

wpa-cute

Name

wpaCute — A graphical wpa_supplicant front end

Synopsis

wpa-cute [-i *ifname*] [-m *seconds*] [-N] [-P] [-p *path-to-ctrl-sockets*] [-q] [-t] [-W]

Overview

wpaCute is a graphical Qt front end program for interacting with wpa_supplicant. It's used to query current status, change configuration and request interactive user input.

It supports (almost) all of the interactive status and configuration features of the command line client, wpa_cli. Refer to the wpa_cli man page for a comprehensive list of the interactive mode features.

wpaCute is a fork from wpa_gui, shipped with wpa_supplicant version 2.6

Command Arguments

-i *ifname*

Specify the interface that is being configured. By default, choose the first interface found with a control socket in the socket path.

-m *seconds*

Set an independent update interval in seconds for the signal strength meter.

This value must be a positive integer. Without -m the signal meter is only updated at each status update. See also -P and the notes about polling and pinging.

-N

Force not to use QSocketNotifier, use polling instead so it implies -P. It's more for testing purposes.

-p *path*

Change the path where control sockets should be found.

-P

Enable polling and pinging wpa_supplicant independent to the use of QSocketNotifier.

This may useful when you have more than one wpa_supplicant front end running because the wpa_supplicant does not send a message when the configured networks are changed, the status changes to Inactive or from Scanning/Inactive to Disconnected.

-q

Run program in the quiet mode - do not display tray icon pop-up messages.

-t

Start program in the system tray only (if the window manager supports it). By default the main status window is shown.

-W

Unset setting - Disable network after "WRONG_KEY"

This a workaround to a wpa_supplicant quirk where he endless tries to connect to a wrong configured network. There are cases where it is a good idea, but I believe it is mostly annoying due to it's implementation. If I'm wrong, use `-W` to have the original behavior. By default will now a network disabled after a "WRONG_KEY" message.

Things Of Interest

Polling And Pinging

QSocketNotifier is not supported on all systems but used by default. On such systems is wpa_supplicant polled and pinged to fetch status changes.

The polling is not done in a fixed interval but depends on current status and reach from high frequent polling in 1sec, when probably changes are on the way, down to 20sec in normal Connected mode where only is checked if all looks good.

With the main window visible is polled in 2.5sec. When in Inactive or Scanning status is polled in 9sec. Will the adapter disconnected is still polled in 20sec. In case of an fatal error is polling halted.

Edit Network

The window morphs its look to show always only what is needed, or can be used, to some selections you made. If you encounter some misbehaviour please report.

Entered secrets will not shown again when you edit a network. Only a hint that there is a password or key saved. I'm not a friend of that because while messing around to get a connect you can't check if you miss typed the password or something different is the problem.

When you add, delete or modify a network are these changes only made in a temporary manner inside the running wpa_supplicant. They take effect as long as the wpa_supplicant is not terminated or triggered to reload its configuration. You have to save the changes explicit. This is different from the original wpa_gui.

Right now is the behaviour, which data are changed (send to wpa_supplicant) not coherent. It depends sometimes if they are visible when you "Apply" or not. Your removed data are not everytime forced to remove by wpa_supplicant. It's a little mess, sorry. Needs love and reports.

Right now will no data explicit removed when they are not visible. The wpa_supplicant documentation describes that you can have a pretty mix of possible settings which are all tested when wpa_supplicant tries to connect to some accesspoint. I'm not sure if this is really a smart decision.

Long story, short sense: Don't expect to have a "clean" configured network block in your config file after you have clicked around to find a working setup.

Peers

While transforming some code from old-school C/C++ to a more Qt like style, I noticed some wpa control request that are not, or in a different way, supported by wpa_cli. So you may encounter some disappointments. I haven't played much with the peers window.

See Also

wpa_cli(8) wpa_supplicant(8)

Legal

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wpa_gui for wpa_supplicant
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