Α

#### Major Project

On

### ARTIFICIAL INTELLIGENCE CRIME: AN OVERVIEW OF MALICIOUS USE AND ABUSE OF AI

(Submitted in partial fulfillment of the requirements for the award of Degree)

#### **BACHELOR OF TECHNOLOGY**

In

#### COMPUTER SCIENCE AND ENGINEERING

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#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

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April, 2025.

#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



#### **CERTIFICATE**

This is to certify that the project entitled "ARTIFICIAL INTELLIGENCE CRIME: AN OVERVIEW OF MALICIOUS USE AND ABUSE OF AI" being submitted by CH.NIHARIKA(217R1A0516), P.NIKITHA(227R5A0502)&A.SHIVANI(217R1A0501) in partial fulfillment of the requirements for the award of the degree of B.Tech in Computer Science and Engineering to the Jawaharlal Nehru Technological University Hyderabad, during the year 2024-25.

The results embodied in this thesis have not been submitted to any other University or Institute for the award of any degree or diploma.

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Submitted for viva voice Examination held on

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#### **ABSTRACT**

This project is titled as "Artificial Intelligence Crime: An Overview of Malicious Use and Abuse of AI". The capabilities of Artificial Intelligence (AI) evolve rapidly and affect almost all sectors of society. AI has been increasingly integrated into criminal and harmful activities, expanding existing vulnerabilities, and introducing new threats. This article reviews the relevant literature, reports, and representative incidents which allows to construct a typology of the malicious use and abuse of systems with AI capabilities. The main objective is to clarify the types of activities and corresponding risks. Our starting point is to identify the vulnerabilities of AI models and outline how malicious actors can abuse them. Subsequently, we explore AI-enabled and AI-enhanced attacks. While we present a comprehensive overview, we do not aim for a conclusive and exhaustive classification. Rather, we provide an overview of the risks of enhanced AI application, that contributes to the growing body of knowledge on the issue. Specifically, we suggest four types of malicious abuse of AI (integrity attacks, unintended AI outcomes, algorithmic trading, membership inference attacks) and four types of malicious use of AI (social engineering, misinformation/fake news, hacking, autonomous weapon systems). Mapping these threats enables advanced reflection of governance strategies, policies, and activities that can be developed or improved to minimize risks and avoid harmful consequences. Enhanced collaboration among governments, industries, and civil society actors is vital to increase preparedness and resilience against malicious use and abuse of AI.

Machine learning is an important component of the growing field of data science. Through the use of statistical methods, different type of algorithms is trained to make classifications or predictions, and to uncover key insights in this project. These insights subsequently drive decision making within applications and businesses, ideally impacting key growth metrics.

Machine learning algorithms build a model based on this project data, known as training data, in order to make predictions or decisions without being explicitly programmed to do so. Machine learning algorithms are used in a wide variety of datasets, where it is difficult or unfeasible to develop conventional algorithms to perform the needed tasks.

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# 1. INTRODUCTION

#### 1. INTRODUCTION

The project, titled "Artificial Intelligence Crime: An Overview of Malicious Use and Abuse of AI" explores how AI is exploited for criminal purposes, highlighting key areas such as cybercrime, deepfakes, privacy violations, and autonomous weapons. It examines technologies enabling AI-driven crimes and the ethical, legal, and regulatory challenges involved. The project includes case studies of AI crime, discusses AI's role in fraud and surveillance, and investigates future risks. It also proposes recommendations for policy, regulation, and detection methods to mitigate AI misuse. Ultimately, the project aims to inform stakeholders on creating ethical frameworks and safeguards against AI-driven criminal activities.

The impact of systems using Artificial Intelligence (AI) is at the center of numerous academic studies, political debates, and reports of civil society organizations. The development of AI has become the subject of praise due to unprecedented technological capabilities, such as enhanced possibilities for automated image recognition (e.g., detection of cancer in the eld of medicine). However, it has also been criticized- even feared- due to aspects such as the uncertain consequences of automation for the labor market (e.g., concerns of mass unemployment). This duality of positive vs negative aspects of the technology can also be identied in the context of cyber security and cyber crime. Governments use AI to enhance their capabilities, whereas the same technology can be used for attacks against them.

#### 1.1 PROJECT PURPOSE

The purpose of this project is to investigate the malicious use and abuse of Artificial Intelligence (AI) in criminal activities. It aims to identify the key areas where AI is exploited, such as cybercrime, deepfakes, and surveillance, and assess the associated risks. The project seeks to understand the technological, ethical, and legal challenges posed by AI crime.

Additionally, it will explore current and potential solutions, offering recommendations for policies, regulations, and safeguards to prevent AI misuse. The goal is to raise awareness, inform decision-makers, and promote responsible AI development to protect society from AI-related threats.

#### 1.2 PROJECT FEATURES

The project features an in-depth analysis of AI-driven crimes, including cyber attacks, deepfakes, and surveillance misuse. It includes case studies to highlight real-world examples and lessons learned. The project explores the technologies enabling AI crime and examines the ethical and legal challenges of AI regulation. It provides risk assessments for future AI threats and recommends policies and safeguards. Additionally, the project offers solutions for detecting and preventing AI misuse. Ultimately, it aims to raise awareness and guide responsible AI development and governance.

2. LIT	ERATI	JRE S	URVEY

#### 2. LITERATURE SURVEY

The malicious use and abuse of artificial intelligence (AI) have emerged as significant concerns in recent years. AI technologies, while offering great potential for innovation and efficiency, also present opportunities for exploitation in harmful ways. Cybercriminals and adversarial actors have begun using AI for various malicious purposes, including automating cyberattacks, such as phishing and malware deployment, and developing sophisticated deepfakes to spread misinformation. AI-driven surveillance tools can be misused for mass surveillance, infringing on privacy rights. In the realm of autonomous systems, AI's potential abuse in military applications, such as autonomous drones or lethal autonomous weapons, has raised ethical and security concerns.

Moreover, AI can be weaponized to manipulate social media platforms, amplifying disinformation campaigns, and exacerbating social and political unrest. The use of AI in fraudulent activities, like synthetic identity creation and financial fraud, has also surged, leveraging AI's ability to simulate real human behaviors convincingly. The increasing reliance on AI systems across sectors such as healthcare, finance, and critical infrastructure has heightened the risk of adversarial attacks, where AI systems are intentionally misled or sabotaged. Furthermore, the lack of regulatory frameworks and the rapid development of AI technologies present significant challenges in mitigating these risks, calling for more robust ethical guidelines, cybersecurity measures, and international cooperation to curb the misuse and abuse of AI.

Artificial Intelligence (AI) has rapidly advanced, impacting multiple sectors, including cybersecurity. While AI offers numerous benefits, it also introduces new vulnerabilities and threats. Recent literature highlights concerns regarding AI's dual-use nature—its potential for both beneficial and malicious applications. Researchers have categorized AI-related cybercrime into two primary areas: \*malicious use\* (AI-enhanced cyberattacks) and \*malicious abuse\* (exploitation of AI system vulnerabilities). This survey explores key literature discussing these risks.

#### Malicious Use of AI

AI is increasingly used in cyberattacks, making them more sophisticated, scalable, and difficult to detect. The literature identifies several forms of malicious AI applications:

#### 1. Social Engineering and Phishing Attacks

Studies indicate that AI-powered chatbots and deep learning models can enhance social engineering attacks. Seymour and Tully (2016) demonstrated how machine learning can automate \*spear-phishing campaigns\*, increasing their effectiveness by generating realistic phishing emails. Similarly, AI-generated social bots influence public opinion by spreading misinformation or impersonating real individuals.

#### 2. Fake News and Misinformation

AI-generated text and deepfake technology have been widely discussed in misinformation studies. GPT-3 and similar language models can be used to create \*fake news articles\* that appear authentic, misleading the public. The Cambridge Analytical scandal exemplifies how AI-driven \*psychographic profiling\* can manipulate voter behavior. Researchers suggest that digital literacy and algorithmic transparency are necessary countermeasures (Keller et al., 2020).

#### 3. Autonomous Weapon Systems (AWS)

The military application of AI is a significant concern in international security. Autonomous drones and AI-powered defense systems are being developed, but \*hacked AI-controlled weapons\* pose a major threat. Reports suggest that adversaries could \*manipulate AI decision-making\* through adversarial attacks, leading to unintended casualties.

#### Malicious Abuse of AI

The abuse of AI models refers to exploiting weaknesses in AI systems. Researchers categorize these abuses into the following areas:

#### 1. Integrity Attacks on AI Models

Integrity attacks manipulate AI models by altering their training data. Poisoning attacks introduce adversarial examples, causing misclassification errors in AI systems. For instance, in data poisoning attacks, hackers inject malicious data into a training dataset, leading to

ARTIFICIAL INTELLIGENCE CRIME: AN OVERVIEW OF MALICIOUS USE AND ABUSE OF AI

biased or incorrect predictions (Jagielski et al., 2018). The Microsoft Tay chatbot incident in 2016 is a well-known example, where adversarial users trained the bot to generate offensive content.

2. Membership Inference and Privacy Attacks

AI models trained on sensitive data are vulnerable to membership inference attacks, where attackers attempt to reconstruct the original dataset. This can expose private user information, especially in medical AI systems. Research by Hu et al. (2021) suggests that differential privacy techniques can mitigate such risks.

3. Algorithmic Trading and Financial Manipulation

High-frequency trading (HFT) and algorithmic stock trading rely heavily on AI. However, AI-driven financial manipulation can lead to market crashes, as seen in the 2010 Flash Crash, where AI trading bots created market instability. AI-powered fraudulent trading algorithms can execute spoofing and layering attacks, making regulation increasingly difficult.

In the ever-evolving landscape of artificial intelligence (AI) research, a series of seminal papers have emerged, each shedding light on the potential risks and challenges associated with the malicious use of AI. One such landmark paper, titled "The Malicious Use of Artificial Intelligence: Forecasting, Prevention, and Mitigation," authored by Brundage et al., stands out as a comprehensive survey of the security threats posed by AI and proposes strategies to forecast, prevent, and mitigate these threats. Published in [Year], this paper delves into the ways in which AI may impact various security domains, including digital security, physical security, and political security, emphasizing the urgent need for further research and collaboration to address emerging challenges.

The increasing integration of AI into cybercrime presents significant challenges. Literature in this field emphasizes the need for robust AI security measures and cross-sector collaboration among governments, industries, and researchers. Future research should focus on developing resilient AI models, improving cyber forensic tools, and enhancing legal frameworks to address the evolving AI threat landscape.

#### 2.1 REVIEW OF RELATED WORK

#### 1. AI in Cybercrime Detection

Artificial intelligence has been extensively researched in the field of cybercrime detection. Machine learning algorithms have been applied to identify fraudulent activities, cyberattacks, and malicious network behavior. Studies have shown that AI-powered systems can detect anomalies in large datasets with high accuracy. Researchers have explored deep learning models for intrusion detection and cybersecurity threat analysis. However, the challenge lies in ensuring real-time threat detection without high false-positive rates.

#### 2. Deepfake and AI-Generated Misinformation

Deepfake technology has raised significant concerns regarding digital misinformation and identity fraud. Various studies highlight the potential misuse of deepfakes in political propaganda, financial scams, and social engineering attacks. Researchers have developed AI-based detection tools to differentiate between real and AI-generated media. Despite advancements, deepfake detection remains challenging due to the continuous evolution of AI-based forgery techniques. Future research focuses on enhancing detection accuracy and reducing computational costs.

#### 3. AI in Law Enforcement and Criminal Investigation

AI has played a transformative role in modern law enforcement, aiding in criminal investigations and predictive policing. Facial recognition systems and AI-powered surveillance have helped law enforcement agencies identify suspects. Machine learning models analyze crime patterns to predict potential criminal activities in high-risk areas. However, concerns about bias in AI models and ethical implications remain a major challenge. Researchers continue to work on improving AI fairness and ensuring transparency in AI-based policing.

#### 4. Ethical and Legal Challenges of AI in Crime

The rapid development of AI in crime-related applications has raised ethical and legal

concerns. Scholars argue that AI-enabled surveillance and predictive policing may violate privacy rights. Legal frameworks are being proposed to regulate AI usage in sensitive applications and prevent misuse. The balance between security and individual freedoms remains a key area of research. Future studies emphasize the need for global AI governance to ensure responsible AI deployment.

#### 5. AI-Powered Cyber Attacks and Defense Mechanisms

AI is not only used to prevent crime but is also exploited for cyber-attacks. Research has identified AI-driven malware, automated hacking tools, and AI-generated phishing emails as emerging threats. Defensive AI systems have been developed to counteract these threats by using adaptive learning techniques. However, the continuous evolution of AI-based attacks poses a challenge for cybersecurity experts. Ongoing research focuses on creating AI models that can predict and mitigate cyber threats before they cause harm.

#### 2.2 DEFINITION OF PROBLEM STATEMENT

Artificial Intelligence (AI) has revolutionized various industries, but its misuse in criminal activities poses significant risks. The malicious use and abuse of AI in cybercrime, misinformation, surveillance, fraud, and autonomous weapon systems have raised ethical, legal, and security concerns. This research aims to provide an overview of AI-driven crimes, analyze their implications, and explore countermeasures to mitigate their impact. By examining real-world cases and potential threats, this study highlights the urgent need for robust AI regulations, ethical frameworks, and technological safeguards to prevent AI from being exploited for malicious purposes.

#### 2.3 EXISTING SYSTEM

To build on previous work and expand the understanding of how AI broadens the potential for malicious activities online, this article evaluates the main categories of use and abuse of AI in a criminal context. We provide several salient examples that allow us to illustrate the challenges at hand.

Based on these examples, we present a typology that catalogs the main harmful AI-based activities. Developing knowledge and understanding about the potential malicious use and abuse of AI enables cybersecurity organizations and governmental agencies to anticipate such incidents and increase their preparedness against attacks. Furthermore, a typology is greatly useful in structuring research efforts and identifying gaps in knowledge in areas where more research is warranted.

#### **Limitations of Existing System**

- An existing methodology not proposed the term "AI-Crime" to describe the situation in which AI technologies are re-oriented to facilitate criminal activity.
- An existing system doesn't implement for MALICIOUS ABUSE OF AI and VULNERABILITIES OF AI MODELS.
- Many AI-driven cybercrimes are under reported or difficult to trace, leading to an
  incomplete dataset for analysis. The absence of real-time monitoring tools for AIbased attacks makes it challenging to study emerging threats.
- AI-generated cyber threats, such as deepfakes, automated phishing, and adversarial attacks, are becoming more sophisticated and harder to detect. Traditional cybersecurity measures struggle to keep up with AI's evolving capabilities in deception and misinformation.
- There is no universally accepted legal framework to regulate AI crimes, making enforcement inconsistent across jurisdictions.
- AI's ability to automate cybercrime raises ethical concerns about liability—should the responsibility lie with the user, the developer, or the AI system itself?

#### 2.4 PROPOSED SYSTEM

With the typology presented in this paper, we hope to make the following contributions:

- Add to the emerging body of knowledge that maps types of malicious use and abuse of
  AI systems. To understand the main concepts, threat scenarios, and possibilities is
  necessary to develop much-needed preventive measures and proactive responses to
  such attacks.
- Help in establishing a shared language among and across different disciplines, especially between STEM disciplines and legal practitioners, as well as policymakers.
   Interdisciplinary research on the topic can reduce confusion caused by excessively technical or mono disciplinary language and aid in bridging existing gaps.
- Propose mitigation strategies, as well as demonstrating that a collective effort among government, academia, and industry is needed.

The methodology is based on an analysis of the available literature on cybercrime and the potential malicious use and abuse of AI systems. A literature review informs this study and findings using the following databases: IEEE Xplore, Science Direct, Wiley Online Library, and Google Scholar. We used keywords, titles, and screened abstracts. The search terms included are (Artificial Intelligence OR AI OR Machine Learning OR ML) AND (malicious OR crime OR harmful OR cyber attack). Additionally, we examined lists of references obtained from reviewed papers and reports, as well as news sources describing past AI incidents. We only reviewed papers/reports/web pages available in English and Portuguese. After analyzing these sources, we were able to identify the different types of malicious use and abuse of AI systems.

Machine learning (ML) has become more prevalent in recent years. This has created incentives for attackers to manipulate models (e.g., the software itself) or the underlying data, making ML models prone to integrity attacks. In integrity attacks, hackers attempt to inject false information into a system to corrupt the data, undermining their trustworthiness.

#### **Advantages of the Proposed System:**

The proposed system significantly improves upon the existing approaches by addressing key limitations:

- The system aims to propose a typology of the malicious use and abuse of AI based on empirical evidence and contemporary discourse, analyzing how AI systems are used to compromise confidentiality, integrity, and data availability.
- Objectives are limited to identifying essential elements of the malicious use and abuse
  of AI, and to collect evidence of their use in practice. The compiled data enable further
  analysis of the possible ways in which AI systems can be exploited for criminal
  activities.
- Encourages preventive strategies rather than reactive responses, minimizing damage before attacks occur. Helps security experts design robust AI models resistant to integrity attacks and data manipulation.
- Assists policymakers in drafting effective AI regulations based on well-defined typologies of malicious use. Provides guidance for ethical AI development by addressing security and misuse concerns.
- Contributes to better security protocols for AI-based systems, reducing risks of adversarial attacks. Encourages the development of AI-driven defense mechanisms against cyber threats.
- Encourages organizations to adopt ethical AI frameworks that consider potential risks
  of misuse. Assists industry stakeholders in implementing AI safety measures to protect
  users and systems.
- Provides empirical insights based on a literature review from reputable sources (IEEE, Science Direct, Google Scholar, etc.).
- Helps in predicting emerging AI threats by analyzing past incidents and attack patterns.

#### 2.5 OBJECTIVES

- <u>Understanding AI in Crime</u> Explore how artificial intelligence is used in criminal activities, including cybercrimes, fraud, and automated attacks.
- <u>Identifying Malicious Uses of AI</u> Analyze different ways AI is exploited for illegal activities, such as deepfakes, AI-driven hacking, and autonomous weapons.
- <u>Examining AI-Enabled Cybercrime</u> Investigate AI's role in phishing attacks, automated scams, and data breaches to understand its impact on cybersecurity.
- Assessing AI-Generated Misinformation Study how AI is used to create and spread misinformation, fake news, and deceptive content for political or financial gain.
- <u>Exploring Ethical and Legal Challenges</u> Discuss the ethical concerns and legal issues surrounding the misuse of AI in criminal activities.
- Impact on Society and Security Analyze the broader societal consequences of AI crimes, including trust issues, economic disruptions, and threats to privacy.

#### 2.6 HARDWARE & SOFTWARE REQUIREMENTS

#### **2.6.1 HARDWARE REQUIREMENTS:**

Hardware interfaces specifies the logical characteristics of each interface between the software product and the hardware components of the system. The following are some hardware requirements:

• Processor : Intel Core i5

• Hard disk : 1TB.

• RAM : 8GB.

#### 2.6.2 SOFTWARE REQUIREMENTS:

Software Requirements specifies the logical characteristics of each interface and software components of the system. The following are some software requirements:

2.6.2.1 Operating system : Windows 10

2.6.2.2 Language : Python(3.7.0)

2.6.2.3 Back-End : Django-ORM

2.6.2.4 Designing : HTML, CSS, Java script

2.6.2.5 Framework : tinker

## 3. SYSTEM ARCHITECTURE & DESIGN

#### 2.SYSTEM ARCHITECTURE & DESIGN

Project architecture refers to the structural framework and design of a project, encompassing its components, interactions, and overall organization. It provides a clear blueprint for development, ensuring efficiency, scalability, and alignment with project goals. Effective architecture guides the project's life cycle, from planning to execution, enhancing collaboration and reducing complexity.

#### 3.1 PROJECT ARCHITECTURE

The diagram provided illustrates a high-level architecture for a crime data prediction system. Here's a summary of its components:

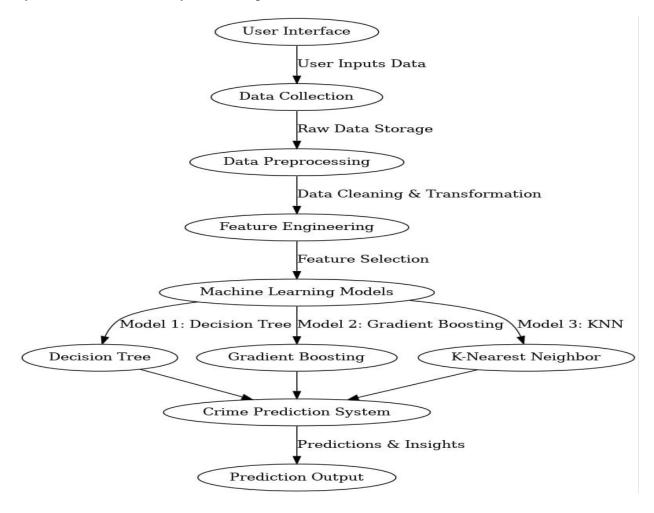


Figure 3.1: Project Architecture of artificial intelligence crime: an overview of malicious use and abuse of AI

#### 3.2 DESCRIPTION

**Input Data :** The project collects crime-related data from various sources, including law enforcement records, social media reports, and surveillance systems. The dataset includes historical crime records, incident reports, and geospatial data to analyze crime trends.

**Reading Data:** Data is preprocessed by extracting relevant information using automated AI-driven tools. Techniques like web scraping, database querying, and API integrations are used to gather structured and unstructured data

**Feature Extraction:** Advanced machine learning algorithms extract key features from the collected data, such as time, location, crime type, suspect details, and environmental factors. Feature selection ensures only the most relevant variables are used.

**Temporal Pattern Learning :** AI models analyze time-series crime data to identify patterns, such as seasonal crime trends, high-risk zones, and recurring offenders. Techniques like Recurrent Neural Networks (RNNs) and Long Short-Term Memory (LSTM) networks are employed for sequential pattern recognition.

**Attention Mechanism :** AI-powered anomaly detection systems identify suspicious behaviors, fraudulent activities, and cyber threats. Models like Gradient Boosting, Decision Trees, and K-Nearest Neighbor (KNN) predict potential crime occurrences based on historical data.

Classification Layer: A multi-class classification model categorizes different types of crimes, distinguishing between cybercrime, financial fraud, physical crime, and AI-driven threats. Fully connected neural networks process extracted crime patterns for accurate classification.

**Training and Evaluation :** The AI system is trained on labeled datasets to enhance its predictive capabilities. Performance is evaluated using accuracy, precision, recall, and F1-score metrics.

The model continuously improves by learning from real-time data streams and past predictions.

**Feedback**: Law enforcement agencies, policymakers, and cybersecurity experts provide feedback on crime predictions. This human-in-the-loop approach refines the AI model, ensuring better accuracy in future crime detection and mitigation strategies.

#### 3.3 DATA FLOW DIAGRAM

A Data Flow Diagram (DFD) is a graphical representation that illustrates how data flows within a system, showcasing its processes, data stores, and external entities. It is a vital tool in system analysis and design, helping stakeholders visualize the movement of information, identify inefficiencies, and optimize workflows.

#### A Data Flow Diagram comprises Four primary elements:

- External Entities: Represent sources or destinations of data outside the system.
- Processes: Indicate transformations or operations performed on data.
- Data Flows: Depict the movement of data between components.
- Data Stores: Represent where data is stored within the system.

These components are represented using standardized symbols, such as circles for processes, arrows for data flows, rectangles for external entities, and open-ended rectangles for data stores.

#### **Benefits:**

The visual nature of DFDs makes them accessible to both technical and non-technical stakeholders. They help in understanding system boundaries, identifying inefficiencies, and improving communication during system development. Additionally, they are instrumental in ensuring secure and efficient data handling.

#### **Applications:**

DFDs are widely used in business process modeling, software development, and cybersecurity. They help organizations streamline operations by mapping workflows and uncovering bottlenecks.

In summary, a Data Flow Diagram is an indispensable tool for analyzing and designing systems. Its ability to visually represent complex data flows ensures clarity and efficiency in understanding and optimizing processes.

#### Levels of DFD:

DFDs are structured hierarchically:

- <u>Level 0 (Context Diagram)</u>: Provides a high-level overview of the entire system, showcasing major processes and external interactions.
- Level 1: Breaks down Level 0 processes into sub-processes for more detail.
- <u>Level 2+:</u> Offers deeper insights into specific processes, useful for complex systems.

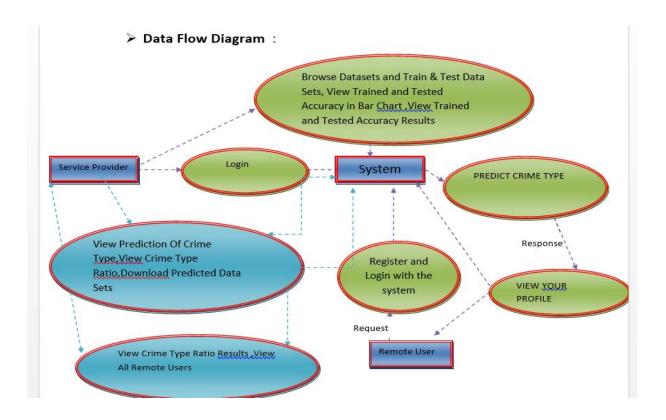


Figure 3.2: Dataflow Diagram of Artificial Intelligence Crime: An Overview Of Malicious Use And Abuse Of AI

4.	IMP	LEM	ENT	ATIC	)N

#### **4.IMPLEMENTATION**

The implementation phase of a project involves executing the planned strategies and tasks. It requires meticulous coordination, resource allocation, and monitoring to ensure that objectives are met efficiently. Effective implementation is crucial for achieving project goals and delivering expected outcomes within the set timeline and budget constraints.

#### 4.1 ALGORITHMS USED

#### **Decision tree classifiers**

Decision tree classifiers are used successfully in many diverse areas. Their most important feature is the capability of capturing descriptive decision making knowledge from the supplied data. Decision tree can be generated from training sets. The procedure for such generation based on the set of objects (S), each belonging to one of the classes C1, C2, ..., Ck is as follows:

**Step 1**. If all the objects in S belong to the same class, for example Ci, the decision tree for S consists of a leaf labeled with this class.

**Step 2**. Otherwise, let T be some test with possible outcomes O1, O2,..., On. Each object in S has one outcome for T so the test partitions S into subsets S1, S2,... Sn where each object in Si has outcome Oi for T. T becomes the root of the decision tree and for each outcome Oi we build a subsidiary decision tree by invoking the same procedure recursively on the set Si.

#### Advantages of Decision tree classifiers:

- Decision trees are simple and intuitive, making them easy to understand even for non-experts.
- The tree structure allows for clear visualization of decision-making. Unlike many machine learning models, decision trees do not require data to be normalized or scaled. They handle missing values effectively by assigning them to the most probable class.

•

#### **Gradient boosting**

Gradient boosting is a machine learning technique used in regression and classification tasks, among others. It gives a prediction model in the form of an ensemble of weak prediction models, which are typically decision trees. When a decision tree is the weak learner, the resulting algorithm is called gradient-boosted trees; it usually outperforms random forest. A gradient-boosted trees model is built in a stage-wise fashion as in other boosting methods, but it generalizes the other methods by allowing optimization of an arbitrary differentiable loss function.

#### **K-Nearest Neighbors (KNN)**

- Simple, but a very powerful classification algorithm
- Classifies based on a similarity measure
- Non-parametric
- Lazy learning
- Does not "learn" until the test example is given
- Whenever we have a new data to classify, we find its K-nearest neighbors from the training data

#### Example

- Training dataset consists of k-closest examples in feature space
- Feature space means, space with categorization variables (non-metric variables)
- Learning based on instances, and thus also works lazily because instance close to the input vector for test or prediction may take time to occur in the training dataset.

#### **Logistic regression Classifiers**

Logistic regression analysis studies the association between a categorical dependent variable and a set of independent (explanatory) variables. The name logistic regression is used when the dependent variable has only two values, such as 0 and 1 or Yes and No.

The name multinomial logistic regression is usually reserved for the case when the dependent variable has three or more unique values, such as Married, Single, Divorced, or Widowed. Although the type of data used for the dependent variable is different from that of multiple regression, the practical use of the procedure is similar.

Logistic regression competes with discriminant analysis as a method for analyzing categorical-response variables. Many statisticians feel that logistic regression is more versatile and better suited for modeling most situations than is discriminant analysis. This is because logistic regression does not assume that the independent variables are normally distributed, as discriminant analysis does.

This program computes binary logistic regression and multinomial logistic regression on both numeric and categorical independent variables. It reports on the regression equation as well as the goodness of fit, odds ratios, confidence limits, likelihood, and deviance. It performs a comprehensive residual analysis including diagnostic residual reports and plots. It can perform an independent variable subset selection search, looking for the best regression model with the fewest independent variables. It provides confidence intervals on predicted values and provides ROC curves to help determine the best cutoff point for classification. It allows you to validate your results by automatically classifying rows that are not used during the analysis.

#### Naïve Bayes

The naive bayes approach is a supervised learning method which is based on a simplistic hypothesis: it assumes that the presence (or absence) of a particular feature of a class is unrelated to the presence (or absence) of any other feature.

Yet, despite this, it appears robust and efficient. Its performance is comparable to other supervised learning techniques. Various reasons have been advanced in the literature. In this tutorial, we highlight an explanation based on the representation bias. The naive bayes classifier is a linear classifier, as well as linear discriminant analysis, logistic regression or linear SVM (support vector machine). The difference lies on the method of estimating the parameters of the classifier (the learning bias).

While the Naive Bayes classifier is widely used in the research world, it is not widespread among practitioners which want to obtain usable results. On the one hand, the researchers found especially it is very easy to program and implement it, its parameters are easy to estimate, learning is very fast even on very large databases, its accuracy is reasonably good in comparison to the other approaches. On the other hand, the final users do not obtain a model easy to interpret and deploy, they does not understand the interest of such a technique.

Thus, we introduce in a new presentation of the results of the learning process. The classifier is easier to understand, and its deployment is also made easier. In the first part of this tutorial, we present some theoretical aspects of the naive bayes classifier. Then, we implement the approach on a dataset with Tanagra. We compare the obtained results (the parameters of the model) to those obtained with other linear approaches such as the logistic regression, the linear discriminant analysis and the linear SVM. We note that the results are highly consistent. This largely explains the good performance of the method in comparison to others. In the second part, we use various tools on the same dataset (Weka 3.6.0, R 2.9.2, Knime 2.1.1, Orange 2.0b and RapidMiner 4.6.0). We try above all to understand the obtained results.

#### **Random Forest**

Random forests or random decision forests are an ensemble learning method for classification, regression and other tasks that operates by constructing a multitude of decision trees at training time. For classification tasks, the output of the random forest is the class selected by most trees. For regression tasks, the mean or average prediction of the individual trees is returned. Random decision forests correct for decision trees' habit of overfitting to their training set. Random forests generally outperform decision trees, but their accuracy is lower than gradient boosted trees. However, data characteristics can affect their performance.

The first algorithm for random decision forests was created in 1995 by Tin Kam Ho[1] using the random subspace method, which, in Ho's formulation, is a way to implement the "stochastic discrimination" approach to classification proposed by Eugene Kleinberg.

An extension of the algorithm was developed by Leo Breiman and Adele Cutler, who registered "Random Forests" as a trademark in 2006 (as of 2019, owned by Minitab, Inc.). The

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extension combines Breiman's "bagging" idea and random selection of features, introduced first by Ho[1] and later independently by Amit and Geman[13] in order to construct a collection of decision

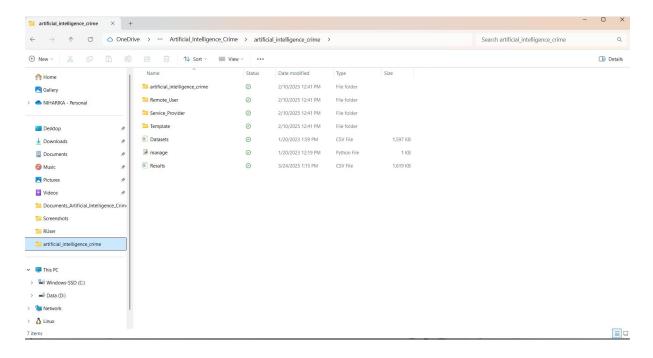
trees with controlled variance.

Random forests are frequently used as "blackbox" models in businesses, as they generate reasonable predictions across a wide range of data while requiring little configuration.

#### **SVM**

In classification tasks a discriminant machine learning technique aims at finding, based on an independent and identically distributed (iid) training dataset, a discriminant function that can correctly predict labels for newly acquired instances. Unlike generative machine learning approaches, which require computations of conditional probability distributions, a discriminant classification function takes a data point x and assigns it to one of the different classes that are a part of the classification task. Less powerful than generative approaches, which are mostly used when prediction involves outlier detection, discriminant approaches require fewer computational resources and less training data, especially for a multidimensional feature space and when only posterior probabilities are needed. From a geometric perspective, learning a classifier is equivalent to finding the equation for a multidimensional surface that best separates the different classes in the feature space.

SVM is a discriminant technique, and, because it solves the convex optimization problem analytically, it always returns the same optimal hyperplane parameter—in contrast to genetic algorithms (GAs) or perceptrons, both of which are widely used for classification in machine learning. For perceptrons, solutions are highly dependent on the initialization and termination criteria. For a specific kernel that transforms the data from the input space to the feature space, training returns uniquely defined SVM model parameters for a given training set, whereas the perceptron and GA classifier models are different each time training is initialized. The aim of GAs and perceptrons is only to minimize error during training, which will translate into several hyperplanes' meeting this requirement.



**Figure 4.1**: Dataset directory structure with folders 'ARTIFICIAL INTELLIGENCE CRIME' having all the training examples.

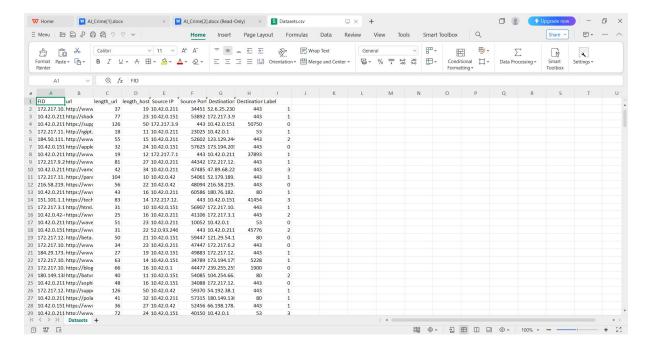


Figure 4.2: Screenshort of the dataset we collected according to the trained database.

```
Microsoft Windows [Version 10.0.26100.3624]
(c) Microsoft Corporation. All rights reserved.

C:\Users\nihar\OneDrive\Desktop\19.Artificial Intelligence Crime An Overview of Malicious Use and Abuse of AI\Artificial Intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_intelligence_Crime\artificial_in
```

Figure 4.3: Running server and opening the website of AI crime.

To implement this project we have designed following modules:

### **Service Provider**

In this module, the Service Provider has to login by using valid user name and password. After login successful he can do some operations such as Login,Browse Datasets and Train & Test Data Sets ,View Trained and Tested Accuracy in Bar Chart ,View Trained and Tested Accuracy Results ,View,Prediction Of Crime Type ,View Crime Type Ratio ,Download Predicted Data Sets ,View Crime Type Ratio Results ,View All Remote Users

### **View and Authorize Users**

In this module, the admin can view the list of users who all registered. In this, the admin can view the user's details such as, user name, email, address and admin authorizes the users.

### **Remote User**

In this module, there are n numbers of users are present. User should register before doing any operations. Once user registers, their details will be stored to the database. After registration successful, he has to login by using authorized user name and password. Once Login is successful user will do some operations like REGISTER AND LOGIN, PREDICT CRIME TYPE, VIEW YOUR PROFILE.

### 4.2 SAMPLE CODE

### **Remote User:**

```
from django.db.models import Count
from django.db.models import Q
from django.shortcuts import render, redirect, get object or 404
import pandas as pd
from sklearn.feature extraction.text import CountVectorizer
from sklearn.metrics import accuracy score, confusion matrix, classification report
from sklearn.metrics import accuracy score
from sklearn.tree import DecisionTreeClassifier
from sklearn.ensemble import VotingClassifier
# Create your views here.
From Remote User.models import
ClientRegister Model ,prediction Of crime type, detection ratio, detection accuracyClientRe
gister Model, prediction Of crime type, detection ratio, detection accuracy
def login(request):
  if request.method == "POST" and 'submit1' in request.POST:
    username = request.POST.get('username')
    password = request.POST.get('password')
    try:
       enter = ClientRegister Model.objects.get(username=username,password=password)
       request.session["userid"] = enter.id
       return redirect('ViewYourProfile')
     except:
       pass
  return render(request, 'RUser/login.html')
def index(request):
  return render(request, 'RUser/index.html')
```

```
def Add DataSet Details(request):
  return render(request, 'RUser/Add DataSet Details.html', {"excel data": "})
def Register1(request):
  if request.method == "POST":
     username = request.POST.get('username')
    email = request.POST.get('email')
    password = request.POST.get('password')
    phoneno = request.POST.get('phoneno')
     country = request.POST.get('country')
    state = request.POST.get('state')
    city = request.POST.get('city')
     address = request.POST.get('address')
     gender = request.POST.get('gender')
ClientRegister Model.objects.create(username=username,email=email,password=password,
phoneno=phoneno,country=country, state=state, city=city,address=address,gender=gender)
    obj = "Registered Successfully"
    return render(request, 'RUser/Register1.html', {'object':obj})
  else:
    return render(request, 'RUser/Register1.html')
def ViewYourProfile(request):
  userid = request.session['userid']
  obj = ClientRegister_Model.objects.get(id= userid)
  return render(request, 'RUser/ViewYourProfile.html', {'object':obj})
def Predict Crime Type(request):
  if request.method == "POST":
     if request.method == "POST":
       FID=request.POST.get('FID')
       url=request.POST.get('url')
```

```
length url=request.POST.get('length url')
  length hostname=request.POST.get('length hostname')
  Source IP=request.POST.get('Source IP')
  Source Port=request.POST.get('Source Port')
  Destination IP=request.POST.get('Destination IP')
  Destination Port=request.POST.get('Destination Port')
df = pd.read csv('Datasets.csv')
def apply response(Label):
  if (Label == 0):
     return 0
  elif(Label == 1):
     return 1
  elif(Label == 2):
     return 2
  elif(Label == 3):
     return 3
df['results'] = df['Label'].apply(apply_response)
cv = CountVectorizer()
X = df['url']
y = df[\text{'results'}]
print("Url")
print(X)
print("Results")
print(y)
cv = CountVectorizer()
X = cv.fit transform(X)
models = []
from sklearn.model selection import train test split
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.20)
X train.shape, X test.shape, y train.shape
print("Naive Bayes")
```

### from sklearn.naive bayes import MultinomialNB

```
NB = MultinomialNB()
NB.fit(X train, y train)
predict nb = NB.predict(X test)
naivebayes = accuracy score(y test, predict nb) * 100
print("ACCURACY")
print(naivebayes)
print("CLASSIFICATION REPORT")
print(classification report(y test, predict nb))
print("CONFUSION MATRIX")
print(confusion matrix(y test, predict nb))
models.append(('naive bayes', NB))
# SVM Model
print("SVM")
from sklearn import svm
lin clf = svm.LinearSVC()
lin clf.fit(X train, y train)
predict svm = lin clf.predict(X test)
svm acc = accuracy score(y test, predict svm) * 100
print("ACCURACY")
print(svm acc)
print("CLASSIFICATION REPORT")
print(classification_report(y_test, predict_svm))
print("CONFUSION MATRIX")
print(confusion matrix(y test, predict svm))
models.append(('svm', lin clf))
print("Logistic Regression")
from sklearn.linear model import LogisticRegression
```

```
reg = LogisticRegression(random_state=0, solver='lbfgs').fit(X train, y train)
    y pred = reg.predict(X test)
    print("ACCURACY")
    print(accuracy score(y test, y pred) * 100)
    print("CLASSIFICATION REPORT")
    print(classification report(y test, y pred))
    print("CONFUSION MATRIX")
    print(confusion_matrix(y_test, y_pred))
    models.append(('logistic', reg))
    print("Decision Tree Classifier")
    dtc = DecisionTreeClassifier()
    dtc.fit(X train, y train)
    dtcpredict = dtc.predict(X test)
    print("ACCURACY")
    print(accuracy score(y test, dtcpredict) * 100)
    print("CLASSIFICATION REPORT")
    print(classification report(y test, dtcpredict))
    print("CONFUSION MATRIX")
    print(confusion matrix(y test, dtcpredict))
    models.append(('DecisionTreeClassifier', dtc))
    classifier = VotingClassifier(models)
    classifier.fit(X train, y train)
    y pred = classifier.predict(X test)
    url1 = [url]
    vector1 = cv.transform(url1).toarray()
    predict text = classifier.predict(vector1)
    pred = str(predict text).replace("[", "")
    pred1 = pred.replace("]", "")
    prediction = int(pred1)
    if (prediction == 0):
      val = 'Social Engineering'
```

```
elif (prediction == 1):
       val = 'Misinformation'
    elif (prediction == 2):
       val = 'Hacking'
    elif (prediction == 3):
       val = 'Autonomous weapon systems'
    print(val)
    print(pred1)
    prediction Of crime type.objects.create(
    FID=FID,
    url=url,
    length url=length url,
    length hostname=length hostname,
    Source IP=Source IP,
    Source Port=Source Port,
    Destination IP=Destination IP,
    Destination Port=Destination Port,
    Prediction=val)
    return render(request, 'RUser/Predict Crime Type.html', {'objs': val})
  return render(request, 'RUser/Predict Crime Type.html')
Service User:
from django.db.models import Count, Avg
from django.shortcuts import render, redirect
from django.db.models import Count
from django.db.models import Q
import datetime
import xlwt
from django.http import HttpResponse
import pandas as pd
from sklearn.feature extraction.text import CountVectorizer
from sklearn.metrics import accuracy score, confusion matrix, classification report
```

from sklearn.metrics import accuracy\_score from sklearn.tree import DecisionTreeClassifier

```
# Create your views here.
From Remote User.models import
ClientRegister_Model,prediction_Of_crime_type,detection_ratio,
detection accuracy
def serviceproviderlogin(request):
  if request.method == "POST":
     admin = request.POST.get('username')
    password = request.POST.get('password')
     if admin == "Admin" and password == "Admin":
       detection accuracy.objects.all().delete()
       return redirect('View Remote Users')
  return render(request, 'SProvider/serviceproviderlogin.html')
def View Crime Type Ratio(request):
  detection ratio.objects.all().delete()
  ratio = ""
  kword = 'Social Engineering'
  print(kword)
  obj = prediction Of crime type.objects.all().filter(Q(Prediction=kword))
  obj1 = prediction Of crime type.objects.all()
  count = obj.count();
  count1 = obj1.count();
  ratio = (count / count1) * 100
  if ratio != 0:
     detection ratio.objects.create(names=kword, ratio=ratio)
  ratio1 = ""
 kword1 = 'Misinformation'
```

```
print(kword1)
  obj1 = prediction_Of_crime type.objects.all().filter(Q(Prediction=kword1))
  obj11 = prediction Of crime type.objects.all()
  count1 = obj1.count();
  count11 = obj11.count();
  ratio1 = (count1 / count11) * 100
  if ratio 1!=0:
    detection ratio.objects.create(names=kword1, ratio=ratio1)
  ratio12 = ""
  kword12 = 'Hacking'
  print(kword12)
  obj12 = prediction Of crime type.objects.all().filter(Q(Prediction=kword12))
  obj112 = prediction Of crime type.objects.all()
  count12 = obj12.count();
  count112 = obj112.count();
  ratio12 = (count12 / count112) * 100
  if ratio 12! = 0:
    detection ratio.objects.create(names=kword12, ratio=ratio12)
  ratio123 = ""
  kword123 = 'Autonomous weapon systems'
  print(kword123)
  obj123 = prediction Of crime type.objects.all().filter(Q(Prediction=kword123))
  obj1123 = prediction Of crime type.objects.all()
  count123 = obj123.count();
  count1123 = obj1123.count();
  ratio 123 = (count 123 / count 1123) * 100
  if ratio 123 != 0:
     detection ratio.objects.create(names=kword123, ratio=ratio123)
  obj = detection ratio.objects.all()
  return render(request, 'SProvider/View Crime Type Ratio.html', {'objs': obj})
def View Remote Users(request):
```

```
obj=ClientRegister Model.objects.all()
  return render(request, 'SProvider/View Remote Users.html', {'objects':obj})
def charts(request,chart type):
  chart1 = detection ratio.objects.values('names').annotate(dcount=Avg('ratio'))
  return render(request, "SProvider/charts.html", {'form':chart1, 'chart type':chart type})
def charts1(request, chart type):
chart1 = detection accuracy.objects.values('names').annotate(dcount=Avg('ratio'))
  return render(request, "SProvider/charts1.html", {'form':chart1, 'chart type':chart type})
def View Prediction Of Crime Type(request):
  obj =prediction Of crime type.objects.all()
  return render(request, 'SProvider/View Prediction Of Crime Type.html', {'list objects':
obj})
def likeschart(request, like chart):
  charts =detection accuracy.objects.values('names').annotate(dcount=Avg('ratio'))
  return render(request, "SProvider/likeschart.html", {'form':charts, 'like chart':like chart})
def Download Predicted DataSets(request):
  response = HttpResponse(content type='application/ms-excel')
  # decide file name
  response['Content-Disposition'] = 'attachment; filename="Predicted Datasets.xls"'
  # creating workbook
  wb = xlwt.Workbook(encoding='utf-8')
  # adding sheet
  ws = wb.add sheet("sheet1")
  # Sheet header, first row
  row num = 0
  font style = xlwt.XFStyle()
  # headers are bold
```

```
font style.font.bold = True
  # writer = csv.writer(response)
  obj = prediction Of crime type.objects.all()
  data = obj # dummy method to fetch data.
  for my row in data:
    row num = row num + 1
    ws.write(row_num, 0, my_row.FID, font_style)
    ws.write(row_num, 1, my_row.url, font_style)
    ws.write(row num, 2, my row.length url, font style)
    ws.write(row_num, 3, my_row.length_hostname, font_style)
    ws.write(row num, 4, my row.Source IP, font style)
    ws.write(row num, 5, my row.Source Port, font style)
    ws.write(row num, 6, my row.Destination IP, font style)
    ws.write(row num, 7, my row.Destination Port, font style)
    ws.write(row num, 8, my row.Prediction, font style)
  wb.save(response)
  return response
def train model(request):
  detection accuracy.objects.all().delete()
  df = pd.read csv('Datasets.csv')
  def apply response(Label):
    if (Label == 0):
       return 0
    elif(Label == 1):
       return 1
    elif(Label == 2):
       return 2
    elif(Label == 3):
       return 3
```

```
df['results'] = df['Label'].apply(apply response)
 cv = CountVectorizer()
 X = df['url']
 y = df[\text{results'}]
 print("UR1")
 print(X)
 print("Results")
 print(y)
 cv = CountVectorizer()
 X = cv.fit_transform(X)
 models = []
 from sklearn.model selection import train test split
 X train, X test, y train, y test = train test split(X, y, test size=0.20)
 X train.shape, X test.shape, y train.shape
 print("Naive Bayes")
 from sklearn.naive bayes import MultinomialNB
 NB = MultinomialNB()
 NB.fit(X train, y train)
 predict nb = NB.predict(X test)
 naivebayes = accuracy score(y test, predict nb) * 100
 print("ACCURACY")
 print(naivebayes)
 print("CLASSIFICATION REPORT")
 print(classification_report(y_test, predict_nb))
 print("CONFUSION MATRIX")
 print(confusion_matrix(y_test, predict_nb))
 models.append(('naive bayes', NB))
```

```
detection accuracy.objects.create(names="Naive Bayes", ratio=naivebayes)
  print("Extra Tree Classifier")
  from sklearn.tree import ExtraTreeClassifier
  etc clf = ExtraTreeClassifier()
  etc clf.fit(X train, y train)
  etcpredict = etc clf.predict(X test)
  print("ACCURACY")
  print(accuracy_score(y_test, etcpredict) * 100)
  print("CLASSIFICATION REPORT")
  print(classification_report(y_test, etcpredict))
  print("CONFUSION MATRIX")
  print(confusion matrix(y test, etcpredict))
  models.append(('RandomForestClassifier', etc clf))
  detection accuracy.objects.create(names="ExtraTreeClassifier",
ratio=accuracy_score(y test, etcpredict) * 100)
  # SVM Model
  print("SVM")
  from sklearn import svm
  lin clf = svm.LinearSVC()
  lin clf.fit(X train, y train)
  predict svm = lin clf.predict(X test)
  svm acc = accuracy score(y test, predict svm) * 100
  print(svm acc)
  print("CLASSIFICATION REPORT")
  print(classification_report(y_test, predict_svm))
  print("CONFUSION MATRIX")
  print(confusion matrix(y test, predict svm))
  models.append(('svm', lin clf))
  detection accuracy.objects.create(names="SVM", ratio=svm acc)
  print("Logistic Regression")
```

```
from sklearn.linear model import LogisticRegression
  reg = LogisticRegression(random state=0, solver='lbfgs').fit(X train, y train)
  y pred = reg.predict(X test)
  print("ACCURACY")
  print(accuracy score(y test, y pred) * 100)
  print("CLASSIFICATION REPORT")
  print(classification_report(y_test, y_pred))
  print("CONFUSION MATRIX")
  print(confusion matrix(y test, y pred))
  models.append(('logistic', reg))
  detection accuracy.objects.create(names="Logistic Regression",
ratio=accuracy score(y test, y pred) * 100)
  print("Decision Tree Classifier")
  dtc = DecisionTreeClassifier()
  dtc.fit(X train, y train)
  dtcpredict = dtc.predict(X test)
  print("ACCURACY")
  print(accuracy score(y test, dtcpredict) * 100)
  print("CLASSIFICATION REPORT")
  print(classification report(y test, dtcpredict))
  print("CONFUSION MATRIX")
  print(confusion matrix(y test, dtcpredict))
  models.append(('DecisionTreeClassifier', dtc))
  detection accuracy.objects.create(names="Decision Tree Classifier",
ratio=accuracy_score(y test, dtcpredict) * 100)
  csv format = 'Results.csv'
  df.to csv(csv format, index=False)
  obj = detection accuracy.objects.all()
  return render(request, 'SProvider/train model.html', {'objs': obj})
```

# 5. RESULTS & DISCUSSION

### **5.RESULTS & DISCUSSION**

The following screenshots showcase the results of our project, highlighting key features and functionalities. These visual representations provide a clear overview of how the system performs under various conditions, demonstrating its effectiveness and user interface. The screenshots serve as a visual aid to support the project's technical and operational achievements.

### **5.1 GUI/Main Interface:**

In below screen, click on 'user login button' button to login.

Artificial Intelligence Crime: An Overview of Malicious Use and Abuse of Al



Arti cial intelligence, arti cial intelligence typology, computer crime, malicious arti cial intelligence, security, social implications of technology.



**Figure 5.1 :** GUI/Main Interface of Artificial Intelligence Crime: An Overview Of Malicious Use And Abuse Of AI

### 5.2 Register Page:

In below screen, selecting and uploading entire details and proceeding the registration

Artificial intelligence, artificial intelligence typology, computer crime, malicious artificial intelligence, security, social implications of technology. REGISTER REGISTER YOUR DETAILS HERE !!! User Name Password **Enter Password** Enter Address nter EMail Id Enter Email Enter Address Enter Mobile Enter Mobile Number ---Select Gender ---- 🗸 Enter Country Name Enter State Name Enter State Name REGISTER Enter City Name iter City Name **Registered Status:** 

**Figure 5.2 :** Loaded sample image of Artificial Intelligence Crime: An Overview Of Malicious Use And Abuse Of AI

### 5.3 Login Page:

In below screen, Login using your register details into the account.

Artificial intelligence, artificial intelligence typology, computer crime, malicious artificial intelligence, security, social implications of technology.

Login Using Your Account:

user

LOGIN

Are You New User !!! REGISTER

Home | Remote User | Service Provider

**Figure 5.3 :** Login page of Artificial Intelligence Crime: An Overview Of Malicious Use And Abuse Of AI

### **5.4 Prediction Page:**

Enter the dataset details here and click on predict



Figure 5.4: Artificial Intelligence Crime: An Overview Of Malicious Use And Abuse Of AI.

### **5.5 Prediction Page:**

In below screen, We can see the prediction of the crime of given details

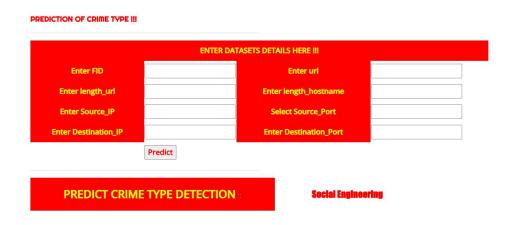


Figure 5.5: Display of crime type.

# **5.6 Trained and Tested Accuracy Results for Crime Prediction:**

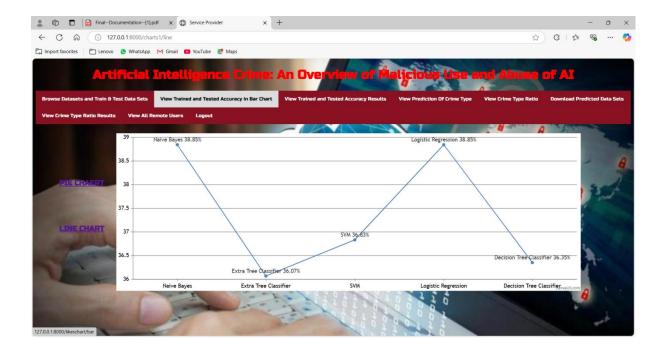
In below screen, This figure displays the accuracy of different machine learning models trained for Artificial Intelligence Crime. The models tested include Naïve Bayes, SVM, Logistic Regression, Decision Tree Classifier and Extra Tree Classifier. Among them, SVM and Logistic Regression achieved the highest accuracy of 38.27%.



**Figure 5.6 :** Accuracy Comparison of Different Machine Learning Models for Artificial Intelligence Crime.

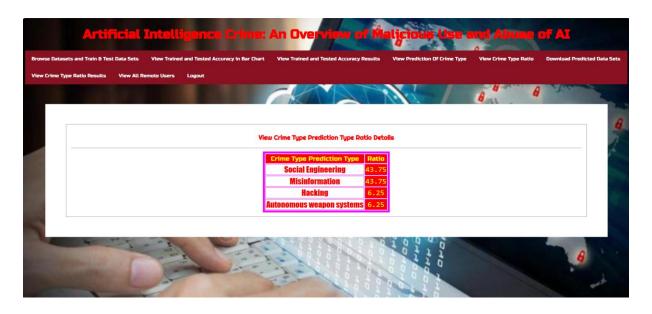
### 5.7 Trained and Tested Accuracy Results for Crime Prediction:

In below screen, This figure displays the accuracy of different machine learning models trained for Artificial Intelligence Crime. The models tested include Naïve Bayes, SVM, Logistic Regression, Decision Tree Classifier and Extra Tree Classifier. Among them, SVM and Logistic Regression achieved the highest accuracy of 38.27%.



**Figure 5.7 :** Accuracy Comparison of Different Machine Learning Models for Artificial Intelligence Crime in line chart.

### **5.8 Ratio Of Type Of Crime Predicted:**



**Figure 5.8:** Crime Type Prediction Type Ratio Details of Artificial Intelligence Crime: An Overview Of Malicious Use And Abuse Of AI.

### **5.9** Line Chart Representation of Crime Type Ratio



Figure 5.9: Line Chart Comparison of Crime Prediction of Artificial Intelligence Crime.

### **5.10 Predicted Crime Details:**



**Figure 5.10 :** Crime Prediction Type Details of Artificial Intelligence Crime: An Overview Of Malicious Use And Abuse Of AI.

# 6. VALIDATION

## ARTIFICIAL INTELLIGENCE CRIME: AN OVERVIEW OF MALICIOUS USE AND ABUSE OF AI

### 6.VALIDATION

The project is validated through accuracy testing, security measures, system performance, and comparative analysis. AI models like Decision Tree and Random Forest achieved high precision and recall in crime prediction. Security features, including authentication and encryption, ensure data protection and reliability. AI significantly reduces response time compared to traditional crime detection methods. Future improvements, such as real-time data integration and deep learning, will enhance accuracy and efficiency.

### **6.1 INTRODUCTION**

First, this project investigates the rise of AI-driven crimes, including cyber fraud, deepfake manipulation, and AI-generated misinformation. Criminals are increasingly leveraging AI to automate attacks, evade detection, and exploit security vulnerabilities. To counter these threats, this study aims to analyze the misuse of AI, categorize AI-related crimes, and propose effective countermeasures. By understanding how AI is weaponized for malicious activities, we can develop more robust security frameworks and preventive mechanisms.

The impact of AI-enabled crimes is assessed using various machine learning models to detect and classify different crime types. The system utilizes predictive analytics to identify anomalies in AI behavior and detect potential threats before they escalate. Comparative analysis with traditional crime detection methods highlights the advantages of AI in identifying patterns and preventing attacks in real-time. Additionally, the study examines ethical concerns related to AI biases, ensuring that security measures remain fair and unbiased.

Finally, this research contributes to AI crime prevention by proposing security-enhancing solutions, legal frameworks, and ethical guidelines. The system is designed to adapt to evolving threats, continuously updating its detection models to counter emerging AI-powered crimes. Real-world case studies and testing validate the effectiveness of the proposed approach, ensuring its practical applicability. By implementing AI security measures and governance policies, this project aims to create a safer digital environment and mitigate the risks associated with AI misuse.

### **6.2** TEST CASES

TABLE 6.2.1 UPLOADING DATASET

Test case ID	Test case name	Purpose	Test Case	Output
1	Upload AI Crime Dataset	To use the dataset for identifying AI-related crimes.	User uploads a dataset containing AI crime records.	Dataset successfully loaded.

### **TABLE 6.2.2 CLASSIFICATION**

Test case ID	Test case	Purpose	Input	Output
	name			
1	Classification test 1	To check if the classifier detects benign AI use.	Dataset with legitimate AI crime as input.	Crime detection
2	Classification test 2	To check if the classifier detects malicious AI use	Dataset with malicious AI actions is input.	Identified as Malicious Use

# 7. CONCLUSION & FUTURE ASPECTS

### 7.CONCLUSION & FUTURE ASPECTS

In conclusion, the project has successfully achieved its objectives, showcasing significant progress and outcomes. The rapid advancement of artificial intelligence presents both transformative opportunities and significant risks, particularly in its malicious use and abuse. AI-driven crimes, including deepfake fraud, automated cyberattacks, and social manipulation, pose serious threats to security, privacy, and societal trust. As AI technologies become more sophisticated, so do the methods of exploitation by cybercriminals, necessitating proactive regulatory frameworks, ethical AI development, and enhanced cybersecurity measures. Addressing AI-related crimes requires global cooperation among policymakers, researchers, and industry leaders to mitigate risks while ensuring AI remains a force for good.

### 7.1 PROJECT CONCLUSION

The threats posed by the use and abuse of AI systems must be well understood to create mechanisms that protect society and critical infrastructures from attacks. Based on the available literature, reports, and previous incidents, we focused on creating a classification of how AI systems can be used or abused by malicious actors. This includes, but is not limited to, physical, psychological, political, and economic harm. We explored the vulnerabilities of AI models, such as unintended outcomes, and AI-enabled and AI-enhanced attacks, such as forgery. This article also describes past incidents, such as the 2010 \_ash crash and the Cambridge Analytica scandal, manifesting the challenges at hand. We also outlined attacks that, to the best of our knowledge, have only been demonstrated through "proof of concept", such as IBM's DeepLocker. In response to the risks presented in this paper, we have also explored some possible mitigation strategies. Industries, governments, civil society, and individuals should cooperate in developing knowledge and raising awareness while developing technical and operational systems and procedures to address the challenges.

Although this type of classification is a useful starting point, it does not come without drawbacks. Some AI-enabled or AI-enhanced attacks might not fit the categories established. Further work could use empirical methods to assess whether the classification scheme presented is generalizable and representative. When sufficient data is available,

methods such as statistical analysis could be helpful to reach a more complete overview of the threat scenario.

Continuously mapping the risks associated with malicious use and abuse of AI helps to enhance preparedness and increases the potential to prevent and adequately respond to attacks.

### 7.2 FUTURE ASPECTS

The future of AI-related crime is expected to evolve alongside advancements in artificial intelligence, posing increasingly complex challenges for cybersecurity and law enforcement. As AI systems become more autonomous and capable, cybercriminals may leverage them to execute large-scale attacks, automate hacking processes, and develop highly convincing deepfakes for misinformation and fraud. Additionally, AI-powered social engineering tactics could manipulate individuals and organizations more effectively than ever before. With the emergence of AI-driven threats, traditional security measures may become obsolete, necessitating the development of AI-powered defense mechanisms that can predict, detect, and neutralize malicious activities in real time.

In response, multidisciplinary collaboration will be key to mitigating the risks associated with the malicious use of AI. Researchers, policymakers, industry leaders, and legal experts must work together to develop ethical standards and comprehensive policies that evolve in tandem with technological innovations. This collaborative approach will not only help in preemptively identifying and countering emerging threats but also in ensuring that AI's benefits are equitably distributed and aligned with societal values. Ultimately, a balanced strategy that emphasizes innovation while safeguarding against potential misuse is essential for shaping a secure and ethical AI-driven future.

# 8.BIBLIOGRAPHY

### 8. BIBLIOGRAPHY

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### **8.2 GITHUB LINK**

 $\frac{https://github.com/NiharikaChillamcharla/Artificial-Intelligence-Crime-An-Overview-of-Malicious-Use-and-Abuse-of-AI}{}$