

DDD in large product portfolios

Andreas Pinhammer



Key takeaway n°1

Starting from a greenfield in a complete environment can be a simple and effective way of experimenting with DDD

Key takeaway n°2

Platforms that are not specific to a given product limit the mental workload of teams and minimize duplication

Exposition



Une grande compagnie d'assurance allemande
2.000+ assets techniques

Rising action



Bad Time To Market

Doesn't attract young people

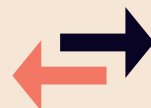


Climax

Height teams
Cross-fonctionnal
Experiment Agile
Experiment DDD



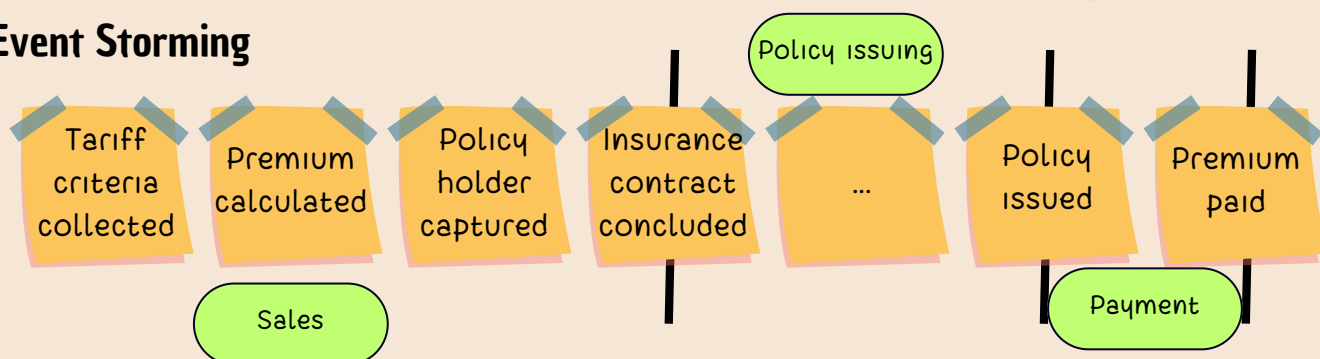
Experiment DevSecOps
Build a MVP
Product civil liability
From scratch



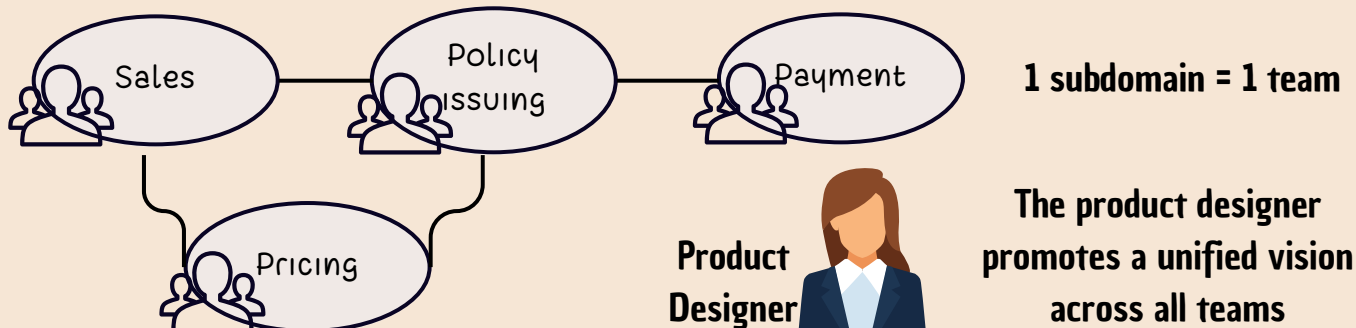
Using the Inverse Conway Maneuver
Align the organisation with the desired domain

event subdomain pivotal event

1. Event Storming



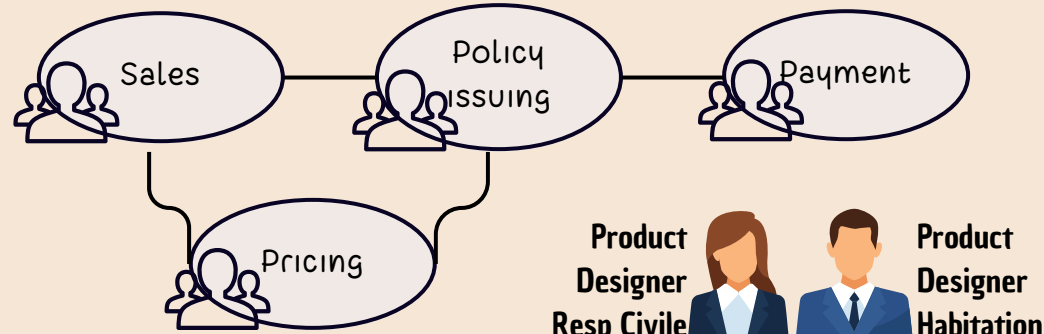
2. Context Mapping



1 year later, the MVP is up and running
Choice to go on a second product (furniture insurance), to test the scalability of the model

Repeat steps 1 and 2

Similar Event Storming
--> Adding a dedicated product designer



3 problems

Backlog alignment
multi-product backlog
difficult to manage



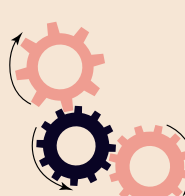
Product feedback
Designers far from feedback
Low team impact



Mental load
Each new product adds to the teams

3. Retrospective

Why do new products add to developers' mental load ?



Similar processes, but...



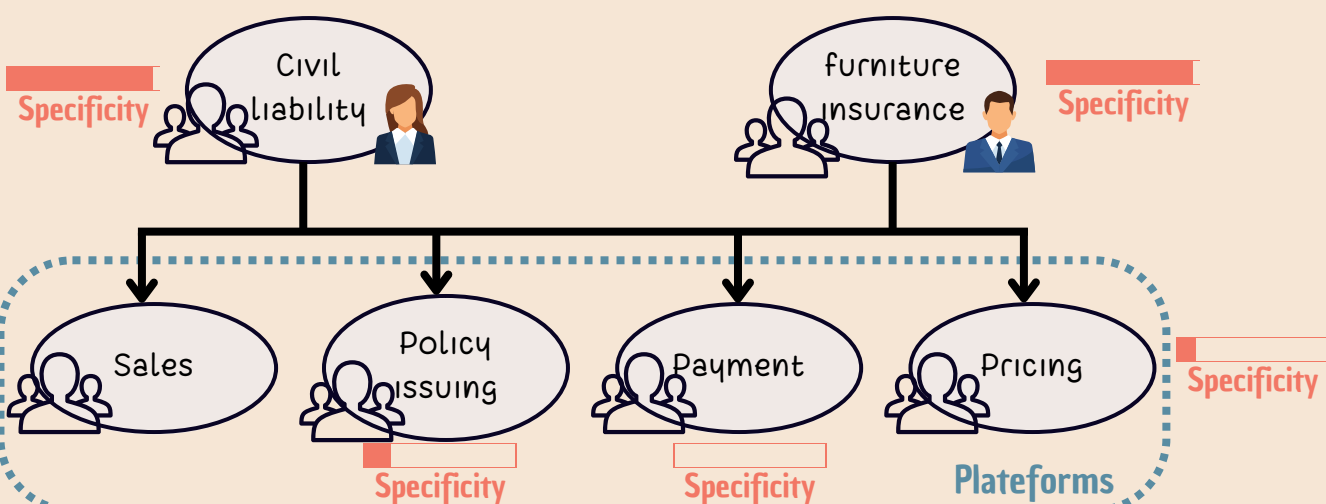
Different vocabularies



Different customer needs

Use generic platforms - A product is a subdomain

Falling action



Bonus story



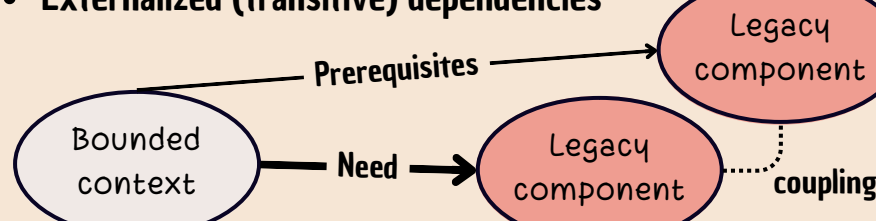
How can these new products ...

... be integrated with the old legacy?



Binding legacy

- Strongly coupled
- Externalized (transitive) dependencies

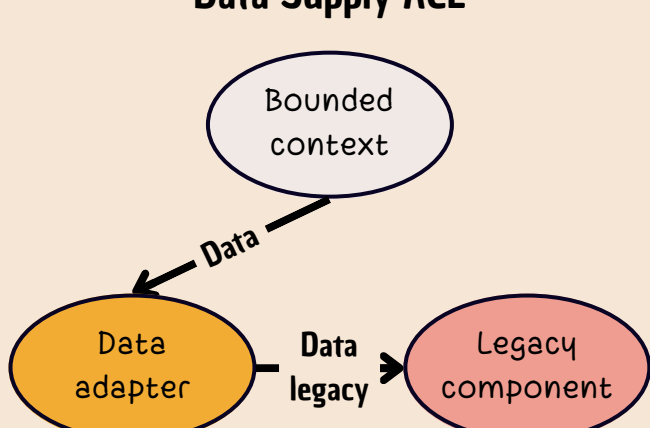


Setting up an "Ice Wall"



Assembly of Anti Corruption Layers (ACL) between legacy and DDD components. 2 types of adapters :

Data Supply ACL



Pseudo Bounded Context ACL

