

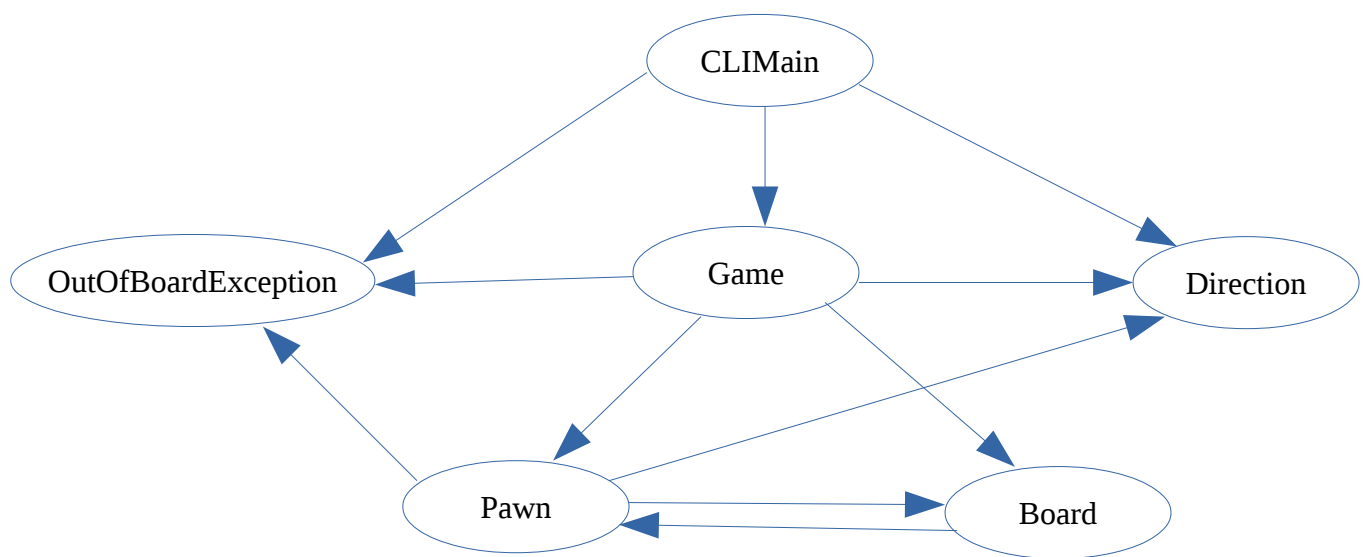
Report TP2 of V&V

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2.2 Stubbing

Question 1

Make a dependency graph of the classes of the project. You can use IntelliJ dependency analyzer to discover the dependencies of a class (right click → Analyze → Analyze Dependencies...).



Question 2

Write a testing plan: in which order you would test the classes, which ones you plan to stub, etc.

Dans TestBoard.java, je teste les méthodes de la classe Board en faisant des mocks de la classe Pawn.

Dans TestPawn.java, j'inverse en testant les méthodes de la classe Pawn et en faisant des mocks de la classe Board.

Cela permet de supprimer le cycle visible dans le diagramme ci-dessus.

2.3 Interactions testing

Question 3

Which classes should be mocked? Why?

Je vais faire un mock de la classe Pawn.