

From deterministic chaos to quantum chaos

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Plan

- 1 Modeling and simulating quantum mechanical systems
- 2 Chaotic classical dynamics
- 3 Standard map
- 4 Quantum dynamics

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Computer modeling "cornerstones"

- Deterministic chaos
- Inhomogeneous systems
(e.g. fractals, oil in rocks, pattern formation)
- Molecular Dynamics simulations and (equilibrium) Monte Carlo

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take a simple model → use QM formulation $\hbar \neq 0$

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- Random wave function interference, random matrix theory
- Path integrals and quantum MC simulation

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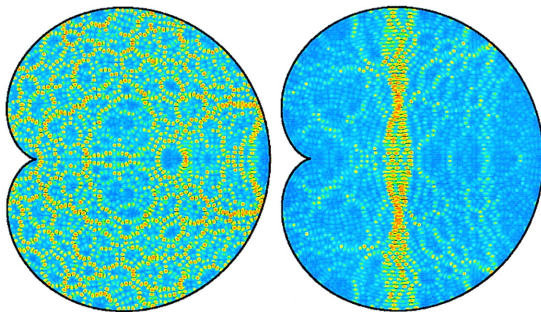
take a simple model → use QM formulation $\hbar \neq 0$

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Michael Berry: from a student response to my quantum mechanics lectures
"... didn't explain what use quantum mechanics is ... alright, so it explains things, but they would happen anyway"

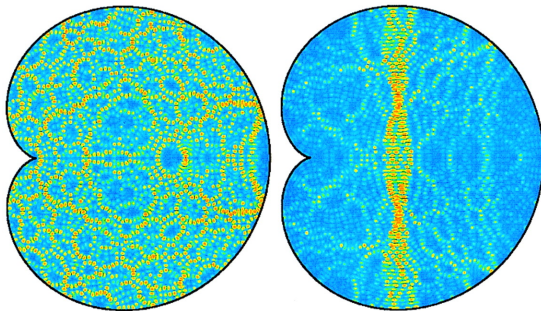
Quantum chaos

Quantum system with a chaotic dynamics in the classical limit.



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Is there a simple model? Quantum billiards, quantum map (our lab).

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Analytical solutions

- special, integrable case (e.g. 2-body problem)
- essentially periodic motion

Computer modeling

- easy to illustrate chaotic trajectories
- ... just for a few bodies

Chaos theory inspirations



Jules Henri Poincaré 1854-1912

"The Last Universalist"

3-body problem





Jules Henri Poincaré 1854-1912

"The Last Universalist"

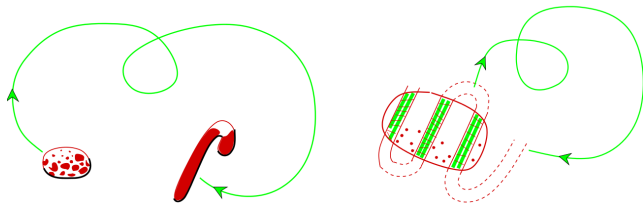
3-body problem

- mathematical foundations of chaos theory
- prize from King of Sweden Oscar II

Chaos essentials

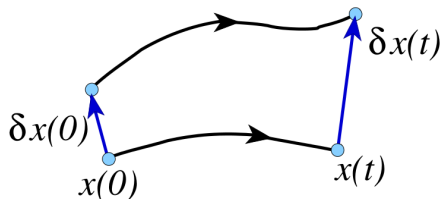
Necessary requirements for CHAOS emergence:

- exponential sensitivity to a change of initial conditions
- limited available space (or "mixing" property)



Predrag Cvetanovic "Chaos Book"

Lyapunov exponent and Lyapunov time



Quantitative description of sensitivity to the initial condition

$$|\delta \mathbf{x}(t)| \approx e^{\lambda t} |\delta \mathbf{x}(0)|$$

λ – *Lyapunov exponent*

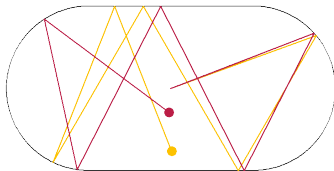
Dynamics is predictable until *Lyapunov time*:

$$T \approx -\frac{1}{\lambda} \ln |\delta x/L|$$

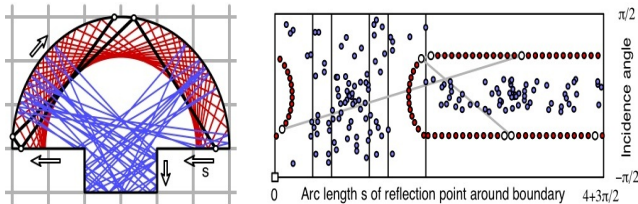
estimates for the Solar System $T \approx 50\text{My}$ (2009)

Chaotic billiards

Bunimovich stadium (with almost everywhere positive Lyapunov exp.)



mixed case – chaotic and regular trajectories



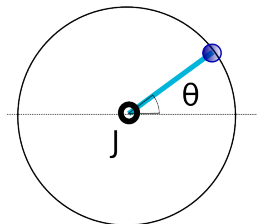
⇒ phase space portrait: **angle-perimeter map**

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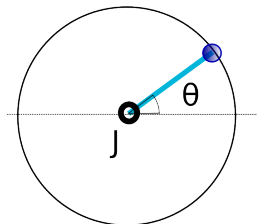
Kicked rotator model

Prototype model for studying chaos and quantum chaos.



Kicked rotator model

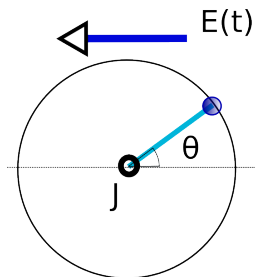
Prototype model for studying chaos and quantum chaos.



Kicked rotator model

Prototype model for studying chaos and quantum chaos.

Dipole fixed on one end point in a uniform electric field;
field is applied periodically in short pulses.



$E(t)$ – pulsed electric field

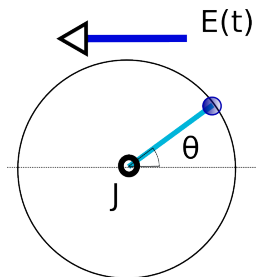
J – angular momentum

θ – angle position

Kicked rotator model

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Dipole fixed on one end point in a uniform electric field;
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$E(t)$ – pulsed electric field

J – angular momentum

θ – angle position

I_0 – moment of inertia

τ_0 – kicking period

K – dimensionless coupling const.

$$H(t) = \frac{J^2}{2I_0} + K \frac{I_0}{\tau_0} \cos \theta \sum_n \delta(t - n\tau_0)$$

Physical systems

- particle dynamics in accelerators (plasma physics)
- microwave ionization of Rydberg atoms
- electron magneto-transport in a resonant tunneling diode
- cold atoms in magneto-optical traps (most successful)

Equation of motion

Evolution of the generalized momentum and position:

$$\begin{cases} \dot{J} &= K \frac{l_0}{\tau_0} \sin(\theta) \sum_n \delta_n(t) \\ \dot{\theta} &= \frac{1}{l_0} J \end{cases}$$

We denote

(θ, J) – values just before a kick, (θ', J') – just before the next kick

$$\begin{cases} J' &= J + K \frac{l_0}{\tau_0} \sin(\theta) \\ \theta' &= \theta + \frac{\tau_0}{l_0} J' \end{cases}$$

It is easier to use dimensionless variables:

$$x \equiv \theta, p = \frac{\tau_0}{l_0} J, \tilde{t} = t/\tau_0, \tilde{H} = H \frac{\tau_0^2}{l_0}$$

Standard map (named after Boris Chirikov)

Dimensionless equations of motion

$$\begin{cases} p_{n+1} &= p_n + K \sin(x_n) \\ x_{n+1} &= (x_n + p_{n+1}) \bmod 2\pi \end{cases}$$

for (x_n, p_n) – just before n -th kick

Dimensionless Hamiltonian

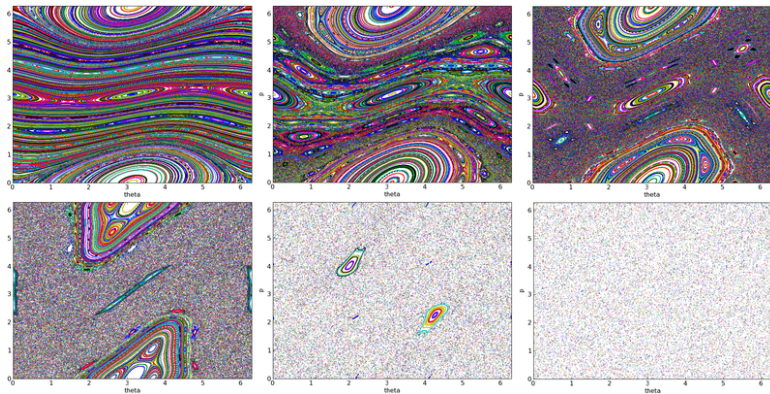
$$\tilde{H} = \frac{p^2}{2} + K \cos(x) \sum_n \delta(\tilde{t} - n)$$

With the (angular) position: $x \in [0, 2\pi)$

Hamiltonian formulation ensures that the resulting map
preserves the phase-space volume.

Road to chaos in the standard map

Colors mark evolution from different initial conditions. Subsequent phase space pictures for $K = 0.6, 0.97, 1.2, 2, 5, 7$. System changes from integrable, through mixed phase space to fully chaotic.



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Towards quantum description

Canonical quantization:

$$[\theta, \mathcal{J}] = i\hbar,$$

after the rescaling $x = \theta$, $p = J\tau_0/l_0$ we get

$$[x, p] = i\hbar_{\text{eff}}.$$

- We can tune $\hbar_{\text{eff}} = \hbar\tau_0/l_0$ in the quantum kicked rotator!
- The limit $\hbar_{\text{eff}} \rightarrow 0$ becomes physically accessible.

Quantum evolution

Unitary evolution in the Schrödinger picture – formal solution:

$$\psi(t) = \mathcal{F}(t)\psi(0),$$

where $\mathcal{F}(t) = \text{T} \left\{ \exp[-i \int H(t) dt / \hbar_{\text{eff}}] \right\}$.

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For our stroboscopic model (with \hat{p} – operator):

$$H(t) = \frac{\hat{p}^2}{2} + K \cos(x) \sum_n \delta(t - n)$$

we can take advantage of instantaneous kick and compute

$$\mathcal{F}(t) = \mathcal{F}^t = \left[\exp \left(-\frac{i\hat{p}^2}{2\hbar_{\text{eff}}} \right) \exp \left(-\frac{iK \cos(x)}{\hbar_{\text{eff}}} \right) \right]^t.$$