

TUTORIAL 0 THE NUMBER SYSTEMS

Overview

- **We will review the following concept in this tutorial:**
 - The conversion of numbers between base 2 (binary), base 10 (decimal) and base 16 (hexadecimal).
- **Work with number conversion examples**

The Decimal (Base 10) representation

- We are using the decimal (base 10) number system to represent numbers in our daily lives.
- For example when we say a year has $365_{(10)}$ days, this decimal number $365_{(10)}$ really means the following:

$$\begin{aligned} 365_{(10)} &= 300 + 60 + 5 \\ 365_{(10)} &= 3 \times 100 + 6 \times 10 + 5 \times 1 \\ 365_{(10)} &= 3 \times 10^2 + 6 \times 10^1 + 5 \times 10^0 \end{aligned}$$

- When we represent a fractional number in the decimal (base 10) format like in the following, it really means:

$$\begin{aligned} 365.25_{(10)} &= 3 \times 10^2 + 6 \times 10^1 + 5 \times 10^0 + 2 \times 10^{-1} \\ &\quad + 5 \times 10^{-2} \end{aligned}$$



The General Base r Representation

- In general we can represent a number using any *base* (or radix) r :

$$\underbrace{(a_n \dots a_5 a_4 a_3 a_2 a_1 a_0)}_{\text{Integer part}} \cdot \underbrace{a_{-1} a_{-2} a_{-3} a_{-4} \dots a_{-m}}_{\text{Fractional part}})_r \quad a_i < r$$

- For example: the following fractional number represented in base r is really:

$$(a_n \dots a_5 a_4 a_3 a_2 a_1 a_0 \cdot a_{-1} a_{-2} a_{-3} a_{-4} \dots a_{-m})_r$$

$$= a_n \times r^n + a_{n-1} \times r^{n-1} + a_{n-2} \times r^{n-2} + \dots + a_0 \times r^0 + a_{-1} \times r^{-1} + \dots + a_{-m} \times r^{-m}$$



A Binary (Base 2) Representation Example

- From the equation on the last page, we can convert a binary fractional number $(111.01)_2$ into the decimal representation easily:

$$(111.01)_2 = (?)_{10}$$

$$\begin{aligned}(111.01)_2 &= 1 \times 2^0 + 1 \times 2^1 + 1 \times 2^2 + 0 \times 2^{-1} + 1 \times 2^{-2} \\ &= (1 + 2 + 4 + 0.25)_{10}\end{aligned}$$



A Hexadecimal (Base 16) Representation Example

- From the same equation two slides before, we can convert a hexadecimal fractional number $(A05.3F)_{16}$ into the decimal representation easily:

$$(A05.3F)_{16} = (?)_{10}$$

$$\begin{aligned}(A05.3F)_{16} &= 10 \times 16^2 + 0 \times 16^1 + 5 \times 16^0 + 3 \times 16^{-1} \\ &\quad + 15 \times 16^{-2} \\ &= 2565.24609375_{10}\end{aligned}$$

Therefore $A05.3F_{16}$ equals to 2565.24609375_{10}

Converting a Decimal Integer to the Binary Representation

- To convert a decimal integer to the binary representation, we have to divide the decimal integer repeatedly by the base 2, until we have obtained the quotient of zero

$$(26)_{10} = (?)_2$$

| Division | Quotation | Generated Remainder |
|----------|-----------|---------------------|
| 26 / 2 | 13 | 0 |
| 13 / 2 | 6 | 1 |
| 6 / 2 | 3 | 0 |
| 3 / 2 | 1 | 1 |
| 1 / 2 | 0 | 1 |

Diagram illustrating the conversion process with arrows showing the sequence of divisions from 26 down to 1, and the corresponding remainders (0, 1, 0, 1, 1) which form the binary number 11010₂ when read from bottom to top. The bottom remainder (1) is labeled "Most Significant Bit" and the top remainder (0) is labeled "Least Significant Bit".

So the corresponding binary number is 11010₍₂₎



香港科技大學

THE HONG KONG UNIVERSITY OF SCIENCE AND TECHNOLOGY

Converting a Decimal Integer to the Hexadecimal Representation

- Similarly, to convert a decimal integer to a base r number, we will be dividing the decimal integer repeatedly by r , until the quotient of 0 has been obtained:

$$(426)_{10} = (?)_{16}$$

| Division | Quotation | Generated Remainder |
|----------|-----------|---------------------------------------|
| 426 / 16 | 26 | 10 Least Significant Bit |
| 26 / 16 | 1 | 10 |
| 1 / 16 | 0 | 1 Most Significant Bit |

So the corresponding binary number is $1AA_{(16)}$



Quick Conversion Table for Different Bases

| Decimal $r = 10$ | Binary $r = 2$ | Ternary $r = 3$ | Quaternary $r = 4$ | Octal $r = 8$ | Hexadecimal $r = 16$ |
|---------------------|-------------------|--------------------|-----------------------|------------------|-------------------------|
| 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 1 | 1 | 1 | 1 | 1 |
| 2 | 10 | 2 | 2 | 2 | 2 |
| 3 | 11 | 10 | 3 | 3 | 3 |
| 4 | 100 | 11 | 10 | 4 | 4 |
| 5 | 101 | 12 | 11 | 5 | 5 |
| 6 | 110 | 20 | 12 | 6 | 6 |
| 7 | 111 | 21 | 13 | 7 | 7 |
| 8 | 1000 | 22 | 20 | 10 | 8 |
| 9 | 1001 | 100 | 21 | 11 | 9 |
| 10 | 1010 | 101 | 22 | 12 | A |
| 11 | 1011 | 102 | 23 | 13 | B |
| 12 | 1100 | 110 | 30 | 14 | C |
| 13 | 1101 | 111 | 31 | 15 | D |
| 14 | 1110 | 112 | 32 | 16 | E |
| 15 | 1111 | 120 | 33 | 17 | F |
| 16 | 10000 | 121 | 100 | 20 | 10 |
| 17 | 10001 | 122 | 101 | 21 | 11 |
| 18 | 10010 | 200 | 102 | 22 | 12 |
| 19 | 10011 | 201 | 103 | 23 | 13 |
| 20 | 10100 | 202 | 110 | 24 | 14 |

Binary (Base 2) to Hexadecimal (Base 16) Conversion

- Starting from the Least Significant Bit (LSB) of the binary integer, we group four digits at a time and replace them with the hexadecimal equivalent of those groups and we can get the final hexadecimal number. We may need to **pad extra zeros** at the left of the binary integer to make up for enough digits:

$$(101\ 1110)_2 = (?)_{16}$$



| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 0 | 1 | 0 | 1 | 1 | 1 | 1 | 0 |
| 5 | | | | E | | | |

Additional 0 padded to the left

$$\text{Therefore } (101\ 0110)_2 = (5E)_{16}$$



香港科技大學

THE HONG KONG UNIVERSITY OF SCIENCE AND TECHNOLOGY

Hexadecimal (Base 16) to Binary (Base 2) Conversion

- If a hexadecimal number is given and you are asked to convert it into its binary equivalent, then each hexadecimal digit is converted into a 4-bit-equivalent binary number and by combining all those digits we get the final binary equivalent:

$$(\mathbf{5E})_{16} = (?)_2$$

| 5 | | | | E | | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | 1 | 0 | 1 | 1 | 1 | 1 | 0 |

$$\text{Therefore } (\mathbf{5E})_{16} = (\mathbf{0101\ 1110})_2$$

