

Component Rendering and Side Effects



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When the state of a
component changes
it re-renders



Rendering !== Updating the browser



React element
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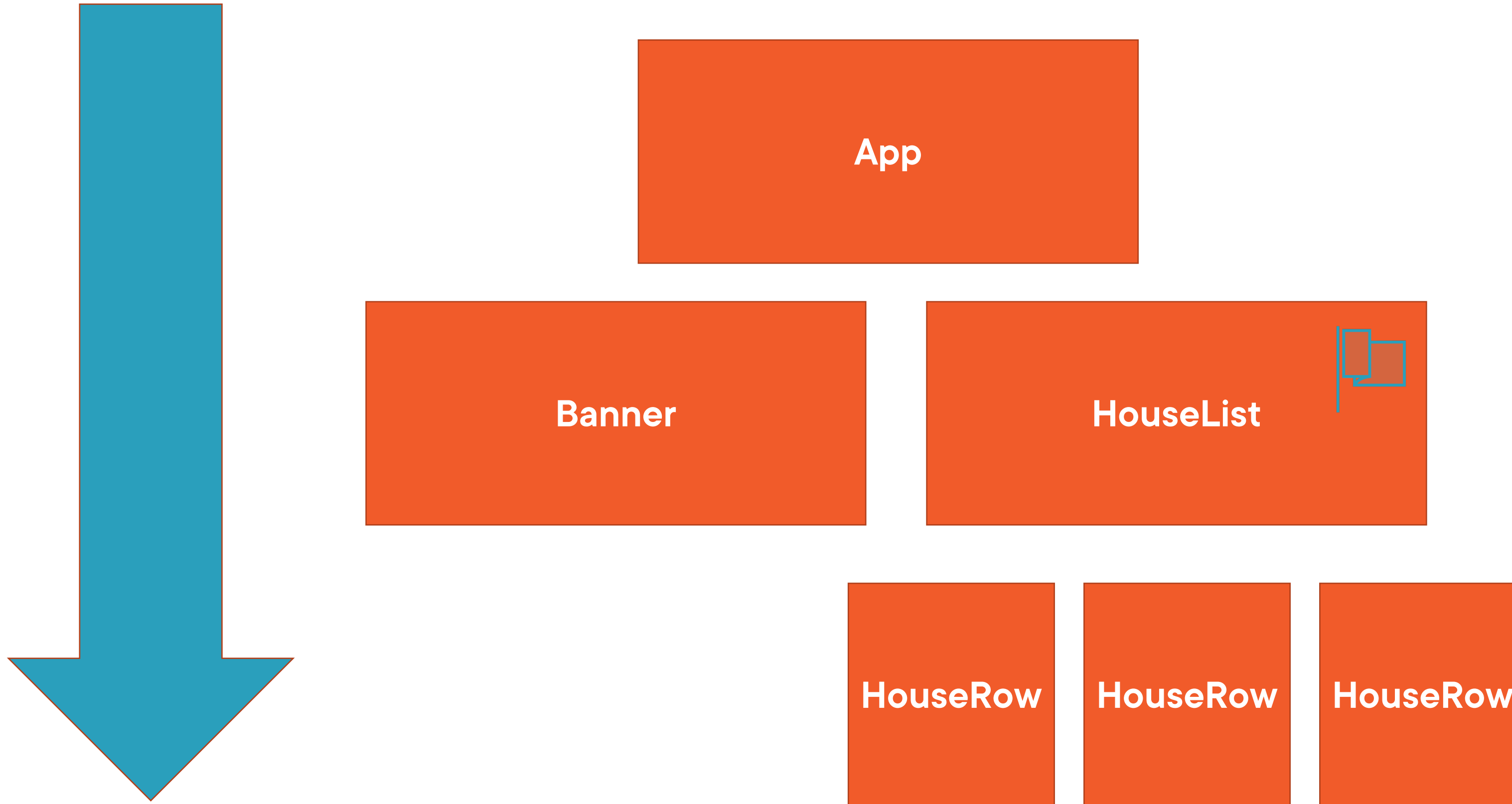


How React Keeps State

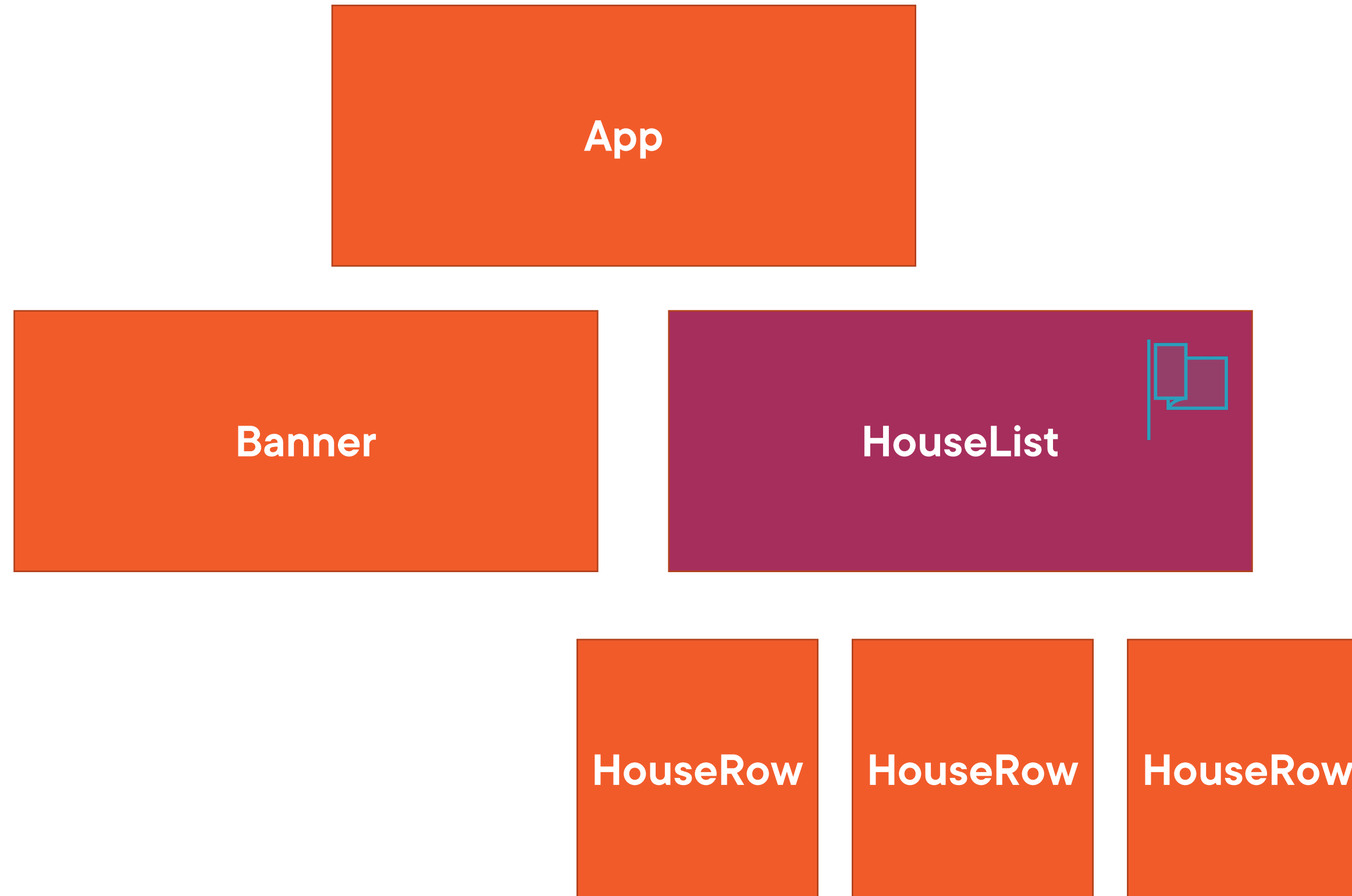
```
const [houses, setHouses] = useState(housesArray);  
const [counter, setCounter] = useState(0);
```



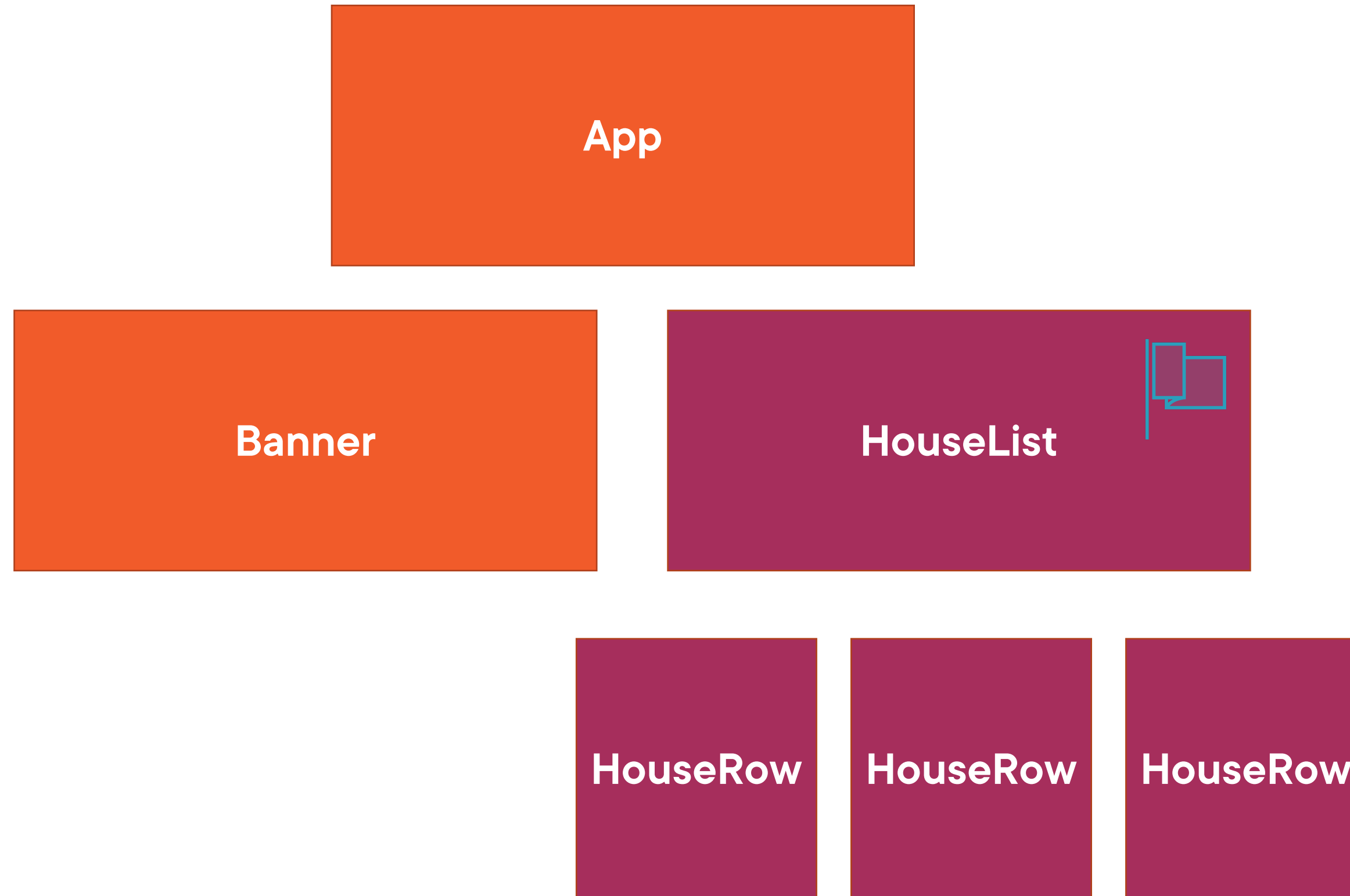
The Rendering Process



The Rendering Process



The Rendering Process



State Changes and Re-Renders

Cascading effect

**Doesn't degrade performance in a well
designed application**

Remember reconciliation

**Something to always keep in mind when
designing the application**



A Pure Function

```
const returnNumber = () => 42;
```



Another Pure Function

```
const add = (a, b) => a + b;
```



Pure Functions

Easy to test

Predictable

Reliable

Cacheable

Function components must be pure



When to Use React.memo

When it's faster

Measure

Pure functional component

Renders often

With the same prop values

JSX isn't trivial



[https://reactjs.org/docs/
react-api.html#reactmemo](https://reactjs.org/docs/react-api.html#reactmemo)



Unpredictable operations in components
should be set aside



(Side) effects



Effect Examples

API interaction

Use browser APIs (e.g. document, window)

Using timing functions (e.g. setTimeout)



The Effect Hook

```
useEffect(() => {  
  //perform the effect  
});
```



Effect Hook: Dependency Array

```
const [ counter, setCounter ] =  
useState(0);
```

```
useEffect(() => {  
  document.title = counter;  
});
```



Effect Hook: Dependency Array

```
const [ counter, setCounter ] =  
useState(0);
```

```
useEffect(() => {  
  document.title = counter;  
}, [ counter ]);
```



Optional exercise:
Persist the new house and
extract the add button into a
new component



Effect Hook: Separation of Concerns

```
useEffect(() => {  
  document.title = counter;  
}, [ counter ]);
```

```
useEffect(() => {  
  //fetch from API  
}, [ ]);
```



Effect Hook: Cleaning Up

```
useEffect(() => {  
  //subscribe  
  return () => {  
    //unsubscribe  
  };  
}, [ ]);
```



Coming up:
The Memo and Ref hooks



Memo hook: Memoize values in components



The Memo Hook

```
const result =  
  timeConsumingCalculation(houses)  
;
```



The Memo Hook

```
const result = useMemo(() => {  
  return  
  timeConsumingCalculation(houses);  
}, [ houses ]);
```



Ref hook:
Persist values that survive re-renders
without causing a re-render



The Ref Hook

```
const TextInputWithFocusButton = () => {  
  const inputEl = useRef(null);  
  const onClick = () => inputEl.current.focus();  
  return (  
    <>  
      <input ref={ inputEl } type="text" />  
      <button onClick={ onClick }>Focus the input</button>  
    </>  
  );  
};
```



Next up:

Conditional Rendering and Shared State

