

modes_de_jeu/solo.h

```
graph TD; A[modes_de_jeu/solo.h] --> B[fstream]; A --> C[vector];
```

A diagram illustrating a C++ header file dependency. At the top, a dark gray box contains the text 'modes_de_jeu/solo.h'. Two blue arrows point downwards from this box to two separate light gray boxes below it. The left box contains the text 'fstream' and the right box contains the text 'vector'. This indicates that the 'modes_de_jeu/solo.h' header file includes both 'fstream' and 'vector'.

fstream

vector