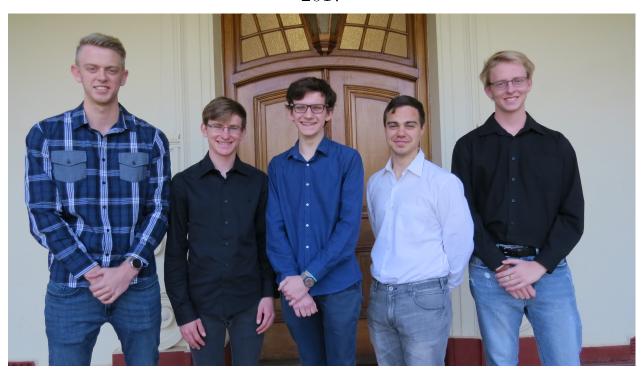


# Architectural Design Specification

**Team:** Java the Hutts 2017



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### 1 Introduction

#### 1.1 Overview

This document identifies the architectural design specifications that satisfy the functional requirements proposed in the System Requirements Specification. It addresses the needs of the various subsystems' non-functional requirements focusing on the quality attributes, architectural patterns as well as constraints and integration requirements of the Hutts-Verification system.

The following modules' designs are included in this document:

- Image Processing
- Image Preprocessing
- Verification

The document begins with an explanation on the chosen architectural pattern and how it will be used to modularize the API. It then outlines the architectural design of each module along with all relevant UML diagrams. Finally the chosen technologies are discussed as well as the deployment of the system.

#### 1.2 Architectural Pattern

The Hutts-Validation system will be designed as a WebAPI using the Service-Oriented Architecture (SOA). In this pattern, the architecture is essentially a collection of independent services that communicate with each other. Each service is well-defined, self-contained and does not depend on the context or state of other services, ensuring loose coupling. The API will consist of three independent services: Image Processing, Image Preprocessing and Verification.

# 2 Deployment Diagram

The following Deployment diagram depicts the architecture of the system as deployment of artifacts to deployment targets.. This can be seen as an overall view on the system in a deployment scenario.

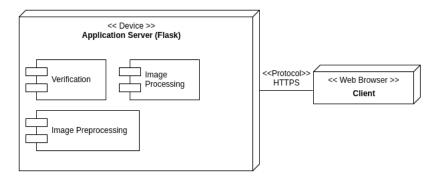


Figure 1: Deployment Diagram



# 3 High Level Diagrams

## 3.1 State Diagram

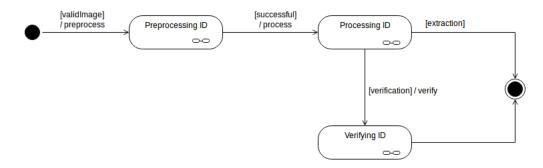


Figure 2: High Level State Diagram

## 4 Services

This section outlines the design of each individual service and in terms of UML diagrams and how services are related to one another.

### 4.1 Image Preprocessing

The Image Preprocessing service is the core module of the system. This service creates the image processing pipeline by applying all the necessary computer vision and processing techniques. This service is mostly used to prepare the image for OCR.

#### 4.1.1 Class Diagram

The class diagram of the Image Preprocessing module makes use of a well-known design pattern:

• Builder: Allows us to separate the representation of the pipeline from its construction. As a result, we can use the same construction process to create different pipelines, depending on the situation and type of ID document.



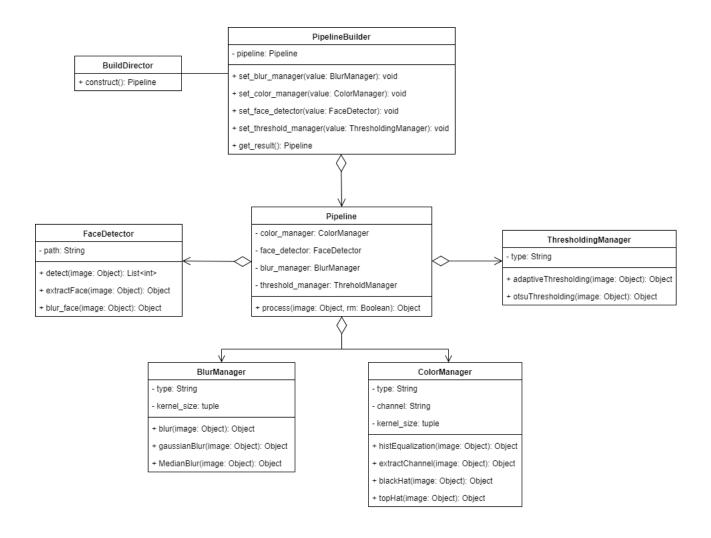


Figure 3: Image Preprocessing Class Diagram



# 4.1.2 Sequence Diagram

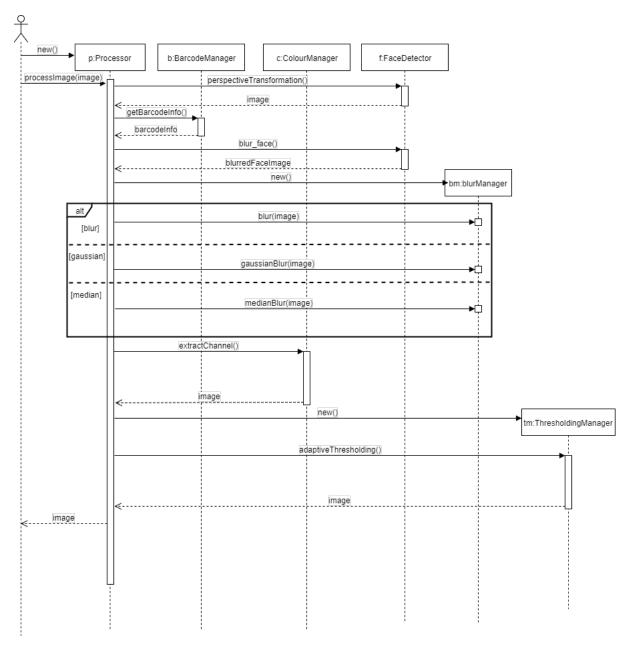


Figure 4: Image Preprocessing Sequence Diagram

