

CHARACTER SHEET

RIGHTEOUS
BLOOD
RUTHLESS
BLADES

Name

Level

XP

Killing Aura

Max Wounds

Drinking Limit

Current Wounds

Killing Aura Darkness

Resist

Signature Abilities

Eccentricities

Counters

Fire Deviation Eccentricities

Weapons

Injuries

Defences

Evade	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Hardiness	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Wits	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Equipment

Blocked Acupoints

Martial Arts

External Arts	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Internal Arts	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Lightness Arts	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Mental Skills

Command	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Detect	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Empathy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Persuade	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Reasoning	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Specialist Skills

Medicine & Alchemy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Meditation	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Survival	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Talent	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Trade	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Physical Skills

Athletics	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Endurance	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Muscle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Ride	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Speed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Unorthodox Skills

Disguise	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Drinking	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Gambling	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Magical Arts	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Theft	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Knowledge Skills

Institutions	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Jianghu	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
People and Places	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Religion	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Scholarly Arts	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Social Resources

Grudges

Wealth and Property

Notes