



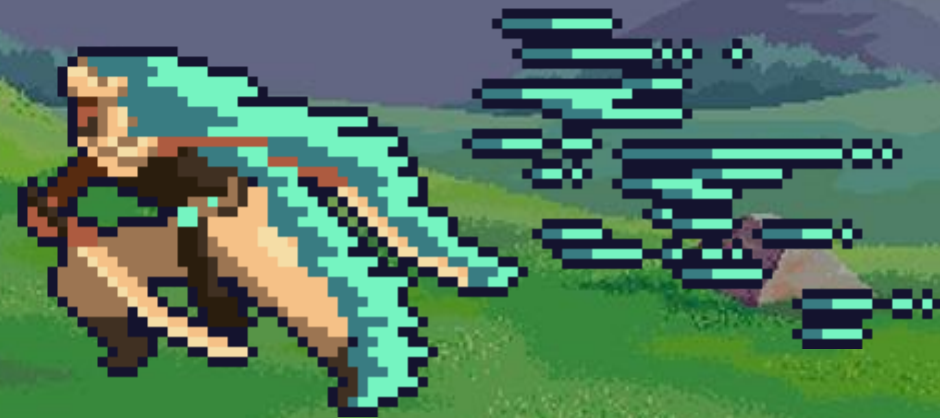
ARENA OF WARRIORS

REVOLUTIONARY NFT GAME (PLAY TO EARN) ON
BINANCE SMART CHAIN

ARENA OF WARRIORS



START



WWW.ARENAOFWARRIORS.IO



[@ARENAOFWARRIORS](https://twitter.com/ARENAOFWARRIORS)



DISCORD.IO/ARENAOFWARRIORS



[@ARENAOFWARRIORSCHANNEL](https://t.me/ARENAOFWARRIORSCHANNEL)

INTRODUCTION AND STORY

Arena of Warriors is a play-to-earn metaverse RPG game designed to provide the users a joyful experience by summoning warriors with their unique abilities to challenge monsters and search for glory. Forging powerful weapons, controlling lands, slaying monsters, joining guilds, fighting in guild wars, challenging World Boss with guild members, and PVP system together for obtaining \$AOW tokens. From then, each player will contribute to creating their own storyline.

At Arena of Warriors, we believe that having a unique warriors and/or items is one of the ways the game can be appealing and engaging, but also rewarding to the players. There is a degree of randomness, as well as a sense of ownership.



VISION AND VALUE



Design a stable economy system for the game.



Each NFT has its own uniqueness, rarity, and advantages.

These components are considered valuable digital assets and are tradable within the NFT marketplaces.



Create a healthy playground and extremely high community cohesion with features such as PVE and PVP, boss fights and guilds to improve player activity.



Build a great gameplay that brings high entertainment value to players, making it easy for users to access gamefi.



PLAY, ENJOY, EARN

At Arena of Warriors, we aim to balance the two main pillars:

- Providing a passive income for every player.
- Immersing players into an enjoyable playing environment.



UNIQUE WARRIORS

The diversified warrior system will help you
increase the excitement in the game and
increase the collectability of NFTs.

DRAGONSLAYER



EARTHBENDER



SILVERBLADE



ICE QUEEN



SHADOW

ASSASSIN



WARRIOR STATS

Silverblade



60/240SP



30% EXP



LV 5



LV 3

The warrior parameters will depend on the rarity.

You can increase warrior stats and level by using it in PVE Combat, Boss Fights, or by Ascending.

In addition, hero stats will bring a great strategy on winning battles and earning rewards.

MONSTERS SYSTEM

The world of Arena of Warriors has many monsters appearing in many game modes to help players increase their excitement when experiencing the game



FENRIR



CRIMINO



EYEGORE



SKELETON



NIDHOGG

\$AOW TOKEN



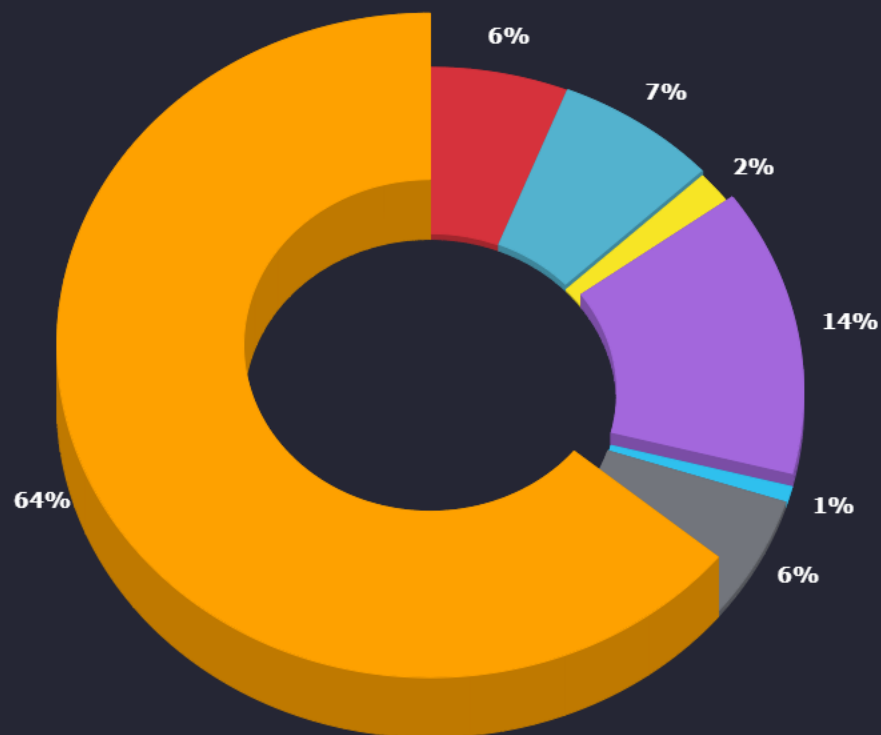
The \$AOW is a (BSC- BEP20) token that will function as the main in-game currency.

\$AOW is developed on Binance Smart Chain Network which is a secure, fast, and incredibly low-cost network where you may take part in different game modes like Farm, PVE, PVP, Boss etc. Furthermore, AOW is part of the ecosystem including Defi and Gamefi.



TOKENOMICS

Arena of Warriors Token (\$AOW) is the governance token of the game, issued on Binance Smart Chain. The total supply of \$AOW is 100,000,000 tokens.



PRIVATE SALE

6,000,000 AOW | 6%

PUBLIC SALE

2,00,000 AOW | 2%

AIRDROP

1,000,000 AOW | 1%

TEAM

14,000,000 AOW | 14%

GAME REWARDS + FARMING/STAKING

64,000,000 AOW | 64%

MARKETING

7,000,000 AOW | 7%

LIQUIDITY

6,000,000 AOW | 6%

TOTAL SUPPLY: 100,000,000 \$AOW

ALLOCATION

Tokenomics	Allocation	Amount	Description
Private Sale	6,00%	6.000.000	25% unlock at TGE, 10% every month, 15% last month.
Public Sale	2,00%	2.000.000	25% unlock at TGE, 10% every month, 15% last month.
Staking/Farming + Game Rewards	64,00%	64.000.000	Vesting 1 year.
Liquidity	6,00%	6.000.000	Lock 1 year.
Airdrop	1,00%	1.000.000	Vesting 1 year.
Team & Operation	14,00%	14.000.000	Full lock 2 months after TGE. Vesting in 1 year.
Marketing & Community	7,00%	7.000.000	5% unlock at TGE, vesting in 10 months.
TOTAL	100,00%	100.000.000	Total Supply

ROADMAP

Q4/2021

- Idea assessment and project feasibility
- Team formation
- Project planning, SWOT analysis, and scope's layout
- Begin game development and early prototypes

Q1/2022

- Landing Website
- Game design: Assets, warriors, monsters
- Launch Social Media
- Whitepaper, pitch deck, early trailer video
- Testnet Launch

Q2/2022

- IDO
- Listing on DEX
- Mainnet Release
- PVE & Combat
- Airdrop Program
- Mass media marketing
- Coinmarketcap & Coingecko Listings
- Expanding local communities

Q3/2022

- Listing on CEX
- Launching NFT Marketplace
- Farming / Staking
- PVP Arena
- Ascend Event
- World Boss

Q4/2022

- Item & Pet systems
- Guild & Guild Battles
- Designing more warriors and characters
- Continuous game development & release of updates for community



TEAM



CHAOS

Founder/CEO &
Development



AYRTON

Community &
Development



FREYA

Game Artist
Designer



YUE

Social Media
Strategist



SYLVIA

Graphic
Designer

ARENA OF WARRIORS



THANK YOU