

We will probably need to use multiprocessing.
Perhaps a 'Pipe' to send data between processes.
Here it will be used to exchange Questions and Answers.
The BackendQuestioner will be able to match a Question
to its Answer via their ID.

For commands such as undo or adding a variable
we can make new classes. Then the BackendQuestioner
can just extract stuff from the pipe,
and check the type of the object (answer, new var, undo)
to figure out what needs to be done with it.