# Chapter 4

## **Experiments**

### 4.1 Result Analysis

Along with the success comes necessary threats and challenges. Augmented Reality also has some of the threats that may risk its success in the near future.

#### **TOP THREATS TO AUGMENTED REALITY**

#### 1. Lack of Use Cases

AR is fun for gaming [12] but it has no actual purpose. None could find a reason to pay so much money for a device which has no useful purpose.

#### 2. Legal

There are various privacy concerns related to AR. People are being filmed unknowingly. This technology hasn't even reached that headset form properly and there are already things like Pokémon Go Death Tracker. This tracker tells us about the number of deaths that happened while playing the famous AR game Pokémon Go. The AR companies are not able to navigate the legal issues presented when operating at scale.

### 3. Digital Fatigue

In this digital world, we are already hooked up to our screens all the time. And if we use AR headsets then we'll be constantly having virtual information. This can be very exhausting. This leads to a conclusion that technology may prove to be a destruction to the society.

#### 4. Miniaturization Issues

AR headsets have a reasonably large size which could be just worn on the head but not like normal eyeglasses. Everyone wants their headsets to be AR functional but at the same time wants it to be of the size of eyeglasses.