SYSTEM CALL PROGRAMS

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Assignment 5:

CB.EN.P2CYS23017

- 1. Write your own version of printf named myprintfunction().
- a. It should be able to accept various types of parameters such as char, int, double, etc.
- b. Bonus : The function should be able to accept different parameter count. The first parameter says the count of parameters, followed by actual parameters

```
#include <stdio.h>
#include <stdarg.h>
void myprintf(const char *format, ...)
{
  va list args;
  va_start(args, format);
  int paramCount = 0;
  while (*format)
  {
    if (*format == '%')
    {
      format++;
      switch (*format)
      {
         case 'c':
           paramCount++;
           putchar(va_arg(args, int));
```

```
break;
        case 'd':
           paramCount++;
           printf("%d", va_arg(args, int));
           break;
        case 'f':
           paramCount++;
           printf("%f", va_arg(args, double));
           break;
        case 's':
           paramCount++;
           fputs(va_arg(args, const char*), stdout);
           break;
        default:
           putchar(*format);
           break;
      }
    }
    else
      putchar(*format);
    format++;
  }
  va_end(args);
  printf("\nTotal count of parameters given: %d\n\n", paramCount);
}
int main()
```

```
{
    myprintf("%c %d %f %s\n", 'z', 54, 87.28, "New String");
    return 0;
}
```

OUTPUT:

```
[09/03/23]seed@VM:~$ gedit myprint.c
[09/03/23]seed@VM:~$ gcc -o myprint myprint.c
[09/03/23]seed@VM:~$ ./myprint
n 78 43.120000 string

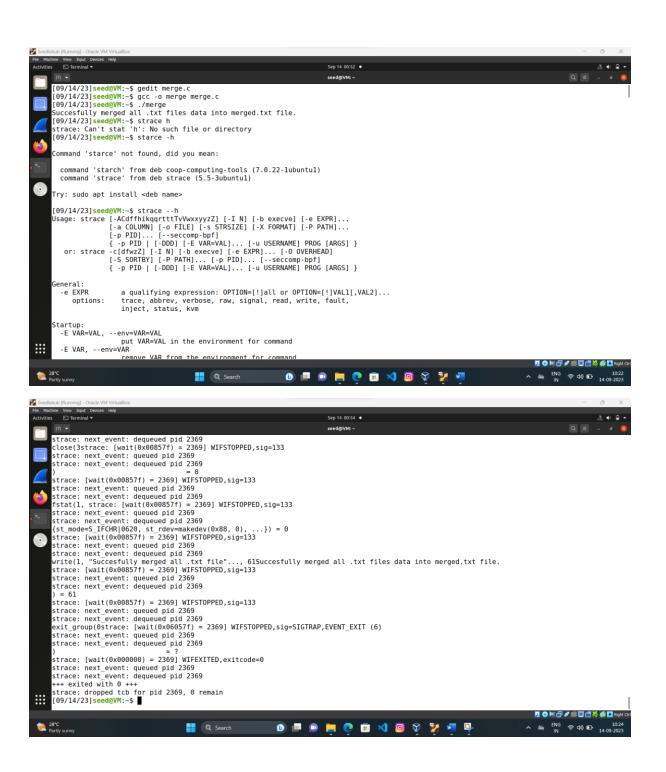
Total count of parameters given: 4
[09/03/23]seed@VM:~$
```

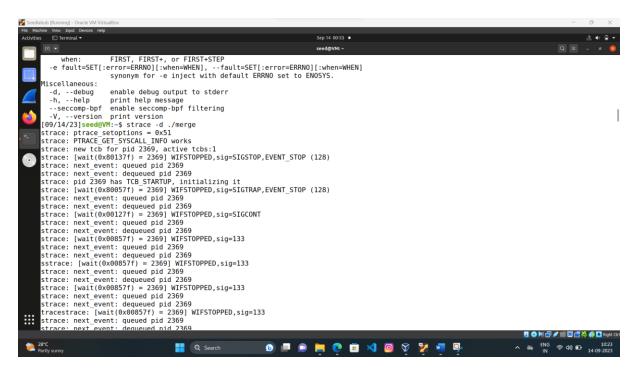
2.Write a program to read all txt files (that is files that ends with .txt) in the current directory and merge them all to one text file and return a file descriptor for the newfile.

```
#include <stdio.h>
#include <dirent.h>
#include <string.h>
int main(void)
{
FILE *ip, *op;
char ch;
char *txt = ".txt";
struct dirent *de;
DIR *dir = opendir(".");
if(dir == NULL)
{
printf("Can't open current directory.");
```

```
return 0;
}
while((de = readdir(dir)) != NULL)
{
char *filename = de->d_name;
char *ext = strrchr(filename, '.');
if(!(!ext || ext == filename))
{
if(strcmp(ext, txt) == 0)
{
op = fopen("merged.txt", "a+");
ip = fopen(filename, "r");
while(1)
{
ch = fgetc(ip);
if(ch == EOF)
break;
putc(ch, op);
}
fclose(ip);
fclose(op);
}
}
}
closedir(dir);
printf("Succesfully merged all .txt files data into merged.txt file.\n");
return 0;
}
```

```
[09/03/23]seed@VM:~$ gedit merge.c
[09/03/23]seed@VM:~$ gcc -o merge merge.c
[09/03/23]seed@VM:~$ gedit amrita.txt
[09/03/23]seed@VM:~$ gedit cyber.txt
[09/03/23]seed@VM:~$ ./merge
Succesfully merged all .txt files data into merged.txt file.
```





Strace:

Strace is mainly used for following functions

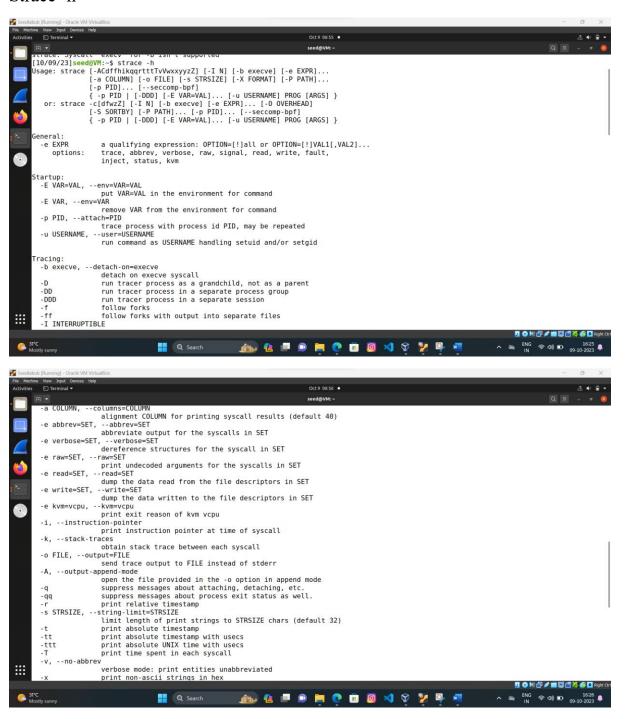
- 1. Debugging Programs: helps for troubleshooting issues by showing how a program interacts with the system.
- 2. Troubleshooting Programs: memory leaks
- 3. Intercepting system calls by a process: It traces all system calls issued by a program along with their return codes.
- 4. Recording system calls by a process: It returns the name of each system call along with its argument.
- 5. Process Monitoring: It allows to find out how a program is interacting with the OS.

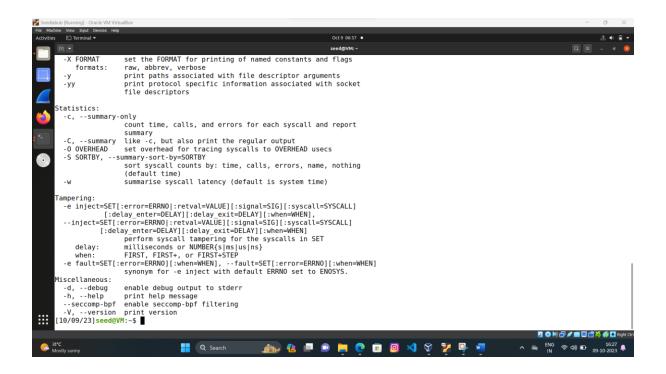
Eg: strace -d: print debugging output

Strace -h: for help

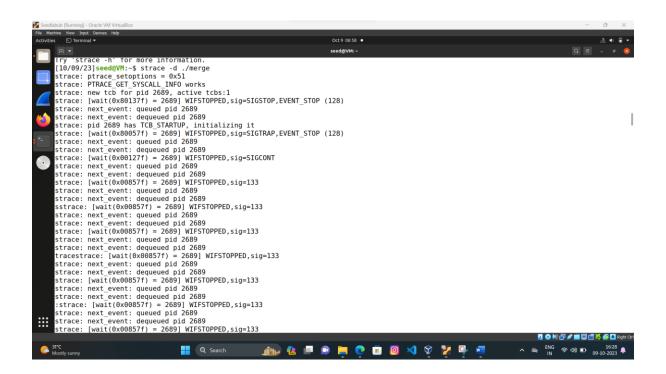
Starce -c: for displaying system calls, no: of times system calls called.

Strace -h





Strace -d ./merge



Strace -c ./merge

```
Seruce it for more informacion.
[10/09/23]seed@VM:~$ strace -c ./merge
Succesfully merged all .txt files data into merged.txt file.
% time seconds usecs/call calls errors syscall
----- ----- ------
         0.000567
 60.45
                                  141 4
                                                                    write
                                  59
                                                2
9
         0.000119
 12.69
                                                                    getdents64
                                   13
5
5
         0.000119
0.000051
 12.69
                                                                    openat
  5.44 0.000051
3.94 0.000037
                                                   9
                                                                    close
                                                  7
                                                                   read
                                    3
                                                10
  3.30 0.000031
                                                                   fstat

      3.30
      0.000031

      1.49
      0.000014

      0.00
      0.000000

      0.00
      0.000000

      0.00
      0.000000

      0.00
      0.000000

      0.00
      0.000000

      0.00
      0.000000

      0.00
      0.000000

      0.00
      0.000000

      0.00
      0.000000

                                    4
                                                   3
                                                                    brk
                                      0
                                                   7
                                                                   mmap
                                      0
                                                   4
                                                                  mprotect
                                                             munmap
pread6
1 access
                                      0
                                                  1
                                     0
                                                  6
                                                                  pread64
                                    0
                                                  1
                                    0
                                                  1
                                                                   execve
                                                  2 1 arch_prctl
             0.000000 0
100.00 0.000938
                                                  66 2 total
[10/09/23]seed@VM:~$
```

3.Write a program that will categorize all files in the current folder based on their file type. That is all .txt files in one folder called txt, all .bmp files in another folder called bmp etc. The argument to the program is a folder name.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <dirent.h>
#include <sys/stat.h>
int main(void)
{
DIR *crdir;
char *p1,*p2, ext[100][100], c , filename[50], path[100];
for(int i=0; i<100; i++)</pre>
```

```
strcpy(ext[i], "0");
int retn;
struct dirent *dir;
crdir = opendir(".");
if (crdir)
{
while ((dir = readdir(crdir)) != NULL)
{
p1=strtok(dir->d_name,".");
p2=strtok(NULL,".");
if(p2!=NULL)
{
if(strcmp(ext[p2[0]-97], "0") == 0)
strcmp(ext[p2[0]-97], p2);
strcpy(filename, p1);
strcat(filename, ".");
strcat(filename, p2);
mkdir(p2, 0755);
strcpy(path, p2);
strcat(path, "/");
strcat(path, filename);
FILE *fp1 = fopen(path, "w");
FILE *fp2 = fopen(filename, "r");
while((c = fgetc(fp2)) != EOF)
fputc(c, fp1);
}
```

```
}y
closedir(crdir);
}
return 0;
}
```

OUTPUT:

4. Given a directory, write a program that will find all files with the same name in the directory and its sub directories. Show their name, which folder they are in and what day they were created. Expand the program to remove all duplicate copies based on user input. That is, ask the user if each one of the files is to be kept or deleted. Based on user input, perform the appropriate action.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <dirent.h>
#include <sys/stat.h>
#include <time.h>
#define MAX 1000
void find_files(char *basePath, char *filename, int *count, char paths[MAX][MAX]);
void remove_duplicates(char paths[MAX][MAX], int count);
int main()
{
  char filename[MAX];
  char basePath[MAX];
  char paths[MAX][MAX];
  int count = 0;
  printf("Enter the directory path: ");
  scanf("%s", basePath);
```

```
printf("Enter the filename to search for: ");
  scanf("%s", filename);
  find_files(basePath, filename, &count, paths);
  if (count == 0)
    printf("No files found with the name '%s'\\n", filename);
  else
    remove_duplicates(paths, count);
  return 0;
}
void find_files(char *basePath, char *filename, int *count, char paths[MAX][MAX])
{
  char path[MAX];
  struct dirent *dp;
  struct stat buffer;
  DIR *dir = opendir(basePath);
  if (!dir)
    return;
  while ((dp = readdir(dir)) != NULL)
  {
    if (strcmp(dp->d_name, ".") != 0 && strcmp(dp->d_name, "..") != 0)
    {
      strcpy(path, basePath);
```

```
strcat(path, "/");
      strcat(path, dp->d name);
      if (stat(path, &buffer) == 0 && S_ISDIR(buffer.st_mode))
         find_files(path, filename, count, paths);
      else if (strcmp(dp->d_name, filename) == 0)
      {
         printf("File found: %s\\n", path);
         printf("Folder: %s\\n", basePath);
         printf("Creation time: %s\\n", ctime(&buffer.st_ctime));
         strcpy(paths[*count], path);
         (*count)++;
      }
    }
  }
  closedir(dir);
}
void remove_duplicates(char paths[MAX][MAX], int count)
{
  char ch;
  int i;
  for (i = 0; i < count; i++)
  {
    printf("\\nDo you want to keep or delete file '%s'? (k/d): ", paths[i]);
    scanf(" %c", &ch);
```

```
if (ch == 'd' || ch == 'D')
{
    if (remove(paths[i]) == 0)
        printf("File '%s' deleted successfully.\\n", paths[i]);
    else
        printf("Unable to delete file '%s'.\\n", paths[i]);
}
else
    printf("File '%s' kept.\\n", paths[i]);
}
```

