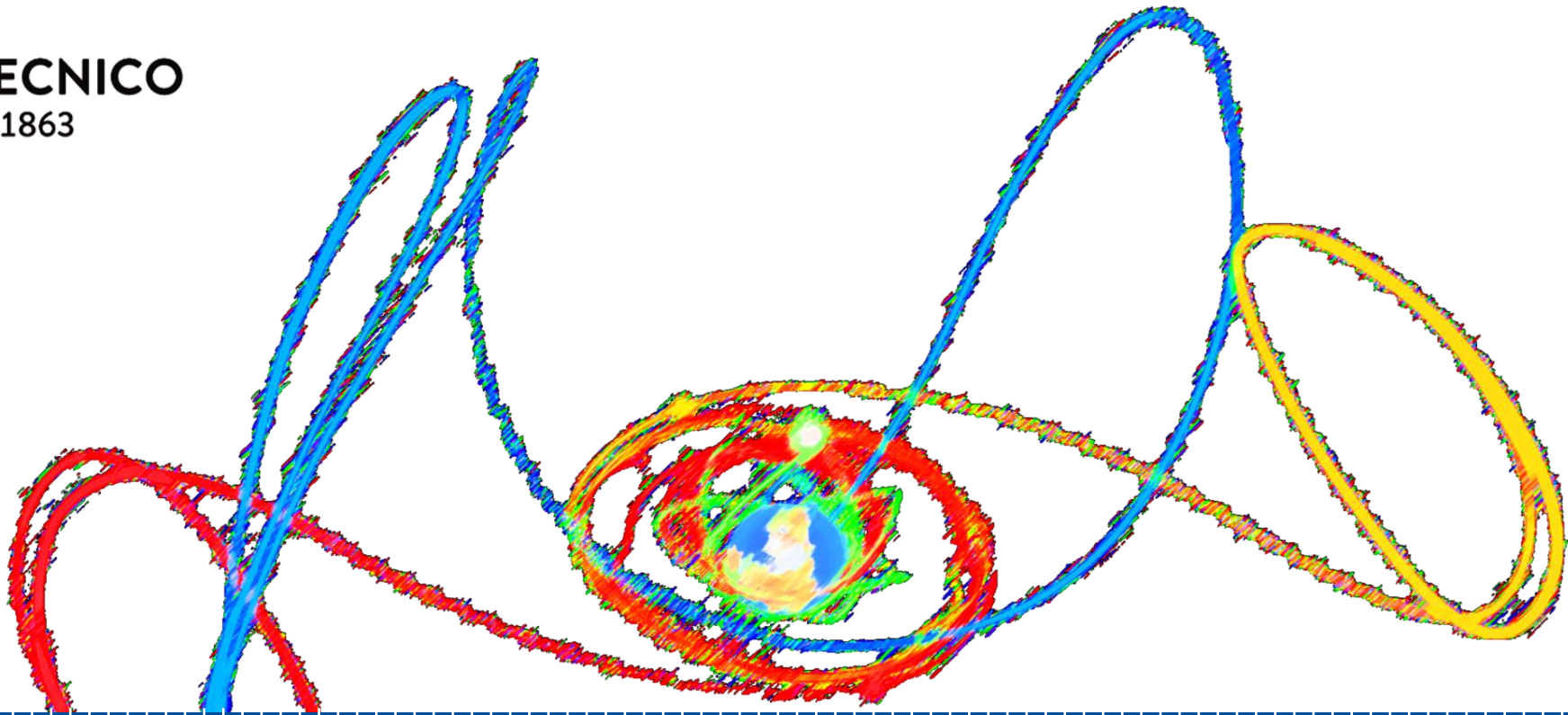




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Orbital Mechanics

Lab Chapter 0: Introduction and MATLAB fundamentals

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Department of Aerospace Science and Technology, Politecnico di Milano

Academic year 2025/2026

Lab – Introduction and MATLAB fundamentals

■ Project lab introduction

- Teaching staff
- Lab groups
- Project
- Past year students

■ MATLAB fundamentals

- MATLAB learning resources
- MATLAB Toolboxes
- Code structuring
- Best coding practices
- Figures

Very important: For communications about the course do not email directly to the personal address of each member of the teaching staff, use instead the common email:

orbmech-daer@polimi.it

■ **Camilla Colombo**

- Meeting time: please arrange via email
- Tel: 8352

■ **Andrea Muciaccia**

- Meeting time: please arrange via email
- Tel: 8401

■ **Francesca Ottoboni**

- Meeting time: please arrange via email
- Tel: 8401

■ **Giacomo Borelli**

- Meeting time: please arrange via email
- Tel: 8401

■ **Mathilda Bolis**

- Meeting time: please arrange via email
- Tel: 8401

Teaching staff

Andrea Muciaccia



2019: BEng, Politecnico di Milano, Aerospace engineering



2021: MEng, Politecnico di Milano, Space engineering



2021-2022: Research Fellow, Politecnico di Milano

- Definition of metric to assess the impact of mission on the space environment



2022-2025: PhD candidate, Politecnico di Milano

- Investigation of the space capacity and analysis of metric to assess the impact of mission on the space environment



2025-present: Post-doctoral research fellow, Politecnico di Milano

Mathilda Bolis



2020: BEng, Politecnico di Milano, Aerospace Engineering



2022: MEng, Politecnico di Milano, Space engineering



Apr.2023-Dec.2023: Research fellow, Politecnico di Milano

- Mission analysis for the REMEC mission, design of transfer trajectories in the three-body problem of the Earth-Moon and the Sun-Earth system



Dec.2023-present: PhD candidate, Politecnico di Milano

- End-of-life disposal design for missions in cislunar space, including topics such as chaotic dynamical systems, spacecraft disposal, deep-space astrodynamics, and space situational awareness.

Teaching staff

Francesca Ottoboni



2021: BEng, Politecnico di Milano, Aerospace Engineering



2023: MEng, Politecnico di Milano, Space engineering



Dec.2023-present: PhD candidate, Politecnico di Milano

- Short and long-term techniques for in-orbit fragmentation reconstruction and debris cloud evolution analysis.

Rules

- The lab project will be carried out in **teams**, with the **rules** already presented in Introductory lecture by Prof. Camilla Colombo → refer to that lecture and slides for the rules.
- You can **register** your team using the dedicated **activity in WeBeep (section “Project lab”)**.
Deadline for group registration is **20th October 2025**.
 - To support you in creating team, there is a dedicated Forum in WeBeep (section “Project lab”).
 - The teams could be the same for the course of Spacecraft Attitude Dynamics.
- As explained in the introductory lecture by Prof. Camilla Colombo **submitting the assignment is a prerequisite to attend the final exam**. If you do not intend to do the assignment during this semester, avoid teaming up with people that do.

Teamwork

As in a **Mission Analysis team** at a **space agency**, you will also work in a group:

- Members of the group must **cooperate**, but **everyone is responsible for all the work done in the project**.
- You can distribute the work among the team but is better if the code is done by each member and you use the team to validate each other code.
- Make decisions towards design solutions based on numerical/analytical/physical evidence and analyses: you must always be able to **motivate your design choices**.
- During the oral presentation, **any team member can be questioned about any part of the work**.
- The questions during the oral exam are personal, they can be on the assignment lab, the code but also the theory explained in class.

Contents

- The **project** consists of **2 assignments** based on the computer lab
 - Fly-by explorer mission
 - Planetary explorer mission
- Project evaluation includes:
 - **Deliverables** (1 submission per group)
 - **Project report**: A single PDF report on both assignments, of maximum **15 pages (total, all page included)**
 - **Simulation codes and results**
 - **Numerical results**, to be submitted via a Form
 - **Oral exam**
 - **All team at the same time of the exam period but personal oral exam**
 - Personal questions about the assignments (project report and codes) and the theory of the course
 - Any student can be questioned about any part of the work.
 - **Peer evaluation**

Submission procedure and deadlines

- The deliverables must be submitted through **WeBeep**
 - Submit a **single ZIP file** with **report, slides, and code**, named "OrbitalMech_group_nnnn.zip", where nnnn is the group ID (e.g., OrbitalMech_group_2542.zip).
 - WeBeep **submission file limit is 250 MB**. Larger submissions sizes are not allowed (nor needed).
 - **Numerical results for specific questions** and **peer review** submitted via forms in WeBeep.
 - Submissions via any other means will not be considered.
 - Changes to the deliverables after the deadline will not be considered.
 - **Wrong deliverables will be penalised with -1 points**
- Deadlines:
 - **Deliverables must be submitted by 7 January 2026.**
 - Delivering the project is a must condition for the oral presentation and attending the written exam.
 - The delivery activity in WeBeep closes automatically on 7 January at 23:59.
 - **Oral presentation**
 - Dates will be available during the Winter, Summer and September exam sessions. They will be notified at the beginning of each session.
 - To be done before or within the same exam session (Winter/Summer/Autumn) when the written is done.

- **Single PDF of maximum 15 pages (all pages included including cover and appendices)**
 - Both assignments in the same report.
- Include a **front page** with:
 - Title,
 - Group number, academic year,
 - For each member: full name, matriculation number, and person code.
- The report should contain **explanations, data, figures, and tables supporting your design process and final solution.**
 - You may follow the structure from the lab slides.
 - **Properly indicate the units of all numerical data.**
 - **Include labels, legends and titles/captions in all figures.**
 - There is no need to include theory but properly introduce/reference all the models you use.
 - Include a 'references' section with a list of all the sources you consulted and cite them in the text where appropriate including lecture notes.
 - Copying sections of the lecture notes and slides in the report is **plagiarism**.
 - Properly credit all images taken from other sources.

- The codes for both assignments must be included inside a folder named **Code**, with **two separate subfolders for each assignment** as follows:
 - **Assignment 1:** Subfolder **Code\Assignment1** containing:
 - **InterplanetaryMission_group_N.m**: main script that reproduces your results (N is the group ID).
 - **Code\Assignment1\functions**: subfolder with **all the other functions you developed** for the first assignment.
 - **Assignment 2:** Subfolder **Code\Assignment2** containing:
 - **PlanetaryMission_group_N.m**: main script that reproduces your results (N is the group ID).
 - **Code\Assignment2\functions**: subfolder with **all the other functions you developed** for the second assignment.
- No need to upload the functions we provide to you in WeBeep, unless you modified them.

Code headers

- Each code file must include a **header** detailing:
 - Inputs and outputs (specify dimensions and units),
 - Authors,
 - Basic usage information

```
function dy = ode_2bp( t, y, muP )
%ode_2bp ODE system for the two-body problem (Keplerian motion)
%
% PROTOTYPE:
%   dy = ode_2bp( t, y, mu )
%
% INPUT:
%   t[1]           Time (can be omitted, as the system is autonomous) [T]
%   y[6x1]         Cartesian state of the body ( rx, ry, rz, vx, vy, vz ) [ L, L/T ]
%   muP[1]         Gravitational parameter of the primary [L^3/T^2]
%
% OUTPUT:
%   dy[6x1]        Derivative of the state [ L/T^2, L/T^3 ]
%
% CONTRIBUTORS:
%   Student 1
%   Student 2
%
% VERSIONS
%   2020-11-19: First version
%
```

Auxiliar functions available in WeBeep

- For the assignments, you may use the auxiliar MATLAB functions **available in WeBeep**:
 - `astroConstants`: Use it to retrieve common astrodynamic constants (both assignments).
 - `lambertMR`: Use it for solving each Lambert arc (Assignment 1).
 - `uplanet`: Planets' ephemeris (**do not propagate the planets' orbits yourself**).
 - `ephMoon`: Analytical ephemeris of the Moon.
 - `ephNEO`: Ephemerides of several Near-Earth Objects.
 - **timeConversion.zip**: Compressed folder with several time conversion routines

- Project marks of past years are valid if you:
 - presented a report,
 - performed an oral exam, and
 - received a mark for the assignments.

- Past students can check the rules for past year project in the Introductory slide given by Prof. Camilla Colombo.

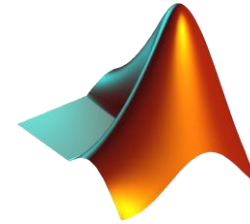


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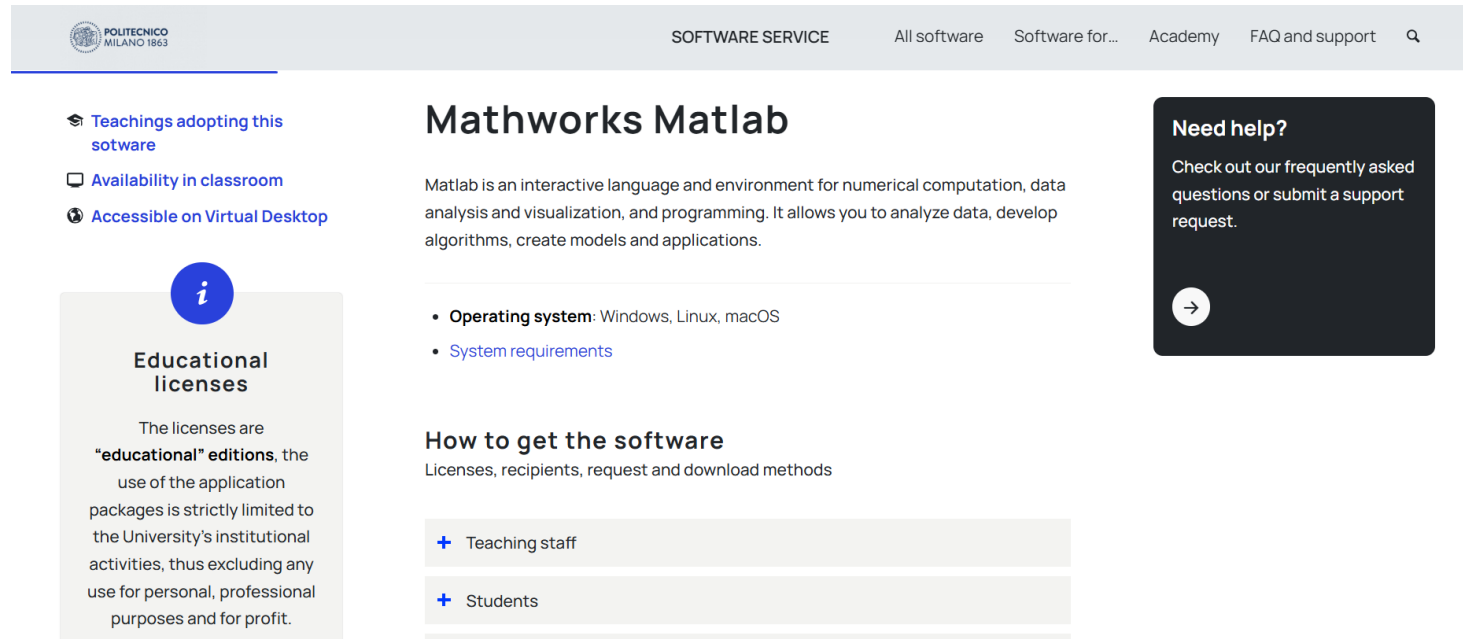
MATLAB FUNDAMENTALS

Before we begin...

- We will use **MATLAB** for the lab classes
 - You need to know the basics to follow the lab!
 - **PoliMi** has a **Campus License**, giving access to the software and many resources. You need to create a Mathworks account following the instructions in:



<https://www.software.polimi.it/mathworks-matlab/>



The screenshot shows the 'Mathworks Matlab' page on the Politecnico Milano Software Service website. The page has a grey header with the university logo, 'SOFTWARE SERVICE', and navigation links: 'All software', 'Software for...', 'Academy', 'FAQ and support', and a search icon. On the left, there are three links: 'Teachings adopting this software', 'Availability in classroom', and 'Accessible on Virtual Desktop'. Below these is a section titled 'Educational licenses' with an information icon and text explaining that licenses are for educational use only. The main content area is titled 'Mathworks Matlab' and describes it as an interactive language for numerical computation. It lists 'Operating system' (Windows, Linux, macOS) and 'System requirements'. Below this is a section 'How to get the software' with links for 'Teaching staff' and 'Students'. On the right, there is a dark grey box titled 'Need help?' with a link to frequently asked questions or support requests.

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SOFTWARE SERVICE

All software Software for... Academy FAQ and support

Teachings adopting this software

Availability in classroom

Accessible on Virtual Desktop

Educational licenses

The licenses are "educational" editions, the use of the application packages is strictly limited to the University's institutional activities, thus excluding any use for personal, professional purposes and for profit.

Mathworks Matlab

Matlab is an interactive language and environment for numerical computation, data analysis and visualization, and programming. It allows you to analyze data, develop algorithms, create models and applications.

- **Operating system:** Windows, Linux, macOS
- [System requirements](#)

How to get the software

Licenses, recipients, request and download methods

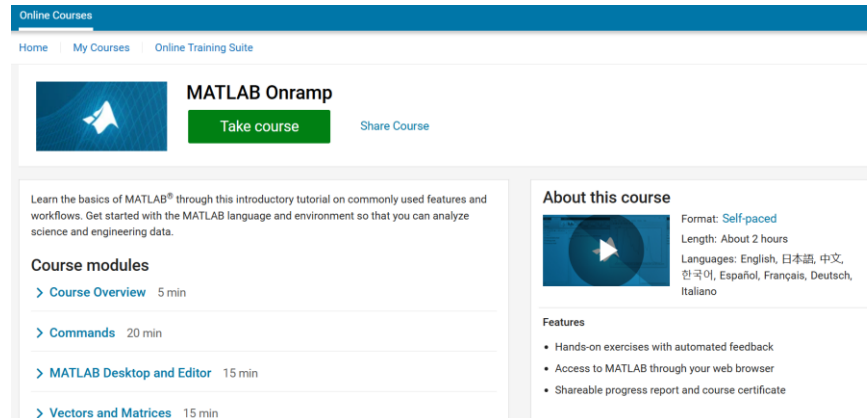
- + Teaching staff
- + Students

Need help?

Check out our frequently asked questions or submit a support request.

MATLAB learning resources

Mathworks online courses



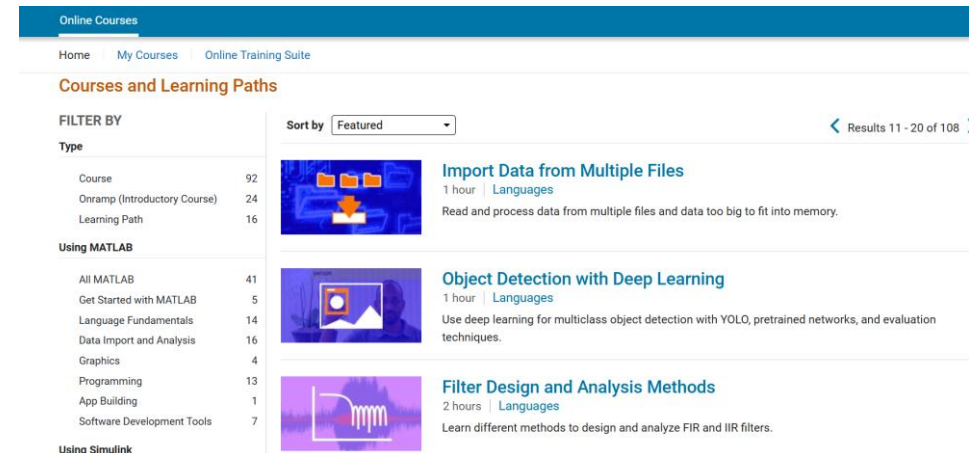
For those with little or no MATLAB experience, it is **strongly recommended** to follow the **MATLAB Onramp** online course (approx. 2 hours)

<https://www.mathworks.com/training-schedule/matlab-onramp>



Visit the courses in MATLAB Academy (remember to log in with your Mathworks account) to improve your MATLAB competencies

<https://matlabacademy.mathworks.com/>



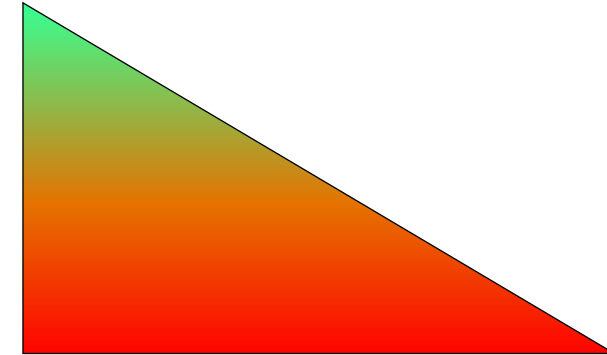
MATLAB learning resources

MATLAB functions: too many things to remember

MATLAB has:

- **Thousands** of included functions and toolsets
 - Most of them with multiple inputs and outputs
 - To be provided in a given way (can affect behaviour)
 - Many are optional, with pre-set default values

Number of things to remember:



Impossible to remember/know them all!

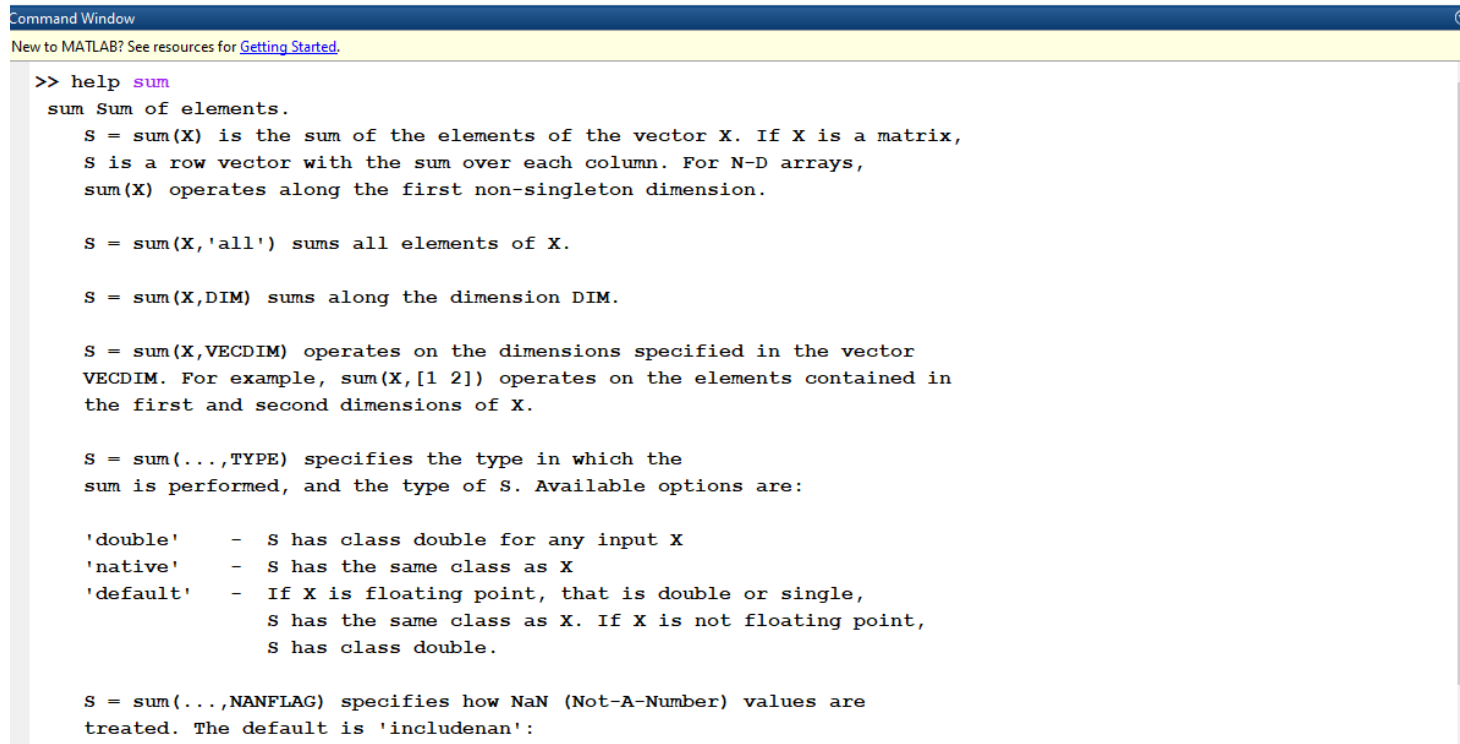


But it is easy remembering to check MATLAB's documentation (even the pros use it)

MATLAB's help command

MATLAB's `help` command is run from the command window, and provides usage information about a given function:

```
>> help name_of_function
```



```
Command Window
New to MATLAB? See resources for Getting Started.

>> help sum
sum Sum of elements.
  S = sum(X) is the sum of the elements of the vector X. If X is a matrix,
  S is a row vector with the sum over each column. For N-D arrays,
  sum(X) operates along the first non-singleton dimension.

  S = sum(X,'all') sums all elements of X.

  S = sum(X,DIM) sums along the dimension DIM.

  S = sum(X,VECDIM) operates on the dimensions specified in the vector
  VECDIM. For example, sum(X,[1 2]) operates on the elements contained in
  the first and second dimensions of X.

  S = sum(...,TYPE) specifies the type in which the
  sum is performed, and the type of S. Available options are:

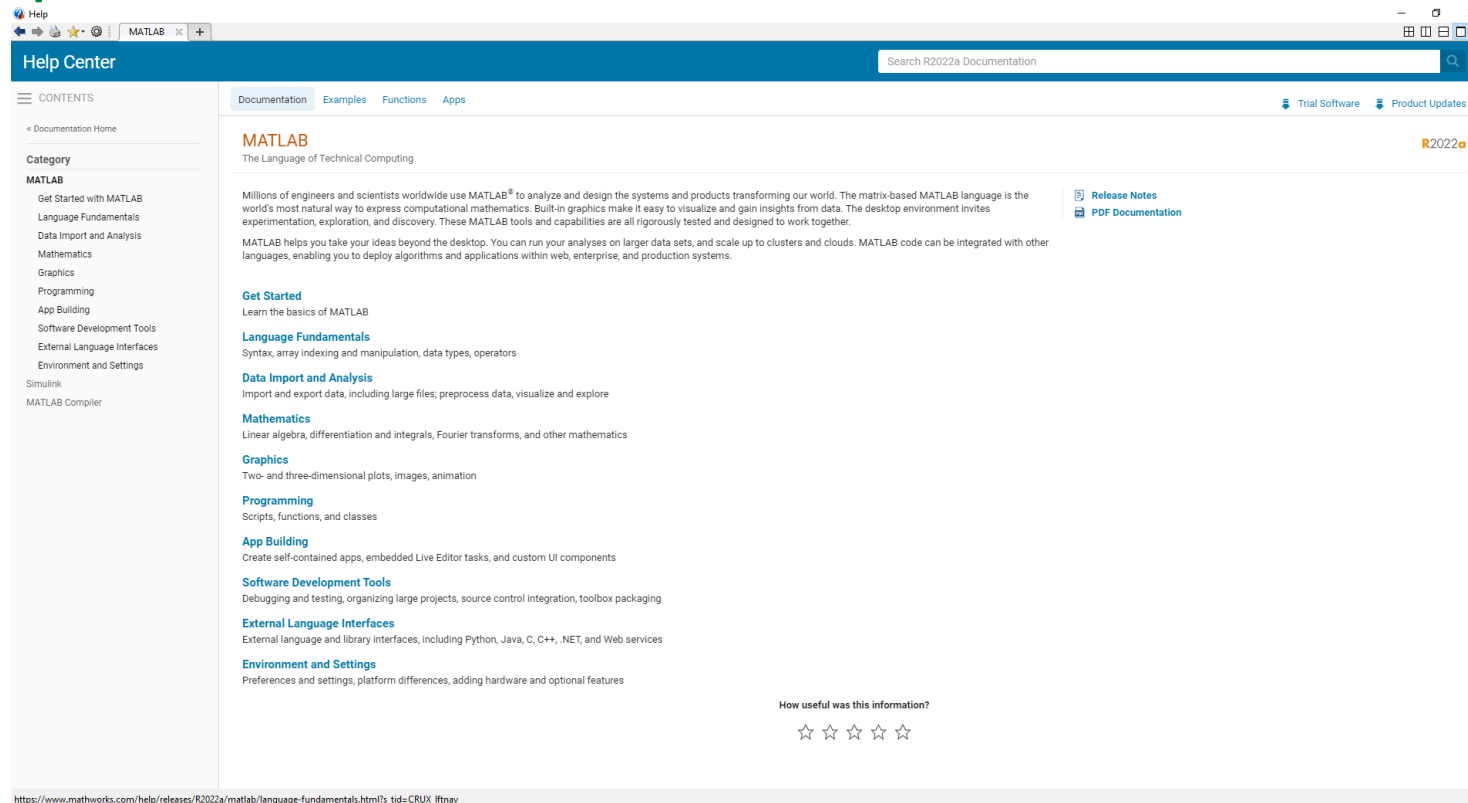
  'double' - S has class double for any input X
  'native' - S has the same class as X
  'default' - If X is floating point, that is double or single,
              S has the same class as X. If X is not floating point,
              S has class double.

  S = sum(...,NANFLAG) specifies how NaN (Not-A-Number) values are
  treated. The default is 'includenan':
```

MATLAB learning resources

MATLAB documentation centre

- The **documentation centre** provides:
 - **Detailed information on functions** (usage, inputs/outputs, examples, etc.)
 - **General and specific information about how to use MATLAB**
 - **Practical examples and tutorials**

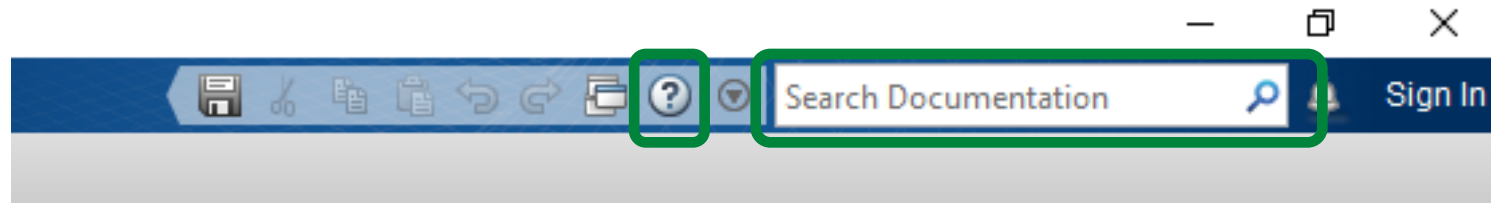


MATLAB documentation centre

- You can access the **documentation centre** in several ways:
 - Running command `doc` from the command window
 - If you use command `doc name_of_function`, you will go directly to the documentation page for that function

```
>> doc  
>> doc name_of_function
```

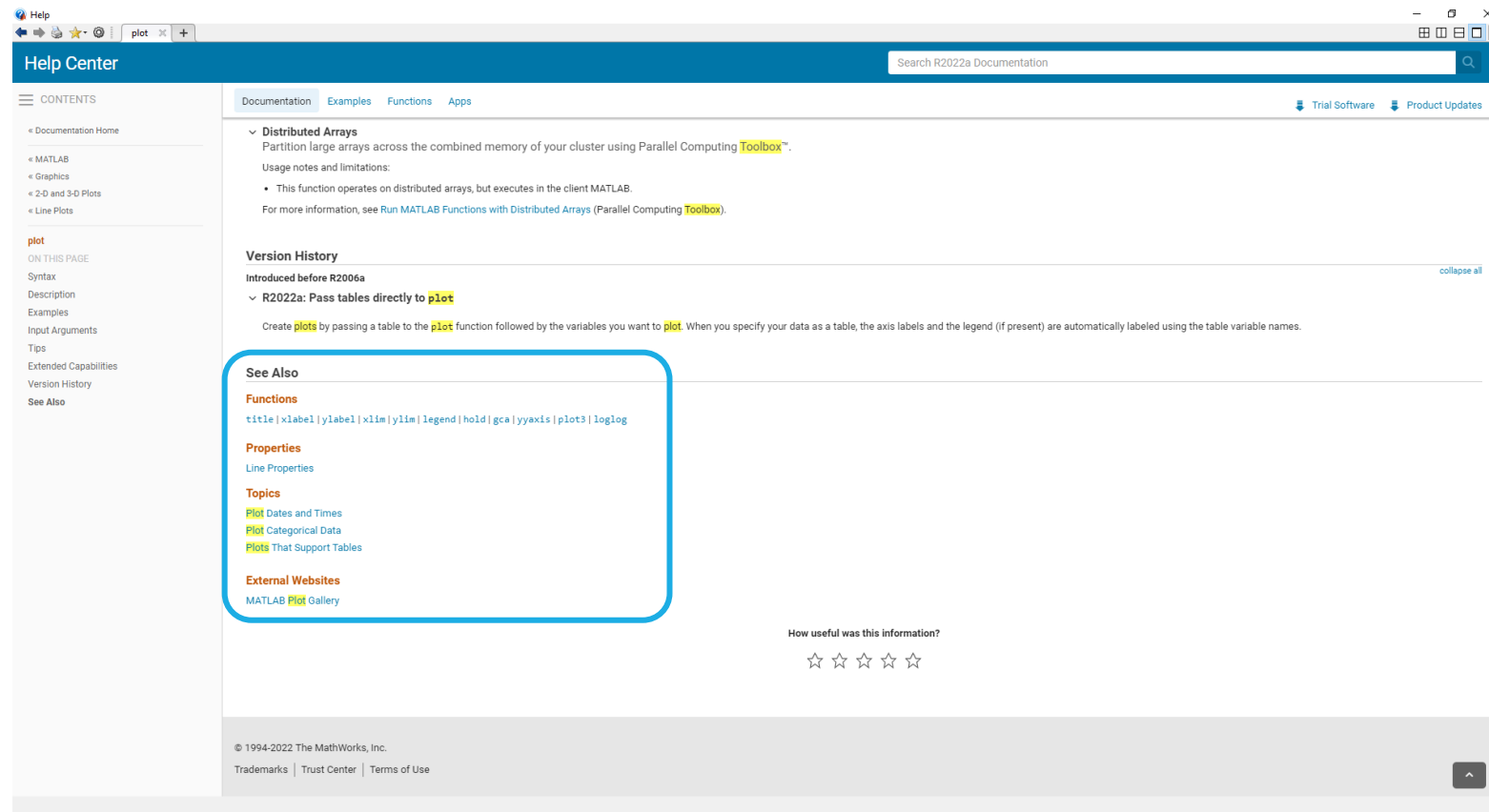
- Using the **help button** or the **Search Documentation** box in the toolbar:



- Pressing **F1** on your keyboard

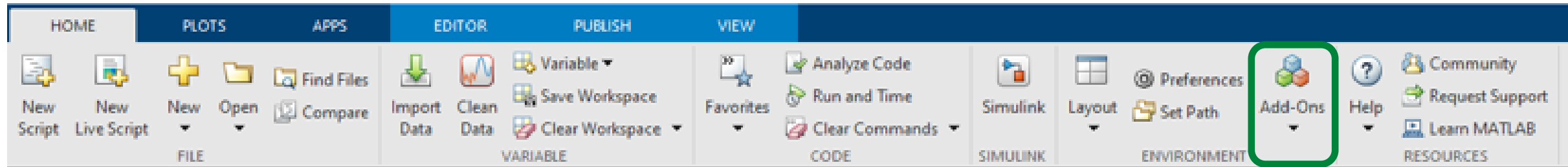
MATLAB documentation centre

- Very often MATLAB already has the functionality you need:
 - Search the **documentation centre** before implementing new functions
 - At the end of each documentation page, you will find a list of **related functions and topics** that can be very handy



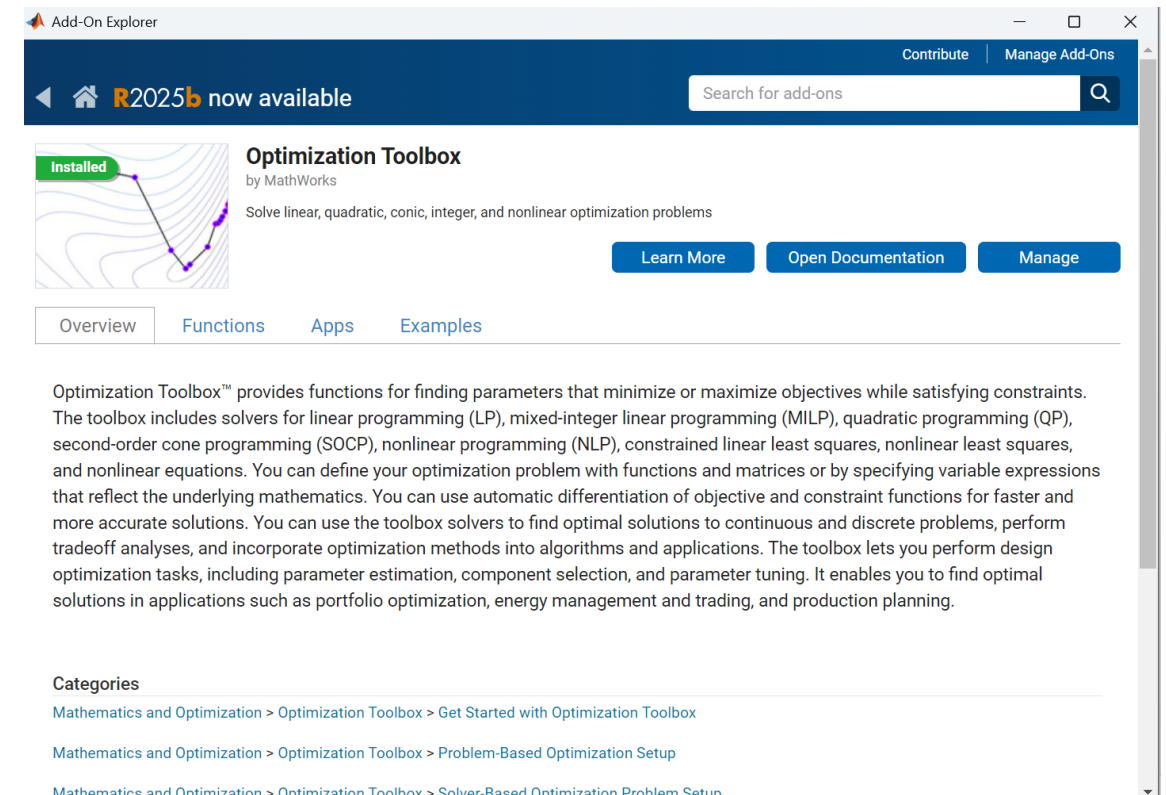
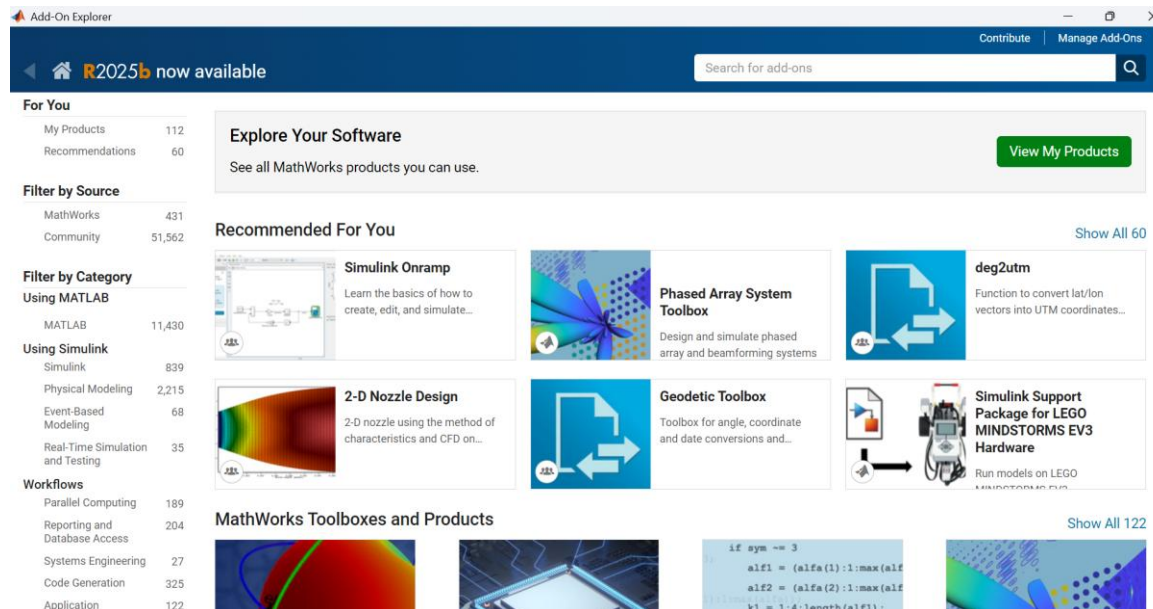
Toolboxes

- MATLAB core functionalities are extended through Add-On Toolboxes
 - The available Toolboxes depend on your current license
- Toolboxes can be installed in two different ways
 - During MATLAB installation, you can choose to install some (or all) of the Toolboxes included in your license. Some Toolboxes can take a lot of space, so is better to install only those you need
 - After installation, you can add and remove Toolboxes through the **Add-On Explorer**



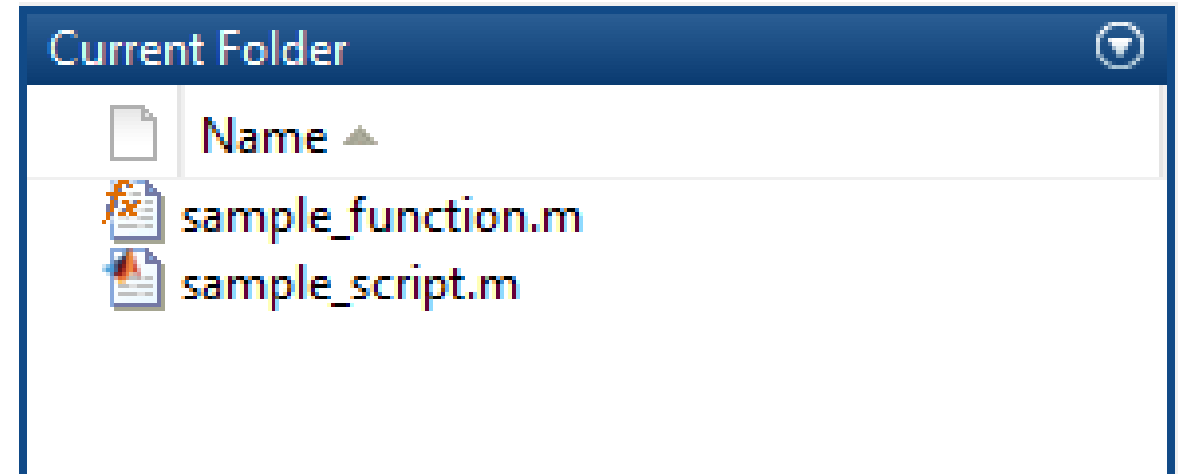
Add-On Explorer

- You can search, explore, install, and uninstall Toolboxes and apps from the **Add-on Explorer**
 - For the first lab, you will need the **Optimization Toolbox**, which provides root-finding function `fsolve`. Make sure you have it installed.



Scripts and functions

- MATLAB code is organized in **scripts** and **functions**
 - Both have file extension `.m`
 - They get different icons in MATLAB file explorer
 - **Scripts** should be the top-level part of your code, where you organize the whole program
 - **Functions** should correspond to specific tasks



Scripts

TestCode.m

Mission1.m

Mission2.m

Functions

convert_coordinates.m

propagate_orbit.m

compute_flyby.m

planet_ephemeris.m

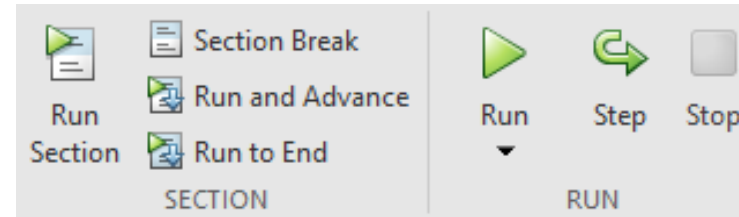
time_conversion.m

Code structuring

Scripts

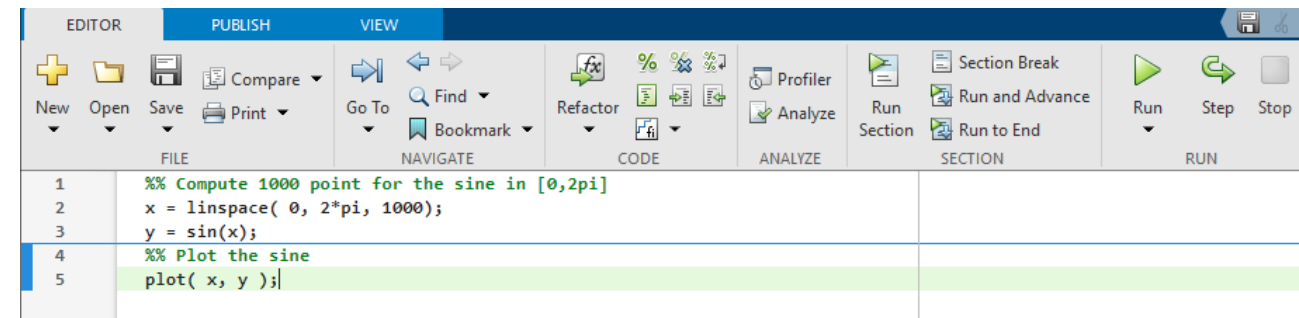
Scripts are the top-level files of your code.
They can be **executed directly**:

- From the **editor**, using the toolbar or the keyboard
- From the command window, typing the name of the script (without file extension)
- You can also define **sections**, to execute your script part by part
 - New sections are created typing **%%**
 - The current section is the one containing the cursor, and is highlighted in the left sidebar



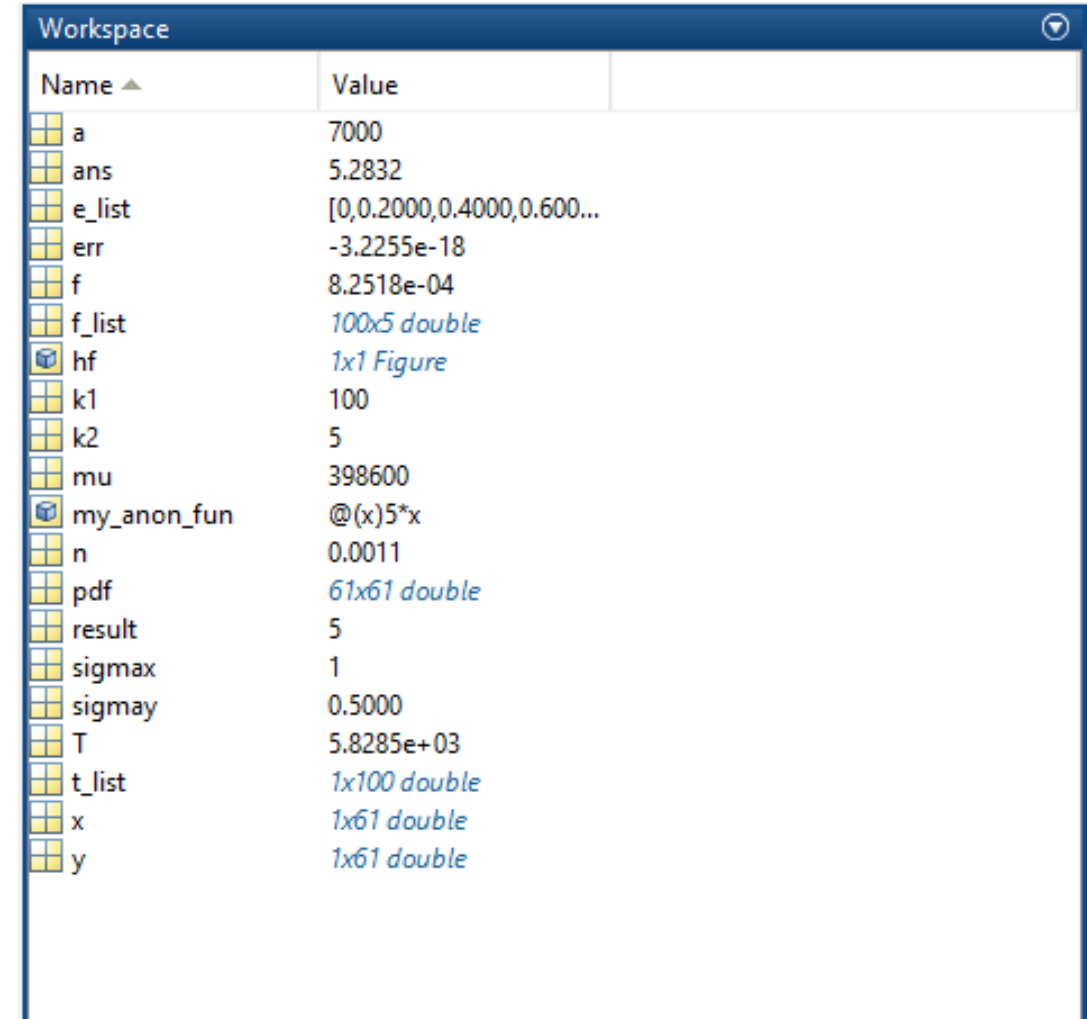
Keep your cursor over a button in the toolbar to see the keyboard shortcut

```
>> sample_script
```



Scripts

- **Scripts** use the **global memory workspace**:
 - They can access any variable previously defined in the workspace. This includes variables created by other scripts or in the command line
 - They can add new variables to the workspace
- **This is very dangerous when calling scripts from scripts**. Because they share the workspace, if they accidentally use the same name for different variables, they will overwrite each other:
 - **Very difficult to debug**
 - You have better control calling **functions** instead



| Name ▲ | Value |
|-------------|---------------------------|
| a | 7000 |
| ans | 5.2832 |
| e_list | [0,0.2000,0.4000,0.600... |
| err | -3.2255e-18 |
| f | 8.2518e-04 |
| f_list | 100x5 double |
| hf | 1x1 Figure |
| k1 | 100 |
| k2 | 5 |
| mu | 398600 |
| my_anon_fun | @(x)5*x |
| n | 0.0011 |
| pdf | 61x61 double |
| result | 5 |
| sigmax | 1 |
| sigmay | 0.5000 |
| T | 5.8285e+03 |
| t_list | 1x100 double |
| x | 1x61 double |
| y | 1x61 double |

Functions

- **Functions** can be called from the **command window**, **scripts**, or **other functions**:

```
>> [output1,output2] = sample_function(input1,input2)
```

- **Functions** should focus on **performing specific tasks**:
 - Breaking the code into small pieces makes it easier to **test**, **develop** and **maintain**
 - Try making them as general as possible, so that they can be **reused**
- **Functions** have their own **memory workspace**:
 - They don't "see" variables created outside of their workspace, except for those defined as **global** (**strongly discouraged**)
 - Data exchange is controlled through **input/output variables**
 - Their internal variable names will not conflict with other scripts/functions
 - All internal variables are erased when the function ends, unless they are defined as **persistent** (be careful when using them)

Functions

```
function n = mean_motion( a, mu )
% mean_motion Mean motion of a Keplerian orbit
%
% Function to compute the mean motion of an orbit. This is a very simple
% example to put in the slides of the lab
%
% PROTOTYPE
%   n = mean_motion( a, mu )
%
% INPUT:
%   a [1]          Semimajor axis [L]
%   mu [1]         Gravitational parameter of the primary [L^3/T^2]
%
% OUTPUT:
%   n [1]          Orbit mean motion [1/T]
%
% CONTRIBUTORS:
%   Juan Luis Gonzalo Gomez
%
% VERSIONS
%   2018-09-26: First version
%
n = sqrt( mu/a^3 );

end
```

Functions

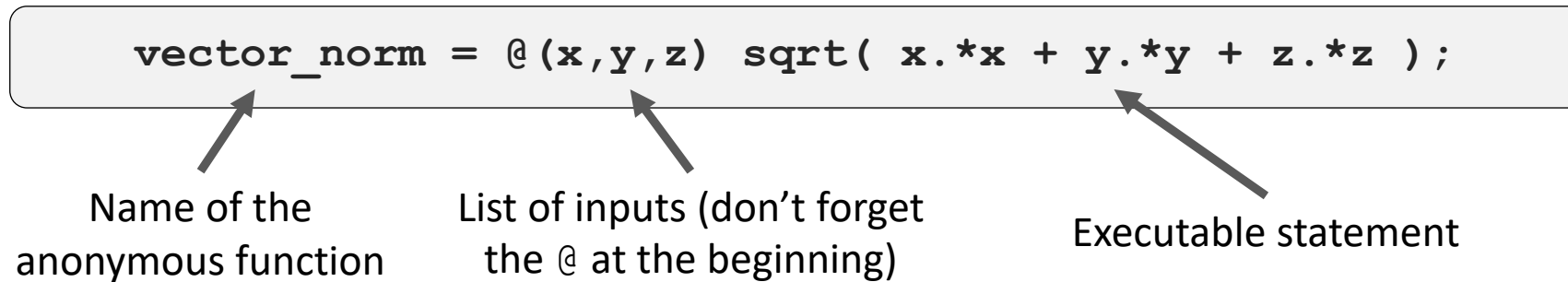
- It is possible to call a **function** without passing all the inputs
 - You can check the number of inputs passed using `nargin`
 - This way, you can program a **function** to have some inputs as 'optional'

```
function n = mean_motion( a, mu )  
% mean_motion Mean motion of a Keplerian orbit  
%  
% [Remember to document your code, as shown in the previous slide]  
%  
  
% If gravitational parameter mu is not provided, the one of Earth is used  
if nargin < 2  
    mu = 398600.433; % [km^3/s^2]  
end  
  
n = sqrt( mu/a^3 );  
  
end
```

Anonymous functions

- An **anonymous function** is a function that is not created in a separate file, but **defined directly as a variable** inside another function/script
 - They can have several inputs and outputs, as a normal **function**
 - But they can only contain a single executable statement
 - You can define them inside **scripts**, **functions**, or in the command line
- **Anonymous functions** are created as follows:

```
vector_norm = @(x,y,z) sqrt( x.*x + y.*y + z.*z );
```



Name of the anonymous function

List of inputs (don't forget the @ at the beginning)

Executable statement

- **Anonymous functions** are executed as any normal **function**

Anonymous functions

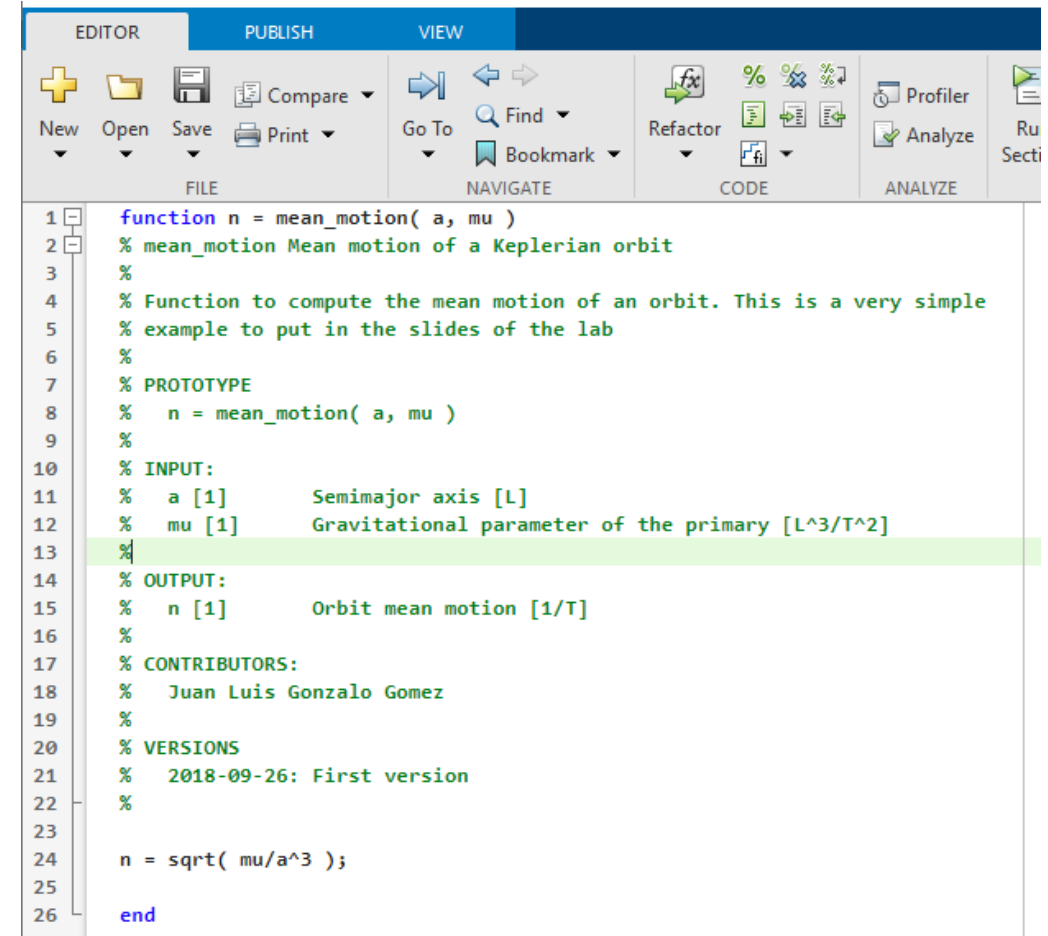
- **Anonymous functions** are normally used to:
 - Define small auxiliary functions within a **function** or **script**, without creating a new file
 - Adapt the **interface** (inputs/outputs) of another function. Example:

```
% MATLAB's 'integral' function can be used to perform the numeric integral of a  
% 1D function. 'integral' expects a function with a single input variable.  
% I want to perform the integral of function my_fun between 0 and 1, but it has  
% 2 inputs (the second one is a parameter, of value 5 for this example).  
% I can solve this using an anonymous function:  
  
>> my_anon_fun = @(x) my_fun( x, 5 );  
>> result = integral( my_anon_fun, 0, 1 );  
  
% I don't even need to store the anonymous function in a variable, I can define  
% it directly inside the call to integral:  
  
>> result = integral( @(x) my_fun( x, 5 ), 0, 1 );
```

Documentation

■ Document your code!

- Software is normally developed by **teams**; others must be able to understand/use your code
- Not just for others, also **for the future you**
- Use easily identifiable names for functions and variables
- Include a header with:
 - Usage of the function
 - List of inputs and outputs (with physical units)
 - Authors and dates
 - Version log
 - External dependencies



```
1 function n = mean_motion( a, mu )
2 % mean_motion Mean motion of a Keplerian orbit
3 %
4 % Function to compute the mean motion of an orbit. This is a very simple
5 % example to put in the slides of the lab
6 %
7 % PROTOTYPE
8 %   n = mean_motion( a, mu )
9 %
10 % INPUT:
11 %   a [1]      Semimajor axis [L]
12 %   mu [1]     Gravitational parameter of the primary [L^3/T^2]
13 %
14 % OUTPUT:
15 %   n [1]      Orbit mean motion [1/T]
16 %
17 % CONTRIBUTORS:
18 %   Juan Luis Gonzalo Gomez
19 %
20 % VERSIONS
21 %   2018-09-26: First version
22 %
23
24 n = sqrt( mu/a^3 );
25
26 end
```



Comments in MATLAB begin with symbol %

They can begin at any point of the line (e.g., after a command)

Testing

■ Test your code as you go!

- No large code is bug-free (empirically demonstrated)
- **Unit testing**: test each function independently as you program them
 - If you only debug the whole program at the end, it is very difficult to identify the source of each problem
- Breaking up your code into small **functions** eases validation
- One great way of validation is to check if the code reproduces **known results** (analytic solutions for particular cases, conservation principles, etc.)



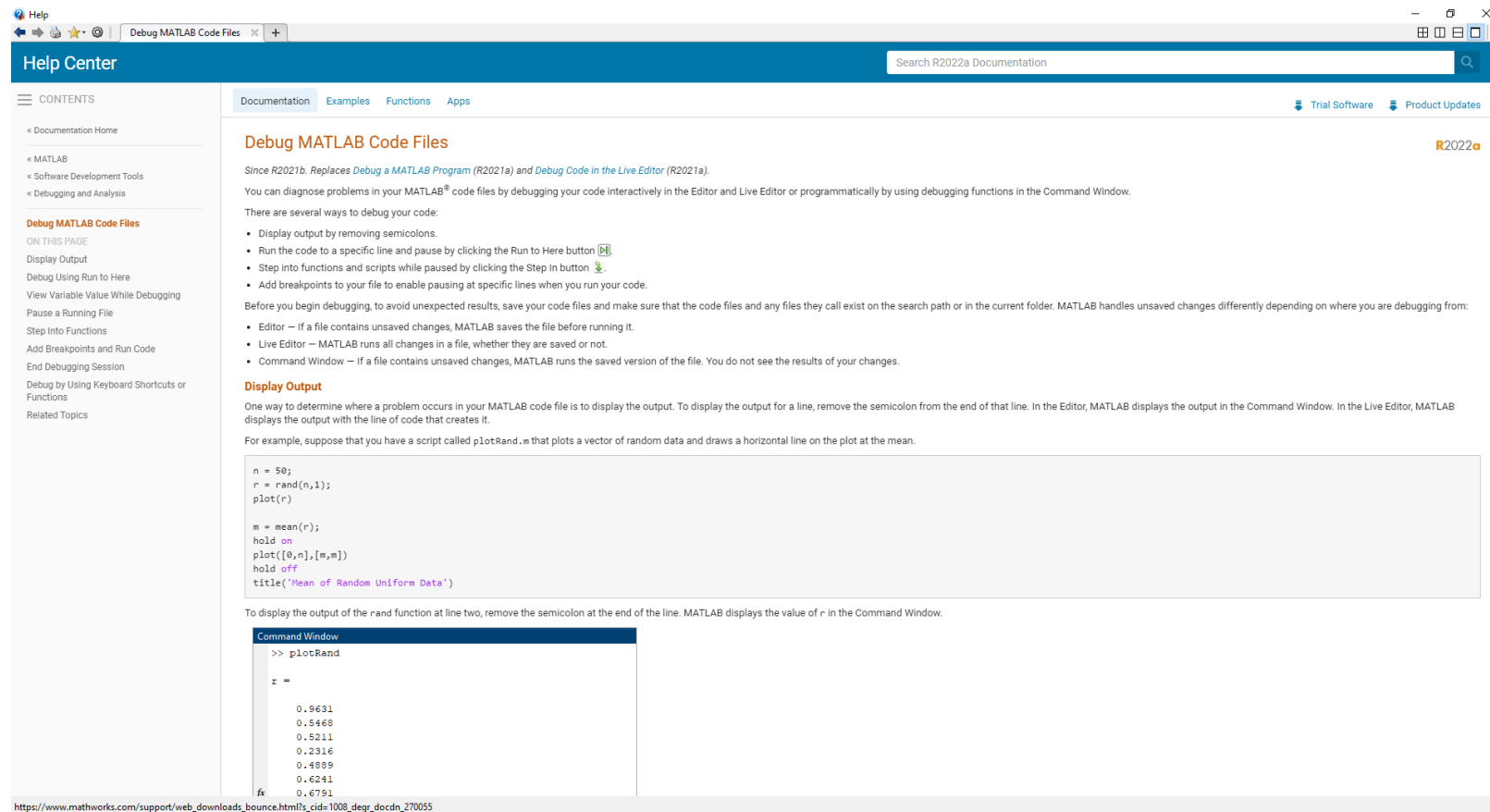
MATLAB includes very useful **debugging tools**:

- Pause the execution and advance line by line,
- Check the memory workspace of each function,
- And much more.

Read the documentation page **“Debug MATLAB Code Files”** to learn more!

Testing

- If you are not familiar with the concept of debugging, read the documentation page “**Debug MATLAB Code Files**” to learn how to pause execution, execute line by line, set breakpoints, and other really useful tools.



The screenshot shows the MATLAB Help Center page for "Debug MATLAB Code Files". The page is titled "Debug MATLAB Code Files" and includes a search bar at the top. The left sidebar contains a "CONTENTS" menu with links to "Documentation Home", "MATLAB", "Software Development Tools", "Debugging and Analysis", and "Debug MATLAB Code Files". The main content area is titled "Debug MATLAB Code Files" and includes a sub-header "R2022a". The text explains that since R2021b, the "Debug a MATLAB Program" and "Debug Code in the Live Editor" options have been replaced by "Debug MATLAB Code Files". It lists several ways to debug code: displaying output by removing semicolons, running code to a specific line and pausing, stepping into functions and scripts, and adding breakpoints. It also provides instructions on how to debug code in the Editor, Live Editor, and Command Window. A code example is provided for a script called "plotRand.m" that plots a vector of random data and draws a horizontal line on the plot at the mean. The output of the code is shown in the Command Window, displaying a vector of 50 random values and their mean.

```
n = 50;  
r = rand(n,1);  
plot(r)  
  
m = mean(r);  
hold on  
plot([0,n],[m,m])  
hold off  
title('Mean of Random Uniform Data')
```

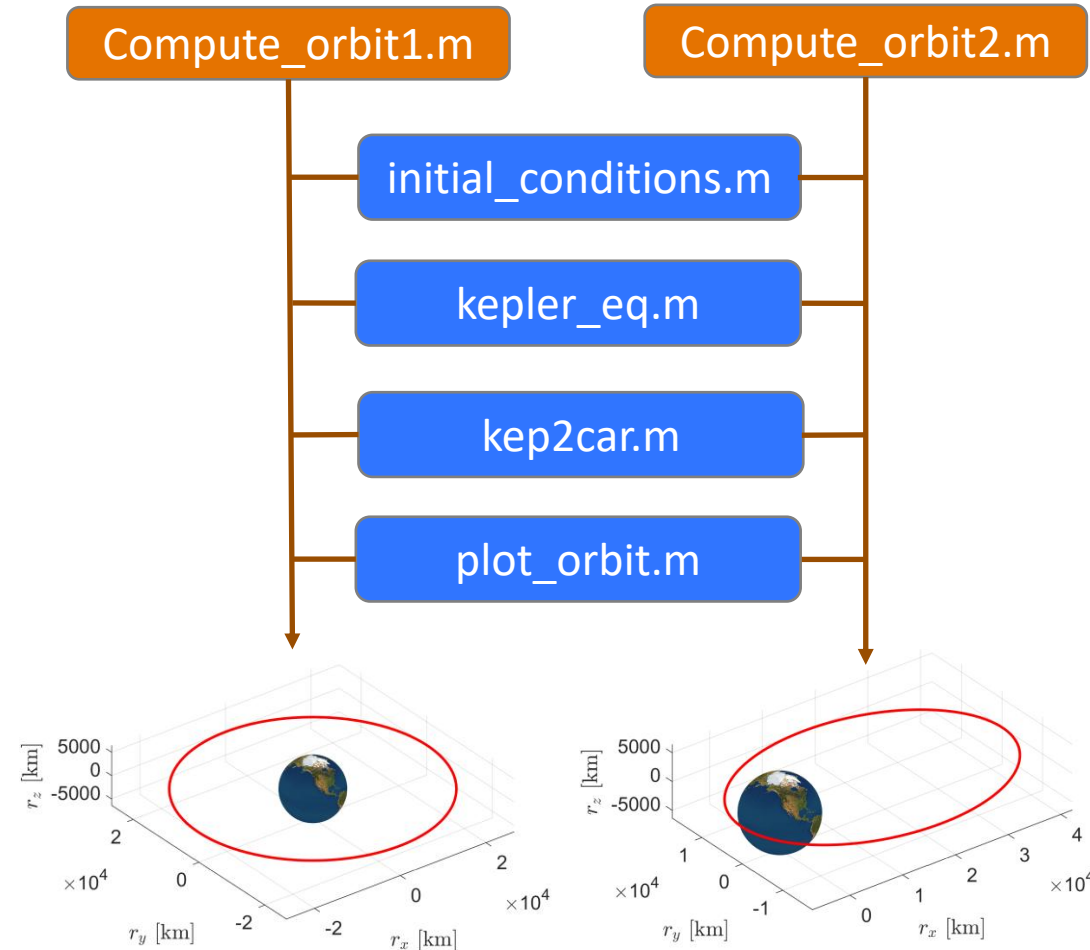
Command Window

```
>> plotRand  
  
r =  
  
    0.9631  
    0.5468  
    0.5211  
    0.2316  
    0.4889  
    0.6241  
    0.6791  
fx
```

Best coding practices

Reusability

- **Reuse as much as possible!**
 - Break your code into small, single-task **functions** with general inputs, so that they can be reused
 - This is not the same as copy-pasting blocks of code
 - This eases development and testing



By writing small, task-specific, reusable **functions** you will have **less code to write, test and maintain**

Are they really important?

- **Figures** (plots, graphs, charts, etc.) are a **key component of scientific and technical communication**
 - Good figures **convey a lot of information in a clear and concise way**
- A good figure should:
 - Have its axes clearly labelled, including physical units
 - Include a caption, placed below the figure, presenting its contents
 - If more than one data set is represented, include a legend and use different colours and markers/line styles
 - Use a font size clearly readable
 - Be self-contained (i.e. should be understandable even without reading the whole document)



Badly presented figures in the reports will be considered in the final mark

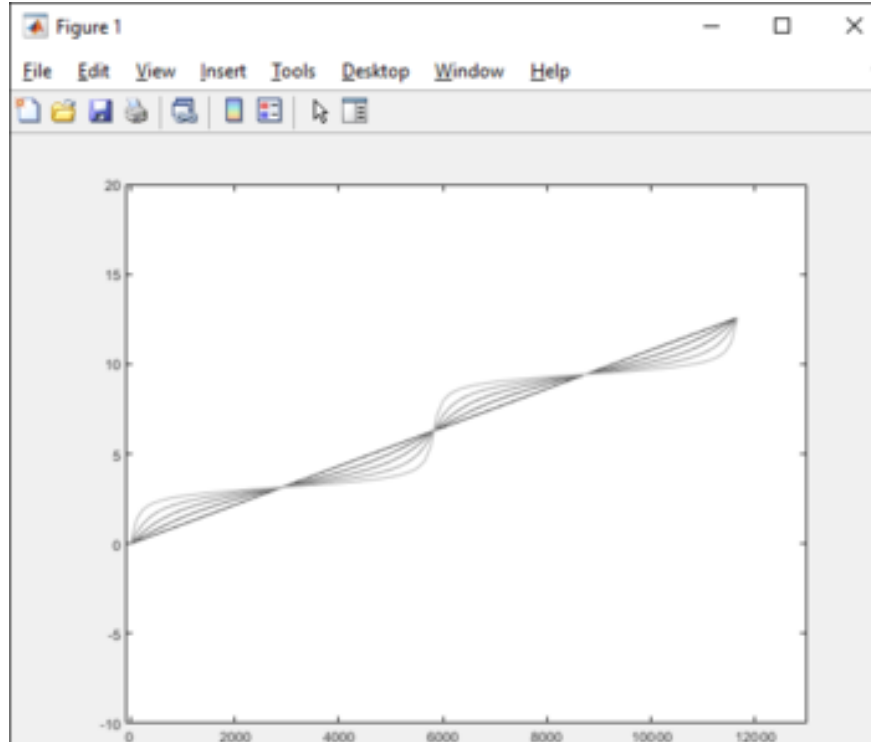
Figures

This is a BAD figure

It is just a low-resolution screenshot

Font is too small to read

Not clear what the axes represents, or their physical units



Very difficult to distinguish the lines

Not explained the meaning of each line

Plenty of wasted blank space

Without a title or a caption, it is impossible to know what is being represented in the plot

Figures

This is a GOOD figure

Good-quality image

Font size is similar to
the text of the slide

The variable
represented in each
axis is indicated,
along with its units

The unit of time
(orbital period) is
chosen to get
numerical values
easy to understand

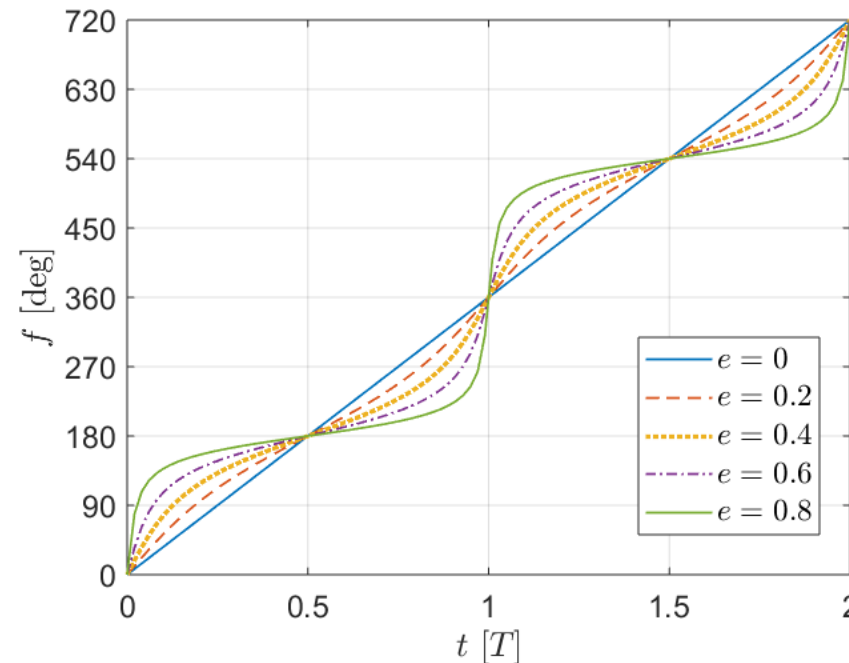


Figure 1. Evolution of true anomaly with time for several orbits with $a = 7000$ km, $\mu = 398600$ km³/s², and different e

Lines are set apart
using different colors
and line styles

A legend is included

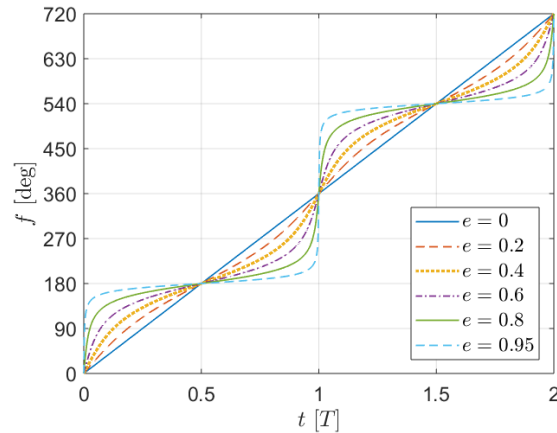
A grid is included to
improve readability

Ranges are set to
make use of all
available space

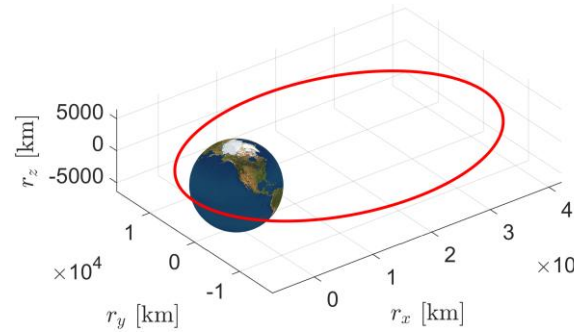
Figure contents are clearly introduced in a caption, together with a number to reference the figure

Plotting in MATLAB

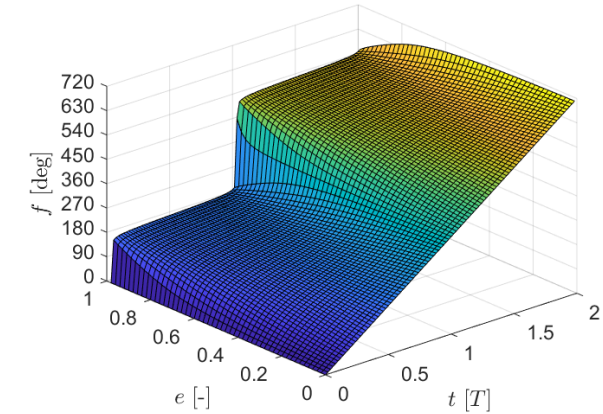
- MATLAB can represent many types of figures (check the [documentation centre](#) to learn how to use them)



plot



plot3



surface

- Other types of MATLAB plots:
 - `quiver` and `quiver3`: 2D and 3D vector field plots
 - `comet` and `comet3`: animations in 2D and 3D plots
 - `sphere`: Generates a sphere
 - `mesh`: 3D surface plots

Customising plots in MATLAB

- Properties of plots can be adjusted from the **graphical interface** or using **commands** inside function/scripts and the command line:
 - `xlabel`, `ylabel`, and `zlabel`: Set labels for x, y, and z axes
 - `xlim`, `ylim`, and `zlim`: Set the plotting range for each axis
 - `title`: Set the title of the plot
 - `legend`: Add a legend to the plot
 - `grid on`: Add a grid to the plot
 - `hold on`: Hold the plot, so new lines can be added
 - `axis equal`: Use equal unit length along all axes
 - and many more

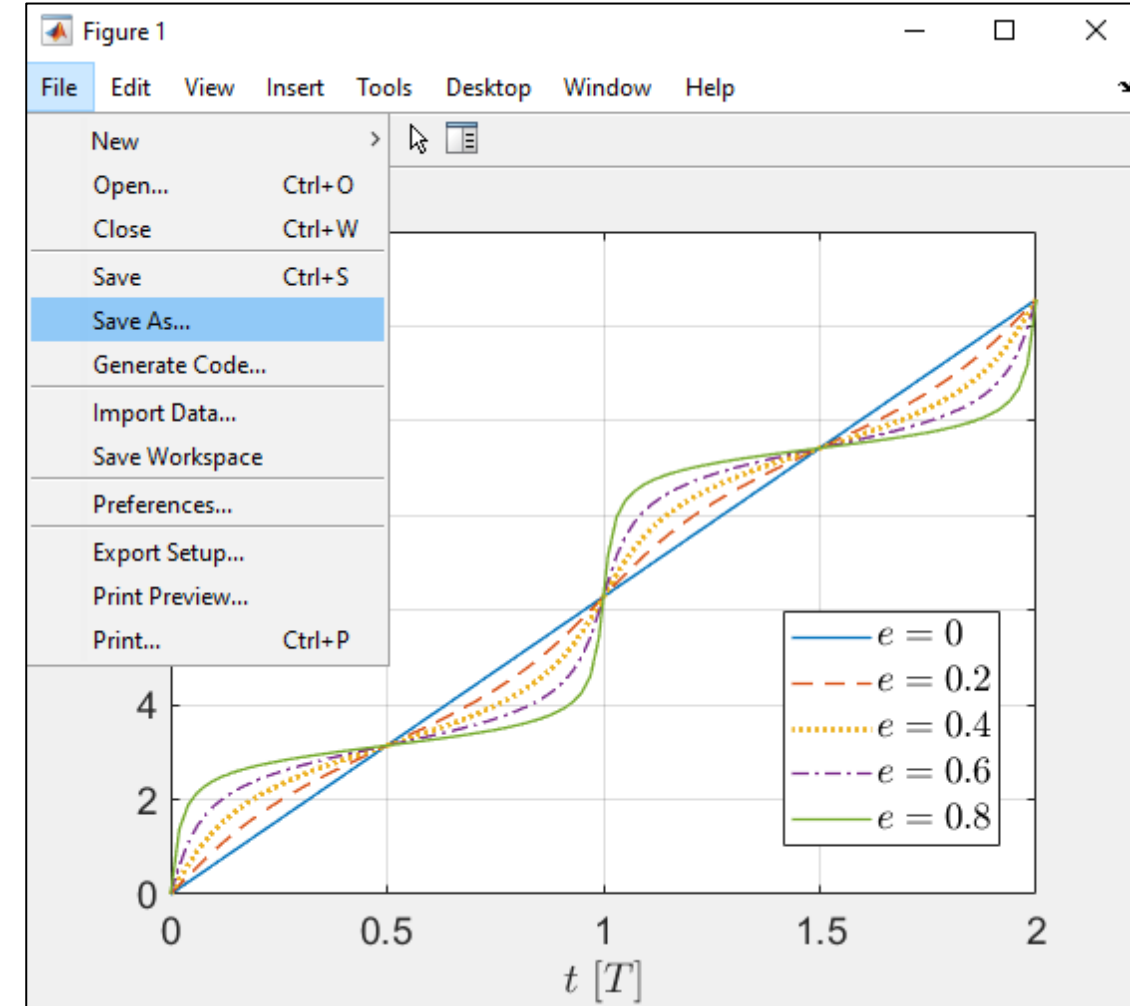


Check the [documentation page](#) for each kind of plot to discover all the available options and related commands

Figures

Saving figures in MATLAB

- MATLAB uses its own format (`.fig`) to save figures
 - You can open fig files in MATLAB to edit them
- You can export figures to common formats (png, jpg, eps, etc), to use them in the report and presentation
 - Menu “File > Save as...”
 - You can configure the export options in menu “File > Export Setup...”
 - MATLAB cannot edit these formats after exporting
- You can also save figures from code using commands such as `saveas` and `print`



Screenshots are not a good way to include figures in the report or presentation

Export Setup

- The **Export Setup** menu allows you to configure several properties for your exported figure
 - Size of the figure (in inches, cm, points)
 - Rendering resolution for raster formats (increase it if your images look blurry)
 - Font size and family
 - Line width
 - Remember to click on “Apply to Figure” when you are done setting the properties
- You can save and load settings, to reuse them for future images
 - This saves time and ensures a uniform style in your documents
 - You may want to use different styles for reports and presentations

