);
10 iterations = zeros(tests, 2);
11
12 % Matrices and vectors for the defined problem
13 H = [5.0 1.86 1.24 1.48 -0.46; ...
14      1.86 3.0 0.44 1.12 0.52; ...
15      1.24 0.44 3.8 1.56 -0.54; ...
16      1.48 1.12 1.56 7.2 -1.12; ...
17      -0.46 0.52 -0.54 -1.12 7.8];
18 g = [-16.1; -8.5; -15.7; -10.02; -18.68];
19 A = [16.1 8.5 15.7 10.02 18.68; 1.0 1.0 1.0 1.0 1.0]';
20 l = zeros(5,1);
21 u = ones(5,1);
22
23
24 % loop over each of the 15 test
25 for test_i = 1:tests
26     b_i = bs(test_i);
27     n = 5;
28     b = [b_i;1];
29
30     % set options for quad prog
31     options = optimset('Display', 'off', 'Algorithm', 'interior-point-convex');
32     start = cputime;
33     [x_quadProg, optval, exitflag,output] = quadprog(H, g, [],[], A', b,l,u,
34             0, options);
35     times(test_i,1) = cputime-start;

```

```

36 % save results
37 output_solution(:,test_i,1) = x_quadProg;
38 iterations(test_i,1) = output.iterations;
39
40 % Setup vectors etc. to input to our solver
41 x0 = zeros(n,1);
42 s0 = ones(2*n,1);
43 y0 = ones(length(b),1);
44 z0 = ones(2*n,1);
45
46 % solve with our solver
47 start = cputime;
48 [x_own,y,z,s, iter] = quadraticPrimalDualIM_box(H,g,A,b,l,u,x0,y0,z0,s0)
49 ;
49 times(test_i,2) = cputime-start;
50
51 % save results
52 output_solution(:,test_i,2) = x_own;
53 iterations(test_i, 2) = iter;
54
55 if exitflag == 1
56     disp("Ran Into Problems")
57 end
58 end
59
60 %% Compute the difference in the found Solution
61
62 % the mean squared error
63 output_solution_mean_sq_diff = mean((output_solution(:, :, 2) - output_solution
64 (:, :, 1)).^2);
65
66 % mean absolute error
66 output_solution_MAE = mean(abs(output_solution(:, :, 2) - output_solution(:, :, 1)
67 ));
68
69 %% Plot MSE Correctness
70 figure
71 plot(bs, (output_solution_mean_sq_diff))
72 xlabel("\theta")
73 ylabel("MSE")
74 saveas(gcf, './figures/Ex2/ProbEx1_OwnSolverTestMSE', 'epsc')
75
76 %% Plot MAE Correctness
77 figure
78 plot(bs, output_solution_MAE)
79 xlabel("\theta")
80 ylabel("MAE")
81 saveas(gcf, './figures/Ex2/ProbEx1_OwnSolverTestMAE', 'epsc')
82
83 %% Test Time Performance of Simple Problem
84 figure
85 plot(bs, times)
86 legend(["quadprog"; "our solver"], 'Location', 'northeast')
87 xlabel("\theta")

```

```

88 ylabel("CPU time")
89 saveas(gcf, './figures/Ex2/ProbEx1_CPU_time', 'eps')
90
91 %% Test Iteration Performance of Simple Problem
92 figure
93 plot(bs, iterations)
94 legend(["quadprog"; "our solver"], 'Location', 'northwest')
95 xlabel("\theta")
96 ylabel("Iterations")
97 saveas(gcf, './figures/Ex2/ProbEx1_iteration', 'eps')
98
99
100 %% Generate a set of larger problems to be solved
101
102 ns = [100:100:900 1000:500:3000];
103 tests = length(ns);
104
105 % we only care about time and iteration performance
106 times = ones(tests,2)*tests;
107 iterations = zeros(tests, 2);
108
109 % Run the algorithms for each of the tests
110 for i = 1:tests
111     disp("running on n="+ ns(i))
112
113     % generate the eqp
114     [H,g,A,b,x,lambda] = generateEQP(ns(i), ns(i)/2);
115
116     % box constraints
117     l = zeros(ns(i),1);
118     u = ones(ns(i),1);
119
120     % solve using quad prog
121     options = optimset('Display', 'off', 'Algorithm', 'interior-point-convex');
122     start = cputime;
123     [x_quadProg, optval, exitflag,output] = quadprog(H, g, [], [], A', b,l,u,
124         0, options);
125     times(i,1) = cputime-start;
126
127     % save results
128     iterations(i,1) = output.iterations;
129
130     % solve using own solver
131     x0 = zeros(ns(i),1);
132     s0 = ones(2*ns(i),1);
133     y0 = ones(length(b),1);
134     z0 = ones(2*ns(i),1);
135
136     start = cputime;
137     [x_own,y,z,s, iter] = quadraticPrimalDualIM_box(H,g,A,b,l,u,x0,y0,z0,s0);
138     times(i,2) = cputime-start;
139
140     % save results

```

```

140     %output_solution(:, test_i, 2) = x_own;
141     iterations(i, 2) = iter;
142
143     if exitflag == 1
144         disp("Ran Into Problems")
145     end
146 end
147
148 %% Test Time Performance on the Larger Problem
149 figure
150 plot(ns, times)
151 legend(["quadprog"; "our solver"], 'Location', 'northwest')
152 xlabel("n")
153 ylabel("CPU time")
154 saveas(gcf, './figures/Ex2/Prob_large_CPU_time', 'epsc')
155
156 %% Assess Number of Iterations for the Large Problem
157 figure
158 plot(ns, iterations)
159 legend(["quadprog"; "our solver"], 'Location', 'northwest')
160 xlabel("n")
161 ylabel("Iterations")
162 saveas(gcf, './figures/Ex2/Prob_large_iteration', 'epsc')

```

**Listing B.3:** Driver for Exercise 2



# APPENDIX C

## Exercise 3

### C.1 Initial Point Heuristics Algorithm for LPs

```
1 function [x,y,z,s] = IntialPointHeuristicsLP(g,A,b,l,u,x0,y0,z0,s0)
2 % IntialPointHeuristics This function finds the initial point using the
3 % heuristics introduced in rapport section 233
4 %
5 %
6 % Syntax: [x,y,z,s, iter, ldltime] = IntialPointHeuristics(H,g,A,b,l,u,x0,y0
7 % ,z0,s0)
8 % x : Design variables
9 % y : Equality Lagrange multipliers
10 % z : Inequality Lagrange multipliers
11 % s : Slack variables
12
13 % Created: 15.05.2022
14 % Author: Nicolaj Hans Nielsen
15
16 % Set problem specific constants
17 n_design = length(x0);
18 n_eq_con = length(y0);
19
20 % Lagrange multipliers
21 sl = s0(1:n_design);
22 su = s0(n_design+1:n_design*2);
23 zl = z0(1:n_design);
24 zu = z0(n_design+1:n_design*2);
25
26 % initial residuals
27 r_l = g-A*y0-(z0(1:n_design)-z0(n_design+1:n_design*2));
28 r_a = b-A'*x0;
29 r_c = s0+[1; -u] - [x0; -x0];
30
31 % Start point heuristic
32 zsl = zl./sl;
33 zsu = zu./su;
34
35 r_cs = (r_c-s0);
36 r_l_bar = r_l - zsl.*r_cs(1:n_design) +zsu.*r_cs(1+n_design:2*n_design);
37
38 % compute diagonal h inv easily
```

```

39     diag_h_inv = 1./(zsl+zs0);
40
41     % make the Cholesky-factorization
42     normalfactor = A' * (diag_h_inv .* A);
43     R = chol(normalfactor);
44
45     % calculate the step
46     dy = R \ (R' \ (r_a + A' * (diag_h_inv .* r_l_bar)));
47     dx = diag_h_inv .* (-r_l_bar + A*dy);
48     dz = -(z0./s0) .* [dx; -dx] + (z0./s0) .* r_cs;
49     ds = -s0 - (s0./z0) .* dz;
50
51     %Update of starting point
52     z = max(1,abs(z0+dz));
53     s = max(1,abs(s0+ds));
54
55
56     %Update of starting point
57     x = x0;
58     y = y0;
59     z = max(1,abs(z+dz));
60     s = max(1,abs(s+ds));
61 end

```

**Listing C.1:** Initial Point Heuristics Algorithm for LPs

## C.2 Mehrota's Interior Point methods Algorithm for LPs

```

1 function [x,y,z,s, iter] = LinearPrimalDualIM_box(g,A,b,l,u,x0,y0,z0,s0)
2 % LinearPrimalDualIM_box An interior point solver for LP. It is based on
3 % Mehrota's predictor-corrector primal-dual
4 % Interior point algorithm. It takes problems of
5 % the form
6 %
7 %           min    g'x
8 %           x
9 %           s.t    Ax = b
10 %                u >= x >= l
11 %
12 %
13 % Syntax: [x,y,z,s, iter] = LinearPrimalDualIM_box(g,A,b,l,u,x0,y0,z0,s0)
14 %
15 %           x           : Solution
16 %           y           : Equality lagrange multipliers
17 %           z           : Inequality lagrange multipliers
18 %           s           : Slack variables
19 %           iter        : Iterations used
20
21 % Created: 15.05.2022
22 % Author: Nicolaj Hans Nielsen, DTU

```

```

23 %%
24 %%
25 % Sets constants for the algorithm
26 n_design = length(u);
27 epsilon = 0.000000001;
28 max_iter = 100;
29 eta = 0.995;
30 iter = 0;
31
32 % identity matrix
33 e = ones(n_design*2,1);
34
35 % check for singularity:
36
37 while (any(s0==0))
38     x0 = x0 + 1e-6;
39     s0 = [x0-1; -x0+u];
40 end
41
42
43 [x,y,z,s] = IntialPointHeuristicsLP(g,A,b,l,u,x0,y0,z0,s0);
44
45 % Update constraints
46 sl = s(1:n_design);
47 su = s(n_design+1:n_design*2);
48 zl = z(1:n_design);
49 zu = z(n_design+1:n_design*2);
50
51 % Update of initial residuals
52 r_l = g-A*y-(z(1:n_design)-z(n_design+1:n_design*2));
53 r_a = b-A'*x;
54 r_c = s+[1; -u] - [x; -x];
55
56 % Initial dual gap
57 dual_gap = (z'*s)/(n_design);
58 dual_gap_0 = dual_gap;
59
60 for i = 1:max_iter
61     iter = iter + 1;
62     zsl = zl./sl;
63     zsu = zu./su;
64
65     % Affine step
66     r_cs = (r_c-s);
67     r_l_bar = r_l - zsl.*r_cs(1:n_design) +zsu.*r_cs(1+n_design:2*
        n_design);
68
69
70     % compute diagonal h inv easily
71     diag_h_inv = 1./(zsl+zsus);
72
73     % make the Cholesky-factorization
74     normalfactor = A' * (diag_h_inv .* A);
75     R = chol(normalfactor);
76

```

```

77 % calculate the affine step
78 dy_aff = R \ (R' \ (r_a + A' * (diag_h_inv .* r_l_bar)));
79 dx_aff = diag_h_inv .* (-r_l_bar + A*dy_aff);
80 dz_aff = -[zsl.*dx_aff; -zsu.*dx_aff] + (z./s).*r_cs;
81 ds_aff = -s-(s./z).*dz_aff;
82
83
84 %compute max alpha affine
85 d_zs = [dz_aff; ds_aff];
86 alphas = (-[z;s]./d_zs);
87 alpha_aff = min([1; alphas(d_zs<0)]);
88
89 dual_gap_aff = ((z+alpha_aff*dz_aff)'*(s+alpha_aff*ds_aff))/(
    n_design);
90 sigma = (dual_gap_aff/dual_gap)^3;
91
92
93 % Affine-Centering-Correction Direction
94 r_sz = s + ds_aff.*dz_aff./z-dual_gap*sigma*e./z;
95 r_cs = (r_c-r_sz);
96 r_l_bar = r_l - zsl.*r_cs(1:n_design) +zsu.*r_cs(1+n_design:2*
    n_design);
97
98
99
100 %This is normal equation stuff as well
101 dy = R \ (R' \ (r_a + A' * (diag_h_inv .* r_l_bar)));
102 dx = diag_h_inv .* (-r_l_bar + A*dy);
103
104 dz = - [zsl.*dx; -zsu.*dx] + (z./s).*r_cs;
105 ds = -r_sz-(s./z).*dz;
106
107 %compute max alpha
108 d_zs = [dz; ds];
109 alphas = (-[z;s]./d_zs);
110 alpha = min([1; alphas(d_zs<0)]);
111
112 alpha_bar = eta*alpha;
113
114 % Update of position
115 x = x + alpha_bar * dx;
116 y = y + alpha_bar * dy;
117 z = z + alpha_bar * dz;
118 s = s + alpha_bar * ds;
119
120 % Update of residuals
121 sl = s(1:n_design);
122 su = s(n_design+1:n_design*2);
123 zl = z(1:n_design);
124 zu = z(n_design+1:n_design*2);
125
126
127 r_l = g-A*y-(z(1:n_design)-z(n_design+1:n_design*2));
128 r_a = b-A'*x;
129 r_c = s+[1; -u] - [x; -x];

```

```

130
131
132     % Compute the dual gap
133     dual_gap = (z'*s)/(2*n_design);
134
135     % Check for convergence
136     if(dual_gap <= epsilon*0.01*dual_gap_0)
137         return
138     end
139 end
140 end

```

**Listing C.2:** Mehrota's Interior Point methods Algorithm for LPs

## C.3 Generation of Random LP

```

1 function [g,A,b,x,lam] = randomLP(n,m,scale)
2 % randEQP    Generate a random convex EQP
3 %
4 % Inputs:
5 %   n       : a positive integer giving number of variabls
6 %   m       : a positive integer giving number of constraints
7 %   scale   : a float which simply scales the values of the problem
8 %             (optional). Default value: 1
9 %
10 % Outputs:
11 %   H       : a symmetric positive semi-definite Hessian matrix of dimension
12 %             (n,n) defining the quadratic terms of the objective function
13 %   g       : a (n,) dimensional vector defining the linear part of the
14 %             objective function
15 %   A       : a (n,m) dimensional matrix giving the rhs of the equality
16 %             constrains
17 %   b       : a (m,) dimensional vector defining the rhs of the equality
18 %             constrains
19 %   x       : a (n,) dimensional vector giving the solution
20 %   lam     : a (m,) dimensional vector giving the lagrange multiplier
21 %
22 %%
23
24 if nargin < 3
25     scale = 1;
26 end
27
28 H = n*eye(n);
29
30 % Generate A matrix with full rank
31 % Check if it is , retry if not
32 % (While loops and check is probably not nessesary , just 'in case')
33 maxrank = m;
34 rankA = 0;

```

```

31 triesA = 0;
32 while rankA < maxrank
33     triesA = triesA + 1;
34     if (triesA > 100)
35         error("RuntimeError: Failed to generate valid A matrix in 100 tries
36             ")
37     end
38     A = scale*rand(n,m);
39     rankA = rank(A);
40 end
41 % Generate a random solution to the system
42 x = rand(n,1);
43 lam = rand(m,1);
44
45 % Generate matching g and b vectors from using KKT system
46 KKT = [H -A; -A' zeros(m)];
47 sol = [x; lam];
48 rhs = -(KKT*sol);
49 g = rhs(1:n);
50 b = rhs(n+1:end);
51
52 end

```

**Listing C.3:** Generation of Random LP

## C.4 Driver for Exercise 3

```

1 %% Problem 3.4 - 3.6 Driver
2 %% Clean up
3 clear
4 close all
5
6 % Options for linprog
7 default_options = optimset('Display', 'off');
8
9 %% Test on toy problem for correctness
10
11 Nsamples = 10; % Run test multiple times for small problems
12 % Defining the data
13 g = [-16.1000, -8.5000, -15.7000, -10.0200, -18.6800]';
14
15 A = ones(5,1);
16 b = ones(1,1);
17
18 [n_var, m_eqcon] = size(A);
19
20 l = zeros(n_var,1);
21 u = ones(n_var,1);
22

```

```

23 % Starting point
24 x0 = zeros(n_var,1);
25 s0 = ones(2*n_var,1);
26 y0 = ones(m_eqcon,1);
27 z0 = ones(2*n_var,1);
28
29 % Test on our implementation with linprog interior point and simplex
30 tic;
31 for i=1:Nsamples
32     [x,y,z,s,iter] = LinearPrimalDualIM_box(g,A,b,l,u,x0,y0,z0,s0);
33 end
34 time_own = toc/Nsamples;
35 obj = g'*x;
36
37 % Test linprog interior-point
38 options = optimset(default_options, 'Algorithm', 'interior-point');
39 tic;
40 for i=1:Nsamples
41     [x_linprog, obj_linprog, , output] = linprog(g,[],[],A',b,l,u, options)
42     ;
43 end
44 time_linprog = toc/Nsamples;
45 iter_linprog = output.iterations;
46
47 % Test linprog Dual Simplex
48 options = optimset(default_options, 'Algorithm', 'dual-simplex');
49 tic;
50 for i=1:Nsamples
51     [x_simplex, obj_simplex, , output] = linprog(g,[],[],A',b,l,u,
52         options);
53 end
54 time_simplex= toc/Nsamples;
55 iter_simplex = output.iterations;
56
57 %% Compute the errors
58 err = mean(sqrt((x - x_simplex).^2));
59 err_linprog = mean(sqrt((x_simplex - x_linprog).^2));
60
61 %% Make Table
62 data = [obj_linprog, obj];
63 data(2,:) = [nan, obj-obj_linprog];
64 data(3:7,:) = [x_linprog, x];
65 data(8,:) = [nan, err];
66 data(9,:) = [nan, nan];
67 data(10,:) = [time_linprog, time_own];
68 data(11,:) = [iter_linprog, iter];
69 input.data = data;
70
71 % Set column labels (use empty string for no label):
72 input.tableColLabels = {'Linprog IP', 'Own Solver'};
73 % Set row labels (use empty string for no label):
74 input.tableRowLabels = {'$\phi =$', ...
75     '$\Delta \phi =$', ...

```

```

76         'x =', '', '', '', '', ...
77         'MSE =', ...
78         '', ...
79         'TimeIterations =', 'Iterations ='};
80 % Set the row format of the data values
81 % Set the row format of the data values
82 input.dataFormatMode = 'row';
83 input.dataFormat = {'%.4e', 10, '%d', 1};
84 % Column alignment ('l'=left-justified, 'c'=centered, 'r'=right-justified):
85 input.tableColumnAlignment = 'r';
86 % Switch table borders on/off:
87 input.booktabs = 1;
88 % LaTeX table caption:
89 input.tableCaption = sprintf('Comparison between LinProg interior-point and
    Own LP interior-point algorithm. Error is computed relative to LinProg
    IP solver. ');
90 % LaTeX table label:
91 input.tableLabel = 'ex3_objective_comp';
92 input.makeCompleteLatexDocument = 0;
93 input.dataNaNString = '';
94 input.tablePlacement = 'ht';
95 % Now call the function to generate LaTeX code:
96 latex = latexTable(input);
97 savelatexTable(latex, input.tableLabel, 3);
98
99 % Make table with simplex also
100
101 data = [obj_simplex, obj_linprog, obj];
102 data(2,:) = [nan, obj_linprog-obj_simplex, obj-obj_simplex];
103 data(3:7,:) = [x_simplex, x_linprog, x];
104 data(8,:) = [nan err_linprog, err];
105 data(9,:) = [nan, nan, nan];
106 data(10,:) = [time_simplex, time_linprog, time_own];
107 data(11,:) = [iter_simplex, iter_linprog, iter];
108 input.data = data;
109
110
111 % Set column labels (use empty string for no label):
112 input.tableColLabels = {'Linprog Simplex', 'Linprog IP', 'Own Solver'};
113 % Set row labels (use empty string for no label):
114 input.tableRowLabels = {'$\phi =$', ...
115     '$\Delta \phi =$', ...
116     'x =', '', '', '', '', ...
117     'MSE =', ...
118     '', ...
119     'Time =', 'Iterations ='};
120 % Set the row format of the data values
121 input.dataFormatMode = 'row';
122 input.dataFormat = {'%.4e', 10, '%d', 1};
123 % Column alignment ('l'=left-justified, 'c'=centered, 'r'=right-justified):
124 input.tableColumnAlignment = 'r';
125 % Switch table borders on/off:
126 input.booktabs = 1;
127 % LaTeX table caption:

```



```

128 input.tableCaption = sprintf('Comparison between LinProg interior-point, Own
    LP interior-point and LinProg Simplex alogorithm. Error is computed
    relative to LinProg simplex solver. ');
129 % LaTeX table label:
130 input.tableLabel = 'ex3_objective_comp_simplex';
131 input.makeCompleteLatexDocument = 0;
132 input.dataNaNString = '';
133 input.tablePlacement = 'ht';
134 % Now call the function to generate LaTeX code:
135 latex = latexTable(input);
136 savelatexTable(latex, input.tableLabel, 3);
137
138 %% Size dependent problem 1    %%
139
140 % Number of tests and test sizes and arrays for storing results
141 Ntests = 20;
142
143 Nsizes = round(linspace(100,2000, Ntests));
144
145 solvers = ["Own Solver", "LinProg IP", "LinProg Simplex"];
146 Nsolvers = length(solvers);
147
148 objs = zeros(Nsolvers, Ntests);
149 iterations = zeros(Nsolvers, Ntests);
150 times = zeros(Nsolvers, Ntests);
151 MSE_errs = zeros(Nsolvers-1, Ntests);
152 obj_errs = zeros(Nsolvers-1, Ntests);
153
154 x_true = nan*zeros(Ntests, max(Nsizes));
155
156 fprintf("\nTest 2 : Size dendent problem, %d solvers, for each %d value(s)"
    + ...
    + " between [%d, %d].\n\n", Nsolvers, Ntests, Nsizes(1), Nsizes(end));
157
158 rng(200) % Set seed
159 poorMansProgressBar(Ntests);
160 for j=1:Ntests
161     poorMansProgressBar(0); % Update progress for iteration
162
163
164     n_val = Nsizes(j); % Set value of b
165
166     % Generate problem
167     % Defining the data
168     [g,A,b,x,lam] = randomLP(n_val, floor(n_val/2), 1);
169     [n_var,m_eqcon] = size(A);
170     l = zeros(n_val,1);
171     u = ones(n_val,1);
172
173     % Starting point
174     x0 = zeros(n_var,1);
175     s0 = ones(2*n_var,1);
176     y0 = ones(m_eqcon,1);
177     z0 = ones(2*n_var,1);
178
179

```

```

180 % Run Own
181 tstart = cputime;
182 [x,y,z,s,iter] = LinearPrimalDualIM_box(g,A,b,l,u,x0,y0,z0,s0);
183 time = cputime-tstart;
184 obj = g'*x;
185
186 % Run Linprog IP
187 options = optimset(default_options, 'Algorithm', 'interior-point');
188 tstart = cputime;
189 [x_ip, obj_ip, , outtmp] = linprog(g,[],[],A',b,l,u, options);
190 time_ip = cputime-tstart;
191 iter_ip = outtmp.iterations;
192
193 % Run Linprog Simplex
194 options = optimset(default_options, 'Algorithm', 'dual-simplex');
195 tstart = cputime;
196 [x_sim, obj_sim, , outtmp] = linprog(g,[],[],A',b,l,u, options);
197 time_sim = cputime-tstart;
198 iter_sim = outtmp.iterations;
199
200 % Save and compute stuff
201 objs(1,j) = obj;
202 objs(2,j) = obj_ip;
203 objs(3,j) = obj_sim;
204
205 obj_errs(1,j) = obj - obj_ip;
206 obj_errs(2,j) = obj - obj_sim;
207
208 MSE_errs(1,j) = mean(sqrt((x - x_ip).^2));
209 MSE_errs(2,j) = mean(sqrt((x - x_sim).^2));
210
211 iterations(1,j) = iter;
212 iterations(2,j) = iter_ip;
213 iterations(3,j) = iter_sim;
214 times(1,j) = time;
215 times(2,j) = time_ip;
216 times(3,j) = time_sim;
217
218 end
219 poorMansProgressBar(-1);
220
221 %% Plot Objective as Function of n
222
223 f = figure('Name','Objective');
224 for i=1:Nsolvers
225     plot(Nsizes, objs(i,:), 'LineWidth',2);
226     hold on
227 end
228 grid on
229 legend(solvers, 'Location','southwest')
230 xlabel("Number of variables, n")
231 ylabel("Objective value")
232 saveas(f, " ./figures/Ex3/ex3_obj_large", 'eps');
233
234 f = figure('Name','Objective semilogy');

```

```

235 for i=1:Nsolvers
236     semilogy(Nsizes, objs(i,:), 'LineWidth',2);
237     hold on
238 end
239 grid on
240 legend(solvers, 'Location','northwest')
241 xlabel("Number of variables, n")
242 ylabel("Objective value")
243 saveas(f, "./figures/Ex3/ex3_obj_semilogy_large", 'epsc');
244
245 %% Objective Error Directly
246
247
248 f = figure('Name','Objective Error');
249 for i=1:Nsolvers-1
250     plot(Nsizes, obj_errs(i,:), 'LineWidth',2);
251     hold on
252 end
253 grid on
254 legend(sprintf("Our Solver || %s",solvers(2:end)), 'Location','southwest')
255 xlabel("Number of variables, n")
256 ylabel("Objective error")
257 saveas(f, "./figures/Ex3/ex3_obj_err_large", 'epsc');
258
259 %% Objective Relative Error
260 f = figure('Name','Relative Objective Error');
261 for i=1:Nsolvers-1
262     plot(Nsizes, abs(obj_errs(i,:)/obj(1,:)), 'LineWidth',2);
263     hold on
264 end
265 grid on
266 legend(sprintf("Our Solver || %s",solvers(2:end)), 'Location','northwest')
267 xlabel("Number of variables, n")
268 ylabel("Relative objective error")
269 saveas(f, "./figures/Ex3/ex3_rel_obj_err_large", 'epsc');
270
271 %% Absolute Error in semilog plot
272
273 f = figure('Name','Abs Objective Error semilog');
274 for i=1:Nsolvers-1
275     semilogy(Nsizes, abs(obj_errs(i,:)), 'LineWidth',2);
276     hold on
277 end
278 grid on
279 legend(sprintf("Our Solver || %s",solvers(2:end)), 'Location','southeast')
280 xlabel("Number of variables, n")
281 ylabel("Absolute Objective error")
282 saveas(f, "./figures/Ex3/ex3_obj_MAE_semilogy_large", 'epsc');
283
284 %% MSE
285
286 f = figure('Name','MSE Error');
287 for i=1:Nsolvers-1
288     plot(Nsizes, MSE_errs(i,:), 'LineWidth',2);
289     hold on

```

```

290 end
291 grid on
292 legend(sprintf("Our Solver || %s",solvers(2:end)), 'Location','northwest')
293 xlabel("Number of variables, n")
294 ylabel("MSE")
295 saveas(f, "./figures/Ex3/ex3_mse_err_large", 'epsc');
296
297 %% MSE in semi-log Plot
298
299 f = figure('Name','MSE Error log');
300 for i=1:Nsolvers-1
301     semilogy(Nsizes, MSE_errs(i,:), 'LineWidth',2);
302     hold on
303 end
304 grid on
305 legend(sprintf("Our Solver || %s",solvers(2:end)), 'Location','southeast')
306 xlabel("Number of variables, n")
307 ylabel("MSE")
308 saveas(f, "./figures/Ex3/ex3_mse_err_semilogy_large", 'epsc');
309
310
311 %% Check the Time Spent
312 f = figure('Name','Time');
313 for i=1:Nsolvers
314     plot(Nsizes, times(i,:), 'LineWidth',2);
315     hold on
316 end
317 grid on
318 legend(solvers, 'Location','northwest')
319 xlabel("Number of variables, n")
320 ylabel("Time [s]")
321 saveas(f, "./figures/Ex3/ex3_time_large", 'epsc');
322
323 %% Time Spent Semi-log
324 f = figure('Name','Time log');
325 for i=1:Nsolvers
326     semilogy(Nsizes, times(i,:), 'LineWidth',2);
327     hold on
328 end
329 grid on
330 legend(solvers, 'Location','northwest')
331 xlabel("Number of variables, n")
332 ylabel("Time [s]")
333 saveas(f, "./figures/Ex3/ex3_time_semilogy_large", 'epsc');
334
335 %% No. Iterations
336 f = figure('Name','Iterations');
337 for i=1:Nsolvers
338     plot(Nsizes, iterations(i,:), 'LineWidth',2);
339     hold on
340 end
341 grid on
342 legend(solvers, 'Location','northwest')
343 xlabel("Number of variables, n")

```

```

345 ylabel("Iterations")
346 saveas(f, ".//figures/Ex3/ex3_iterations_large", 'epsc');
347 %% No iteration semi-log
348 f = figure('Name', 'Iterations semilogy');
349 for i=1:Nsolvers
350     semilogy(Nsizes, iterations(i,:), 'LineWidth',2);
351     hold on
352 end
353 grid on
354 legend(solvers, 'Location', 'northwest')
355 xlabel("Number of variables, n")
356 ylabel("Iterations")
357 saveas(f, ".//figures/Ex3/ex3_iterations_semilogy_large", 'epsc');
358
359 %% No iterations without simplex
360 f = figure('Name', 'Iterations No simplex');
361 for i=1:Nsolvers-1
362     plot(Nsizes, iterations(i,:), 'LineWidth',2);
363     hold on
364 end
365 grid on
366 legend(solvers([1,2]), 'Location', 'northwest')
367 xlabel("Number of variables, n")
368 ylabel("Iterations")
369 saveas(f, ".//figures/Ex3/ex3_iterations_no_simplex_large", 'epsc');
370
371
372 %% Implementation of a process bar to save the current iteration
373
374 function [msg] = poorMansProgressBar(state)
375 % state > 0 : Begin progress bar, state gives expected number of iterations
376 % state = 0 : Update progress bar, call this max the expected number of
377 % times
378 % state = -1 : Display done
379 if state > 0
380     msg = sprintf("Start |");
381     for i=1:state
382         msg = msg + sprintf(" -");
383     end
384     msg = msg + sprintf(" | Finish\n          ");
385 elseif state == 0
386     msg = sprintf(" *");
387 else
388     msg = fprintf("   DONE!!\n");
389 end
390 fprintf("%s", msg);
391 end

```

Listing C.4: Driver Exercise 3



# APPENDIX D

## Exercise 4

### D.1 Generate Contours for the Himmelblau's test problem

```
1 function [c, con] = contourHimmel(add_con, view, xminmax, yminmax, res, f,
   varargin)
2 % contourplot Generates a contour plot of the given function
3 %
4 % Output:
5 % figure      : The figure object
6 %%
7
8 if nargin < 5
9     f = @(x1,x2) (x1.^2+x2-11).^2 + (x1+x2.^2-7).^2;
10 end
11
12 if nargin < 1
13     add_con = false;
14 end
15
16 if nargin < 2
17     view = 6;
18 end
19
20 if nargin < 3
21     xminmax = 5;
22     yminmax = 5;
23     res = 50;
24 end
25
26 x = -view:1/res:view;
27 y = -view:1/res:view;
28 [X,Y] = meshgrid(x,y);
29 v = [0:2:10 10:10:100 100:20:300];
30 F = f(X,Y);
31 [m,c]=contour(X,Y,F,v,"linewidth",2);
32 colormap("turbo")
33
34 % Add constraints
35 con = [];
36 if add_con
```

```

37 % Con 1
38 p1 = (x+2).^2;
39 idx = abs(p1) <= view;
40 p1 = p1(idx);
41 xp = x(idx);
42 xp = [xp,xp(end),xp(1),xp(1)];
43 p1 = [p1,view, view, p1(1)];
44 con1 = patch("XData", xp,"YData", p1,'FaceColor', 'red', 'FaceAlpha', 0
45         .5, 'EdgeColor', 'k');
46
47 % Con 2
48 p2 = 4/10*x;
49 idx2 = abs(x) <= view;
50 p2 = p2(idx2);
51 xp2 = x(idx2);
52 xp2 = [xp2,xp2(end),xp2(1),xp2(1)];
53 p2 = [p2,-view,-view,xp2(1)];
54 con2 = patch("XData", xp2,"YData", p2,'FaceColor', 'red', 'FaceAlpha', 0
55         .5, 'EdgeColor', 'k');
56
57 % X con
58 con3 = patch("XData", [-view, -xminmax, -xminmax,-view, -view],...
59         "YData", [-view, -view, view, view, -view],...
60         'FaceColor', 'red', 'FaceAlpha', 0.5, 'EdgeColor', 'k');
61 con4 = patch("XData", [xminmax, view, view, xminmax, xminmax],...
62         "YData", [-view, -view, view, view, -view],...
63         'FaceColor', 'red', 'FaceAlpha', 0.5, 'EdgeColor', 'k');
64
65 % Y con
66 con5 = patch("XData", [-view, -view, view, view, -view],...
67         "YData", [view, yminmax, yminmax, view, view],...
68         'FaceColor', 'red', 'FaceAlpha', 0.5, 'EdgeColor', 'k');
69 con6 = patch("XData", [-view, -view, view, view, -view],...
70         "YData", [-yminmax, -view, -view, -yminmax, -yminmax],...
71         'FaceColor', 'red', 'FaceAlpha', 0.5, 'EdgeColor', 'k');
72
73 con = [con1, con2, con3, con4, con5, con6];
74
75 end
76
77 % Turns off the legend for the contour
78 set(get(get(c,'Annotation'),'LegendInformation'),'IconDisplayStyle','off'
79 );
80
81 % Appropriate labels for the plot
82 xlabel('x_1','FontSize',14)
83 ylabel('x_2','FontSize',14)
84 colorbar
85
86 axis([-view view -view view])
87
88 end

```

**Listing D.1:** Code Generate Contours Himmelblau



## D.2 Generate Contour Points for the Himmelblau's Testproblem

```

1 function [plt] = plotPoint(x, y, type, color, sz)
2 %plotPoint Plots a point on a contour plot
3 % Type gives the marker
4
5 if nargin < 3
6     type = "gen"; % generic
7 end
8
9 if type == "max" % Maximum
10     a = '^'; b='MarkerFaceColor'; c='r'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
11 elseif type == "min" % Minimum
12     a = 'v'; b='MarkerFaceColor'; c='g'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
13 elseif type == "sad" % Saddle
14     a = 'd'; b='MarkerFaceColor'; c='m'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
15 elseif type == "gen" % Just some point
16     a = 'o'; b='MarkerFaceColor'; c='b'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
17 elseif type == "int" % A initial starting point
18     a = 's'; b='MarkerFaceColor'; c='c'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
19 elseif type == "sol" % Found solution point
20     a = 'h'; b='MarkerFaceColor'; c='y'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
21 else
22     error("Unknown type of point: %s", type)
23 end
24
25 if nargin >= 4
26     c = color;
27 end
28
29
30 if nargin >= 5
31     g = sz;
32 end
33
34 plt = plot(x,y,a,b,c,d,e,f,g);
35
36 end
37

```

**Listing D.2:** Generate Contour Points

## D.3 Generate Contour Points for the Rosenbrock

```

1 function [plt] = plotPoint(x, y, type, color, sz)
2 %plotPoint Plots a point on a contour plot
3 % Type gives the marker
4
5 if nargin < 3
6     type = "gen"; % generic
7 end
8
9 if type == "max" % Maximum
10     a = '^'; b='MarkerFaceColor'; c='r'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
11 elseif type == "min" % Minimum
12     a = 'v'; b='MarkerFaceColor'; c='g'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
13 elseif type == "sad" % Saddle
14     a = 'd'; b='MarkerFaceColor'; c='m'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
15 elseif type == "gen" % Just some point
16     a = 'o'; b='MarkerFaceColor'; c='b'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
17 elseif type == "int" % A initial starting point
18     a = 's'; b='MarkerFaceColor'; c='c'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
19 elseif type == "sol" % Found solution point
20     a = 'h'; b='MarkerFaceColor'; c='y'; d='MarkerEdgeColor'; e='k'; f='
        markersize';g=15;
21 else
22     error("Unknown type of point: %s", type)
23 end
24
25 if nargin >= 4
26     c = color;
27 end
28
29
30 if nargin >= 5
31     g = sz;
32 end
33
34 plt = plot(x,y,a,b,c,d,e,f,g);
35
36
37 end

```

**Listing D.3:** Generate Contour Points

## D.4 Interface for SQP solvers

```

1 function [x, obj, lambda, output] = SQPsolver(objfun,confun,xlower,xupper,
2         clower,cupper,x0,solver)
3 % SQPsolver Interface for variuos SQP solvers.
4 %
5 % Solves NLP's on the form
6 %  $\min_{\{x\}} f(x)$ 
7 % s.t.  $cl \leq c(x) \leq cu$ 
8 %  $xl \leq x \leq xu$ 
9 %
10 % With options for using solvers with different facotrizations.
11 %
12 % Inputs:
13 % objfun : Objective function, should take a vector x of size size(n),
14 %          and return [function value at x, gradients at x]
15 % confun : Constraint function, should take a vector x of size size(n)
16 %          and reutrn [constraint function value at x, constraint
17 %          gradients at x]
18 % xlower : (n,)-dim vector of lower bounds for x
19 % xupper : (n,)-dim vector of upper bounds for x
20 % clower : (m,)-dim vector of lower bounds for x
21 % cupper : (m,)-dim vector of lower bounds for x
22 % x0 : (n,)-dim vector of inital point for x
23 % solver : string with the solver of choice, options are "bfgs", "line",
24 %          and "trust"
25 %
26 % Outputs:
27 % x : a (n,) dimensional vector of found solution
28 % obj : a float giving the objective value
29 % lambda : a (m,) dimensional vector of lagrange multipliers
30 % output : a object with performance and iteration information
31 %%
32 solver_match = lower(solver);
33 switch solver_match
34     case "bfgs"
35         [x, lambda, output] = SQPsolverBFGS(objfun,confun,xlower,xupper,
36             clower,cupper,x0);
37     case "line"
38         [x, lambda, output] = SQPsolverLS(objfun,confun,xlower,xupper,clower
39             ,cupper,x0);
40     case "trust"
41         [x, lambda, output] = SQPsolverTR(objfun,confun,xlower,xupper,clower
42             ,cupper,x0);
43     otherwise
44         error("Unknown solver choice: '" + solver + "'. Available options
45             are: 'bfgs', 'line', and 'trust'.")
46 end
47 obj = objfun(x);

```

Listing D.4: Interface for SQP solvers

## D.5 SQP BFGS Solver

```

1 function [x, lambda, output] = SQPsolverBFGS(objfun, confun, xlower, xupper,
    clower, cupper, x0)
2 % SQPsolverBFGS SQP solvers using dampend BFGS approximation.
3 %
4 % Solves NLP's on the form
5 %
6 %   \min_{x} f(x)
7 %   s.t.    cl <= c(x) <= cu
8 %          xl <= x <= xu
9 %
10 % Inputs:
11 %   objfun : Objective function, should take a vector x of size size(n),
12 %            : and return [function value at x, gradients at x]
13 %   confun : Constraint function, should take a vector x of size size(n)
14 %            : and reutrn [constraint function value at x, constraint
    gradients at x]
15 %   xlower : (n,) -dim vector of lower bounds for x
16 %   xupper : (n,) -dim vector of upper bounds for x
17 %   clower : (m,) -dim vector of lower bounds for x
18 %   cupper : (m,) -dim vector of lower bounds for x
19 %   x0      : (n,) -dim vector of initial point for x
20 %
21 % Outputs:
22 %   x      : a (n,) dimensional vector of found solution
23 %   lambda : a (m,) dimensional vector of lagrange multipliers
24 %   output : a object with performance and iteration information
25 %
26 %%
27
28 % Define constants
29 maxiter = 100;
30 epsilon = 1e-9;
31
32 % Allocate storage
33 n = length(x0);
34 x = reshape(x0, n, 1); % Make sure x is a column vector
35 [ , df] = objfun(x); % Compute obj and con function for x0
36 [c, , dc, ] = confun(x);
37 c = -1*c;
38 dc = -1*dc;
39 m = size(c, 1);
40 B = eye(n);
41 z = ones(2*m+2*n, 1);
42 lid = 1:m;
43 uid = (m+1):(2*m);
44 clid = (2*m+1):(2*m+n);
45 cuid = (2*m+n+1):(2*(n+m));
46
47
48 % Create outputs struct
49 output.iterations = 0;

```

```

50 output.converged = false;
51 output.xk = x;
52 output.time_qp = 0;
53 output.function_calls = 2;
54
55 % Define options for quadprog
56 options = optimset('Display', 'off');
57
58 % Run until convergence or max iter
59 while (output.iterations < maxiter) && output.converged
60
61     output.iterations = output.iterations + 1;
62
63     % Set lower and upper bounds iteration k
64     xlowerk = -x + xlower;
65     xupperk = -x + xupper;
66     clowerk = -c + clower;
67     cupperk = -c + cupper;
68
69     start = cputime;
70     [Deltax, , flag, out, lambda] = quadprog(B, df, ...
71                                         -[dc'; -dc'], -[clowerk; -cupperk], ...
72                                         [], [], ...
73                                         xlowerk, xupperk, [], ...
74                                         options);
75     output.time_qp = output.time_qp + (cputime - start);
76
77     if flag < 0
78         error("Quadprog error: %s", out.message)
79     end
80     zhat = [lambda.lower; lambda.upper; lambda.ineqlin];
81
82     % Update the current point
83     z = z + (zhat - z);
84     x = x + Deltax;
85
86     % Save step
87     output.xk(:, output.iterations+1) = x;
88
89     % For the quasi Newton update
90     dL = df - z(lid) - z(uid) - dc*z(clid) - dc*z(cuid);
91
92     % Compute function values for next iteration
93     [ , df] = objfun(x);
94     [c, , dc, ] = confun(x);
95     c = -1*c;
96     dc = -1*dc;
97     output.function_calls = output.function_calls + 2;
98     %% Dampend BFGS Update
99
100    % Compute Quasi Newton update of the hessian
101    dL2 = df - z(lid) - z(uid) - dc*z(clid) - dc*z(cuid);
102
103
104    % Compute values used multiple times for for BFGS update

```

```

105     q = dL2-dL;
106     Bp = (B*Deltax);
107     pBp = Deltax'*Bp;
108
109     % Compute appropriate theta value
110     if Deltax'*q < 0.2*pBp
111         theta = (0.8*pBp)/(pBp-Deltax'*q);
112     else
113         theta = 1;
114     end
115
116     r = theta*q+(1-theta)*(Bp);
117     B = B + r*r'/(Deltax'*r) - Bp*Bp'/pBp;
118
119     % Check for convergence
120     if norm(dL2, 'inf') < epsilon
121         output.converged = true;
122     end
123 end
124
125 % Warn if not converged
126 if output.converged
127     warning("Max number of iterations reached before convergence")
128
129 end

```

Listing D.5: SQP BFGS Solver

## D.6 SQP Line Search Solver

```

1 function [x, lambda, output] = SQPsolverLS(objfun,confun,xlower,xupper,
2     clower,cupper,x0)
3 % SQPsolverLS SQP solvers using dampend BFGS approximation and line seach.
4 %
5 % Solves NLP's on the form
6 %
7 %     \min_{x} f(x)
8 %     s.t.    cl <= c(x) <= cu
9 %           xl <= x <= xu
10 %
11 % Inputs:
12 %   objfun : Objective function, should take a vector x of size size(n),
13 %             and return [function value at x, gradients at x]
14 %   confun : Constraint function, should take a vector x of size size(n)
15 %             and reutrn [constraint function value at x, constraint
16 %             gradients at x]
17 %   xlower : (n,)-dim vector of lower bounds for x
18 %   xupper : (n,)-dim vector of upper bounds for x
19 %   clower : (m,)-dim vector of lower bounds for x
20 %   cupper : (m,)-dim vector of lower bounds for x

```

```

19 %   x0       : (n,)-dim vector of initial point for x
20 %
21 % Outputs:
22 %   x        : a (n,) dimensional vector of found solution
23 %   lambda   : a (m,) dimensional vector of lagrange multipliers
24 %   output    : a object with performance and iteration information
25 %
26 %%
27
28 % Define constants
29 maxiter = 100;
30 epsilon = 1e-9;
31 tol_c1 = 0.1; % Tolerance for line search
32 non_monotone = true;
33
34 % Allocate storage
35 n = length(x0);
36 x = reshape(x0, n, 1); % Make sure x is a column vector
37 [f,df] = objfun(x); % Compute obj and con function for x0
38 [c, ,dc, ] = confun(x);
39 c = -1*c;
40 dc = -1*dc;
41 m = size(c,1);
42 B = eye(n);
43 z = ones(2*m+2*n,1);
44 lid = 1:m;
45 uid = (m+1):(2*m);
46 clid = (2*m+1):(2*m+n);
47 cuid = (2*m+n+1):(2*(n+m));
48 d = [xlower; -xupper; clower; -cupper];
49 mu = 0;
50
51 % Create outputs struct
52 output.iterations = 0;
53 output.converged = false;
54 output.xk = x;
55 output.stepLengths = zeros(0,1);
56 output.time_qp = 0;
57 output.function_calls = 2;
58
59 % Define options for quadprog
60 options = optimset('Display', 'off');
61
62 % Run until convergence or max iter
63 while (output.iterations < maxiter) && output.converged
64
65     output.iterations = output.iterations + 1;
66
67     % Set lower and upper bounds iteration k
68     xlowerk = -x + xlower;
69     xupperk = -x + xupper;
70     clowerk = -c + clower;
71     cupperk = -c + cupper;
72
73     start = cputime;

```

```

74 [Deltax, ,flag,out,lambda] = quadprog(B,df, ...
75                                     -[dc'; -dc'],-[clowerk;-cupperk], ...
76                                     [],[], ...
77                                     xlowerk,xupperk,[], ...
78                                     options);
79 output.time_qp = output.time_qp + (cputime-start);
80
81 if flag < 0
82     error("Quadprog error: %s", out.message)
83 end
84 zhat = [lambda.lower; lambda.upper; lambda.ineqlin];
85
86 %% Do line search for step length
87 % Set starting alpha at max
88 alpha = 1.0;
89 % Compute reference merit
90 c_alpha = -1*confun(x);
91 output.function_calls = output.function_calls + 2;
92 c_alpha = [x; -x; c_alpha; -c_alpha]-d;
93 absz = abs(z);
94 mu = max(absz, 0.5*(mu+absz));
95 phi0 = phi(f,mu,c_alpha);
96 dphi0 = dphi(df,Deltax,mu,c_alpha);
97 % Run til convergence
98 searchingForAlpha = true;
99 while searchingForAlpha
100     % Compute step candidate
101     x_alpha = x + alpha*Deltax;
102     % Compute values for step candidate
103     f_alpha = objfun(x_alpha);
104     c_alpha = -1*confun(x_alpha);
105     output.function_calls = output.function_calls + 2;
106     c_alpha = [x_alpha; -x_alpha; c_alpha; -c_alpha]-d;
107     % Compute merit of step
108     phi_alpha = phi(f_alpha,mu,c_alpha);
109
110     if phi_alpha <= phi0 + tol_c1*dphi0*alpha
111         % Accept alpha value
112         searchingForAlpha = false;
113     else
114         % Update alpha value
115         alpha_tmp = (phi_alpha-(phi0+alpha*dphi0))/(alpha*alpha);
116         alpha_min = -dphi0/(2*alpha_tmp);
117         alpha = min(0.9*alpha, max(alpha_min, 0.1*alpha));
118     end
119 end
120
121 % Use non monotone update strategy if alpha is very small, and it is
122 % set
123 if all(alpha*Deltax<epsilon) && non_monotone
124     alpha = 1.0;
125 end
126
127 % Save used step length
128 output.stepLengths(output.iterations) = alpha;

```



```

129
130 % Update the current point using alpha
131 z = z + alpha*(zhat-z);
132 x = x + alpha*Deltax;
133
134 % Save step
135 output.xk(:, output.iterations+1) = x;
136
137 % For the quasi Newton update
138 dL = df - z(lid)-z(uid)-dc*z(clid)-dc*z(cuid);
139
140 % Compute function values for next iteration
141 [f,df] = objfun(x);
142 [c, ,dc, ] = confun(x);
143 c = -1*c;
144 dc = -1*dc;
145 output.function_calls = output.function_calls + 2;
146 %% Dampend BFGS Update
147
148 % Compute Quasi Newton update of the hessian
149 dL2 = df - z(lid)-z(uid)-dc*z(clid)-dc*z(cuid);
150
151
152 % Compute values used multiple times for for BFGS update
153 q = dL2-dL;
154 Bp = (B*Deltax);
155 pBp = Deltax'*Bp;
156
157 % Compute appropriate theta value
158 if Deltax'*q < 0.2*pBp
159     theta = (0.8*pBp)/(pBp-Deltax'*q);
160 else
161     theta = 1;
162 end
163
164 r = theta*q+(1-theta)*(Bp);
165 B = B + r*r'/(Deltax'*r) - Bp*Bp'/pBp;
166
167 % Check for convergence
168 if norm(dL2, 'inf') < epsilon
169     output.converged = true;
170 end
171 end
172
173 % Warn if not converged
174 if ~output.converged
175     warning("Max number of iterations reached before convergence")
176 end
177
178 % end of function
179 end
180
181 % Below is function definitions
182
183 % Define merit function

```

```

184 function [res] = phi(f, mu, c)
185     res = f + mu'*abs(min(0,c));
186 end
187 % Define derivative of merit function
188 function [res] = dphi(df,dx,mu,c)
189     res = df'*dx-mu'*abs(min(0,c));
190 end

```

**Listing D.6:** SQP Line Search Solver

## D.7 SQP Trust Region Solver

```

1 function [x, lambda, output] = SQPsolverTR(objfun,confun,xlower,xupper,
    clower,cupper,x0)
2 % SQPsolverBFGS SQP solvers using dampend BFGS approximation and Trust
    Region.
3 %
4 % Solves NLP's on the form
5 %
6 %     \min_{x} f(x)
7 %     s.t.     cl <= c(x) <= cu
8 %             xl <= x <= xu
9 %
10 % Inputs:
11 %   objfun : Objective function, should take a vector x of size size(n),
12 %            : and return [function value at x, gradients at x]
13 %   confun : Constraint function, should take a vector x of size size(n)
14 %            : and reutrn [constraint function value at x, constraint
    gradients at x]
15 %   xlower : (n,)-dim vector of lower bounds for x
16 %   xupper : (n,)-dim vector of upper bounds for x
17 %   clower : (m,)-dim vector of lower bounds for x
18 %   cupper : (m,)-dim vector of lower bounds for x
19 %   x0      : (n,)-dim vector of initial point for x
20 %
21 % Outputs:
22 %   x       : a (n,) dimensional vector of found solution
23 %   lambda  : a (m,) dimensional vector of lagrange multipliers
24 %   output  : a object with performance and iteration information
25 %
26 %%
27
28 % Define constants
29 maxiter = 100;
30 epsilon = 1e-4;
31
32 % Allocate storage
33 n = length(x0);
34 x = reshape(x0, n, 1); % Make sure x is a column vector
35 [f,df] = objfun(x); % Compute obj and con function for x0

```

```

36 [c, ,dc, ] = confun(x);
37 c = -1*c;      % Fix sign
38 dc = -1*dc;    % Fix sign
39 m = size(c,1);
40 B = eye(n);
41 z = ones(2*m+2*n,1);
42 lid = 1:m;
43 uid = (m+1):(2*m);
44 clid = (2*m+1):(2*m+n);
45 cuid = (2*m+n+1):(2*(n+m));
46
47 % Trust region specific stuff
48 tr0 = 0.5;      % Initial trust region size
49 tr = tr0;       % Iterative trust region size
50 mu_val = 1000;  % Initial penalty value
51 mu = mu_val * ones(2*m+2*n,1); % Make a vector for stuff
52 dL2 = Inf;
53
54 % Allocate storage for penalty program
55 penaltyH = zeros(3*n+2*m);
56 nm2 = 2*n+2*m;
57
58 % Create outputs struct
59 output.iterations = 0;
60 output.converged = false;
61 output.xk = x;
62 output.time_qp = 0;
63 output.function_calls = 2;
64
65 % Define options for quadprog
66 options = optimset('Display', 'off');
67
68 % Run until convergence or max iter
69 while (output.iterations < maxiter) && output.converged
70
71     output.iterations = output.iterations + 1;
72
73     % Set lower and upper bounds iteration k
74     xlowerk = -x + xlower;
75     xupperk = -x + xupper;
76     clowerk = -c + clower;
77     cupperk = -c + cupper;
78
79     % Define and solve program for with penalty and tr constraints
80     penaltyH(1:n,1:n) = 0;
81     penaltyH(1:n,1:n) = B;
82     penaltyC = [eye(n), -eye(n), dc, -dc, zeros(n,nm2), eye(n), -eye(n); ...
83                eye(nm2), eye(nm2), zeros(nm2,n*2)]';
84     penaltyg = [df; mu];
85     penaltyd = [xlowerk; -xupperk; ...
86                clowerk; -cupperk; ...
87                zeros(nm2,1); ...
88                -tr*ones(2*m,1)];
89     start = cputime;
90     [Deltax, ,flag,out,lambda] = quadprog(penaltyH,penaltyg, ...

```

```

91                                     -penaltyC,-penaltyd, ...
92                                     [],[],[],[],[],options);
93 output.time_qp = output.time_qp + (cputime-start);
94
95 if flag < 0
96     error("Quadprog error: %s", out.message)
97 end
98
99 % Get only the relevant parts
100 zhat = lambda.ineqlin(1:nm2);
101 Deltax = Deltax(1:n);
102
103 % Compute new penalty
104 z_inf = norm(z, "inf");
105 mu_val = max(0.5*(mu_val+z_inf), z_inf);
106 mu = mu_val * ones(nm2, 1);
107
108 % Compute actual / predicted ratio
109 [c_full, ,dc_full, ] = confun(x); % Current con
110 c_full = [x; -x; c_full; -c_full] - penaltyd(1:nm2);
111 dc_full = [eye(n), -eye(n), dc_full, -dc_full];
112 c_full = -1*c_full; % Fix sign
113 dc_full = -1*dc_full; % Fix sign
114 [c_pred_full] = confun(x+Deltax); % predicted con
115 c_pred_full = [x; -x; c_pred_full; -c_pred_full] - penaltyd(1:nm2);
116 c_pred_full = -1*c_pred_full; % Fix sign
117
118 % Compute predicted
119 qmu_pred = f + df'*Deltax + 0.5*Deltax'*B*Deltax + mu'*max(0,-(c_full+
120     dc_full*Deltax));
121 qmu = f + mu'*max(0,-(c_full));
122 phil = qmu;
123
124 [f_pred, ] = objfun(x+Deltax); % predicted obj
125 phil_pred = f_pred+mu'*max(0,-c_pred_full);
126
127 rho = (phil-phil_pred)/(qmu-qmu_pred);
128 gamma = min(max((2*rho-1)^3 + 1, 0.25), 2);
129
130 output.function_calls = output.function_calls + 3;
131 if any( isfinite(Deltax))
132     disp("Delta x is inappropriate")
133 end
134 if isfinite(rho)
135     disp("rho is inappropriate")
136 end
137 %fprintf("Before: Deltax = [%.6f,%.6f], rho : %f , mu = %f, tr = %f,
138     gamma = %f, x = [%.5f, %.5f], dl2 = %f\n",Deltax(1), Deltax(2), rho,
139     mu_val, tr, gamma, x(1), x(2),norm(dL2, 'inf'));
140 % Adjust trust region accordingly
141 if rho > 0
142     % If accepted
143     % Update the current point
144     z = zhat;
145     x = x + Deltax;

```

```

143
144     % Save step
145     output.xk = [output.xk, x];
146
147     % For the quasi Newton update
148     dL = df - z(lid)-z(uid)-dc*z(clid)-dc*z(cuid);
149
150     % Compute function values for next iteration
151     [f,df] = objfun(x);
152     [c, ,dc, ] = confun(x);
153     c = -1*c;
154     dc = -1*dc;
155     output.function_calls = output.function_calls + 2;
156     %% Dampend BFGS Update
157
158     % Compute Quasi Newton update of the hessian
159     dL2 = df - z(lid)-z(uid)-dc*z(clid)-dc*z(cuid);
160
161     % Compute values used multiple times for for BFGS update
162     q = dL2-dL;
163     Bp = (B*Deltax);
164     pBp = Deltax'*Bp;
165
166     % Compute appropriate theta value
167     if Deltax'*q < 0.2*pBp
168         theta = (0.8*pBp)/(pBp-Deltax'*q);
169     else
170         theta = 1;
171     end
172
173     r = theta*q+(1-theta)*Bp;
174     B = B + r*r'/(Deltax'*r) - Bp*Bp'/pBp;
175
176     % Update trust region
177     tr = gamma*tr;
178 else
179     % Not accepted
180     % Update trust region
181     tr = gamma*norm(Deltax,"inf");
182 end
183 %fprintf("After: Deltax = [%f,%f], rho : %f, mu = %f, tr = %f,
184         gamma = %f, x = [%f, %f], dl2 = %f\n",Deltax(1), Deltax(2), rho,
185         mu_val, tr, gamma, x(1), x(2),norm(dL2, 'inf'));
186
187 % Check for convergence
188 if norm(dL2, 'inf') < epsilon
189     output.converged = true;
190 end
191
192 % Warn if not converged
193 if output.converged
194     warning("Max number of iterations reached before convergence")
195 end

```

---

**Listing D.7: SQP Trust Region Solver**


---

## D.8 The Driver for Exercise 4

```

1  %% Problem 4 Driver
2  %% Clean up
3  clear
4  close all

5
6  runContourPlot_44 = false;
7  runSolveTest_45 = false;
8  runSolveTest_452 = false;
9  runBFGS_46 = false;
10 runBFGS_LS_47 = false;
11 runBFGS_TR_48 = false;
12 himmelblau49 = false;
13 rosenbrock49 = true;
14 rosen_con_case = 1;

15
16 addpath(' ../casadi-windows-matlabR2016a-v3.5.5 ')
17 import casadi.*
18 disp("Casadi import succesfull")
19
20
21 %% Problem 4.4 - Plot Himmelblau
22 if runContourPlot_44
23 %%
24 disp("Generating and saving contour plot");
25 % Define points of interest
26 min_points = [ 3.0, 2.0; ...
27               -0.2983476136, 2.895620844; ...
28               -3.654605171, 2.737718273; ...
29               -3.548537388, -1.419414955; ];
30
31 max_points = [-0.4869360343, -0.1947744137; ...
32               3.216440661, 1.286576264; ...
33               -1.424243078, 0.3314960331];
34
35 saddle_points = [0.08667750456, 2.884254701; ...
36                  -3.073025751, -0.08135304429];
37
38 fig = figure("Name", "Himmelblau - POI", 'Position', [100, 100,
39               800, 800]);
40 hold on
41 % Create contour plot and constraints
42 [cfig, conFigs] = contourHimmel(true);
43
44 % Add points of interest
45 mx = plotPoint(max_points(:,1), max_points(:,2), "max");

```

```

45 mn = plotPoint(min_points(:,1),min_points(:,2), "min");
46 sd = plotPoint(saddle_points(:,1),saddle_points(:,2), "sad");
47 if isempty(conFigs)
48     legend([mx,mn,sd],{'Local Maximum', 'Local Minimum', 'Saddle Point'
49         })
49 else
50     legend([mx,mn,sd, conFigs(1)],{'Local Maximum', 'Local Minimum', '
51         Saddle Point', 'Infeasible region'})
52 end
53 hold off
54 savefigpdf(fig, "ex4_himmelblau_poi", 4);
55
56 end
57 %% Problem 4.5 - Solve Himmelblau
58 if runSolveTest_45
59     %%
60     disp("Solving Test problem using fmincon and Casadi");
61
62     x0s = [[0.0; 0.0], [-4.0; 0], [-4; 1]];
63
64     for j=1:length(x0s)
65         %sympref('FloatingPointOutput',1);
66         x0 = x0s(:,j); % Initial point
67         xl = [-5; -5]; % Lower bound for x
68         xu = [5; 5]; % Upper bound for x
69         cl = [0; 0]; % Lower bound for constraints
70         cu = [54; 70]; % Upper bound for constraints
71
72         % Solve problem using fmincon
73         options = optimoptions('fmincon',...
74             'Display','none',...
75             'Algorithm','interior - point');
76
77         tstart = cputime;
78         [sol_fmin,fval,exitflag,output] = fmincon(@objfunHimmelblau, ...
79             x0, ...
80             [], [], [], [], ...
81             xl, xu, ...
82             @confunHimmelblau, ...
83             options);
84
85         time_fmincon = cputime - tstart;
86
87         % Call fmincon
88         options = optimoptions('fmincon',...
89             'SpecifyObjectiveGradient',true,...
90             'SpecifyConstraintGradient',true,...
91             'Display','none',...
92             'Algorithm','interior - point');
93
94         tstart = cputime;
95         [sol_fmin_grad,fval_grad,exitflag_grad,output_grad]=fmincon( ...
96             @objfungradHimmelblau, x0,
97             ...
98             [], [], [], [], ...
99             xl, xu, ...
100             @confungradHimmelblau1, ...

```

```

options);
time_fmincon_grad = cputime - tstart;

% Define problem for casadi
x1 = SX.sym('x1'); % Define variables
x2 = SX.sym('x2');
% Define problem
hbprob = struct('x',[x1; x2], ...
               'f',(x1^2+x2-11)^2+(x1+x2^2-7)^2, ...
               'g',[(x1+2)^2-x2; -4*x1+10*x2] ...
               );

% Solve the problem with casadi
options = struct;
options.ipopt.print_level = 0;
options.print_time = 0;
tstart = cputime;
S = nlpsol('S', 'ipopt', hbprob, options);
r = S('x0', x0, 'lbg', 0, 'ubg', inf);
time_cas = cputime - tstart;
sol_cas = full(r.x);
obj_cas = full(r.f);

% Print results
fprintf('Found solutions for x0 = [%.2f, %.2f] ::\n', x0(1), x0(2));
fprintf('\t fmincon solution: [%.5e, %.5e], objective: %.5e, time: %'.
        .5e\n', sol_fmin(1), sol_fmin(2), fval, time_fmincon);
fprintf('\t fmincon grad solution: [%.5e, %.5e], objective: %.5e,
        time: %.5e\n', sol_fmin_grad(1), sol_fmin_grad(2), fval_grad,
        time_fmincon_grad);
fprintf('\t Casadi solution: [%.5e, %.5e], objective: %.5e, time: %'.
        .5e\n', sol_cas(1), sol_cas(2), obj_cas, time_cas);

fig = figure("Name", sprintf("Himmelblau - Solution for x0=[%.1f,
        %+.1f]",x0(1),x0(2)), 'Position', [150, 150, 600, 600]);
hold on
% Create contour plot and constraints
[cfig, conFigs] = contourHimmel(true);

% Add points of interest
intp = plotPoint(x0(1),x0(2), "int");
%solp = plotPoint(sol_fmin(1),sol_fmin(2), "sol", 'y', 18);
solp_grad = plotPoint(sol_fmin_grad(1),sol_fmin_grad(2), "min", 'r',
        10);
solp_cas = plotPoint(sol_cas(1),sol_cas(2), "gen", 'g', 8);
legend([intp,solp_grad,solp_cas],{'Initial Point', 'fmincon solution',
        'CasAdi solution'})
hold off
savefigpdf(fig, sprintf("ex4_5_himmelblau_x0=[%.0f_%.0f",x0(1),x0
        (2)), 4);

data(j,:) = [fval, sol_fmin', time_fmincon, nan...
            fval_grad, sol_fmin_grad', time_fmincon_grad, nan ...
            obj_cas, sol_cas', time_cas];

```



```

144     end
145
146     input.data = data';
147     % Set column labels (use empty string for no label):
148     input.tableColLabels = sprintf("$x_0=[%.1f, %.1f]$", x0s');
149     % Set row labels (use empty string for no label):
150     input.tableRowLabels = {'$f(x)_{\textit{fmincom}} = $', ...
151                             '$x_{\textit{fmincom}} = $', '', ...
152                             '$\textit{time}_{\textit{fmincom}} \backslash, [s] = $', ...
153                             '', ...
154                             '$f(x)_{\textit{fmincom grad}} = $', ...
155                             '$x_{\textit{fmincom grad}} = $', '', ...
156                             '$\textit{time}_{\textit{fmincom grad}} \backslash, [s] = $',
157                             '', ...
158                             '$f(x)_{\textit{CasADi}} = $', ...
159                             '$x_{\textit{CasADi}} = $', '', ...
160                             '$\textit{time}_{\textit{CasADi}} \backslash, [s] = $'};
161     % Set the row format of the data values
162     input.dataFormatMode = 'row';
163     input.dataFormat = {'%.5f'};
164     % Column alignment ('l'=left-justified, 'c'=centered, 'r'=right-justified
165     ):
166     input.tableColumnAlignment = 'r';
167     % Switch table borders on/off:
168     input.booktabs = 1;
169     % LaTeX table caption:
170     input.tableCaption = sprintf('Found solution for different initial points
171     for the Himmelblau test problem. ');
172     % LaTeX table label:
173     input.tableLabel = 'ex4_solve_test_himmel';
174     input.makeCompleteLatexDocument = 0;
175     input.dataNanString = '';
176     input.tablePlacement = '!ht';
177     % Now call the function to generate LaTeX code:
178     latex = latexTable(input);
179     savelatexTable(latex, input.tableLabel, 4);
180
181     end
182
183     %% Problem 4.5 - Solve Rosenbrock Part 1
184     if runSolveTest_452
185         %%
186         disp("Solving Rosenbrock Test problem using fmincon and Casadi");
187
188         % Select constraint for rosenbrok, 1 = circle, 2 = box
189         con_case = 1;
190
191         switch con_case
192             case 1
193                 con_type_name = "Circle";
194                 x0s = [[0.0; 0.0]];
195             case 2
196                 con_type_name = "Box";

```

```

196     x0s = [[-0.5; 1]];
197     otherwise
198         error("Unknown case for rosenbrock")
199 end
200
201 fig = figure("Name", sprintf("Rosenbrock - solutions for x0 %s
202     constraints", con_type_name), 'Position', [100, 100, 800,800]);
203 hold on
204 clear data
205 % Create contour plot and constraints
206 [cfig, conFigs] = contourRosen(con_case);
207
208 for j=1:l
209     % Define variables for casadi
210     x1 = SX.sym('x1'); % Define variables
211     x2 = SX.sym('x2');
212
213     % Solve problem using fmincon
214     options = optimoptions('fmincon',...
215         'Display','none',...
216         'Algorithm','interior - point');
217
218     switch con_case
219     case 1
220         x0 = x0s(:,j); % Initial point
221         x1 = [-1; -1]; % Lower bound for x
222         xu = [1; 1]; % Upper bound for x
223         % For fmincon
224         tstart = cputime;
225         [sol_fmin,fval,exitflag,output] = fmincon(@objfunRosenbrock,
226             ...
227             x0, ...
228             [], [], [], [],
229             ...
230             x1, xu, ...
231             @confunRosenbrock
232             , ...
233             options);
234
235         time_fmincon = cputime - tstart;
236
237         % For casadi
238         g = [x1^2+x2^2];
239     case 2
240         x0 = x0s(:,j); % Initial point
241         x1 = [-1.5; 0.5]; % Lower bound for x
242         xu = [1.5; 1.5]; % Upper bound for x
243         % fmincon
244         tstart = cputime;
245         [sol_fmin,fval,exitflag,output] = fmincon(@objfunRosenbrock,
246             ...
247             x0, ...
248             [], [], [], [],
249             ...
250             x1, xu, ...

```

```

244                                     @confunRosenbrock_part2
245                                     , ...
246                                     options);
247
248     time_fmincon = cputime - tstart;
249     % For casadi
250     g = [];
251     otherwise
252         error("Unknown case for rosenbrock")
253     end
254
255 % Define problem
256 hbprob = struct('x',[x1; x2], ...
257                'f',100 * (x2-x1^2)^2 + (1-x1)^2, ...
258                'g',g);
259
260 % Solve the problem with casadi
261 options = struct;
262 options.ipopt.print_level = 0;
263 options.print_time = 0;
264 tstart = cputime;
265 S = nlpso1('S', 'ipopt', hbprob, options);
266 switch con_case
267     case 1
268         r = S('x0', x0, 'lbg',0,'ubg',1, 'lbx',-1,'ubx',1);
269     case 2
270         r = S('x0', x0, 'lbx',[-1.5, 0.5], 'ubx',[1.5, 1.5]);
271 end
272 time_cas = cputime - tstart;
273 sol_cas = full(r.x);
274 obj_cas = full(r.f);
275
276 % Print results
277 fprintf('Found solutions for x0 = [%2f, %2f] ::\n', x0(1), x0(2));
278 fprintf('\t fmincon solution: [%5e, %5e], objective: %5e, time: %5e\n', sol_fmin(1), sol_fmin(2), fval, time_fmincon);
279 fprintf('\t Casadi solution: [%5e, %5e], objective: %5e, time: %5e\n', sol_cas(1), sol_cas(2), obj_cas, time_cas);
280
281 data(j,:) = [fval, sol_fmin', time_fmincon, nan, ...
282             obj_cas, sol_cas', time_cas, nan, mean(sqrt((sol_fmin - sol_cas).^2))];
283
284 % Add points of interest
285 %fm = traceIterations([x0, sol_fmin], "r", '-');
286 %cas = traceIterations([x0, sol_cas], "g");
287 intp = plotPoint(x0(1),x0(2), "int");
288 solp_fm = plotPoint(sol_fmin(1),sol_fmin(2), "sol", "r", 18);
289 solp_cas = plotPoint(sol_cas(1),sol_cas(2), "gen", "g", 8);
290
291 end
292
293 legend([intp,solp_fm,solp_cas, conFigs(1)],{'Initial Point', 'fmincon solution', 'CasADi solution',})
294 hold off

```

```

293 savefigpdf(fig, sprintf('ex4_solve_x0s_test_rosen_%s', lower(
    con_type_name)), 4);
294
295 input.data = data';
296 % Set column labels (use empty string for no label):
297 input.tableColLabels = sprintfc("$x_0=[%.1f, %.1f]$", x0s');
298 % Set row labels (use empty string for no label):
299 input.tableRowLabels = {'$f(x)_{\textit{fmincom}} = $', ...
300                         '$x_{\textit{fmincom}} = $', '', ...
301                         '$\textit{time}_{\textit{fmincom}}\backslash, [s] = $', ...
302                         '', ...
303                         '$f(x)_{\textit{CasADi}} = $', ...
304                         '$x_{\textit{CasADi}} = $', '', ...
305                         '$\textit{time}_{\textit{CasADi}}\backslash, [s] = $', ...
306                         '', 'Mean Squared Difference = '};
307 % Set the row format of the data values
308 %input.dataFormatMode = 'row';
309 input.dataFormat = {'%.4f'};
310 % Column alignment ('l'=left-justified, 'c'=centered, 'r'=right-justified
    ):
311 input.tableColumnAlignment = 'r';
312 % Switch table borders on/off:
313 input.booktabs = 1;
314 % LaTeX table caption:
315 input.tableCaption = sprintf('Found solution for different initial points
    for the Rosenbrock test problem with %s constraint.', lower(
        con_type_name));
316 % LaTeX table label:
317 input.tableLabel = sprintf('ex4_solve_test_rosen_%s', lower(
    con_type_name));
318 input.makeCompleteLatexDocument = 0;
319 input.dataNaNString = '';
320 input.tablePlacement = '!ht';
321 % Now call the function to generate LaTeX code:
322 latex = latexTable(input);
323 savelatexTable(latex, input.tableLabel, 4);
324
325 %% Contour plot - Rosenbrock
326 f = @(x,y) (1-x).^2 + 100*(y-x.^2).^2;
327 view = 6;
328 res = 50;
329 x = -view:1/res:view;
330 y = -view:1/res:view;
331 [X,Y] = meshgrid(x,y);
332 v = [0:2:10 10:10:100 100:20:300];
333 F = f(X,Y);
334 fig = figure;
335 hold on
336 [m,c]=contour(X,Y,F,v,"linewidth",2);
337 colormap("turbo")
338 xlabel('x_1', 'FontSize',14)
339 ylabel('x_2', 'FontSize',14)
340 colorbar
341 xlim([-2, 2])
342 ylim([-2, 4])

```

```

343 hold off
344 savefigpdf(fig, "ex4_5_rosenbrock", 4);
345 end
346
347 %% Problem 4.6 - Dampend BFGS
348 if runBFGS_46
349
350 clear data
351 x0s = [[0.0; 0.0],[1.0; 2.0], [-4.0; 0], [-4; 1]];
352
353 for j=1:length(x0s)
354     %sympref('FloatingPointOutput',1);
355     x0 = x0s(:,j); % Initial point
356
357     xl = [-5; -5]; % Lower bound for x
358     xu = [5; 5]; % Upper bound for x
359     cl = [0; 0]; % Lower bound for constraints
360     cu = [47; 70]; % Upper bound for constraints
361
362     tstart = cputime;
363     [sol_bfgs, obj, lambda, output] = SQPsolver(@objfungradHimmelblau,
364         ...
365         @confungradHimmelblau1,
366         ...
367         xl, xu, ...
368         cl, cu, ...
369         x0, 'bfgs');
370
371     t_bfgs_total = cputime - tstart;
372
373 % Compare with fmin con
374 options = optimoptions('fmincon',...
375     'SpecifyObjectiveGradient',true,...
376     'SpecifyConstraintGradient',true,...
377     'Display','none',...
378     'Algorithm','interior-point');
379
380 tstart = cputime;
381 [sol_fmin_grad, fval_grad, exitflag_grad, output_grad]=fmincon( ...
382     @objfungradHimmelblau, x0,
383     ...
384     [], [], [], [], ...
385     xl, xu, ...
386     @confungradHimmelblau1, ...
387     options);
388
389 time_fmincon_grad = cputime - tstart;
390
391 fprintf('Found solutions for x0 = [%0.2f, %0.2f] ::\n', x0(1), x0(2));
392 fprintf('\t BFGS solution: [%0.5e, %0.5e], objective: %0.5e, time: %0.5e
    , iter: %d\n', sol_bfgs(1), sol_bfgs(2), obj, t_bfgs_total,
    output.iterations);
393 fprintf('\t fmincon grad solution: [%0.5e, %0.5e], objective: %0.5e,
    time: %0.5e\n', sol_fmin_grad(1), sol_fmin_grad(2), fval_grad,
    time_fmincon_grad);
394 fprintf('\t MSE: %0.5e\n', mean(sqrt((sol_fmin_grad-sol_bfgs).^2)));

```

```

391     fig = figure("Name", sprintf("SQP - BFGS - Himmelblau - Solution for
        x0=[%+.1f, %+.1f]", x0(1), x0(2)), 'Position', [150, 150, 600,
        600]);
392     hold on
393     % Create contour plot and constraints
394     [cfig, conFigs] = contourHimmel(true);
395
396     % Add points of interest
397     h = traceIterations(output.xk, "b");
398     intp = plotPoint(x0(1), x0(2), "int");
399     solp_bfgs = plotPoint(sol_bfgs(1), sol_bfgs(2), "sol", "y", 16);
400     %solp_grad = plotPoint(sol_fmin_grad(1), sol_fmin_grad(2), "gen", "g
        ", 8);
401     legend([intp, solp_bfgs, h], {'Initial Point', 'SQP BFGS sol.', "Trace
        for BFGS"}, 'Location', 'southwest')
402     hold off
403     savefigpdf(fig, sprintf("ex4_6_bfgs_himmelblau_x0=%+.0f_%+.0f", x0(1)
        , x0(2)), 4);
404
405     data(j,:) = [fval_grad, sol_fmin_grad, time_fmincon_grad, nan ...
406                 obj, sol_bfgs, t_bfgs_total, output.iterations, ...
407                 nan, mean(sqrt((sol_fmin_grad - sol_bfgs).^2))];
408
409     end
410
411     input.data = data';
412     % Set column labels (use empty string for no label):
413     input.tableColLabels = sprintfc("$x_0=[%.1f, %.1f]$", x0s');
414     % Set row labels (use empty string for no label):
415     input.tableRowLabels = {'$f(x)_{\textit{fmincom}} = $', ...
416                             '$x_{\textit{fmincom}} = $', ...
417                             '', ...
418                             '$\text{time}_{\textit{fmincom}} \backslash, [s] = $', ...
419                             '', ...
420                             '$f(x)_{\textit{SQP BFGS}} = $', ...
421                             '$x_{\textit{SQP BFGS}} = $', ...
422                             '', ...
423                             '$\text{time}_{\textit{SQP BFGS}} \backslash, [s] = $', ...
424                             '$\text{Iterations}_{\textit{SQP BFGS}} \backslash, = $',
425                             '', ...
426                             'MSE = '};
427
428     % Set the row format of the data values
429     input.dataFormatMode = 'row';
430     input.dataFormat = {'%.4f', 9, "%d", 1, "%.4e", 2};
431     % Column alignment ('l'=left-justified, 'c'=centered, 'r'=right-justified
        ):
432     input.tableColumnAlignment = 'r';
433     % Switch table borders on/off:
434     input.booktabs = 1;
435     % LaTeX table caption:
436     input.tableCaption = sprintf('Comparison of found solution of SQP BFGS
        and $\textit{fmincon}$ for different initial points for the
        Himmelblau test problem.');
```

```

437 % LaTeX table label:
438 input.tableLabel = 'ex4_bfgs_himmel';
439 input.makeCompleteLatexDocument = 0;
440 input.dataNaNString = '';
441 input.tablePlacement = '!ht';
442 % Now call the function to generate LaTeX code:
443 latex = latexTable(input);
444 savelatexTable(latex, input.tableLabel, 4);
445
446 end
447 %% Problem 4.7 - Dampend BFGS with line search
448 if runBFGS_LS_47
449
450     clear data
451     x0s = [[0.0; 0.0], [-4.0; 0], [-4; 1]];
452
453     fig = figure("Name", "SQP - Line Search - Himmelblau - Solution for x0s
454                 ", 'Position', [150, 150, 600, 600]);
455     hold on
456     % Create contour plot and constraints
457     [cfig, conFigs] = contourHimmel(true);
458
459     traces = [];
460     legens = [];
461     for j=1:length(x0s)
462         %sympref('FloatingPointOutput',1);
463         x0 = x0s(:,j); % Initial point
464
465         xl = [-5; -5]; % Lower bound for x
466         xu = [5; 5]; % Upper bound for x
467         cl = [0; 0]; % Lower bound for constraints
468         cu = [47; 70]; % Upper bound for constraints
469
470         tstart = cputime;
471         [sol_ls, obj, lambda, output] = SQPsolver(@objfungradHimmelblau, ...
472                                                 @confungradHimmelblau1,
473                                                 ...
474                                                 xl, xu, ...
475                                                 cl, cu, ...
476                                                 x0, 'line');
477
478         t_ls_total = cputime - tstart;
479
480     % Compare with fmin con
481     options = optimoptions('fmincon',...
482                             'SpecifyObjectiveGradient',true,...
483                             'SpecifyConstraintGradient',true,...
484                             'Display','none',...
485                             'Algorithm','interior-point');
486
487     tstart = cputime;
488     [sol_fmin_grad, fval_grad, exitflag_grad, output_grad]=fmincon( ...
489                                     @objfungradHimmelblau, x0,
490                                     ...
491                                     [], [], [], [], ...
492                                     xl, xu, ...

```

```

489                                     @confungradHimmelblau1, ...
490                                     options);
491
492     time_fmincon_grad = cputime - tstart;
493
494     fprintf('Found solutions for x0 = [%.2f, %.2f] ::\n', x0(1), x0(2));
495     fprintf('\t Line Search solution: [%.5e, %.5e], objective: %.5e,
496             time: %.5e, iter: %d\n', sol_ls(1), sol_ls(2), obj, t_ls_total,
497             output.iterations);
498
499     fprintf('\t fmincon grad solution: [%.5e, %.5e], objective: %.5e,
500             time: %.5e\n', sol_fmin_grad(1), sol_fmin_grad(2), fval_grad,
501             time_fmincon_grad);
502     fprintf('\t MSE: %.5e\n', mean(sqrt((sol_fmin_grad-sol_ls).^2)));
503
504
505     % Add points of interest
506     h = traceIterations(output.xk, "b");
507     intp = plotPoint(x0(1),x0(2), "int");
508     solp_ls = plotPoint(sol_ls(1),sol_ls(2), "sol", "y", 16);
509     % solp_grad = plotPoint(sol_fmin_grad(1),sol_fmin_grad(2), "gen", "g",
510                           ", 8);
511
512     data(j,:) = [fval_grad, sol_fmin_grad', time_fmincon_grad, nan ...
513                 obj, sol_ls', t_ls_total, output.iterations,
514                 output.function_calls ...
515                 nan, mean(sqrt((sol_fmin_grad-sol_ls).^2))];
516
517 end
518
519 legend([intp,solp_ls, h],{'Initial Point' 'SQP LS sol.', 'Trace for LS.'
520                          },'Location','southwest')
521 hold off
522 savefigpdf(fig, "ex4_6_ls_himmelblau_x0s", 4);
523
524
525 input.data = data';
526 % Set column labels (use empty string for no label):
527 input.tableColLabels = sprintfc("$x_0=[%.1f, %.1f]$", x0s');
528 % Set row labels (use empty string for no label):
529 input.tableRowLabels = {'$f(x)_{\textit{fmincom}} = $', ...
530                          '$x_{\textit{fmincom}} = $', ...
531                          '$\text{time}_{\textit{fmincom}}\backslash, [s] = $', ...
532                          '$f(x)_{\textit{SQP LS}} = $', ...
533                          '$x_{\textit{SQP LS}} = $', ...
534                          '$\text{time}_{\textit{SQP LS}}\backslash, [s] = $', ...
535                          '$\text{Iterations}_{\textit{SQP LS}}\backslash, = $', ...
536                          '$\text{Function Calls}_{\textit{SQP LS}}\backslash, = $', ...
537                          'MSE = '};
538
539 % Set the row format of the data values

```



```

535 input.dataFormatMode = 'row';
536 input.dataFormat = {'%.5f', 9, "%d", 2, "%.5e", 2};
537 % Column alignment ('l'=left-justified, 'c'=centered, 'r'=right-justified
    ):
538 input.tableColumnAlignment = 'r';
539 % Switch table borders on/off:
540 input.booktabs = 1;
541 % LaTeX table caption:
542 input.tableCaption = sprintf('Comparison of found solution of SQP Line
    Search and \textit{fmincon} for different initial points for the
    Himmelblau test problem. ');
543 % LaTeX table label:
544 input.tableLabel = 'ex4_ls_himmel';
545 input.makeCompleteLatexDocument = 0;
546 input.dataNaNString = '';
547 input.tablePlacement = '!ht';
548 % Now call the function to generate LaTeX code:
549 latex = latexTable(input);
550 savelatexTable(latex, input.tableLabel, 4);
551
552 end
553
554 %% Problem 4.8 - Dampend BFGS with line search
555 if runBFGS_TR_48
556     clear data
557     x0s = [[0.0; 0.0], [-4.0; 0], [-4; 1]];
558
559     fig = figure("Name", "SQP - Trust Region - Himmelblau - Solution for x0s
        ", 'Position', [150, 150, 600, 600]);
560     hold on
561     % Create contour plot and constraints
562     [cfig, conFigs] = contourHimmel(true);
563
564     traces = [];
565     legends = [];
566     for j=1:length(x0s)
567         %sympref('FloatingPointOutput',1);
568         x0 = x0s(:,j); % Initial point
569
570         xl = [-5; -5]; % Lower bound for x
571         xu = [5; 5]; % Upper bound for x
572         cl = [0; 0]; % Lower bound for constraints
573         cu = [54; 70]; % Upper bound for constraints
574
575         tstart = cputime;
576         [sol_tr, obj, lambda, output] = SQPsolver(@objfungradHimmelblau, ...
577             @confungradHimmelblau1,
578             ...
579             xl, xu, ...
580             cl, cu, ...
581             x0, 'trust');
582
583         %[sol_tr, z, Hist, output] = SQP_trust_playground(x0, @objHimmel,
            @consHimmel, xl, xu, cl, cu, true, 9, 0.5, 1000);
            t_tr_total = cputime - tstart;

```

```

584 %disp(Hist.Iterations)
585 %obj = objfungradHimmelblau(sol_tr);
586
587 % Compare with fmin con
588 options = optimoptions('fmincon',...
589     'SpecifyObjectiveGradient',true,...
590     'SpecifyConstraintGradient',true,...
591     'Display','none',...
592     'Algorithm','interior-point');
593
594 tstart = cputime;
595 [sol_fmin_grad,fval_grad,exitflag_grad,output_grad]=fmincon( ...
596     @objfungradHimmelblau, x0,
597     [], [], [], [], ...
598     xl, xu, ...
599     @confungradHimmelblau1, ...
600     options);
601
602 time_fmincon_grad = cputime - tstart;
603
604 fprintf('Found solutions for x0 = [%.2f, %.2f] ::\n', x0(1), x0(2));
605 fprintf('\t Trust regionsolution: [%.5e, %.5e], objective: %.5e,
606     time: %.5e, iter: %d\n', sol_tr(1), sol_tr(2), obj, t_tr_total,
607     output.iterations);
608
609 fprintf('\t fmincon grad solution: [%.5e, %.5e], objective: %.5e,
610     time: %.5e\n', sol_fmin_grad(1), sol_fmin_grad(2), fval_grad,
611     time_fmincon_grad);
612 fprintf('\t MSE: %.5e\n', mean(sqrt((sol_fmin_grad-sol_tr).^2)));
613
614
615 % Add points of interest
616 h = traceIterations(output.xk, "b");
617 intp = plotPoint(x0(1),x0(2), "int");
618 solp_ls = plotPoint(sol_tr(1),sol_tr(2), "sol", "y", 16);
619 % solp_grad = plotPoint(sol_fmin_grad(1),sol_fmin_grad(2), "gen", "g",
620     " ", 8);
621
622 %data(j,:) = [fval_grad, sol_fmin_grad', time_fmincon_grad, nan ...
623 data(j,:) = [ obj, sol_tr', t_tr_total, output.iterations,
624     output.function_calls ...
625     nan, mean(sqrt((sol_fmin_grad-sol_tr).^2))];
626
627 end
628
629 legend([intp,solp_ls, h],{'Initial Point' 'SQP TR sol.', 'Trace for TR.'
630     },'Location','southwest')
631 hold off
632 savefigpdf(fig, "ex4_6_tr_himmelblau_x0s", 4);
633
634 input.data = data';
635 % Set column labels (use empty string for no label):
636 input.tableColLabels = sprintfc("$x_0=[%.1f, %.1f]$", x0s');
637 % Set row labels (use empty string for no label):
638 input.tableRowLabels ={'$f(x)=$', ...
639     '$x_0=$', ...

```

```

631         ' ', ...
632         'time [s] $=$', ...
633         '$\text{Iterations}\backslash;$ =$', ...
634         '$\text{Function Calls}\backslash;$ =$', ...
635         ' ', ...
636         'MSE $=$' };
637
638
639 % Set the row format of the data values
640 input.dataFormatMode = 'row';
641 input.dataFormat = {'%.4f', 4, "%d", 2, "%.4e", 2};
642 % Column alignment ('l'=left-justified, 'c'=centered, 'r'=right-justified
643 ):
644 input.tableColumnAlignment = 'r';
645 % Switch table borders on/off:
646 input.booktabs = 1;
647 % LaTeX table caption:
648 input.tableCaption = sprintf('Comparison of found solution of SQP using
649     Trust Region and \\textit{fmincon} for different initial points for
650     the Himmelblau test problem. ');
651 % LaTeX table label:
652 input.tableLabel = 'ex4_tr_himmel';
653 input.makeCompleteLatexDocument = 0;
654 input.dataNaNString = '';
655 input.tablePlacement = '!ht';
656 % Now call the function to generate LaTeX code:
657 latex = latexTable(input);
658 savelatexTable(latex, input.tableLabel, 4);
659 end
660
661 %% 4.9 Himmelblau
662 if himmelblau49
663     clear data
664     x0s = [[-4.0; 0]];
665
666     fig = figure("Name", "SQP - Line Search - Himmelblau - Solution for x0s
667         ", 'Position', [150, 150, 600, 600]);
668     hold on
669     % Create contour plot and constraints
670     [cfig, conFigs] = contourHimmel(true);
671
672     traces = [];
673     legens = [];
674     for j=1:1
675         %sympref('FloatingPointOutput',1);
676         x0 = x0s(:,j); % Initial point
677
678         xl = [-5; -5]; % Lower bound for x
679         xu = [5; 5]; % Upper bound for x
680         cl = [0; 0]; % Lower bound for constraints
681         cu = [47; 70]; % Upper bound for constraints
682
683         tstart = cputime;
684         [sol_tr, obj, lambda, output] = SQPsolver(@objfungradHimmelblau, ...

```

```

681                                     @confungradHimmelblau1,
682                                     ...
683                                     x1, xu, ...
684                                     cl, cu, ...
685                                     x0, 'trust');
686
687
688 % Compare with fmin con
689 options = optimoptions('fmincon',...
690                        'SpecifyObjectiveGradient',true,...
691                        'SpecifyConstraintGradient',true,...
692                        'Display','none',...
693                        'Algorithm','interior-point');
694
695 tstart = cputime;
696 [sol_fmin_grad,fval_grad,exitflag_grad,output_grad]=fmincon( ...
697                                     @objfungradHimmelblau, x0,
698                                     ...
699                                     [], [], [], [], ...
700                                     x1, xu, ...
701                                     @confungradHimmelblau1, ...
702                                     options);
703
704 time_fmincon_grad = cputime - tstart;
705
706 % Define problem for casadi
707 x1 = SX.sym('x1'); % Define variables
708 x2 = SX.sym('x2');
709 % Define problem
710 hbprob = struct('x',[x1; x2], ...
711                'f',(x1^2+x2-11)^2+(x1+x2^2-7)^2, ...
712                'g',[(x1+2)^2-x2; -4*x1+10*x2] ...
713                );
714
715 % Solve the problem with casadi
716 options = struct;
717 options.ipopt.print_level = 0;
718 options.print_time = 0;
719 tstart = cputime;
720 S = nlpsol('S', 'ipopt', hbprob, options);
721 r = S('x0', x0, 'lb', 0, 'ub', inf);
722 time_cas = cputime - tstart;
723 sol_cas = full(r.x);
724 obj_cas = full(r.f);
725
726 fprintf('Found solutions for x0 = [%f, %f] ::\n', x0(1), x0(2));
727 fprintf('\t Trust Search solution: [%f, %f], objective: %f,
728         time: %f, iter: %d\n', sol_tr(1), sol_tr(2), obj, t_tr_total,
729         output.iterations);
730
731 fprintf('\t fmincon grad solution: [%f, %f], objective: %f,
732         time: %f\n', sol_fmin_grad(1), sol_fmin_grad(2), fval_grad,
733         time_fmincon_grad);
734 fprintf('\t MSE: %f\n', mean(sqrt((sol_fmin_grad-sol_tr).^2)));
735
736 % Add points of interest

```

```

730     h = traceIterations(output.xk, "b");
731     intp = plotPoint(x0(1),x0(2), "int");
732     solp_tr = plotPoint(sol_tr(1),sol_tr(2), "sol", "y", 16);
733     solp_grad = plotPoint(sol_fmin_grad(1),sol_fmin_grad(2), "gen", "g",
734                          8);
735     solp_cas = plotPoint(sol_cas(1),sol_cas(2), "min", "r", 10);
736
737     data(j,:) = [fval_grad, sol_fmin_grad', time_fmincon_grad, nan ...
738                obj, sol_tr', t_tr_total, output.iterations,
739                output.function_calls ...
740                nan, mean(sqrt((sol_fmin_grad-sol_tr).^2))];
741
742 end
743
744 legend([intp, solp_grad, solp_cas, solp_tr, h],{'Initial Point', '
745         fmincon sol.', 'CasADI sol.', 'SQP TR sol.', 'Trace for LS.'},'
746         Location','southwest')
747
748 hold off
749 savefigpdf(fig, "ex4_9_ls_himmelblau_single_x0", 4);
750
751 end
752
753 %% Problem 4.9 - Solve Rosenbrock
754 if rosenbrock49
755     %%
756     disp("Solving Rosenbrock Test problem all own solvers");
757
758     % Select constraint for rosenbrock, 1 = circle, 2 = box
759     switch rosen_con_case
760     case 1
761         con_type_name = "Circle";
762         x0s = [[0.0; 0.0], [-0.5; 0], [-0.5; -0.5]];
763     case 2
764         con_type_name = "Box";
765         x0s = [[0.0; 1.0], [-1.25; 0.5], [-0.5; 1]];
766     otherwise
767         error("Unknown case for rosenbrock")
768     end
769
770 end
771
772 own_solvers = ["trust"];
773
774 for j=1:length(x0s)
775
776     fig = figure("Name", sprintf("Rosenbrock - solutions for x0 %s
777         constraints", con_type_name), 'Position', [100, 100, 800,800]);
778     hold on
779     %Create contour plot and constraints
780     [cfig, conFigs] = contourRosen(rosen_con_case);
781
782     legs = [];
783     tits = [];
784     for i=1:length(own_solvers)
785         solv = own_solvers(i);
786         fprintf("Using solver: %s\n", solv)
787         switch rosen_con_case

```

```

780         case 1
781             x0 = x0s(:,j);      % Initial point
782             xl = [-1; -1];      % Lower bound for x
783             xu = [1; 1];        % Upper bound for x
784             cu = [1;100];
785             cl = [0;-100];
786             % For fmincon
787             tstart = cputime;
788             [sol_own,obj_own, ,output_own] = SQPsolver(
789                                     @objfungradRosenbrock, ...
790                                     ,...
791                                     xl, xu, ...
792                                     cl, cu,...
793                                     x0, solv);
794
795             time_own= cputime - tstart;
796         case 2
797             x0 = x0s(:,j);      % Initial point
798             xl = [-1.5; 0.5];    % Lower bound for x
799             xu = [1.5; 1.5];     % Upper bound for x
800             cl = [-100; -100];
801             cu = [100; 100];
802             % fmincon
803             tstart = cputime;
804             [sol_own,obj_own, ,output_own] = SQPsolver(
805                                     @confungradRosenbrock_part2
806                                     ,...
807                                     xl, xu, ...
808                                     cl, cu,...
809                                     x0, solv);
810
811             time_own = cputime - tstart;
812         otherwise
813             error("Unknown case for rosenbrock")
814     end
815     fprintf('\t %s solution: [%.4f, %.4f], objective: %.4f, Iter: %d\n', solv, sol_own(1), sol_own(2), obj_own,
816             output_own.iterations);
817     fprintf('%d function calls\n', output_own.function_calls)
818     fprintf('%.4f time used\n', time_own)
819
820     colors = ['r', 'g', 'y'];
821     col = colors(i);
822     % Add points of interest
823     traceIterations(output_own.xk, col, '-');
824     ow = plotPoint(sol_own(1),sol_own(2), "sol", col, 18);
825     legs = [legs, ow];
826     tits = [tits, solv];
827 end
828
829 % Solve problem using fmincon
830 options = optimoptions('fmincon',...
831                         'Display','none',...

```

```

829                                     'Algorithm', 'interior - point');
830
831     switch rosen_con_case
832     case 1
833         x0 = x0s(:,j);           % Initial point
834         xl = [-1; -1];          % Lower bound for x
835         xu = [1; 1];            % Upper bound for x
836         % For fmincon
837         tstart = cputime;
838         [sol_fmin, fval, exitflag, output] = fmincon(@objfunRosenbrock,
839             ...
840             x0, ...
841             [], [], [], [],
842             ...
843             xl, xu, ...
844             @confunRosenbrock
845             , ...
846             options);
847
848         time_fmincon = cputime - tstart;
849
850     case 2
851         x0 = x0s(:,j);           % Initial point
852         xl = [-1.5; 0.5];        % Lower bound for x
853         xu = [1.5; 1.5];         % Upper bound for x
854         % fmincon
855         tstart = cputime;
856         [sol_fmin, fval, exitflag, output] = fmincon(@objfunRosenbrock,
857             ...
858             x0, ...
859             [], [], [], [],
860             ...
861             xl, xu, ...
862             @confunRosenbrock_part2
863             , ...
864             options);
865
866         time_fmincon = cputime - tstart;
867
868     otherwise
869         error("Unknown case for rosenbrock")
870
871 end
872
873 % Print results
874 fprintf('Found solutions for x0 = [%.2f, %.2f] ::\n', x0(1), x0(2));
875 fprintf('\t fmincon solution: [%.5e, %.5e], objective: %.5e, time: %
876         .5e\n', sol_fmin(1), sol_fmin(2), fval, time_fmincon);
877
878 %data(j,:) = [fval, sol_fmin', time_fmincon, nan, ...
879 %            obj_cas, sol_cas', time_cas, nan, mean(sqrt((sol_fmin-
880 %            sol_cas).^2))];
881
882 % Add points of interest
883 %fm = traceriterations([x0, sol_fmin], "r", '-');

```

```

876         intp = plotPoint(x0(1),x0(2), "int");
877         solp_fm = plotPoint(sol_fmin(1),sol_fmin(2), "sol", "b", 10);
878         legs = [legs, intp, solp_fm];
879         tits = [tits, 'Initial point', 'Fmincon'];
880     end
881
882     legend(legs,tits)
883     hold off
884 end
885
886 %% Function definition
887
888 function f = objfunHimmelblau(x,p)
889     % Function giving the objective of the Himmelblau problem
890     % Function taken from: Slide 8, Lecture 01B
891     tmp1 = x(1)*x(1)+x(2) -11;
892     tmp2 = x(1)+x(2)*x(2) -7;
893     f = tmp1*tmp1 + tmp2*tmp2;
894 end
895
896 function [c,ceq] = confunHimmelblau(x,p)
897     % Function giving the constraints for the Himmelblau problem
898     % Function taken from: Slide 8, Lecture 01B
899     c = zeros(2,1);
900     ceq = zeros(0,1);
901
902     % Inequality constraints  $c(x) \leq 0$ 
903     tmp = x(1)+2;
904     c(1,1) = -(tmp*tmp - x(2));
905     c(2,1) = -(-4*x(1) + 10*x(2));
906 end
907
908 function [f,dfdx] = objfungradHimmelblau(x,p)
909     % Function giving the objective and gradients of the Himmelblau
910     % problem
911     % Function taken from: Slide 8, Lecture 01B
912     tmp1 = x(1)*x(1)+x(2) -11;
913     tmp2 = x(1)+x(2)*x(2) -7;
914     f = tmp1*tmp1 + tmp2*tmp2;
915     % compute the gradient of f
916     if nargin > 1
917         dfdx = zeros(2,1);
918         dfdx(1,1) = 4*tmp1*x(1) + 2*tmp2;
919         dfdx(2,1) = 2*tmp1 + 4*tmp2*x(2);
920     end
921 end
922
923 function [c,ceq,dcdx,dceqdx] = confungradHimmelblau1(x,p)
924     % Function giving the constraints and gradients of the Himmelblau
925     % problem
926     % Function taken from: Slide 8, Lecture 01B
927     c = zeros(2,1);
928     ceq = zeros(0,1);
929     % Inequality constraints  $c(x) \leq 0$ 

```



```

929     tmp = x(1)+2;
930     c(1,1) = -(tmp*tmp - x(2));
931     c(2,1) = -(-4*x(1) + 10*x(2));
932     % Compute constraint gradients
933     if nargin > 2
934         dcdx = zeros(2,2);
935         dceqdx = zeros(2,0);
936         dcdx(1,1) = -2*tmp; % dc1dx1
937         dcdx(2,1) = 1.0; % dc1dx2
938         dcdx(1,2) = 4; % dc1dx1
939         dcdx(2,2) = -10; % dc1dx2
940     end
941 end
942
943 function [h] = traceIterations(xks, color, linetype)
944 % Display the iterations for a SQP algorithm for two variables
945     if nargin<2
946         color = 'r';
947     end
948     if nargin<3
949         linetype = '-.';
950     end
951     spec = sprintf("%so%s", linetype, color);
952     Nvals = size(xks, 2);
953     plot(xks(1,[1, Nvals]),xks(2,[1,Nvals]),"MarkerFaceColor", color, '
954         markersize',8,'LineStyle', 'none' );
955     h = plot(xks(1,:),xks(2,:),spec,'linewidth',2,'MarkerSize',5);
956 end
957
958 function f = objfunRosenbrock(x,p)
959     % Function giving the objective of the Rosenbrock problem
960     f = 100 * (x(2)-x(1)^2)^2 + (1-x(1))^2;
961 end
962
963 function [c,ceq] = confunRosenbrock(x,p)
964     % Function giving the constraints for the Himmelblau problem
965     % Function taken from: Slide 8, Lecture 01B
966     c = zeros(1,1);
967     ceq = zeros(0,1);
968
969     % Inequality constraints c(x) <= 0
970     c(1,1) = x(1)^2 + x(2)^2 - 1;
971 end
972
973 function [c,ceq] = confunRosenbrock_part2(x,p)
974     % Function giving the constraints for the Himmelblau problem
975     % Function taken from: Slide 8, Lecture 01B
976     c = zeros(0,1);
977     ceq = zeros(0,1);
978 end
979
980 function [f,dfdx] = objfungradRosenbrock(x,p)
981     % Function giving the objective and gradients of the Himmelblau
982     % problem
983     % Function taken from: Slide 8, Lecture 01B

```

```

982     f = 100 * (x(2)-x(1)^2)^2 + (1-x(1))^2;
983     % compute the gradient of f
984     if nargout > 1
985         dfdx = zeros(2,1);
986         dfdx(1,1) = -400*(-x(1)^2 + x(2))*x(1) - 2 + 2*x(1);
987         dfdx(2,1) = -200*x(1)^2 + 200*x(2);
988     end
989 end
990
991 function [c,ceq,dcdx,dceqdx] = confungradRosenbrock(x,p)
992     % Function giving the constraints and gradients of the Himmelblau
993     % problem
994     % Function taken from: Slide 8, Lecture 01B
995     c = zeros(1,1);
996     ceq = zeros(0,1);
997     % Inequality constraints c(x) <= 0
998     c(1,1) = x(1)^2 + x(2)^2 - 1;
999     % Compute constraint gradients
1000     if nargout > 2
1001         dcdx = zeros(2,1);
1002         dceqdx = zeros(2,0);
1003         dcdx(1,1) = 2*x(1); % dc1dx1
1004         dcdx(2,1) = 2*x(2); % dc1dx2
1005     end
1006 end
1007
1008 function [c,ceq,dcdx,dceqdx] = confungradRosenbrock_part2(x,p)
1009     % Function giving the constraints and gradients of the Himmelblau
1010     % problem
1011     % Function taken from: Slide 8, Lecture 01B
1012     c = zeros(0,1);
1013     ceq = zeros(0,1);
1014     % Inequality constraints c(x) <= 0
1015     % Compute constraint gradients
1016     if nargout > 2
1017         dcdx = zeros(2,1);
1018         dceqdx = zeros(2,0);
1019     end
1020 end

```

**Listing D.8:** SQP Trust Region Solver

# APPENDIX E

## Exercise 5

### E.1 Driver Exercise 5

```
1 %% Problem 5 Driver
2 %% Clean up
3 clear
4 close all
5
6 %% Section 5.3
7 %% Setup the artificial financial markets with the securities
8 returns = [16.1, 8.5, 15.7, 10.02, 18.68];
9
10 Sigma = [2.5 0.93 0.62 0.74 -0.23;
11          0.93 1.5 0.22 0.56 0.26;
12          0.62 0.22 1.9 0.78 -0.27;
13          0.74 0.56 0.78 3.6 -0.56;
14          -0.23 0.26 -0.27 -0.56 3.9];
15 %% Formulate as solvable problem
16
17 R_val = 12;
18 Aeq = [returns; [1,1,1,1,1]];
19 beq = [R_val; 1];
20 Aineq = -eye(5);
21 bineq = zeros(5,1);
22
23 % Use quadprog to solve the problem
24 x_min = quadprog(Sigma, [], Aineq, bineq, Aeq, beq);
25
26 % value to report
27 risk_12 = x_min'*Sigma*x_min;
28
29 %% Section 5.4
30
31 % Make the 1000 return values to be solved
32 n = 1000;
33 R = linspace(8.5, 18.68, n);
34
35 % allocate memory to store output
36 risk_R = zeros(n,1);
37 port_R = zeros(n,5);
38
39 % options for solver
```

```

40 options = optimset('Display', 'off');
41 for i = 1:length(R)
42     beq = [R(i); 1];
43     x = quadprog(Sigma, [], Aineq, bineq, Aeq, beq,[],[],[],options);
44     risk_R(i) = x'*Sigma*x;
45     port_R(i,:) = x;
46 end
47
48 %% Plot Efficient Frontier
49 % illustrating the ramping
50 f = figure("Name","Efficientcy frontier");
51 hold on
52
53 opt_return = R(risk_R==min(risk_R));
54 opt_risk = min(risk_R);
55
56 % Plot efficient frontier for each return value
57 plot(R,risk_R,'r', "LineWidth", 1)
58 plot(opt_return, opt_risk, 'ko', 'MarkerFaceColor', 'black');
59 xlabel('Return')
60 ylabel('Var[R]')
61 legend('Efficient frontier','Minimum risk portfolio', 'Location','northwest'
62 )
63 xlim([8.5, 18.68])
64 hold off
65 saveas(f, './figures/Ex5/efficient_frontier','eps');
66
67 %% Plot the portfolio with minimum variance as a function of return values
68 f = figure("Name","Portfolio Distribution");
69 hold on
70 plot(R,port_R(:,1),"LineWidth",1);
71 plot(R,port_R(:,2),"LineWidth",1);
72 plot(R,port_R(:,3),"LineWidth",1);
73 plot(R,port_R(:,4),"LineWidth",1);
74 plot(R,port_R(:,5),"LineWidth",1);
75 legend('Security 1','Security 2','Security 3','Security 4','Security 5','
76     Location','north')
77 xlabel('Return')
78 ylabel('Fractional Amount')
79 xlim([8.5, 18.68])
80 hold off
81 saveas(f, './figures/Ex5/ex5_4_portfolio_distribution','eps');
82
83 %% Tipping point to be reported
84 beq = [opt_return; 1];
85 x_min = quadprog(Sigma, [], Aineq, bineq, Aeq, beq);
86 risk_min = x_min'*Sigma*x_min;
87
88 %% Section 5.5-5.7,
89 % Setup Bi-criterion optimization program for the artificial market.
90 f = -returns;
91
92 Aeq = [1,1,1,1,1];
93 beq = 1;

```

```

93
94 Aineq = -eye(5);
95 bineq = zeros(5,1);
96
97 % The number of trials we will consider
98 alpha_trials = 1000;
99 alphas = linspace(0.001, 1, alpha_trials);
100
101 x = zeros(alpha_trials,5,3);
102 port_risk= zeros(alpha_trials,1,3);
103 port_return= zeros(alpha_trials,1,3);
104
105 x0 = zeros(5,1);
106 s0 = ones(2*5,1);
107 y0 = ones(length(beq),1);
108 z0 = ones(2*5,1);
109
110 quadtime = zeros(alpha_trials,1);
111 qpsolvertime = zeros(alpha_trials,1);
112
113 % we repeat the experiment 5 times for each alpha
114 Nsamples = 5;
115
116 for i = 1:alpha_trials
117
118     % solve with built-in quadprog solver
119     tic
120     for sample=1:Nsamples
121         x(i,:,1) = quadprog( alphas(i).*Sigma, (1-alphas(i)).*f', Aineq,
122                               bineq, Aeq, beq, [], [], [], options);
123     end
124     quadtime(i) = toc/5;
125
126     % solve with own solver
127     tic
128     for sample=1:Nsamples
129         x(i,:,2) = quadraticPrimalDualIM_box(alphas(i).*Sigma, (1-alphas(i))
130         .*f', Aeq', beq, zeros(5,1), ones(5,1), x0, y0, z0, s0);
131     end
132     qpsolvertime(i) = toc/5;
133
134     % compute the portfolio risk and returns
135     port_risk(i,2) = x(i,:,2)*Sigma*x(i,:,2)';
136     port_return(i,2) = -f*x(i,:,2)';
137 end
138
139 %% Computing MSE and and MAE
140
141 % the mean squared error
142 output_solution_mean_sq_diff = mean((x(:, :, 2) - x(:, :, 1)).^2, 2);
143 % the mean absolute error
144 output_solution_MAE = mean(abs(x(:, :, 2) - x(:, :, 1)), 2);
145 %% MSE figure
146
147 hold on

```

```

146 grid on
147 plot(alphas, output_solution_mean_sq_diff, 'LineWidth',1);
148 xlabel('\alpha')
149 ylabel('MSE')
150 hold off
151
152 saveas(gcf, './figures/Ex5/ProbOwnSolverMSE', 'epsc')
153 %% The Mean Absolute Error
154
155 figure
156 hold on
157 grid on
158 plot(alphas, output_solution_MAE, 'LineWidth',1);
159 xlabel('\alpha')
160 ylabel('MAE')
161 hold off
162
163 saveas(gcf, './figures/Ex5/ProbOwnSolverMAE', 'epsc')
164
165 %% Time comparison between our and built-in solver
166 f = figure("Name", "Time comparisson");
167 hold on
168 grid on
169 plot(alphas, qpsolvertime, 'LineWidth',1);
170 plot(alphas, quadtime, 'LineWidth',1);
171 legend("Our Solver", "QuadProg")
172 xlabel('\alpha')
173 ylabel('time [s]')
174 hold off
175 saveas(gcf, './figures/Ex5/ex5_5_time_comparisson', 'epsc')
176
177 %% Efficient Frontier for Bi-Criterion problem
178 hold on
179 plot(port_return(:,2), port_risk(:,2), 'r', 'LineWidth', 1)
180 xlim([8.5, 18.68])
181 xlabel('Return')
182 ylabel('Var[R]')
183 hold off
184 saveas(gcf, './figures/Ex5/ex5_5_bi_criterion_for_alpha', 'epsc');
185
186
187 %% Section 5.8-5.11
188 % add the risk-free asset to the financial system
189 returns_ext = [16.1, 8.5, 15.7, 10.02, 18.68, 0];
190 R_val = 14;
191 Sigma_ext = [2.5 0.93 0.62 0.74 -0.23 0;
192              0.93 1.5 0.22 0.56 0.26 0;
193              0.62 0.22 1.9 0.78 -0.27 0;
194              0.74 0.56 0.78 3.6 -0.56 0;
195              -0.23 0.26 -0.27 -0.56 3.9 0;
196              0 0 0 0 0 0];
197
198 Aeq_ext = [returns_ext; [1,1,1,1,1,1]];
199 beq = [R_val; 1];
200 Aineq_ext = -eye(6);

```

```

201 bineq_ext = zeros(6,1);
202
203 x_min_ext = quadprog(Sigma_ext, [], Aineq_ext, bineq_ext, Aeq_ext, beq);
204
205 risk_14_ext = x_min_ext'*Sigma_ext*x_min_ext;
206
207 %% Run the experiment with 1000 different return values
208 n = 1000;
209
210 R_ext = linspace(0, 18.68, n);
211 risk_R_ext = zeros(n,1);
212 port_R_ext = zeros(n,6);
213
214 for i = 1:length(R_ext)
215     beq = [R_ext(i); 1];
216     x_ext = quadprog(Sigma_ext, [], Aineq_ext, bineq_ext, Aeq_ext, beq);
217     risk_R_ext(i) = x_ext'*Sigma_ext*x_ext;
218     port_R_ext(i,:) = x_ext;
219 end
220
221 %% Plotting efficient frontier for extended market
222 % find tipping point to be reported and added to plot
223 opt_return_ext = R_ext(risk_R_ext==min(risk_R_ext));
224 opt_risk_ext = min(risk_R_ext);
225
226 hold on
227 plot(R_ext,risk_R_ext,'r', 'LineWidth', 1)
228 plot(opt_return_ext, opt_risk_ext, 'ko', 'MarkerFaceColor', 'black');
229 plot(returns_ext, diag(Sigma_ext), 'x', 'Color', 'black', 'MarkerSize', 10);
230 xlabel('Return')
231 ylabel('Var[R]')
232 legend('Efficient frontier', 'Minimum risk portfolio', 'Security coordinates',
233        'Location', 'northwest')
234 xlim([0, 18.68])
235 hold off
236
237 saveas(gcf, './figures/Ex5/ex5_8_efficient_frontier', 'eps');
238
239 %% Plot the Portfolio with minimum variance as a function of return
240 % This time we also plot the risk profile for each of the securities
241
242 hold on
243 plot(R_ext, port_R_ext(:,1), 'LineWidth', 1);
244 plot(R_ext, port_R_ext(:,2), 'LineWidth', 1);
245 plot(R_ext, port_R_ext(:,3), 'LineWidth', 1);
246 plot(R_ext, port_R_ext(:,4), 'LineWidth', 1);
247 plot(R_ext, port_R_ext(:,5), 'LineWidth', 1);
248 plot(R_ext, port_R_ext(:,6), 'LineWidth', 1);
249 legend('Security 1', 'Security 2', 'Security 3', 'Security 4', 'Security 5',
250        'Security 6', 'Location', 'north')
251 xlabel('Return')
252 ylabel('Fractional Amount')
253 xlim([0, 18.68])
254 hold off

```

```

254 saveas(gcf, "./figures/Ex5/ex5_8_portfolio_distribution",'eps');
255
256
257 %% Based on Frontier, we find the minimum risk (Pareto point)
258 beq = [opt_return_ext; 1];
259 x_min_ext = quadprog(Sigma_ext, [], Aineq_ext, bineq_ext, Aeq_ext, beq);
260 risk_min_ext = x_min_ext'*Sigma_ext*x_min_ext;
261
262 %% Plot efficient frontiers
263
264 hold on
265 plot(R,risk_R, 'b', "LineWidth", 1)
266 plot(R_ext,risk_R_ext, 'r', "LineWidth", 1)
267 plot(14, 0.7214, 'x', 'Color','blue','MarkerSize',10)
268 plot(14, 0.6377, 'x', 'Color','red','MarkerSize',10)
269 xlabel('Return')
270 ylabel('Var[R]')
271 legend('Prior to Risk-Free sec.', 'With Risk-Free sec.', 'Location', '
    northwest')
272 xlim([8.5, 18.68])
273
274 hold off
275
276 saveas(gcf, "./figures/Ex5/ex5_11_efficient_frontiers",'eps');

```

**Listing E.1:** The Driver used to solver Exercise 5



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---

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