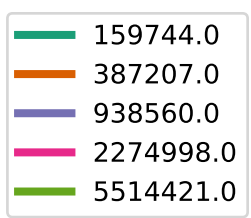
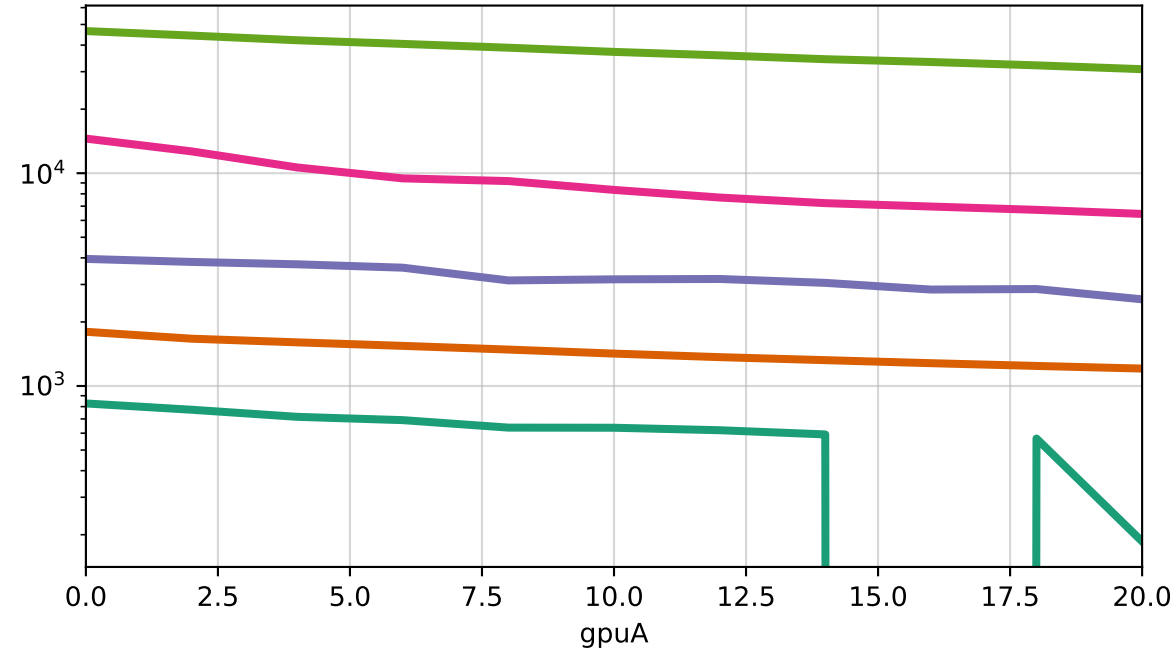


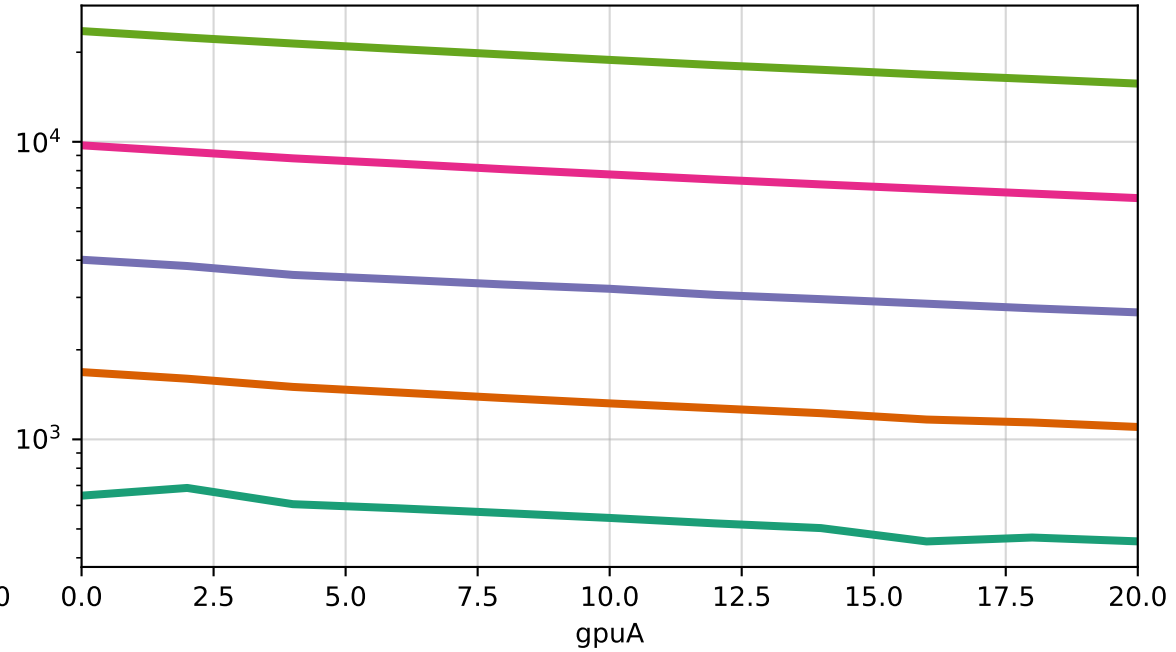
# Affinity at best threads per block



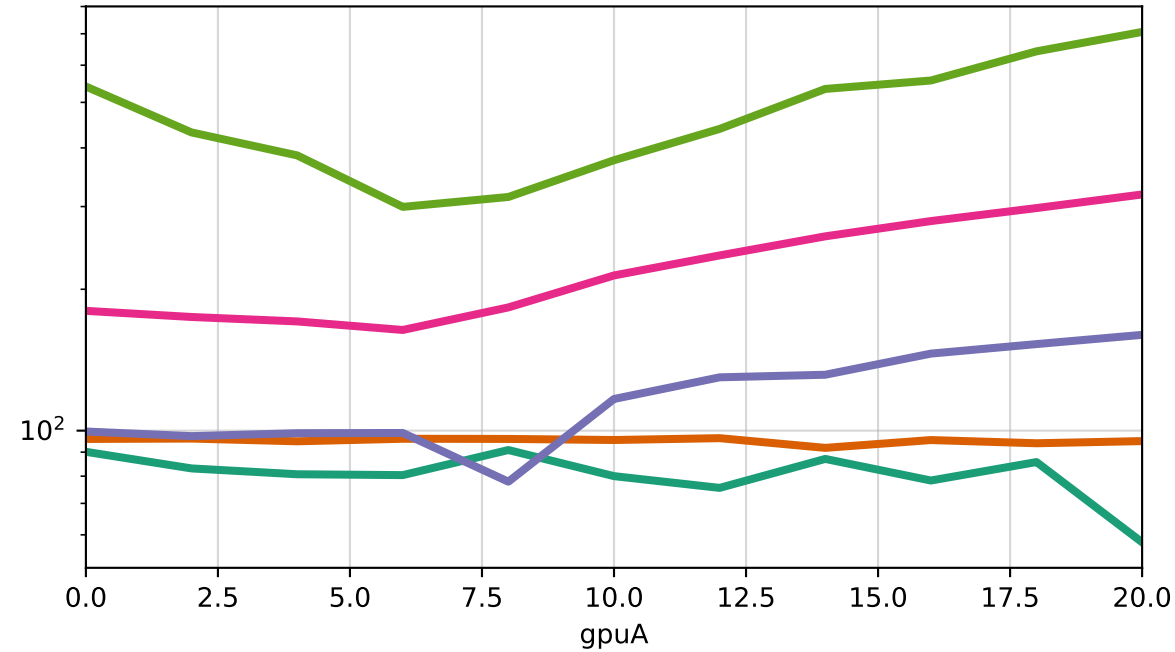
## EulerClassic



## EulerSwept



## HeatClassic



## HeatSwept

