



Game Development Presentation

HID I AM JUICE

A stubborn, smart alien
hiding deep underground~



This is Soniche,
A scientist who can
only breathe easy
after achieving
something.



The player will play
her. (and/or possibly
male version of her?)

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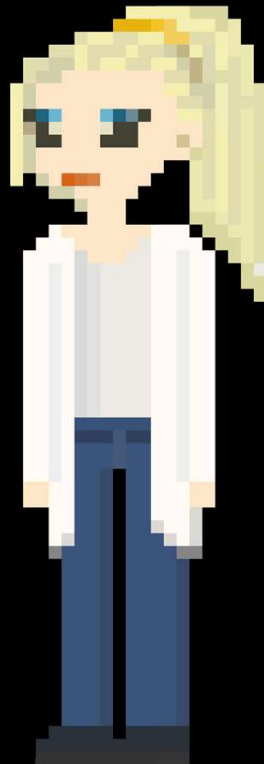
CHARACTERS

PROFESSOR CHOI

The smug professor who sparked Soniche's thirst for revenge.



SONICHE



SHANE

Speaks warmly, but always calculates first-if he's really on your side.



JUICE



JUICE's rival who believes winning just means getting there first.

PETTY



WHAT GAME IS JUICE?

Mix the following:

- <Undertale>'s character-driven, decision-based story
- <Stardew Valley>'s farm-simulation
- <Skull Defense>'s Tower defense battle system

Interactive story mobile RPG with farming and dungeon

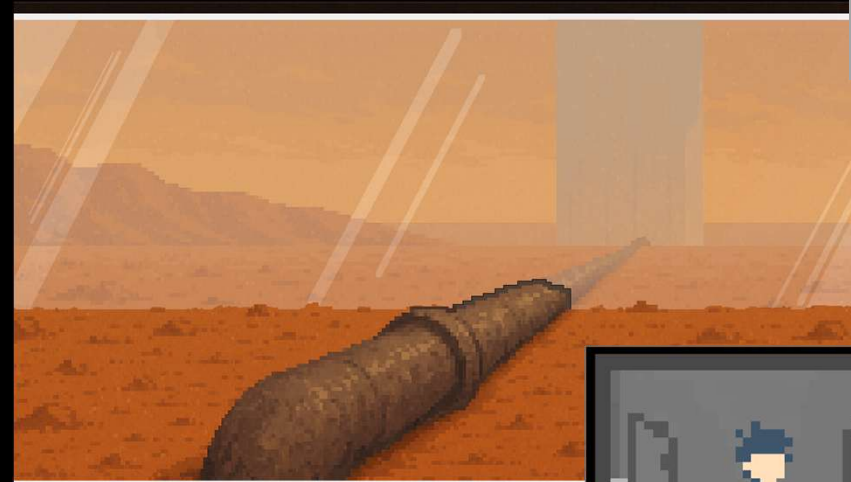
JUICE UNIVERSE

This is some background story about why Soniche became like who she is now

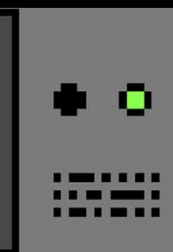
<https://thornclock.itch.io/juiceonmars>

ART DIRECTION

Retro-style pixel art
Cyberpunk, imaginative
Light and comical



ART



KEY FEATURES

- Decision-based gameplay with 5 different endings
- Farming, cooking, questing, dungeon crawling
- Interactive branching story with mini puzzles and character choices
- Multiple areas connected via central dome hub
- Ad-based and time-based energy regeneration