

## Practice programs for OOI lab-Week-2(C programs)

3. Write a C/Java program to accept a number n from the user and print n rows of output as given below if n=4.

1

2 3

4 5 6

7 8 9 10

```
#include<stdio.h>

int main()
{
    int i,j,n,k=1;
    printf("Enter number of rows\n");
    scanf("%d",&n);
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=i;j++)
        {
            printf("%d ",k);
            k++;
        }
        printf("\n");
    }
    return 0;
}
```

```
F:\3333333333.exe
Enter number of rows
4
1
2 3
4 5 6
7 8 9 10

Process returned 0 (0x0)   execution time : 4.984 s
Press any key to continue.
_
```

**4. Write a C/Java program to accept the CIE marks (Out of 50) and SEE marks (Out of 100) of a student and print his/her grade. Use if... elseif ladder**


```
#include <stdio.h>

int main()
{
    int CIE,SEE;
    float tot;
    printf("Enter the CIE(50) and SEE(100) marks of the student respectively\n");
    scanf("%d%d",&CIE,&SEE);
    tot = (SEE/2.0) + CIE;
    if(CIE>=20 && SEE>=40)
    {
        if(tot>89 && tot<=100)
            printf("Grade: S");
        else if(tot>79 && tot<=89)
            printf("Grade: A");
    }
}
```

```
    else if(tot>69 && tot<=79)
        printf("Grade: B");
    else if(tot>59 && tot<=69)
        printf("Grade: C");
    else if(tot>49 && tot<=59)
        printf("Grade: D");
    else
        printf("Grade: E");

}

else if(CIE>=20 && SEE<40)
    printf("Grade: F");
else
    printf("Not eligible, grade not applicable");
return 0;
}
```

 F:\44444444444444.exe

Enter the CIE(50) and SEE(100) marks of the student respectively


17

43

Not eligible, grade not applicable

Process returned 0 (0x0) execution time : 10.204 s

Press any key to continue.

 F:\44444444444444.exe

Enter the CIE(50) and SEE(100) marks of the student respectively


32

30

Grade: F

Process returned 0 (0x0) execution time : 7.539 s

Press any key to continue.

 F:\44444444444444.exe

Enter the CIE(50) and SEE(100) marks of the student respectively

47

96

Grade: S

Process returned 0 (0x0) execution time : 9.253 s

Press any key to continue.

**5. Write a C/Java program to print the prime numbers between given two integers (inclusive). Accept these two integers from the user.**

```
#include <stdio.h>

int main()
{
    int low, high, i, flag;
    printf("Enter two numbers(intervals): ");
    scanf("%d %d", &low, &high);
    printf("Prime numbers between %d and %d are: ", low, high);

    while (low<=high)
    {
        flag = 0;
        if (low <= 1)
        {
            low++;
            continue;
        }

        for (i = 2; i <= low / 2; i++)
        {
            if (low % i == 0) {
                flag = 1;
                break;
            }
        }
    }
```

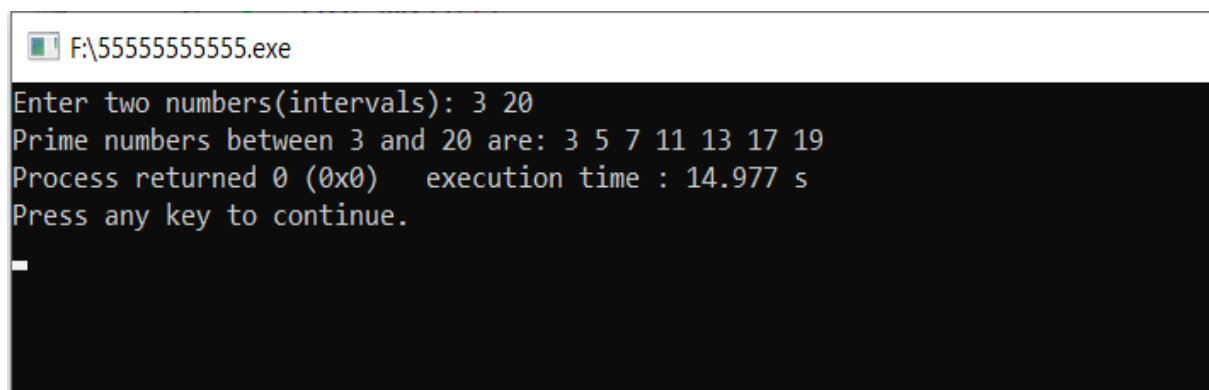
```

if (flag == 0)
    printf("%d ", low);

    low++;
}

return 0;
}

```



```

F:\555555555555.exe
Enter two numbers(intervals): 3 20
Prime numbers between 3 and 20 are: 3 5 7 11 13 17 19
Process returned 0 (0x0) execution time : 14.977 s
Press any key to continue.

```

**6. Write a C/Java program which prints the area and volume of any one of the given shapes given below. Accept the choice of the shape, appropriate inputs from the user, calculate and display the area and the volume of the same. Repeat this with different shapes till the user wishes to stop.**

**Cylinder: Area :  $A=2\pi rh+2\pi r^2$       Volume:  $V=\pi r^2 h$**

**Cone: Area:  $A=\pi r(r+ \sqrt{h^2+r^2})$       Volume:  $V= \pi r^2 h/3$**

**Sphere: Area:  $A= 4\pi r^2$                       Volume:  $V= (4/3) \pi r^3$**

```
#include <stdio.h>
```

```
#include <math.h>
```

```

#include <stdlib.h>

int main() {
    int c=4;
    float a,v,r,h;
    while(c)
    {
        printf("Enter the choice of shape:\n");
        printf("1.Cylinder\n2.Cone\n3.Sphere\n0.Exit\n");
        scanf("%d",&c);
        switch(c)
        {
            case 1:printf("Enter radius:\n");
                scanf("%f",&r);
                printf("Enter height:\n");
                scanf("%f",&h);
                a=(2*3.14*r*h)+(2*3.14*r*r);
                v=(3.14*r*r*h);
                printf("Area: %f\nVolume: %f\n",a,v);
                break;
            case 2:printf("Enter radius:\n");
                scanf("%f",&r);
                printf("Enter height:\n");
                scanf("%f",&h);
                a=(3.14*r)*(r+sqrt((h*h)+(r*r)));
                v=(3.14*r*r*h)/3.0;
                printf("Area: %f\nVolume: %f\n",a,v);

```

```
        break;
    case 3:printf("Enter radius:\n");
        scanf("%f",&r);
        a=4*3.14*r*r;
        v=(4*3.14*r*r*r)/3.0;
        printf("Area: %f\nVolume: %f\n",a,v);
        break;
    case 0:printf("Exit\n");
        exit(0);
    default:printf("Invalid choice\n");

}

}

return 0;

}
```



F:\666666.exe

Enter the choice of shape:

1.Cylinder

2.Cone

3.Sphere

0.Exit

1

Enter radius:

3

Enter height:

5

Area: 150.720001

Volume: 141.300003

Enter the choice of shape:

1.Cylinder

2.Cone

3.Sphere

0.Exit

2

Enter radius:

6

Enter height:

9

Area: 316.825745

Volume: 339.119995

Enter the choice of shape:

1.Cylinder

2.Cone

3.Sphere

0.Exit

3

Enter radius:

4

Area: 200.960007

Volume: 267.946655

Enter the choice of shape:

1.Cylinder

2.Cone

3.Sphere

0.Exit

0

Exit

Process returned 0 (0x0) execution time : 282.247 s

Press any key to continue.