CRC:

LEAKY BUCKET:

```
In [3]: runcell(0, 'E:/Engineering/5Sem/CN/Experiments/untitled3.py')
Buffer size = 4 out of bucket size = 10
Buffer size = 7 out of bucket size = 10
Buffer size = 10 out of bucket size = 10
Packet loss = 4
Buffer size = 9 out of bucket size = 10
```

TCP/IP

```
File Edit Shell Debug Options Window Help
    Python 3.12.6 (tags/v3.12.6:a4a2d2b, Sep 6 2024, 20:11:23) [MSC v.1940 64 bit ( •
   AMD64)] on win32
   Type "help", "copyright", "credits" or "license()" for more information.
   ======= RESTART: E:\Engineering\5Sem\CN\Experiments\clientTCP.py ========
   Enter file name: serverTCP.py
   From Server:
   from socket import *
   serverName="127.0.0.1"
   serverPort = 12000
    serverSocket = socket (AF INET, SOCK STREAM)
    serverSocket.bind((serverName, serverPort))
   serverSocket.listen(1)
   while 1:
       print ("The server is ready to receive")
       connectionSocket, addr = serverSocket.accept()
       sentence = connectionSocket.recv(1024).decode()
       file=open(sentence, "r")
       l=file.read(1024)
       connectionSocket.send(l.encode())
       print ('\nSent contents of ' + sentence)
        file.close()
       connectionSocket.close()
>>>
```

```
▶ IDLE Shell 3.12.6
                                                                                    X
                                                                              File Edit Shell Debug Options Window Help
   Python 3.12.6 (tags/v3.12.6:a4a2d2b, Sep 6 2024, 20:11:23) [MSC v.1940 64 bit (
   AMD64)] on win32
   Type "help", "copyright", "credits" or "license()" for more information.
   = RESTART: E:\Engineering\5Sem\CN\Experiments\clientUDP.py
   Enter file name: serverUDP.py
   Reply from Server:
   from socket import *
   serverPort = 12000
   serverSocket = socket (AF INET, SOCK DGRAM)
   serverSocket.bind(("127.0.0.1", serverPort))
   print ("The server is ready to receive")
   while 1:
        sentence, clientAddress = serverSocket.recvfrom(2048)
        sentence = sentence.decode("utf-8")
        file=open(sentence, "r")
        con=file.read(2048)
        serverSocket.sendto(bytes(con, "utf-8"), clientAddress)
        print ('\nSent contents of ', end = ' ')
        print (sentence)
        # for i in sentence:
           # print (str(i), end = '')
```

```
File Edit Shell Debug Options Window Help

Python 3.12.6 (tags/v3.12.6:a4a2d2b, Sep 6 2024, 20:11:23) [MSC v.1940 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.

= RESTART: E:\Engineering\5Sem\CN\Experiments\serverUDP.py
The server is ready to receive

Sent contents of serverUDP.py
```