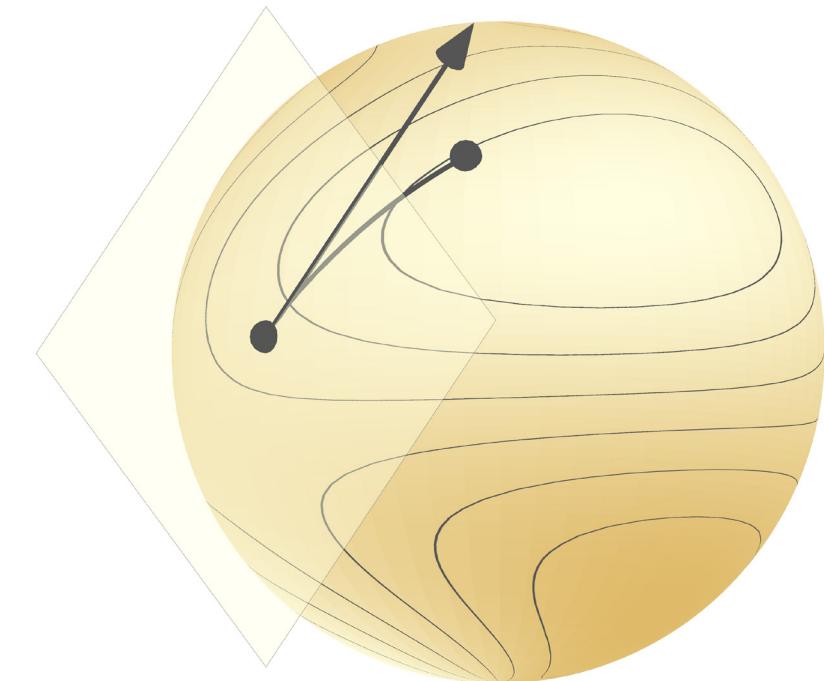


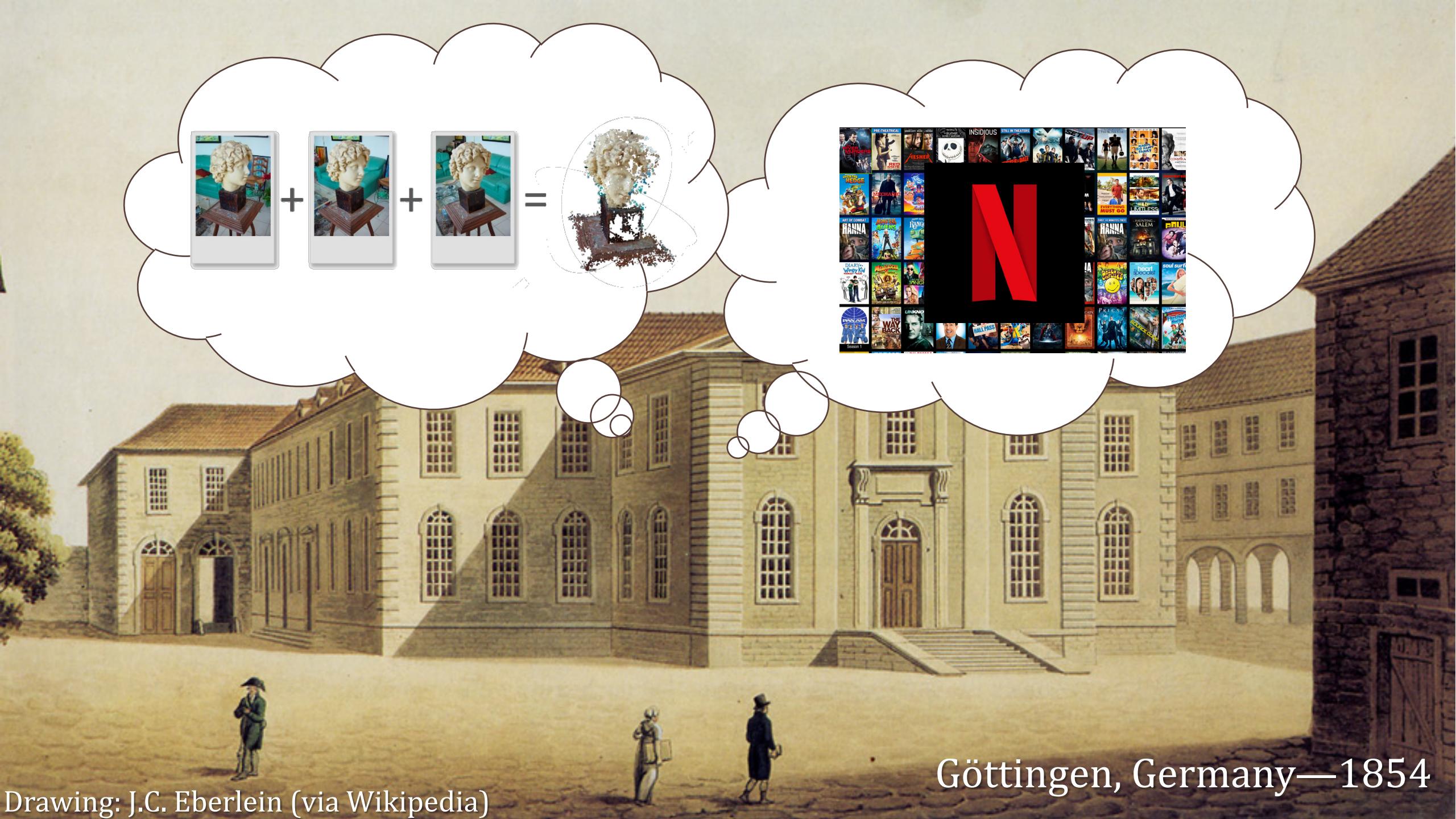
Slides and links: nicolasboumal.net/SIAMOP2023

A tutorial on Riemannian optimization

Context, geometry, algorithms, resources

SIAM Conference on Optimization, June 2023
Nicolas Boumal – chair of continuous optimization
Institute of Mathematics, EPFL





Göttingen, Germany—1854

Drawing: J.C. Eberlein (via Wikipedia)

Step 0 in optimization

It starts with a **set** S and a **function** $f: S \rightarrow \mathbf{R}$. We want to compute:

$$\min_{x \in S} f(x)$$

These **bare objects** fully specify the problem.

Any additional **structure** on S and f may (and should) be exploited for **algorithmic purposes** but is not part of the problem.

Classical unconstrained optimization

The search space *is* a linear space, e.g., $S = \mathbf{R}^n$:

$$\min_{x \in \mathbf{R}^n} f(x)$$

We can *choose* to turn \mathbf{R}^n into a Euclidean space: $\langle u, v \rangle = u^\top v$.

If f is differentiable, we have a gradient $\text{grad}f$ and Hessian $\text{Hess}f$.

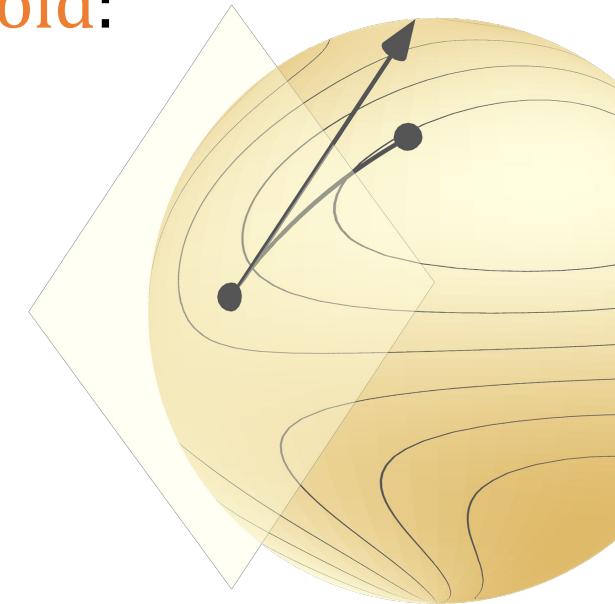
We can build algorithms with them: gradient descent, Newton's...

$$\langle \text{grad}f(x), v \rangle = Df(x)[v] = \lim_{t \rightarrow 0} \frac{f(x + tv) - f(x)}{t}$$
$$\text{Hess}f(x)[v] = D(\text{grad}f)(x)[v] = \lim_{t \rightarrow 0} \frac{\text{grad}f(x + tv) - \text{grad}f(x)}{t}$$

This tutorial: optimization on manifolds

We target applications where $S = \mathcal{M}$ is a **smooth manifold**:

$$\min_{x \in \mathcal{M}} f(x)$$



We can *choose* to turn \mathcal{M} into a **Riemannian manifold**.

If f is differentiable, we have a **Riemannian gradient** and **Hessian**.

We can build **algorithms** with them: gradient descent, Newton's...

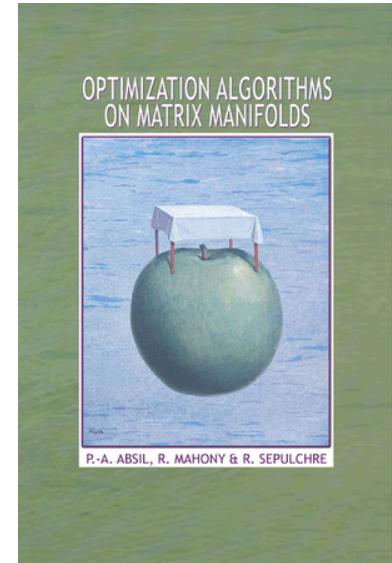
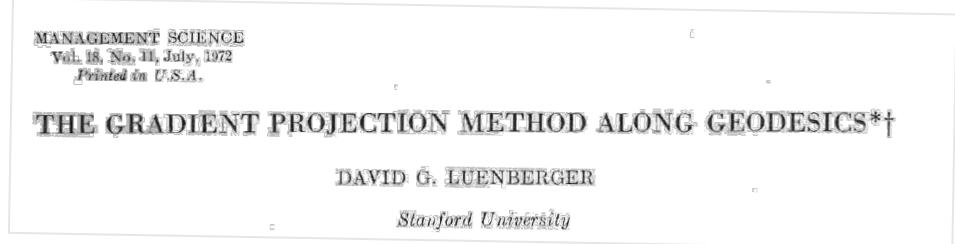
Fifty years

Proposed by Luenberger in 1972.

Practical since the 1990s
with numerical linear algebra.

Popularized in the 2010s
by Absil, Mahony & Sepulchre's book.

Becoming mainstream now.



Communications and Control Engineering
Series Editor: Alberto Isidori · Jan H. van Schuppen
Eduardo D. Sontag · Manfred Thoma · Miroslav Krstic

Uwe Helmke · John B. Moore
R. Brockett Editors

Optimization and Dynamical Systems

1994

Springer Series in the Data Sciences

Nickolay Trendafilov
Michele Gallo

Multivariate Data Analysis on Matrix Manifolds

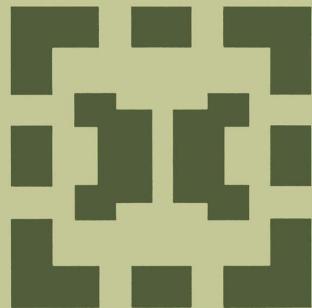
(with Manopt)

Springer
2021

Mathematics and Its Applications

Constantin Udriște

Convex Functions and
Optimization Methods on
Riemannian Manifolds



Springer-Science+Business Media B.V.

1994

SPRINGER BRIEFS IN ELECTRICAL AND COMPUTER
ENGINEERING · CONTROL, AUTOMATION AND ROBOTICS

Hiroyuki Sato

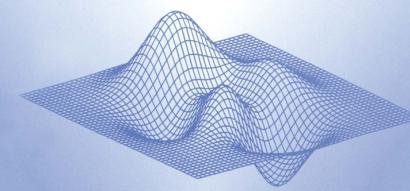
Riemannian Optimization and Its Applications

Springer
2021

NONCONVEX OPTIMIZATION AND ITS APPLICATIONS

Smooth Nonlinear
Optimization in R^n

Tamas Rapcsák



1997

Studies in Computational Intelligence 1046

Robert Simon Fong
Peter Tino

Population-Based Optimization on Riemannian Manifolds

Springer
2022

OPTIMIZATION ALGORITHMS
ON MATRIX MANIFOLDS

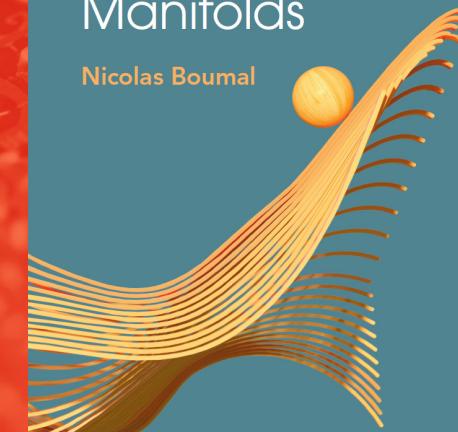


P.-A. ABSIL, R. MAHONY & R. SEPULCHRE

2008

AN INTRODUCTION TO
Optimization
on Smooth
Manifolds

Nicolas Boumal



2023

Software, book, lectures, slides

Manopt software packages

manopt.org

Matlab with Bamdev Mishra, P.-A. Absil, R. Sepulchre++

Julia by Ronny Bergmann++

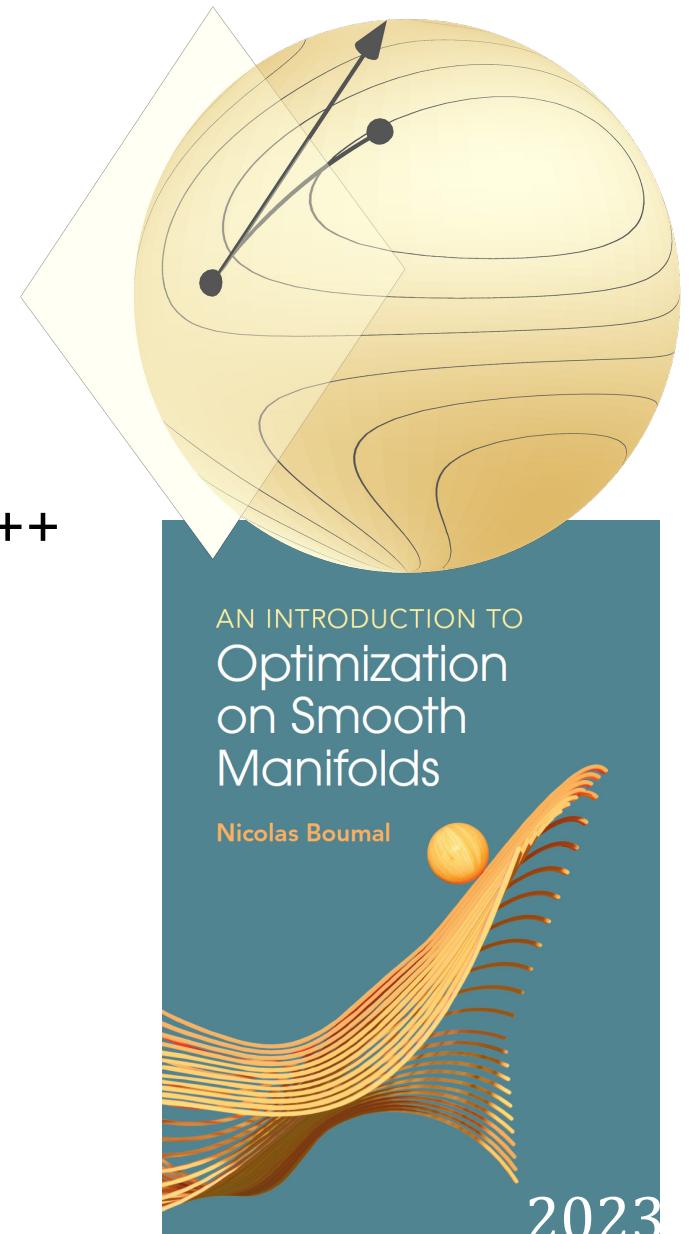
Python by James Townsend, Niklas Koep

and Sebastian Weichwald++

Book (pdf, lecture material, **videos**) and these **slides**

nicolasboumal.net/book

nicolasboumal.net/SIAMOP23



Many thanks to Cambridge University Press, who agreed for me to keep the preprint freely available online.

How do manifolds arise in optimization?

Linear spaces

Symmetry

Orthonormality

Lifts/parameterizations

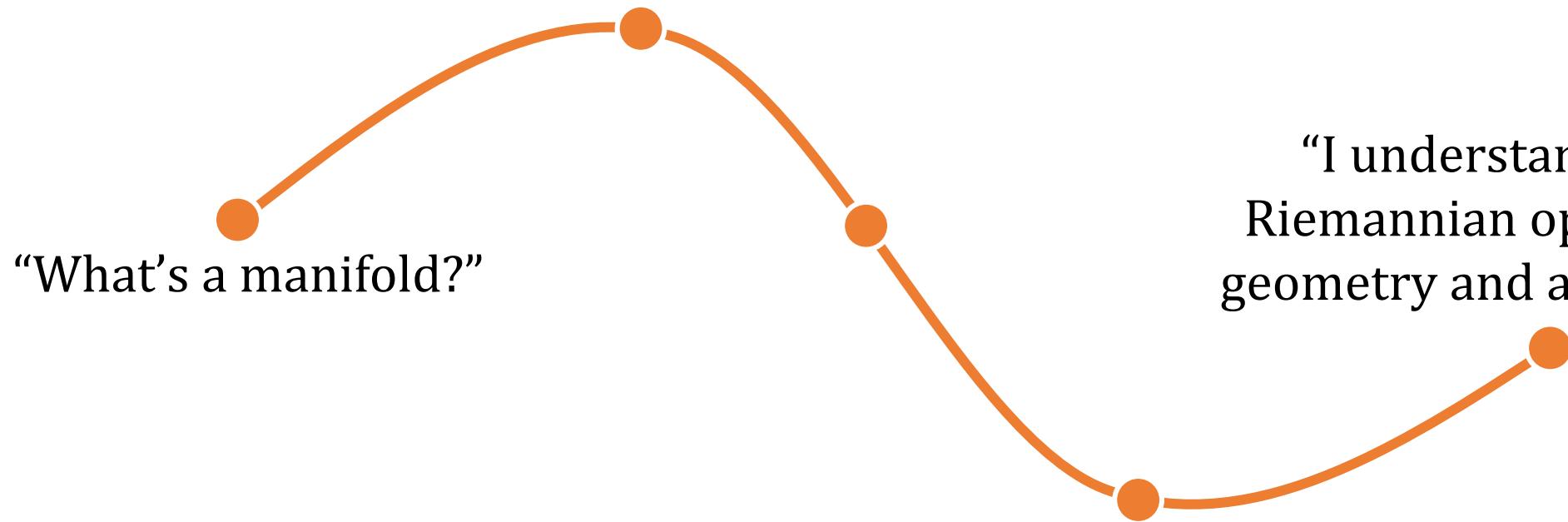
[arXiv:2207.03512](https://arxiv.org/abs/2207.03512), with Eitan Levin & Joe Kileel

Positivity

Rank

Products

The goal for this tutorial



Main effort: building differential geometry in ~ 2 hours.

Think of it as a technically precise bird's-eye view, focused on intuition.

What do we need?

$$\min_x f(x)$$

Euclidean optimization

Riemannian optimization

Basic step:

$$x_{k+1} = x_k + \textcolor{brown}{s}_k$$

$$x_{k+1} = R_{x_k}(\textcolor{brown}{s}_k)$$

Gradient descent:

$$\textcolor{brown}{s}_k = -\alpha_k \text{grad}f(x_k)$$

same, with Riemannian gradient

Newton's method:

$$\text{Hess}f(x_k)[\textcolor{brown}{s}_k] = -\text{grad}f(x_k)$$

and Riemannian Hessian.

(Fancier algorithms involve more substantial differences, especially in analysis.)

$\text{Hess}f$

Today, we build the following tools, from the ground up.

Connections

$$\nabla, \frac{D}{dt}$$

$\text{grad}f$

Riemannian metric $\langle u, v \rangle_x$

Vector fields

Retractions

$DF(x)[v]$

Tangent bundle $T\mathcal{M}$

What is a smooth function?

What is a tangent vector?

What is a smooth set?

Focus on embedded submanifolds of linear spaces.

What is a manifold? Take zero: words

Let \mathcal{E} be a linear space (say, $\mathcal{E} = \mathbf{R}^d$).

A subset \mathcal{M} of that linear space is a smooth manifold if,

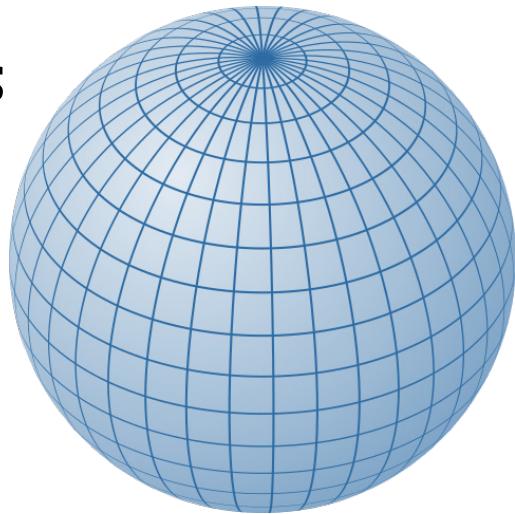
for each point $x \in \mathcal{M}$,

if we zoom very close,

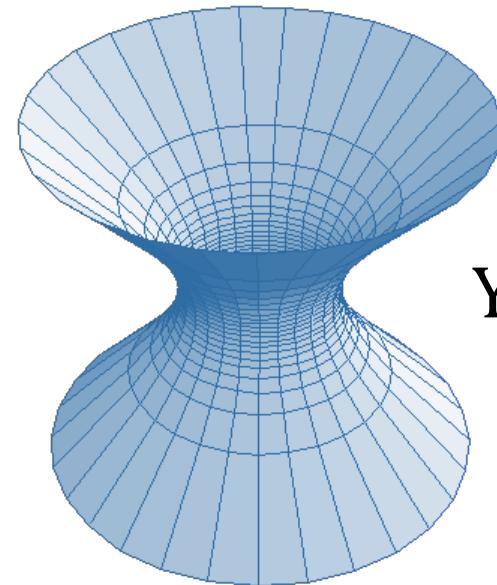
it's hard to tell whether \mathcal{M} is linear.

What is a manifold? Take one: pictures

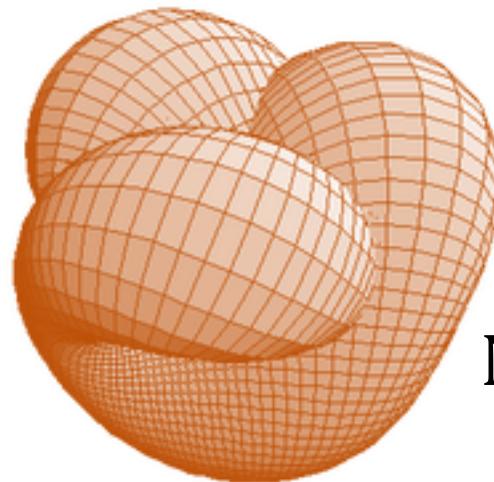
Yes



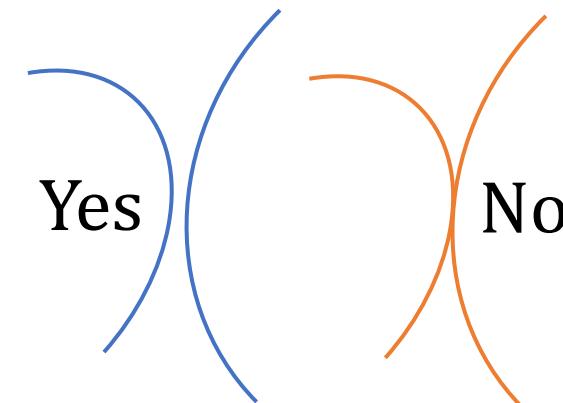
Yes



No



Yes



No

What is a manifold? Take two: examples

Linear spaces:

$$\mathbf{R}^n, \mathbf{R}^{m \times n}, \dots$$

Stiefel manifold:

$$\{X \in \mathbf{R}^{n \times p}: X^\top X = I_p\}$$

Rotation group:

$$\{X \in \mathbf{R}^{n \times n}: X^\top X = I_n \text{ and } \det(X) = +1\}$$

Fixed-rank matrices:

$$\{X \in \mathbf{R}^{m \times n}: \text{rank}(X) = r\}$$

Grassmann manifold:

$$\{X \in \mathbf{R}^{n \times n}: X = X^\top, X^2 = X, \text{Tr}(X) = p\}$$

Positive definite cone:

$$\{X \in \mathbf{R}^{n \times n}: X = X^\top \text{ and } X > 0\}$$

Hyperbolic space:

$$\{x \in \mathbf{R}^{n+1}: x_0^2 = 1 + x_1^2 + \dots + x_n^2 \text{ and } x_0 > 0\}$$

...

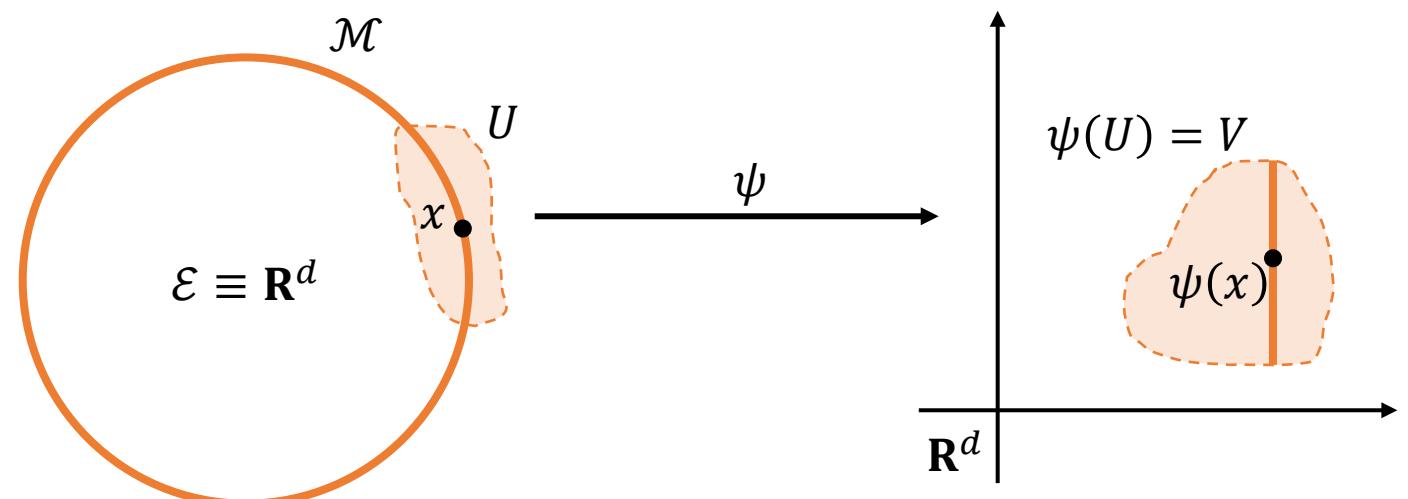
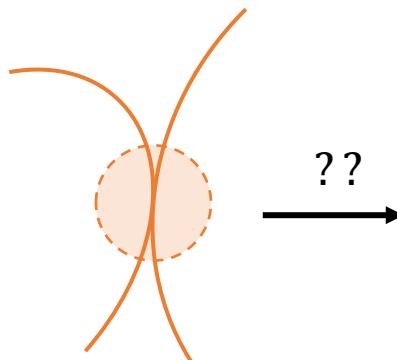
And products: if $\mathcal{M}_1, \mathcal{M}_2$ are manifolds, then $\mathcal{M}_1 \times \mathcal{M}_2$ is too.

What is a manifold? Take three: math

A subset \mathcal{M} of a linear space \mathcal{E} of dimension $\dim \mathcal{E} = d$ is a **smooth embedded submanifold** of dimension $\dim \mathcal{M} = n$ if:

For all $x \in \mathcal{M}$, there exists a neighborhood U of x in \mathcal{E} , an open set $V \subseteq \mathbf{R}^d$ and a **diffeomorphism** $\psi: U \rightarrow V$ such that $\psi(U \cap \mathcal{M}) = V \cap E$ where E is a linear subspace of dimension n .

We call \mathcal{E} the **embedding space**.



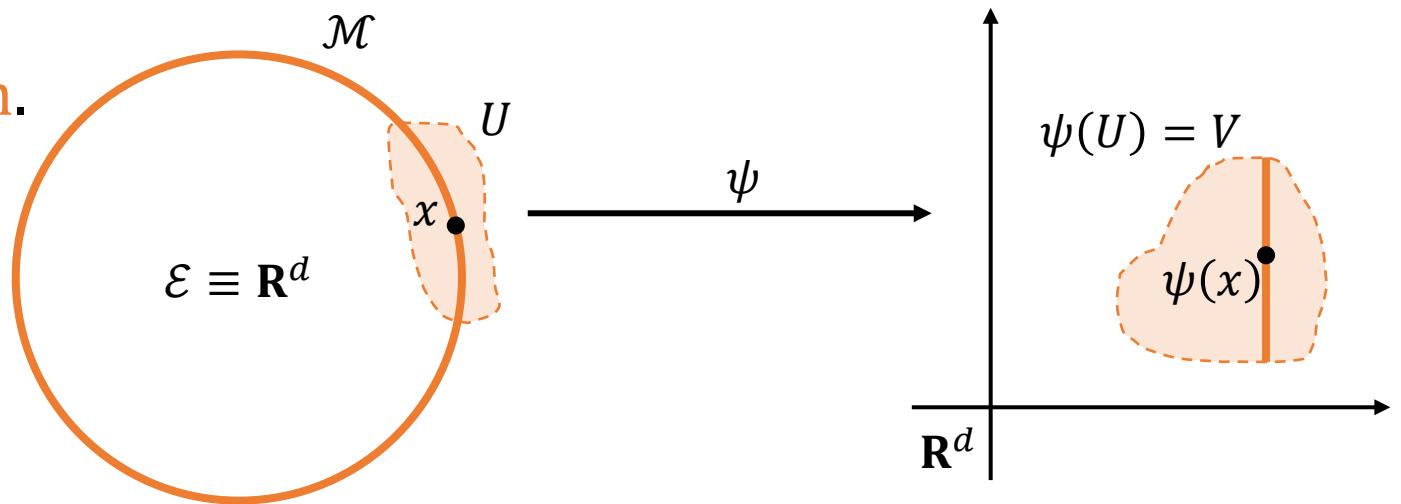
What is a manifold? Take four: math (bis)

A subset \mathcal{M} of a linear space \mathcal{E} of dimension $\dim \mathcal{E} = d$ is a **smooth embedded submanifold** of dimension $\dim \mathcal{M} = n$ if:

For all $x \in \mathcal{M}$, there exists a neighborhood U of x in \mathcal{E} and a smooth function $h: U \rightarrow \mathbf{R}^{d-n}$ such that $\mathcal{M} \cap U = \{y \in U : h(y) = 0\}$ and $Dh(x)$ has full rank.

We call h a **local defining function**.

In words: \mathcal{M} is locally defined by smooth, independent equations.



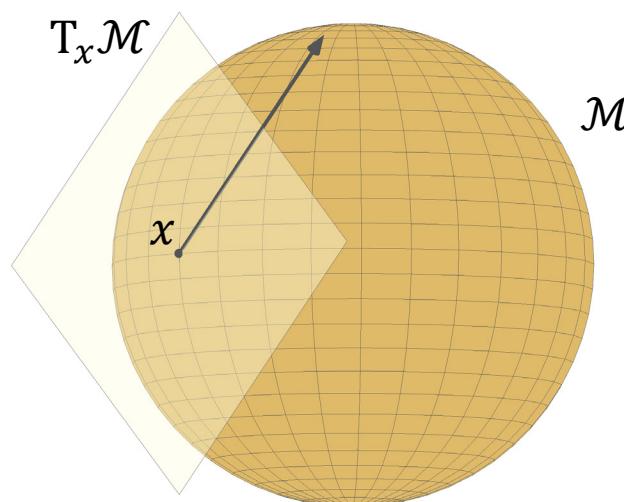
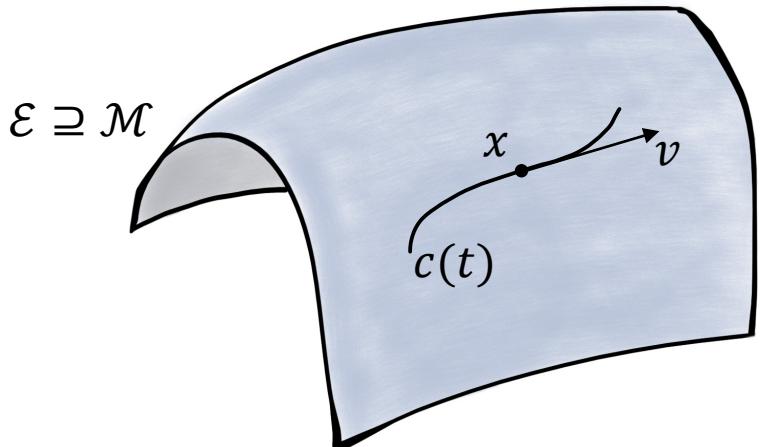
Tangent vectors of \mathcal{M} embedded in \mathcal{E}

A **tangent vector** at x is the velocity $c'(0) = \lim_{t \rightarrow 0} \frac{c(t) - c(0)}{t}$ of a curve $c: \mathbf{R} \rightarrow \mathcal{M}$ with $c(0) = x$.

The **tangent space** $T_x \mathcal{M}$ is the set of all tangent vectors of \mathcal{M} at x .

It is a linear subspace of \mathcal{E} of the same dimension as \mathcal{M} .

If $\mathcal{M} = \{x: h(x) = 0\}$ with $h: \mathcal{E} \rightarrow \mathbf{R}^k$ smooth and $\text{rank } Dh(x) = k$, then $T_x \mathcal{M} = \ker Dh(x)$.



$$h(x) = x^T x - 1 = 0$$
$$\ker Dh(x) = \{v: x^T v = 0\}$$

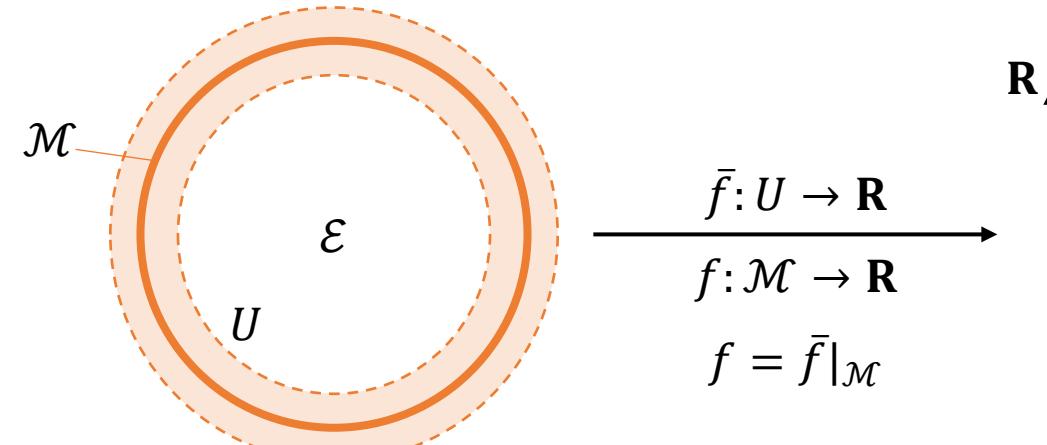
Smooth maps on/to manifolds

Let $\mathcal{M}, \mathcal{M}'$ be (smooth, embedded) submanifolds of linear spaces $\mathcal{E}, \mathcal{E}'$.

A map $F: \mathcal{M} \rightarrow \mathcal{M}'$ is **smooth** if it has a **smooth extension**, i.e., if there exists a neighborhood U of \mathcal{M} in \mathcal{E} and a smooth map $\bar{F}: U \rightarrow \mathcal{E}'$ such that $F = \bar{F}|_{\mathcal{M}}$.

Example: a **cost function** $f: \mathcal{M} \rightarrow \mathbf{R}$ is smooth if it is the restriction of a smooth $\bar{f}: U \rightarrow \mathbf{R}$.

Composition preserves smoothness.



Differential of a smooth map $F: \mathcal{M} \rightarrow \mathcal{M}'$

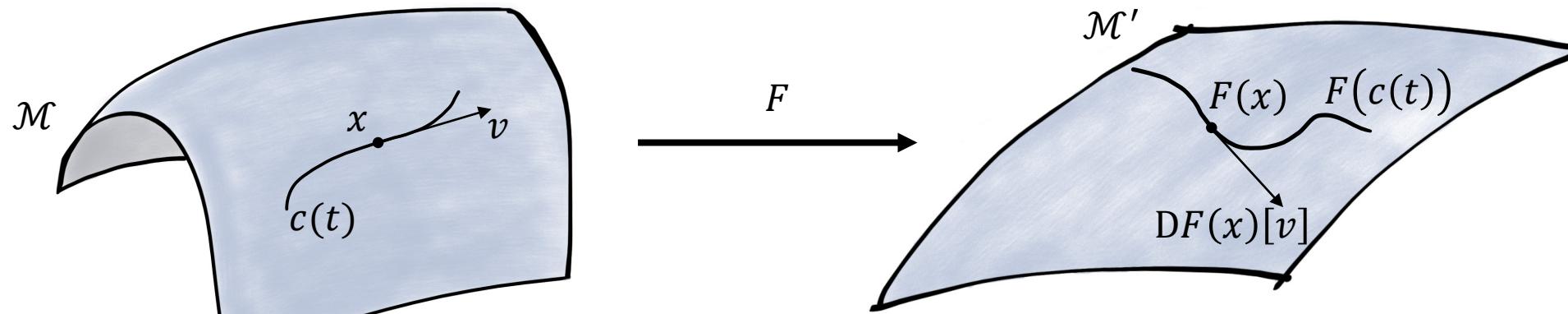
The **differential of F at x** is the map $DF(x): T_x \mathcal{M} \rightarrow T_{F(x)} \mathcal{M}'$ defined by:

$$DF(x)[v] = (F \circ c)'(0) = \lim_{t \rightarrow 0} \frac{F(c(t)) - F(x)}{t}$$

where $c: \mathbf{R} \rightarrow \mathcal{M}$ satisfies $c(0) = x$ and $c'(0) = v$.

Claim: $DF(x)$ is **well defined** and **linear**, and we have a **chain rule**.

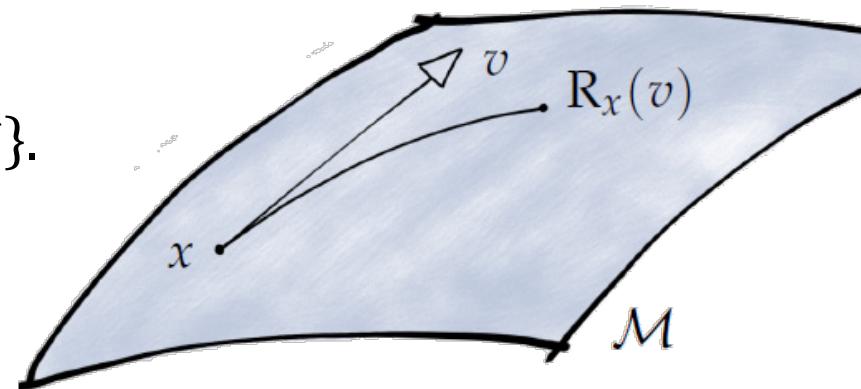
If \bar{F} is a smooth extension of F , then $DF(x) = D\bar{F}(x)|_{T_x \mathcal{M}}$.



Retractions: moving around on \mathcal{M}

The **tangent bundle** is the set

$$T\mathcal{M} = \{(x, v) : x \in \mathcal{M} \text{ and } v \in T_x \mathcal{M}\}.$$



A **retraction** is a map $R: T\mathcal{M} \rightarrow \mathcal{M}: (x, v) \mapsto R_x(v)$ such that each curve

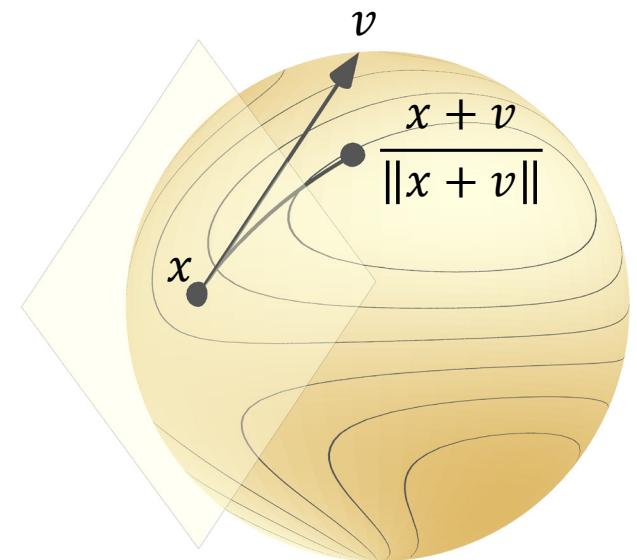
$$c(t) = R_x(tv)$$

satisfies $c(0) = x$ and $c'(0) = v$.

E.g., **metric projection**: $R_x(v)$ is the projection of $x + v$ to \mathcal{M} .

$$\mathcal{M} = \mathbf{R}^n: R_x(v) = x + v; \quad \mathcal{M} = \{x: \|x\| = 1\}: R_x(v) = \frac{x+v}{\|x+v\|};$$

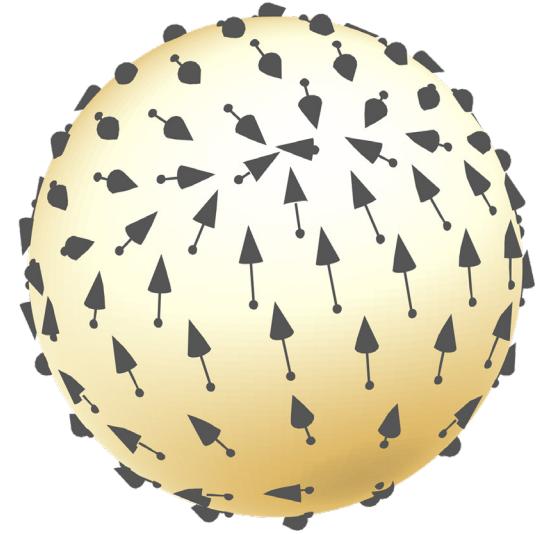
$$\mathcal{M} = \{X: \text{rank}(X) = r\}: R_X(V) = \text{SVD}_r(X + V).$$



Riemannian manifolds

Each tangent space $T_x \mathcal{M}$ is a linear space.

Endow each one with an inner product: $\langle u, v \rangle_x$ for $u, v \in T_x \mathcal{M}$.



A **vector field** is a map $V: \mathcal{M} \rightarrow T\mathcal{M}$ such that $V(x)$ is tangent at x for all x .

We say **the inner products $\langle \cdot, \cdot \rangle_x$ vary smoothly** with x if $x \mapsto \langle U(x), V(x) \rangle_x$ is smooth for all smooth vector fields U, V .

If the inner products vary smoothly with x , they form a **Riemannian metric**.

A **Riemannian manifold** is a smooth manifold with a Riemannian metric.

Riemannian structure and optimization

A **Riemannian manifold** is a smooth manifold with a smoothly varying choice of inner product on each tangent space.

A manifold can be endowed with **many** different Riemannian structures.

A problem $\min_{x \in \mathcal{M}} f(x)$ is defined independently of any Riemannian structure.

We *choose* a metric for algorithmic purposes. Akin to **preconditioning**.

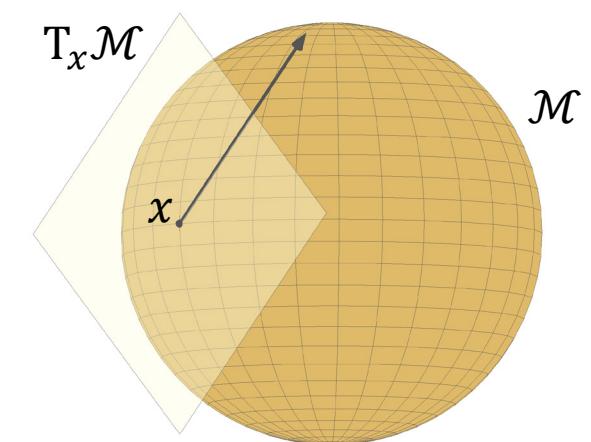
Riemannian submanifolds

Let the **embedding space** of \mathcal{M} be a **Euclidean space** \mathcal{E} with metric $\langle \cdot, \cdot \rangle$.

For example: $\mathcal{E} = \mathbf{R}^d$ and $\langle u, v \rangle = u^\top v$ for all $u, v \in \mathbf{R}^d$.

A **convenient choice of Riemannian structure** for \mathcal{M} is to let:

$$\langle u, v \rangle_x = \langle u, v \rangle.$$



This is well defined because $u, v \in T_x \mathcal{M}$ are, in particular, elements of \mathcal{E} .

This is a Riemannian metric. With it, \mathcal{M} is a **Riemannian submanifold** of \mathcal{E} .

$$\langle \text{grad}\bar{f}(x), v \rangle = D\bar{f}(x)[v] = \lim_{t \rightarrow 0} \frac{\bar{f}(x + tv) - \bar{f}(x)}{t}$$

Riemannian gradients

(Reminders for $\bar{f}: \mathbf{R}^d \rightarrow \mathbf{R}$.)

The **Riemannian gradient** of a smooth $f: \mathcal{M} \rightarrow \mathbf{R}$ is the vector field $\text{grad}f$ defined by:

$$\forall (x, v) \in T\mathcal{M}, \quad \langle \text{grad}f(x), v \rangle_x = Df(x)[v].$$

Claim: $\text{grad}f$ is a well-defined smooth vector field.

If \mathcal{M} is a Riemannian **submanifold** of a Euclidean space \mathcal{E} , then

$$\text{grad}f(x) = \text{Proj}_x(\text{grad}\bar{f}(x)),$$

where Proj_x is the orthogonal projector from \mathcal{E} to $T_x\mathcal{M}$ and \bar{f} is a **smooth extension** of f .

We're all set for gradient descent

$$x_{k+1} = R_{x_k}(-\alpha_k \text{grad}f(x_k))$$

How does $f(x_{k+1})$ compare to $f(x_k)$?

Consider a **Taylor expansion** of the **pullback** $f \circ R_x: T_x \mathcal{M} \rightarrow \mathbf{R}$:

$$f(R_x(\textcolor{blue}{s})) = f(x) + \langle \text{grad}f(x), \textcolor{blue}{s} \rangle_x + O(\|\textcolor{blue}{s}\|_x^2)$$

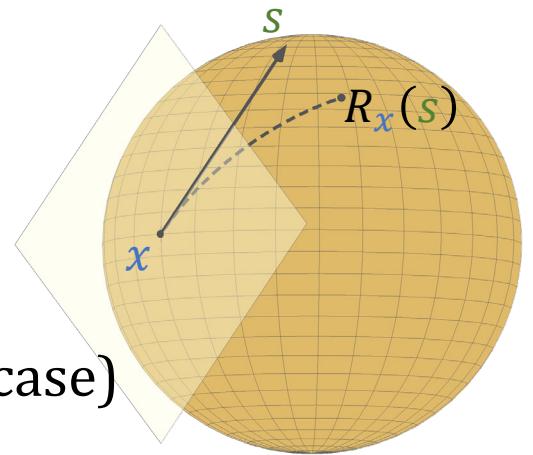
Gradient descent on \mathcal{M}

A1 $f(\mathbf{x}) \geq f_{\text{low}}$ for all $\mathbf{x} \in \mathcal{M}$

A2 $f(R_{\mathbf{x}}(\mathbf{s})) \leq f(\mathbf{x}) + \langle \mathbf{s}, \text{grad}f(\mathbf{x}) \rangle_{\mathbf{x}} + \frac{L}{2} \|\mathbf{s}\|_{\mathbf{x}}^2$

Algorithm: $\mathbf{x}_{k+1} = R_{\mathbf{x}_k} \left(-\frac{1}{L} \text{grad}f(\mathbf{x}_k) \right)$

Complexity: $\left[\min_{k < K} \|\text{grad}f(\mathbf{x}_k)\|_{\mathbf{x}_k} \right] \leq \sqrt{\frac{2L(f(x_0) - f_{\text{low}})}{K}}$ (same as Euclidean case)



$$\mathbf{A2} \Rightarrow f(\mathbf{x}_{k+1}) \leq f(\mathbf{x}_k) - \frac{1}{L} \|\text{grad}f(\mathbf{x}_k)\|_{\mathbf{x}_k}^2 + \frac{1}{2L} \|\text{grad}f(\mathbf{x}_k)\|_{\mathbf{x}_k}^2$$

$$\Rightarrow f(\mathbf{x}_k) - f(\mathbf{x}_{k+1}) \geq \frac{1}{2L} \|\text{grad}f(\mathbf{x}_k)\|_{\mathbf{x}_k}^2$$

$$\mathbf{A1} \Rightarrow f(x_0) - f_{\text{low}} \geq f(x_0) - f(x_K) = \sum_{k=0}^{K-1} f(\mathbf{x}_k) - f(\mathbf{x}_{k+1}) \geq \frac{K}{2L} \min_{k < K} \|\text{grad}f(\mathbf{x}_k)\|_{\mathbf{x}_k}^2$$

Riemannian Hessians

$$\langle \text{grad}\bar{f}(x), v \rangle = D\bar{f}(x)[v] = \lim_{t \rightarrow 0} \frac{\bar{f}(x + tv) - \bar{f}(x)}{t}$$

$$\text{Hess}\bar{f}(x)[v] = D(\text{grad}\bar{f})(x)[v] = \lim_{t \rightarrow 0} \frac{\text{grad}\bar{f}(x + tv) - \text{grad}\bar{f}(x)}{t}$$

(Reminders for $\bar{f}: \mathbf{R}^d \rightarrow \mathbf{R}$.)

The **Riemannian Hessian** of f at x should be a **symmetric linear map** describing gradient change: $\text{Hess}f(x): T_x\mathcal{M} \rightarrow T_x\mathcal{M}$.

Since $\text{grad}f: \mathcal{M} \rightarrow T\mathcal{M}$ is a smooth map, a natural first attempt is:

$$\text{Hess}f(x)[v] \stackrel{?}{=} D\text{grad}f(x)[v].$$

However, the rhs is not always in $T_x\mathcal{M}$... We need a new derivative for vector fields.

Fundamental theorem of Riemannian geometry:

There exists a unique way to differentiate vector fields that has “desirable properties”.

This **Riemannian connection** ∇ leads to the Riemannian Hessian

$$\text{Hess}f(x)[v] = \nabla_v \text{grad}f$$

being a symmetric map on $T_x\mathcal{M}$.

Riemannian Hessians

$$\langle \text{grad}\bar{f}(x), v \rangle = D\bar{f}(x)[v] = \lim_{t \rightarrow 0} \frac{\bar{f}(x + tv) - \bar{f}(x)}{t}$$

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$$\text{Hess}f(x)[v] \stackrel{?}{=} D\text{grad}f(x)[v].$$

However, the rhs is not always in $T_x\mathcal{M}$... We need a new derivative for vector fields.

If \mathcal{M} is a Riemannian **submanifold** of Euclidean space, then:

$$\begin{aligned} \text{Hess}f(x)[v] &= \text{Proj}_x(D\text{grad}f(x)[v]) \\ &= \text{Proj}_x(\text{Hess}\bar{f}(x)[v]) + W(v, \text{Proj}_x^\perp(\text{grad}\bar{f}(x))) \end{aligned}$$

where W is the Weingarten map of \mathcal{M} .

Example: Rayleigh quotient optimization

Compute the smallest eigenvalue of a symmetric matrix $A \in \mathbf{R}^{n \times n}$:

$$\min_{x \in \mathcal{M}} \frac{1}{2} x^\top A x \quad \text{with} \quad \mathcal{M} = \{x \in \mathbf{R}^n : x^\top x = 1\}$$

The cost function $f: \mathcal{M} \rightarrow \mathbf{R}$ is the restriction of the smooth function $\bar{f}(x) = \frac{1}{2} x^\top A x$ from \mathbf{R}^n to \mathcal{M} .

Tangent spaces $T_x \mathcal{M} = \{v \in \mathbf{R}^n : x^\top v = 0\}$.

Make \mathcal{M} into a Riemannian submanifold of \mathbf{R}^n with $\langle u, v \rangle = u^\top v$.

Projection to $T_x \mathcal{M}$: $\text{Proj}_x(z) = z - (x^\top z)x$.

Gradient of \bar{f} : $\text{grad}\bar{f}(x) = Ax$.

Gradient of f : $\text{grad}f(x) = \text{Proj}_x(\text{grad}\bar{f}(x)) = Ax - (x^\top Ax)x$.

Differential of $\text{grad}f$: $D\text{grad}f(x)[v] = Av - (v^\top Ax + x^\top Av)x - (x^\top Ax)v$.

Hessian of f : $\text{Hess}f(x)[v] = \text{Proj}_x(D\text{grad}f(x)[v]) = \text{Proj}_x(Av) - (x^\top Ax)v$.

The following are equivalent for $x \in \mathcal{M}$: x is a global minimizer; x is a unit-norm eigenvector of A for the least eigenvalue; $\text{grad}f(x) = 0$ and $\text{Hess}f(x) \geq 0$.

$\text{Hess}f$

Enough definitions.
Now let's use this tower.

Connections

$$\nabla, \frac{D}{dt}$$

$\text{grad}f$

Riemannian
metric $\langle u, v \rangle_x$

Vector fields

Retractions

$DF(x)[v]$

Tangent
bundle $T\mathcal{M}$

What is
a smooth function?

What is
a tangent vector?

What is
a smooth set?

Example:

Max-Cut with Manopt

Full example: hands on with Manopt

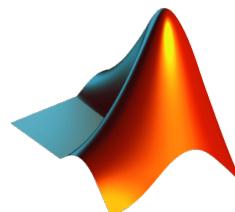
Manopt is a family of toolboxes for Riemannian optimization.

Go to manopt.org for code, a tutorial, a forum, and a list of other software.

Github: github.com/NicolasBoumal/manopt

Matlab example for $\min_{\|x\|=1} x^T A x$:

```
problem.M = spherefactory(n);  
problem.cost = @(x) x'*A*x;  
problem.egrad = @(x) 2*A*x;  
x = trustregions(problem);
```



Manopt

[Home](#) [Tutorial](#) [Downloads](#) [Forum](#) [About](#) [Contact](#)

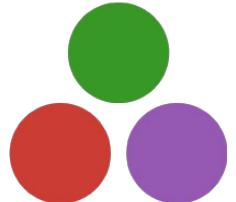
Welcome to Manopt!

Toolboxes for optimization on manifolds and matrices

Optimization on manifolds is a powerful paradigm to address nonlinear optimization problems.

With Manopt, it is easy to deal with various types of constraints and symmetries which arise naturally in applications, such as orthonormality, low rank, positivity and invariance under group actions.

These tools are also perfectly suited for unconstrained optimization with vectors and matrices.



With Bamdev Mishra,
P.-A. Absil & R. Sepulchre

Lead by J. Townsend,
N. Koep & S. Weichwald

Lead by
Ronny Bergmann

What's in a factory-produced manifold?

Example: stripped down and simplified `spherefactory`

```
function M = spherefactory(n)
    M.name = @(()) sprintf('Sphere S^%d', n-1);
    M.dim = @(()) n-1;
    M.inner = @(x, u, v) u'*v;
    M.norm = @(x, u) norm(u);
    M.dist = @(x, y) real(2*asin(.5*norm(x - y)));
    M.exp = @exponential;
    M.retr = @(x, u) (x+u)/norm(x+u);
    M.invretr = @inverse_retraction;
    M.log = @logarithm;
    M.hash = @(x) ['z' hashmd5(x)];
    M.rand = @(()) normalize(randn(n, 1));
)

function M = spherefactory(n)
    M.inner = @(x, u, v) u'*v;
    M.proj = @(x, u) u - x*(x'*u);
    M.egrad2rgrad = M.proj;
    M.ehess2rhess = @(x, egrad, ehess, u) ...
        M.proj(x, ehess - (x'*egrad)*u);
    M.retr = @(x, u) (x+u)/norm(x+u);
```

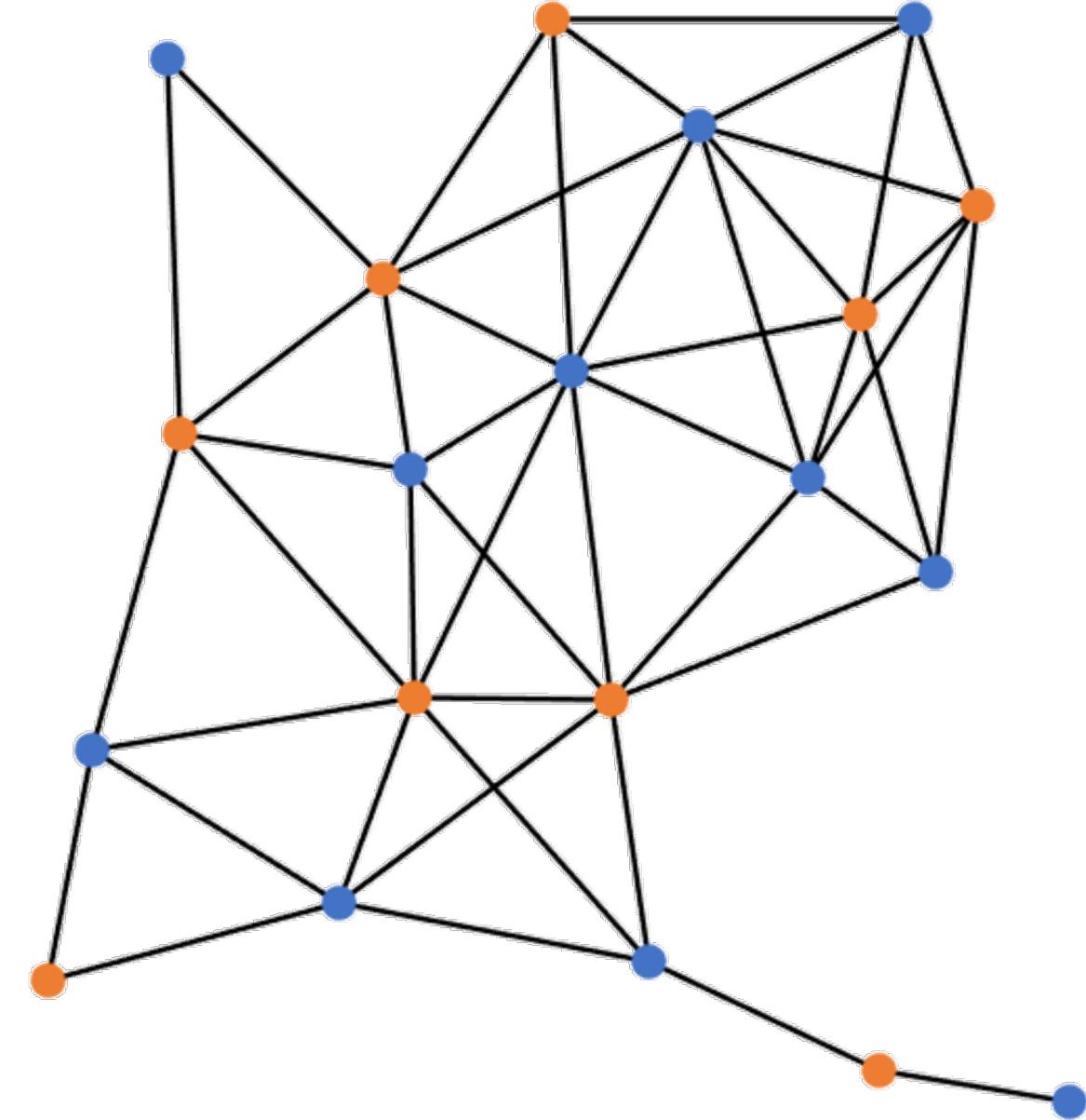
Max-Cut

Input:

An undirected graph.

Output:

Vertex labels ($+1$, -1)
so that as many edges
as possible connect
different labels.



Max-Cut

Input:

An undirected graph:
adjacency matrix A .

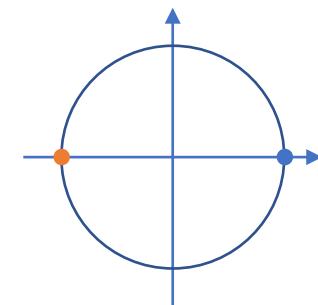
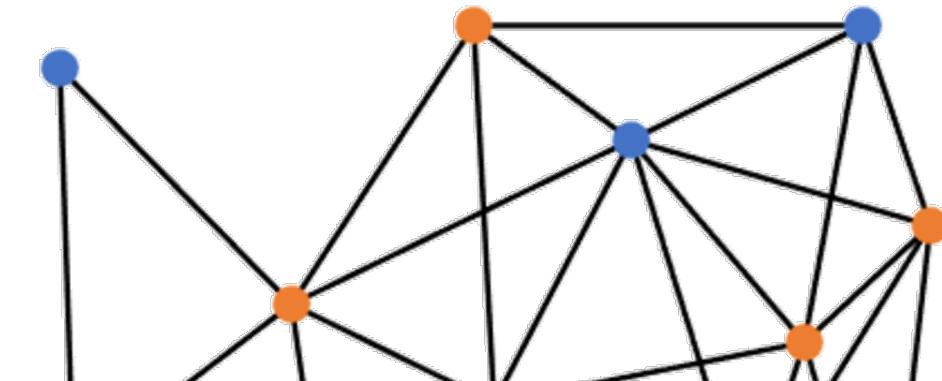
Output:

Vertex labels $x_i \in \{+1, -1\}$
so that as many edges
as possible connect
different labels.

$$\min_{x_1, \dots, x_n} \sum_{ij} a_{ij} x_i x_j \quad \text{s. t. } x_i \in \{\pm 1\}$$

Time-tested relaxation:

Let x_i be unit-norm in \mathbf{R}^p .



Max-Cut via low-rank relaxation in Manopt

With adjacency matrix $A \in \mathbf{R}^{n \times n}$, want:

$$\min_{x_1, \dots, x_n \in \mathbf{R}^p} \sum_{ij} a_{ij} x_i^\top x_j \quad \text{s.t. } \|x_i\| = 1 \quad \forall i$$

The manifold is a product of n spheres:

$$\mathcal{M} = \{x \in \mathbf{R}^p : \|x\| = 1\}^n$$

$$\equiv \{X \in \mathbf{R}^{p \times n} : \|X_{:,i}\| = 1 \quad \forall i\}$$

Called the **oblique manifold**.

```
data = load('graph20.mat');
A = data.A; n = data.n;

p = 3;
problem.M = obliquefactory(p, n);
problem.cost = @(X) sum((X*A) .* X, 'all');
problem.egrad = @(X) 2*X*A;
problem.ehess = @(X, Xdot) 2*Xdot*A;

X = trustregions(problem);

s = sign(X'*randn(p, 1)); %rand round
```

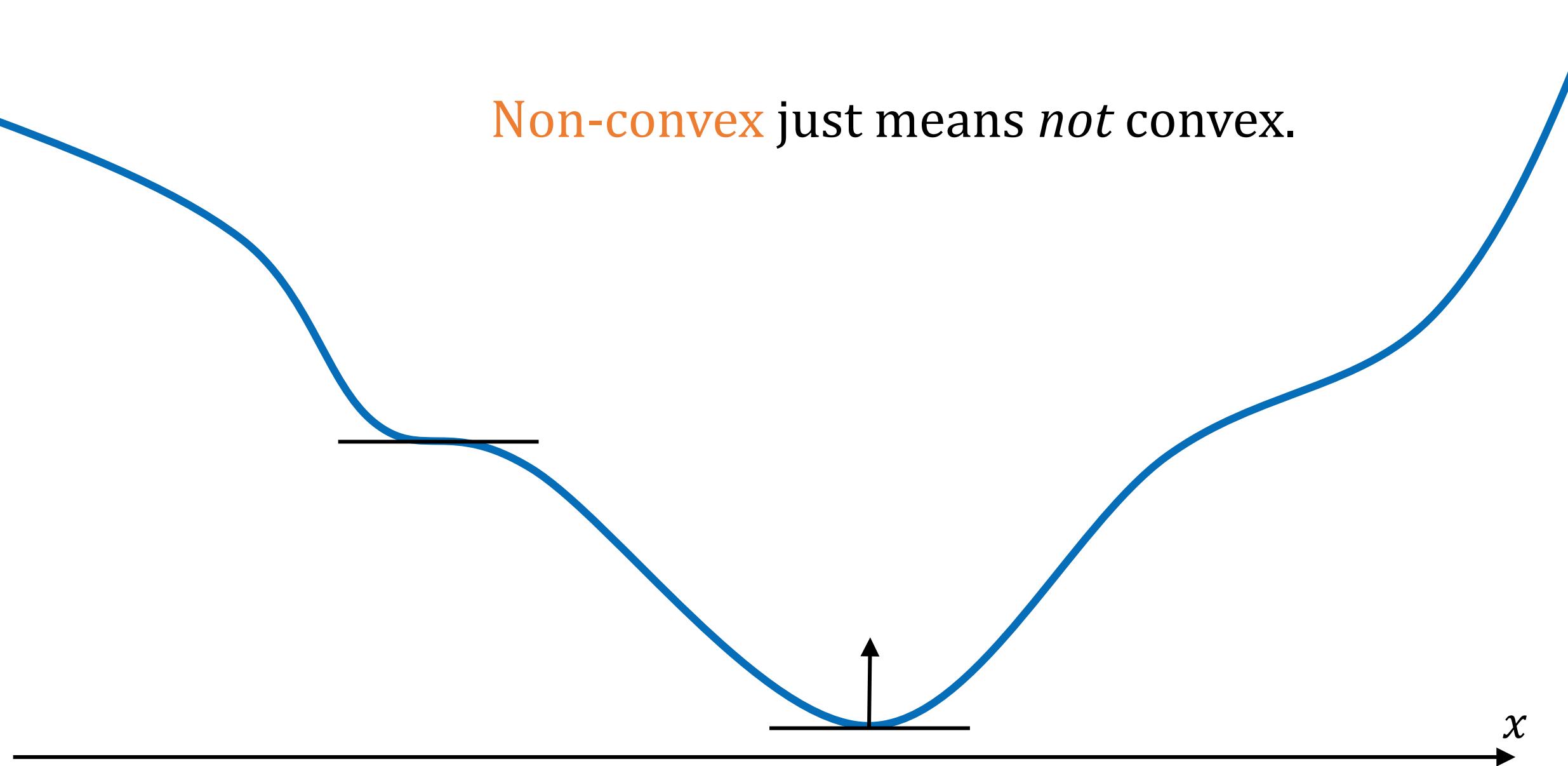
Active research directions by many

- More algorithms: nonsmooth, stochastic, parallel, randomized, ...
- Constrained optimization on manifolds
- Applications, old and new
- Complexity (upper and lower bounds, acceleration)
- Role of curvature
- Geodesic convexity
- Solution tracking (homotopy, continuation), bilevel, min-max
- Infeasible methods (“off-the-manifold”, still using the structure)
- Broader generalizations: boundary, varieties, lift to smooth manifold, ...
- Benign **non-convexity**

*“... in fact, the great watershed in optimization isn't between linearity and nonlinearity, but **convexity** and **non-convexity**.”*

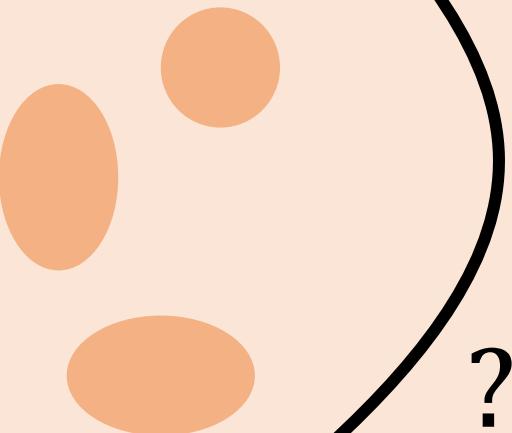
R. T. Rockafellar, in SIAM Review, 1993

Non-convex just means *not* convex.



*“... in fact, the great watershed in optimization isn't between linearity and nonlinearity, but **convexity** and **non-convexity**.”*

R. T. Rockafellar, in SIAM Review, 1993



Pockets of benign non-convexity: Ju Sun's list

<https://sunju.org/research/nonconvex>, ~900 papers in March 2021; categories:

Matrix Completion/Sensing

Tensor Recovery/Decomposition &
Hidden Variable Models

Phase Retrieval

Dictionary Learning

Deep Learning

Sparse Vectors in Linear Subspaces

Nonnegative/Sparse
Principal Component Analysis

Mixed Linear Regression

Blind Deconvolution/Calibration

Super Resolution

Synchronization Problems
Community Detection

Joint Alignment

Numerical Linear Algebra

Bayesian Inference

Empirical Risk Minimization &
Shallow Networks

System Identification

Burer-Monteiro Style Decomposition Algorithms

Generic Structured Problems

Nonconvex Feasibility Problems

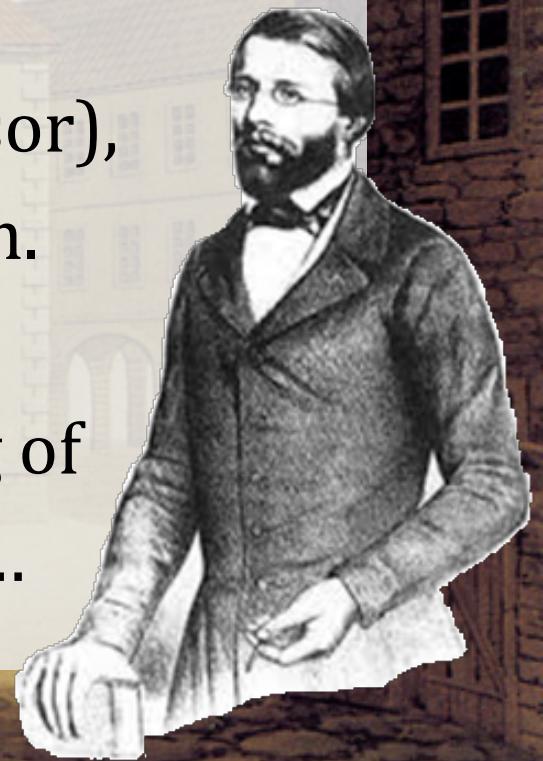
Separable Nonnegative Factorization (NMF)

Back in Göttingen...

If Riemann didn't invent his geometry to pick Netflix movies, then why did he?

His motivation was to extend the work of Gauss (his advisor), to understand **curvature** in spaces of arbitrary dimension.

Bit by bit, the community is building some understanding of the effect curvature has in optimization. To be continued...



Software, book, lecture

Manopt software packages

manopt.org

Matlab with Bamdev Mishra, P.-A. Absil, R. Sepulchre++

Julia by Ronny Bergmann++

Python by James Townsend, Niklas Koep

and Sebastian Weichwald++

Book (pdf, lecture material, **videos**) and these **slides**

nicolasboumal.net/book

nicolasboumal.net/SIAMOP23

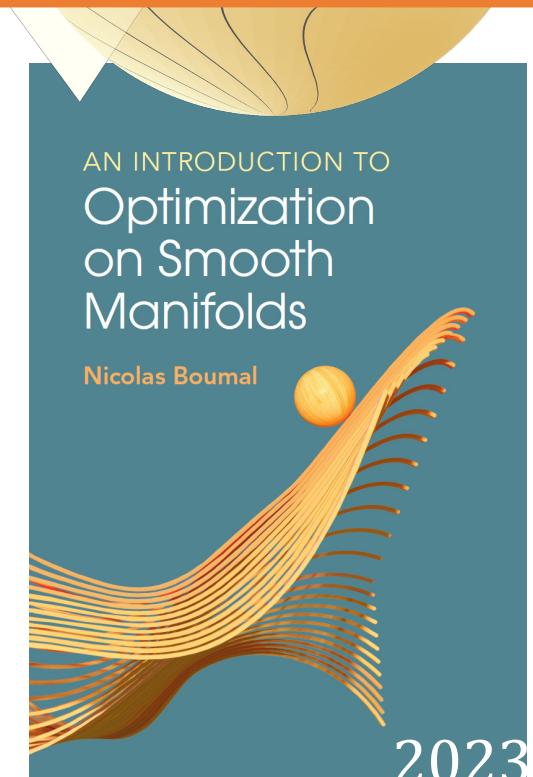
Saturday, June 3

MS311

Riemannian Optimization - Part III of III

3:15 PM - 4:45 PM

Room: Redwood B, 2nd floor



Many thanks to Cambridge University Press, who agreed for me to keep the preprint freely available online.

