Code | Accepted ×

All Submissions

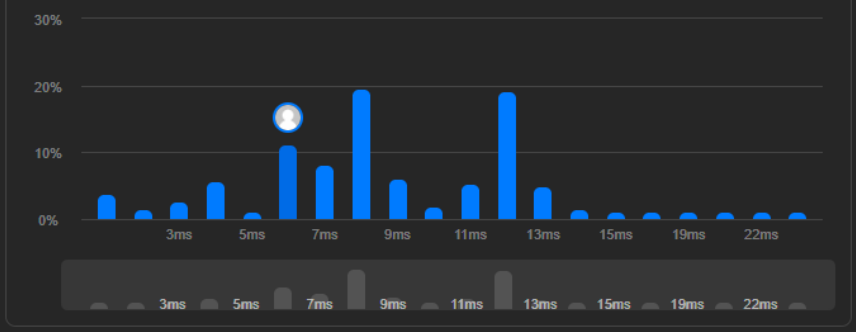
Runtime

6 ms | Beats 85.39%

Analyze Complexity

Memory

10.00 MB | Beats 80.15%

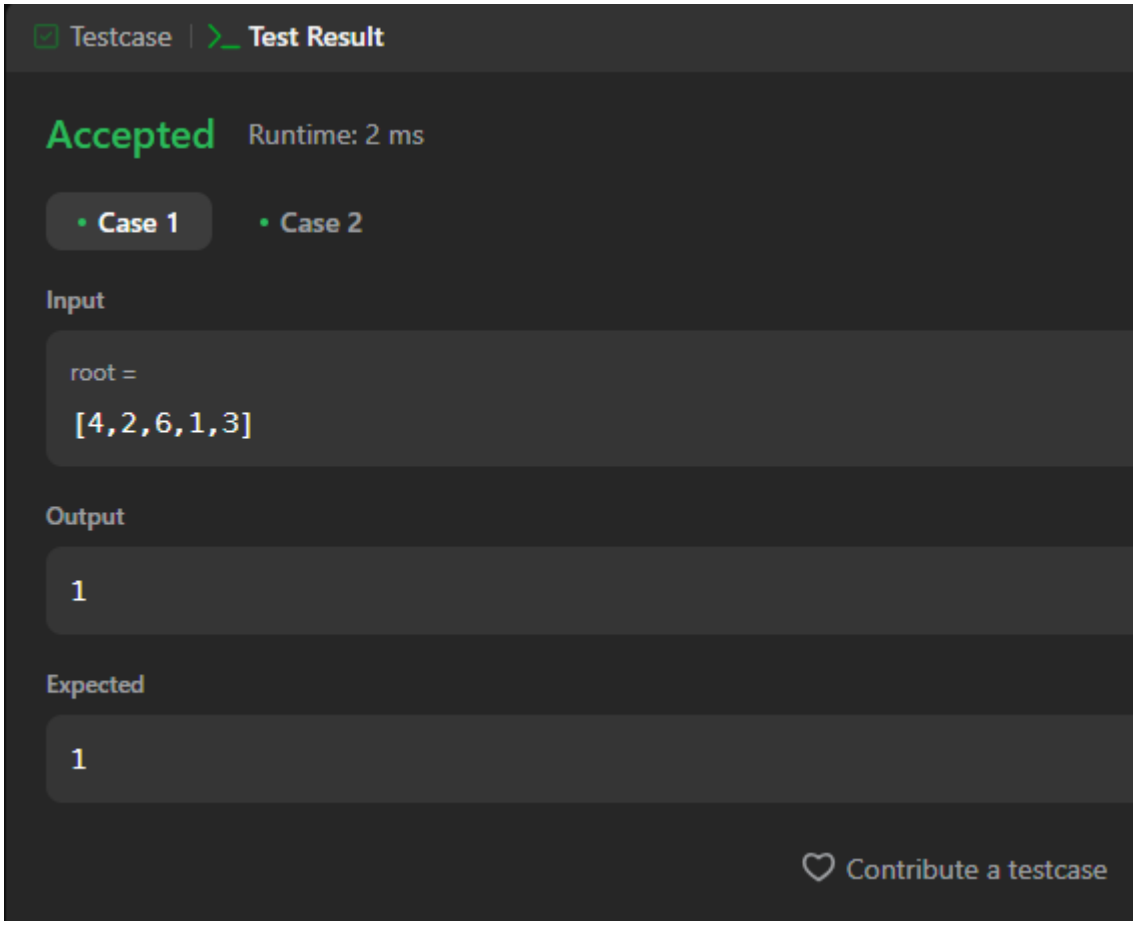


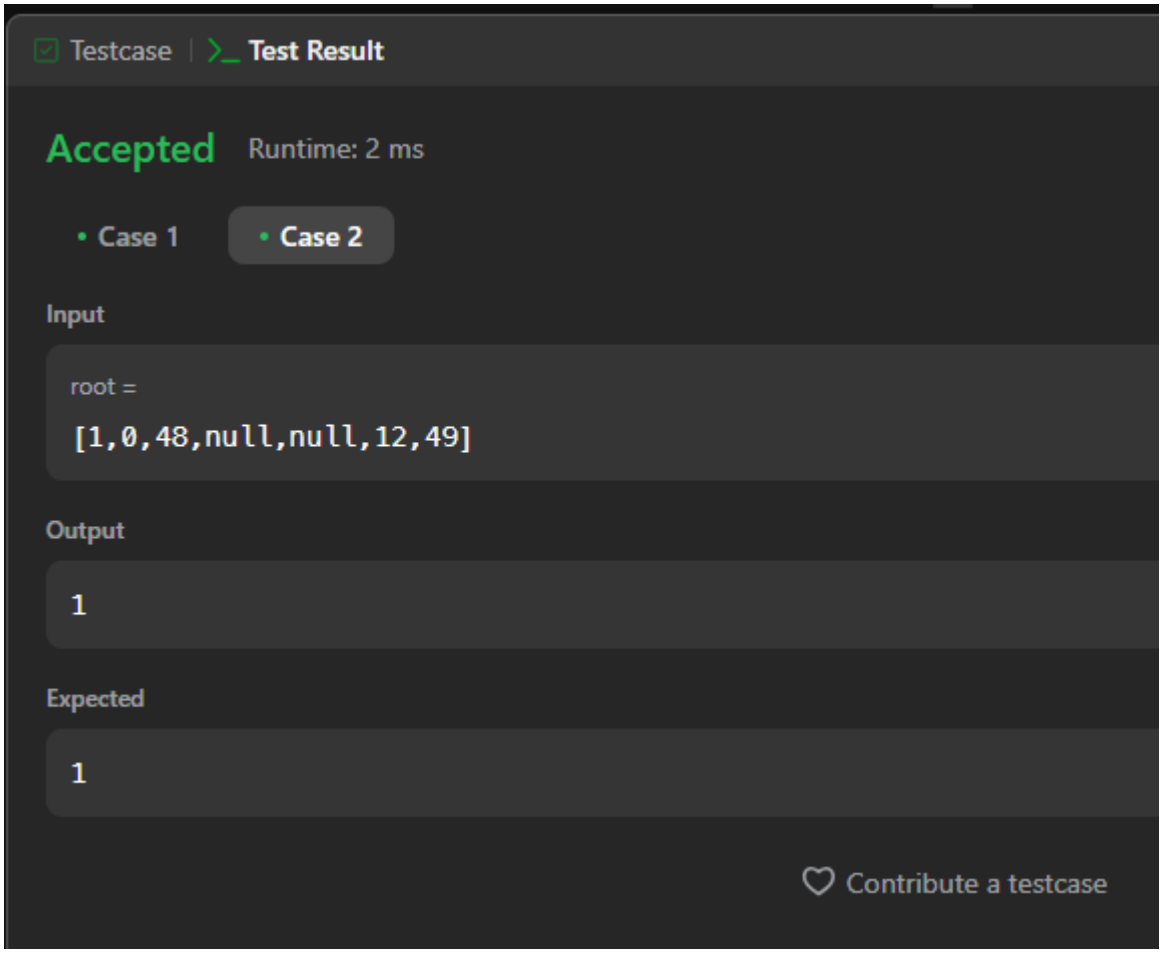
Code | C

```c
int getMinimumDifference(struct TreeNode* root){
    int minDiff = INT_MAX;
    int prevVal = -1;
    void inOrder(struct TreeNode* node) {
        if (node == NULL) {
            return;
        }
        inOrder(node->left);
        if (prevVal != -1) {
            minDiff = (node->val - prevVal < minDiff) ? (node->val - prevVal) : m
        }

        prevVal = node->val;
        inOrder(node->right);
    }
    inOrder(root);

    return minDiff;
```


```c
int getMinimumDifference(struct TreeNode* root){
    int minDiff = INT_MAX;
    int prevVal = -1;
    void inOrder(struct TreeNode* node) {
        if (node == NULL) {
            return;
        }
        inOrder(node->left);
        if (prevVal != -1) {
            minDiff = (node->val - prevVal < minDiff) ? (node->val - prevVal) : m
        }

        prevVal = node->val;
        inOrder(node->right);
    }
    inOrder(root);

    return minDiff;
}
```


View less


Testcase
Test Result
Accepted
Runtime: 2 ms
Case 1
Case 2
Input
root =
[4,2,6,1,3]
Output
1
Expected
1
Contribute a testcase


Testcase
Test Result
Accepted
Runtime: 2 ms
Case 1
Case 2
Input
root =
[1,0,48,null,null,12,49]
Output
1
Expected
1
Contribute a testcase