

Attitude and Position Control of a Quadcopter in a Networked Distributed System

Alejandro Alonso García, Amalie V. Petersen, Andrea Victoria Tram Løvemærke, Niels Skov Vestergaard, Noelia Villarmarzo Arruñada

Email: [aalons16] [apet13] [alavem13] [nveste12] [nvilla16] @student.aau.dk



AALBORG UNIVERSITY

Introduction

A design that is able to make the quadcopter hover and move to a desired position is designed. The system's coupled behavior and instability raises a challenging control task.

This task is solved by implementing a linear control design. The system is split into an attitude and translational model. These are controlled individually by state space and classical controllers respectively. The prototype gets its attitude and position from a motion tracking system based on infrared cameras, keeping the control in a micro processor on the quadcopter. This layout constitutes a distributed system, where network issues, such as delays and packet losses, are taken into account.

Methods

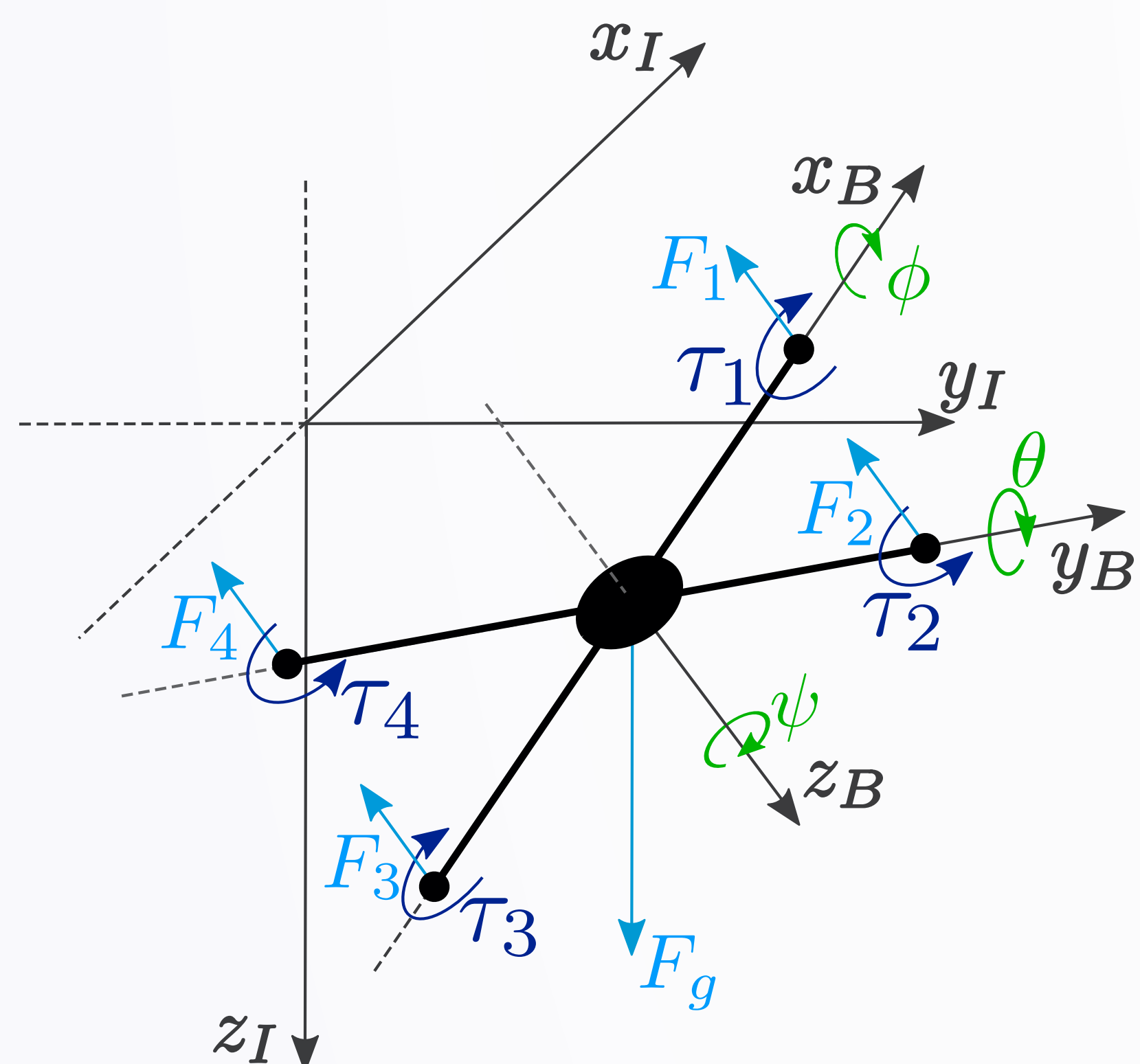


Figure 1: Free body diagram of the quadcopter along with the inertial and body coordinate systems.

The system is modeled by using two coordinate frames. The inertial frame is utilized to describe the translational movement while the body frame is attached to the quadcopter and used to characterize its attitude behavior. This statement requires citation [Smith:2012qr].

Method

The attitude model equations for rotational movement is as follows

$$J_x \ddot{\phi} = k_{th}(\omega_4^2 - \omega_2^2)L \quad (1)$$

$$J_y \ddot{\theta} = k_{th}(\omega_1^2 - \omega_3^2)L \quad (2)$$

$$J_z \ddot{\psi} = k_d(\omega_1^2 - \omega_2^2 + \omega_3^2 - \omega_4^2) \quad (3)$$

The response of the system along the inertial x, y and z axes are derived from Newton's Second Law of Motion, as follows

$$m\ddot{x}_I = -k_{th}(\omega_1^2 + \omega_2^2 + \omega_3^2 + \omega_4^2) \quad (4)$$

$$\times (\cos \phi \sin \theta \cos \psi + \sin \phi \sin \psi)$$

$$m\ddot{y}_I = -k_{th}(\omega_1^2 + \omega_2^2 + \omega_3^2 + \omega_4^2) \quad (5)$$

$$\times (\cos \phi \sin \theta \sin \psi - \sin \phi \cos \psi)$$

$$m\ddot{z}_I = F_g - k_{th}(\omega_1^2 + \omega_2^2 + \omega_3^2 + \omega_4^2) \quad (6)$$

$$\times \cos \phi \cos \theta$$

Results

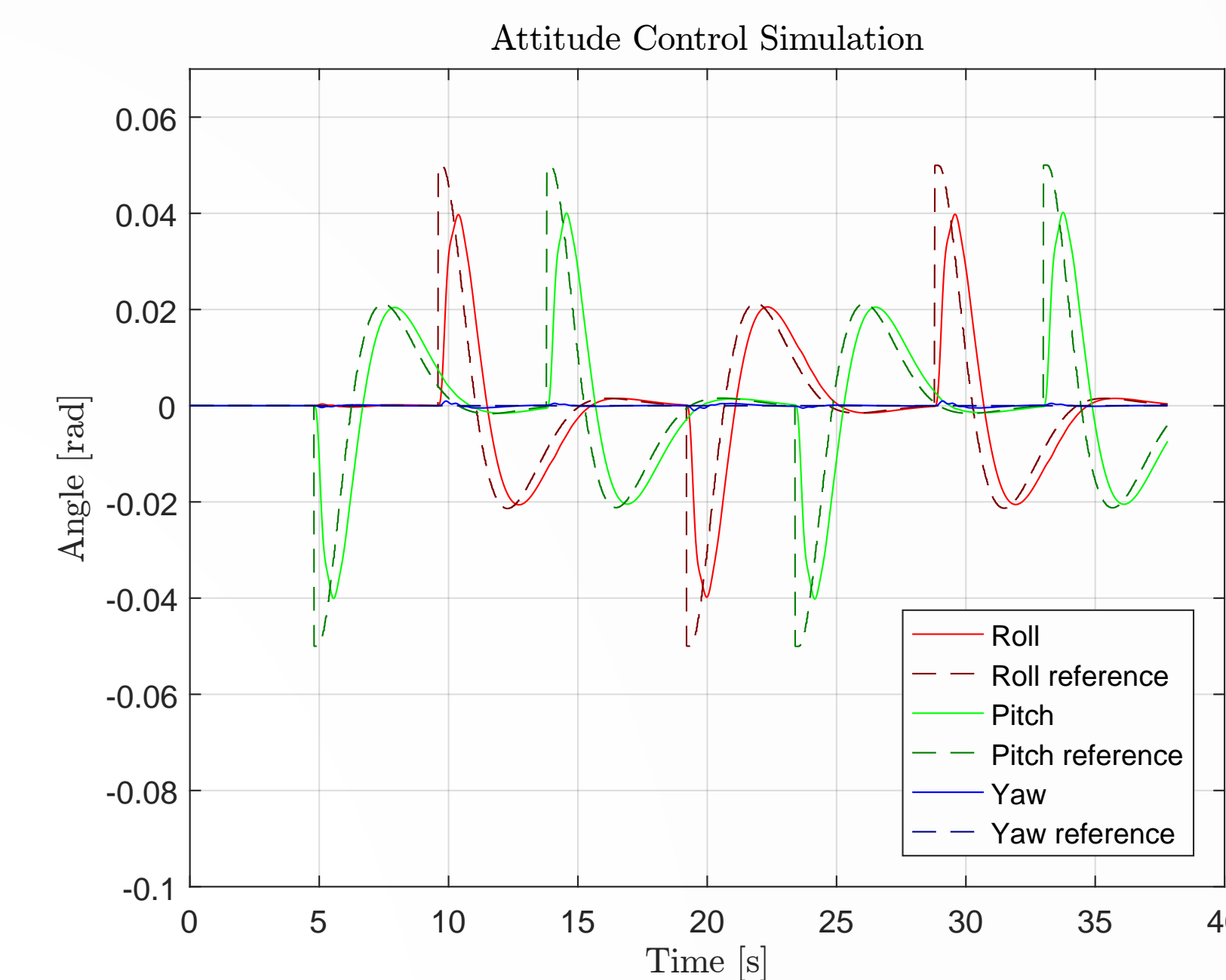


Figure 2: Figure caption

The attitude controller is defined by the chosen feedback and integral poles, $[-6.0, -6.2, -6.4, -6.6, -6.8, -7.0, -7.2, -7.4, -7.6]$, and the observer poles, $[-20, -25, -30]$. The translation velocity controllers for x and y are $C_x(s) = -0.1$, $C_y(s) = 0.1$ and the position ones are $C_x(s) = 0.5$, $C_y(s) = 0.5$. The PI-controller for the z translational velocity is $C_z(s) = -201 \frac{s+0.8}{s}$ and the outer loop P-controller is $C_z = 0.9$.

Discussion

It is seen that the controllers achieve the desired reference even though the network delay and the sampling rate affect the performance. The main network effect is the designed bandwidth of the controllers. This occurs due to the limited frequency in which the sensor data is obtained from the motion tracking system through the wireless connection.

Conclusion

The control system has been split into an attitude and a translational controller. The former has been designed using a state space approach, including state feedback with integral control and a reduced order observer. The translational control system has been designed with a classical control approach and result in three cascade loops, including proportional and PI controllers. The results obtained from the design show that both the attitude and the translational behavior of the quadcopter has been successfully controlled.

References

CONTROL BOOK.

Acknowledgements

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Important Result

This is for bringing the final controller graph with some text saying, it hopefully works well.

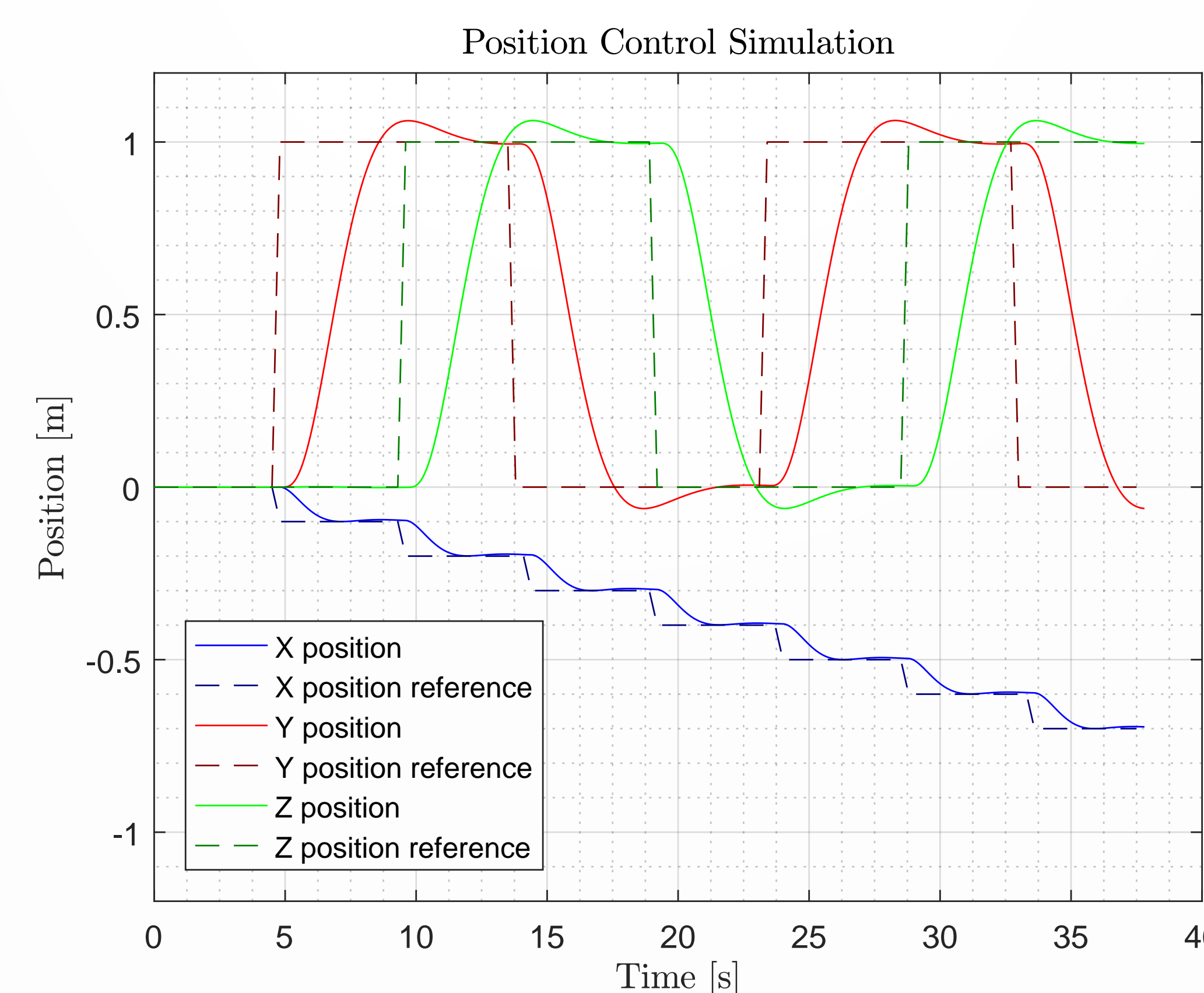


Figure 3: Figure caption