Anton Cerneavschii

Unity Developer

Good day, My name is Anton and I'm a Unity game developer with over a 3 years experience.
I have experience in working with 2D, 3D development in a Unity, from hyper-casual to casual and midcore.
Very self-motivated programmer with a great desire to develop and strive for the heights of the gaming industry.

I love math and physics, especially in the application with the gaming industry.
A very difficult relationship with sleep, because it has as many as 2 serious competitors - coffee and programming :)

Skills:

1. Android/IOS/PC development, Unity engineering.
2. Multiplayer development (Photon PUN, Fusion, Netcode for GameObject, Lobby, Relay).
3. Architectures and cores based on Zenject (and others DI containers).
4. Unity DOTS(ECS, Jobs, Burst)
5. Worked with unit testing.
6. Experience with working with asynchronous code, Jobs system.
7. Architect and creating custom packages.
8. Procedural mesh generation process and features.
9. Making Shaders knowledges using Shader Graph, understanding of render systems.
10. AR systems development experience.
11. C, C++, SFML, microprocessors development experience.

Work Experience

Unity Developer at Blue Gravity Studios

2022 - 2023

- Working with midcore projects, with full development cycle.
- Creating game architecture.
- Working with ECS, DI (Zenject).
- Development of ,ultiplayer core (based on NetCode for GameObjects)

Unity Developer at TryMyGames SRL

2021 - 2022

- 2D, 3D Unity development.
- Hyper casual games, casual games development.
- Game Creating full cycle management.
- Various plugins, assets for game development.
- Working with procedural meshes, splines, Zenject, ECS.
- Working with Shaders based on Shader Graph.

Unity Developer at Midnight Works

2020 - 2021

- 3D development in a Unity.
- Multiplayer based on Photon PUN.
- Hyper casual games android/iOS development.
- Casual games development.
- Procedural mesh generation, creating basic shaders, various. pluginsfor Unity, algorithms, many different assets.

Education History

Technical University of Moldova

Bachelor of Biomedical Engineering, 2023

Links and Contacts

Email: cherneavschii.anton@gmail.com

LinkedIn: [LinkedIn Profile]

Portfolio: [Portfolio Link]