

# Sets

- Set: Collection of objects (called elements)
- $a \in A$ 
  - " $a$  is an element of  $A$ "
  - " $a$  is a member of  $A$ "
- $a \notin A$ 
  - " $a$  is not an element of  $A$ "
- $A = \{a_1, a_2, \dots, a_n\}$  "A contains  $a_1, \dots, a_n$ "
- Order of elements is insignificant
- It does not matter how often the same element is listed (repetition doesn't count).

# Set Equality

Sets A and B are equal if and only if they contain exactly the same elements.

## Examples:

- $A = \{9, 2, 7, -3\}$ ,  $B = \{7, 9, -3, 2\}$  :  $A = B$
- $A = \{\text{dog, cat, horse}\}$ ,  
 $B = \{\text{cat, horse, squirrel, dog}\}$  :  $A \neq B$
- $A = \{\text{dog, cat, horse}\}$ ,  
 $B = \{\text{cat, horse, dog, dog}\}$  :  $A = B$

# Examples for Sets

"Standard" Sets:

- Natural numbers  $\mathbb{N} = \{0, 1, 2, 3, \dots\}$
- Integers  $\mathbb{Z} = \{\dots, -2, -1, 0, 1, 2, \dots\}$
- Positive Integers  $\mathbb{Z}^+ = \{1, 2, 3, 4, \dots\}$
- Real Numbers  $\mathbb{R} = \{47.3, -12, \pi, \dots\}$
- Rational Numbers  $\mathbb{Q} = \{1.5, 2.6, -3.8, 15, \dots\}$

# Examples for Sets

- $A = \emptyset$  "empty set/null set"
- $A = \{z\}$  Note:  $z \in A$ , but  $z \neq \{z\}$
- $A = \{\{b, c\}, \{c, x, d\}\}$  set of sets
- $A = \{\{x, y\}\}$  Note:  $\{x, y\} \in A$ , but  $\{x, y\} \neq \{\{x, y\}\}$
- $A = \{x \mid P(x)\}$  "set of all  $x$  such that  $P(x)$ "  
 $P(x)$  is the membership function of set  $A$   
 $\forall x (P(x) \rightarrow x \in A)$
- $A = \{x \mid x \in \mathbb{N} \wedge x > 7\} = \{8, 9, 10, \dots\}$   
"set builder notation"

# Examples for Sets

We are now able to define the set of rational numbers  $\mathbb{Q}$ :

$$\mathbb{Q} = \{a/b \mid a \in \mathbb{Z} \wedge b \in \mathbb{Z}^+\}, \text{ or}$$

$$\mathbb{Q} = \{a/b \mid a \in \mathbb{Z} \wedge b \in \mathbb{Z} \wedge b \neq 0\}$$

And how about the set of real numbers  $\mathbb{R}$ ?

$$\mathbb{R} = \{r \mid r \text{ is a real number}\}$$

It can neither be defined by enumeration nor builder function.

# Subsets

$A \subseteq B$       "A is a subset of B"

$A \subseteq B$  if and only if every element of A is also an element of B.

We can completely formalize this:

$$A \subseteq B \Leftrightarrow \forall x (x \in A \rightarrow x \in B)$$

Examples:

$$A = \{3, 9\}, B = \{5, 9, 1, 3\}, \quad A \subseteq B ? \quad \text{true}$$

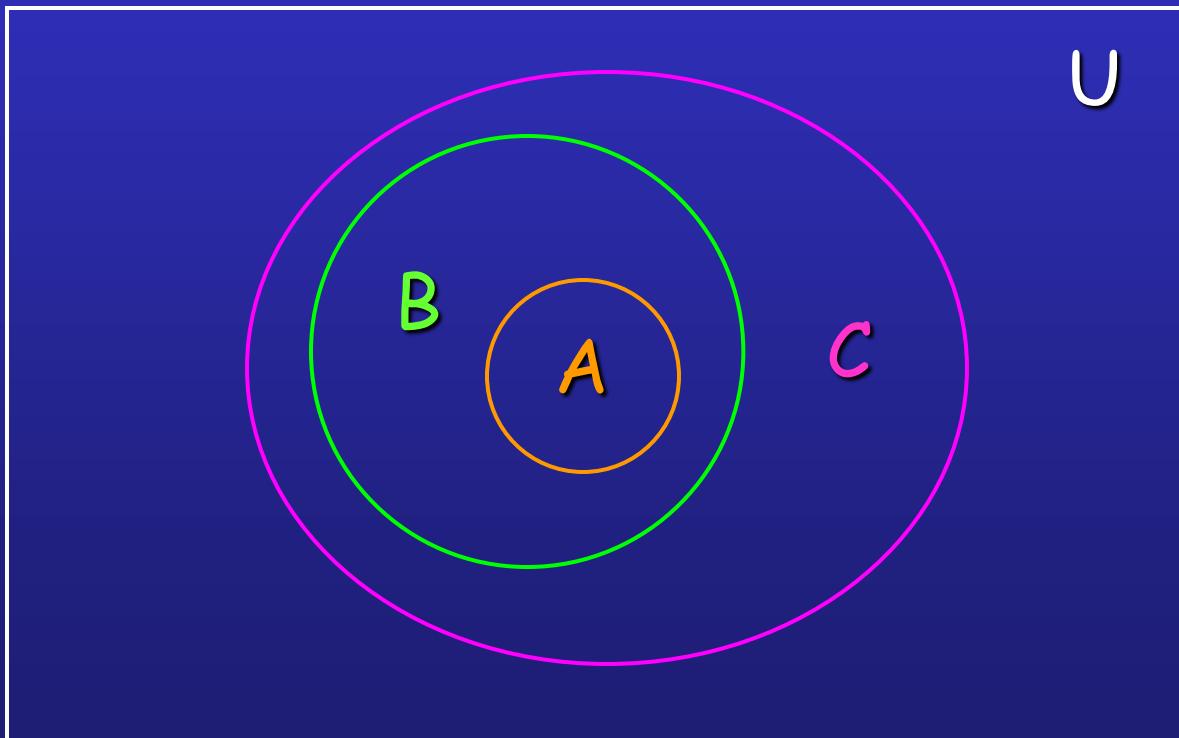
$$A = \{3, 3, 3, 9\}, B = \{5, 9, 1, 3\}, \quad A \subseteq B ? \quad \text{true}$$

$$A = \{1, 2, 3\}, B = \{2, 3, 4\}, \quad A \subseteq B ? \quad \text{false}$$

# Subsets

Useful rules:

- $A = B \Leftrightarrow (A \subseteq B) \wedge (B \subseteq A)$
- $(A \subseteq B) \wedge (B \subseteq C) \Rightarrow A \subseteq C$  (see Venn Diagram)



# Subsets

Useful rules:

- $\emptyset \subseteq A$  for any set  $A$   
(but  $\emptyset \in A$  may not hold for any set  $A$ )
- $A \subseteq A$  for any set  $A$

Proper subsets:

$A \subset B$  “ $A$  is a proper subset of  $B$ ”

$A \subset B \Leftrightarrow \forall x (x \in A \rightarrow x \in B) \wedge \exists x (x \in B \wedge x \notin A)$

or

$A \subset B \Leftrightarrow \forall x (x \in A \rightarrow x \in B) \wedge \neg \forall x (x \in B \rightarrow x \in A)$

# Cardinality of Sets

If a set  $S$  contains  $n$  distinct elements,  $n \in \mathbb{N}$ , we call  $S$  a finite set with cardinality  $n$ .

Examples:

$$A = \{\text{Mercedes, BMW, Porsche}\}, \quad |A| = 3$$

$$B = \{1, \{2, 3\}, \{4, 5\}, 6\} \quad |B| = 4$$

$$C = \emptyset \quad |C| = 0$$

$$D = \{ x \in \mathbb{N} \mid x \leq 7000 \} \quad |D| = 7001$$

$$E = \{ x \in \mathbb{N} \mid x \geq 7000 \} \quad E \text{ is infinite!}$$

# The Power Set

$P(A)$  "power set of  $A$ " (also written as  $2^A$ )

$P(A) = \{B \mid B \subseteq A\}$  (contains all subsets of  $A$ )

Examples:

$$A = \{x, y, z\}$$

$$P(A) = \{\emptyset, \{x\}, \{y\}, \{z\}, \{x, y\}, \{x, z\}, \{y, z\}, \{x, y, z\}\}$$

$$A = \emptyset$$

$$P(A) = \{\emptyset\}$$

$$\text{Note: } |A| = 0, |P(A)| = 1$$

# The Power Set

Cardinality of power sets:  $|P(A)| = 2^{|A|}$

- Imagine each element in  $A$  has an “on/off” switch
- Each possible switch configuration in  $A$  corresponds to one subset of  $A$ , thus one element in  $P(A)$

A	1	2	3	4	5	6	7	8
x	x	x	x	x	x	x	x	x
y	y	y	y	y	y	y	y	y
z	z	z	z	z	z	z	z	z

- For 3 elements in  $A$ , there are  $2 \times 2 \times 2 = 8$  elements in  $P(A)$

# Cartesian Product

The ordered n-tuple  $(a_1, a_2, a_3, \dots, a_n)$  is an ordered collection of n objects.

Two ordered n-tuples  $(a_1, a_2, a_3, \dots, a_n)$  and  $(b_1, b_2, b_3, \dots, b_n)$  are equal if and only if they contain exactly the same elements in the same order, i.e.  $a_i = b_i$  for  $1 \leq i \leq n$ .

The Cartesian product of two sets is defined as:

$$A \times B = \{(a, b) \mid a \in A \wedge b \in B\}$$

# Cartesian Product

Example:

$$A = \{\text{good, bad}\}, B = \{\text{student, prof}\}$$

$$A \times B = \{( \text{good, student}), (\text{good, prof}), (\text{bad, student}), (\text{bad, prof})\}$$

$$B \times A = \{(\text{student, good}), (\text{prof, good}), (\text{student, bad}), (\text{prof, bad})\}$$

Example:  $A = \{x, y\}, B = \{a, b, c\}$

$$A \times B = \{(x, a), (x, b), (x, c), (y, a), (y, b), (y, c)\}$$

# Cartesian Product

Note that:

- $A \times \emptyset = \emptyset$
- $\emptyset \times A = \emptyset$
- For non-empty sets  $A$  and  $B$ :  $A \neq B \Leftrightarrow A \times B \neq B \times A$
- $|A \times B| = |A| \cdot |B|$

The Cartesian product of two or more sets is defined as:

$$A_1 \times A_2 \times \dots \times A_n = \{(a_1, a_2, \dots, a_n) \mid a_i \in A_i \text{ for } 1 \leq i \leq n\}$$

# Set Operations

Union:  $A \cup B = \{x \mid x \in A \vee x \in B\}$

Example:  $A = \{a, b\}, B = \{b, c, d\}$

$$A \cup B = \{a, b, c, d\}$$

Intersection:  $A \cap B = \{x \mid x \in A \wedge x \in B\}$

Example:  $A = \{a, b\}, B = \{b, c, d\}$

$$A \cap B = \{b\}$$

Cardinality:  $|A \cup B| = |A| + |B| - |A \cap B|$

# Set Operations

Two sets are called disjoint if their intersection is empty, that is, they share no elements:

$$A \cap B = \emptyset$$

The difference between two sets A and B contains exactly those elements of A that are not in B:

$$A - B = \{x \mid x \in A \wedge x \notin B\}$$

Example:  $A = \{a, b\}$ ,  $B = \{b, c, d\}$ ,  $A - B = \{a\}$

Cardinality:  $|A - B| = |A| - |A \cap B|$

# Set Operations

The complement of a set  $A$  contains exactly those elements under consideration that are not in  $A$ : denoted  $A^c$  (or  $\bar{A}$  as in the text)

$$A^c = U - A$$

Example:  $U = \mathbb{N}$ ,  $B = \{250, 251, 252, \dots\}$

$$B^c = \{0, 1, 2, \dots, 248, 249\}$$

# Logical Equivalence

## Equivalence laws

- Identity laws,  $P \wedge T \equiv P,$
- Domination laws,  $P \wedge F \equiv F,$
- Idempotent laws,  $P \wedge P \equiv P,$
- Double negation law,  $\neg(\neg P) \equiv P$
- Commutative laws,  $P \wedge Q \equiv Q \wedge P,$
- Associative laws,  $P \wedge (Q \wedge R) \equiv (P \wedge Q) \wedge R,$
- Distributive laws,  $P \wedge (Q \vee R) \equiv (P \wedge Q) \vee (P \wedge R),$
- De Morgan's laws,  $\neg(P \wedge Q) \equiv (\neg P) \vee (\neg Q)$
- Law with implication  $P \rightarrow Q \equiv \neg P \vee Q$

# Set Identity

The following is a list of various set identities

- Identity laws,  $A \cup \emptyset = A, A \cap U = A$
- Domination laws,  $A \cup U = U, A \cap \emptyset = \emptyset$
- Idempotent laws,  $A \cup A = A, A \cap A = A$
- Complementation law,  $(A^c)^c = A$
- Commutative laws,  $A \cup B = B \cup A, A \cap B = B \cap A$
- Associative laws,  $A \cup (B \cup C) = (A \cup B) \cup C, \dots$
- Distributive laws,  $A \cup (B \cap C) = (A \cup B) \cap (A \cup C), \dots$
- De Morgan's laws,  $(A \cup B)^c = A^c \cap B^c, (A \cap B)^c = A^c \cup B^c$
- Absorption laws,  $A \cup (A \cap B) = A, A \cap (A \cup B) = A$
- Complement laws,  $A \cup A^c = U, A \cap A^c = \emptyset$

# Set Identity

How can we prove  $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ ?

Method I: logical equivalent

$$\begin{aligned} & x \in A \cup (B \cap C) \\ \Leftrightarrow & x \in A \vee x \in (B \cap C) \\ \Leftrightarrow & x \in A \vee (x \in B \wedge x \in C) \\ \Leftrightarrow & (x \in A \vee x \in B) \wedge (x \in A \vee x \in C) \text{ (distributive law)} \\ \Leftrightarrow & x \in (A \cup B) \wedge x \in (A \cup C) \\ \Leftrightarrow & x \in (A \cup B) \cap (A \cup C) \end{aligned}$$

Every logical expression can be transformed into an equivalent expression in set theory and vice versa.

# Set Operations

## Method II: Membership table

1 means “x is an element of this set”

0 means “x is not an element of this set”

A	B	C	$B \cap C$	$A \cup (B \cap C)$	$A \cup B$	$A \cup C$	$(A \cup B) \cap (A \cup C)$
0	0	0	0	0	0	0	0
0	0	1	0	0	0	1	0
0	1	0	0	0	1	0	0
0	1	1	1	1	1	1	1
1	0	0	0	1	1	1	1
1	0	1	0	1	1	1	1
1	1	0	0	1	1	1	1
1	1	1	1	1	1	1	1

# Functions

A function  $f$  from a set  $A$  to a set  $B$  is an assignment of exactly one element of  $B$  to each element of  $A$ .

We write

$$f(a) = b$$

if  $b$  is the unique element of  $B$  assigned by the function  $f$  to the element  $a$  of  $A$ .

If  $f$  is a function from  $A$  to  $B$ , we write

$$f: A \rightarrow B$$

(note: Here, " $\rightarrow$ " has nothing to do with if... then)

# Functions

If  $f:A \rightarrow B$ , we say that  $A$  is the domain of  $f$  and  $B$  is the codomain of  $f$ .

If  $f(a) = b$ , we say that  $b$  is the image of  $a$  and  $a$  is the pre-image of  $b$ .

The range of  $f:A \rightarrow B$  is the set of all images of all elements of  $A$ .

We say that  $f:A \rightarrow B$  maps  $A$  to  $B$ .

# Functions

Let us take a look at the function  $f:P \rightarrow C$  with

$$P = \{\text{Linda, Max, Kathy, Peter}\}$$

$$C = \{\text{Huye, Nyarugenge, Musanze, Bugesera}\}$$

$$f(\text{Linda}) = \text{Bugesera}$$

$$f(\text{Max}) = \text{Musanze}$$

$$f(\text{Kathy}) = \text{Nyarugenge}$$

$$f(\text{Peter}) = \text{Huye}$$

Here, the range of  $f$  is  $C$ .

# Functions

If the domain of our function  $f$  is large, it is convenient to specify  $f$  with a formula, e.g.:

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

$$f(x) = 2x$$

This leads to:

$$f(1) = 2$$

$$f(3) = 6$$

$$f(-3) = -6$$

...

# Functions

Let  $f_1$  and  $f_2$  be functions from  $A$  to  $\mathbb{R}$ .

Then the sum and the product of  $f_1$  and  $f_2$  are also functions from  $A$  to  $\mathbb{R}$  defined by:

$$(f_1 + f_2)(x) = f_1(x) + f_2(x)$$

$$(f_1 f_2)(x) = f_1(x) f_2(x)$$

Example:

$$f_1(x) = 3x, \quad f_2(x) = x + 5$$

$$(f_1 + f_2)(x) = f_1(x) + f_2(x) = 3x + x + 5 = 4x + 5$$

$$(f_1 f_2)(x) = f_1(x) f_2(x) = 3x(x + 5) = 3x^2 + 15x$$

# Functions

We already know that the range of a function  $f:A \rightarrow B$  is the set of all images of elements  $a \in A$ .

If we only regard a subset  $S \subseteq A$ , the set of all images of elements  $s \in S$  is called the image of  $S$ .

We denote the image of  $S$  by  $f(S)$ :

$$f(S) = \{f(s) \mid s \in S\}$$

# Functions

Let us look at the following well-known function:

$$f(\text{Linda}) = \text{Bugesera}$$

$$f(\text{Max}) = \text{Musanze}$$

$$f(\text{Kathy}) = \text{Nyarugenge}$$

$$f(\text{Peter}) = \text{Huye}$$

What is the image of  $S = \{\text{Linda, Max}\}$  ?

$$f(S) = \{\text{Bugesera, Musanze}\}$$

What is the image of  $S = \{\text{Max, Peter}\}$  ?

$$f(S) = \{\text{Musanze, Huye}\}$$

# Properties of Functions

A function  $f:A \rightarrow B$  is said to be one-to-one (or injective), if and only if

$$\forall x, y \in A \ (f(x) = f(y) \rightarrow x = y)$$

In other words:  $f$  is one-to-one if and only if it does not map two distinct elements of  $A$  onto the same element of  $B$ .

# Properties of Functions

And again...

$$f(\text{Linda}) = \text{Bugesera}$$

$$f(\text{Max}) = \text{Musanze}$$

$$f(\text{Kathy}) = \text{Nyarugenge}$$

$$f(\text{Peter}) = \text{Musanze}$$

Is  $f$  one-to-one?

No, Max and Peter are mapped onto the same element of the image.

$$g(\text{Linda}) = \text{Bugesera}$$

$$g(\text{Max}) = \text{Musanze}$$

$$g(\text{Kathy}) = \text{Nyarugenge}$$

$$g(\text{Peter}) = \text{Huye}$$

Is  $g$  one-to-one?

Yes, each element is assigned a unique element of the image.

# Properties of Functions

How can we prove that a function  $f$  is one-to-one?

Whenever you want to prove something, first take a look at the relevant definition(s):

$$\forall x, y \in A (f(x) = f(y) \rightarrow x = y)$$

Example:

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

$$f(x) = x^2$$

Disproof by counterexample:

$f(3) = f(-3)$ , but  $3 \neq -3$ , so  $f$  is not one-to-one.

# Properties of Functions

... and yet another example:

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

$$f(x) = 3x$$

One-to-one:  $\forall x, y \in A (f(x) = f(y) \rightarrow x = y)$

To show:  $f(x) \neq f(y)$  whenever  $x \neq y$  (indirect proof)

$$x \neq y$$

$$\Leftrightarrow 3x \neq 3y$$

$$\Leftrightarrow f(x) \neq f(y),$$

so if  $x \neq y$ , then  $f(x) \neq f(y)$ , that is,  $f$  is one-to-one.

# Properties of Functions

A function  $f:A \rightarrow B$  with  $A, B \subseteq \mathbb{R}$  is called **strictly increasing**, if

$$\forall x, y \in A (x < y \rightarrow f(x) < f(y)),$$

and **strictly decreasing**, if

$$\forall x, y \in A (x < y \rightarrow f(x) > f(y)).$$

Obviously, a function that is either strictly increasing or strictly decreasing is **one-to-one**.

# Properties of Functions

A function  $f:A \rightarrow B$  is called **onto**, or **surjective**, if and only if for every element  $b \in B$  there is an element  $a \in A$  with  $f(a) = b$ .

In other words,  $f$  is onto if and only if its range is its **entire codomain**.

A function  $f: A \rightarrow B$  is a **one-to-one correspondence**, or a **bijection**, if and only if it is both one-to-one and onto.

Obviously, if  $f$  is a bijection and  $A$  and  $B$  are finite sets, then  $|A| = |B|$ .

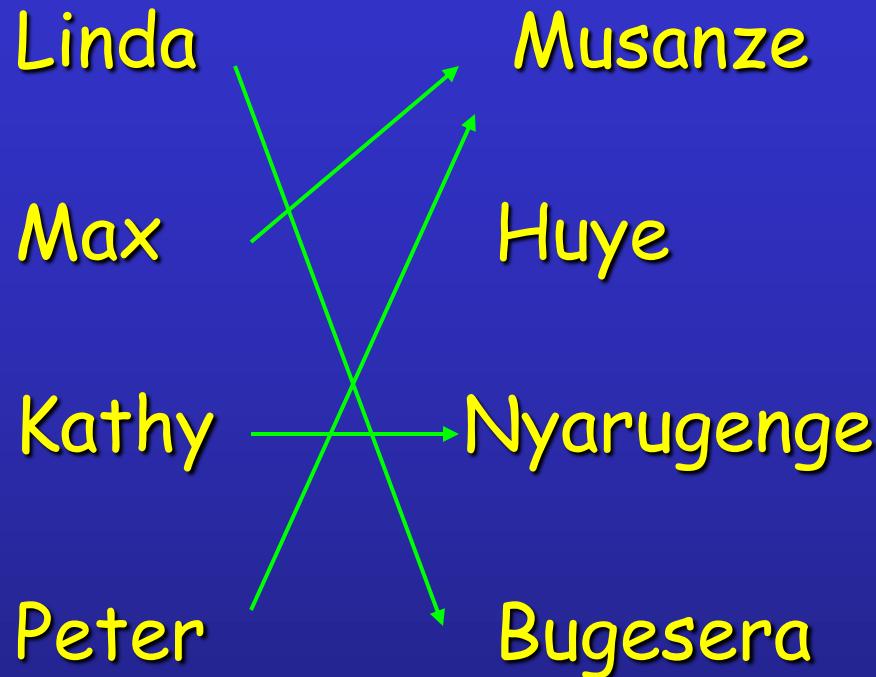
# Properties of Functions

## Examples:

In the following examples, we use the arrow representation to illustrate functions  $f:A \rightarrow B$ .

In each example, the complete sets A and B are shown.

# Properties of Functions



Is  $f$  injective?

No.

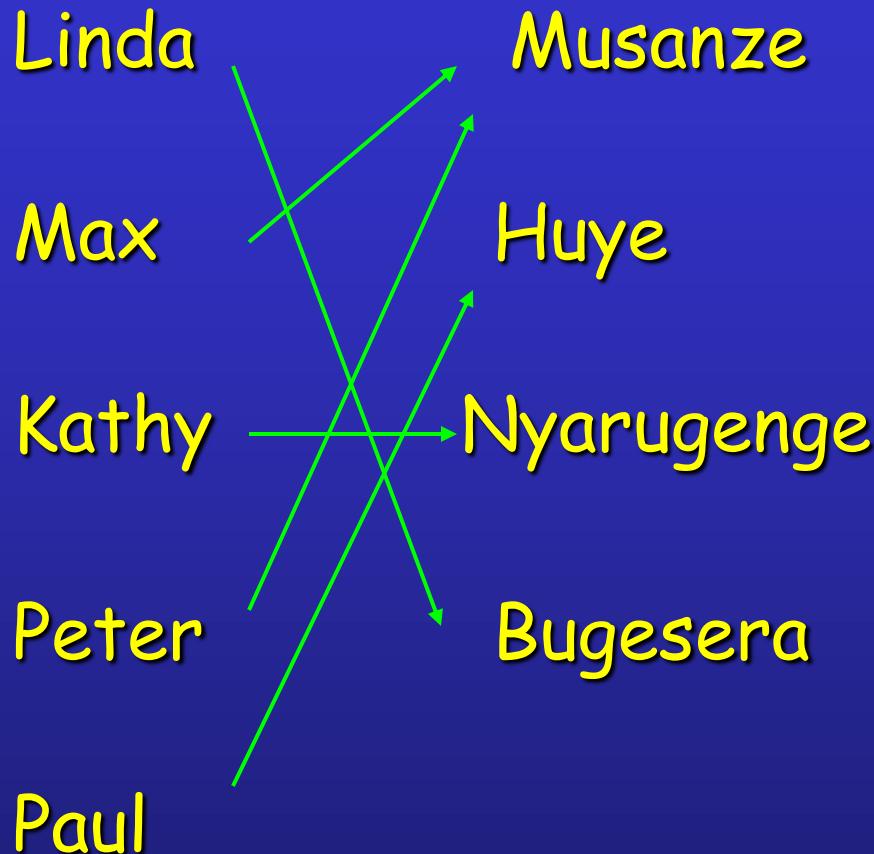
Is  $f$  surjective?

No.

Is  $f$  bijective?

No.

# Properties of Functions



Is  $f$  injective?

No.

Is  $f$  surjective?

Yes.

Is  $f$  bijective?

No.

# Properties of Functions



Is  $f$  injective?

Yes.

Is  $f$  surjective?

No.

Is  $f$  bijective?

No.

# Properties of Functions



Is  $f$  injective?

No!  $f$  is not even  
a function!

# Properties of Functions



Is  $f$  injective?

Yes.

Is  $f$  surjective?

Yes.

Is  $f$  bijective?

Yes.

# Inversion

An interesting property of bijections is that they have an **inverse function**.

The **inverse function** of the bijection  $f:A \rightarrow B$  is the function  $f^{-1}:B \rightarrow A$  with  
 $f^{-1}(b) = a$  whenever  $f(a) = b$ .

# Inversion

Example:

$$f(\text{Linda}) = \text{Bugesera}$$

$$f(\text{Max}) = \text{Musanze}$$

$$f(\text{Kathy}) = \text{Nyarugenge}$$

$$f(\text{Peter}) = \text{Huye}$$

$$f(\text{Helena}) = \text{Nyanza}$$

Clearly,  $f$  is bijective.

The inverse function  
 $f^{-1}$  is given by:

$$f^{-1}(\text{Bugesera}) = \text{Linda}$$

$$f^{-1}(\text{Musanze}) = \text{Max}$$

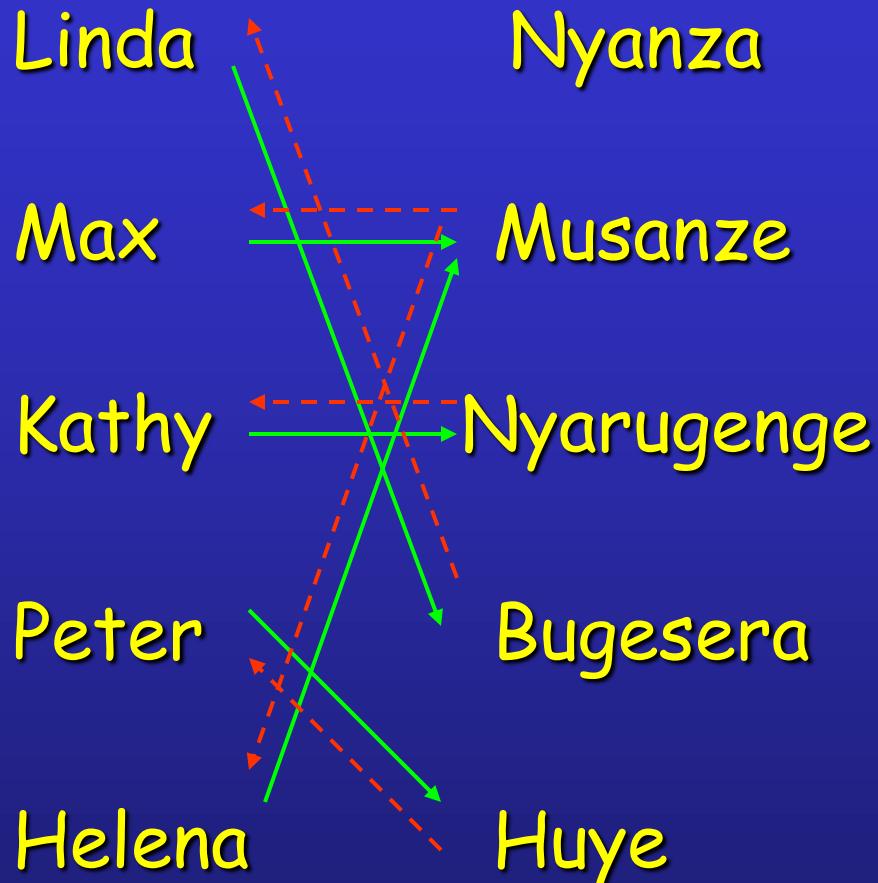
$$f^{-1}(\text{Nyarugenge}) = \text{Kathy}$$

$$f^{-1}(\text{Huye}) = \text{Peter}$$

$$f^{-1}(\text{Nyanza}) = \text{Helena}$$

Inversion is only  
possible for bijections  
(= invertible functions)

# Inversion



$f$

$f^{-1}$

$f^{-1}: C \rightarrow P$  is not function, because it is not defined for all elements of  $C$  and assigns two images to the pre-image Musanze.

# Composition

The **composition** of two functions  $g:A\rightarrow B$  and  $f:B\rightarrow C$ , denoted by  $f \circ g$ , is defined by

$$(f \circ g)(a) = f(g(a))$$

This means that

- **first**, function  $g$  is applied to element  $a \in A$ , mapping it onto an element of  $B$ ,
- **then**, function  $f$  is applied to this element of  $B$ , mapping it onto an element of  $C$ .
- **Therefore**, the composite function maps from  $A$  to  $C$ .

# Composition

Example:

$$f(x) = 7x - 4, g(x) = 3x,$$

$$f:\mathbb{R} \rightarrow \mathbb{R}, g:\mathbb{R} \rightarrow \mathbb{R}$$

$$(f \circ g)(5) = f(g(5)) = f(15) = 105 - 4 = 101$$

$$(f \circ g)(x) = f(g(x)) = f(3x) = 21x - 4$$

# Composition

Composition of a function and its inverse:

$$(f^{-1} \circ f)(x) = f^{-1}(f(x)) = x$$

The composition of a function and its inverse is the **identity function**  $i(x) = x$ .

# Boolean Algebra

Boolean algebra provides the operations and the rules for working with the set {0, 1}.

These are the rules that underlie **electronic circuits**.

We are going to focus on three operations:

- Boolean complementation,
- Boolean sum, and
- Boolean product

# Boolean Operations

The **complement** is denoted by a bar (on the slides, we will use a minus sign). It is defined by

$$\bar{0} = 1 \text{ and } \bar{1} = 0.$$

The **Boolean sum**, denoted by  $+$  or by OR, has the following values:

$$1 + 1 = 1, \quad 1 + 0 = 1, \quad 0 + 1 = 1, \quad 0 + 0 = 0$$

The **Boolean product**, denoted by  $\cdot$  or by AND, has the following values:

$$1 \cdot 1 = 1, \quad 1 \cdot 0 = 0, \quad 0 \cdot 1 = 0, \quad 0 \cdot 0 = 0$$

# Boolean Functions and Expressions

**Definition:** Let  $B = \{0, 1\}$ . The variable  $x$  is called a **Boolean variable** if it assumes values only from  $B$ .

A function from  $B^n$ , the set  $\{(x_1, x_2, \dots, x_n) \mid x_i \in B, 1 \leq i \leq n\}$ , to  $B$  is called a **Boolean function of degree  $n$** .

Boolean functions can be represented using expressions made up from the variables and Boolean operations.

# Boolean Functions and Expressions

The Boolean **expressions** in the variables  $x_1, x_2, \dots, x_n$  are defined recursively as follows:

- 0, 1,  $x_1, x_2, \dots, x_n$  are Boolean expressions.
- If  $E_1$  and  $E_2$  are Boolean expressions, then  $(-E_1)$ ,  $(E_1 E_2)$ , and  $(E_1 + E_2)$  are Boolean expressions.

Each Boolean expression represents a Boolean function. The values of this function are obtained by substituting 0 and 1 for the variables in the expression.

# Boolean Functions and Expressions

For example, we can create Boolean expression in the variables  $x$ ,  $y$ , and  $z$  using the “building blocks” 0, 1,  $x$ ,  $y$ , and  $z$ , and the construction rules:

Since  $x$  and  $y$  are Boolean expressions, so is  $xy$ .

Since  $z$  is a Boolean expression, so is  $(-z)$ .

Since  $xy$  and  $(-z)$  are expressions, so is  $xy + (-z)$ .

... and so on...

# Boolean Functions and Expressions

**Example:** Give a Boolean expression for the Boolean function  $F(x, y)$  as defined by the following table:

x	y	$F(x, y)$
0	0	0
0	1	1
1	0	0
1	1	0

**Possible solution:**  $F(x, y) = (\neg x) \cdot y$

# Boolean Functions and Expressions

Another Example:

x	y	z	F(x, y, z)
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	0

Possible solution I:

$$F(x, y, z) = -(xz + y)$$

Possible solution II:

$$F(x, y, z) = (-(xz))(-y)$$

# Boolean Functions and Expressions

There is a simple method for deriving a Boolean expression for a function that is defined by a table. This method is based on **minterms**.

**Definition:** A **literal** is a Boolean variable or its complement. A **minterm** of the Boolean variables  $x_1, x_2, \dots, x_n$  is a Boolean product  $y_1y_2\dots y_n$ , where  $y_i = x_i$  or  $y_i = \neg x_i$ .

Hence, a minterm is a product of  $n$  literals, with one literal for each variable.

# Boolean Functions and Expressions

Consider  $F(x, y, z)$  again:

x	y	z	$F(x, y, z)$
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	0

$F(x, y, z) = 1$  if and only if:

$x = y = z = 0$  or

$x = y = 0, z = 1$  or

$x = 1, y = z = 0$

Therefore,

$$\begin{aligned} F(x, y, z) = & \\ & (-x)(-y)(-z) + \\ & (-x)(-y)z + \\ & x(-y)(-z) \end{aligned}$$

# Boolean Functions and Expressions

**Definition:** The Boolean functions  $F$  and  $G$  of  $n$  variables are **equal** if and only if  $F(b_1, b_2, \dots, b_n) = G(b_1, b_2, \dots, b_n)$  whenever  $b_1, b_2, \dots, b_n$  belong to  $B$ .

Two different Boolean expressions that represent the same function are called **equivalent**.

For example, the Boolean expressions  $xy$ ,  $xy + 0$ , and  $xy \cdot 1$  are equivalent.

# Boolean Functions and Expressions

The **complement** of the Boolean function  $F$  is the function  $\neg F$ , where  $\neg F(b_1, b_2, \dots, b_n) = \neg(F(b_1, b_2, \dots, b_n))$ .

Let  $F$  and  $G$  be Boolean functions of degree  $n$ . The **Boolean sum**  $F+G$  and **Boolean product**  $FG$  are then defined by

$$(F + G)(b_1, b_2, \dots, b_n) = F(b_1, b_2, \dots, b_n) + G(b_1, b_2, \dots, b_n)$$

$$(FG)(b_1, b_2, \dots, b_n) = F(b_1, b_2, \dots, b_n) \cdot G(b_1, b_2, \dots, b_n)$$

# Boolean Functions and Expressions

**Question:** How many different Boolean functions of degree 1 are there?

**Solution:** There are four of them,  $F_1, F_2, F_3$ , and  $F_4$ :

x	$F_1$	$F_2$	$F_3$	$F_4$
0	1	0	1	1
1	0	1	0	1

# Boolean Functions and Expressions

**Question:** How many different Boolean functions of degree 2 are there?

**Solution:** There are 16 of them,  $F_1, F_2, \dots, F_{16}$ :

x	y	$F_1$	$F_2$	$F_3$	$F_4$	$F_5$	$F_6$	$F_7$	$F_8$	$F_9$	$F_{10}$	$F_{11}$	$F_{12}$	$F_1$	$F_1$	$F_1$	$F_{16}$
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

# Boolean Functions and Expressions

**Question:** How many different Boolean functions of degree  $n$  are there?

**Solution:**

There are  $2^n$  different  $n$ -tuples of 0s and 1s.

A Boolean function is an assignment of 0 or 1 to each of these  $2^n$  different  $n$ -tuples.

Therefore, there are  $2^{2^n}$  different Boolean functions.

# Duality

There are useful identities of Boolean expressions that can help us to transform an expression A into an equivalent expression B

We can derive additional identities with the help of the **dual** of a Boolean expression.

The dual of a Boolean expression is obtained by interchanging Boolean sums and Boolean products and interchanging 0s and 1s.

# Duality

## Examples:

The dual of  $x(y + z)$  is  $x + yz$ .

The dual of  $-x \cdot 1 + (-y + z)$  is  $(-x + 0)((-y)z)$ .

The **dual of a Boolean function F** represented by a Boolean expression is the function represented by the dual of this expression.

This dual function, denoted by  $F^d$ , **does not depend** on the particular Boolean expression used to represent F.

# Duality

Therefore, an identity between functions represented by Boolean expressions **remains valid** when the duals of both sides of the identity are taken.

We can use this fact, called the **duality principle**, to derive new identities.

For example, consider the absorption law  
 $x(x + y) = x$ .

By taking the duals of both sides of this identity, we obtain the equation  $x + xy = x$ , which is also an identity (and also called an absorption law).

# Definition of a Boolean Algebra

All the properties of Boolean functions and expressions that we have discovered also apply to **other mathematical structures** such as propositions and sets and the operations defined on them.

If we can show that a particular structure is a Boolean algebra, then we know that all results established about Boolean algebras apply to this structure.

For this purpose, we need an **abstract definition** of a Boolean algebra.

# Definition of a Boolean Algebra

**Definition:** A Boolean algebra is a set  $B$  with two binary operations  $\vee$  and  $\wedge$ , elements  $0$  and  $1$ , and a unary operation  $-$  such that the following properties hold for all  $x, y$ , and  $z$  in  $B$ :

$$x \vee 0 = x \text{ and } x \wedge 1 = x \quad (\text{identity laws})$$

$$x \vee (-x) = 1 \text{ and } x \wedge (-x) = 0 \quad (\text{domination laws})$$

$$(x \vee y) \vee z = x \vee (y \vee z) \text{ and} \\ (x \wedge y) \wedge z = x \wedge (y \wedge z) \quad (\text{associative laws})$$

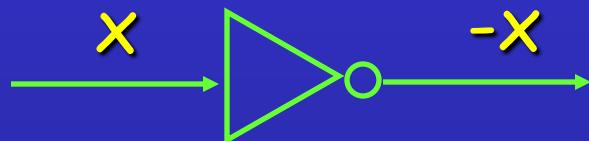
$$x \vee y = y \vee x \text{ and } x \wedge y = y \wedge x \quad (\text{commutative laws})$$

$$x \vee (y \wedge z) = (x \vee y) \wedge (x \vee z) \text{ and}$$

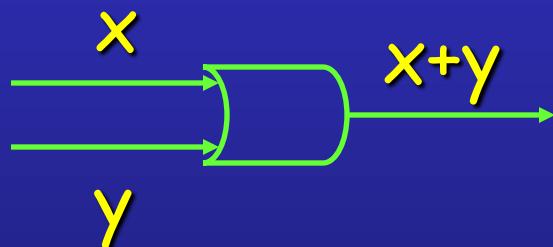
$$x \wedge (y \vee z) = (x \wedge y) \vee (x \wedge z) \quad (\text{distributive laws})$$

# Logic Gates

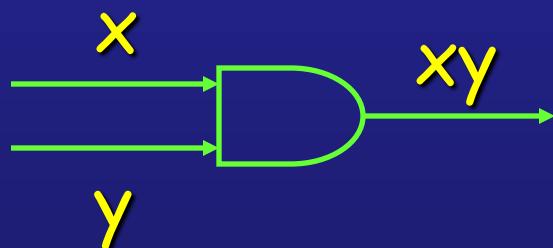
Electronic circuits consist of so-called gates.  
There are three basic types of gates:



inverter



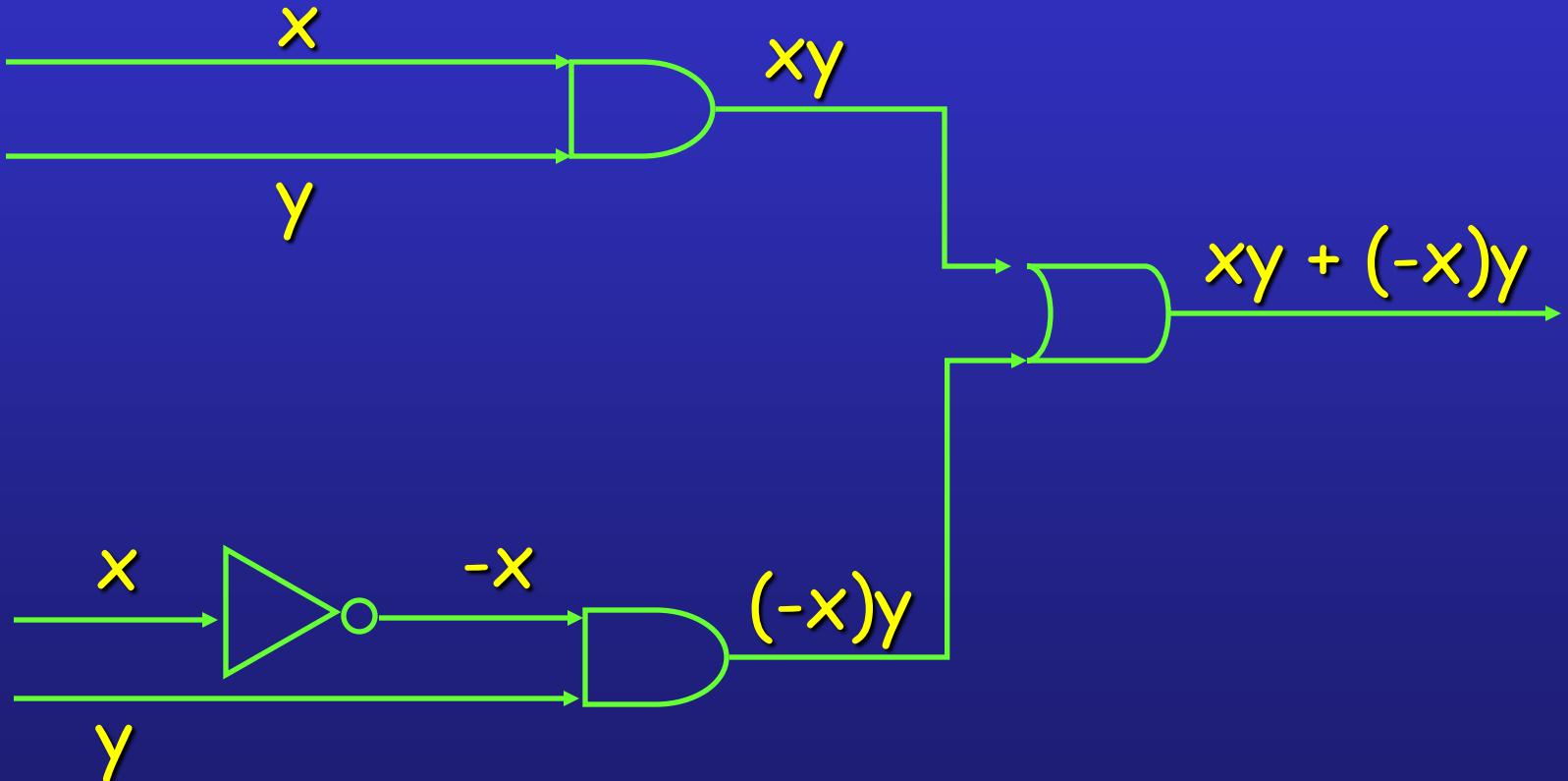
OR gate



AND gate

# Logic Gates

**Example:** How can we build a circuit that computes the function  $xy + (-x)y$  ?



# Logic, Sets, and Boolean Algebra

Logic	Set	Boolean Algebra
False	$\emptyset$	0
True	$U$	1
$A \wedge B$	$A \cap B$	$A \cdot B$
$A \vee B$	$A \cup B$	$A + B$
$\neg A$	$A^C$	$\bar{A}$

Compare the equivalence laws of them