Experiment No:06

Aim: How To Set Up Firebase with Flutter for iOS and Android Apps

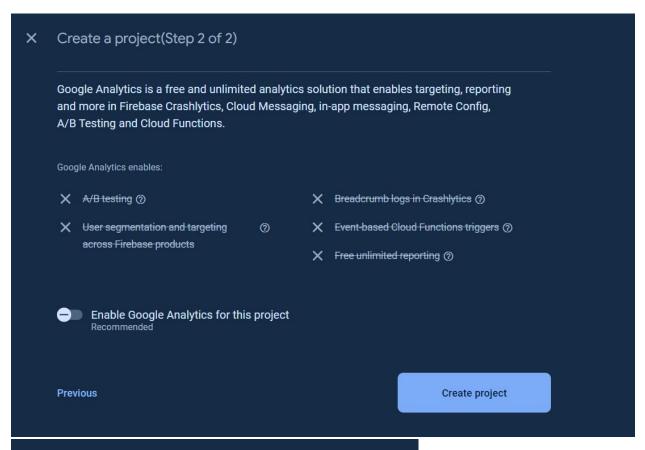
Theory:

Firebase is a comprehensive platform provided by Google for developing mobile and web applications. It offers a wide range of features, including authentication, real-time database, cloud storage, hosting, and more, making it a popular choice for app development. Integrating Firebase with Flutter for both iOS and Android apps involves several steps:

1. Create a Firebase Project:

- Start by creating a new project on the Firebase console (console.firebase.google.com).
- Follow the prompts to set up your project, including providing a project name and enabling Google Analytics.

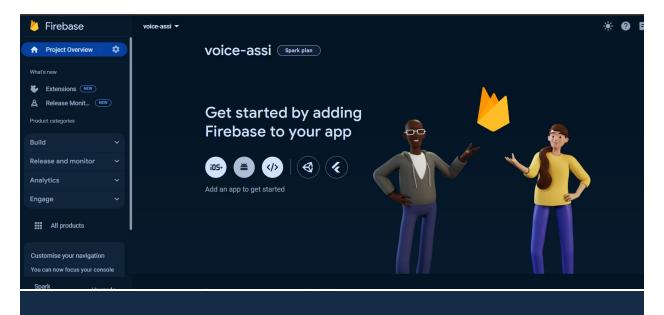


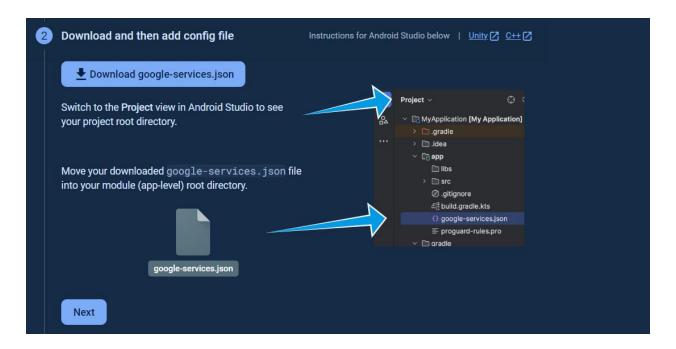




2. Add Your App to Firebase:

- After creating the project, add your Flutter app to it by clicking on the "Add App" button and selecting the appropriate platform (iOS or Android).
- Follow the instructions to register your app with Firebase. For Android, you'll need to provide your app's package name, and for iOS, you'll need to upload your app's GoogleService-Info.plist file.





3. Configure Firebase SDK:

- For Android:
 - Add the Firebase SDK to your Flutter project by adding the required dependencies in your build.gradle file.
 - Update the android/build.gradle file to include the Google services classpath.
 - Add the google-services.json file to the android/app directory.
- For iOS:
 - Add the Firebase SDK to your Flutter project by adding the required dependencies in your Podfile.
 - Add the GoogleService-Info.plist file to the ios/Runner directory.

```
buildscript {
    ext.kotlin_version = '1.7.10'
    repositories {
        google()
        mavenCentral()
    }

    dependencies {
        classpath 'com.android.tools.build:gradle:7.2.0'
        classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlin_version"
        classpath "com.google.gms:google-services:4.3.15"
    }
}
```

```
def flutterVersionName = localProperties.getProperty('flutter.versionName')
if (flutterVersionName == null) {
    flutterVersionName = '1.0'
}
apply plugin: 'com.android.application'
apply plugin: 'kotlin-android'
apply plugin: "com.google.gms.google-services"
apply from: "$flutterRoot/packages/flutter_tools/gradle/flutter.gradle"
android {
    compileSdkVersion flutter.compileSdkVersion
    ndkVersion flutter.ndkVersion
    compileOptions {
```

4. Initialize Firebase:

• In your Flutter app, initialize Firebase by importing the necessary Firebase libraries and calling Firebase.initializeApp() in your main() function.

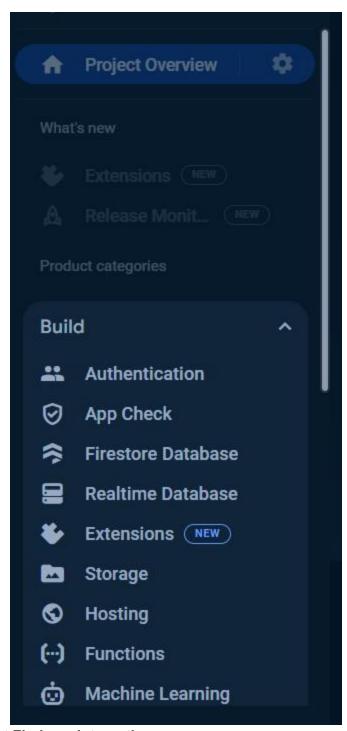
```
import 'package:allen/pallete.dart';
import 'package:flutter/material.dart';
import 'package:firebase_core/firebase_core.dart';
import 'package:firebase_auth/firebase_auth.dart';

Run|Debug|Profile
Future main() async {
    WidgetsFlutterBinding.ensureInitialized();
    await Firebase.initializeApp();
    runApp(const MyApp());
}

class MyApp extends StatelessWidget {
    const MyApp({super.key});
```

5. Add Firebase Services:

- Depending on your app's requirements, add the Firebase services you need, such as Authentication, Firestore, Realtime Database, Cloud Storage, etc.
- Follow the documentation provided by Firebase to set up and configure each service according to your app's needs.



6. Test Firebase Integration:

- Verify that Firebase is correctly integrated into your Flutter app by testing various Firebase features and services.
- Use Firebase Authentication to authenticate users, Firestore or Realtime Database to store and retrieve data, and other Firebase services as required.

7. Handle Platform-Specific Configurations (Optional):

 Depending on your app's requirements, you may need to handle platform-specific configurations for Firebase services, such as handling deep links, push notifications, etc.

```
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                        android > app > {} google-services.json > ...
                               P Click here to ask Blackbox to help you code faster

✓ android

                                 "project info": {
                                   "project_number": "507110334444",
                                   "project_id": "gpt-flutter-5810f",
 build.gradle M 6
{} google-services... U 7
> build
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                                     "client_info": {
> gradle 10

◆ .gitignore 11

★ build.gradle M 12
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gradle.properties 13
 ≡ gradlew
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gradlew.bat
                                     "api_key": [
iocal.propertiesi settings.gradle
                                         "current key": "AIzaSyBk2gBANqBIHqmR6pvw26Rn303dxHaUmK4"
> ios
                                      "services": {
∨ lib
                                       "appinvite_service": {
```

Conclusion:

I have successfully understood and implemented ,How To Set Up Firebase with Flutter for iOS and Android Apps