

REVOLUTIONARY NFT GAME (PLAY TO EARN) ON BINANCE SMART CHAIN



INTRODUCTION AND STORY

Arena of Warriors is a play-to-earn metaverse
RPG game designed to provide the users a joyful
experience by summoning warriors with their unique
abilities to challenge monsters and search for glory.
Forging powerful weapons, controlling lands, slaying
monsters, joining guilds, fighting in guild wars, challenging
World Boss with guild members, and PVP system together
for obtaining \$AOW tokens. From then, each player will
contribute to creating their own storyline.

At Arena of Warriors, we believe that having a unique warriors and/or items is one of the ways the game can be appealing and engaging, but also rewarding to the players. There is a degree of randomness, as well as a sense of ownership.



VISION AND VALUE



- Design a stable economy system for the game.
- Each NFT has its own uniqueness, rarity, and advantages.

 These components are considered valuable digital assets and are tradable within the NFT marketplaces.
- Create a healthy playground and extremely high community cohesion with features such as PVE and PVP, boss fights and guilds to improve player activity.
- Build a great gameplay that brings high entertainment value to players, making it easy for users to access gamefi.



At Arena of Warriors, we aim to balance the two main pillars:

- Providing a passive income for every player.

- Immersing players into an enjoyable playing environment.

REWAR

STORYLINE

GAMEPLAY

GAME EVENTS

MARKETPLACE



UNIQUE WARRIORS

The diversified warrior system will help you increase the excitement in the game and increase the collectability of NFTs.

DRAGONSLAYER

EARTHBENDER

SILVERBLADE

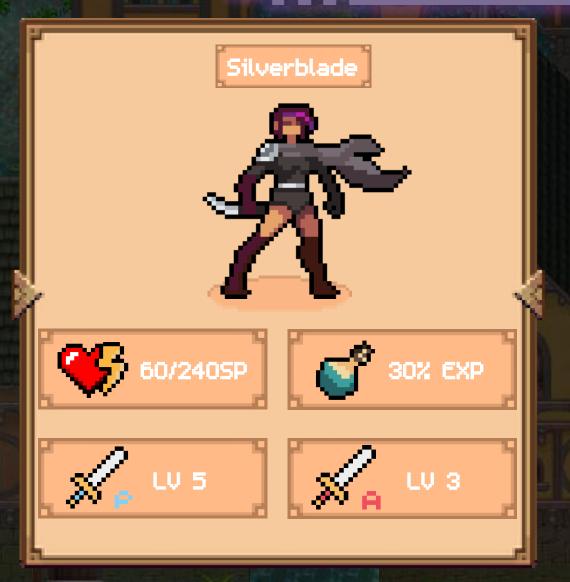
ICE QUEEN

WWW.

SHADOW

ASSASSIN

WARRIOR STATE



The warrior parameters will depend on the rarity.

You can increase warrior stats and level by using it in PVE Combat, Boss Fights, or by Ascending.

In addition, hero stats will bring a great strategy on winning battles and earning rewards.

Monsters <mark>system</mark>

The world of Arena of Warriors has many monsters appearing in many game modes to help players increase their excitement when experiencing the game







EYEGORE





SAOM TOKEN



The \$AOW is a (BSC- BEP20) token that will function as the main in-game currency.

\$AOW is developed on Binance Smart Chain Network which is a secure, fast, and incredibly low-cost network where you may take part in different game modes like Farm, PVE, PVP, Boss etc. Furthermore, AOW is part of the ecosystem including Defi and Gamefi.

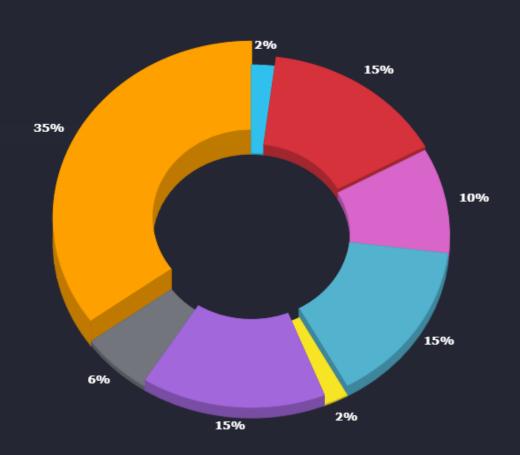




TOKENOMICS



Arena of Warriors Token (\$AOW) is the governance token of the game, issued on Binance Smart Chain. The total supply of \$AOW is 100,000,000 tokens.



SEED SALE

10,000,000 AOW | 10%

PRIVATE SALE

15,000,000 AOW | 15%

PUBLIC SALE

2,00,000 AOW | 2%

AIRDROP

2,000,000 AOM | 2%

TEAM

15,000,000 AOH | 15%

GAME REWARDS

35,000,000 AOM | 35%

MARKETING

15,000,000 AOW | 15%

LIQUIDITY

6,000,000 AOW | 6%

TOTAL SUPPLY: 100,000,000 SAOW





Token Distribution

Tokenomics	Allocation	Amount	Description
Seed Sale	10,00%	10.000.000	10% Unlock at TGE, 10% Every month
Private Sale	15,00%	15.000.000	10% Unlock at TGE, 10% Every month
Public Sale	2,00%	2.000.000	30% at TGE, 30% in the next month, and 40% in the last month
Game Reward	35,00%	35.000.000	Vesting 1 year.
Liquidity	6%	6.000.000	Lock 1 year
Airdrop	2%	2.000.000	Vesting 1 year.
Team & Operation	15,00%	15.000.000	Full lock 2 months after TGE. Vesting in 1 year.
Marketing & Community	15,00%	15.000.000	5% unlock at TGE, vesting in 10 months
TOTAL	100,00%	100.000.000	Total Supply

RORDMAP

04/2021

- Idea assessment and project feasibility
- Team formation
- Project planning, SWOT analysis, and scope's layout
- Begin game development and early prototypes

01/2022

- Landing Website .
- Game design: Assets, warriors, monsters
- Launch Social Media
- Whitepaper, pitch deck, early trailer
 video
- Testnet Launch

05/2055

- ID0
- * Listing on DEX
- Mainnet Release
- PVE & Combat
- • Airdrop Program
- Mass media marketing
- Coinmarketcap & Coingecko Listings
- Expanding local communities

03/5055

- Listing on CEX
- Launching NFT Marketplace
- Farming / Staking
- PVP Arena
- Ascend Event
- World Boss

04/2022

- Item & Pet systems
- Guild & Guild Battles
- Designing more warriors and characters
- Continuous game development & release of updates for community



TEAM



CHROS

Founder/CEO & Development





MM SHADOW

Community Manager





AYRTON

Development & Community





FREYA

Game Artist Designer



YUE

Social Media Strategist



SYLVIA

Graphic Designer

