

Channel Estimation

TEQIP-II Sponsored Short Term Training Program on
Wireless Network and Mobile Computing
organized by Computer Engineering Department
Sardar Vallabhbhai National Institute of Technology, Surat
16-20 May 2016

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- channel estimation classified into three classes:
- training based, blind and semi-blind



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- minimize MMSE $E[e^2(n)]$
- if receiver has a-priori knowledge of information being sent over the channel



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- estimated in order to minimize the error as the channel changes
- minimize MMSE $E[e^2(n)]$
- if receiver has a-priori knowledge of information being sent over the channel
- it can utilize this knowledge to obtain an accurate estimate of impulse response of the channel
- this method is called training sequence based channel estimation



Channel Estimation

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- **utilize underlying mathematical information** about the kind of data being transmitted
- **bandwidth efficient, slow to converge** (more than 1000 symbols may be required for an FIR channel with 10 coefficient),
- **computationally intensive** - impractical to implement in real time system



Channel Estimation

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 - ▶ CSI acquired by relying on the received **signal statistics**
 - ▶ using statistical information - solve convergence problem
 - ▶ achieves **high system throughput**
 - ▶ **high computational complexity**



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 - ▶ high computational complexity
- semi-blind
 - ▶ combination of two procedures
 - ▶ few training symbols along with blind



Channel Estimation: Pilot based estimation

- pilot based - training based channel estimation
- pilot symbols are used with information symbols in the transmission frame
- pilots are fixed set of symbols which are known at the receiver
- from the received output of pilot symbols, estimation of channel can be performed



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- least square, minimum mean square error, maximum likelihood, maximum a posteriori can be employed



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- if transmitter employs a **symmetric transmit constellation with equal priori probabilities**
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- with knowledge of covariance of the input information symbol
- the **computed covariance of output information symbols** can be **employed to estimate** at least part of channel



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- computationally complex and having convergence problem
- **not attractive where robustness of estimate and computational complexity are critical**
- widely known technique is **subspace method using second order statistics (SOS)**



Channel Estimation

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- QR decomposition restricts direct matrix inversion and convert full rank channel matrix into simple form - low complexity



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- Semi-blind estimation
- combination of both pilot and blind channel estimation
- low complexity with robustness by using limited number of pilot symbol
- and bandwidth efficiency by using statistical blind information



Channel Estimation

- **quality of channel estimate** is enhanced by employing statistical information to aid estimation process or
- **minimize the number of pilot symbols** transmitted by **employing statistical information**
- to improve the nature of channel estimation, **increasing bandwidth efficiency**



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- to improve the nature of channel estimation, **increasing bandwidth efficiency**
- **CSI generated by channel estimation**, sent into detection block or fed back to transmitter side to **construct beam forming weight vector**
- **different pilot symbol arrangements**:
 - estimator with **block type pilot** (training based)
 - estimator with **comb type pilot** (pilot symbol aided modulation)



Channel Estimation: LS and MMSE

- estimator takes measurement data as inputs and produces estimated values of parameters

$$Y = XH + \eta$$

rewriting

$$Y = Xh + \eta$$

- H and h are unknown vectors, X is known matrix, Y is measurement matrix
- **LS channel estimation**



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- **LS channel estimation**
- channel estimation \hat{h} for equation $X\hat{h} \approx Y$
- in LS minimization of Euclidean norm squared to the residual $X\hat{h} - Y$

$$\arg_h \min \|X\hat{h} - Y\|^2$$



Channel Estimation: LS and MMSE

$$\begin{aligned}\|X\hat{h} - Y\|^2 &= (X\hat{h} - Y)^H (X\hat{h} - Y) \\ &= (X\hat{h})^H (X\hat{h}) - Y^H X\hat{h} - (X\hat{h})^H Y + Y^H Y\end{aligned}$$

- minimum is found at the zero of derivative with respect to \hat{h}

$$2X^H X\hat{h} - 2X^H Y = 0 \Rightarrow X^H X\hat{h} = X^H Y$$

$$\hat{h} = (X^H X)^{-1} X^H Y$$



Channel Estimation: LS and MMSE

- MMSE channel estimation



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- optimal result by exploiting statistical dependence between measured data and estimated parameters



Channel Estimation: LS and MMSE

- MMSE channel estimation
- optimal result by exploiting statistical dependence between measured data and estimated parameters
- signal source \rightarrow multipath channel \rightarrow + noise \rightarrow
- receiver filter \rightarrow channel estimator \rightarrow MMSE detector
- minimizing $E[(h - \hat{h}_{MMSE})^2]$

$$\hat{h} = R_{hY} R_{YY}^{-1} Y$$

- R_{hY} and R_{YY} are cross covariance matrices between h and Y and autocovariance matrix of Y respectively



Channel Estimation: LS and MMSE

$$\begin{aligned} R_{hY} &= E[hY^H] = E[h(Xh + \eta)^H] = R_{hh}X^H \\ R_{YY} &= E[YY^H] = E[(Xh + \eta)(Xh + \eta)^H] \\ &= E[Xh(Xh)^H + Xh\eta^H + \eta(Xh)^H + \eta\eta^H] \\ &= XR_{hh}X^H + \sigma_n^2 I \end{aligned}$$

- $R_{hh} = E[hh^H]$ is autocovariance matrix of h
- σ_n^2 noise covariance $E[\eta\eta^H]$
- these two quantities are assumed to be known at the estimator
- channel estimate can be written as



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$$\hat{h} = R_{hh}X^H(XR_{hh}X^H + \sigma_n^2 I)^{-1}Y$$



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- system model described for LS estimation applies to MAP estimation
- maximizes $p(H|Y, X)$ with respect to H



Channel Estimation: Maximum a posteriori (MAP)

- requires knowledge of the training sequence, the channel covariance, and the noise covariance at the receiver
- system model described for LS estimation applies to MAP estimation
- maximizes $p(H|Y, X)$ with respect to H
- MAP estimate for H satisfy

$$\frac{\partial \ln(P(H|Y, X))}{\partial H} \bigg|_{H = \hat{H}_{MAP}} = 0$$

using Bayes' rule

$$P(H|Y, X) = \frac{p(Y|H, X)p(H, X)}{p(Y|X)}$$

$$\hat{H}_{MAP} = (X^H C_n^{-1} X + C_H)^{-1} X^H C_n^{-1} Y$$



Channel Estimation

- noise covariance $C_n = R_{\eta\eta} = E[\eta\eta^H]$
- channel covariance $C_H = R_{HH} = E[HH^H]$
- for independent Rayleigh fading channels, C_H can be approximated as an identity matrix
- block type pilot - continuous pilot blocks to obtain channel impulse response on all sub-carriers



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- for independent Rayleigh fading channels, C_H can be approximated as an identity matrix
- block type pilot - continuous pilot blocks to obtain channel impulse response on all sub-carriers
- the length of training block is fixed to the number of sub-carriers in the block
- comb-type pilot - channel changes even from one block to subsequent one



Channel Estimation using Pilot

- $y = Mh + n$
- channel impulse response $h = [h_0 h_1 \dots h_L]^T$
- within each transmission burst the transmitter sends a unique training sequence which divided into
- a reference length of P and guard period of L bits



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- circulant training sequence matrix M is formed as



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$$M = \begin{bmatrix} m_L & \dots & m_1 & m_0 \\ m_{L+1} & \dots & m_2 & m_1 \\ \ddots & \ddots & \ddots & \ddots \\ m_{L+P-1} & \dots & m_P & m_{P-1} \end{bmatrix}$$

- LS channel estimates $\hat{h} = \arg \min_h \|y - Mh\|^2$
- assuming white Gaussian noise

$$\hat{h}_{LS} = (M^H M)^{-1} M^H y$$



Channel Estimation

- **signal multipath** - multi propagation paths, separate phase, attenuation, delay and
- doppler frequency - they add up destructively - called **fading**
- $y(t) = \sum_{i=1}^N \alpha_i s(t - \tau_i(t))$
- N paths arriving at receiver, α and τ attenuation and delay

$$s(t) = \text{real part of } \{\tilde{s}(t) e^{j2\pi f_c t}\}$$

$$\tilde{y}(t) = \sum_{i=1}^N \tilde{\alpha}_i \tilde{s}(t - \tau_i(t))$$

- f_c carrier frequency, $\tilde{\alpha}_i = \alpha_i e^{j2\pi f_c t}$ **time varying complex attenuation of each path**
- **time varying discrete multipath channel by time varying complex impulse response**

$$\tilde{h}(\tau; t) = \sum_{i=1}^N \tilde{\alpha}_i \delta(t - \tau_i(t))$$



Channel Estimation

- **modelling channel tap gain as an auto regressive process**



Channel Estimation

- modelling channel tap gain as an auto regressive process
- complex gaussian random process can be represented by a general auto regressive model
- any stationay random process can be represented as an infinite tap AR process
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- infinite tap AR process model is impractical, truncated to N-tap form
- AR process represented by a difference equation

$$S(n) = \sum_{i=1}^N \phi_i S(n-i) + w(n)$$

- $S(n)$ complex gaussian process, ϕ_i parameters of the model
- N number of delays in the autoregressive model
- $w(n)$ sequence of identically distributed zero-mean complex gaussian random variables



Channel Estimation

- $E\{w(n)\} = 0$

$$E\{w(n)w(j)\} = \begin{cases} s_n^2 & \text{for } n = j \\ 0 & n \neq j \end{cases}$$

$$f_{w(n)}(\lambda) = \frac{1}{\sqrt{2\pi\sigma_n^2}} e^{\frac{-\lambda^2}{2\sigma_n^2}}$$

- sequence $w(n)$ white gaussian noise because its spectrum is broad and uniform over an infinite frequency range
- AR process is another name for a linear difference equation model driven by gaussian noise
- N th order difference equation can be reduced to a state model in the vector form



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$$\bar{S}(n) = F\bar{S}(n-1) + \bar{W}(n)$$

- \bar{S} and $\bar{W}(n)$ column vectors of size $N \times 1$ and F is $N \times N$ matrix



Channel Estimation

- mean

$$\mu_s = E[S(n)] = E \left[\sum_{i=1}^N \phi_i S(n-i) + w(n) \right] = 0$$

- variance

$$\begin{aligned} \sigma_s^2 = E\{S(n)S(n)\} &= E \left\{ S(n) \left(\sum_{i=1}^N \phi_i S(n-i) + w(n) \right) \right\} \\ &= \sum_{i=1}^N \phi_i R_{SS}(i) + \sigma_n^2 \end{aligned}$$

- autocorrelation

$$\begin{aligned} R_{SS}(m) = E\{S(n-m)S(n)\} &= E \left\{ \left[\sum_{i=1}^N \phi_i S(n-i) + w(n) \right] S(n-m) \right\} \\ &= \sum_{i=1}^N \phi_i R_{SS}(m-i) \end{aligned}$$



Channel Estimation

- autocorrelation coefficient

$$r_{SS}(m) = \frac{R_{SS}(m)}{s_X^2} = \sum_{i=1}^N \phi_i r_{SS}(m-i)$$

$$m \geq 1$$

- N th order difference equation can be solved for desired AR coefficients

$$\begin{bmatrix} 1 & r_{SS}(1) & \dots & r_{SS}(N-1) \\ r_{SS}(1) & 1 & \dots & r_{SS}(N-2) \\ \vdots & \vdots & \ddots & \vdots \\ r_{SS}(N-1) & \dots & \dots & 1 \end{bmatrix} \begin{bmatrix} \phi_1 \\ \phi_2 \\ \vdots \\ \phi_N \end{bmatrix} = \begin{bmatrix} r_{SS}(1) \\ r_{SS}(2) \\ \vdots \\ r_{SS}(N) \end{bmatrix}$$

matrix equation is known as Yule-Walker equation



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- $\bar{R}\phi = \bar{r}_{SS}$ $\phi = \bar{R}^{-1}\bar{r}_{SS}$
- matrix of AR coefficients that models the complex gaussian process
- given autocorrelation of the process using Yule-Walker equation calculate AR coefficients



Channel Estimation

- data based channel estimator uses training sequences sent over the channel to estimate the impulse response of the channel
- channel estimation using correlation method



Channel Estimation

- data based channel estimator uses training sequences sent over the channel to estimate the impulse response of the channel
- channel estimation using correlation method
- say, training sequence of length M known to receiver is sent over the channel
- assumed that the channel does not change over the span of data sent

$$\bar{x} = [x_0 x_1 \dots x_{M-1}]^T$$

- this bit sequence mapped to unit energy symbols bit 0 \rightarrow +1 symbol and bit 1 \rightarrow -1 symbol to simulate BPSK modulation
- channel impulse response when the training sequence is sent over the channel

$$\bar{h} = [\tilde{h}_0 \tilde{h}_1 \tilde{h}_2 \dots \tilde{h}_{L-1}]^T$$

- L is channel impulse response length or the number of processes to be tracked



Channel Estimation

- signal received is the convolution sum of the signal sent and the impulse response received



Channel Estimation

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$$\bar{y} = \bar{x} * \bar{h} + \bar{n}_c$$

$$y(n) = \sum_{m=0}^{L-1} h(m)x(n-m) + n_c$$

matrix form

$$\bar{y} = \begin{bmatrix} x_0 & 0 & \cdot & 0 \\ x_1 & x_0 & \cdot & \cdot \\ \cdot & x_1 & \cdot & 0 \\ x_{M-1} & \cdot & \cdot & x_1 \\ 0 & x_{M-1} & \cdot & \cdot \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \cdot & x_{M-1} \end{bmatrix} \begin{bmatrix} h_0 \\ h_1 \\ \vdots \\ h_{L-1} \end{bmatrix} + \begin{bmatrix} n_{c0} \\ n_{c1} \\ \vdots \\ n_{cL+M-1} \end{bmatrix}$$

$$\bar{Y} = \bar{X}\bar{h} + \bar{n}_c$$



Channel Estimation

- \bar{X} Toeplitz matrix containing delayed versions of the training sequence sent



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- \bar{X} Toeplitz matrix containing delayed versions of the training sequence sent
- gaussian channel noise variance σ_c^2 of \bar{n}_c
- $E_b = 1$ SNR of channel given by $\frac{E_b}{N_0} = \frac{1}{2\sigma_c^2}$
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$$\begin{aligned}\hat{h} &= (\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{Y}) \\ \hat{h} &= (\bar{X}^T \bar{X})^{-1} (\bar{X}^T (\bar{X} \bar{h} + \bar{n}_c)) \\ &= (\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{X}) \bar{h} + (\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{n}_c) \\ &= \bar{h} + (\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{n}_c)\end{aligned}$$

- error $\tilde{h} = \hat{h} - \bar{h} = (\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{n}_c)$



Channel Estimation

- expectation of estimation error

$$E[\tilde{h}] = E[(\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{n}_c)] = (\bar{X}^T \bar{X})^{-1} (\bar{X}^T E[\bar{n}_c])$$

- channel noise is zero mean $E[\tilde{h}] = 0$
- estimator is unbiased
- error covariance

$$\begin{aligned}P_D &= E[\tilde{h} \tilde{h}^H] \\ &= E\left\{[(\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{n}_c)] [(\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{n}_c)]^H\right\} \\ P_D &= E\left\{[(\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{n}_c)] [(\bar{X}^T \bar{n}_c)^H ((\bar{X}^T \bar{X})^{-1})^H]\right\} \\ &= E\left\{(\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{n}_c) (\bar{n}_c^H \bar{X}) (\bar{X}^T \bar{X})^{-1}\right\} \\ &= (\bar{X}^T \bar{X})^{-1} \bar{X}^T E(\bar{n}_c \bar{n}_c^H) \bar{X} (\bar{X}^T \bar{X})^{-1}\end{aligned}$$



Channel Estimation


$$\begin{aligned}&= (\bar{X}^T \bar{X})^{-1} \bar{X}^T \{\sigma_c^2 I\} \bar{X} (\bar{X}^T \bar{X})^{-1} \\ &= \sigma_c^2 [(\bar{X}^T \bar{X})^{-1} (\bar{X}^T \bar{X}) (\bar{X}^T \bar{X})^{-1}] \\ &= \sigma_c^2 (\bar{X}^T \bar{X})^{-1}\end{aligned}$$

H is hermetian transpose of a matrix defined as complex conjugate of standard transpose
 $(\bar{X}^T \bar{X}) =$

$$\begin{bmatrix} x_0 & x_1 & \dots & x_{M-1} & 0 & \dots & 0 \\ 0 & x_0 & x_1 & \dots & x_{M-1} & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & \dots & 0 & x_0 & x_1 & \dots & x_{M-1} \end{bmatrix} \begin{bmatrix} x_0 & 0 & \dots & 0 \\ x_1 & x_0 & \dots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ x_{M-1} & \dots & \dots & x_1 \\ 0 & x_{M-1} & \dots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & x_{M-1} \end{bmatrix}$$



Channel Estimation

$$\begin{aligned}
 &= \begin{bmatrix} \sum_{i=0}^{M-1} x_i^2 & \sum_{i=0}^{M-1} x_i x_{i-1} & \cdot & \sum_{i=0}^{M-1} x_i x_{i-L+1} \\ \vdots & \vdots & \vdots & \vdots \\ \sum_{i=0}^{M-1} x_i x_{i-L+1} & \cdot & \sum_{i=0}^{M-1} x_i x_{i-1} & \sum_{i=0}^{M-1} x_i^2 \end{bmatrix} \\
 &x_i = \pm 1, \sum_{i=0}^{M-1} x_i^2 = M \text{ and } (\bar{X}^T \bar{X}) = \\
 &\begin{bmatrix} M & \sum_{i=0}^{M-1} x_i x_{i-1} & \cdot & \sum_{i=0}^{M-1} x_i x_{i-L+1} \\ \vdots & \vdots & \vdots & \vdots \\ \sum_{i=0}^{M-1} x_i x_{i-L+1} & \cdot & \sum_{i=0}^{M-1} x_i x_{i-1} & M \end{bmatrix} \\
 &= M \begin{bmatrix} 1 & \sum_{i=0}^{M-1} x_i x_{i-1} & \cdot & \sum_{i=0}^{M-1} x_i x_{i-L+1} \\ \vdots & \vdots & \vdots & \vdots \\ \sum_{i=0}^{M-1} x_i x_{i-L+1} & \cdot & \sum_{i=0}^{M-1} x_i x_{i-1} & 1 \end{bmatrix} \\
 &r_{xx}(k) = \frac{1}{R_{xx}(0)} \sum_{i=0}^{M-1} x_i x_{i-k} = \frac{1}{M} \sum_{i=0}^{M-1} x_i x_{i-k}
 \end{aligned}$$


Channel Estimation

- $(\bar{X}^T \bar{X})$ $L \times L$ matrix containing delayed versions of **training sequence autocorrelation**

$$(\bar{X}^T \bar{X}) = M \begin{bmatrix} 1 & r_{xx}(1) & \cdot & r_{xx}(L-1) \\ \vdots & \vdots & \vdots & \vdots \\ r_{xx}(L-1) & \cdot & r_{xx}(1) & 1 \end{bmatrix}$$

- $r_{xx}(\tau)$ **normaized training sequence autocorrelation**
- for **ideal auto correlation** $P_D = \frac{\sigma_c^2}{M} [I]$
- for a single process estimate $L = 1$ error covariance is $P_D = \frac{\sigma_c^2}{M}$
- **inverse relationship between length of training sequence and the covariance of the data estimate**
- **data estimate worsens as noise in the channel increases**



Thank You

