

Nigel Shen

Department of Mathematics, New York University

cs5897@nyu.edu

Advised by Prof. Antoine Cerfon & Dr. Sriramkrishnan Muralikrishnan

Free Space Particle-in-Fourier

For Plasma Simulation



Introduction

Introduction

Kinetic Description of Plasma

Assumptions for plasma dominated by long-range interactions:

- ⌚ A continuous distribution profile $f = f(\mathbf{x}, \mathbf{v}, t)$ in the phase space ($\mathbf{x} - \mathbf{v}$ space);
- ⌚ Fully non-collisional because its density ρ is sufficiently low, and the interaction is mainly long-range.

Properties of $f = f(\mathbf{x}, \mathbf{v}, t)$:

Density

$$\rho(\mathbf{x}, t) = Q \iiint f(\mathbf{x}, \mathbf{v}, t) d\mathbf{v}$$

Mean Flow

$$n\mathbf{U}(\mathbf{x}, t) = \iiint \mathbf{v} f(\mathbf{x}, \mathbf{v}, t) d\mathbf{v}$$

Pressure Tensor

$$\mathbf{P}(\mathbf{x}, t) = m \iiint (\mathbf{v} - \mathbf{U})(\mathbf{v} - \mathbf{U}) f d\mathbf{v}$$

Introduction

Kinetic Description of Plasma

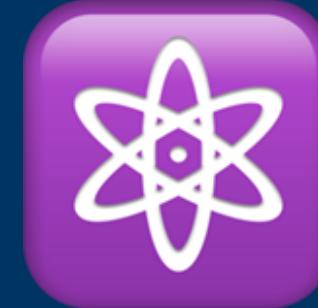
This leads to a kinetic description of plasma, a 6-dimensional PDE system (the so-called Vlasov / Maxwell-Boltzmann system):

$$\begin{aligned} 0 &= \frac{Df}{Dt}(\mathbf{x}(t), \mathbf{v}(t), t) \\ &= \frac{\partial f}{\partial t} + \nabla_{\mathbf{x}} f \cdot \frac{d\mathbf{x}}{dt} + \nabla_{\mathbf{v}} f \cdot \frac{d\mathbf{v}}{dt} \\ &= \frac{\partial f}{\partial t} + \mathbf{v} \cdot \nabla_{\mathbf{x}} f + \left(\frac{q}{m} \mathbf{E} + \mathbf{v} \times \mathbf{B}_0 \right) \cdot \nabla_{\mathbf{v}} f \end{aligned}$$

Electrostatic Vlasov's Equation

where

$$\begin{aligned} \Delta\varphi &= -\rho \\ \mathbf{E} &= -\nabla\varphi \end{aligned}$$



Particle Method for Solving Vlasov's Equation

Particle Method for Solving Vlasov's Equation

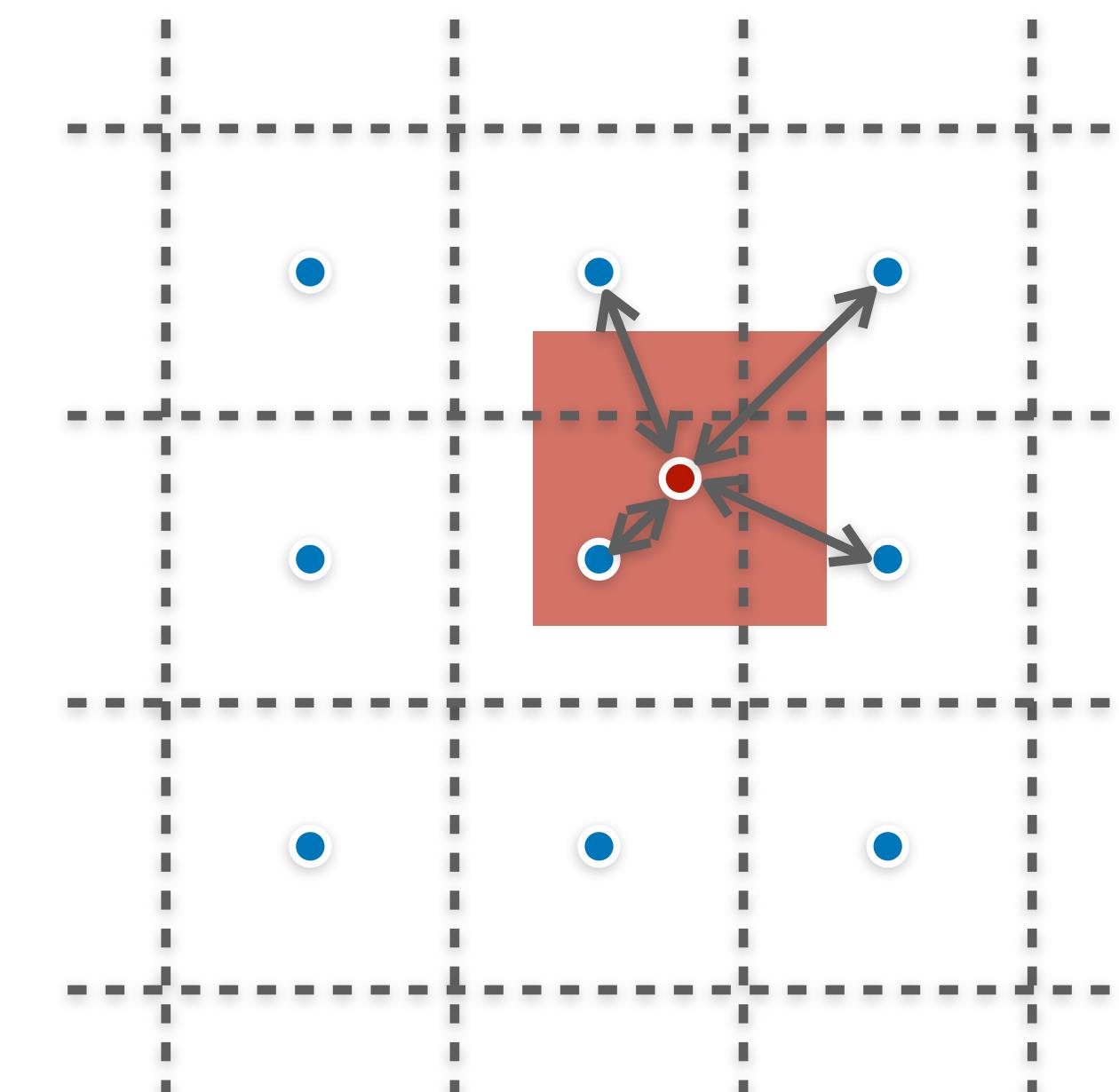
Particle-in-Cell

Normal FD or spectral method are too expensive for a 3D-3V equation;

Particle method plays a very important role in simulation: it reduces the problem to 3D, whereas the 3V part is handled by Newton's law of motion (formal proof is through taking moments of Vlasov's equation).

Algorithm outline (electrostatic):

1. Spread charge: $\rho(\mathbf{x}) = \sum_{j=1}^{N_p} qS(\mathbf{X}_j - \mathbf{x})$, where S is the shape function / interpolation function;
2. Solve Poisson's equation on grid points \mathbf{x} using FD / spectral method and find $\mathbf{E}(\mathbf{x})$;
3. Interpolate electric field: $\mathbf{E}(\mathbf{X}_j) = \sum_{\mathbf{x}} \mathbf{E}(\mathbf{x})S(\mathbf{x} - \mathbf{X}_j)$
4. Push particles: $\dot{\mathbf{X}}_j = \mathbf{V}_j, \quad \dot{\mathbf{V}}_j = q(\mathbf{E} + \mathbf{V}_j \times \mathbf{B}_0) \quad \mathbf{x}=\mathbf{X}_j$



Communication between a particle and a staggered grid

Particle Method for Solving Vlasov's Equation

Particle-in-Fourier

Drawbacks of PIC: Either energy or momentum can't conserve over time due to spatial discretization; High order interpolation causes extraordinary computation.

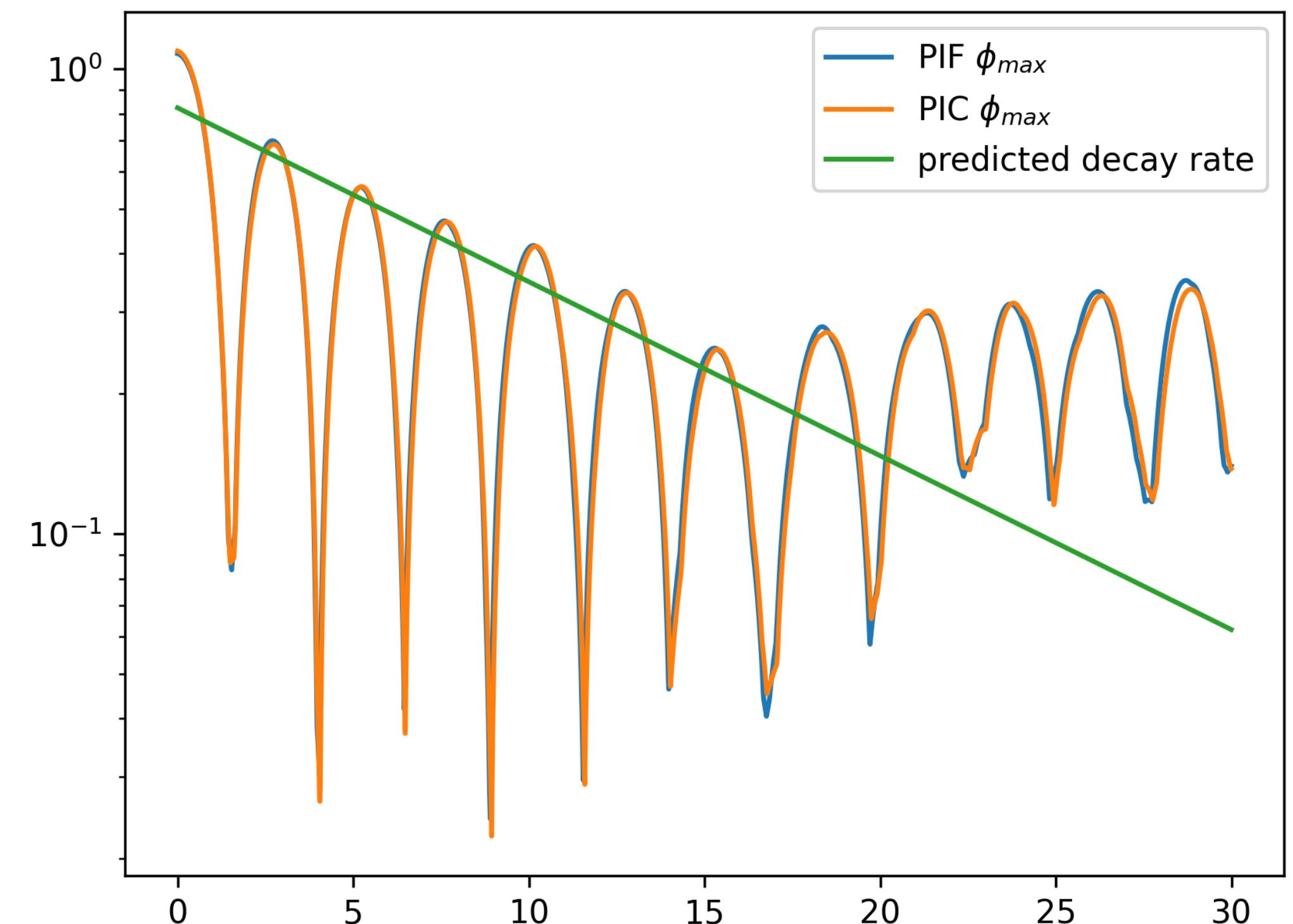
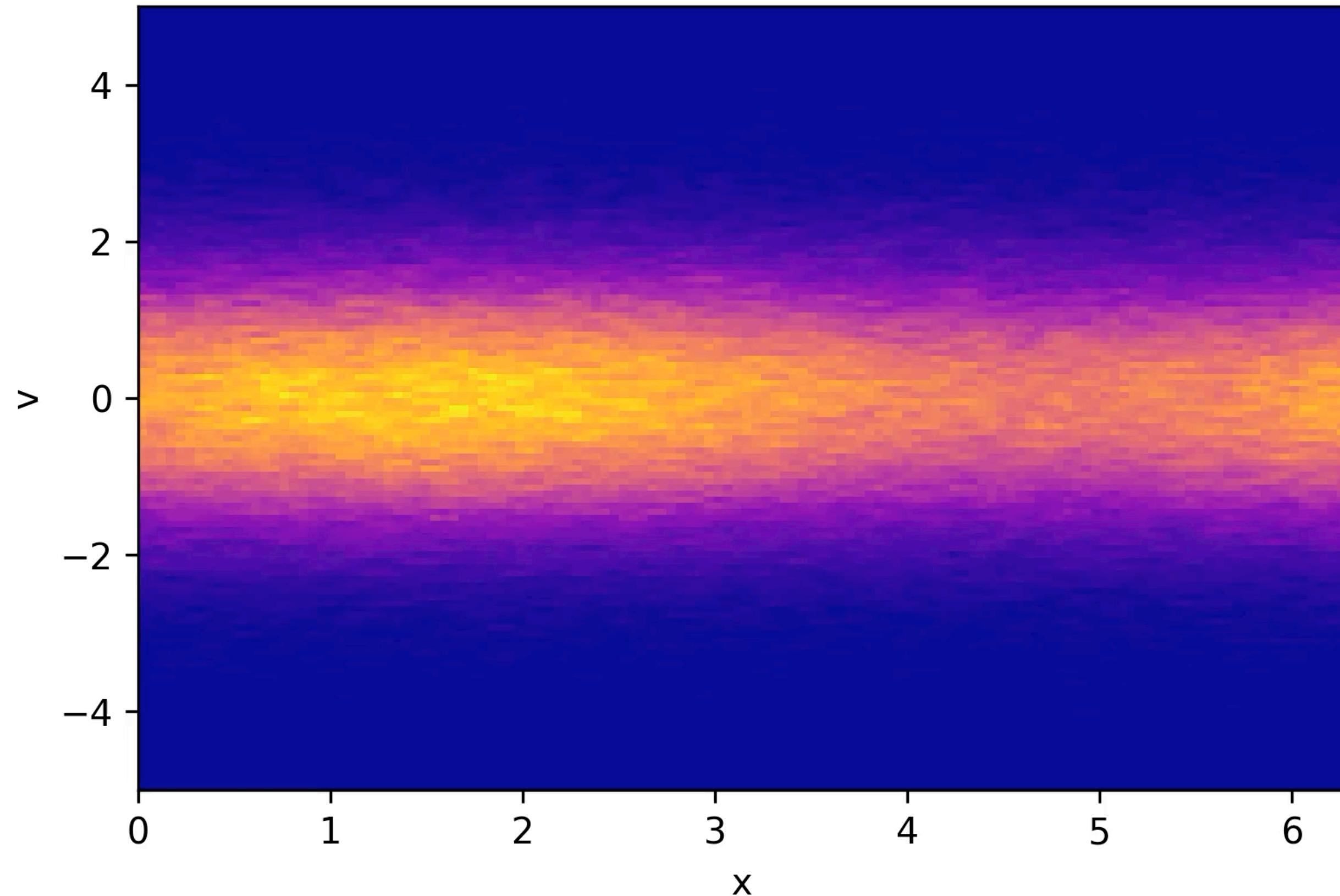
Novel Approach: Interpolate particles directly into Fourier space, and use a spectral solver.

1. Spread charge: $\hat{\rho}(\mathbf{k}) = \sum_{\mathbf{x}} \rho(\mathbf{x}) e^{-i\mathbf{k}\cdot\mathbf{x}} = q\hat{S}(\mathbf{k}) \sum_{j=1}^{N_p} e^{-i\mathbf{k}\cdot\mathbf{X}_j};$

2. Interpolate acceleration: $\mathbf{a}_j = \mathbf{V}_j \times \mathbf{B}_0 + q \sum_{\mathbf{k}} \hat{\mathbf{E}}(\mathbf{k}) \hat{S}(\mathbf{k}) e^{i\mathbf{k}\cdot\mathbf{X}_j};$

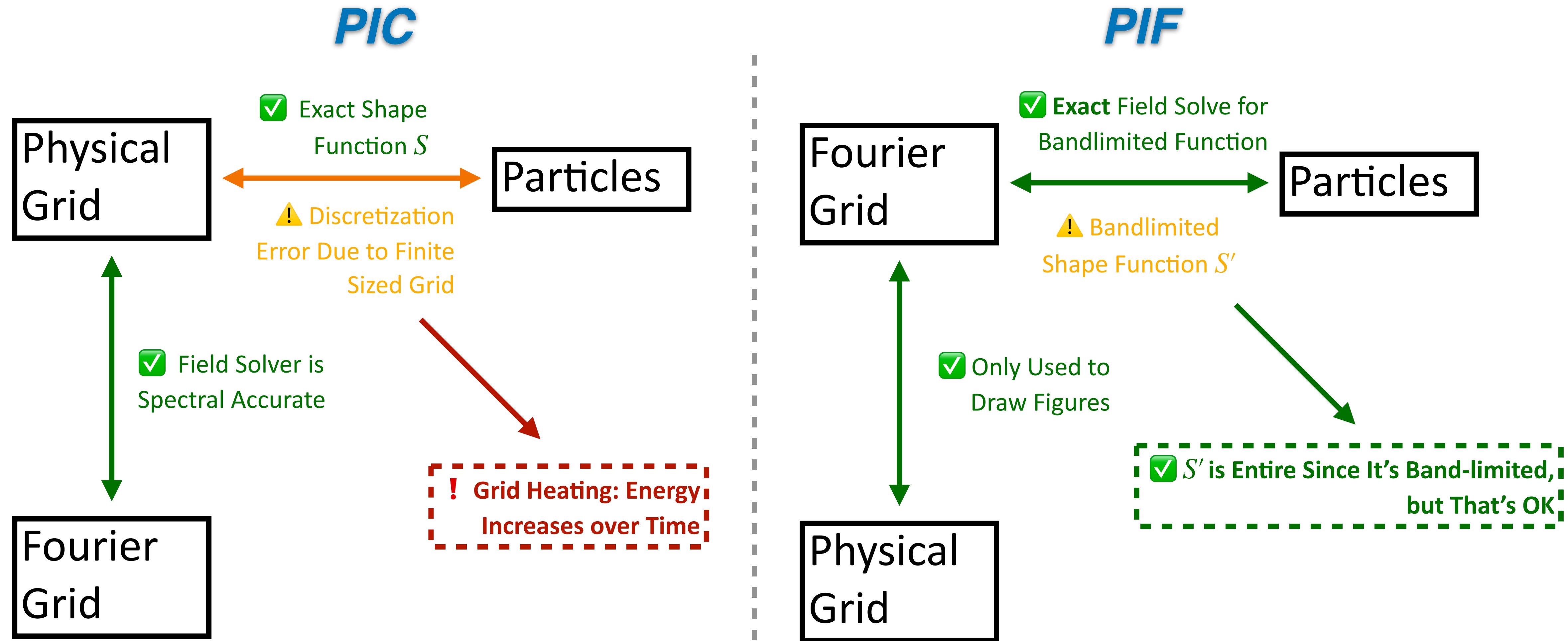
Fourier transforms of the type $\hat{f}(\mathbf{k}) = \sum_{j=1}^{N_p} f(\mathbf{X}_j) e^{\pm i\mathbf{X}_j \cdot \mathbf{k}}$ and $f(\mathbf{X}_j) = \sum_{\mathbf{k}} \hat{f}(\mathbf{k}) e^{\pm i\mathbf{X}_j \cdot \mathbf{k}}$ are handled by Non-uniform Fast Fourier Transform.

$t=0.0$



Particle Method for Solving Vlasov's Equation

Particle-in-Fourier: Another Perspective



Particle Method for Solving Vlasov's Equation

Particle-in-Fourier

Advantages:

- 😊 Exact momentum & charge conservation;
- 😊 Energy conservation as $\Delta t \rightarrow 0$ (PIC does not conserve energy even for arbitrarily small time step);
- 😊 Arbitrary interpolation function...

Drawbacks:

- 😢 Bundled with spectral method for field solve, and thus **only periodic BC** using NUFFT;
- 😢 Nontrivial boundary conditions can be handled using other basis functions, but conservation properties are lost.

Can we overcome the drawbacks?



Free Space Poisson Solver

Free Space Poisson Solver

Vico-Greengard-Ferrando Scheme

Hard to numerically compute free space BC Poisson's equation since the solution is entire in \mathbb{R}^d ;

If we specify our computational domain $\Omega = [0,1] \times [0,1]$, we find the free space solution

$$\begin{aligned}\varphi(\mathbf{x}) &= (g * \rho)(\mathbf{x}) \\ &= (g^L * \rho)(\mathbf{x})\end{aligned}$$

where $g(r, \theta) = \frac{-1}{2\pi} \log r$ (in 2D), and $g^L(r, \theta) = g(r, \theta) \text{rect}\left(\frac{r}{2L}\right)$, with $L \geq \sqrt{d}$. We can thus do

convolution between $g^L(\mathbf{x})$ and $\rho(\mathbf{x})$ on an enlarged domain $\tilde{\Omega} = [0,4] \times [0,4]^*$, if we choose $L = 1.5 \geq \sqrt{2}$.

⚠️ Order of convergence? Surprisingly, **spectral accurate!**

$$G^L(s) = \mathcal{F}(g^L)(s) = \frac{1 - J_0(Ls)}{s^2} - \frac{L \log(L) J_1(Ls)}{s}$$

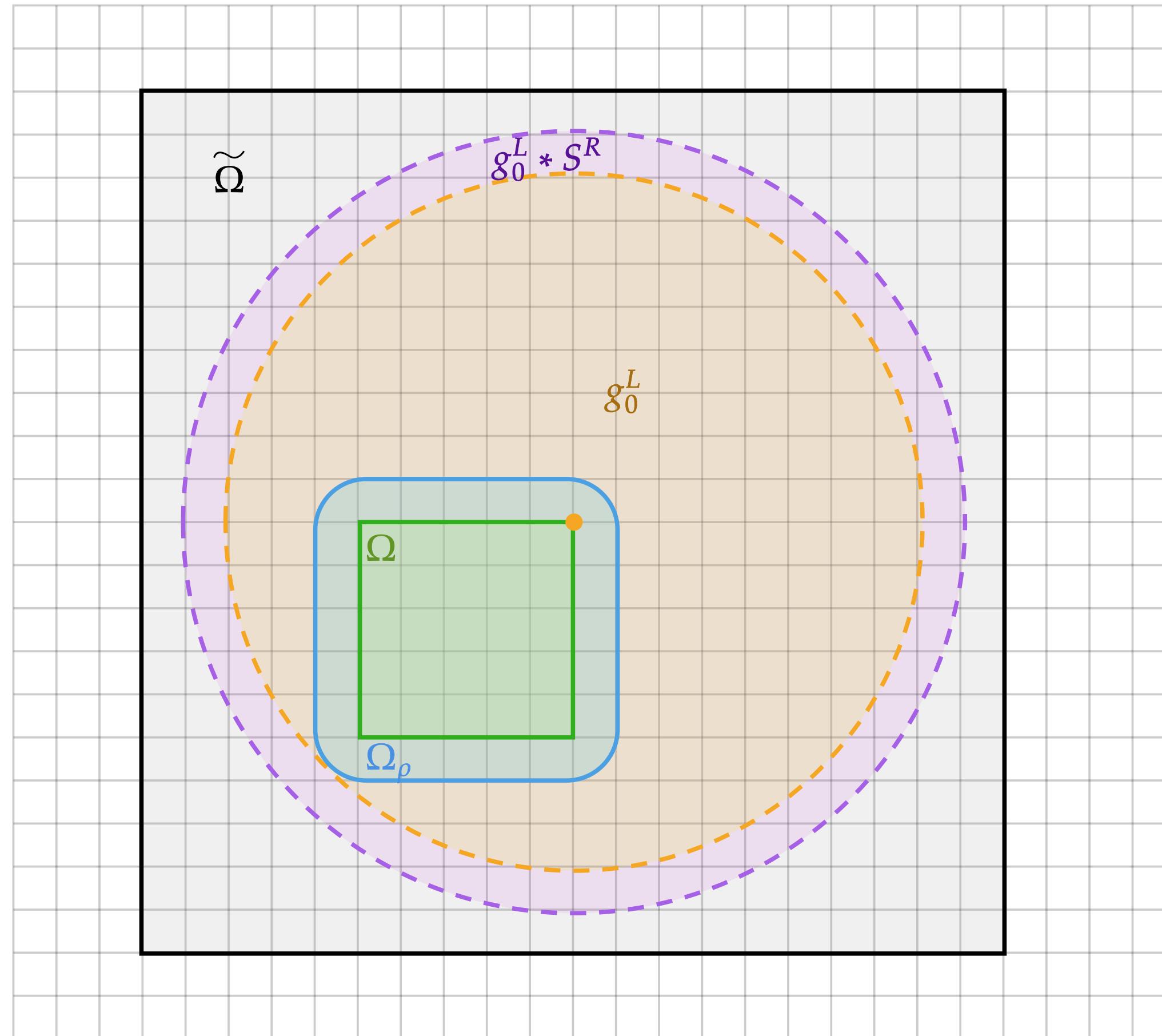
* By special precomputation treatment, we could use a $[0,2] \times [0,2]$ grid to do convolution; however, the tradeoff is the method is spectral accurate only at grid points, whereas third order at arbitrary position in the domain.



Our Work: Free Space Particle-in-Fourier

Our Work: Free Space Particle-in-Fourier

Generalized Vico Solver for Lagrangian Particles



- 💡 **Basic Idea:** Replace the periodic spectral operator $1/k^2$ with Vico's kernel $G^L(\mathbf{k})$, and combine it with PIF scheme
- Define Ω as the domain where particles live in; notice that after convoluting with shape function, ρ lives in a slightly larger domain Ω_ρ .
- The mollified kernel g^L should properly cover the domain: $L \geq \sqrt{2} + R$ where R is the radius of the shape function.

$$\hat{\phi}(\mathbf{k}) = qG^L(\mathbf{k})\hat{S}(\mathbf{k}) \sum_j \exp(-i\mathbf{k} \cdot \mathbf{X}_j)$$

$$\mathbf{a}_s = -iq^2 \sum_{\mathbf{k}} \left(\mathbf{k} G^L(\mathbf{k}) \hat{S}^2(\mathbf{k}) \sum_j \exp(-i\mathbf{k} \cdot \mathbf{X}_j) \right) \exp(i\mathbf{k} \cdot \mathbf{X}_s)$$



Our Work: Free Space Particle-in-Fourier

Energy Conservation for PIF with Free Space BCs (Leapfrog)

$$U_E^t = \frac{1}{2} \sum_{\mathbf{k}} \overline{\hat{\rho}^t(\mathbf{k})} \hat{\phi}^t(\mathbf{k}), \quad U_K^t = \frac{1}{2} \sum_j \|\mathbf{v}_j^t\|^2$$

$$U_K^{t+1} = U_K^t + \Delta t \sum_s \mathbf{v}_s^t \cdot \sum_{\mathbf{k}} \left(-i\mathbf{k}G(\mathbf{k}) \left| \hat{S}(\mathbf{k}) \right|^2 \sum_j \exp(i\mathbf{k} \cdot (\mathbf{X}_s^t - \mathbf{X}_j^t)) \right) + \mathcal{O}(\Delta t^2)$$

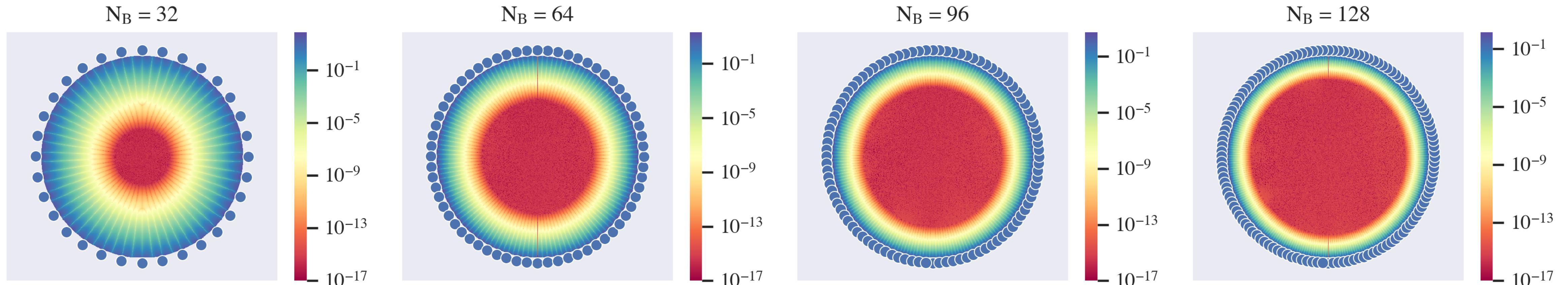
$$U_E^{t+1} = U_E^t - \sum_s \mathbf{v}_s^t \cdot \Delta t \sum_{\mathbf{k}} \left(-i\mathbf{k}G(\mathbf{k}) \left| \hat{S}(\mathbf{k}) \right|^2 \sum_j \exp(i\mathbf{k} \cdot (\mathbf{X}_s^t - \mathbf{X}_j^t)) \right) + \mathcal{O}(\Delta t^2)$$

→ $U_K^t + U_E^t = U_K^{t+1} + U_E^{t+1} + \mathcal{O}(\Delta t^2)$

Our Work: Free Space Particle-in-Fourier

Generalization to Arbitrary Dirichlet BCs on unit circle

$$\varphi^H(\mathbf{x}) = \frac{1}{2\pi} \int_{|\mathbf{z}|=1} \frac{1 - |\mathbf{x}|^2}{|\mathbf{z} - \mathbf{x}|^2} (f - \varphi^P)(\mathbf{z}) d\theta$$



⚠ Boundary integral method evaluates $\varphi^H(\mathbf{X}_j)$ using the above equation directly at particle positions; However, what we actually need is $(\varphi^H * S)(\mathbf{X}_j)$



Our Work: Free Space Particle-in-Fourier

Generalization to Arbitrary Dirichlet BCs on unit circle

- Suppose the solution of the Poisson equation is $\varphi = \varphi^H + \varphi^P$, and we pose the following assumptions:
 - φ can be analytically extended to $B_{1+R}(0)$, where R is the radius of the shape function;
 - The charge density satisfies

$$\rho(x) = 0 \quad \forall x \in \bigcup_{x' \in C_1(0)} B_R(x')$$

- Then by Mean Value Property, we have

$$\begin{aligned} -\rho * S(x) &= \Delta(\varphi * S)(x) \\ (\varphi * S)(x) &= \varphi(x) \quad \forall x \in C_1(0) \end{aligned}$$

- The solution can then be easily found using boundary integral method.

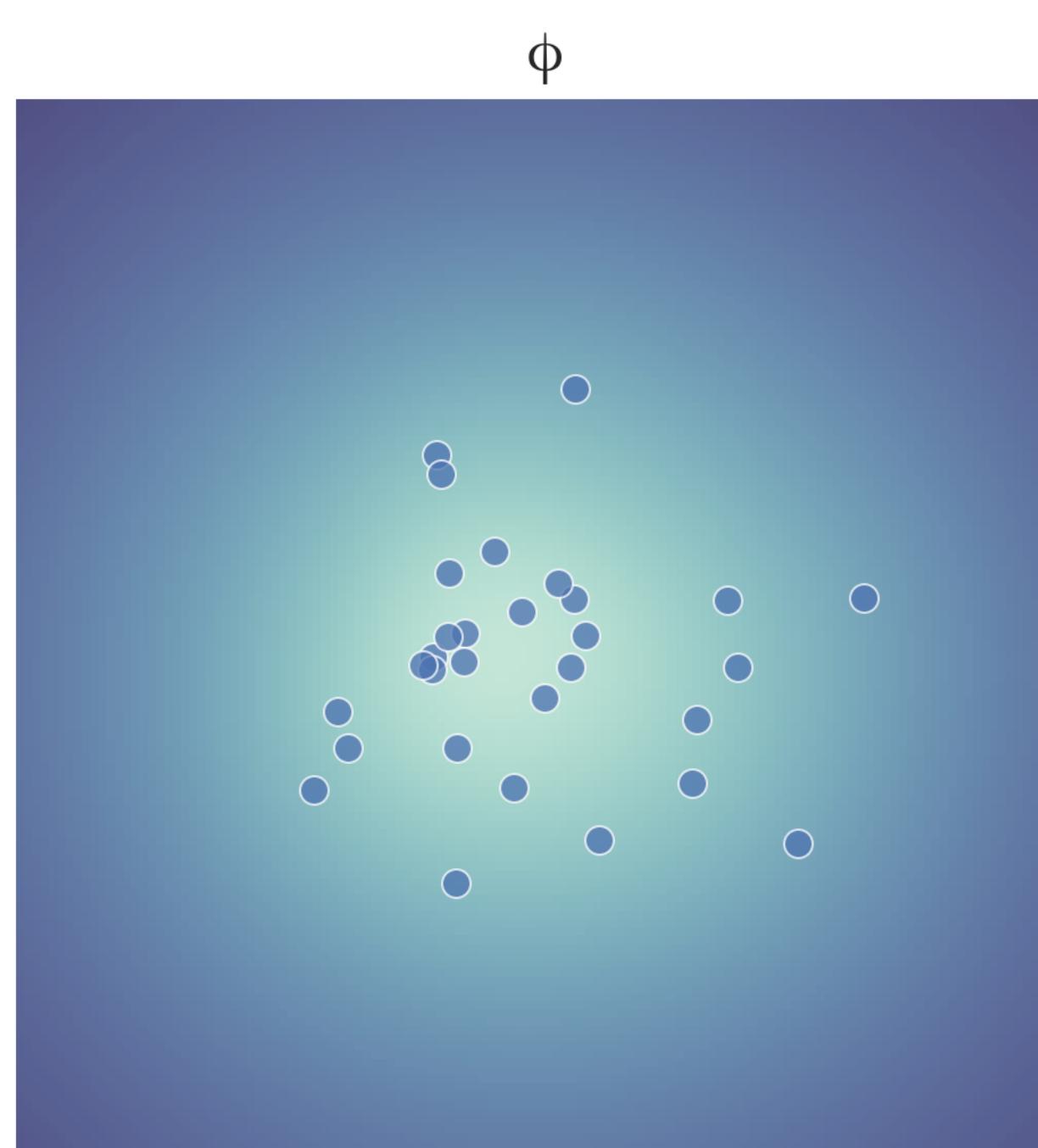


Numerical Results

Numerical Results

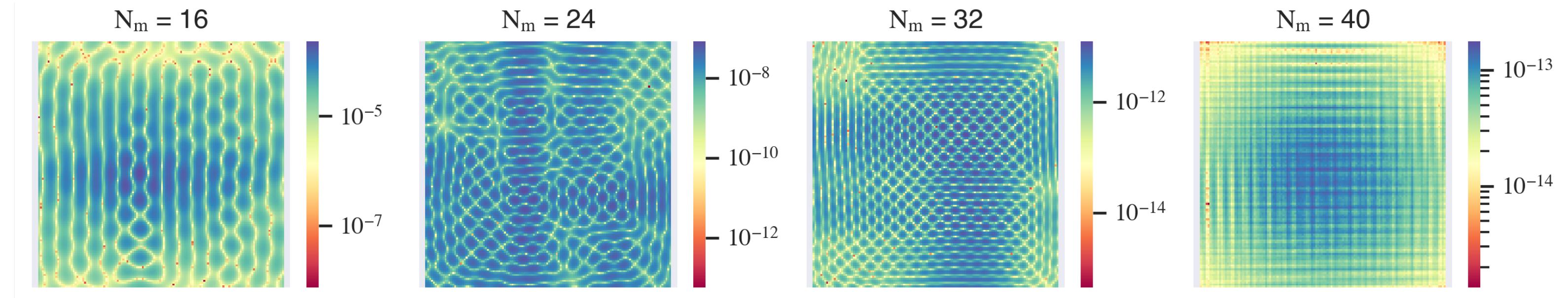
Free Space Poisson Solver

Randomly generated particles with shape function $S(r) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{r^2}{\sigma^2}\right)$



$$\rho(\mathbf{x}) = q \sum_j S(\mathbf{X}_j - \mathbf{x}) = \frac{q}{2\pi\sigma^2} \sum_j \exp\left(-\frac{\|\mathbf{X}_j - \mathbf{x}\|^2}{2\sigma^2}\right),$$

$$\varphi(\mathbf{x}) = \frac{q}{4\pi} \sum_j \exp i \left(\left(-\frac{\|\mathbf{X}_j - \mathbf{x}\|^2}{2\sigma^2} \right) - \log(\|\mathbf{X}_j - \mathbf{x}\|^2) \right)$$



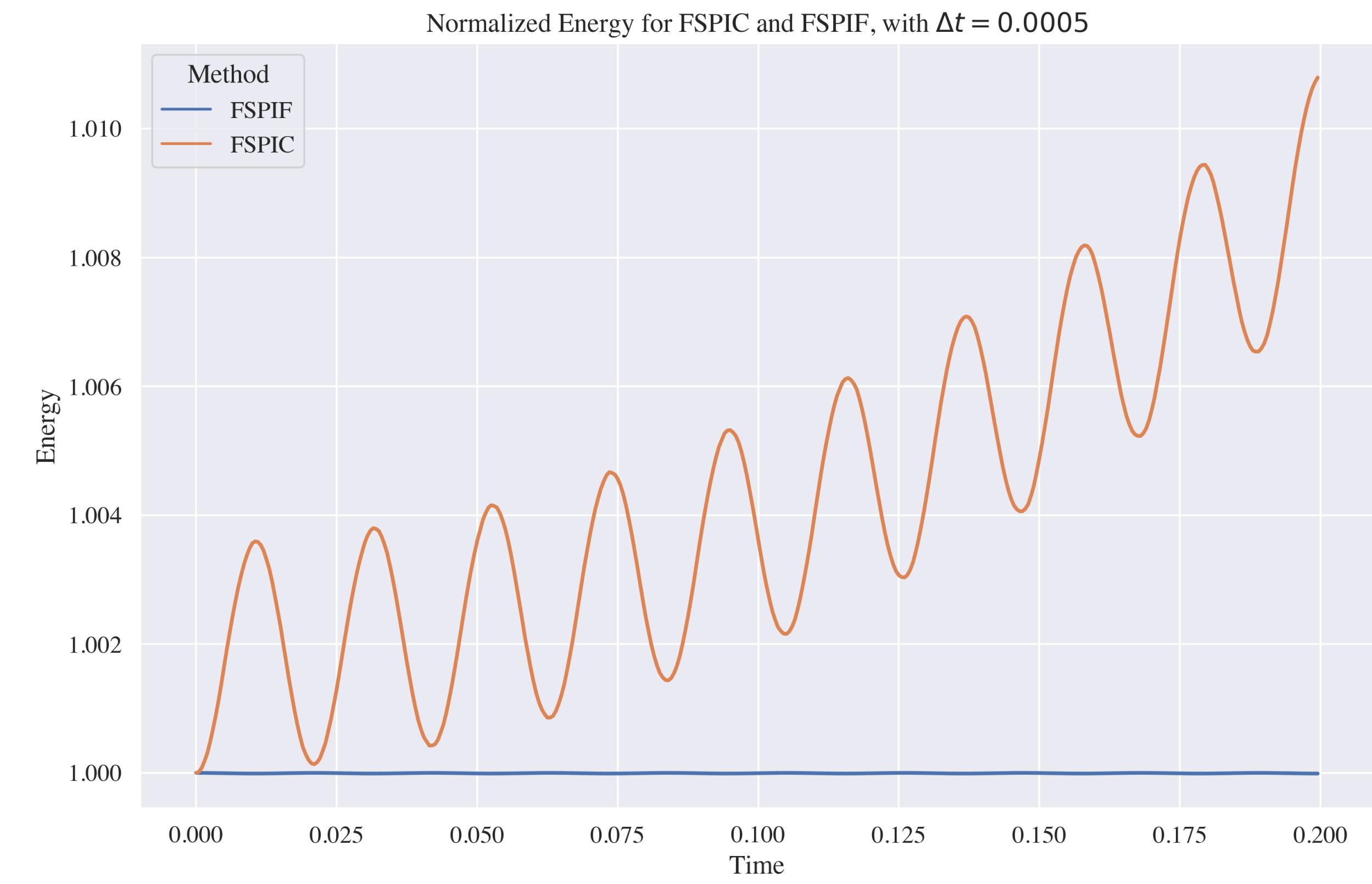
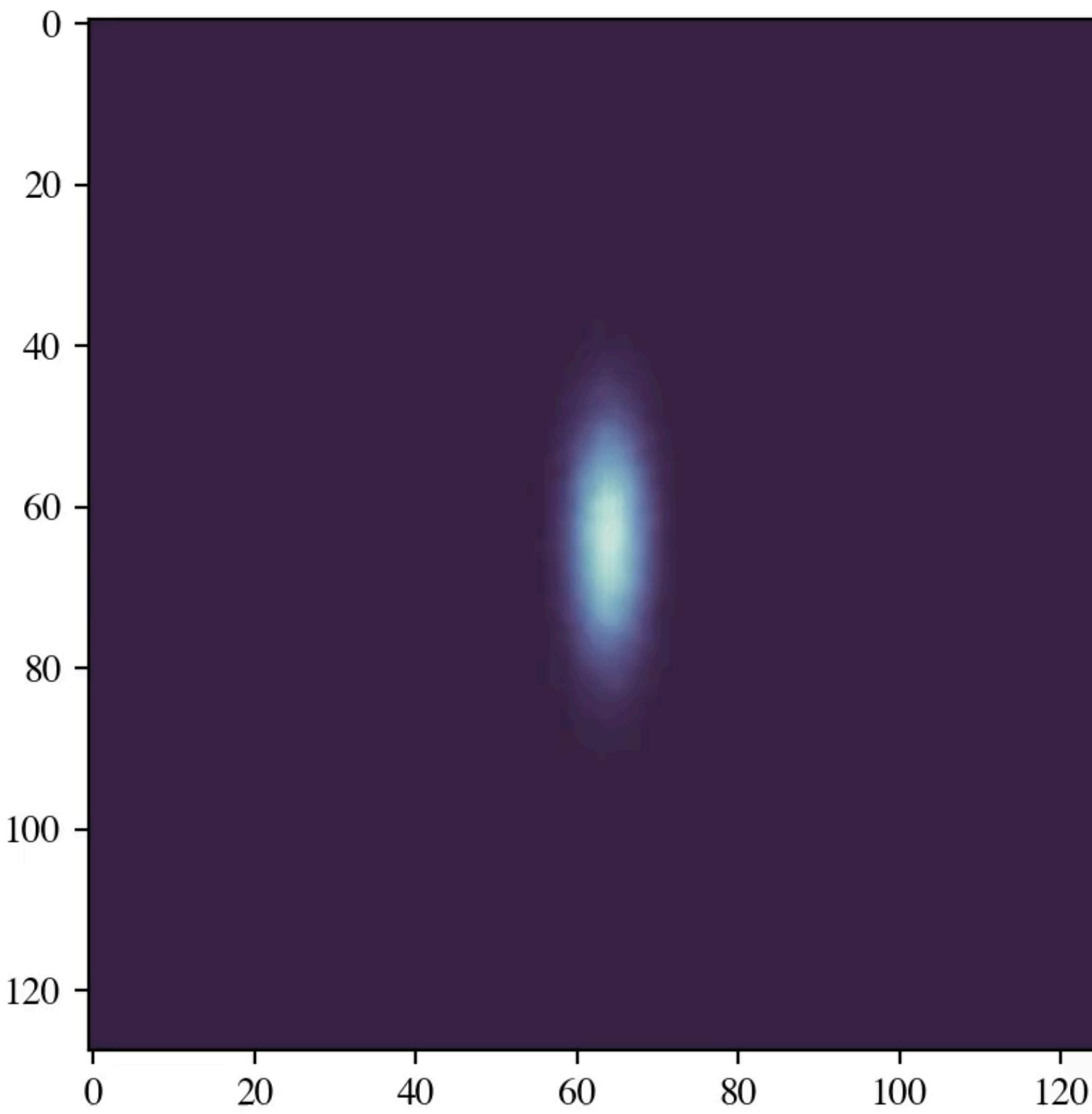
Numerical Results

Test Case: Free Space Cyclotron Beam ($B_0 \sim 50E$)

$$f(x, y, v_x, v_y, 0) = \frac{n(x, y)}{2\pi} e^{-\frac{v_x^2 + v_y^2}{2}}$$

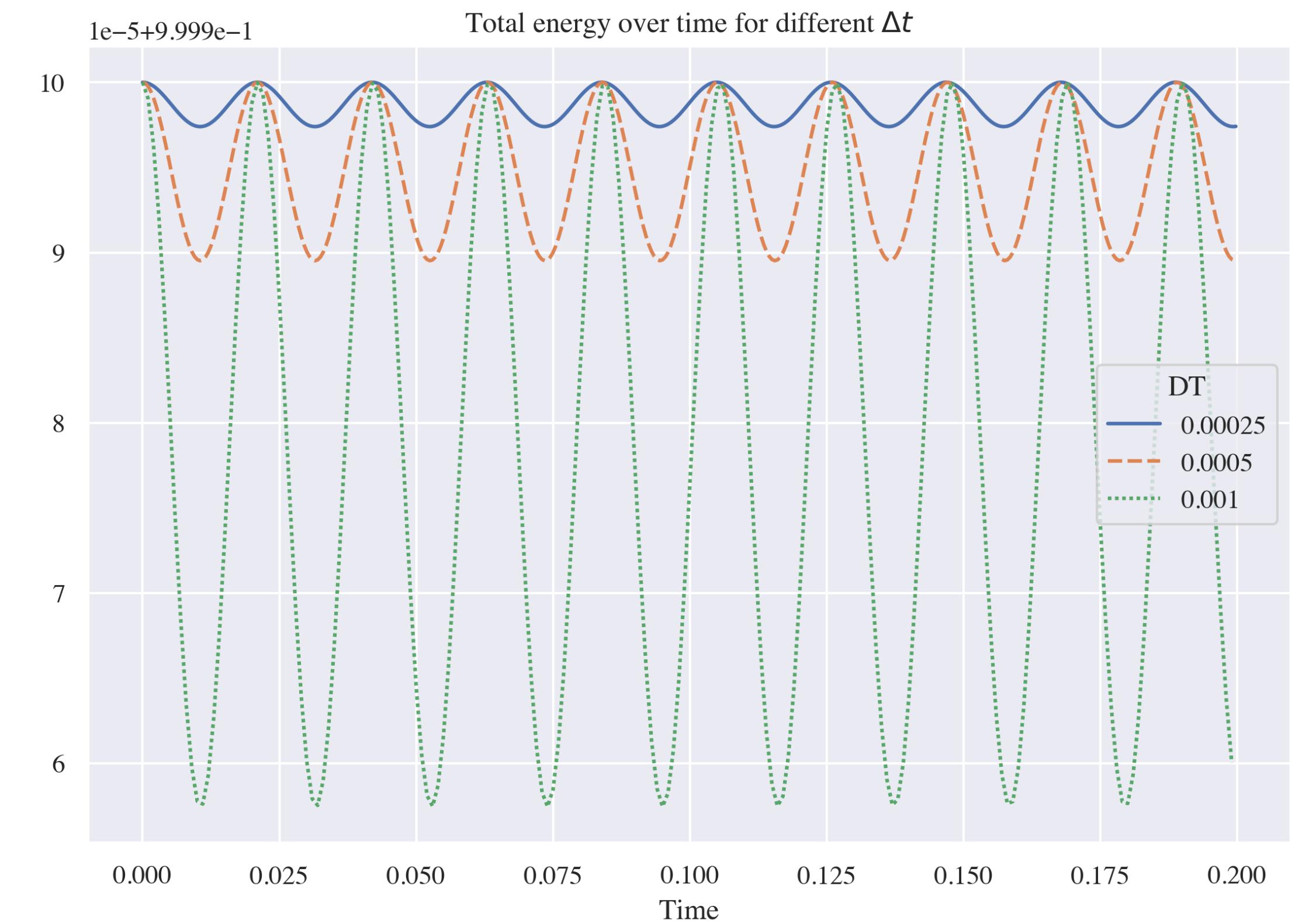
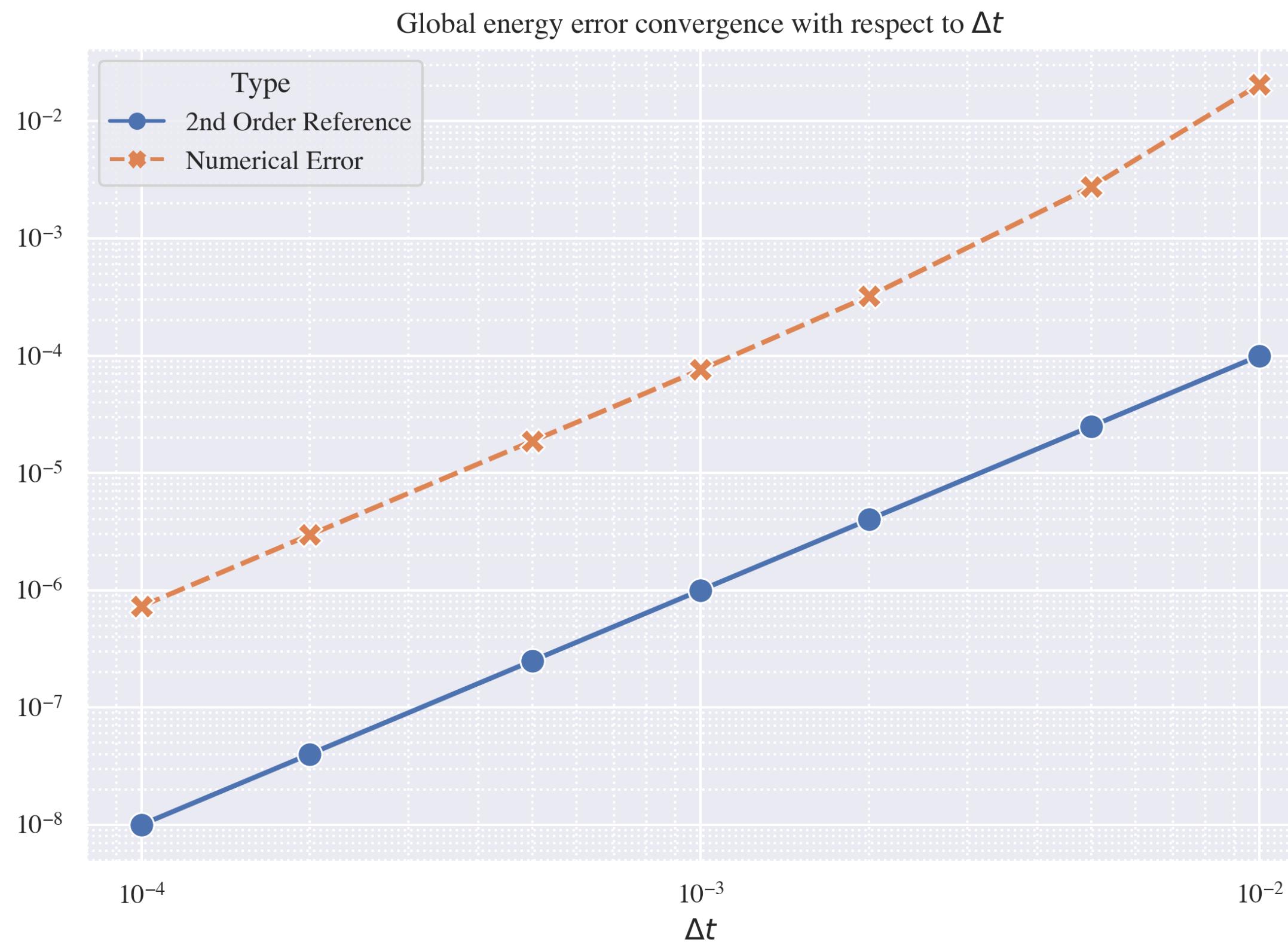
where

$$n(x, y) = \frac{1}{\pi \sigma_x \sigma_y} e^{-\frac{x^2}{\sigma_x^2}} e^{-\frac{y^2}{\sigma_y^2}} \text{ with } \sigma_x = \frac{1}{30}, \sigma_y = \frac{1}{10}$$



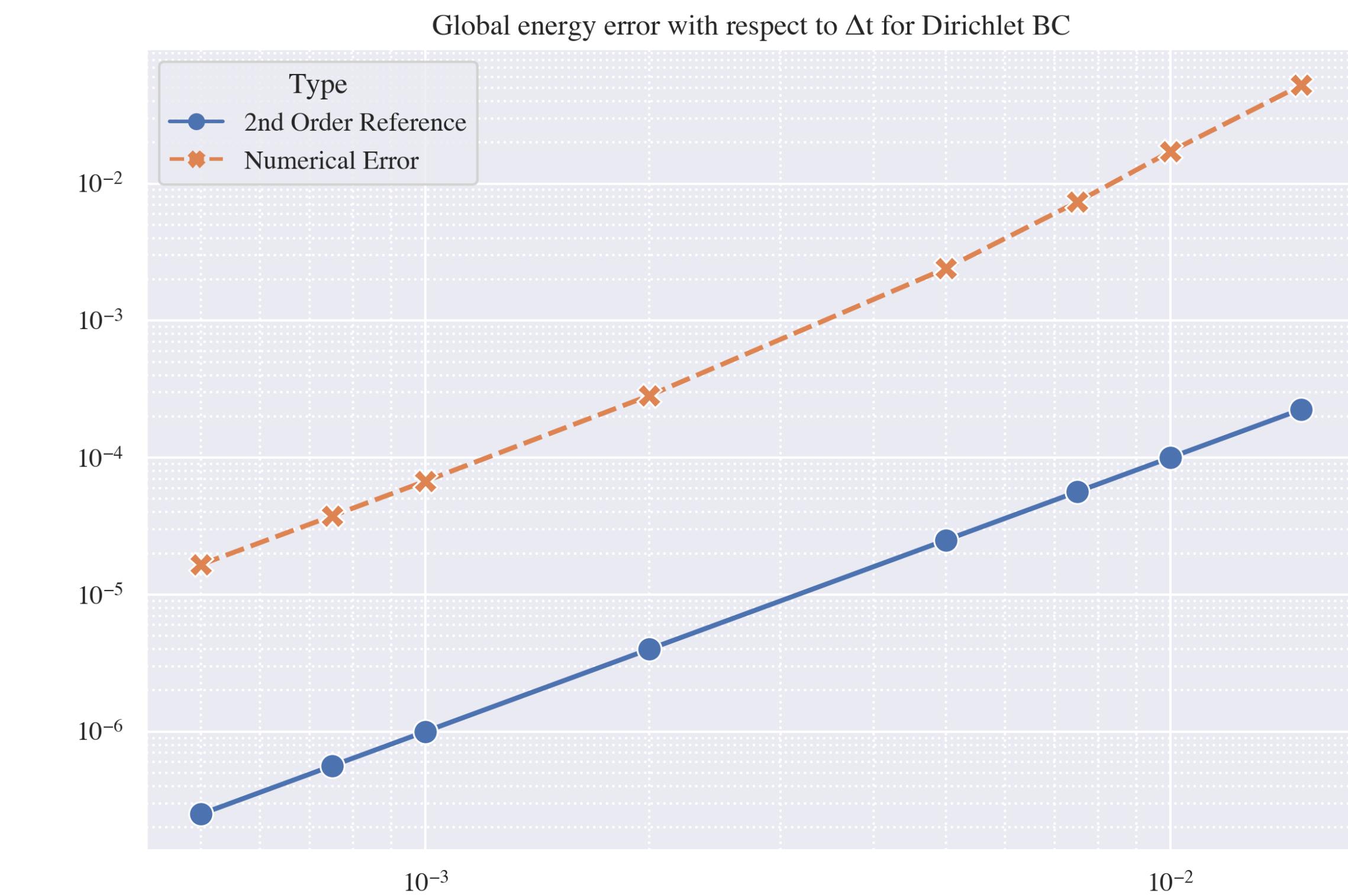
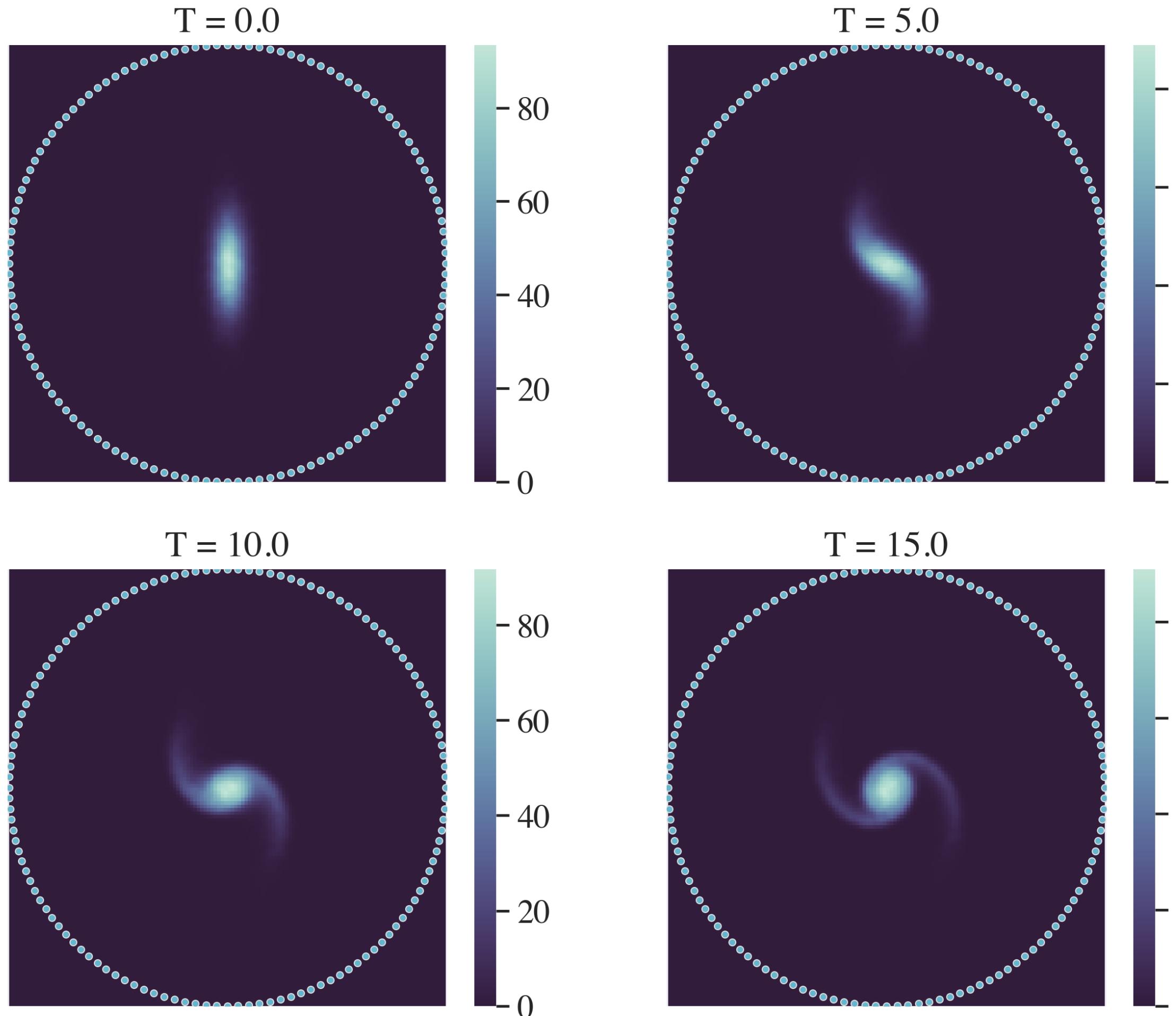
Numerical Results

Test Case: Free Space Cyclotron Beam ($B_0 \sim 50E$)



Numerical Results

Test Case: Cylinder-Confining Cyclotron Beam



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