Homework 7

8.1

How to accessed the stack is its defining characteristic.

That is, it is last in first out.

8.7

```
1
2
   POP ST R2,Save2
                     ;are needed by pop
3 ST RO, Save0
                  ;BASE is -x3fff
   LD R1, BASE
5 ADD R2, R6, R1
6 BRz fail_exit
                     ;if stack is empty
7
   ADD R0, R4, #0
   ADD R1, R3, #0
9
   ADD R5, R6, R3
   ADD R5, R5, #-1
10
11
   ADD R6, R6, R3
12
13 pop_loop LDR R2,R5,#0
14 STR R2, R5, #0
15 R2, R0, #0
16 ADD RO, RO, #1
17 ADD R5, R5, #-1
   ADD R1, R1, #-1
19
   BRp pop_loop
                  ;continue write
20
    BRnzp success_exit
21
22
   PUSH ST R2, Save2 ;save register
23 ST R1, Save1
24 ST RO, Save0
25 LD R1,MAX
                     ;MAX is -x3FFB
26 ADD R2,R6,R1
27 BRz fail_exit
28 ADD RO, R4, #0
29 ADD R1, R3, #0
30 ADD R5, R6, #-1
31 NOT R2, R3
32
   ADD R2, R2, #1
33
   ADD R6, R6, R2
34
35 push_loop LDR R2,R0,#0
36
   STR R2, R5, #0
37 ADD RO, RO, #1
38
   ADD R5, R5, #-1
39
   ADD R1,R1,#-1
40
    BRp push_loop
41
42
   success_exit LD R0,Save0
   LD R1, Save1
```

```
44 LD R2, Save2
45 AND R5,R5,#0
46 RET
47
48 fail_exit LD R0, Save0
49 LD R1, Save1
50 LD R2, Save2
51 AND R5, R5, #0
52 RET
53
54 BASE .FILL xC001
55 MAX .FILL xC005
56 Save0 .FILL x0000
57 Save1 .FILL x0000
58 Save2 .FILL x0000
```

- 8.8
- (a) A F;
- (b) After PUSH J and PUSH K;
- (c) A F M.
- 8.12

x4000	x0041	x3050	x4000
x4001	xA243		
x4002	xA243		
x4003	xBBBB		
x4004	x3100		
x4005	x3100		
x4006	x0000	xA243	x0042
		xA244	x4000
		xA245	xBBBB
		xA246	x4100
		xA247	x4100
		xA248	×4000
x4100	x0043	xA249	x0000
x4101	xBBBB	_	
x4102	xA243	-	
x4103	xA243	-	
x4104	xBBBB	-	
x4105	x0000		
x4106		xBBBB	x0044
		xBBBC	x3100
		xBBBD	1010
		xBBBE	x4100
		xBBBF	x3100
x3100	x0045	xBBC0	x4000
x3101	x0000	xBBC1	x0000
x3102	x4000		
x3103	xBBBB		
x3104	x4000		
x3105	x0000		
x3106			
4			

8.14

- (a) JSR X
- (B) LDR R1,R3,#1
- (c) LDR R2,R4,#1
- (d) ADD R1,R1,R2
- (e) ADD R0,R0,R1
- (f) STR R0,R5,#1

- (g) BRn EXIT
- (h) BRn LABEL
- (i) ADD R5,R4,R1