Analysis of Alog. OIII2/16 QP Coo

(3 Hours)

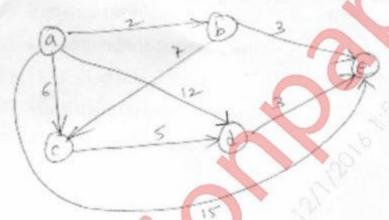
QP Code: 541400

[Total Marks: 80

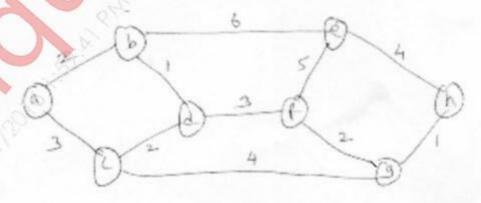
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N.B.: (1) Q.1 is Compulsory.

- (2) Attempt any three from remaining five questions.
- (a) Which are the different methods of solving recurrences. Explain with examples.
 - (b) Compare Greedy and dynamic programing approach for algorithm Design. 10 Explain How both can be used to solve Knapsack problem?
- Explain the anlaysis of quick sort and apply the same to sort following 10 data. [10 7 5 9 12 3]
 - (b) Write single source shortest path algorithm & apply the same for following. 10



- (a) Explain string matching with finite automata and apply the same technique 3. 10 to match following pattern. txt[]=UNIVERSITY OF MUMBAI pat[]=MBA
 - (b) Compare Prims & Kruskal's method for finding Minimum spanning Tree 10 find MST for following using prims method.



(a) Explain with example how divide and conquer stratergy is used in binary search? (b) Solve sum of subsets problem for following N = 6 $W = \{3, 5, 7, 8, 9, 15\} & M = 20$ Also write the Algorithm for it. (a) Explain longest common subsequence problem with example. 10 (b) What is backtracking method? How it is used in graph coloring problem? 10 Write short notes on (Any Four) 6. 20 (1) 8 queens problem (2) Job sequencing with deadlines (3) Flow shop scheduling (4) Multistage Graphs (5) A symptotic Notations