

Deep Learning on the Sphere

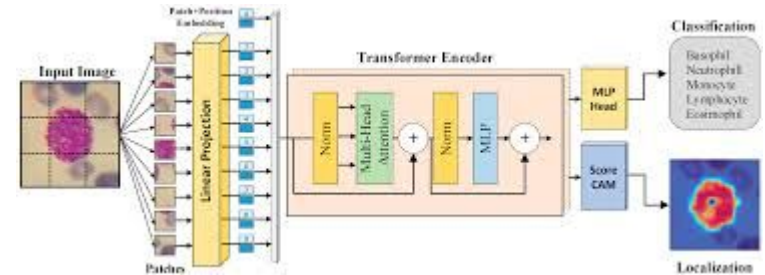
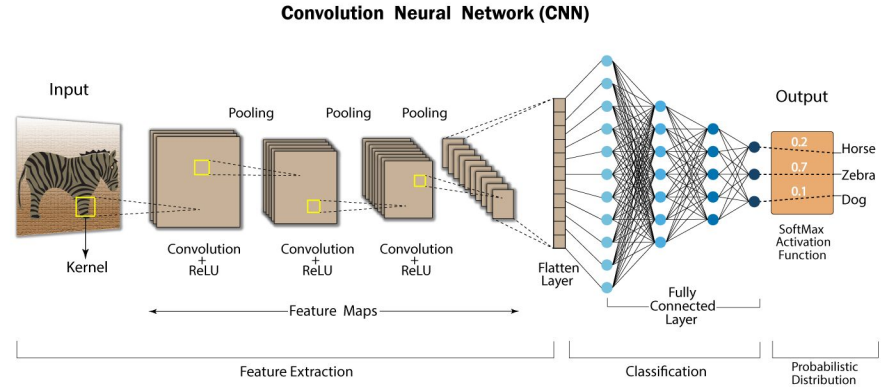
William Yik

<https://github.com/yikwill/mljc-spherical-ml-workshop>

Why do we need special consideration
for the sphere?

Deep learning for computer vision

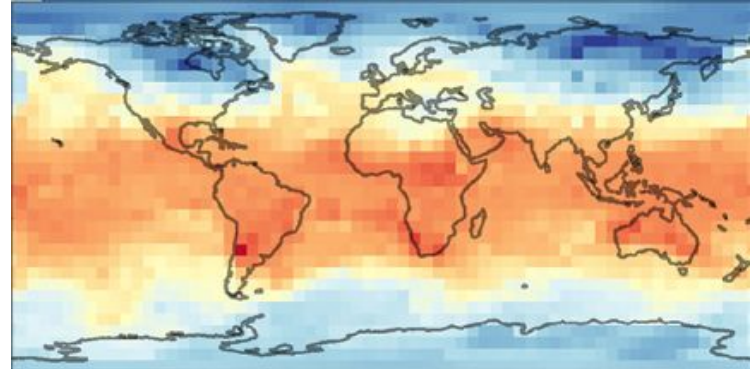
Decades of research has optimized deep learning methods for image recognition and natural language processing



ERA5 as an image dataset?

Early attempts at global weather forecasting with ML treated global atmospheric data as images

Weather forecasting → next frame/token prediction



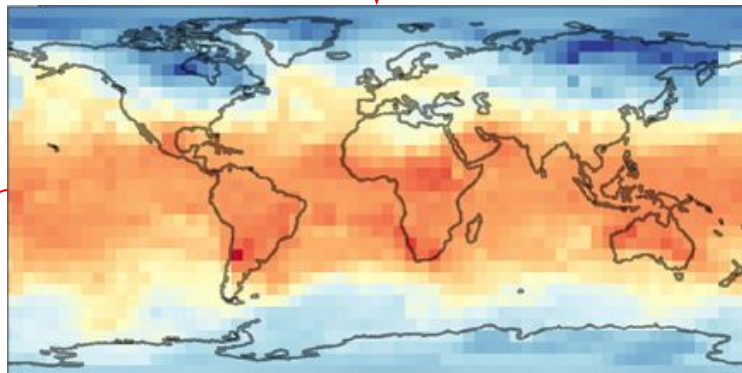
ERA5 as an image dataset?

Early attempts at global weather forecasting with ML treated global atmospheric data as images

Weather forecasting → next frame/token prediction

Obvious flaws with 2D representation

Decreasing grid cell size towards poles

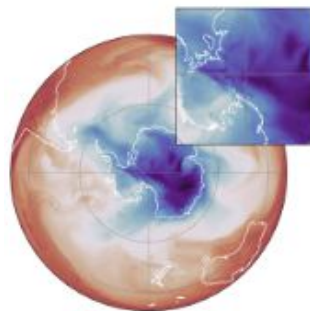


Zonal periodicity

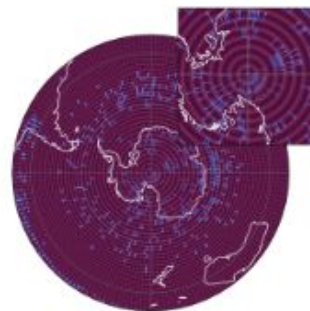
Spherical geometry matters!

Methods which don't account for spherical geometry

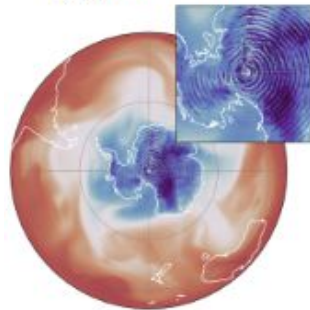
- Have distortions towards the poles
- Exhibit unrealistic behavior
- Are unstable in long rollouts



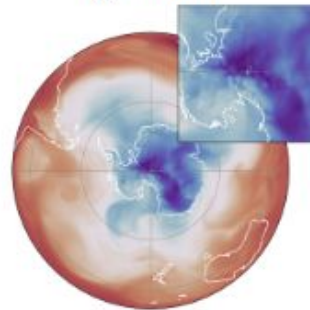
(a) ground truth



(b) AFNO

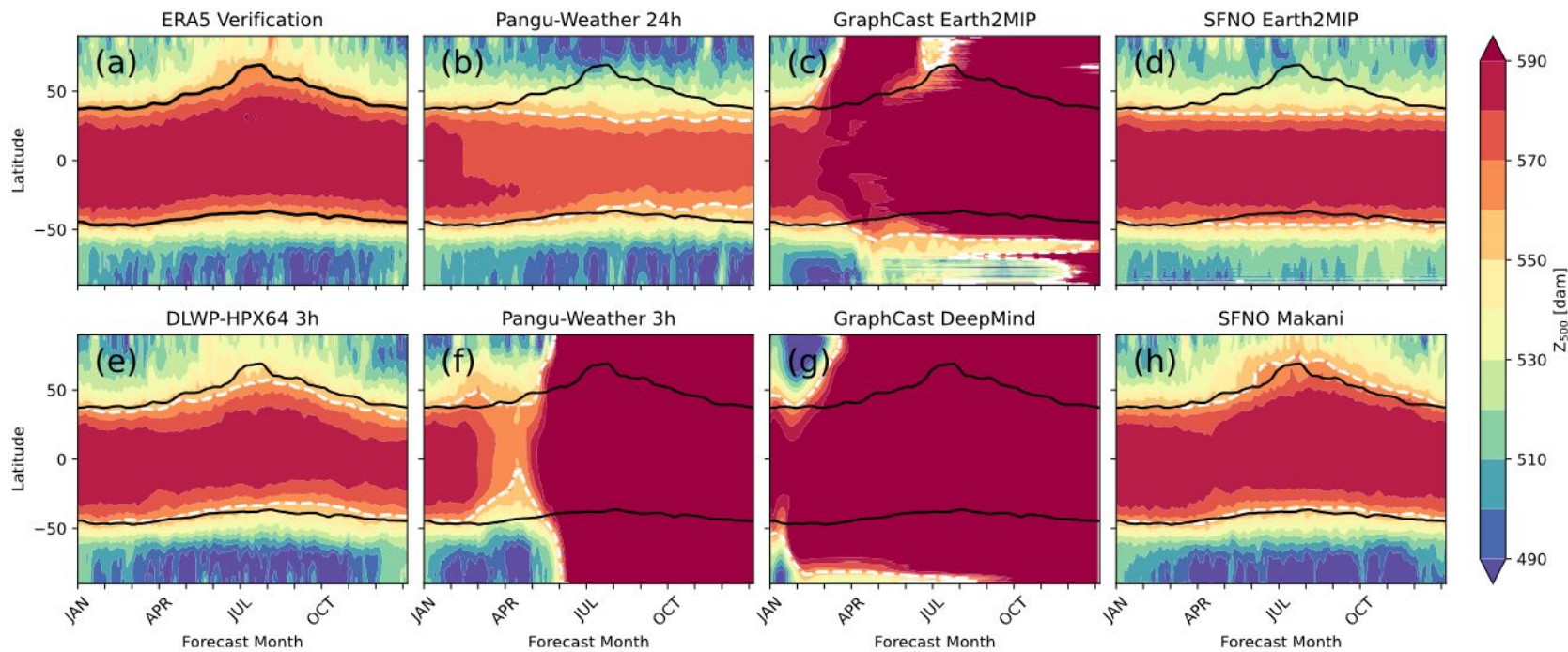


(c) FNO, non-linear



(d) SFNO, linear

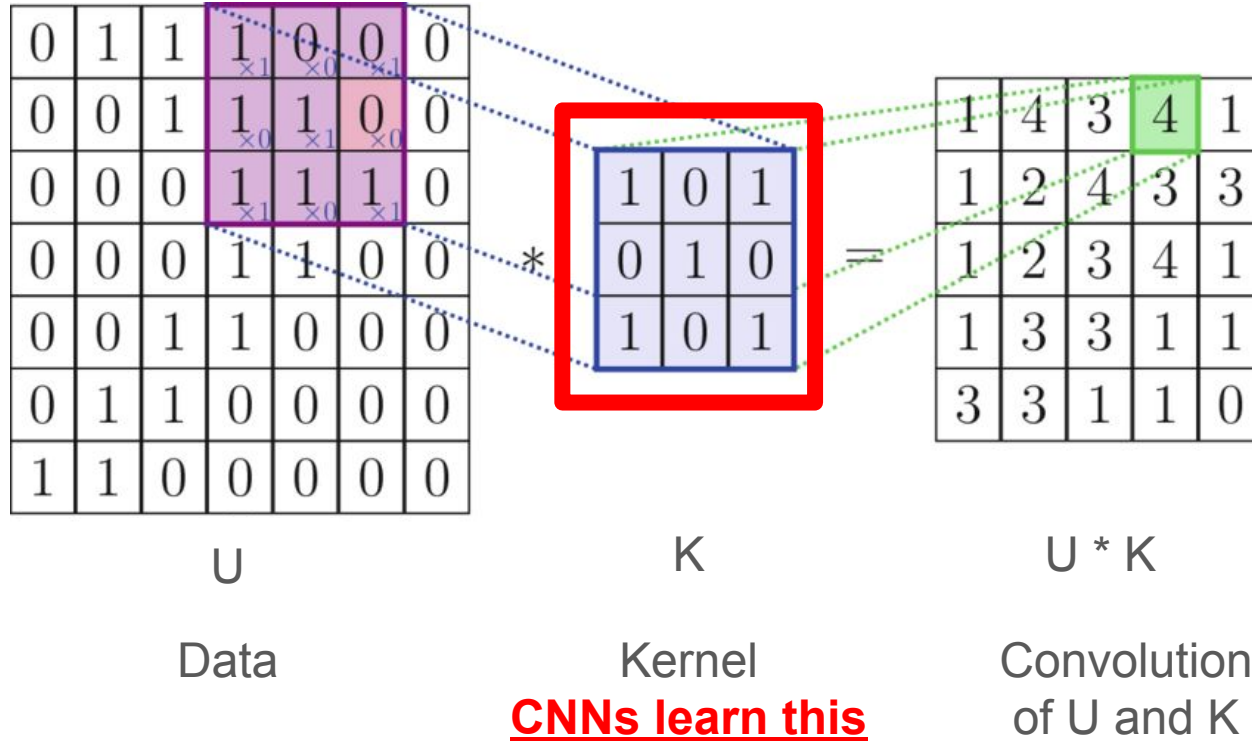
But geometry isn't the only thing that matters...



Deep learning methods for spherical data

0. Traditional Convolutional Neural Networks

Convolutional kernels



1. Latitude/longitude padding

Padding in traditional convolutional neural networks

0	0	0	0	0	0	0	0
0	3	3	4	4	7	0	0
0	9	7	6	5	8	2	0
0	6	5	5	6	9	2	0
0	7	1	3	2	7	8	0
0	0	3	7	1	8	3	0
0	4	0	4	3	2	2	0
0	0	0	0	0	0	0	0

$6 \times 6 \rightarrow 8 \times 8$

*

1	0	-1
1	0	-1
1	0	-1

3×3

=

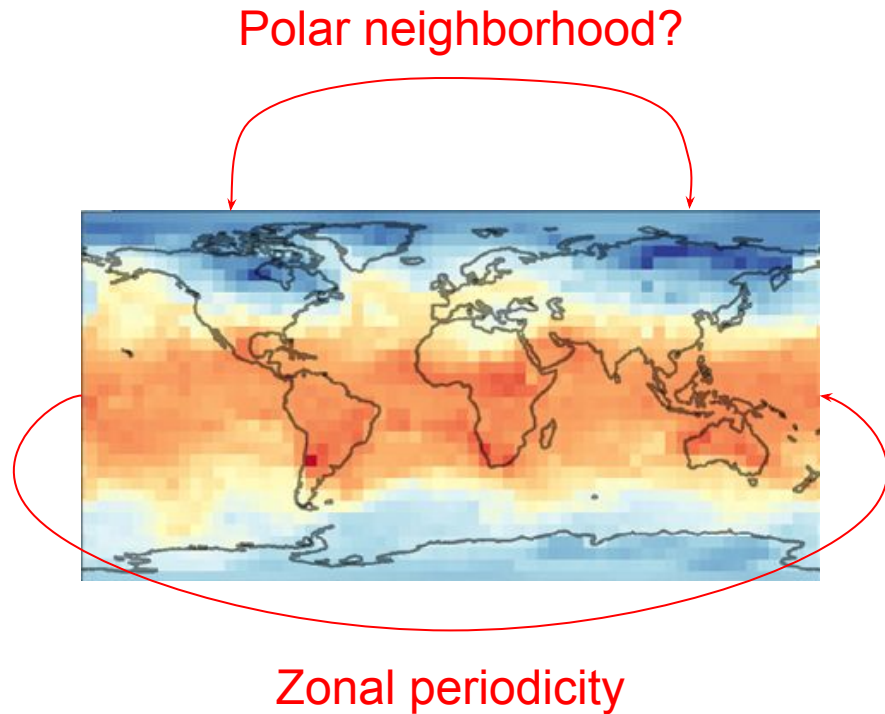
-10	-13	1			
-9	3	0			

6×6

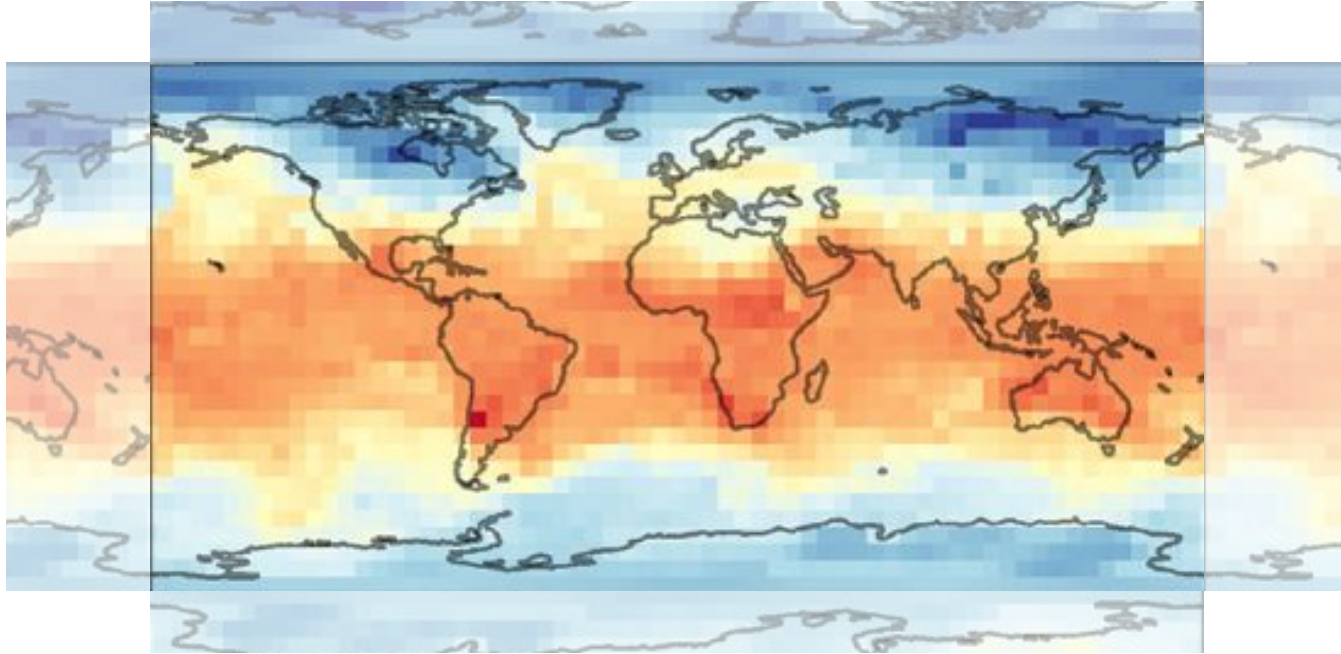
How to pad with spherical data?

Pad your “images” such that you have

- Periodicity in longitude
- Correct orientation of polar neighborhoods



Proposed lat/lon padding scheme



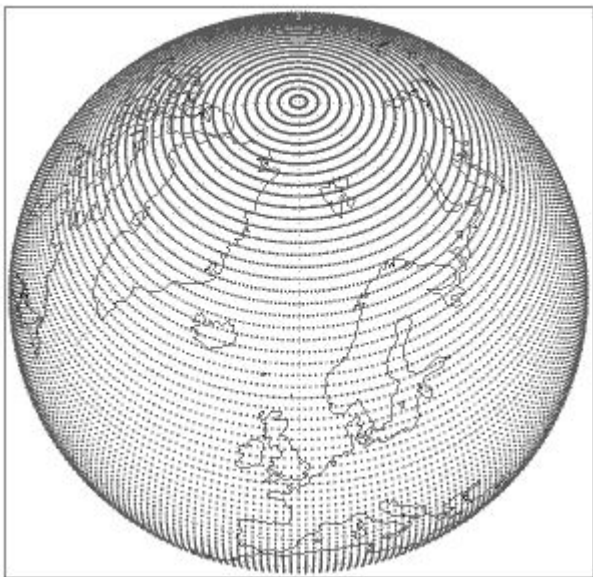
Schreck, J., Sha, Y., Chapman, W., Kimpara, D., Berner, J., McGinnis, S., ... & Gagne II, D. J. (2024). Community Research Earth Digital Intelligence Twin (CREDIT). arXiv preprint arXiv:2411.07814.

Let's implement it!

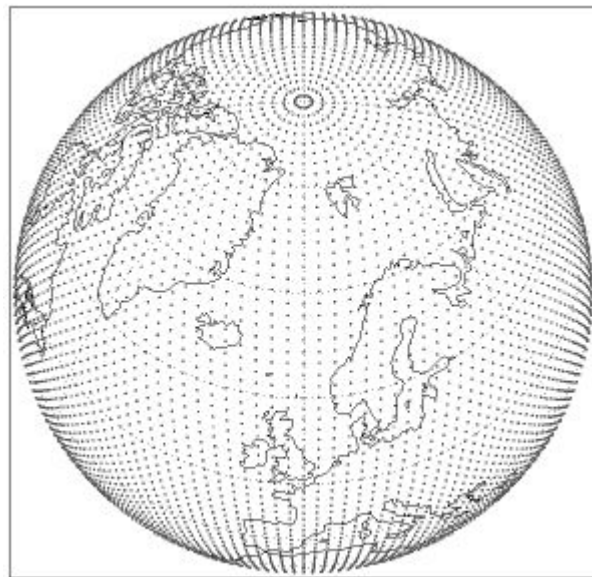
2. Grid discretization

ERA5's grid

F80 Gaussian grid



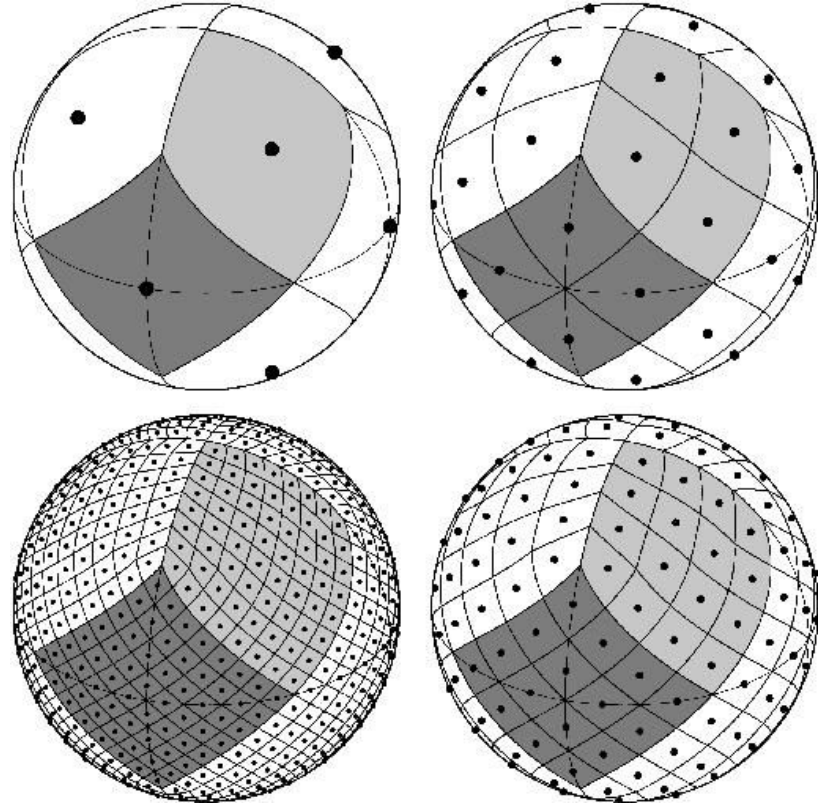
O80 octahedral reduced Gaussian grid



HEALPix grid

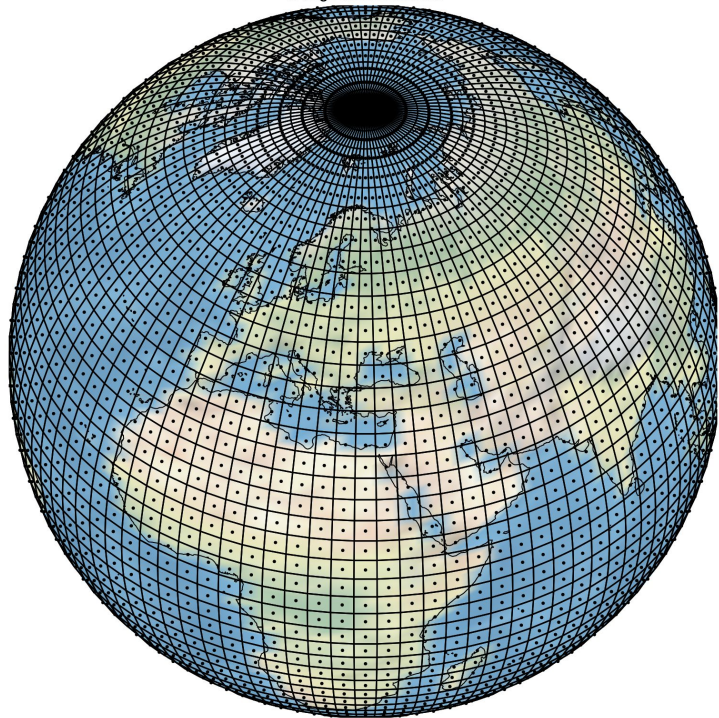
Hierarchical Equal Area isoLatitude
Pixelation

- Subdivisions of 12 diamonds
- All grid cells have equal area
- Grid cells distributed on lines of constant latitude

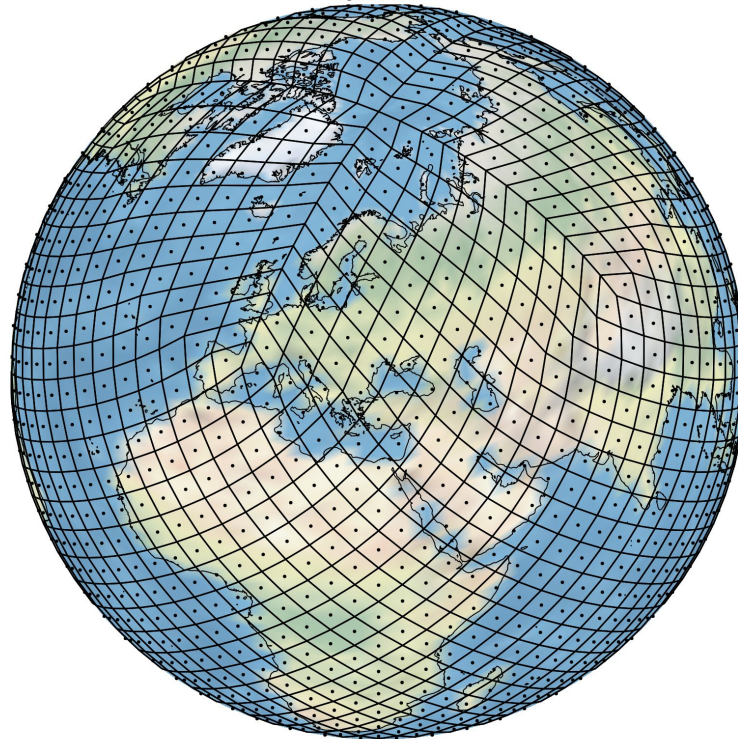


Equal area grid

48-ring FullGaussianGrid

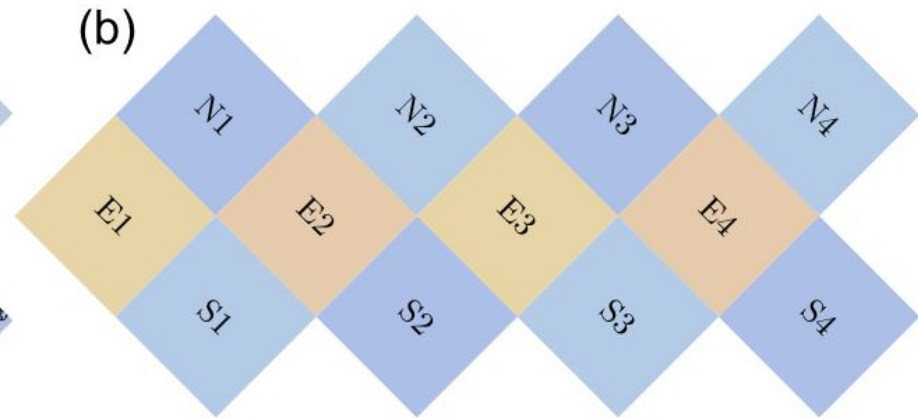
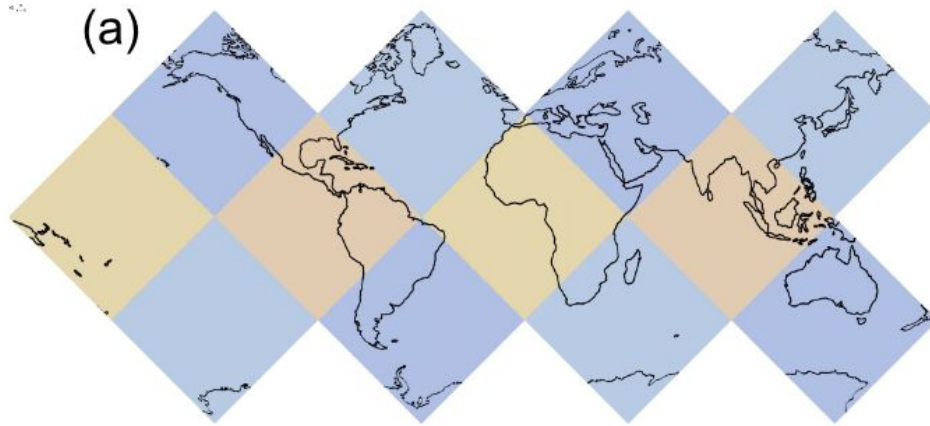


47-ring HEALPixGrid



Using HEALPix for CNNs

Treat each of the 12 faces as a distinct image, pad using neighboring faces



Let's implement it!

Local Spherical CNNs

0	1	1	1	0	0	0
0	0	1	1	1	0	0
0	0	0	1	1	1	0
0	0	0	1	1	0	0
0	0	1	1	0	0	0
0	1	1	0	0	0	0
1	1	0	0	0	0	0

u

Data

1	0	1
0	1	0
1	0	1

k

Kernel

1	4	3	4	1
1	2	4	3	3
1	2	3	4	1
1	3	3	1	1
3	3	1	1	0

u * k

Convolution of u and k

CNNs learn this

$$\mathcal{K}[u](x) = \int_{\mathcal{M}} \underbrace{\kappa(x - y) \cdot u(y)}_{\text{Product of kernel and data}} dy$$

Convolution of u
and k evaluated
at x

Sum over all points
on the plane

Product of kernel
and data

Spherical Convolutions

$$\mathcal{K}[u](x) = \int_{\mathcal{M}} \underbrace{\kappa(x - y) \cdot u(y)}_{\text{Product of kernel and data}} dy$$

Convolution of u
and k evaluated
at x

Sum over all points
on the plane

Product of kernel
and data

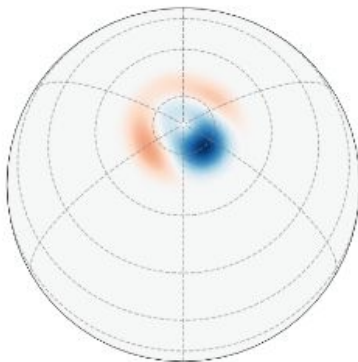
$$(\kappa \star u)(x) = \int_{R \in SO(3)} \underbrace{\kappa(Rn) \cdot u(R^{-1}x)}_{\text{Product of kernel and data}} dR$$

Convolution of u
and k evaluated
at x

Sum over all points
on the sphere

Product of kernel
and data

Spherical Convolutions



(b) local convolution filter

$$(\kappa \star u)(x) = \int_{R \in SO(3)} \underbrace{\kappa(Rn) \cdot u(R^{-1}x)}_{\text{Product of kernel and data}} dR$$

Convolution of u
and k evaluated
at x

Sum over all points
on the sphere

Product of kernel
and data

Accounting for spherical geometry with quadrature weights

Convolution of u
and k evaluated
at x

Sum over all points
on the sphere

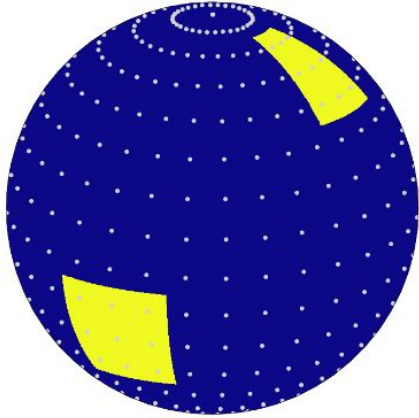
Product of kernel
and data

$$(u \star k)(x) = \int_{S^2} u(x) \overline{k(R_x^{-1} x')} \, d\mu(x')$$

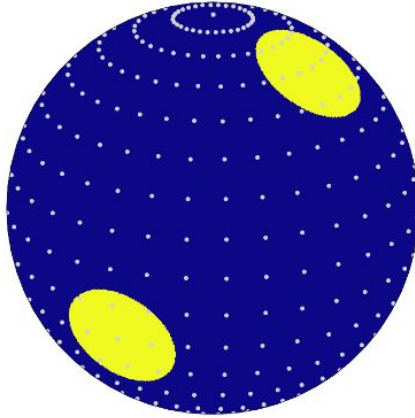
$$\approx \sum_{j=1}^{n_{\text{lat}} n_{\text{lon}}} \overline{k(R_x^{-1} x_j)} u(x_j) \omega_j,$$

Quadrature weights

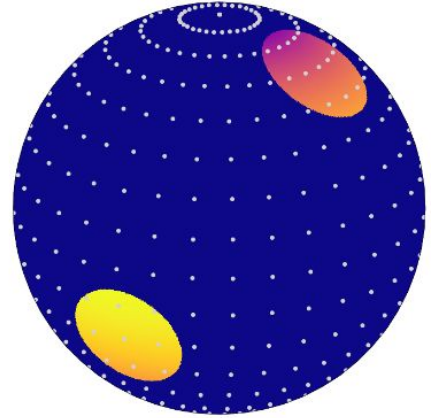
Accounting for spherical geometry with quadrature weights



(a) Euclidean

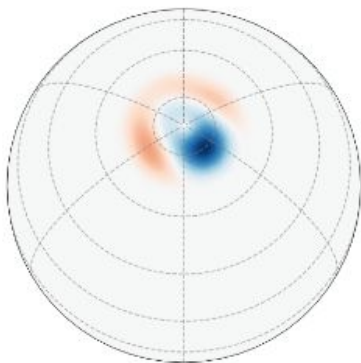


(b) naive spherical

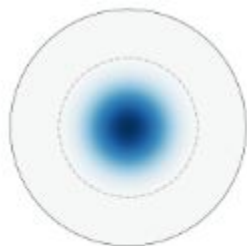
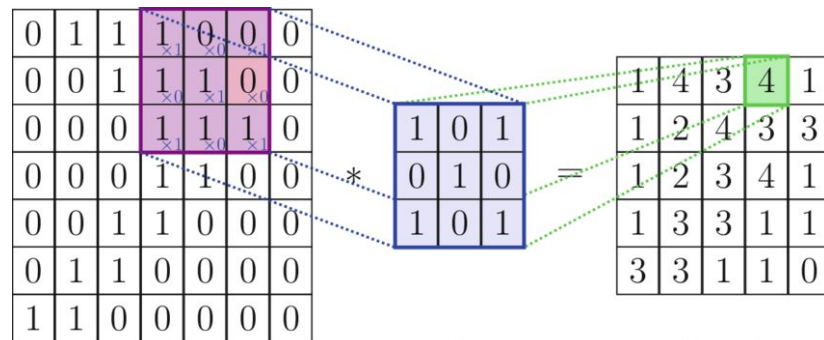


(c) weighted spherical

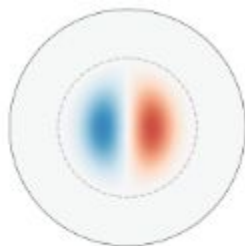
Defining our spherical kernel



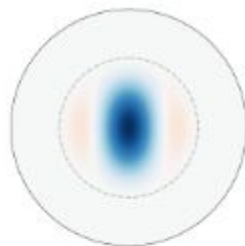
(b) local convolution filter



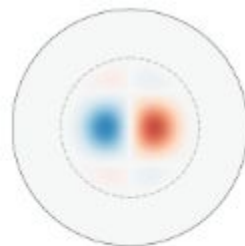
(a) $\ell = 0, m = 0$



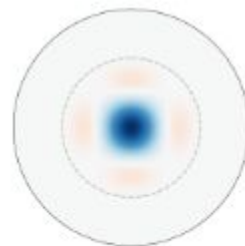
(b) $\ell = 0, m = 1$



(c) $\ell = 0, m = 2$



(d) $\ell = 2, m = 1$



(e) $\ell = 2, m = 2$

Let's visualize it!

Global Spherical CNNs

Spherical Convolutions

$$\mathcal{K}[u](x) = \int_{\mathcal{M}} \underbrace{\kappa(x - y) \cdot u(y)}_{\text{Product of kernel and data}} dy$$

Convolution of u
and k evaluated
at x

Sum over all points
on the plane

Product of kernel
and data

$$(\kappa \star u)(x) = \int_{R \in SO(3)} \underbrace{\kappa(Rn) \cdot u(R^{-1}x)}_{\text{Product of kernel and data}} dR$$

Convolution of u
and k evaluated
at x

Sum over all points
on the sphere

Product of kernel
and data

The Convolution Theorem

$$(\kappa \star u)(x) = \int_{R \in SO(3)} \underbrace{\kappa(Rn) \cdot u(R^{-1}x)}_{\text{Product of kernel and data}} dR$$

Convolution of u
and k evaluated
at x

Sum over all points
on the sphere

Product of kernel
and data

Equivalent

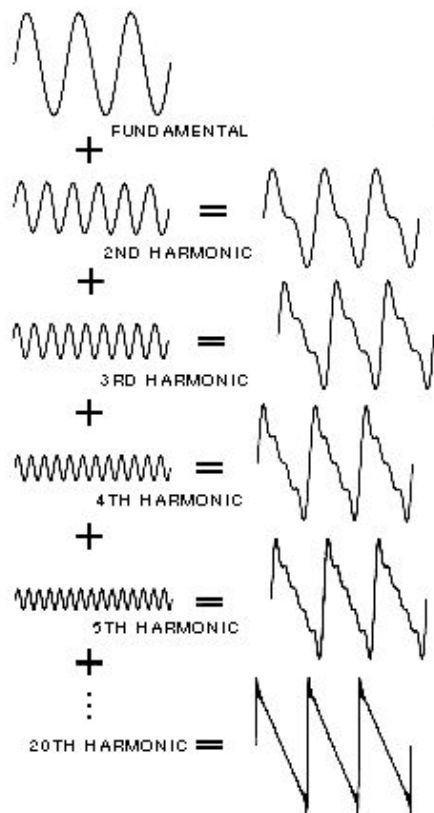
SHT = spherical harmonic transform

$$\mathcal{F}[\kappa \star u](l, m) = 2\pi \sqrt{\frac{4\pi}{2l+1}} \underbrace{\mathcal{F}[u](l, m) \cdot \mathcal{F}[\kappa](l, 0)}_{\text{Product of SHT(data) and SHT(kernel)}}$$

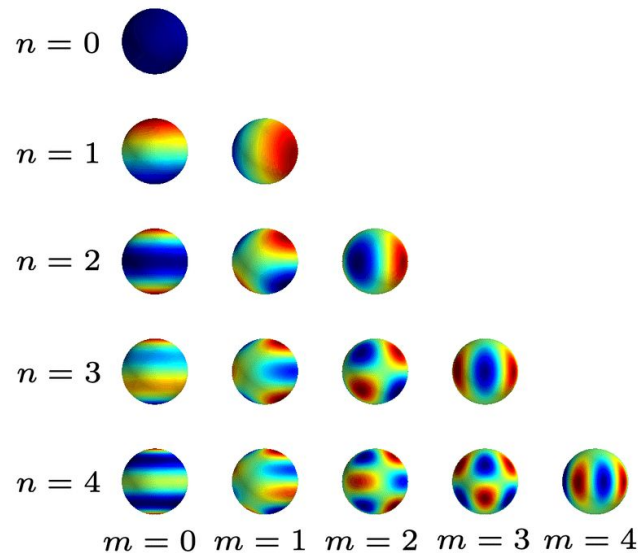
SHT of the convolution of
 u and k

Product of SHT(data) and
SHT(kernel)

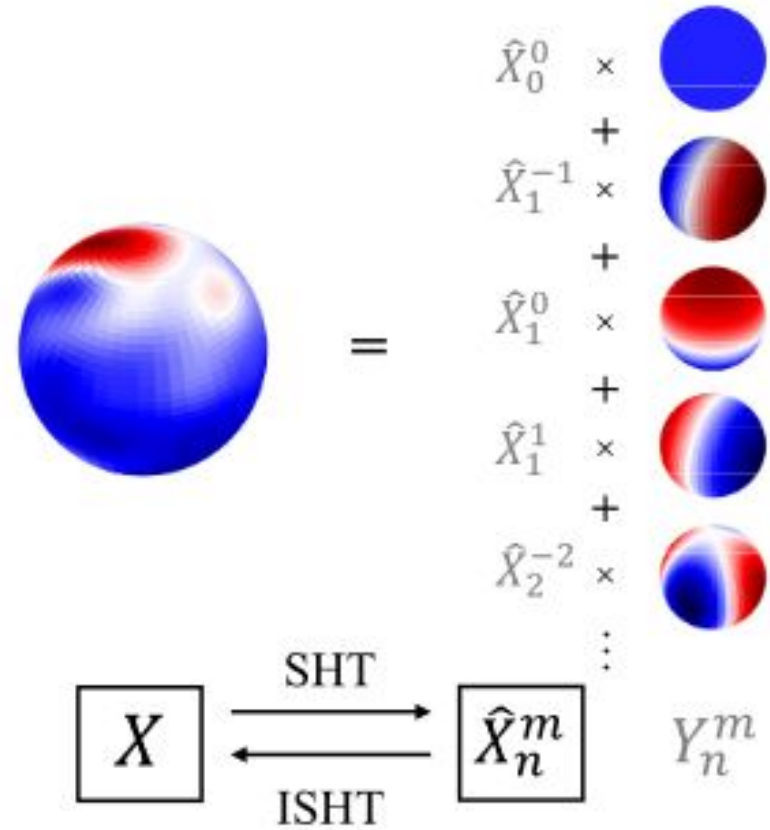
Fourier harmonics



Spherical harmonics



SHT transforms data into a linear combination of spherical harmonics



$$\begin{aligned}
 & \text{Sphere} = \hat{X}_0^0 \times \text{Sphere}_0 + \hat{X}_1^{-1} \times \text{Sphere}_1 + \hat{X}_1^0 \times \text{Sphere}_2 + \hat{X}_1^1 \times \text{Sphere}_3 + \hat{X}_2^{-2} \times \text{Sphere}_4 + \dots \\
 & \boxed{X} \xrightleftharpoons[\text{ISHT}]{\text{SHT}} \boxed{\hat{X}_n^m} \quad Y_n^m
 \end{aligned}$$

The Convolution Theorem

$$(\kappa \star u)(x) = \int_{R \in SO(3)} \kappa(Rn) \cdot u(R^{-1}x) dR$$

Convolution of u
and k evaluated
at x

Sum over all points
on the sphere

Product of kernel
and data

Equivalent

SHT = spherical harmonic transform

$$\mathcal{F}[\kappa \star u](l, m) = 2\pi \sqrt{\frac{4\pi}{2l+1}} \mathcal{F}[u](l, m) \cdot \mathcal{F}[\kappa](l, 0)$$

SHT of the convolution of
 u and k

Product of SHT(data) and
SHT(kernel)

The Convolution Theorem

$$(\kappa \star u)(x) = \int_{R \in SO(3)} \kappa(Rn) \cdot u(R^{-1}x) dR$$

Convolution
and kernel
at x

CNN learns a kernel in the spatial domain

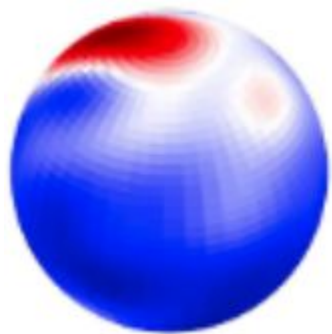
SFNO learns a kernel in the spherical harmonics domain

c transform

SHT of the convolution of
u and k

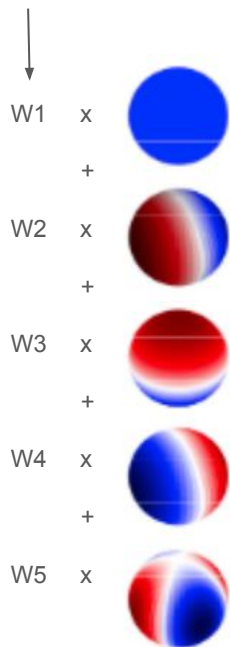
Product of SHT(data) and
SHT(kernel)

Atmospheric
state at $t=0$



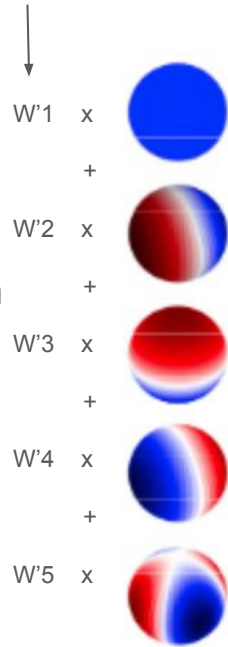
SHT

Original spherical
harmonic coefficients



**Learned
linear
transform**

New spherical harmonic
coefficients



ISHT

Atmospheric
state at $t=dt$

