# LAB II Quantum wave packet dynamics

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# Plan

Quantum evolution

2 Phase space portraits

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Phase space portraits

#### Our task 1

We first need to implement the basic properties of wave function.

The position is defined on an interval  $x \in [0, 2\pi)$  with the descrete values  $x_n = \frac{2\pi n}{M}$ ,  $n = 0, \dots, M-1$  (let M = 100 and  $\hbar = 2 * \pi/M$ ).

- Write a Python function, which prepares a normalized Gaussian wave packet  $\psi_G(x_n)$  centered at  $(x_0, p_0)$ .
- Plot the probability amplitude  $|\psi_G|^2$ , mark the value  $x_0$ .
- Perform the fast Fourier transform (FFT) on the vector  $\psi_G(x_n)$ . Plot the resulting wave function amplitude, check normalisation, mark the value  $p_0$ .

Note that we can represent the wave function as a discrete vector  $w_n = \psi_G(x_n)$ . Implement this vector as a numpy array, use fft from scipy.

### Hints for task 1

# One step evolution

We calculate the quantum dynamics of our standard map.

Let's look at some technicalities. The phase vectors

$$V_n = \exp\left(-\frac{i}{\hbar}K\cos x_n\right), \ P_m = \exp\left(-\frac{i}{2\hbar}p_m^2\right)$$

can be easily implemented with NumPy arrays  $\ensuremath{\mathbb{V}}$  and  $\ensuremath{\mathbb{P}}$  respectively.

One step evolution (from the lecture) in a simplified notation reads

$$\bar{\psi}_{n'} = \frac{1}{M} \sum_{m,n} e^{i\frac{2\pi}{M}n'm} P_m e^{-i\frac{2\pi}{M}mn} V_n \psi_n.$$

To implement this evolution we need two element-wise vector multiplications: first one by  $\mathbb V$ , then next one by  $\mathbb P$ . After the first multiplication we perform fft and after the next one the inverse ifft. Check the documentation to adjust the proper normalization.

#### Our task 2

- Implement one step of our evolution.
- Test it: start with a Gaussian wave packet and evolve it for a few initial steps of free evolution (K = 0). Plot the wave function amplitude  $|\psi(x_n)|^2$  at every step, use some small initial  $p_0$ .
- Plot the same few step evolution, but now e.g. for K = 1.1, take M = 1000. Mark the position of a classical particle, following the standard map. Use the initial  $(x_0, p_0)$  in the vicinity of a stability island (form the previous Lab I).

#### Hints for task 2

This command allows to make a sequence of snapshots labeled by the time step  $\ensuremath{\text{t}}$ :

```
plt.savefig("wave_packet" + str(t).zfill(3) + ".png")
plt.close()
```

Animation can be produced with a command (in a terminal)

convert -delay 20 wave packet\*png animation.gif

Animation in Colab -> last slide

#### Extra task: this should be fun!

We want to reproduce some quantum phase space portraits.

- Calculate the Husimi distribution Q(x, p) and plot the amplitude |Q| using a color map; test by plotting Q-distribution for an initial Gaussian wave packet.
- Plot the Husimi distribution |Q| of wave function for a number of steps (up to 10-20). Present the sequences for different K=0.6,2.1,5.2, start with the initial Gaussian at  $(x_0,p_0)=(1.5,0.3)$ .
- Idea: mark also the position of classical particle. Find and illustrate a case when the quantum wave packet follows (for some time) the classical trajectory.

#### Hints

#### Let:

```
Qdist = np.zeros((M, M), dtype=complex) represents Q(x_0, p_0).
psiG - Gaussian wave packet centered at the postition x_0=2*pi*n_0/M with momentum p_0=0.
```

Calculate for n0=0,...,M-1 (updating psiG inside the loop)

```
Qdist[:,n0] = fft(np.conj(psiG)*psi)
```

#### Color plot

```
n = np.arange(M)
X, Y = np.meshgrid(n,n)  # some convenient grid
plt.pcolor( X,Y, np.abs(Qdist), cmap='hot')
plt.colorbar()  # color scale
```

## **Animations in Colab**

```
# mount drive
from google.colab import drive
from google.colab import files # (optional)
drive.mount('/content/gdrive')
images_dir = '/content/gdrive/My Drive/'
then we can save the snapshots
plt.savefig(images_dir+'wave_packet{:03d}.png'.format(t))
# # (optionally) one can download the resulting plots
# files.download(
# images_dir+'wave_packet{:03d}.png'.format(t))
```