## Security Procotols: Specification & Analysis

An introduction

### Aim of this material

- show you how to model security protocols
- show you how to use a tool to analyze secrecy and authentication properties of such models
- show you limitations of modeling and analysis in relation to implemented protocols

## Approach taken

- we will learn the "ASCII" notation for models of security protocols
- we use tool AVISPA for translating such ASCII models into executable models
- we see how AVISPA can analyze such models
- we feature industrial case study to demonstrate limitations of ASCII approach

### Administrative matters

- you may access AVISPA as a web service <u>http://www.avispa-project.org/web-interface/basic.php</u>
- or you may freely download and install AVISPA from <a href="http://www.avispa-project.org/download.html">http://www.avispa-project.org/download.html</a>
- rest of material assumes you can run AVISPA in one of these ways

## Acknowledgement

- material presented here has taken, adapted or extended open-access material developed in the AVISPA project
- please send comments or feedback on material presented here to h.huth@imperial.ac.uk
- the tutorial, user manual, and other documentation of the AVISPA project may be found at <a href="http://www.avispa-project.org/">http://www.avispa-project.org/</a>

## Security protocols

- are short communication programs between agents in a network
- these programs have variety of aims
- e.g. to exchange an encryption key as shared secret
- e.g. to ensure that one is communicating to intended agent and not to an attacker
- protocols often specified as ASCII models

### **ASCII** models

- Specifying protocols in ASCII only requires a standard keyboard, no math symbols
- ASCII spec useful as a means of communicating some of the protocol intent
- But leaves many things implicit
- Not so useful for analyses that mean to guarantee secrecy of keys, authentication of an agent, etc

## ASCII model: example

```
    1. A --> B: {Na}_K
    2. B --> A: {Nb}_K
    3. A --> B: {Nb}_K1, where K1=Hash(Na, Nb)
```

- two agents A and B
- A sends Na, encrypted with key K, to B
- B sends Nb, encrypted with key K, to A
- A sends Nb, encrypted with key K1, to B

### ASCII model: notation

```
    1. A --> B: {Na}_K
    2. B --> A: {Nb}_K
    3. A --> B: {Nb}_K1, where K1=Hash(Na, Nb)
```

- {m}\_K is message m encrypted with symmetric key K
- m, n is the concatenation of messages m and n in that order (e.g. Na, Nb above)
- Hash(m) is output of hash function Hash on input message m

## ASCII model: critique

```
    1. A --> B: {Na}_K
    2. B --> A: {Nb}_K
    3. A --> B: {Nb}_K1, where K1=Hash(Na, Nb)
```

- plus: very compact notation
- plus: intuitive
- minus: details unarticulated (e.g. hidden assumptions about agent knowledge)
- minus: unclear how to analyze raw spec
- minus: cannot express some real protocols

#### Exercise

```
    1. A --> B: {Na}_K
    2. B --> A: {Nb}_K
    3. A --> B: {Nb}_K1, where K1=Hash(Na, Nb)
```

- study the above protocol
- then articulate what agents need to know, may belief, and have to be able to do in order for each protocol step to complete
- then discuss whether such knowledge, belief, and abilities can be assured in real implemenations

### Another ASCII model

```
1. A --> S: A, B
2. S --> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
3. A --> B: {Kab, A, T}_Kbs
```

- now study a protocol in greater detail
- this will allow us to appreciate that:
- protocols have intent
- goals of protocols help meet such intent
- knowledge and belief of protocol participants matters

## Denning-Sacco shared key protocol

```
1. A --> S: A, B
2. S --> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
3. A --> B: {Kab, A, T}_Kbs
```

- Intent: distribution of shared key Kab
- makes use of trusted server S
- Goal: A, B share symmetric key after run
- Goal: at most A, B, and S know Kab
- Goal: message received in step 3 sent (as encyr. sub-message) in same run in step 2

## Intent versus goals

```
    1. A --> S: A, B
    2. S --> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
    3. A --> B: {Kab, A, T}_Kbs
```

- Intent: distribution of shared key Kab
- intent says informally what protocol wants to achieve
- Goal(s): e.g. only A,B,S know Kab
- goals are technical properties that, when true, validate that protocol meets intent

### Exercise

```
    1. A --> S: A, B
    2. S --> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
    3. A --> B: {Kab, A, T}_Kbs
```

- Intent: distribution of shared key Kab
- Review the goals stated earlier on
- Then discuss to what extent the realization of these goals can help in assuring that a protocol run meets the above intent

## First step in detail

```
    1. A ---> S: A, B
    2. S ---> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
    3. A ---> B: {Kab, A, T}_Kbs
```

- A send first message, so A is initiator
- message sent to server S
- message content: A, B
- intended meaning: A wants to run protocol as initiator with B as responder
- names used as identity credentials, real implementation might use certificates

### What's needed

```
    1. A ---> S: A, B
    2. S ---> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
    3. A ---> B: {Kab, A, T}_Kbs
```

- Completion of first step requires:
- Agent A knows which trusted server S to use in this protocol run
- Agent A knows which agent B is responder
- NOTE: such knowledge may be mere belief and agent A may run protocol with wrong beliefs!

## Second step in detail

```
    1. A ---> S: A, B
    2. S ---> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
    3. A ---> B: {Kab, A, T}_Kbs
```

- S sends a message encrypted with key Kas (shared between A and S)
- encyrpted message contains four submessages: name of responder (B), key Kab to be shared by A and B, timestamp T, and
- "ticket" {Kab, A, T}\_Kbs encrypted with key
   Kbs shared between B and server

### What's needed

```
    1. A --> S: A, B
    2. S --> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
    3. A --> B: {Kab, A, T}_Kbs
```

- Completion of second step requires:
- Server S can generate fresh key Kab
- Server S can generate faithful timestamp T
- Server S shares keys with A (Kas), B (Kbs)
- Server can encrypt messages with such keys (i.e. has access to the encryption service, be it hardware or software)

## Third step in detail

```
    1. A --> S: A, B
    2. S --> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
    3. A --> B: {Kab, A, T}_Kbs
```

- A sends to B the ticket {Kab, A, T}\_Kbs
- NOTE: this ticket is ciphertext so it is hard to validate whether it was built as stated
- A does not possess the decryption key Kbs as this is shared between S and B only
- So A may need to do some integrity checks, see next slide

### What's needed

```
    1. A --> S: A, B
    2. S --> A: {B, Kab, T, {Kab, A, T}_Kbs}_Kas
    3. A --> B: {Kab, A, T}_Kbs
```

- A needs to make sure that the ticket is indeed the fourth sub-message of the message he received in step 2
- A knows Kas and so can decrypt message received in step 2
- A now needs to know exact data format of decrypted message in order to retrieve the correct ticket (i.e. the fourth sub-message)

# What ASCII models taught us

- want a richer language for modeling protocol specifications
- such a language needs to support analyses of secrecy and authentication
- and it should allow us to model industrial scale protocols
- next lecture introduces such a language and it analysis tool