

# ANN AND DEEP LEARNING (CS636)

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# Introduction

# Neural Network

- A neural network is a massively parallel distributed processor made up of simple processing units that has a natural propensity for storing experiential knowledge and making it available for use. It resembles the brain in two respects:
  - Knowledge is acquired by the network from its environment through a learning process
  - Interneuron connection strengths, known as synaptic weights, are used to store the acquired knowledge

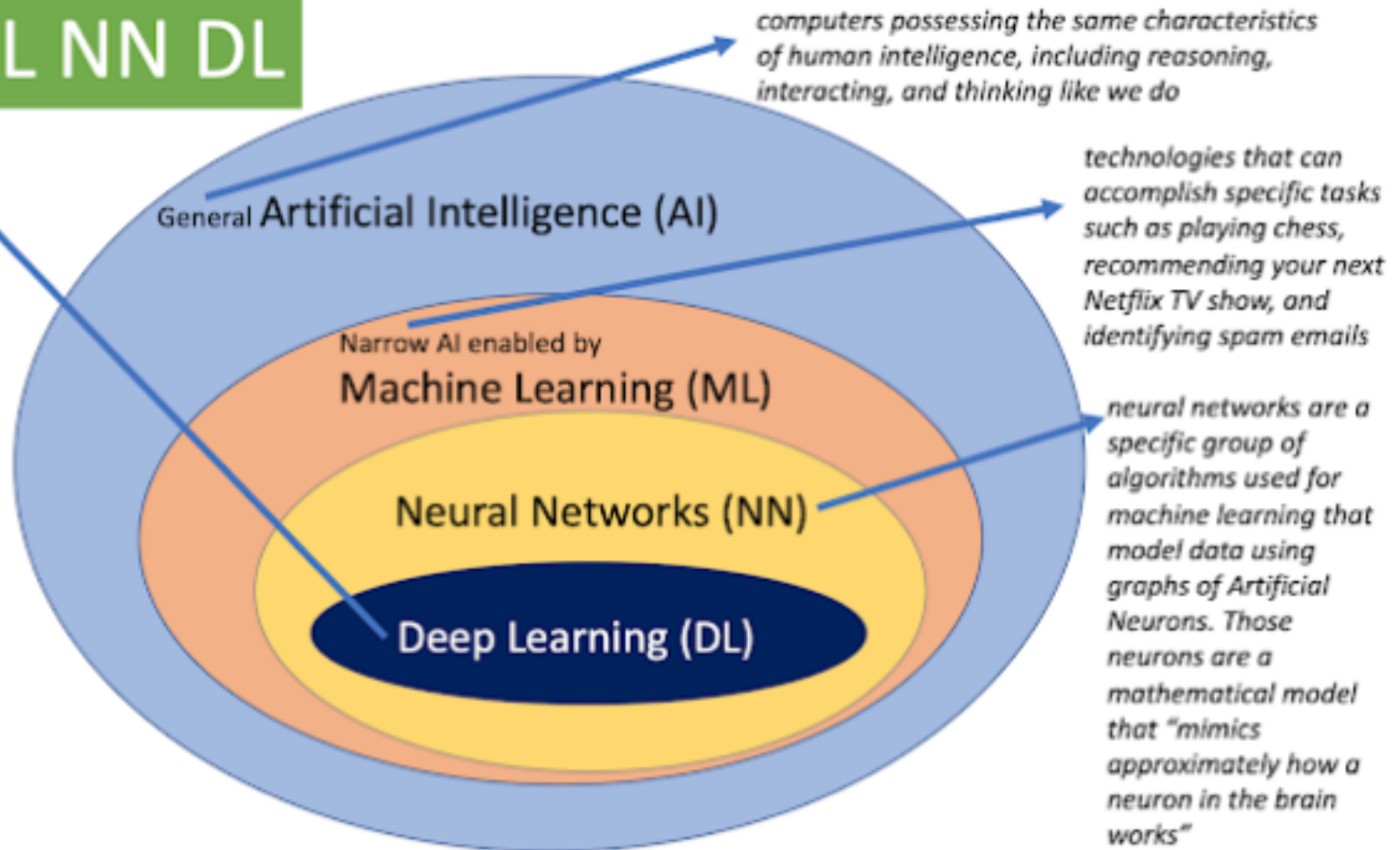
# Neural Network

- *Neural network* is a machine that is designed to *model* the way in which the brain performs a particular task or function of interest; the network is usually implemented by using electronic components or is simulated in software on a digital computer.
- To achieve good performance, neural networks employ a massive interconnection of simple computing cells referred to as “neurons” or “processing units.”
- The procedure used to perform the learning process is called a *learning algorithm*, the function of which is to modify the synaptic weights of the network in an orderly fashion to attain a desired design objective.

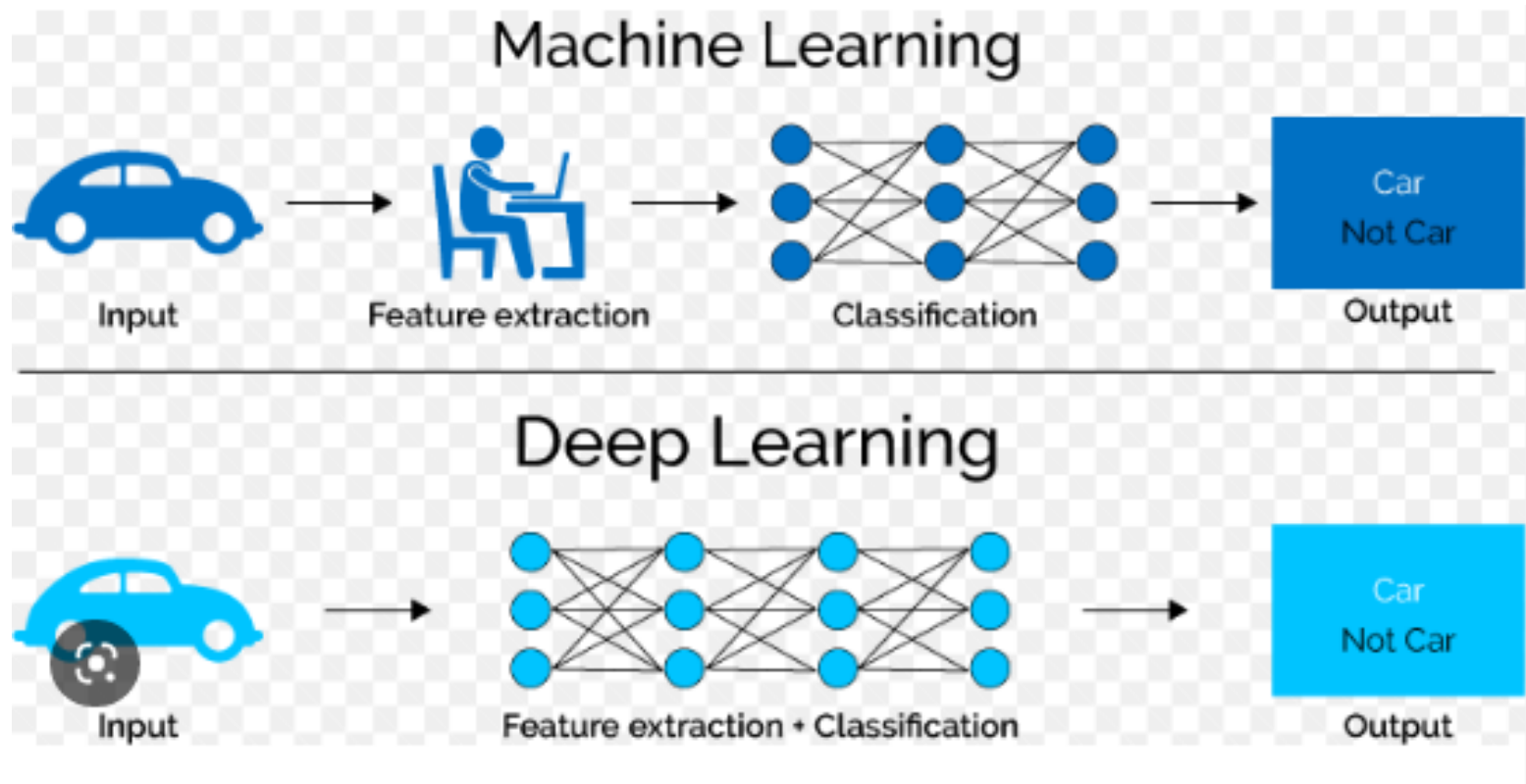
| ML   | NN  |
|--|---|
| Feature based  | Example Based   |
| Conscious Learning   | Sub-conscious Learning  |
| Eg: Fruit -> Shape, colour, texture  | Eg: Different Pictures of fruits  |
| Algorithms to parse data, learn from that data, and make informed decisions based on what it has learned | Structures algorithms in layers to create an “artificial neural network” that can learn and make intelligent decisions on its own |

# AI ML NN DL

the word "deep" comes from the fact that DL algorithms are trained/run on deep neural networks. These are just neural networks with (usually) three or more "hidden" layers



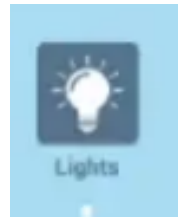
# ML vs NN



# Application







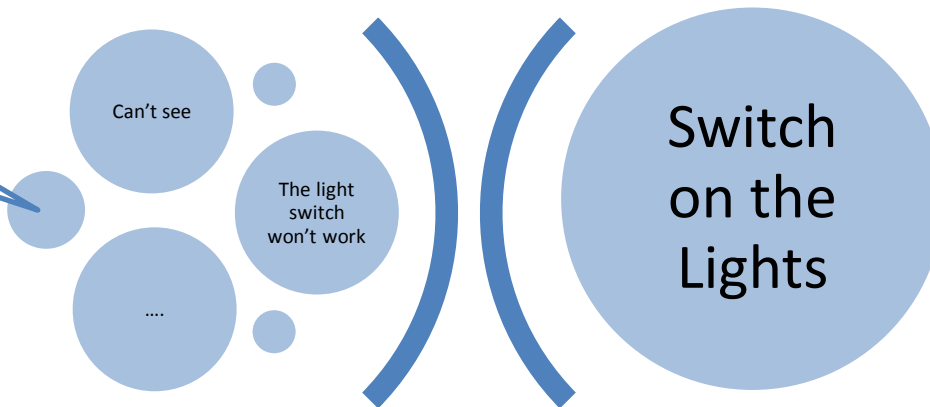
ML



Input

Output

NN



Input

Output

# Thank You!