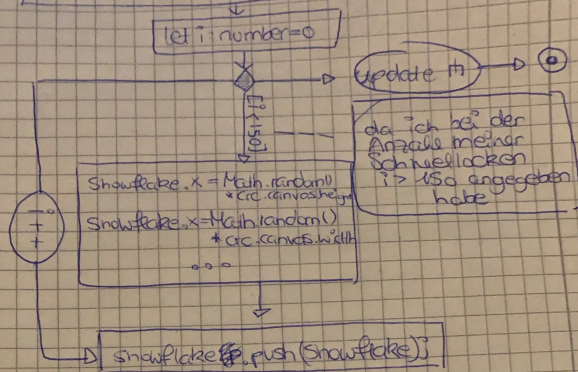


## classes

snow	trees	chirch	chirch2
x: number	x: number	x: number	x: number
y: number	y: number	y: number	y: number
dx: number	dx: number	dx: number	dx: number
dy: number	dy: number	dy: number	dy: number
color: String;	color: String;	color: String;	color: String;

### Konzept Aufgabe 10

```
let snowflake: Snowflake = new Snowflake();
```



update fn

