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## Soft Computing: Fuzzy Logic

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3 April 2011

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- FL is a convenient way to map an input space to an output space.
- FL is one of the tools used to model a multiinput, multioutput system.

## Fuzzy Logic Concepts

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- FL concepts consist of
  - ▶ Fuzzy sets and their properties
  - ▶ FL operators
  - ▶ Fuzzy proposition and rule-based systems
  - ▶ Fuzzy maps and inference engine
  - ▶ Defuzzification methods
  - ▶ the design of an FL decision system

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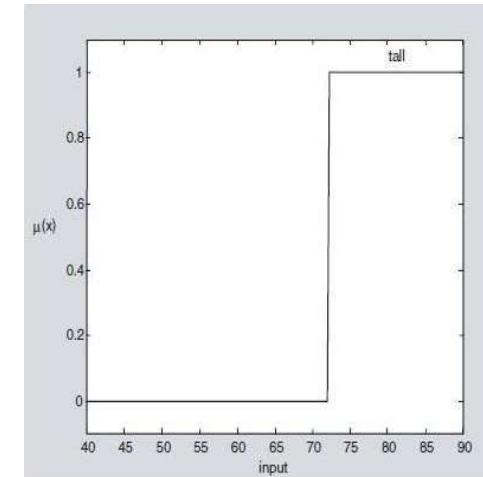
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- Fuzzy set theory extends this concept by defining partial membership
- A fuzzy set  $A$  on a universe of discourse  $U$  is characterized by a membership function  $\mu_A(x)$  that takes values in the interval  $[0, 1]$

## Example: Crisp input



Crisp membership function (src:www)

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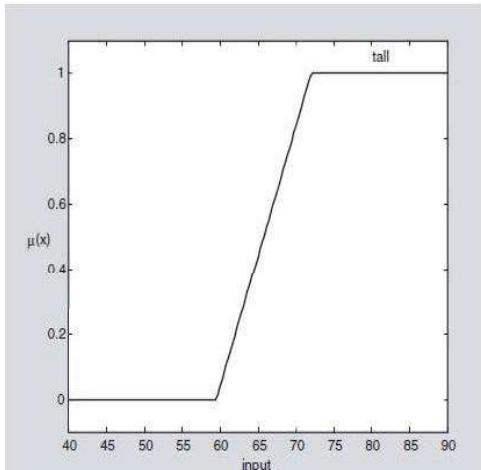
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- $\{(\frac{\mu_A(x_i)}{x_i}), i = 1, 2, \dots, n\} \frac{\mu_A(x_i)}{x_i}$  fuzzy singleton

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Fuzzy membership function (src:www)

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- A membership function is essentially a curve that defines how each point in the input space is mapped to a membership value (or degree of membership) between 0 and 1.

## Membership functions

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- triangular, trapezoidal, generalized bell shaped, Gaussian curves, polynomial curves, sigmoid functions
- triangular curves depend on three parameters  $a$ ,  $b$ , and  $c$  and are given by

$$f(x; a, b, c) = \begin{cases} 0 & \text{for } x < a \\ \frac{x-a}{b-a} & \text{for } a \leq x < b \\ \frac{c-x}{c-b} & \text{for } b \leq x \leq c \\ 0 & \text{for } x > c \end{cases}$$

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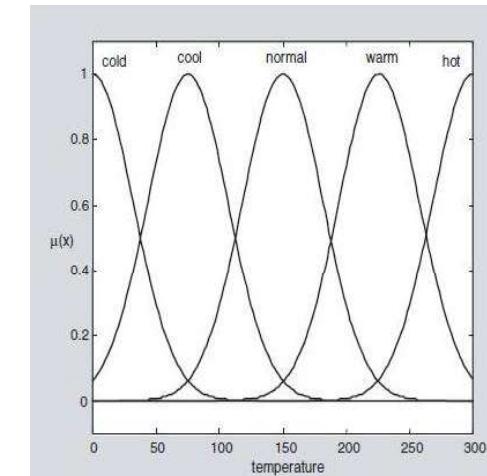
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- Gaussian shaped membership function

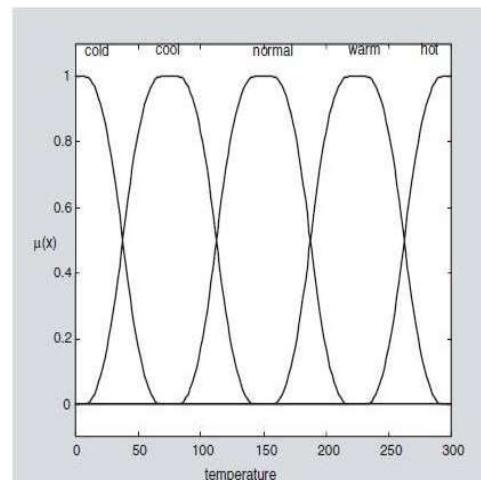
$$f(x; \sigma, c) = \exp \left[ \frac{-(x - c)^2}{2\sigma^2} \right]$$

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Gaussian membership functions (src:www)

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$\pi$  shaped membership functions (src:www)

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- $\pi$  shaped membership functions are given by

$$f(x; b, c) = \begin{cases} S(x; c - b, c - b/2, c) & \text{for } x \leq c \\ 1 - S(x; c, c + b/2, c + b) & \text{for } x > c \end{cases}$$

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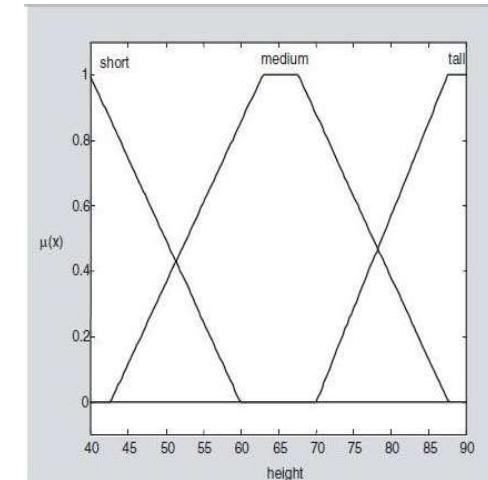
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$S(x; a, b, c)$  represents a membership function defined as

$$S(x; a, b, c) = \begin{cases} 0 & \text{for } x < a \\ \frac{2(x-a)^2}{(c-a)^2} & \text{for } a \leq x < b \\ 1 - \frac{2(x-c)^2}{(c-a)^2} & \text{for } b \leq x \leq c \\ 1 & \text{for } x > c \end{cases}$$

The parameter  $b$  is the half width of the curve at the crossover point.

## Membership functions



Trapezoidal membership functions (src:www)

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- In designing a fuzzy inference system, membership functions are associated with term sets that appear in the antecedent or consequent of rules.

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## Logical Operations and If-then Rules

- Fuzzy set operations analogous to crisp set operations
- crisp set operations: union, intersection, and complement
- correspond to OR, AND, and NOT operators
- $A$  and  $B$  be two subsets of  $U$

$$\mu_{A \cup B}(x) = 1 \text{ if } x \in A \text{ or } x \in B$$

$$\mu_{A \cap B}(x) = 1 \text{ if } x \in A \text{ and } x \in B$$

$$\mu_{\bar{A}}(x) = 1 \text{ if } x \notin A$$

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$$\begin{aligned}\mu_{A \cup B}(x) &= \mu_A(x) + \mu_B(x) - \mu_A(x)\mu_B(x) \\ \mu_{A \cap B}(x) &= \mu_A(x)\mu_B(x)\end{aligned}$$

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- constast intensification operator INT

$$\mu_{INT(A)}(x) = \begin{cases} 2[\mu_A(x)]^2 & \text{for } 0 \leq \mu_A(x) \leq 0.5 \\ 1 - 2[1 - \mu_A(x)]^2 & \text{otherwise} \end{cases}$$

- fuzzy modifiers not, very, and more or less
- $\mu_{not}(x) = 1 - \mu(x)$   $\mu_{very}(x) = (\mu(x))^2$   $\mu_{notvery}(x) = 1 - (\mu(x))^2$
- $\mu_{moreorless} = \mu(x)^{0.5}$

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- $I(A) = \text{maximum}$  iff  $\mu_A(x_i) = 0.5 \forall i$
- $I(A) \geq I(A^*)$   $A^*$  sharpened version of  $A$

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- $I(A) = I(A^c)$
- index of fuzziness of a fuzzy set  $A$  having  $n$  supporting points is defined  $\nu(A) = \frac{2}{n^k} d(A, \underline{A})$
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$$\begin{aligned}\nu_l(A) &= \frac{2}{n} \sum_{i=1}^n |\mu_A(x_i) - \underline{\mu}_A(x_i)| \\ &= \frac{2}{n} \sum_{i=1}^n [\min\{\mu_A(x_i), (1 - \mu_A(x_i))\}]\end{aligned}$$

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$$H(A) = \frac{1}{n \ln(2)} \sum_{i=1}^n \{S_n(\mu_A(x_i))\}$$
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## T-norm and T-conorm

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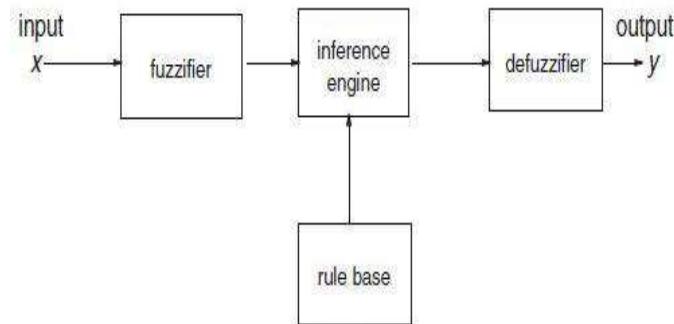
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- The rule base contains linguistic rules that are provided by experts.

## Fuzzy Inference System



Block diagram of a fuzzy inference system (src:www)

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- Let  $U$  and  $V$  be two universes of discourse
- A fuzzy relation  $R(U, V)$  is a set in the product space  $U \times V$  and is characterized by the membership function  $\mu_R(x, y)$  where,  $x \in U$  and  $y \in V$   $\mu_R(x, y) \in [0, 1]$

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- Interpreting an if-then rule involves two distinct steps:
- The first step is to evaluate the antecedent, which involves fuzzifying the input
- The second step is implication, or applying the result of the antecedent to the consequent, which essentially evaluates the membership function  $\mu_{A \rightarrow B}(x, y)$

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- It determines the degree to which the antecedent is satisfied for each rule.
- If the antecedent of a given rule has more than one clause, fuzzy operators are applied to obtain one number that represents the result of the antecedent for that rule.

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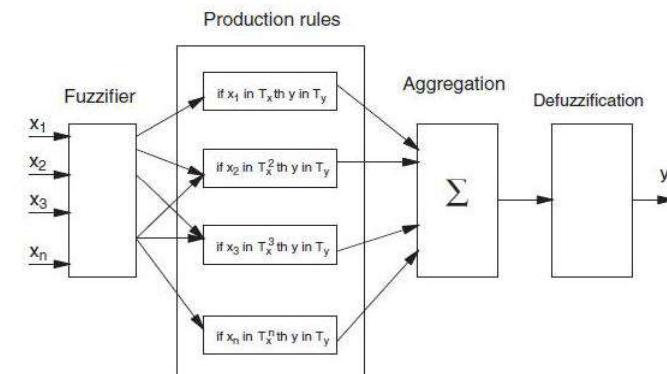
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- The most popular defuzzification method is the centroid, which calculates and returns the center of gravity of the aggregated fuzzy set.

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Schematic diagram of a fuzzy inference system (src:www)

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$$\mathbf{T}(\mathbf{x}) = \{\mathbf{T}_x^1, \mathbf{T}_x^2, \dots, \mathbf{T}_x^k\} \text{ and } \mu(\mathbf{x}) = \{\mu_x^1, \mu_x^2, \dots, \mu_x^k\}$$

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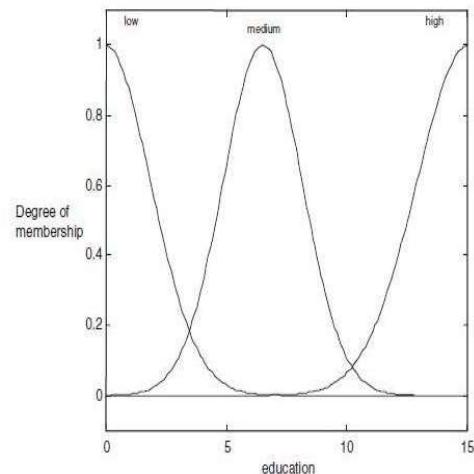
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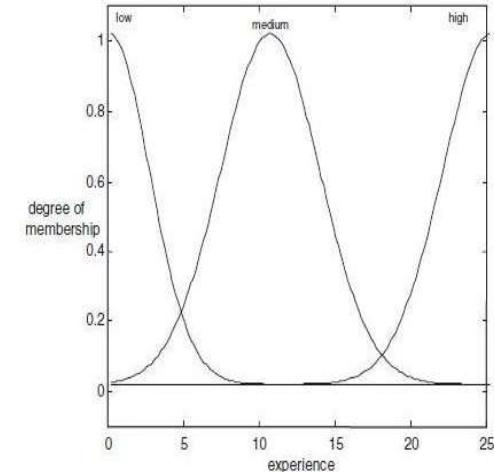
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## FIS Example: Input $x_1$



Fuzzy membership functions for Education input (src:www)

## FIS Example: Input $x_2$



Fuzzy membership functions for Experience input (src:www)

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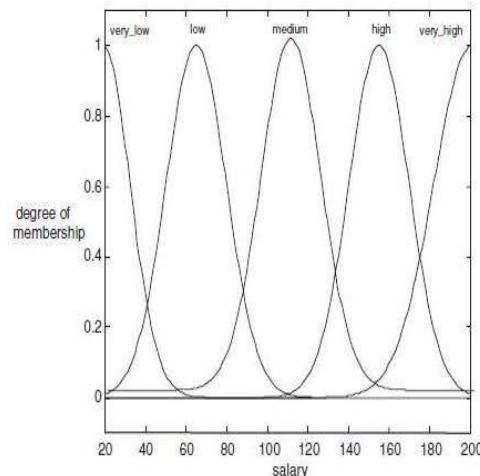
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- In order to map input variables  $x_1$  and  $x_2$  to output  $y$ , it is necessary that we first define the corresponding fuzzy sets.

## FIS Example: Output $y$



Fuzzy membership function for salary output (src:www)

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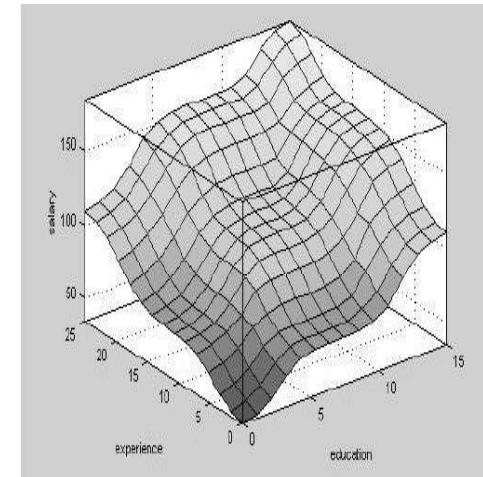
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- An example of a rule might be if *education* is *high* and *experience* is *high*, then *salary* is *very high*.

## Mapping surface



Example of Mapping surface (salary) (src:www)

## FIS Example

- For a multiinput, multioutput system,

$$R = (R_1, R_2, \dots, R_n)$$

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- If we consider a multiinput, single-output system, then the consequent reduces to  $(y_1 \text{ is } T_{y_1})$ .

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- $R_6$ : if edu is medium and exp is high, then sal is high
- $R_7$ : if edu is high and exp is low, then sal is medium
- $R_8$ : if edu is high and exp is medium, then sal is high
- $R_9$ : if edu is high and exp is high, then sal is very high

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- For example, consider an *i*th rule

- $R_i$ : if  $x_1$  is  $T_{x_1}$  and  $x_2$  is  $T_2^i$  then  $y$  is  $T_y^i$

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- The firing strength is then used to shape the output fuzzy set that represents the consequent part of the rule.
- The implication method is defined as the shaping of the consequent (the output fuzzy set), based on the antecedent.

## Fuzzy rule

- The input for the implication process is a single number given by the antecedent, and the output is a fuzzy set.
- Two methods are commonly used: the minimum and the product methods, represented, respectively, by

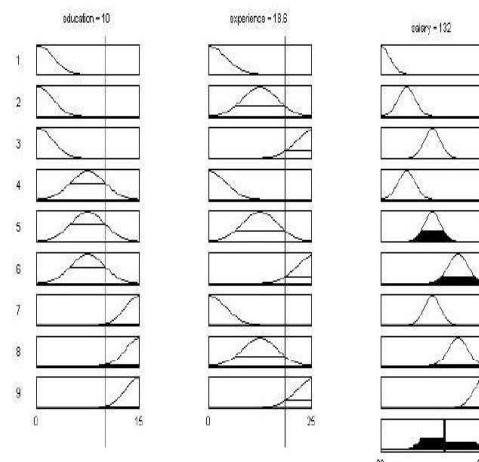
$$\mu_y^i(w)' = \min(\alpha_i, \mu_y^i(w))$$

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w is the variable that represents the support value of the membership function.

- For the given example, if we assume that education equals 10 years and experience equals 18.6 years, then the rules  $R_5$  and  $R_6$  fire.

## FIS Example: Fuzzy rule



Fuzzy rule (input: education and experience and output: salary) (src:www)

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- If we have two rules with output fuzzy sets represented by two fuzzy sets  $\mu_y^1(w)$  and  $\mu_y^2(w)$ , then, combining the two sets, we obtain the output decision
- $$\mu_y(w) = \max(\mu_y^1(w), \mu_y^2(w))$$
- it is a membership curve

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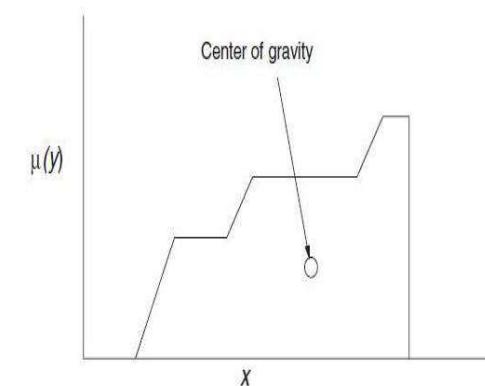
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- The centroid defuzzification method finds the 'balance' point of the solution fuzzy region by calculating the weighted mean of the output fuzzy region.

## Example: Defuzzification



Centroid defuzzification method (src:www)

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- Unlike the centroid method, the maximum-decomposition method has some properties that are applicable to a narrower class of problems.
- The output value for this method is sensitive to a single rule that dominates the fuzzy rule set.
- Also, the output value tends to jump from one frame to the next as the shape of the fuzzy region changes.

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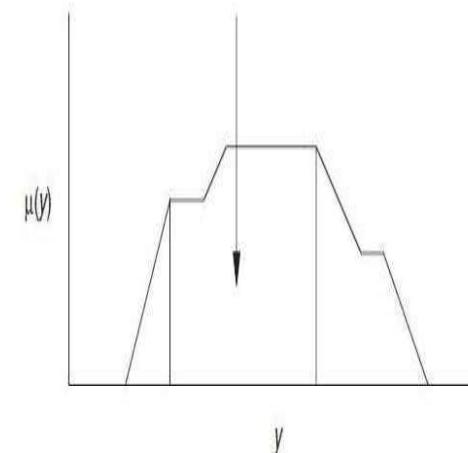
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- Output  $y_h$  in this case is given by

$$y_h = \frac{\sum_{i=1}^m y'_i \mu_{B_i}(y'_i)}{\sum_{i=1}^m \mu_{B_i}(y'_i)}$$

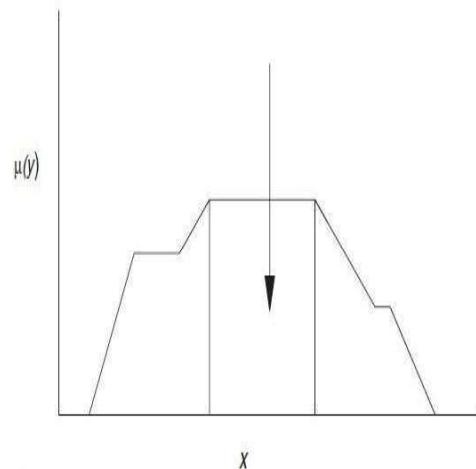
- $m$  represents the number of output fuzzy sets obtained after implication and  $y'_i$  represents the centroid of fuzzy region  $i$ .
- This technique is easy to use because the centers of gravity of commonly used membership functions are known ahead of time.

## Example: Defuzzification



Defuzzification (average of maximums) (src:www)

## Example: Defuzzification



Defuzzification (maximum-decomposition method) (src:www)

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  - ▶ Defuzzify
- **Step 1: Fuzzy Inputs** The first step is to take inputs and determine the degree to which they belong to each of the appropriate fuzzy sets via membership functions.

## Summary: FIS

- **Step 2: Apply Fuzzy Operators** Once the inputs have been fuzzified, knowing the degree to which each part of the antecedent has been satisfied for each rule.
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- **Step 3: Apply the Implication Method** The implication method is defined as the shaping of the output membership functions on the basis of the firing strength of the rule.
- The input for the implication process is a single number given by the antecedent, and the output is a fuzzy set. Two commonly used methods of implication are the minimum and the product.

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- **Step 4: Aggregate all Outputs** Aggregation is a process whereby the outputs of each rule are unified.
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- **Step 5: Defuzzify** The input for the defuzzification process is a fuzzy set (the aggregated output fuzzy set),
- the output of the defuzzification process is a crisp value obtained by using some defuzzification method such as the centroid, height, or maximum.

## M. A. Zaveri, SVNIT, Surat

## Soft Computing Techniques

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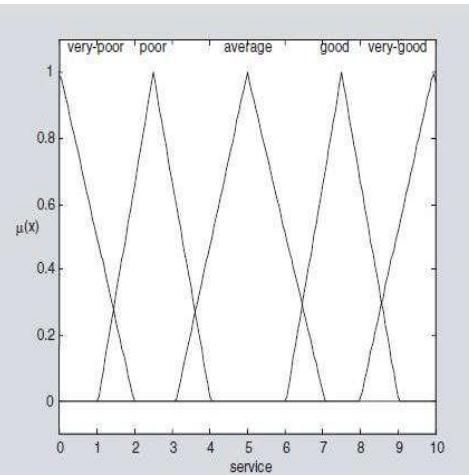
## Another Example of FIS

- consider a system that determines dinner in a restaurant on the basis of the service received.
- the input  $x$  denotes the quality of the service, which is represented by a number between 0 and 20, where 20 designates *verygood* and 0 *verypoor*.
- The input  $x$  is represented by the term set  $\{\text{verypoor}, \text{poor}, \text{average}, \text{good}, \text{verygood}\}$ .
- The output  $y$  represents the *tip*, which varies between 5 and 30 percent, and is given by the term set  $\{\text{verycheap}, \text{cheap}, \text{average}, \text{generous}, \text{verygenerous}\}$ .

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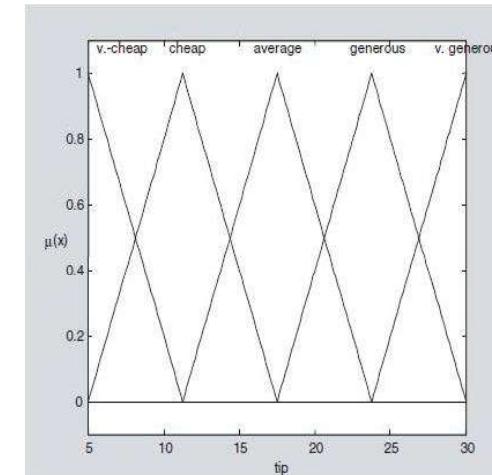
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## Example: Service input



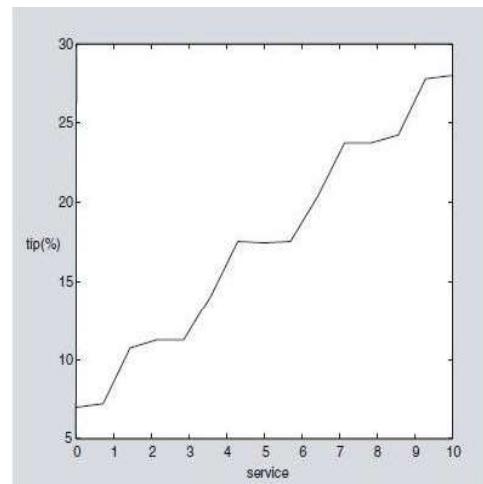
Input fuzzy sets for service (src:www)

## Example: Tip output



Output fuzzy sets (tip) (src:www)

## Example: Mapping surface



Mapping surface (service) (src:www)

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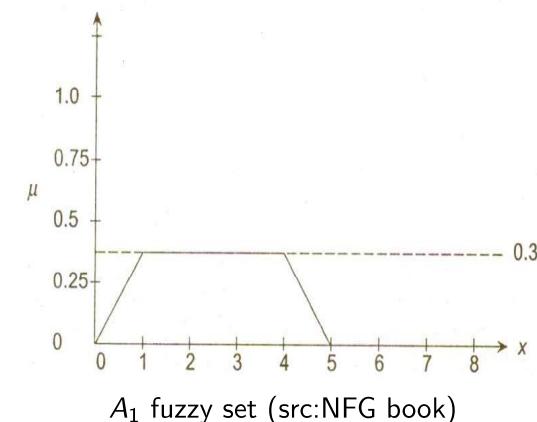
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- $R_4$ : if service is good, then tip is generous
- $R_5$ : if service is very good, then tip is very generous
- The mapping function  $y = f(x)$  depends on the number of input fuzzy sets and their shapes.

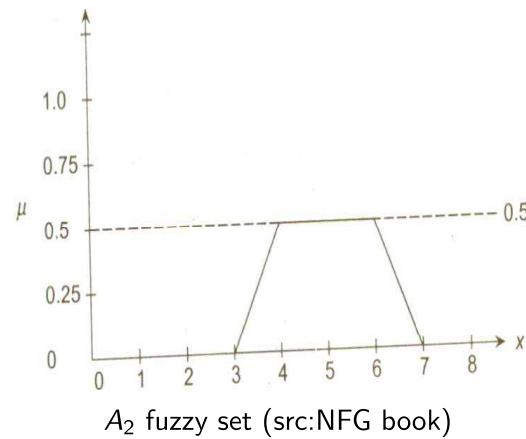
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- increase the overlap between the input fuzzy sets, the mapping function becomes smoother.

## Example of Aggregation

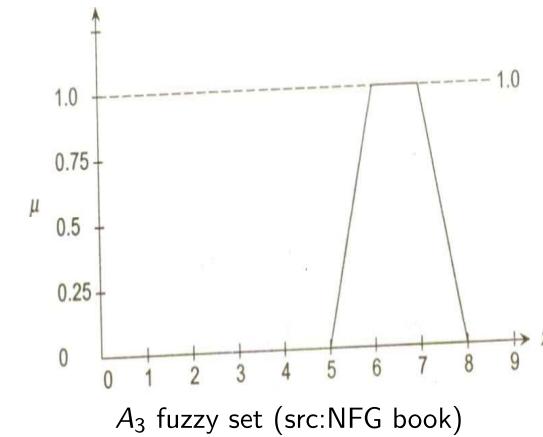


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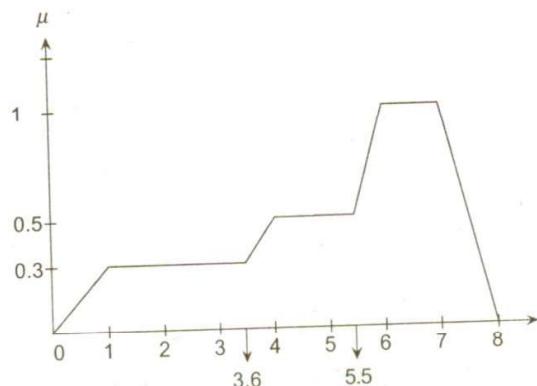
$A_2$  fuzzy set (src:NFG book)

## Example of Aggregation



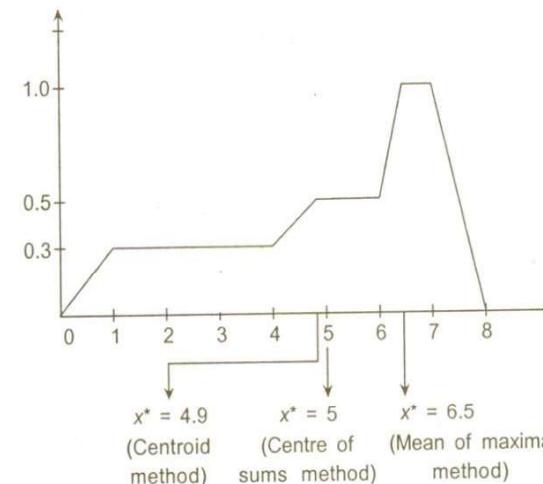
$A_3$  fuzzy set (src:NFG book)

## Example of Aggregation



Aggregation of fuzzy sets  $A_1$ ,  $A_2$  and  $A_3$  (src:NFG book)

## Example of Defuzzification



Defuzzified outputs of the aggregate of  $A_1$ ,  $A_2$  and  $A_3$  (src:NFG book)

## Example of Airconditioner Controller

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- thermometer to measure room temperature
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- dial set to zero no air is supplied from airconditioner
- determine to what extent the dial should be turned

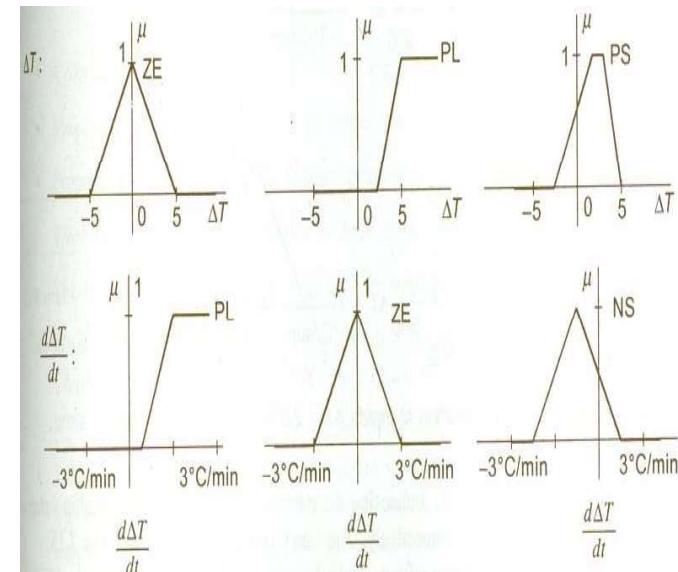
## Example of Airconditioner Controller: Fuzzy rule

- Few terms
  - approximately zero (ZE)
  - negative large (NL)
  - positively small (PS)
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- positively large (PL)
- negative medium (NM)
- negatively small (NS)

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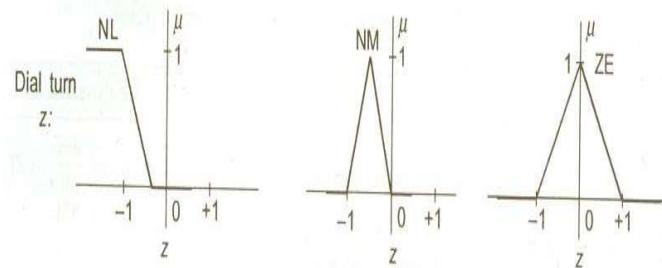
- Few terms
  - approximately zero (ZE)      positively large (PL)
  - negative large (NL)      negative medium (NM)
  - positively small (PS)      negatively small (NS)
  - positive medium (PM)
- if  $\Delta T$  is ZE and  $\frac{d\Delta T}{dt}$  is PL then dial should be NL
- if  $\Delta T$  is PL and  $\frac{d\Delta T}{dt}$  is ZE then dial should be NM
- if  $\Delta T$  is PS and  $\frac{d\Delta T}{dt}$  is NS then dial should be ZE

## Example of Airconditioner control system



Fuzzy sets for system inputs (src:NFG book)

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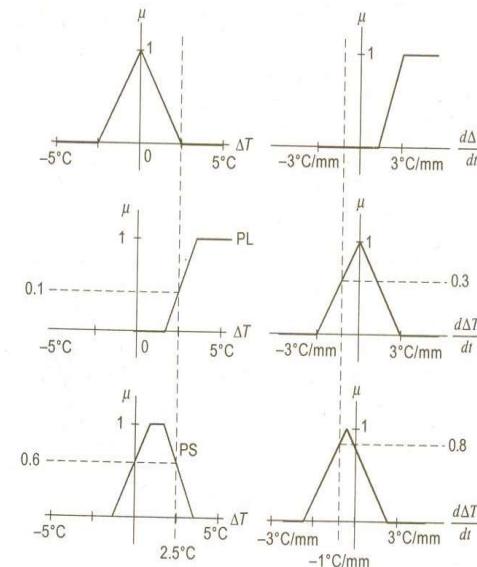


Fuzzy sets for system output (src:NFG book)

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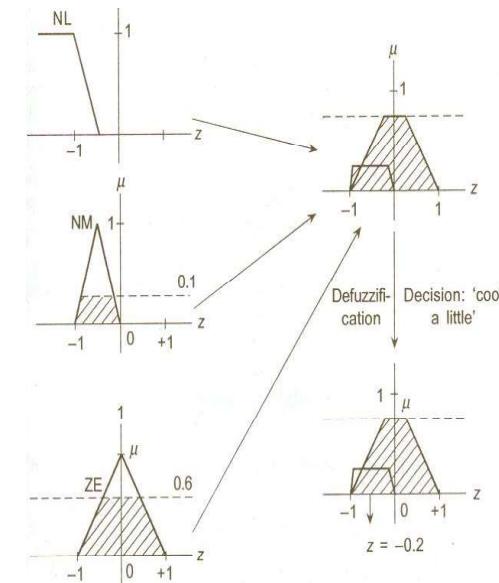
- Rules 1, 2 and 3 choosing the minimum of fuzzy membership value of antecedents are 0, 0.1, and 0.6
- Defuzzification of fuzzy output  $z = -0.2$  for  $\Delta T = 2.5^\circ\text{C}$  and  $\frac{d\Delta T}{dt} = -1^\circ\text{C}/\text{min}$
- dial to be turned in negative direction

## Example of Airconditioner control system



Fuzzification of inputs (src:NFG book)

## Example of Airconditioner control system



Defuzzification of fuzzy outputs for  $z$  (turn of the dial) (src:NFG book)

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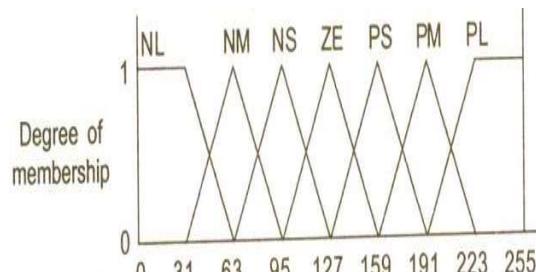
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  - $R_1$ : if speed difference is NL and acceleration is ZE then throttle control is PL
  - $R_2$ : if speed difference is ZE and acceleration is NL then throttle control is PL ....

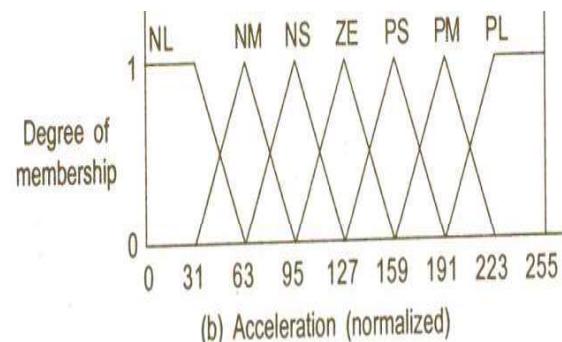
## Example of Fuzzy cruise control



(a) Speed difference (normalized)

Speed difference: fuzzy input (normalized) (src:NFG book)

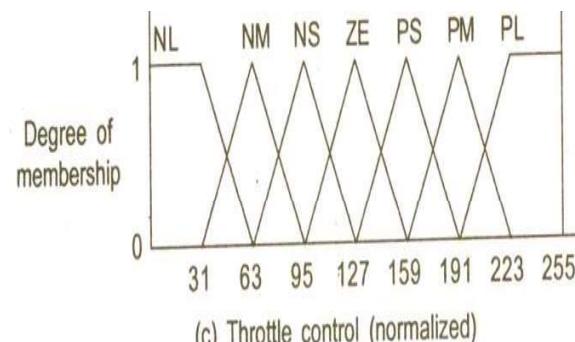
## Example of Fuzzy cruise control



(b) Acceleration (normalized)

Acceleration: fuzzy input (normalized) (src:NFG book)

## Example of Fuzzy cruise control



(c) Throttle control (normalized)

Throttle control: fuzzy output (normalized) (src:NFG book)